

SYBASE®

Programmer's Reference for COBOL

**Mainframe Connect™ Client Option**

15.0

IBM CICS, IMS, and MVS

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# About This Book

This guide contains reference information for the COBOL version of Open ClientConnect™ Client-Library.

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**Note** The Open ClientConnect Client-Library is a subset of the generic Sybase® Client-Library.

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## Audience

This book is a reference manual for mainframe programmers who write client applications in the COBOL programming language using Open ClientConnect Client-Library.

This manual assumes that the programmer is familiar with the COBOL programming language and knows how to write programs under either CICS or IMS™. This book does not contain instructions for writing COBOL programs. Rather, it describes the functions that can be called within your COBOL programs to enable them to communicate with remote servers.

## How to use this book

This book includes the following chapters:

- Chapter 1, “Open ClientConnect Processing,” provides an overview of Open ClientConnect, including a discussion of different kinds of client requests and explanations of how Open ClientConnect programs process them.

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**Note** Everyone who writes programs using Open ClientConnect should read this chapter.

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- Chapter 2, “Topics,” describes Gateway-Library concepts, and provides information on how to accomplish specific programming tasks. This chapter discusses tasks, resources, and other topics that the application programmer needs to understand to write Gateway-Library applications. It includes a detailed discussion of the Gateway-Library cursor, dynamic SQL and Japanese language support and a list of supported datatypes and models for structures used to store data.

- Chapter 3, “Functions,” contains reference pages for each Gateway-Library function. Each function description contains sections on functionality, syntax, explanatory comments and related functions, as well as an example.
- Appendix A, “Sample Language Requests,” contains a sample COBOL application program that processes client language requests under CICS.
- Appendix B, “Sample RPC Application,” provides a sample COBOL application program that processes client RPC requests under CICS.
- Appendix C, “Sybase Documentation by Audience,” lists the intended audience for each book listed in the “Related Documents” section of this preface.

**Product name changes**

The following table describes new names for products in the 15.0 release of the Mainframe Connect™ Integrated Product Set.

Old product names	New product name
<ul style="list-style-type: none"> <li>• Open ClientConnect for CICS</li> <li>• Open ClientCONNECT for CICS</li> </ul>	Mainframe Connect Client Option for CICS
<ul style="list-style-type: none"> <li>• Open ClientConnect for IMS and MVS</li> <li>• Open ClientCONNECT for IMS and MVS</li> </ul>	Mainframe Connect Client Option for IMS and MVS
<ul style="list-style-type: none"> <li>• Open ServerConnect™ for CICS</li> <li>• Open ServerCONNECT for CICS</li> </ul>	Mainframe Connect Server Option for CICS
<ul style="list-style-type: none"> <li>• Open ServerConnect for IMS and MVS</li> <li>• Open ServerCONNECT for IMS and MVS</li> </ul>	Mainframe Connect Server Option for IMS and MVS
<ul style="list-style-type: none"> <li>• Mainframe Connect for DB2 UDB</li> <li>• MainframeCONNECT for DB2/MVS-CICS</li> </ul>	Mainframe Connect DB2 UDB Option for CICS
<ul style="list-style-type: none"> <li>• DirectConnect™ for OS/390</li> <li>• DirectCONNECT for DB2/MVS</li> </ul>	DirectConnect for z/OS

The old product names are used throughout this book, except for on the title page.

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**Note** This book also uses the terms MVS and OS/390 where the newer term z/OS would otherwise be used.

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**Related documents**

The documentation set consists of:

- The *Release Bulletin* for your platform – contains last-minute information that was too late to be included in the books.

A more recent version of the release bulletin may be available on the World Wide Web. To check for critical product or document information that was added after the release of the product CD, use the Sybase Product Manuals Web site.

- *Mainframe Connect Server Option for CICS Installation and Administration Guide* – describes configuring the Mainframe Connect network, installing Open ServerConnect, setting up security, and troubleshooting for an MVS-CICS environment.
- *Mainframe Connect Server Option for IMS and MVS Installation and Administration Guide* – describes configuring the Mainframe Connect network, setting up APPC communications, installing Open ServerConnect, setting up security, and troubleshooting for an IMS or MVS environment.
- *Mainframe Connect Client Option for CICS Installation and Administration Guide* – describes installing and configuring Open ClientConnect, routing requests to a server, and using Sybase isql. This manual also contains instructions for using the connection router and the mainframe-based isql utility.
- *Mainframe Connect Client Option for IMS and MVS Installation and Administration Guide* – describes installing Open ClientConnect, routing requests to a server, and using Sybase isql. This manual also contains instructions for using mainframe-based isql utility.
- *Mainframe Connect DB2 UDB Option for CICS Installation and Administration Guide* – describes configuring the mainframe, installing MainframeConnect, setting up security, and troubleshooting for a CICS environment.
- *Mainframe Connect DirectConnect for z/OS Option Installation Guide* – describes installing a DirectConnect server and service libraries.
- *Enterprise Connect™ Data Access and Mainframe Connect Server Administration Guide for DirectConnect* – describes administration of the DirectConnect server. Information about administering specific service libraries and services is provided in other DirectConnect publications.

- 
- *Mainframe Connect Client Option Programmer's Reference for PL/I* – describes writing Open ClientConnect programs that call PL/I Client-Library functions. This guide contains reference pages for Client-Library routines and descriptions of the underlying concepts for PL/I programmers.
  - *Mainframe Connect Server Option Programmer's Reference for PL/I* – provides reference material for writing Open ServerConnect programs that call PL/I Gateway-Library functions. This guide contains reference pages for Gateway-Library routines and descriptions of the underlying concepts for PL/I programmers.
  - *Mainframe Connect Client Option Programmer's Reference for COBOL* – describes writing Open ClientConnect programs that call COBOL Client-Library functions. This guide contains reference pages for Client-Library routines and descriptions of the underlying concepts for COBOL programmers.
  - *Mainframe Connect Server Option Programmer's Reference for COBOL* – provides reference material for writing Open ServerConnect programs that call COBOL Gateway-Library functions. This guide contains reference pages for Gateway-Library routines and descriptions of the underlying concepts for COBOL programmers.
  - *Mainframe Connect Client Option Programmer's Reference for C* – describes writing Open ClientConnect programs that call C Client-Library functions. This guide contains reference pages for Client-Library routines and descriptions of the underlying concepts for C programmers.
  - *Mainframe Connect Server Option Programmer's Reference for RSPs* – provides information for anyone who designs, codes, and tests remote stored procedures (RSPs).
  - *Mainframe Connect Client Option Programmer's Reference for CSAs* – provides information for anyone who designs, codes, and tests client services applications (CSAs).
  - *Mainframe Connect DirectConnect for z/OS Option User's Guide for Transaction Router Services* – describes configuring, controlling, and monitoring DirectConnect Transaction Router Service Library, as well as setting up security.
  - *Mainframe Connect DirectConnect for z/OS Option User's Guide for DB2 Access Services* (for use with MainframeConnect for DB2 UDB) – describes configuring, controlling, and monitoring DirectConnect for OS/390 Access Service, as well as setting up security.

- Mainframe Connect Client Option and Server Option *Messages and Codes* – Provides details on messages that Mainframe Connect components return.

### Other sources of information

Use the Sybase Getting Started CD, the SyBooks™ CD, and the Sybase Product Manuals Web site to learn more about your product:

- The Getting Started CD contains release bulletins and installation guides in PDF format, and may also contain other documents or updated information not included on the SyBooks CD. It is included with your software. To read or print documents on the Getting Started CD, you need Adobe Acrobat Reader, which you can download at no charge from the Adobe Web site using a link provided on the CD.
- The SyBooks CD contains product manuals and is included with your software. The Eclipse-based SyBooks browser allows you to access the manuals in an easy-to-use, HTML-based format.

Some documentation may be provided in PDF format, which you can access through the PDF directory on the SyBooks CD. To read or print the PDF files, you need Adobe Acrobat Reader.

Refer to the *SyBooks Installation Guide* on the Getting Started CD, or the *README.txt* file on the SyBooks CD for instructions on installing and starting SyBooks.

- The Sybase Product Manuals Web site is an online version of the SyBooks CD that you can access using a standard Web browser. In addition to product manuals, you will find links to EBFs/Maintenance, Technical Documents, Case Management, Solved Cases, newsgroups, and the Sybase Developer Network.

To access the Sybase Product Manuals Web site, go to Product Manuals at <http://www.sybase.com/support/manuals/>.

### Sybase certifications on the Web

Technical documentation at the Sybase Web site is updated frequently.

#### ❖ Finding the latest information on product certifications

- 1 Point your Web browser to Technical Documents at <http://www.sybase.com/support/techdocs/>.
- 2 Click Certification Report.
- 3 In the Certification Report filter select a product, platform, and timeframe and then click Go.
- 4 Click a Certification Report title to display the report.

❖ **Finding the latest information on component certifications**

- 1 Point your Web browser to Availability and Certification Reports at <http://certification.sybase.com/>.
- 2 Either select the product family and product under Search by Base Product; or select the platform and product under Search by Platform.
- 3 Select Search to display the availability and certification report for the selection.

❖ **Creating a personalized view of the Sybase Web site (including support pages)**

Set up a MySybase profile. MySybase is a free service that allows you to create a personalized view of Sybase Web pages.

- 1 Point your Web browser to Technical Documents at <http://www.sybase.com/support/techdocs/>.
- 2 Click MySybase and create a MySybase profile.

❖ **Finding the latest information on EBFs and software maintenance**

- 1 Point your Web browser to the Sybase Support Page at <http://www.sybase.com/support>.
- 2 Select EBFs/Maintenance. If prompted, enter your MySybase user name and password.
- 3 Select a product.
- 4 Specify a time frame and click Go. A list of EBF/Maintenance releases is displayed.

Padlock icons indicate that you do not have download authorization for certain EBF/Maintenance releases because you are not registered as a Technical Support Contact. If you have not registered, but have valid information provided by your Sybase representative or through your support contract, click Edit Roles to add the “Technical Support Contact” role to your MySybase profile.

- 5 Click the Info icon to display the EBF/Maintenance report, or click the product description to download the software.

**Conventions**

This section describes the syntax and style conventions used in this book.

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**Note** Throughout this book, all references to Adaptive Server<sup>®</sup> Enterprise also apply to its predecessor, SQL Server. Also, Adaptive Server Enterprise (ASE) and Adaptive Server (AS) are used interchangeably.

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The Client Option uses eight-character function names, while other versions of Client-Library use longer names. This book uses the long version of Client-Library names with one exception: the eight-character version is used in syntax statements. For example, CTBCMDPROPS has eleven letters. In the syntax statement, it is written CTBCMDPR, using eight characters. You can use either version in your code.

Table 1 explains syntax conventions used in this book.

**Table 1: Syntax conventions**

Symbol	Explanation
( )	Parentheses indicate that parentheses are included as part of the command.
{ }	Braces indicate that you must choose at least one of the enclosed options. Do not type the braces when you type the option.
[ ]	Brackets indicate that you can choose one or more of the enclosed options, or none. Do not type the brackets when you type the options.
	The vertical bar indicates that you can select only one of the options shown. Do not type the bar in your command.
,	The comma indicates that you can choose one or more of the options shown. Separate each choice by using a comma as part of the command.

Table 2 explains style conventions used in this book.

**Table 2: Style conventions**

This type of information	Looks like this
Gateway-Library function names	TDINIT, TDRESULT
Client-Library function names	CTBINIT, CTBRESULTS
Other executables (DB-Library routines, SQL commands) in text	the dbrpcparam routine, a select statement
Directory names, path names, and file names	<i>/usr/bin directory, interfaces file</i>
Variables	<i>n bytes</i>
Adaptive Server datatypes	datetime, float
Sample code	01 BUFFER PIC S9(9) COMP SYNC. 01 BUFFER PIC X(n).
User input	01 BUFFER PIC X(n)

---

<b>This type of information</b>	<b>Looks like this</b>
Client-Library and Gateway-Library function argument names	<i>BUFFER, RETCODE</i>
Client-Library function arguments that are input (I) or output (O)	<i>COMMAND</i> – (I) <i>RETCODE</i> – (O)
Names of objects stored on the mainframe	SYCTSAA5
Symbolic values used with function arguments, properties, and structure fields	CS-UNUSED, FMT-NAME, CS-SV-FATAL
Client-Library property names	CS-PASSWORD, CS-USERNAME
Client-Library and Gateway-Library datatypes	CS-CHAR, TDSCHAR

All other names and terms appear in this typeface.

### **Accessibility features**

This document is available in an HTML version that is specialized for accessibility. You can navigate the HTML with an adaptive technology such as a screen reader, or view it with a screen enlarger.

The HTML documentation has been tested for compliance with U.S. government Section 508 Accessibility requirements. Documents that comply with Section 508 generally also meet non-U.S. accessibility guidelines, such as the World Wide Web Consortium (W3C) guidelines for Web sites.

---

**Note** You might need to configure your accessibility tool for optimal use. Some screen readers pronounce text based on its case; for example, they pronounce ALL UPPERCASE TEXT as initials, and MixedCase Text as words. You might find it helpful to configure your tool to announce syntax conventions. Consult the documentation for your tool.

---

For information about how Sybase supports accessibility, see Sybase Accessibility at <http://www.sybase.com/products/accessibility>. The Sybase Accessibility site includes links to information on Section 508 and W3C standards.

### **If you need help**

Each Sybase installation that has purchased a support contract has one or more designated people who are authorized to contact Sybase Technical Support. If you cannot resolve a problem using the manuals or online help, please have the designated person contact Sybase Technical Support or the Sybase subsidiary in your area

# Open ClientConnect Processing

This chapter includes the following topics:

- What is Open ClientConnect?
- Understanding three- and two-tier environments
- Open ClientConnect communications
- Open ClientConnect security
- How to choose a network driver
- Compatibility
- Open ClientConnect Client-Library functions
- Using Client-Library functions
- Steps in a simple program
- A simple language program

## What is Open ClientConnect?

Open ClientConnect is a programming environment that provides Open Client Client-Library routines for use in building mainframe client applications.

Open ClientConnect runs on an IBM System/390 or plug-compatible mainframe computer. It uses the LU 6.2 or TCP/IP communications protocols and is available for CICS, IMS TM, and native MVS host transaction processors.

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**Note** Some information in this guide is specific to version 4.0 of Open ClientConnect. This information will apply to Open ClientConnect for CICS only. All other information will apply both to Open ClientConnect for CICS and Open ClientConnect for IMS and MVS.

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Open ClientConnect applications can communicate with two kinds of servers:

- Adaptive Server Enterprise and Open Server™ on PCs and several mid-range UNIX platforms.
- Open ServerConnect applications running in a separate region on the mainframe.

Open ClientConnect applications can send requests to Adaptive Server Enterprise, Open ServerConnect applications, and Mainframe Connect for DB2 UDB (or OmniSQL Access Module™ for DB2).

#### Adaptive Server Enterprise

Open ClientConnect applications can send requests to Adaptive Server Enterprise indirectly through either of the following:

- The three-tier (gateway-enabled) environment using Mainframe ClientConnect (MCC).
- The two-tier (gateway-less) environment using TCP. See “Two-tier (gateway-less) environment” on page 7 for more information on two-tier environments.

#### Open ServerConnect

Open ClientConnect applications can send requests directly to Open ServerConnect running in a different CICS region. If using TCP, Open ClientConnect may send requests to Open ServerConnect running in the same CICS region.

---

**Note** Due to an IBM SNA restriction, connections from Open ClientConnect to Open ServerConnect require that they reside in different regions when connecting through LU 6.2. For TCP/IP, they can reside in the same region.

---

## Understanding three- and two-tier environments

Open ClientConnect supports both three-tier (gateway-enabled) and two-tier (gateway-less) environments. When installing and using Open ClientConnect, follow the instructions in this book that are specific to your environment.



Three-tier (gateway-enabled) environments

If you use SNA as your protocol, you must use a three-tier environment for routing.

---

**Note** The DirectConnect product no longer comes with an MCC for TCP. A three-tier (gateway-enabled) environment using TCP as your protocol is no longer an option.

---

Two-tier (gateway-less)

If you have standardized to TCP for connectivity from CICS to Adaptive Server Enterprise, you must use the two-tier environment for routing. The two-tier environment allows Open ClientConnect to directly login to an Adaptive Server Enterprise, which eliminates the need for an MCC gateway.

An Open ClientConnect network configuration using two-tier (gateway-less) processing consists of the following:

- A host-based client, which is an Open ClientConnect program running under CICS. The client program selects a server and sends requests to that server.
- A server, which can be any server that Open ClientConnect applications can access, including servers on the LAN—Sybase Open Servers and Adaptive Server Enterprises—as well as Open ServerConnect running in a separate CICS region. If you use TCP as your protocol, Open ClientConnect may access servers running in the same CICS region.

## Open ClientConnect communications

This section describes Open ClientConnect communications in three-tier and two-tier environments. It also explains the communication flow for both environments.

---

**Note** Although it is not shown in any of the following figures, Open ClientConnect for CICS also works with Open ServerConnect for IMS and MVS.

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## Three-tier (gateway-enabled) environment

The following figures show a basic Open ClientConnect configuration for CICS in three-tier (gateway-enabled) SNA and TCP/IP environments:

- Figure 1-1 on page 5
- Figure 1-2 on page 6

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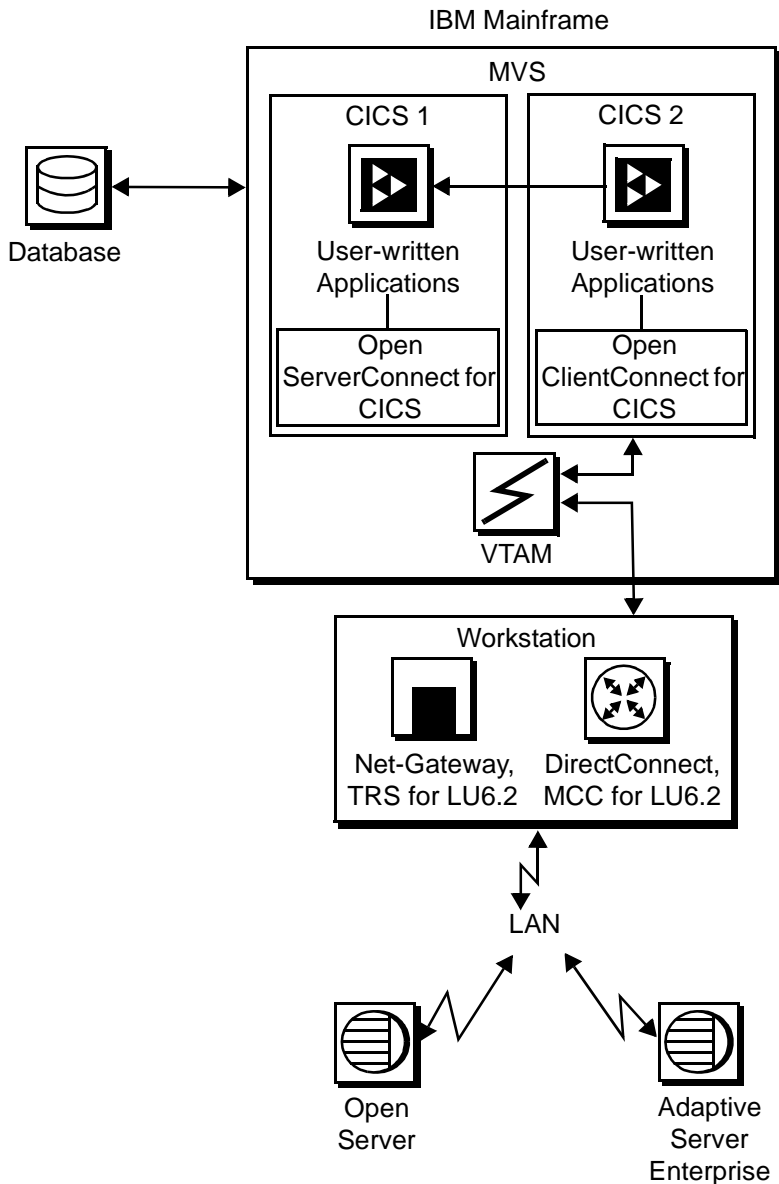
**Note** For three-tier, gateway-enabled environments, DirectConnect 11.1 (or Net-Gateway™ version 3.0.1 or higher) is a required companion product for full-feature compatibility with Open ServerConnect version 4.0 and Open ClientConnect version 3.2.

---

Three-tier SNA environment

Figure 1-1 shows Open ClientConnect communication in a three-tier (gateway-enabled) SNA environment.

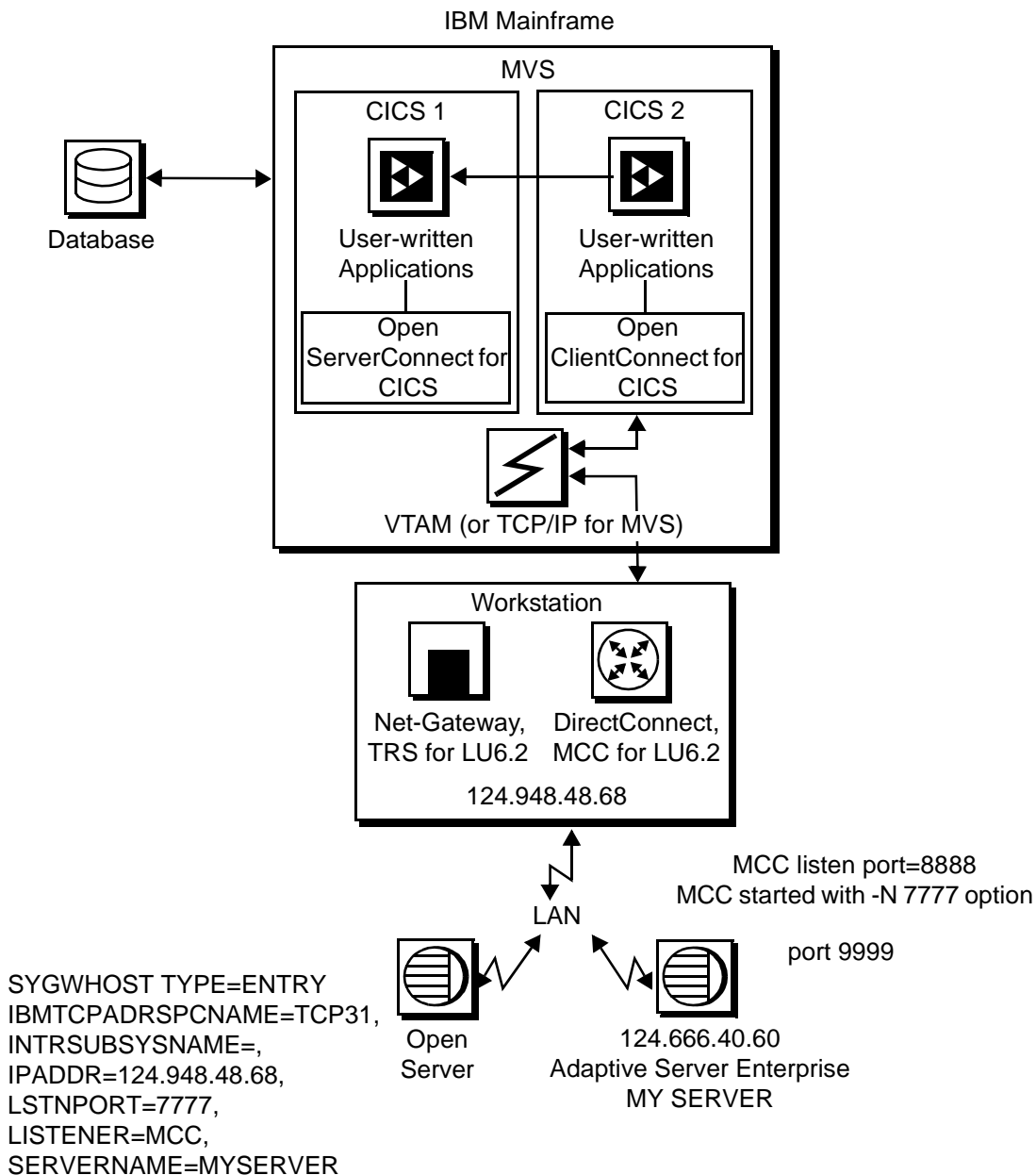
Figure 1-1: Open ClientConnect in a three-tier SNA environment



Three-tier TCP environment

Figure 1-2 shows Open ClientConnect communication in a three-tier (gateway-enabled) TCP environment.

**Figure 1-2: Open ClientConnect in a three-tier TCP environment**

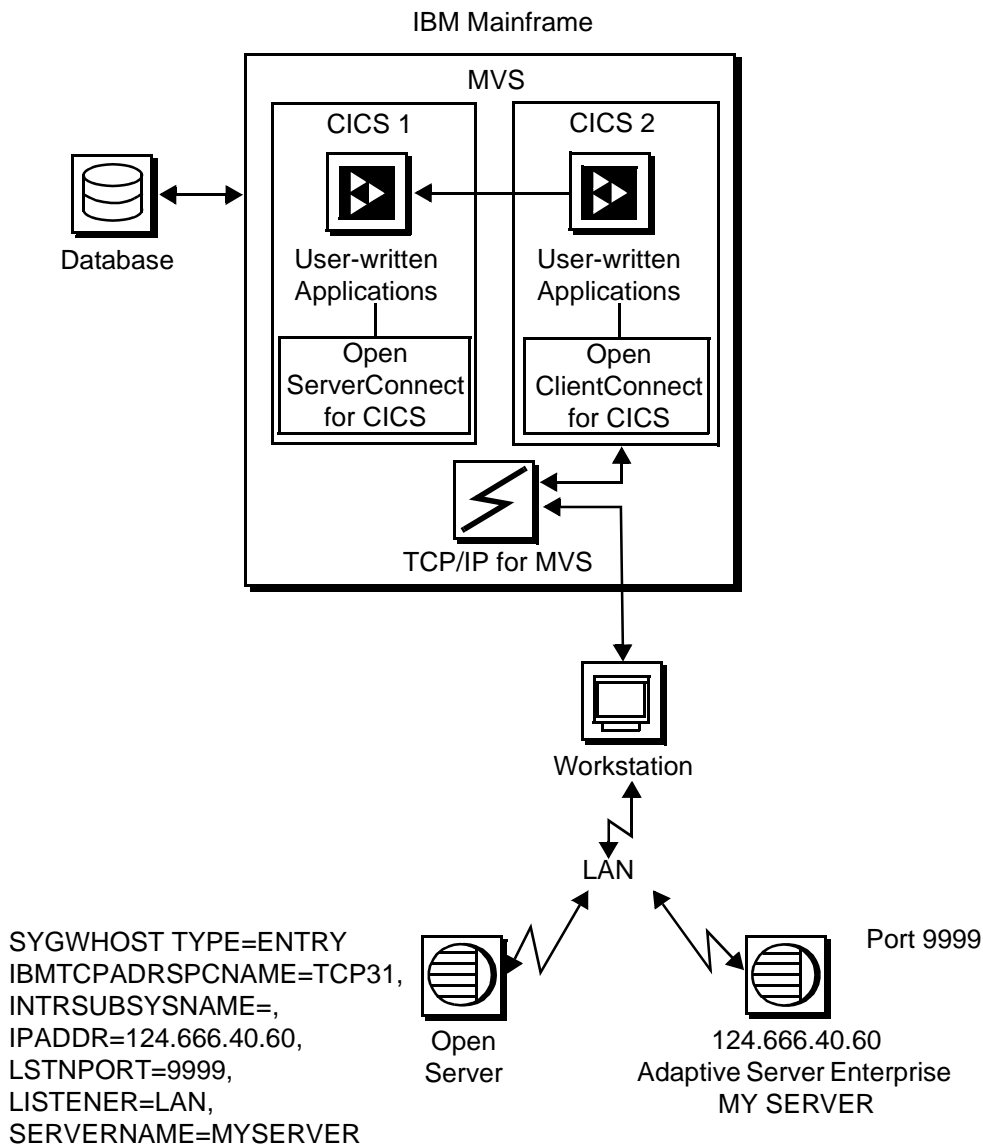


## Two-tier (gateway-less) environment

Two-tier TCP environment

Figure 1-3 shows Open ClientConnect communication in a two-tier (gateway-less) TCP environment.

**Figure 1-3: Open ClientConnect in a two-tier TCP environment**



## Communication flow

This section describes what happens at the mainframe, at the DirectConnect installation, and at the server in Open ClientConnect processing.

### At the mainframe

An Open ClientConnect application calls a pre-written procedure, such as a stored procedure or an Open ServerConnect application. All calls from Open ClientConnect to remote nodes are processed using the LU 6.2 (three-tier only) or TCP/IP (two-tier only) communications protocol. For requests to an Open Server, the client can access any data available to the Open Server application. If the request is to Open ServerConnect, the client can access any data storage system accessible through CICS.

The called procedure or transaction executes and returns results to the calling Open ClientConnect application, which can use the results for local processing. If the client has permission, the client transaction can update data at remote sites by inserting, modifying, and deleting entries in database tables or other data storage systems. For more information on any of the following topics, refer to the Mainframe Connect Client Option *Installation and Administration Guide*.

isql utility

Open ClientConnect includes isql, a utility that allows users to send SQL language commands interactively. Users specify the server, whether or not to enable tracing, and type SQL commands in a 3270 panel.

Connection Router Table (SNA Only)

For SNA environments, Open ClientConnect includes a Connection Router Table that allows you to define servers and connections, and to set traffic priorities.

Server-Host Mapping Table (TCP/IP only)

For TCP/IP, Open ClientConnect includes a Server-Host Mapping Table that allows you to define servers for both three-tier and two-tier environments.

Side Information (SNA only)

Open ClientConnect for CICS uses the APPC Side Information File to define servers.

### At the server

Typically, a server accepts requests from a client and returns results. In an Open ClientConnect environment, the server can be an Adaptive Server Enterprise, an Open Server™, or Open ServerConnect™ on the mainframe.

From the server standpoint, a request from an IBM host is no different than a request from a Sybase client. Open ClientConnect participates in ASCII-EBCDIC translations and datatype conversions.

## Open ClientConnect security

Security for Open ClientConnect processing can be configured to require permission to:

- Log into the target server or desired CICS region.
- Use specific commands, stored procedures or transactions, and data objects at the target server.

For more security-related information regarding:

- Adaptive Server Enterprise, refer to the chapter called “Security Administration,” in the Adaptive Server Enterprise *System Administration Guide*.
- DirectConnect, refer to the Mainframe Connect DirectConnect for z/OS Option *User's Guide for Transaction Router Services*.
- Mainframes, refer to documentation provided with CICS and MVS, or the appropriate mainframe security system.

## How to choose a network driver

Open ClientConnect supports concurrent use of multiple network drivers, providing additional flexibility and ease of installation for sites configured to run mixtures of SNA and TCP/IP.

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**Note** Dynamic network driver support is a new feature in Open ClientConnect version 4.0.

---

The network drivers can be invoked from the same Open Client and Open Server common code base. The appropriate network driver is loaded dynamically at the time the program executes.

You must use the SYGWDRIV macro to define the network drivers to be used with Open ClientConnect and Open ServerConnect. For each operating environment (CICS and MVS), the default SYGWXCPH member provided contains the SYGWDRIV macro definitions for all the supported network drivers pertinent to the technology. The person installing Open ClientConnect should edit the appropriate SYCTCUST member to comment-out the drivers that your site does not intend to use.

This section provides an overview of network communication, lists and describes general criteria for choosing a driver, and explains how to choose between a CPI-C/LU 6.2 and a TCP/IP driver.

## Overview of network communication definitions

You need to choose which dynamic network drivers to use at your site. Your choice depends on the protocols installed at your site and the types of processing you want to achieve.

Use this topic overview to understand issues involved in selecting your drivers:

- System Application Architecture (SAA)
- Common Programming Interface (CPI)
- APPC/MVS
- Systems Network Architecture (SNA)
- LU 6.2
- Advanced Program-to-Program Communications (APPC)
- Common threads between APPC MVS, CICS, and IMS TM

### System Application Architecture (SAA)

SAA is an architecture composed of a set of selected software interfaces, conventions, and protocols designed to provide a framework for developing distributed applications. The key benefits of SAA are portability, consistency, and connectivity. The components of SAA are specifications for the key application interfaces points:

- Common user access
- Common communication support
- Common Programming Interface (CPI)

### Common Programming Interface (CPI)

The SAA Common Programming Interface specifies the languages and services used to develop applications across SAA environments. The elements of the CPI specification are divided into two parts:



- Processing logic
  - High level language—COBOL, C, Fortran, RPG
  - Procedure language—REXX
  - Application generator—Cross Systems Product/Application Development (CSP/AD)
- Services
  - Communication interface or CPI-C—API for writing APPC applications.
  - Database interface—Structured Query Language (SQL)
  - Dialog interface—Interactive System Productivity Facility (ISPF)

**APPC/MVS**

APPC/MVS is an SNA application that extends APPC support to the MVS operating system. The primary role of APPC/MVS is to provide full LU 6.2 capability to MVS applications to allow communication with other applications in a distributed SNA network.

APPC/MVS provides programming support by providing an API based on the CPI-C interface. This interface is implemented in a lower-level API that is MVS-specific. The CPI-C calls all begin with CM; for example, CMALLC (Allocate). The MVS calls all begin with ATB; for example, Send\_data (ATBSEND). The CPI-C calls are portable to non-MVS platforms while the ATB calls are not portable to non-MVS platforms.

**Systems Network Architecture (SNA)**

SNA is an IBM Network Architecture composed of a set of software interfaces, protocols, and operational sequences for transmitting information through and controlling the configuration and operation of networks.

**LU 6.2**

LU 6.2 refers to the SNA Logical Unit Type 6.2, which supports general communication between programs in a distributed environment. LU 6.2 is characterized by peer-to-peer communications support, comprehensive end-to-end error processing, optimized data transmission flow and a generic API.

The LU 6.2 system is layered functionally. It can be represented by a set of finite-state machines. Each of these machines has a finite number of states and a set of rules that govern the transition from one state to another. These finite state machines govern the behavior of LU 6.2 devices by guaranteeing that a given input always produces the same output.

**Advanced Program-to-Program Communications (APPC)**

APPC is peer level data communication support based on the SNA LU 6.2 protocols.

Common threads  
between APPC MVS,  
CICS, and IMS TM

All inbound transactions require a scheduler. Under MVS, the ASCH address space performs this function by scheduling inbound transactions in initiators under its control. The relationship between ASCH and its initiators is very similar to that of JES (Job Entry System), which schedules jobs in initiators under its control.

The Control region is the scheduler running under CICS. The Message Region running under the Control region corresponds to the initiators used by ASCH.

CICS differs from MVS and IMS TM because it does not schedule transactions in a separate address space. It schedules them as a task within its own address space.

Outbound transactions use a file called the Side Information File to map a name to an SNA logical unit. MVS and IMS TM both use this file.

## General criteria for choosing a driver

The choice of a network driver depends on several factors:

- Network type—SNA or TCP/IP
- Network environment—two-tier (TCP/IP only) or three-tier (SNA only)
- Operating environment—CICS or MVS

This section explains why you might want to choose a particular driver in each environment.

### Network type and environment

Because non-MVS platforms do not support LU 6.2 in their operating systems, if your network type is SNA, then you *must* use a three-tier network environment with a gateway. In a three-tier (gateway-enabled) environment, you must use either an LU 6.2 or CPI-C driver.

If your network type is TCP/IP, your network environment must be two-tier (gateway-less). The choice between IBM TCP/IP and Interlink depends on which product is installed in the network environment, although Open ClientConnect supports both concurrently.

### Operating environment

This section explains the drivers used in CICS and MVS environments.

CICS environment

The following drivers are supported in the CICS environment:

- LU 6.2

- CPI-C
- IBM TCP/IP
- Interlink TCP/IP

The LU 6.2 driver only supports incoming transactions sent to the CICS message queue. It does not support Open Client outbound requests from the mainframe. With the LU 6.2 driver, CICS builds an entire result set in the message queue and sends that entire result set to the MSG.

The CPI-C driver supports both Open Client and Open Server requests. It does not use the CICS message queue to send or receive requests. Therefore, result sets sent by Open Server using the CPI-C driver can be interrupted. However, with the LU 6.2 driver, if a client does a CTRL-C to cancel the result set, the gateway must read the entire result set and throw it away.

MVS environment

The following drivers are supported in the MVS environment:

- CPI-C
- IBM TCP/IP
- Interlink TCP/IP

### Choosing between a CPI-C/LU 6.2 driver and a TCP/IP driver

When choosing between a CPI-C/LU 6.2 driver and a TCP/IP driver, consider on the following factors:

- Network type - SNA or TCP/IP
- Reliability
- Performance
- Network operating environment - Two or three-tier

Network type

If your current network is SNA-only or TCP/IP-only, choose the driver that supports your network protocol.

Reliability

SNA networks have been running on IBM mainframes much longer than TCP/IP based-networks, and the SNA operational procedures are well established. However, if your LAN-side staff is not very familiar with SNA on a particular vendor platform, the SNA setup can be difficult.

TCP/IP is simpler to set up and maintain from the LAN, although it can be a challenge to get it running under MVS for the first time. In addition, TCP/IP on mainframes is a relatively new technology compared to SNA and as such, SNA is probably more robust and reliable.

Performance	TCP/IP performance appears to equal and in some cases exceed SNA-based performance. When going from the LAN to a mainframe, SNA requires a gateway, while TCP/IP does not.
Network operating environment	Small, two-tier (gateway-less) Client Server networks are easier to set up and maintain than three-tier (gateway-enabled) networks, because three-tier networks have a gateway between the mainframe and the LAN. However, three-tier networks scale better, as well as provide a single point of entry for security and tracing facilities that can be easily enabled.

## Compatibility

For full functionality with the current version, use these mainframe access components listed in Table 1-1, as available at your site.

**Table 1-1: Open ClientConnect version compatibility**

Component	Version level
Open ServerConnect	3.1 or higher
Open ClientConnect	3.2 or higher
MainframeConnect for DB2 UDB or OmniSQL Access Module for DB2	11.1 or higher 10.1 with latest Emergency Bug Fix (EBF)
DirectConnect Transaction Router Service User's Guide or Net-Gateway	11.1 3.0.1 for full functionality
Japanese Conversion Module	3.1

## Open ClientConnect Client-Library functions

Open ClientConnect includes a programming interface of functions that are used in writing mainframe client applications. Some of these functions prepare and send requests to a server; others retrieve and process the results. Additional functions set application properties, handle error conditions, and provide a variety of information about an application's interaction with a server.

Open ClientConnect's Client-Library functions are similar in name and function to Open Client Client-Library's routines. However, not all Sybase Open Client routines are supported. For example, Open ClientConnect does not currently support cursors or compute rows.

Most mainframe Client-Library function names begin with "ct\_"; for example, the function that exits from Client-Library is named `ct_exit`. This corresponds to the Client-Library/C routine `ct_exit`.

Open ClientConnect includes utility functions which allocate, drop, and assign properties to context handles, and one function used in datatype conversion. These functions begin with the prefix: "cs\_" instead of "ct\_." This naming convention derives from related Sybase products, but it is irrelevant for Open ClientConnect. Use `cs_xxxx` functions just as if they were `ct_xxxx` functions.

Structures, types, and values used by Client-Library functions are defined in header files.

Client-Library functions are described in detail in Chapter 3, "Functions."

## Using Client-Library functions

An application programmer writes a client program, adding calls to Client-Library functions to set up control structures, connect to servers, send commands, process results, and clean up. A Client-Library program is compiled, linked, and run in the same way as any other C program under CICS or IMS TM.

---

**Note** An application program can act as both client and server. Such a program, called a *mixed-mode* program, contains both Client-Library calls to send requests and Gateway-Library calls to accept and process requests. For more information, as well as an example of a mixed-mode program, see the Mainframe Connect Server Option *Programmer's Reference for COBOL*.

---

## Basic control structures

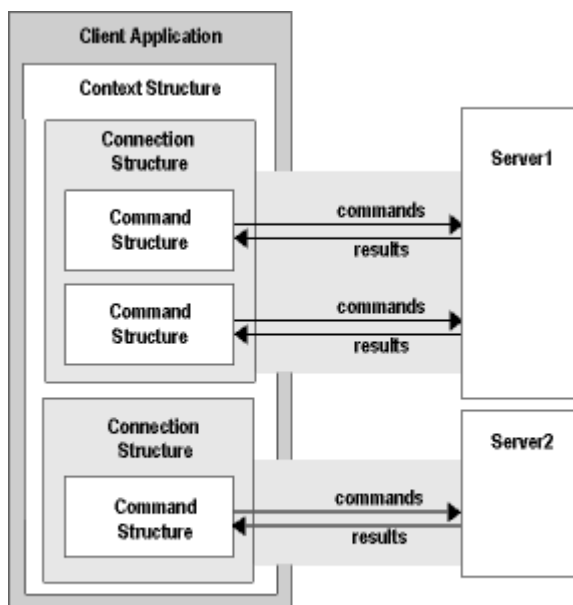
In order to send commands to a server, an application must allocate three types of structures:

- A context structure, which defines a particular application “context,” or operating environment
- A connection structure, which defines a particular client/server connection
- A command structure, which defines a “command space” in which commands are sent to a server

An application allocates these structures by calling the functions `cs_ctx_alloc`, `ct_con_alloc`, and `ct_cmd_alloc`.

The relationship between these control structures is illustrated in Figure 1-4.

**Figure 1-4: Client-Library’s control structures**



Through these structures, an application sets up its environment, connects to servers, sends commands, and processes results.

---

**Note** An Open ClientConnect application is restricted to one context per application. This differs from applications written in other versions of Client-Library, which support multiple context structures.

---

## Steps in a simple program

A simple program involves the following steps:

- 1 Set up the programming environment:
  - `cs_ctx_alloc` – allocate a context structure.
  - `ct_init` – initialize the programming interface.
- 2 Establish a connection with a server or CICS or IMS region:
  - `ct_con_alloc` – allocate a connection structure.
  - `ct_con_props` – set or retrieve connection structure properties.
  - `ct_connect` – connect to a server.
- 3 Send a command to the server or to a CICS or IMS region:

(For three-tier processing, send a command to Mainframe ClientConnect which forwards the request to the target server, and routes the results back to the client program).

  - `ct_cmd_alloc` – allocate a command structure.
  - `ct_command` – initiate a language request or remote procedure call.
  - `ct_send` – send a request to the server.
- 4 Process the results of the command:
  - `ct_results` – set up result data to be processed.
  - `ct_res_info` – return result set information.
  - `ct_bind` – bind a returned column or parameter to a program variable.
  - `ct_fetch` – fetch result data.
- 5 Finish up:
  - `ct_cmd_drop` – deallocate a command structure.
  - `ct_close` – close a server connection.
  - `ct_con_drop` – deallocate a connection structure.
  - `ct_exit` – exit the programming interface.
  - `cs_ctx_drop` – deallocate a context structure.

## A simple language program

The following discussion demonstrates the basic framework of an Open ClientConnect application. The program follows the steps outlined in the previous section, sending a language request to an Adaptive Server and processing the results. In this case, the language command is a Transact-SQL select command.

---

**Note** The *CTPUBLIC include* file is required in all source files that contain calls to Open ClientConnect.

---

## Setting up the Client-Library programming environment

`cs_ctx_alloc` allocates a context structure. A context structure is used to store configuration parameters that describe a particular “context,” or operating environment, for a set of connections.

Application properties that can be defined at the context level include the version of Client-Library being used, the login time-out value, and the maximum number of connections allowed within the context.

`ct_init` initializes your environment. It must be the first call in an application after `cs_ctx_alloc`.

## Connecting to a server

`ct_con_alloc` allocates a connection structure. A connection structure contains information about a particular client/server connection.

`ct_con_props` sets and retrieves the property values of a connection.

Connection properties include:

- User name and password, which are used in logging into a server
- Application name, which appears in Adaptive Server’s sysprocesses table
- Packet size, which determines the size of network packets that an application sends and receives
- Dynamic network driver (LU6.2, IBM TCP/IP, Interlink TCP/IP, CPI-C), which defines the type of the network used between Open ClientConnect and the server



Open ClientConnect includes a Connection Router where servers and server connections are defined.

For a complete list of connection properties, see the section “Properties” on page 37 in Chapter 2, “Topics.”

`ct_connect` opens a connection to a server, logging into the server with the connection information specified via `ct_con_props`.

## **Sending a command to the server**

`ct_cmd_alloc` allocates a command structure. A command structure is used to send commands to a server and to process the results of those commands.

`ct_command` initiates the process of sending a command. In this example, it initiates a language command.

`ct_send` sends the command to the server.

## **Processing the results of the command**

Almost all Client-Library programs process results by using a loop controlled by `ct_results`. Inside the loop, one of several actions takes place on the current type of result. Different types of results require different types of processing.

For row results, typically the number of columns in the result set is determined and then used to control a loop in which result items are bound to program variables. An application can call `ct_res_info` to get the number of result columns. After the result items are bound using `ct_bind`, the application calls `ct_fetch` to fetch data rows until end-of-data.

The results-processing model used in the example looks like this:

- Retrieve results: `ct_results`.
- Determine the type of results by examining the value in the `result_type` field.
- Process results.
  - If results are result rows: `ct_res_info`, `ct_describe`, `ct_bind`, `ct_fetch`.
  - If results are return parameters: `ct_param`, `ct_describe`, `ct_bind`, `ct_fetch`.
  - If results are status: `ct_bind`, `ct_fetch`.

`ct_results` sets up results for processing. The `ct_results` return parameter `result_type` indicates the type of result data that is available for processing.

Note that the example program calls `ct_results` in a loop that continues as long as `ct_results` returns `CS_SUCCEED`, indicating that result sets are available for processing. Although this type of program structure is not strictly necessary in the case of a simple language command, it is highly recommended. In more complex programs, it is not possible to predict the number and type of result sets than an application will receive in response to a command.

`ct_bind` binds a result item to a program variable. Binding creates an association between a result item and a program data space.

`ct_fetch` fetches result data. In the example, since binding has been specified and the count field in the `DATAFMT` structure for each column is set to 1, each `ct_fetch` call copies one row of data into program data space. As each row is fetched, the example program prints it.

After the `ct_fetch` loop terminates, the example program checks its final return code to find out whether it dropped out because of end-of-data, or because of failure.

## Finishing up

Use the following functions to close a connection and deallocate the structures.

- `ct_cmd_drop` – deallocates a command structure.
- `ct_close` – closes a server connection.
- `ct_con_drop` – deallocates a connection structure.
- `ct_exit` – cleans up the remaining resources being used by command or connection handles.
- `cs_ctx_drop` – deallocates a context structure.

The following topics are included in this chapter:

- Buffers
- CLIENTMSG structure
- Customization
- DATAFMT structure
- Datatypes
- Error and message handling
- The CS-EXTRA-INF property
- Nulls
- Properties
- Remote procedure calls (RPCs)
- Results
- SERVERMSG structure
- SQLCA structure
- SQLCODE structure
- Handles

## Buffers

### Description

A number of arguments used in Client-Library functions affect the contents of buffers: *ACTION*, *BUFFER*, *BUFFER-LEN*, *BUFBLANKSTRIP*, *OUTLEN*.

These arguments are described individually below. For a summary of argument values and their interaction, see Table 2-1 on page 23.

Arguments

*ACTION* describes what is done to the data. For most functions, *ACTION* can take the following symbolic values:

CS-SET	Assigns a value
CS-GET	Retrieves a value
CS-CLEAR	Clears the buffer or, for functions that set properties, resets to the default property value

*BUFFER* is a program variable, called a “buffer.”

When <i>ACTION</i> is CS-SET	<i>BUFFER</i> is the data being read by the function.
When <i>ACTION</i> is CS-GET	<i>BUFFER</i> is the information retrieved by the function.
When <i>ACTION</i> is CS-CLEAR	<i>BUFFER</i> remains unchanged.

*BUFFER-LEN* is the length, in bytes, of the *BUFFER* argument.

When the value in the buffer is a fixed-length or symbolic value	Assign <i>BUFFER-LEN</i> the actual length of the value or CS-UNUSED.
When the value in the buffer is of variable length	Assign <i>BUFFER-LEN</i> the maximum number of bytes that the buffer can contain.

If *BUFFER-LEN* is set to CS-GET and the buffer is too small to hold the returned value, the function returns CS-FAIL in the *RETCODE* argument and the actual length of the requested information in *OUTLEN*.

When this happens, you can query the length of the incoming data by setting *BUFFER-LEN* to 0 and executing the function. When this is done, the actual length of the data is returned to the *OUTLEN* argument. Enlarge the buffer, assign the value in *OUTLEN* to *BUFFER-LEN*, and execute the function again.

*BUFBLANKSTRIP* is the blank stripping indicator. It indicates whether or not trailing blanks are stripped. This argument is assigned one of the following symbolic values:

CS-TRUE	Trailing blanks are stripped. The value in the buffer ends at the last non-blank character it contains.
CS-FALSE	Trailing blanks are not stripped; they are included in the value.

*OUTLEN* is an integer variable where the function returns the actual length, in bytes, of the data being retrieved during a CS-GET operation. For all other operations, *OUTLEN* is ignored.

When the retrieved data is longer than *BUFFER-LEN* bytes, an application can use the value of *OUTLEN* to determine how many bytes are needed to hold the information.

To do this, set the value of *OUTLEN* to 0 and call the function. Then set the value of *BUFFER-LEN* to the length returned in *OUTLEN* and call the function again.

Summary of buffer entries

Table 2-1 summarizes the interaction between *ACTION*, *BUFFER*, *BUFFER-LEN*, and *OUTLEN*.

**Table 2-1: ACTION, BUFFER, BUFFER-LEN, and OUTLEN**

For this ACTION	When BUFFER	BUFFER-LEN is	OUTLEN is	Result
CS-CLEAR	N/A	CS-UNUSED	Ignored	The property reverts to its default value.
CS-SET	Contains a variable-length character string	The length of the string	Ignored	The data in <i>BUFFER</i> is read by the function.
CS-SET	Contains a variable-length character string for which the terminating character is the last non-blank character	The maximum length of the string	Ignored	The application sets the value of <i>BUFBLANKSTRIP</i> to CS-TRUE. The data in <i>BUFFER</i> is read by the function.
CS-SET	Contains a fixed-length character string or symbolic value	CS-UNUSED	Ignored	The data in <i>BUFFER</i> is read by the function.
CS-GET	Is large enough for the return character string	The length of the buffer	Set by Client-Library	The retrieved value is copied to the buffer. <i>OUTLEN</i> returns the length of the retrieved value.
CS-GET	Is not large enough for the return character string	The length of the buffer	Set by Client-Library	No data is copied to the buffer. <i>OUTLEN</i> returns the length of the value being retrieved. The function returns CS-FAIL, indicating that you should assign the value returned here to the length argument and execute the program again.

For this ACTION	When BUFFER	BUFFER-LEN is	OUTLEN is	Result
CS-GET	Is assumed to be large enough for a fixed-length or symbolic value	CS-UNUSED	Set by Client-Library	The retrieved value is copied to the buffer. <i>OUTLEN</i> returns the length of the value being retrieved.

## CLIENTMSG structure

### Description

A CLIENTMSG (client message) structure contains information about an error or informational message returned by Open ClientConnect. This structure is defined within the application. When the error involves interaction with the operating system, the operating system error information is returned to this structure. CTBDIAG returns a message string and information about the message into CLIENTMSG.

Server messages are returned to a SERVERMSG structure, described in “SERVERMSG structure” on page 49. A sample CLIENTMSG structure is provided in the CTPUBLIC copybook.

A CLIENTMSG structure is defined as follows:

```

01 CLIENTMSG.
05 CMSG-SEVERITY PIC S9(9) COMP SYNC.
05 CMSG-OC-MSGNO PIC S9(9) COMP SYNC.
05 CMSG-OC-MSGTEXT PIC X(256).
05 CMSG-OC-MSGTEXT-LEN PIC S9(9) COMP SYNC.
05 CMSG-OS-MSGNO PIC S9(9) COMP SYNC.
05 CMSG-OS-MSGTEXT PIC X(256).
05 CMSG-OS-MSGTEXT-LEN PIC S9(9) COMP SYNC.
05 CMSG-STATUS PIC S9(9) COMP SYNC.
    
```

CMSG-SEVERITY is a symbolic value representing the severity of the message. Severity values are provided in the CTPUBLIC copybook.

Table 2-2 on page 24 lists the legal values for CMSG-SEVERITY.

**Table 2-2: Values for the CLIENTMSG CMSG-SEVERITY field**

CMSG-SEVERITY value	Meaning
CS-SV-INFORM (0)	No error occurred. The message is informational.
CS-SV-API-FAIL (1)	A Client-Library routine generated an error. This error is typically caused by a bad parameter or calling sequence. The server connection is probably salvageable.

<b>CMSG-SEVERITY value</b>	<b>Meaning</b>
CS-SV-RETRY-FAIL (2)	An operation failed, but the operation can be retried.
CS-SV-RESOURCE-FAIL (3)	A resource error occurred. This error is typically caused by an allocation error, a lack of file descriptors, or timeout error. The server connection is probably not salvageable.
CS-SV-CONFIG-FAIL (4)	A configuration error occurred.
CS-SV-COMM-FAIL (5)	An unrecoverable error in the server communication channel occurred. The server connection is not salvageable.
CS-SV-INTERNAL-FAIL (6)	An internal Client-Library error occurred.
CS-SV-FATAL (7)	A serious error occurred. All server connections are unusable.

- *CMSG-OC-MSGNO* is the Client-Library message number. Client-Library messages are listed in the Mainframe Connect Client Option and Server Option *Messages and Codes*.
- *CMSG-OC-MSGTEXT* is the text of the Client-Library message string.
- *CMSG-OC-MSGTEXT-LEN* is the length, in bytes, of *CMSG-OC-MSGTEXT*. If there is no message text, the value of *CMSG-OC-MSGTEXT-LEN* is 0.
- *CMSG-OS-MSGNO* is the server error number, if any. A value here indicates that the message involved CICS or IMS TM I/O errors, remote server errors, or Transaction Router Service (TRS) errors.
- *CMSG-OS-MSGTEXT* is the text of the operating system message string, if any.
- *CMSG-OS-MSGTEXT-LEN* is the length, in bytes, of *CMSG-OS-MSGTEXT*. If there is no message text, the value of *CMSG-OS-MSGTEXT-LEN* is 0.
- *CMSG-STATUS* is reserved for future use.

## Customization

Description When installing Open ClientConnect, system programmers customize the product for the customer site, defining language and program characteristics locally. Some of the customized items are used by Gateway-Library programs.

The following locally-defined items are used by Gateway-Library functions:

- An access code, which is required to retrieve a client's password.

Two customization options are related to the ability to retrieve client passwords:

- The access code itself is defined during customization.
- An access code flag is set to indicate whether the access code is required to retrieve the client password.
- The native language used at the mainframe (The default is US-English).
- Whether DB2 LONG VARCHAR data strings with lengths that are greater than 255 bytes are truncated or rejected when sent to a client.

for customization instructions, see the *Mainframe Connect Server Option Installation and Administration Guide*. The customization module is loaded during program initialization (CTBINIT).

## DATAFMT structure

### Description

A DATAFMT structure is used to describe data values and program variables. For example:

- CTBBIND requires a DATAFMT structure describing a destination variable.
- CTBDESCRIBE returns a DATAFMT structure describing a result data item.
- CTBPARAM requires a DATAFMT structure describing an input parameter.
- CSBCONVERT requires a DATAFMT structure describing source and destination data.

Most functions use only a subset of the fields in a DATAFMT structure. For example, CTBBIND does not use the FMT-NAME, FMT-STATUS, and FMT-UTYPE fields, and CTBDESCRIBE does not use the FMT-FORMAT field. For information on which DATAFMT fields a function uses, see Table 2-3 in this chapter, or descriptions of the CTBBIND and CTBDESCRIBE functions located in the sections CTBBIND on page 59 and CTBDESCRIBE on page 112 in Chapter 3, "Functions."

A DATAFMT structure is defined as follows:



01 DATAFMT  
 05 FMT-NAME PIC X(132).  
 05 FMT-NAMELEN PIC S9(9) COMP SYNC.  
 05 FMT-TYPE PIC S9(9) COMP SYNC.  
 05 FMT-FORMAT PIC S9(9) COMP SYNC.  
 05 FMT-MAXLEN PIC S9(9) COMP SYNC.  
 05 FMT-SCALE PIC S9(9) COMP SYNC.  
 05 FMT-PRECIS PIC S9(9) COMP SYNC.  
 05 FMT-STATUS PIC S9(9) COMP SYNC.  
 05 FMT-COUNT PIC S9(9) COMP SYNC.  
 05 FMT-UTYPE PIC S9(9) COMP SYNC.  
 05 FMT-LOCALE PIC S9(9) COMP SYNC.

Table 2-3 describes the fields in the DATAFMT structure.

**Table 2-3: Fields in the DATAFMT structure**

<b>Field</b>	<b>Contents</b>	<b>Used by</b>
FMT-NAME	The name of the data item.	CTBDESCRIBE CTBPARAM
FMT-NAMELEN	The length of FMT-NAME.	CTBDESCRIBE CTBPARAM
FMT-TYPE	The datatype of the data. See the specific call to find which data this refers to.	CSBCONVERT CTBBIND CTBDESCRIBE CTBPARAM
FMT-FORMAT	The format of the data, represented by symbolic values.	CTBBIND
FMT-MAXLEN	The maximum length of the data.	CSBCONVERT CTBBIND CTBDESCRIBE CTBPARAM
FMT-SCALE	The number of digits in the decimal part of a number. This field is used with packed decimal, numeric and Sybase-decimal.	CSBCONVERT CTBBIND
FMT-PRECIS	The total number of digits in a number. This field is used with packed decimal, numeric and Sybase-decimal.	CSBCONVERT CTBBIND
FMT-STATUS	Status values.	CTBDESCRIBE CTBPARAM
FMT-COUNT	The number of items.	CTBBIND CTBDESCRIBE
FM-UTYPE	The user-defined datatype (UDT) of retrieved data. The UDT is assigned by the server.	CTBDESCRIBE CTBPARAM

Field	Contents	Used by
FMT-LOCALE	Reserved for future use.	CSBCONVERT CTBBIND CTBDESCRIBE CTBPARAM

- FMT-NAME is the name of the data item. This can be a column, a parameter, or a return status name.
- FMT-NAMELEN is the length, in bytes, of FMT-NAME. Assign FMT-NAMELEN a value of 0 if the data item is unnamed.
- FMT-TYPE is the datatype of the data. This is one of the Client-Library datatypes listed under “Datatypes” on page 30.

---

**Note** Return status values have a datatype of CS-INT.

---

- FMT-FORMAT is the destination format of fixed-length character or binary data. FMT-FORMAT can have the following values listed in Table 2-4.

**Table 2-4: Values for the DATAFMT field FMT-FORMAT**

Value	Meaning	Datatype
CS-FMT-PADBLANK	The data should be padded with blanks to the full length of the destination variable.	For fixed-length character data only.
CS-FMT-PADNULL	The data should be padded with LOW-VALUES to the full length of the destination variable.	For binary or fixed-length character data.

- FMT-MAXLEN can represent various lengths, depending on which function is using the DATAFMT structure. Lengths are represented in bytes. Table 2-5 on page 28 lists the meaning of FMT-MAXLEN for each function that uses it.

**Table 2-5: Lengths defined by the DATAFMT field FMT-MAXLEN**

Function	Length defined
CSBCONVERT	The length of the source variable and the length of the destination variable.
CTBBIND	The length of the variable to which the data is bound.
CTBDESCRIBE	The maximum possible length of the column or parameter being described.
CTBPARAM	The maximum length of return parameter data.

- FMT-SCALE is the number of decimal places in the value being converted. FMT-SCALE is used with CTBBIND, CSBCONVERT, and CTBPARAM when converting to or from decimal datatypes CS-PACKED370, numeric, and Sybase-decimal.

- Legal values for FMT-SCALE are from 0 to 31. If the actual scale is greater than 31, the call fails.
- To indicate that destination data should use the same scale as the source data, set FMT-SCALE to CS-SRC-VALUE. FMT-SCALE must be less than or equal to FMT-PRECIS.
- FMT-PRECIS is the precision of the value being converted. FMT-PRECIS is used only with CTBBIND, CSBCONVERT, and CTBPARAM when converting to or from decimal datatypes CS-PACKED370, numeric, and Sybase-decimal.
- Legal values for FMT-PRECIS are from 1 to 31. To indicate that destination data should use the same precision as the source data, set FMT-PRECIS to CS-SRC-VALUE. The value of FMT-PRECIS must be greater than or equal to FMT-SCALE.
- FMT-STATUS is one or more of the following symbolic values (added together) listed in Table 2-6.

**Table 2-6: Values for the DATAFMT field FMT-STATUS**

Value	Meaning	For this function
CS-CANBENULL	The column can contain nulls.	CTBDESCRIBE
CS-NODATA	No data is associated with the result data item.	CTBDESCRIBE
CS-INPUTVALUE	The parameter is a non-return RPC parameter (input parameter).	CTBPARAM
CS-RETURN	The parameter is an RPC return parameter.	CTBPARAM

- FMT-COUNT is the number of rows to copy to program variables per CTBFETCH call.
- FMT-UTYPE is the user-defined datatype, if any, of data returned by the server.

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**Note** FMT-UTYPE is used only for datatypes defined at the server, not for datatypes defined by Open ClientConnect. For example, these would include Adaptive Server-defined datatypes or datatypes defined with TDSETUDT in Open ServerConnect.

---

- FMT-LOCALE is reserved for future use. It must be set to zero.

## Datatypes

### Description

Open ClientConnect supports a wide range of datatypes. These datatypes are shared with Open Client, Open Server and Open ServerConnect, and correspond directly to Adaptive Server datatypes.

Table 2-7 lists the Client-Library datatypes, together with the corresponding type constants, Adaptive Server datatypes, and Open ServerConnect datatypes.

**Table 2-7: Summary of Open ClientConnect datatypes**

<b>This Client-Library datatype</b>	<b>Whose datatype declaration looks like this</b>	<b>Describes this type of data</b>	<b>Corresponds to this Adaptive server datatype</b>	<b>Corresponds to this Open ServerConnect datatype</b>
CS-BINARY	PIC X(n)	Binary	binary	TDSBINARY
CS-CHAR	PIC X(n)	Character	char	TDSCHAR
CS-DATETIME	01 MY-TIME 49 DATE PIC S9(9) 49 TIME PIC S9(9)	8-byte datetime	datetime	TDSDATETIME
CS-DATETIME4	01 MY-TIME 49 DATE PIC S9(4) 49 TIME PIC S9(4)	4-byte datetime	smalldatetime	TDSDATETIME4
CS-FLOAT	USAGE COMP-2	8-byte float	float	TDSFLT8
CS-INT	PIC S9(5-9)	4-byte integer	int	TDSINT4
CS-LONGBINARY	PIC X(n)	Long variable binary	--	TDSLONGBVARBIN
CS-LONGCHAR	PIC X(n)	Long variable character	--	TDSLONGVARCHAR
CS-MONEY	01 MY-MONEY 49 HIGH PIC S9(9) 49 LOW PIC S9(9)	8-byte money	money	TDSMONEY
CS-MONEY4	PIC S9(9) COMP	4-byte money	smallmoney	TDSMONEY4
CS-PACKED370	PIC S9(n) V9(m) USAGE COMP-3	IBM S/370 packed decimal	decimal	TDS-PACKED-DECIMAL
CS-REAL	USAGE COMP-1	4-byte float	real	TDSFLT4
CS-SMALLINT	PIC S9(3-4)	2-byte integer	smallint	TDSINT2

This Client-Library datatype	Whose datatype declaration looks like this	Describes this type of data	Corresponds to this Adaptive server datatype	Corresponds to this Open ServerConnect datatype
CS-VARBINARY	01 MY-VARBINARY 49 LEN PIC S9(4) 49 ARR PIC X(n)	Variable-length binary	--	TDSVARYBIN
CS-VARCHAR	01 MY-VARCHAR 49 LEN PIC S9(4) 49 ARR PIC X(n)	Variable-length character	--	TDSVARYCHAR
CS-NUMERIC	PIC X(35)	--	numeric	TDSNUMERIC
CS-DECIMAL	PIC X(35)	--	Sybase decimal	TDS-SYBASE-DECIMAL

## Open ClientConnect datatypes

Open ClientConnect datatypes are designed to match the corresponding DB2 datatypes. For example, CS-VARCHAR is the same as the DB2 datatype VARCHAR, which is different from the Adaptive Server varchar type.

### Binary

Open ClientConnect supports the following three binary types:

- CS-BINARY is a binary type.
- CS-VARBINARY is a variable-length binary type. It corresponds to the DB2 datatype VARBINARY, the DB-Library datatype DBVARYBIN, and the Gateway-Library datatype TDSVARYBIN, and includes a length specification (the initial two bytes, referred to in print as “LL”) along with the data.
- CS-LONGBINARY is a long variable binary type. It does not include the two-byte “LL” length specification prefix. The default maximum length for this datatype is 32K.

---

**Note** CS-VARBINARY does not correspond to the Adaptive Server datatype varbinary. Open ClientConnect converts Adaptive Server varbinary data to CS-VARBINARY.

---

### Character

Open ClientConnect supports the following three character types:

- CS-CHAR is a set-length character type.

- CS-VARCHAR is a variable-length character type. It corresponds to the DB2 datatype VARCHAR, the DB-Library datatype DBVARYCHAR, and the Gateway-Library datatype TDSVARYCHAR, and includes a length specification (the initial two bytes, referred to in print as “LL”) along with the data.
- CS-LONGCHAR is a long variable-length character type. It does not include the two-byte “LL” length specification prefix.

---

**Note** CS-VARCHAR does not correspond to the Adaptive Server datatype varchar. Open ClientConnect converts Adaptive Server varchar data to CS-VARCHAR.

---

### Datetime

Open ClientConnect supports the following two datetime types that hold 8-byte and 4-byte datetime values, respectively:

- CS\_DATETIME corresponds to the Adaptive Server datatype datetime. The range of legal CS\_DATETIME values is from January 1, 1753 to December 31, 9999, with a precision of 1/300th of a second (3.33 milliseconds).
- CS\_DATETIME4 corresponds to the Adaptive Server datatype smalldatetime. The range of legal CS-DATETIME4 values is from January 1, 1900 to June 6, 2079, with a precision of 1 minute.

### Integer

Open ClientConnect supports the following two integer types:

- CS-SMALLINT is a 2-byte integer.
- CS-INT is a 4-byte integer.

### Real, float, packed decimal, numeric and Sybase-decimal

Open ClientConnect supports the following five decimal types:

- CS-REAL is a 4-byte decimal value.
- CS-FLOAT is an 8-byte decimal value.
- CS-PACKED370 is used to handle IBM S/370 packed decimal data. It can be converted to the Adaptive Server money, char, numeric, or Sybase-decimal datatype with CSBCONVERT.

CS-PACKED370 values can be negative. The maximum number of decimal places for a packed decimal object is 31.

- CS-NUMERIC is used to handle Adaptive Server numeric data. It can be converted to character or packed decimal.

```

01 NUMDEC
05 Precision CHAR(1)
05 Scale      CHAR(1)
05 ARR        CHAR(33)

```

- CS-DECIMAL is used to handle Adaptive Server numeric data. It can be converted to character or packed decimal. It is defined the same way as CS-NUMERIC.

## Money

Open ClientConnect supports the following two money datatypes that hold 8-byte and 4-byte money values, respectively:

- CS-MONEY corresponds to the Adaptive Server datatype money. The range of legal CS-MONEY values is +/- \$922,337,203,685,477.5807.
- CS-MONEY4 corresponds to the Adaptive Server datatype smallmoney. The range of legal CS-MONEY4 values is between -\$214,748.3648 and +\$214,748.3647.

## Error and message handling

### Description

All Open ClientConnect functions return success or failure indications in their *RETCODE* arguments. It is highly recommended that applications check these return codes for each call.

In addition, Open ClientConnect applications must handle three types of error and informational messages:

- Open ClientConnect messages, also known as “client messages,” are generated by the functions documented in this book. They range in severity from informational messages to fatal errors.
- Operating system messages.
- Server messages—messages generated by the server. Server messages also range in severity from informational messages to fatal errors.

For a list of messages, see the Mainframe Connect Client Option and Server Option *Messages and Codes*.

### Return codes

Client-Library return codes begin with “CS-”. The codes returned to each Client-Library function are listed on the reference pages for that function, under “Returns.”

Gateway-Library return codes all begin with “TDS-”. However, on the mainframe, a few TDS-XXX return codes are returned to Client-Library functions. Some are returned to both Gateway-Library and Client-Library functions.

TDS-XXX return codes that are returned to specific functions only are documented on the reference pages for those functions, under “Returns.” Programs using these functions should check for these codes.

Some TDS-XXX return codes can be returned to any function under certain circumstances.

You can find a list of all TDS-XXX codes in the Mainframe Connect Client Option and Server Option *Messages and Codes*.

## Messages

A Client-Library application uses the function CTBDIAG to handle messages in line. CTBDIAG returns message information to two structures defined within the application: the CLIENTMSG structure for client messages, and the SERVERMSG structure for server messages.

An application calls CTBDIAG to initialize in-line message handling for a connection. CTBDIAG cannot be used at the context level.

---

**Note** Whenever a Client-Library function returns CS-FAIL, you must run CTBDIAG to determine what the error is.

---

An application can retrieve messages into SQLCA and SQLCODE structures. If the application uses these structures, it must set the property CS-EXTRA-INF to CS-TRUE, using CTBCONALLOC. This is because the SQL structures require information that Client-Library does not customarily return. If CS-EXTRA-INF is not set, a loss of information occurs. For more information, see “The CS-EXTRA-INF property” on page 35, and “SQLCA structure” on page 52.

For additional information on the in-line method of handling function and server messages, see CTBDIAG on page 120 and the topics “CLIENTMSG structure” on page 24 and “SERVERMSG structure” on page 49.



## The CS-EXTRA-INF property

The CS-EXTRA-INF property is used by an application to determine the number of rows affected by the most recent command. If you want this extra information, you must set this property before you call the function.

An application can determine the number of rows in two ways:

- An application that is retrieving messages into a SQLCA or SQLCODE structure must set the property CS-EXTRA-INF to CS-TRUE, using CTBCONPROPS. This is necessary because the SQLCA structure needs to know the number of rows affected (information that functions do not customarily return). If CS-EXTRA-INF is not set, a loss of information occurs.
- An application that is not using SQLCA or SQLCODE can also set CS-EXTRA-INF to CS-TRUE. In this case, the extra information is returned as standard Client-Library messages.

For further information on the use of the SQLCA and SQLCODE structures in Open ClientConnect, turn to “SQLCA structure” on page 52 and “SQLCODE structure” on page 53.

For three-tier processing, requests directed to a Adaptive Server or an Open Server application are sent to Mainframe ClientConnect (MCC), supplied with the Sybase DirectConnect product.

For two-tier processing, requests are sent directly to an Adaptive Server.

MCC allows mainframe transactions to access the LAN-based environment in which Sybase servers operate. It logs into the target server, passing along login information, does the necessary conversions, and forwards the request. When results are ready, it passes them from the server to the client, again performing any necessary conversions.

MCC is transparent to the mainframe application. You specify the name of the server in the SERVERNAME parameter of the CTBCONNECT call, and the MCC forwards the request to the specified server.

To learn how CICS or IMS TM determines the MCC and connections to use to connect to the target server, see the *Mainframe Connect Server Option Installation and Administration Guide*. The client program is not concerned with these details.

---

**Note** Requests to Open ServerConnect are sent directly from one transaction processing station to another and do not use Mainframe ClientConnect.

---

## Nulls

### Description

Client-Library allows parameters to have a “null” value; that is, to contain no information, not even blanks. A null value is usually represented in COBOL by LOW-VALUES.

### NULL and unused parameters

There are several rules for assigning null values to arguments:

- For *handles*, an application assigns the following symbolic values to indicate a null:
  - CS-NULL-CONTEXT for context handles.
  - CS-NULL-CONHANDLE for connection handles
  - CS-NULL-CMD for command handles
- For *output arguments*:
  - Arguments that return a single integer are never null.
  - Arguments that return longer values can be null. A null value is indicated by a separate argument, indicating that the argument of interest should be treated as null.
- For *arguments that have a corresponding length argument*, assign the value CS-NULL-STRING to the corresponding length argument, if one is present, to indicate that the value of an argument should be treated as null.

---

**Note** For DATAFMT structures, you indicate a null field by setting FMT-MAXLEN to zero.

---

- For *arguments that have NULL indicators*, assign CS-PARAM-NULL to the indicator argument.
  - For example, CTBBIND has the arguments *COPIED* and *COPIED-NULL*. If *COPIED* is null, assign CS-PARAM-NULL to *COPIED-NULL*. If *COPIED* is not null, assign CS-PARAM-NOTNULL to *COPIED-NULL*.
- For *all other variables*, assign CS-UNUSED to indicate that the argument should be ignored.

### Padding with NULLs

The FMT-FORMAT field of the DATAFMT structure of CTBBIND can be padded with either blanks or nulls. CS-FMT-PADNULL pads with LOW-VALUES; CS-FMT-PADBLANK pads with blanks.

## Properties

Description	Properties define aspects of Open ClientConnect behavior.
login properties	<i>Login properties</i> are used when logging into a server. Login properties include CS-USERNAME, CS-PASSWORD, CS-PACKETSIZE, and CS-NET-DRIVER (used with dynamic network drivers).
Negotiated properties	<p>A server can change the values of some login properties during the login process. For example, if an application sets CS-PACKETSIZE to 2048 bytes and then logs into a server that cannot support this packet size, the server overwrites 2048 with a packet size it can support. These types of properties are called <i>negotiated properties</i>.</p> <p>CS-NET-DRIVER is used to switch communication protocols. The supported protocols vary depending on the operating environment. TCP/IP and CPI-C are supported in CICS, IMS and MVS. SNA (LU6.2) is only supported in CICS and IMS.</p>
Setting and retrieving properties	<p>An application calls CTBCONFIG, CTBCONPROPS, and CTBCMDPROPS to set and retrieve properties at the context, connection, and command structure levels, respectively. An application calls CTBCONFIG to set and retrieve most context properties; it calls CSBCONFIG to set and retrieve global context properties.</p> <p>When a context structure is allocated, its property values default to standard values.</p> <p>When a connection structure is allocated, it picks up default property values from its parent context. For example, if CS-TEXTLIMIT is set to 16,000 at the context level, then any connection created within this context has a default text limit value of 16,000. Likewise, when a command structure is allocated, it picks up default property values from its parent connection.</p> <p>An application can override a default property value by calling CSBCONFIG, CTBCONFIG, CTBCONPROPS, or CTBCMDPROPS to change the value of the property.</p> <p>Most property values can be either set or retrieved by an application, but some properties are “retrieve only.”</p>
Summary of properties	Table 2-8 lists the Open ClientConnect properties.

**Table 2-8: Open ClientConnect properties**

<b>Property</b>	<b>Meaning</b>	<b>Values</b>	<b>Function set by</b>	<b>Notes</b>
CS-APPNAME	The application name used when logging into the server.	A character string. The default is NULL.	CTBCONPROPS	Login property. Takes effect only if set before the connection is established.
CS-CHARSETCNV	The conversion indicator. It indicates whether or not character set conversion is taking place.	CS-TRUE or CS-FALSE. A default is not applicable.	CTBCONPROPS	Retrieve only, after the connection is established.
CS-COMMBLOCK	A pointer to a communication sessions block (EIB).	A pointer value. The default is NULL.	CTBCONPROPS	Takes effect only if set before the connection is established.
CS-EXTRA-INF	The extra information indicator. It specifies whether or not to return the extra information that is required when processing messages in-line using a SQLCA or SQLCODE.	CS-TRUE or CS-FALSE. The default is CS-FALSE.	CSBCONFIG CTBCONFIG CTBCONPROPS	
CS-HOSTNAME	The host (server) machine name.	A character string. The default is NULL.	CTBCONPROPS	Login property. Takes effect only if set before the connection is established.
CS-LOC-PROP	A pointer to a CS-LOCALE structure that defines localization information.	A pointer value. A connection picks up a default CS-LOC-PROP from its parent context.	CTBCONPROPS	Login property.

Property	Meaning	Values	Function set by	Notes
CS-LOGIN-TIMEOUT	The login timeout value.	An integer value. The default is 60 seconds. A value of CS-NO-LIMIT represents an infinite timeout period.	CTBCONFIG	Open ClientConnect ignores this property. This is the same value as the CICS RTIMEOUT.
CS-MAX-CONNECT	The maximum number of connections for this context.	An integer value. The default varies by platform. On mainframes, the default is 25 (an unlimited number of connections can be defined for a context).	CTBCONFIG	
CS-NET-DRIVER	The type of network driver in use.	CS-LU62, CS-TCPIP, CS-INTERLINK, or CS-NCPIC.  Defaults for: CICS: CS-LU62 IMS: CS-LU62 MVS: CS-NCPIC	CTBCONPROPS	
CS-NETIO	The sync/async indicator. It indicates whether network I/O is synchronous or asynchronous.	CS-SYNC-IO or CS-ASYNC-IO.  The default is CS-SYNC-IO.	CTBCONFIG CTBCONPROPS	With Open ServerConnect this value is always CS-SYNC-IO.
CS-NOINTERRUPT	The interrupt indicator. It indicates whether or not the application can be interrupted.	CS-TRUE or CS-FALSE.  The default is CS-FALSE, which means the application can be interrupted.	CTBCONFIG CTBCONPROPS	N/A for CICS. This property is included for compatibility with other Open Client libraries.

## Properties

Property	Meaning	Values	Function set by	Notes
CS-PACKETSIZE	The TDS packet size.	An integer value. The default varies by platform. On UNIX and MVS platforms, the default is 512 bytes.	CTBCONPROPS	Negotiated login property. Takes effect only if set before the connection is established.
CS-PASSWORD	The password used to log into the server.	A character string. The default is NULL.	CTBCONPROPS	Login property. Takes effect only if set before the connection is established.
CS-TDS-VERSION	The version of the TDS protocol that the connection is using.	A symbolic version level. CS-TDS-VERSION defaults to the value of CS-VERSION.	CTBCONPROPS	Negotiated login property. Takes effect only if set before the connection is established.
CS-TEXTLIMIT	The largest text or image value to be returned on this connection.	An integer value. The default is CS-NO-LIMIT.	CTBCONFIG CTBCONPROPS	
CS-TIMEOUT	The timeout value.	An integer value. The default is CS-NO-LIMIT.	CTBCONFIG	Not supported under CICS. CICS waits for ever.
CS-TRANSACTION-NAME	A transaction name.	A string value. The default is NULL.	CTBCONPROPS	
CS-USERSDATA	User-allocated data.	User-allocated data.	CTBCONPROPS CTBCMDPROPS	These are pointers to data that allow the customer to tie into the data.
CS-USERNAME	The name used to log into the server.	A character string. The default is NULL.	CTBCONPROPS	Login property. Takes effect only if set before the connection is established.

Property	Meaning	Values	Function set by	Notes
CS-VERSION	The version of Client-Library used by this context.	CS-VERSION gets its value from a context CTBINIT call.	CSBCONFIG CTBCONFIG	

## About the properties

### Application name

- CS-APPNAME defines the application name that a connection uses when connecting to a server.

### Character set conversion

- CS-CHARSETCNV indicates whether or not the server is converting between the client and server character sets. This property is retrieve-only, after a connection is established.

A value of CS-TRUE indicates that the server is converting between the client and server character sets; CS-FALSE indicates that no conversion is taking place.

### Communications session block

- CS-COMMBLOCK defines a pointer to a communications block (EIB).

### Extra information

- CS-EXTRA-INF determines whether or not Open ClientConnect returns the extra information that CTBDIAG requires to fill in SQLCA or SQLCODE structures.

This extra information includes the number of rows affected by the most recent command.

If an application is not retrieving messages into a SQLCA or SQLCODE, the extra information is returned as ordinary Client-Library messages.

## Host name

- CS-HOSTNAME is the name of the host machine, used when logging into a server.

## Locale information

- CS-LOC-PROP defines a pointer to a CS-LOCALE structure, which contains localization information. Localization information includes a language, a character set, datetime, money, and numeric formats, and a collating sequence. This property must be set to 0.

## Login status

- CS-LOGIN-STATUS is CS-TRUE if a connection is open, CS-FALSE if it is not. This property can only be retrieved.
- CTBCONNECT is used to open a connection.

## Login timeout

- CS-LOGIN-TIMEOUT defines the length of time, in seconds, that an application waits for a login response when making a connection attempt. Timeouts are not supported under CICS.

## Maximum number of connections

- CS-MAX-CONNECT defines the maximum number of simultaneously open connections that a context can have. The default varies by platform. Negative and zero values are not allowed for CS-MAX-CONNECT.
  - On mainframes, CS-MAX-CONNECT has a default value of 25 (an unlimited number of connections can be defined for a context).
  - If CTBCONFIG is called to set a value for CS-MAX-CONNECT that is less than the number of currently open connections, CTBCONFIG generates an error and returns CS-FAIL without altering the value of CS-MAX-CONNECT.

## Network driver

- CS-NET-DRIVER determines the type of dynamic network driver that is used. Possible values are:



- CS-INTERLINK
- CS-LU62
- CS-NCPIC
- CS-TCPIP

The default value for CICS and IMS is CS-LU62. The default value for MVS is CS-NCPIC.

## Network I/O

- CS-NETIO determines whether a connection is synchronous or asynchronous.

Because Open ClientConnect does not support asynchronous processing, this value is always CS-SYNC-IO.

## No interrupt

- CS-NOINTERRUPT is not supported for Open ClientConnect. It is included for compatibility with other Open Client libraries.

## Packet size

- CS-PACKETSIZE determines the packet size that Open ClientConnect uses when sending Tabular Data Stream (TDS) packets.
- If an application needs to send or receive large amounts of text, image, or bulk data, a larger packet size can improve efficiency. The default packet size is 512.

## Password

- CS-PASSWORD defines the password that a connection uses when logging into a server.

## TDS version

- CS-TDS-VERSION defines the version of the Tabular Data Stream (TDS) protocol that the connection is using.

Because CS-TDS-VERSION is a negotiated login property, its value can change during the login process. An application can set CS-TDS-VERSION to request a TDS level before calling CTBCONNECT. In this case, when CTBCONNECT creates the connection, it looks for the requested TDS version. If the server cannot provide the requested TDS version, a new (lower) TDS version is negotiated. An application can retrieve the value of CS-TDS-VERSION after a connection is established to determine the actual version of TDS in use.

The following table lists the symbolic values that CS-TDS-VERSION can have:

Value	Indicates	Features supported
CS-TDS-46	4.6 TDS	Registered procedures, TDS passthrough, negotiable TDS packet size, multi-byte character sets.
CS-TDS-50	5.0 TDS	Accesses system Adaptive Server 10.0 and above.

**Note** TDS 5.0 only works with an Adaptive Server 10.0 and above.

### Text and image limit

- CS-TEXTLIMIT indicates the length, in bytes, of the longest text or image value that an application wants to receive. Open ClientConnect reads but ignores any part of a text or image value that goes over this limit.
- The default value of CS-TEXTLIMIT is CS-NO-LIMIT, meaning the application reads and returns all data sent by the server.

### Timeout

- CS-TIMEOUT controls the length of time, in seconds, that Client-Library waits for a server response when making a request.
- This value is ignored by Open ClientConnect.

### Transaction name

- CS-TRANSACTION-NAME names a transaction. If the accessed server is a Gateway-Library application, this is the name of the transaction.
- Calls to Adaptive Server do not require a transaction name.

- All Client-Library applications can set CS-TRANSACTION-NAME. If a transaction name is not required, CS-TRANSACTION-NAME is ignored.

### **User data**

- CS-USERDATA defines user-allocated data. This property allows an application to associate user data with a particular connection or command structure. An application allocates a data space from which it can get this data when needed.
- To associate user data with a context structure, an application calls CSBCONFIG.
- A COBOL program can use the working storage section to define this data.

### **User name**

- CS-USERNAME defines the user login name that the connection uses to log into a server.

### **Version of Open ClientConnect**

- CS-VERSION represents the version of Open ClientConnect behavior that an application requests through CTBINIT. The value of this property can only be retrieved.
- Connections allocated within a context pick up default CS-TDS-VERSION values from their parent context CS-VERSION level.

## Remote procedure calls (RPCs)

**Description** A client application can call a stored procedure on an Adaptive Server or an Open ServerConnect transaction running in a separate CICS or IMS region.

A client application can call a stored procedure or mainframe transaction in one of two ways:

- By executing a SQL language request (for example, “execute myproc”).
- By making an RPC.

**Comparing RPCs and *execute* statements** RPCs have a few advantages over *execute* statements:

- An RPC can be used to execute an Adaptive Server stored procedure or any Open ServerConnect transaction.
- A SQL language request can only be used to execute an Adaptive Server stored procedure or a specially written Open ServerConnect language transaction.
- When sending a request to Adaptive Server, it is simpler and faster to accommodate stored procedure return parameters if the procedure is invoked with an RPC instead of a language request.

**Remote Procedures executed by servers** A server can execute a stored procedure or transaction residing on another server. This might occur when a stored procedure being executed on one Adaptive Server contains an *execute* statement for a stored procedure on another Adaptive Server. The *execute* command causes the first server to log into the second server and execute the remote procedure. This is called a server-to-server RPC. It happens without any intervention from the application, although the application can specify the remote password that the first server uses to log into the second.

A server-to-server RPC also occurs when an application sends a request to execute a stored procedure that does not reside on the server to which it is directly connected.

---

**Note** SQL commands contained in a stored procedure that is executed as the result of a server-to-server remote procedure call cannot be rolled back.

---

**RPC routines** The following functions relate to RPCs:

- CTBREMOTEPWD sets and clears the passwords that are used when logging into a remote server (This feature is not available for calls to Open ServerConnect).

- CTBCOMMAND initiates an RPC.
- CTBPARAM defines parameters for an RPC.
- CTBSEND sends an RPC.
- CTBRESULTS, CTBBIND, and CTBFETCH process remote procedure results.

#### RPC results

In addition to results generated by the SQL statements they contain, Adaptive Server stored procedures and Open ServerConnect transactions that are executed via an RPC:

- Can generate a return parameter result set.
- Always generate a return status result set.

All types of results—rows, status, and parameters—can be processed using CTBRESULTS, CTBBIND, and CTBFETCH.

## Stored procedure return parameters

Adaptive Server stored procedures and mainframe server transactions can return values for specified “return parameters.” Changes made to the value of a return parameter inside the stored procedure or transaction are then available to the program that called the procedure or transaction. This is analogous to the “pass by reference” facility available in some programming languages.

In order for a parameter to function as a return parameter, it must be declared as such within the stored procedure. Client-Library applications use the CTBPARAM routine to indicate return parameters.

#### Processing RPC return parameters

Return parameter values are available to an application as a parameter result set only if the application invoked the stored procedure using an RPC.

CTBRESULTS returns CS-PARAM-RESULT if a parameter result set is available to be processed. Because stored procedure parameters are returned to an application as a single row, one call to CTBFETCH copies all of the return parameters for a procedure into the program variables designated via CTBBIND. However, an application should always call CTBFETCH in a loop until it returns CS-END-DATA.

When executing a stored procedure, the server returns any parameter values immediately after returning all row results. Therefore, an application can fetch return parameters only after processing the stored procedure row results. A stored procedure can generate several sets of row results—one for each select it contains. An application must call CTBRESULTS and CTBFETCH as many times as necessary to process these row results before calling CTBFETCH to fetch the stored procedure return parameters.

Stored procedure  
return status

Adaptive Server, Open Server, and Open ServerConnect applications can all return a status.

All stored procedures that run on an Adaptive Server version 4.0 or later return a status. Stored procedures usually return 0 to indicate normal completion. For a list of Adaptive Server default return status values, see return in the Adaptive Server Enterprise *Reference Manual*, which is part of the basic Sybase documentation set. Open ServerConnect status values are documented under TDSNDDON and TDSTATUS in the Mainframe Connect Server Option *Programmer's Reference for COBOL*.

Because return status values are a feature of stored procedures, only an RPC or a language request containing an execute statement can generate a return status.

When executing a stored procedure, Adaptive Server returns the status immediately after returning all other results. Therefore, an application can fetch a return status only after processing the stored procedure row and parameter results, if any.

Open Server applications return the status after any row results, but either before or after return parameters.

Processing an RPC  
return status

CTBRESULTS returns CS-STATUS-RESULT if a return status result set is available to be processed. Because a return status result set contains only a single value, one call to CTBFETCH copies the status into the program variable designated via CTBBIND. However, an application should always call CTBFETCH in a loop until it returns CS-END-DATA.

## Results

Description

When a client request executes a server procedure or transaction, it can generate various types of result sets that are returned to the client application. These include:

- Regular row results, which contain one or more rows of tabular data.
- Return parameter results, which contain a single row of return parameter data. Return parameters are values returned by stored procedures and transactions in the parameters (arguments) of the called function. For information on return parameters, see “Remote procedure calls (RPCs)” on page 46.
- Return status results, which consist of a single row that contains a single value, a return status. For more information on a stored procedure return status, see “Remote procedure calls (RPCs)” on page 46.

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**Note** These are the only result types supported by Open ClientConnect. Although additional result types are supported by Open Client for other platforms, they are not supported on the mainframe.

---

Results are returned to an application in the form of result sets. A result set contains only a single type of result data. Regular row result sets can contain multiple rows of data, but other types of result sets contain at most a single row of data.

An application processes results by calling CTBRESULTS. The type of result available is indicated in the RESULT-TYP argument. The application calls CTBRESULTS once for each result row. CTBRESULTS returns CS-CMD-DONE in RESULT-TYP to indicate that a result set processed completely.

Some requests, for example a language request containing a Transact-SQL update statement, do not generate results. CTBRESULTS returns CS-CMD-SUCCEED to indicate the success of a request that does not return results.

## SERVERMSG structure

### Description

A SERVERMSG (server message) structure contains information about an error or informational message returned by the server. This structure is defined within the application. CTBDIAG returns a message string and information about the message in this structure.

Client messages are returned to a CLIENTMSG structure, described in the section “CLIENTMSG structure” on page 24.

CLIENTMSG and SERVERMSG structures are part of the Mainframe ClientConnect (MCC) CTPUBLIC copybook.

This structure contains information about all messages received by the client application, including MCC messages, messages returned by the remote transactions, and messages returned by the database (for example, DB2 Access Module messages and Adaptive Server messages).

A SERVERMSG structure is defined as follows:

```

01 SERVER-MSG
05 SMSG-MSGNO      PIC S9(9) COMP SYNC.
05 SMSG-STATE     PIC S9(9) COMP SYNC.
05 SMSG-SEVERITY  PIC S9(9) COMP SYNC.
05 SMSG-TEXT      PIC X(256).
05 SMSG-TEXT-LEN  PIC S9(9) COMP SYNC.
05 SMSG-SVRNAME   PIC X(256).
05 SMSG-SVRNAME-LEN PIC S9(9) COMP SYNC.
05 SMSG-PROC      PIC X(256).
05 SMSG-PROC-LEN  PIC S9(9) COMP SYNC.
05 SMSG-LINE      PIC S9(9) COMP SYNC.
05 SMSG-STATUS    PIC S9(9) COMP SYNC.
    
```

- SMSG-MSGNO is the server message number. This field corresponds to the *MESSAGE-NUMBER* argument of the Gateway-Library function TDSNDMSG.
- SMSG-STATE is the message state. This field corresponds to the *ERROR-STATE* argument of the Gateway-Library function TDSNDMSG.
- SMSG-SEVERITY is a symbolic value representing the severity of the message. Severity values are provided in the CTPUBLIC copybook. This field corresponds to the *SEVERITY* argument of the Gateway-Library function TDSNDMSG.

Table 2-9 lists the legal values for SMSG-SEVERITY.

**Table 2-9: Values for the SERVERMSG SMSG-SEVERITY field**

<b>SMSG-SEVERITY value</b>	<b>Meaning</b>
CS-SV-INFORM (0)	No error occurred. The message is informational.
CS-SV-API-FAIL (1)	A Client-Library routine generated an error. This error is typically caused by a bad parameter or calling sequence. The server connection is probably salvageable.
CS-SV-RETRY-FAIL (2)	An operation failed, but the operation can be retried.
CS-SV-RESOURCE-FAIL (3)	A resource error occurred. This error is typically caused by an allocation error, a lack of file descriptors, or timeout error. The server connection is probably not salvageable.
CS-SV-CONFIG-FAIL (4)	A configuration error occurred.
CS-SV-COMM-FAIL (5)	An unrecoverable error in the server communication channel occurred. The server connection is not salvageable.



<b>SMSG-SEVERITY value</b>	<b>Meaning</b>
CS-SV-INTERNAL-FAIL (6)	An internal Client-Library error occurred.
CS-SV-FATAL (7)	A serious error occurred. All server connections are unusable.

- SMSG-TEXT is the text of the message string. This field corresponds to the *MESSAGE-TEXT* argument of the Gateway-Library function TDSNDMSG.
- SMSG-TEXT-LEN is the length, in bytes, of SMSG-TEXT. If there is no message text, the value of SMSG-TEXT-LEN is 0. This field corresponds to the *MESSAGE-LENGTH* argument of the Gateway-Library function TDSNDMSG.
- SMSG-SVRNAME is the name of the server that generated the message. This is the server name from the Server Path Table.

The Server Path Table contains the information needed by Client-Library programs to route requests to a remote server, including the name of the server and connections to use to access that server. This table is part of the Connection Router, described in the *Mainframe Connect Client Option Installation and Administration Guide*.

- SMSG-SVRNAME-LEN is the length, in bytes, of SMSG-SVRNAME.
- SMSG-PROC is the name of the remote procedure or transaction that returned the message—the name of the Adaptive Server stored procedure or the transaction ID of the mainframe transaction. This field corresponds to the *TRANSACTION-ID* argument of the Gateway-Library function TDSNDMSG.
- SMSG-PROC-LEN is the length, in bytes, of SMSG-PROC. This field corresponds to the *TRANSACTION-ID-LENGTH* argument of the Gateway-Library function TDSNDMSG.
- SMSG-LINE is the line number in the called procedure or transaction where the error occurred. It may also be used for miscellaneous information. This field corresponds to the *LINE-ID* argument of the Gateway-Library function TDSNDMSG.
- SMSG-STATUS is reserved for future use.

## SQLCA structure

### Description

A SQLCA structure can be used in conjunction with CTBDIAG to retrieve Client-Library and server error and informational messages.

```
01 SQLCA-MSG.  
05 SQLCAID PIC X(8).  
05 SQLCABC PIC S9(9) COMP VALUE +0.  
05 SQLCODE PIC S9(9) COMP VALUE +0.  
05 SQLERRM.  
49 SQLERRML PIC S9(9) COMP VALUE +0.  
49 SQLERRMC PIC X(256).  
05 SQLERRP PIC X(8).  
05 SQLERRD OCCURS 6 TIMES PIC S9(9).  
05 SQLWARN.  
10 SQLWARN0 PIC X(1).  
10 SQLWARN1 PIC X(1).  
10 SQLWARN2 PIC X(1).  
10 SQLWARN3 PIC X(1).  
10 SQLWARN4 PIC X(1).  
10 SQLWARN5 PIC X(1).  
10 SQLWARN6 PIC X(1).  
10 SQLWARN7 PIC X(1).  
05 SQLEXT PIC X(8).
```

- *SQLCAID* is “SQLCA” (This value is automatically provided).
- *SQLCABC* is ignored.
- *SQLCODE* is the server or Client-Library message number. For information on how Client-Library maps message numbers to *SQLCODE*, see “*SQLCODE* structure” on page 53. For a list of gateway messages, see the *Messages and Codes* for Open ServerConnect and Open ClientConnect shipped with this product.
- *SQLERRML* is the length of the actual message text (not the length of the text placed in *SQLERRMC*).
- *SQLERRMC* is the null-terminated text of the message. If the message is too long for the array, Client-Library truncates it before appending the null terminator.
- *SQLERRP* is the first eight characters of the stored procedure, if any, being executed at the time of the error.
- *SQLERRD* is the number of rows successfully inserted, updated, or deleted before the error occurred.
- *SQLEXT* is ignored.
- *SQLWARN* is an array of warnings:

- If *SQLWARN0* is blank, all other *SQLWARN* variables are blank. If *SQLWARN0* is not blank, at least one other *SQLWARN* variable is set to W.
- If *SQLWARN1* is W, Client-Library truncated at least one column's value when storing it into a mainframe variable.
- If *SQLWARN2* is W, at least one null value was eliminated from the argument set of a function.
- If *SQLWARN3* is W, the number of mainframe variables specified in the into clause of a select statement is not equal to the number of result columns.
- If *SQLWARN4* is W, a dynamic SQL update or delete statement did not include a where clause.
- If *SQLWARN5* is W, a server conversion or truncation error occurred.

## SQLCODE structure

Description	<p>A SQLCODE structure can be used in conjunction with CTBDIAG to retrieve Client-Library and server error and informational messages. A SQLCODE structure can be located anywhere and mapped to SQLCA.</p> <p>A SQLCODE structure is defined as a 4-byte integer.</p> <p>Client-Library always sets SQLCODE and the SQLCODE field of the SQLCA structure identically (See “SQLCA structure” on page 52).</p>
Mapping server messages to SQLCODE	<p>A server message number is mapped to a SQLCODE of 0 if it has a severity of 0.</p> <p>Other server messages can be mapped to a SQLCODE of 0 as well.</p> <p>Server message numbers are negated before being placed into SQLCODE. This ensures that SQLCODE is negative if an error occurs.</p> <p>For a list of server messages returned by gateway products (Mainframe ClientConnect, Open ServerConnect, or OmniSQL Access Module for DB2), see the Mainframe Connect Client Option and Server Option <i>Messages and Codes</i>.</p>
Mapping Client-Library messages to SQLCODE	<p>The Client-Library message “No rows affected” is mapped to a SQLCODE of 100.</p>

Client-Library messages with CS-SV-INFORM severities are mapped to a SQLCODE of 0.

Other Client-Library messages may be mapped to a SQLCODE of 0 as well.

Client-Library message numbers are negated before being placed into SQLCODE. This ensures that SQLCODE is negative when an error occurs.

For a list of Client-Library messages, see the Mainframe Connect Client Option and Server Option *Messages and Codes*.

## Handles

Client-Library uses handles at three levels. Each handle defines and manages a particular environment. Each type of handle can have certain properties, listed below.

---

**Note** Most Client-Library functions include a handle argument. An application must allocate these handles before using them as arguments.

---

## Types of handles

The following handles are used with Client-Library:

- *Context handle*. A context handle defines a particular application, context, or operating environment. The context handle is defined in the program call CSBCTXALLOC.

An application can have only one context.

A context handle corresponds to the *IHANDLE* structure in the Open ServerConnect Gateway-Library.

The context handle can have the following properties listed in Table 2-10 on page 54:

**Table 2-10: Context properties**

Property	Set by
CS-EXTRA-INF	CSBCONFIG
CS-LOGIN-TIMEOUT	CTBCONFIG

Property	Set by
CS-MAX-CONNECT	CTBCONFIG
CS-NETIO	CTBCONFIG
CS-NOINTERRUPT	CTBCONFIG
CS-TEXTLIMIT	CTBCONFIG
CS-TIMEOUT	CTBCONFIG
CS-VERSION	CSBCONFIG

- *Connection handle.* This is the handle for an individual client/server connection. The connection handle is defined in the program call CTBCONALLOC. If parallel sessions are used, there must be one connection handle for each session. An application can have up to 25 connections.

Open ClientConnect uses a Connection Router program to define connections. Each connection handle corresponds to a connection defined with the Connection Router. For details about the Connection Router, see the Mainframe Connect Client Option *Installation and Administration Guide*.

A connection handle can have the following properties listed in Table 2-11.

**Table 2-11: Connection properties**

Property	Set by
CS-APPNAME	CTBCONPROPS
CS-CHARSETCNV	CTBCONPROPS
CS-COMMBLOCK	CTBCONPROPS
CS-EXTRA-INF	CTBCONPROPS
CS-HOSTNAME	CTBCONPROPS
CS-LOC-PROP	CTBCONPROPS
CS-LOGIN-STATUS	CTBCONPROPS
CS-NET-DRIVER	CTBCONPROPS
CS-NETIO	CTBCONPROPS
CS-NOINTERRUPT	CTBCONPROPS
CS-PACKETSIZE	CTBCONPROPS
CS-PASSWORD	CTBCONPROPS
CS-TDS-VERSION	CTBCONPROPS
CS-TEXTLIMIT	CTBCONPROPS
CS-TRANSACTION-NAME	CTBCONPROPS
CS-USERNAME	CTBCONPROPS

- *Command handle.* A command handle defines a command space, which is used to send commands to a server over a connection and process the results. A command handle is defined in the program's CTBCMDALLOC call. Each command handle is associated with a particular connection. There can be any number of command handles associated with a connection.

A command handle and its associated connection handle correspond to the *TDPROC* handle in Open ServerConnect's Gateway-Library.

A command handle can have the following property:

- CS-USERDATA

Routines that affect handles

Table 2-12 lists the routines that allocate, use, and deallocate handles.

**Table 2-12: Routines that manipulate hidden structures**

<b>Structure</b>	<b>Allocated and used by</b>
CONTEXT	CSBCTXALLOC, CTBCONFIG, CSBCONFIG, CSBCTXDROP
CONNECTION	CTBCONALLOC, CTBCONPROPS, CTBCONDROP
COMMAND	CTBCMDALLOC, CTBCMDPROPS, CTBCMDDROP

This chapter describes the functions that are included with your Open ClientConnect software. Table 3-1 provides a list of functions with a brief description of each one.

**Table 3-1: List of functions**

<b>Function</b>	<b>Description</b>
CTBBIND (see CTBBIND on page 59)	Binds a returned column or parameter to a program variable.
CTBCANCEL (see CTBCANCEL on page 69)	Cancels a request or the results of a request.
CTBCLOSE (see CTBCLOSE on page 71)	Closes a server connection.
CTBCMDALLOC (see CTBCMDALLOC on page 75)	Allocates a command handle.
CTBCMDDROP (see CTBCMDDROP on page 78)	Deallocates a command handle.
CTBCMDPROPS (see CTBCMDPROPS on page 81)	Sets, retrieves, or clears information about the current result set.
CTBCOMMAND (see CTBCOMMAND on page 85)	Initiates a language request or remote procedure call.
CTBCONALLOC (see CTBCONALLOC on page 89)	Allocates a connection handle.
CTBCONDROP (see CTBCONDROP on page 95)	Deallocates a connection handle.
CTBCONFIG (see CTBCONFIG on page 98)	Sets or retrieves context properties.
CTBCONNECT (see CTBCONNECT on page 101)	Connects to a server.
CTBCONPROPS (see CTBCONPROPS on page 104)	Sets or retrieves connection handle properties.
CTBDESCRIBE (see CTBDESCRIBE on page 112)	Returns a description of result data.
CTBDIAG (see CTBDIAG on page 120)	Manages in-line error handling.
CTBEXIT (see CTBEXIT on page 138)	Exits the programming interface.
CTBFETCH (see CTBFETCH on page 141)	Fetches result data.

---

<b>Function</b>	<b>Description</b>
CTBGETFORMAT (see CTBGETFORMAT on page 146)	Returns the server-defined format for a result column.
CTBINIT (see CTBINIT on page 151)	Initializes the programming interface.
CTBPARAM (see CTBPARAM on page 154)	Defines a command parameter.
CTBREMOTEPWD (see CTBREMOTEPWD on page 161)	Defines or clears passwords to be used for server-to-server connections.
CTBRESINFO (see CTBRESINFO on page 166)	Returns result set information.
CTBRESULTS (see CTBRESULTS on page 171)	Sets up result data to be processed.
CTBSEND (see CTBSEND on page 176)	Sends a request to the server.
CSBCONFIG (see CSBCONFIG on page 182)	Sets or retrieves global context properties.
CSBCONVERT (see CSBCONVERT on page 187)	Converts a data value from one datatype to another.
CSBCTXALLOC (see CSBCTXALLOC on page 194)	Allocates a context structure.
CSBCTXDROP (see CSBCTXDROP on page 196)	Deallocates a context structure.

---



## CTBBIND

**Description** Associates a returned column, parameter, or status with a program variable.

**Syntax**

```
COPY CTPUBLIC.
01 COMMAND      PIC S9(9) COMP SYNC.
01 RETCODE     PIC S9(9) COMP SYNC.
01 ITEM-NUM    PIC S9(9) COMP SYNC.
01 DATAFMT
  05 FMT-NAME   PIC X(132).
  05 FMT-NAMELEN PIC S9(9) COMP SYNC.
  05 FMT-TYPE   PIC S9(9) COMP SYNC.
  05 FMT-FORMAT PIC S9(9) COMP SYNC.
  05 FMT-MAXLEN PIC S9(9) COMP SYNC.
  05 FMT-SCALE  PIC S9(9) COMP SYNC.
  05 FMT-PRECIS PIC S9(9) COMP SYNC.
  05 FMT-STATUS PIC S9(9) COMP SYNC.
  05 FMT-COUNT  PIC S9(9) COMP SYNC.
  05 FMT-UTYPE  PIC S9(9) COMP SYNC.
  05 FMT-LOCALE PIC S9(9) COMP SYNC.
01 BUFFER
01 COPIED      PIC S9(9) COMP SYNC.
01 COPIED-NULL PIC S9(9) COMP SYNC.
01 INDICATOR   PIC S9(4) COMP SYNC.
01 INDICATOR-NULL PIC S9(9) COMP SYNC.

CALL 'CTBBIND' USING COMMAND RETCODE ITEM-NUM DATAFMT
BUFFER COPIED-NULL INDICATOR-NULL.
```

**Parameters**

**COMMAND**

(I) Handle for this connection. This is the handle defined in the CTBCMDALLOC call for this connection. The command handle corresponds to the *TDPROC* handle in the Open ServerConnect Gateway-Library.

**RETCODE**

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

*ITEM-NUM*

(I) Ordinal number of the result column, return parameter, or return status value that is to be bound.

When binding a result column:

- *ITEM-NUM* is the column number. For example, the first column in the select list of a SQL select statement is column number 1, the second is column number 2, and so forth.

When binding a return parameter:

- *ITEM-NUM* is the ordinal rank of the return parameter. The first parameter returned by a procedure or parameter is number 1. Adaptive Server stored procedure return parameters are returned in the order originally specified in the create procedure statement for the stored procedure. This is not necessarily the same order as specified in the RPC that invoked the stored procedure or transaction.

In determining what number to assign to *ITEM-NUM*, do not count non-return parameters. For example, if the second parameter in a stored procedure is the only return parameter, its *ITEM-NUM* is 1.

When binding a stored procedure return status:

- *ITEM-NUM* must be 1. There is only one column and one row in a return status result set.

To clear all bindings:

- Assign *ITEM-NUM* a value of CS-UNUSED.

*DATAFMT*

(I) A structure that contains a description of the destination variable(s).

This structure is also used by CTBDESCRIBE, CTBPARAM and CSBCONVERT and is explained in Chapter 2, “Topics”, under “DATAFMT structure” on page 26.

Table 3-2 on page 61 lists the fields in the *DATAFMT* structure, indicates whether they are used by CTBBIND, and contains general information about each field. CTBBIND ignores *DATAFMT* fields that it does not use.

---

**Warning!** You must initialize the entire *DATAFMT* structure to zeroes or low values. Failure to do so causes addressing exceptions.

---

**Table 3-2: Fields in the DATAFMT structure for CTBBIND**

Field	When used	Value represents
FMT-NAME	Not used (CS-FMT-UNUSED).	Not applicable.
FMT-NAMELEN	Not used (CS-FMT-UNUSED).	Not applicable.
FMT-TYPE	When binding all types of results.	<p>The datatype of the destination variable (<i>BUFFER</i>). All datatypes listed under “Datatypes” on page 30 are valid. CTBBIND supports a wide range of datatype conversions, so FMT-TYPE can be different from the datatype returned by the server. For instance, by specifying a datatype of CS-FLOAT, you can bind a CS-MONEY or CS-MONEY4 value to a float-type program variable. The appropriate data conversion happens automatically.</p> <p>A return status always has a datatype of CS-INT.</p>
FMT-FORMAT	<p>When binding results to fixed-length character or binary destination variables.</p> <p>In all other cases, this field is unused (CS-FMT-UNUSED).</p>	<p>The destination format of character or binary data.</p> <p>For fixed-length character-type destinations only:</p> <p>CS-FMT-PADBLANK—pads to the full length of the variable with blanks.</p> <p>For fixed-length character or binary type destination variables:</p> <p>CS-FMT-PADNULL—pads to the full length of the variable with LOW-VALUES.</p>
FMT-MAXLEN	<p>When binding all types of results to non-fixed-length types.</p> <p>FMT-MAXLEN is ignored when binding to fixed-length datatypes.</p>	<p>The length of the destination variable, in bytes. If <i>BUFFER</i> has more than one element (that is, it is an array), FMT-MAXLEN is the length of one element.</p> <p>When binding to character or binary destinations, FMT-MAXLEN must describe the total length of the destination variable, including any space required for special terminating bytes, with this exception: when binding to a VARYCHAR-type destination such as DB2’s VARCHAR, FMT-MAXLEN does not include the length of the “LL” length specification.</p> <p>To clear bind values, assign FMT-MAXLEN a value of 0.</p> <p>If the length specified in FMT-MAXLEN is too small to hold a result data item, then, at fetch time, CTBFETCH will discard the result item that is too large, fetch any remaining items in the row, and return CS-ROW-FAIL. If this occurs, the contents of <i>BUFFER</i> will be undefined.</p> <p>When binding Sybase-numerical/decimal to char, use CTDESCRIBE to determine precision. FMT-MAXLEN should be precision + 2 in this case.</p> <p>When binding to packed decimal CTBBIND calculates FMT-MAXLEN as (precision/2) + 1.</p>

Field	When used	Value represents
FMT-SCALE	Only when converting column results or return parameters to or from an Open ServerConnect packed decimal (CS-PACKED370), Sybase-decimal, and Sybase-numeric datatypes.	<p>The number of digits to the right of the decimal point.</p> <p>If the source value is the same datatype as the destination value, set FMT-SCALE to CS-SRC-VALUE to indicate that the destination variable should pick up the value for FMT-SCALE from the source data.</p> <p>FMT-SCALE must be less than or equal to FMT-PRECIS and cannot be greater than 31. If the actual scale is greater than the scale specified in FMT-SCALE but not greater than 31, CTBBIND truncates the results and issues a warning. If the actual scale is greater than 31, the CTBBIND call fails.</p> <p>When binding sybase-numeric/decimal to char or packed-decimal use CTDESCRIBE to determine precision and scale.</p>
FMT-PRECIS	Only when converting column results or return parameters to an Open ServerConnect packed decimal (CS-PACKED370), Sybase-decimal, and Sybase-numeric datatypes.	<p>The total number of decimal digits in the destination variable. This is the <i>n</i> in the <i>BUFFER</i> declaration: PIC S9(<i>n</i>)VG(<i>m</i>).</p> <p>If the source data is the same datatype as the destination variable, setting FMT-PRECIS to CS-SRC-VALUE instructs the destination variable to pick up its value for FMT-PRECIS from the source data.</p> <p>If the precision of the value fetched exceeds the precision of the destination variable, CTBFETCH returns a warning message.</p> <p>FMT-PRECIS must be greater than or equal to FMT-SCALE and cannot be less than 1 or greater than 31.</p>
FMT-STATUS	Not used.	Not applicable.
FMT-COUNT	<p>When binding all types of results.</p> <p>Only regular row result sets ever contain multiple rows. Other types of results (for example, return parameters, status) are treated like a single row of results.</p>	<p>The number of result rows to be copied to program variables per CTBFETCH call. If FMT-COUNT is larger than the number of available rows, only the available rows are copied.</p> <p>FMT-COUNT must have the same value for all columns in a result set according to the following:</p> <ul style="list-style-type: none"> <li>• If FMT-COUNT is 0 or 1, 1 row is fetched</li> <li>• If FMT-COUNT is greater than 1, it represents the number of rows that are fetched. In this case, <i>BUFFER</i> must be an array.</li> </ul> <p><b>Note</b> Only regular row result sets can contain multiple rows. Other types of results (such as return parameters and status) are treated like a single row of results.</p>
FMT-UTYPE	Not used.	Not applicable.
FMT-LOCALE	Not used.	Reserved for future use.

***BUFFER***

(I) Destination variable. A single field or an array of  $n$  elements where  $n$  is FMT-COUNT. Each array element is of size FMT-MAXLEN.

*BUFFER* is the program variable to which CTBBIND binds the server results. When the application calls CTBFETCH to fetch the result data, it is copied into this space.

The definition of the argument depends on the datatype of the destination variable. See Table 3-4 on page 67 for a list of possible values.

If you no longer want to store incoming data in this buffer, set FMT-MAXLEN to 0. This clears the binding.

***COPIED***

(O) Length of the incoming data. This can be a single field or, if *BUFFER* is an array, it can be an array of  $n$  elements where  $n$  is FMT-COUNT. At fetch time, CTBFETCH fills *COPIED* with the length(s) of the copied data.

***COPIED-NULL***

(I) *NULL* indicator for *COPIED*. This argument allows you to indicate that *COPIED* should be treated as null (LOW-VALUES). Assign this argument one of the following values:

Value	Meaning
CS-PARAM-NULL (-102)	<i>COPIED</i> is LOW-VALUES. If <i>COPIED</i> is an array, assigning CS-PARAM-NULL to this argument causes all elements of <i>COPIED</i> to be treated as LOW-VALUES.
CS-PARAM-NOTNULL (-103)	<i>COPIED</i> is not LOW-VALUES.

***INDICATOR***

-(O) From 1 to the value of FMT-COUNT integer variables. At fetch time, CTBFETCH uses each variable to indicate the following conditions about the fetched data:

Value	Integer value	Meaning
CS-NULLDATA	-1	There was no data to fetch. In this case, no data is copied to the destination variable.
CS-GOODDATA	0	The fetch was successful.
	$n$	The actual length of the server data, if the fetch resulted in truncation. $n$ is an integer value.

If *BUFFER* is an array, *INDICATOR* will also be an array.

*INDICATOR-NULL*

(I) NULL indicator for *INDICATOR*. This argument allows you to treat *INDICATOR* as null (LOW-VALUES). Assign this argument one of the following values:

Value	Meaning
CS-PARAM-NULL (-102)	<i>INDICATOR</i> is LOW-VALUES. If <i>INDICATOR</i> is an array, assigning CS-PARAM-NULL to this argument causes all elements of <i>INDICATOR</i> to be treated as LOW-VALUES.
CS-PARAM-NOTNULL (-103)	<i>INDICATOR</i> is not LOW-VALUES.

Return value                      CTBBIND returns one of the following values listed in Table 3-3.

**Table 3-3: CTBBIND return values**

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.
TDS-CONNECTION-TERMINATED (-4997)	The connection is not active.
TDS-INVALID-DATAFMT-VALUE (-181)	DATAFMT field contains an illegal value.
TDS-INVALID-PARAMETER (-4)	A parameter was given an illegal value.
TDS-INVALID-VAR-ADDRESS (-175)	This value cannot be NULL.
TDS-NO-COMPUTES-ALLOWED (-60)	Compute results are not supported.
TDS-RESULTS-CANCELED (-49)	A cancel was sent to purge results.
TDS-SOS (-257)	Memory shortage. The operation failed.
TDS-WRONG-STATE (-6)	Program is in the wrong communication state to issue this call.

Examples                              The following code fragment demonstrates the use of CTBBIND to set up column headings in result rows. It is taken from the sample program SYCTSAA5 in Appendix A, "Sample Language Requests."

```

=====
*==
*== Subroutine to bind each data
*==
*=====
      BIND-COLUMNS .

      CALL 'CTBDESCR' USING CSL-CMD-HANDLE ,
                           CSL-RC ,
                           I ,
                           DATAFMT .
    
```

```

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDESCR failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

**-----
** We need TO bind the data TO program variables.
** We don't care about the indicaTOr variable
** so we'll pass NULL for that PARAMeter in OC-BIND().
**-----

*****
* ROWs per FETCH *
*****
      MOVE 1 TO DF-COUNT

      EVALUATE DF-DATATYPE

      WHEN CS-SMALLINT-TYPE

        CALL 'CTBBIND' USING CSL-CMD-HANDLE,
          CSL-RC,
          I,
          DATAFMT,
          DATA-SMALLINT,
          CF-COL-LEN,
          CS-PARAM-NOTNULL,
          CF-COL-INDICATOR,
          CS-PARAM-NULL

        IF CSL-RC NOT EQUAL CS-SUCCEED
          THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBBIND CS-SMALLINT-TYPE failed' DELIMITED
              BY SIZE INTO MSGSTR

            PERFORM PRINT-MSG
            PERFORM ALL-DONE
          END-IF

      WHEN CS-VARCHAR-TYPE

        MOVE LENGTH OF CF-COL-FIRSTNME-TXT TO DF-MAXLENGTH

```

```
CALL 'CTBBIND' USING CSL-CMD-HANDLE,
                    CSL-RC,
                    I,
                    DATAFMT,
                    CF-COL-FIRSTNME,
                    CF-COL-LEN,
                    CS-PARAM-NOTNULL,
                    CF-COL-INDICATOR,
                    CS-PARAM-NULL

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBBIND CS-VARCHAR-TYPE failed' DELIMITED
        BY SIZE INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

BIND-COLUMNS-EXIT.
EXIT.
```

## Usage

- CTBBIND associates (“binds”) a column, parameter, or status returned by a server to a program variable. Once a result is bound to a variable, any information returned in that column or parameter, or any status returned during a CTBFETCH call is copied to that variable.
- An application must call CTBBIND once for each result column or return parameter.
- CTBBIND can be used to bind a result column, a return parameter, or a stored procedure status value. When binding a result column, a single call to CTBBIND can bind multiple rows of the column. When binding a return status, you must bind a single variable of type integer.
- An application calls CTBBIND after CTBRESULTS and before CTBFETCH. CTBRESULTS tells the application whether there are any results to be bound and if so, what kind; CTBFETCH retrieves the results and copies them into the bound variable.
- CTBBIND binds only the current result type. CTBRESULTS indicates the current result type via its *RESULT-TYP* argument. For example, if CTBRESULTS returns CS-STATUS-RESULT, a return status is available for binding.



- An application can call CTBRESINFO to determine the number of items in the current result set, and can call CTBDESCRIBE to get a description of each item.
- An application can only bind a result item to a single program variable. If an application binds a result item to multiple variables, only the last binding takes effect.
- Binding for a particular type of result remains in effect until CTBRESULTS returns CS-CMD-DONE to indicate that the results of a logical command are processed completely.
- If you no longer want to store incoming data in the program variable, call CTBBIND with a zero-length *BUFFER* (for example, FMT-MAXLEN = 0).
- An application can rebind while actively fetching rows. That is, an application can call CTBBIND inside a CTBFETCH loop if it needs to change the binding of a result item (This action is not recommended).
- Table 3-4 lists the conversions performed by CTBBIND.

**Table 3-4: Datatype conversions performed by CTBBIND**

<b>Source type</b>	<b>Result type</b>
CS-VARCHAR	CS-CHAR
CS-CHAR	CS-VARCHAR
CS-MONEY	CS-CHAR
CS-MONEY	CS-VARCHAR
CS-FLT4	CS-FLT8
CS-MONEY	CS-FLT8
CS-PACKED370	CS-FLT8
CS-FLT8	CS-FLT4
CS-CHAR	CS-PACKED370
CS-VARCHAR	CS-PACKED370
CS-MONEY	CS-PACKED370
CS-FLT8	CS-PACKED370
CS-NUMERIC	CS-CHAR
CS-DECIMAL	CS-CHAR
CS-PACKED370	CS-DECIMAL
CS-NUMERIC	CS-PACKED370
CS-DECIMAL	CS-PACKED370
CS-DATETIME	CS-CHAR

### Array binding

Array binding is the act of binding a result column to an array of program variables. At fetch time, multiple rows of the column are copied to the array of variables with a single CTBFETCH call. An application indicates array binding by assigning FMT-COUNT a value greater than 1

- Array binding is only practical for regular row results. Other types of results are considered to be the equivalent of a single row.
- When binding columns to arrays in a single command, all CTBBIND calls in the sequence of calls binding the columns must use the same value for FMT-COUNT. For example, when binding three columns to arrays, it is an error to assign FMT-COUNT a value of 5 in your first two CTBBIND calls and a value of 3 in the last.
- CTBBIND supports CS-NUMERIC and CS-DECIMAL datatypes.
- Use CTDESCRIBE before CTBBIND with decimal datatypes to get correct precision and scale.

### See also

#### Related functions

- CTBDESCRIBE on page 112
- CTBFETCH on page 141
- CTBRESINFO on page 166
- CTBRESULTS on page 171

#### Related topics

- “Datatypes” on page 30

## CTBCANCEL

Description	Cancels a request or the results of a request.
Syntax	<pre>01 CONNECTION PIC S9(9) COMP SYNC. 01 RETCODE PIC S9(9) COMP SYNC. 01 COMMAND PIC S9(9) COMP SYNC. 01 CANCELTYPE PIC S9(9) COMP SYNC.  CALL 'CTBCANCE' USING CONNECTION RETCODE COMMAND CANCELTYPE.</pre>
Parameters	<p><i>CONNECTION</i></p> <p>(I) Handle for this connection. This connection handle must already be allocated with CTBCONALLOC. The connection handle corresponds to the <i>TDPROC</i> handle in the Open ServerConnect Gateway-Library.</p> <p>Either <i>CONNECTION</i> or <i>COMMAND</i> must be null (LOW-VALUES). If <i>CONNECTION</i> is supplied and <i>COMMAND</i> is LOW-VALUES, the cancel operation applies to all commands pending for this connection.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return values,” in this section.</p> <p><i>COMMAND</i></p> <p>(I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call. The command handle also corresponds to the <i>TDPROC</i> handle in the Open ServerConnect Gateway-Library.</p> <p>Either <i>CONNECTION</i> or <i>COMMAND</i> must be LOW-VALUES. If <i>COMMAND</i> is supplied and <i>CONNECTION</i> is LOW-VALUES, the cancel operation applies only to the command pending for this command structure.</p> <p><i>CANCELTYPE</i></p> <p>(I) Type of cancel requested. The following table lists the symbolic values that are legal for <i>CANCELTYPE</i>:</p>

Value	Meaning
CS-CANCEL-ALL (6001) or CS-CANCEL-ATTN (6002)	CTBCANCEL sends an attention to the server, instructing it to cancel the current request, and immediately discards all results generated by the request.

Return value                    CTBCANCEL returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.

<b>Value</b>	<b>Meaning</b>
CS-FAIL (-2)	The routine failed.
TDS-CONNECTION-TERMINATED (-4997)	The connection is not active.
TDS-INVALID-TDPROC (-18)	Specified command handle is invalid.
TDS-WRONG-STATE (-6)	Program is in the wrong communication state to issue this call.

**Usage**

- CTBCANCEL cancels the current result set.
- Canceling the current result set is equivalent to discarding the current set of results. Once results are discarded, they are no longer available to an application.
- In Open ClientConnect, CS-CANCEL-ALL and CS-CANCEL-ATTN function identically. Both immediately cancel the current request and discard all results generated by it.

*Canceling a request*

- To cancel the current request and all results generated by it, an application calls CTBCANCEL with *CANCELTYPE* as CS-CANCEL-ATTN or CS-CANCEL-ALL. These calls tell Client-Library to:
  - Discard all results already generated by the request.
  - Send an attention to the server instructing it to halt execution of the current request.

For example, suppose the current request is a Transact-SQL language request that contains the queries:

```
select * from titles
select * from authors
```

- If an application cancels the language request after the first query executes but before the second query executes:
  - All remaining results from the first query are discarded.

- Execution of the second query is halted.

---

**Note** A call to CTBCANCEL with *CANCELTYPE* as CS-CANCEL-ALL or CS-CANCEL-ATTN must be immediately followed by a CTBRESULTS call.

---

- In Open Client Client-Library, canceling with *CANCELTYPE* as CS-CANCEL-ALL or CS-CANCEL-ATTN leaves the command structure in a “clean” state, available to be used for another operation.
- For both the CS-CANCEL-ATTN and CS-CANCEL-ALL types of cancels, if no request is in progress, CTBCANCEL returns CS-SUCCEED immediately.
- If a request initiates but has not been sent, a CS-CANCEL-ALL is rejected.

See also

*Related functions*

- CTBFETCH on page 141
- CTBRESULTS on page 171

## CTBCLOSE

Description	Closes a server connection.
Syntax	<p>COPY CTPUBLIC.</p> <p>01 CONNECTION PIC S9(9) COMP SYNC.</p> <p>01 RETCODE PIC S9(9) COMP SYNC.</p> <p>01 OPTION PIC S9(9) COMP SYNC.</p> <p>CALL 'CTBCLOSE' USING CONNECTION RETCODE OPTION.</p>
Parameters	<p><i>CONNECTION</i></p> <p>(I) Handle for this connection. This connection handle must already be allocated with CTBCONALLOC. The connection handle corresponds to the <i>TDPROC</i> handle in the Open ServerConnect Gateway-Library.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.</p>

*OPTION*

(I) Option, if any, to use for the close. The following table lists the symbolic values that are legal for OPTION:

<b>Value</b>	<b>Meaning</b>
CS-UNUSED (-99999)	CTBCLOSE logs out and closes the connection. If the connection has results pending, CTBCLOSE returns CS-FAIL. This is the default behavior.
CS-FORCE-CLOSE (302)	CTBCLOSE closes the connection whether or not results are pending, and without notifying the server. This option is primarily for use when an application hangs waiting for a server response.
CS-KEEP-CON	This option is ignored. CICS treats it like CS-UNUSED.

Return value                      CTBCLOSE returns one of the following values:

<b>Value</b>	<b>Meaning</b>
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed. The most common reason for a CTBCLOSE failure is pending results on the connection.
TDS-CONNECTION-TERMINATED (-4997)	The connection is not active.
TDS-COMMAND-ACTIVE (-7)	A command is in progress.
TDS-RESULTS-STILL-ACTIVE (-50)	Some results are still pending.

Examples                              The following code fragment demonstrates the use of CTBCLOSE at the end of a program, after results processed. It is taken from the sample program SYCTSAA5 in Appendix A, "Sample Language Requests."

```

*=====
*==
*== Subroutine to perform drop command handler, close ==
*== server connection, and deallocate Connection Handler. ==
*==
*=====
      CLOSE-CONNECTION.
      *****
      * DROP THE COMMAND HANDLE *
      *****
      CALL 'CTBCMDR' USING CSL-CMD-HANDLE
                          CSL-RC.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
    
```

```

        STRING 'CTBCMDDR failed' DELIMITED BY
            SIZE INTO MSGSTR
        PERFORM PRINT-MSG
    END-IF.
*****
* CLOSE THE SERVER CONNECTION *
*****
        CALL 'CTBCLOSE' USING CSL-CON-HANDLE
            CSL-RC
            CS-UNUSED.

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCLOSE failed' DELIMITED BY
                SIZE INTO MSGSTR
            PERFORM PRINT-MSG
        END-IF.
*****
* DE-ALLOCATE THE CONNECTION HANDLE *
*****
        CALL 'CTBCONDR' USING CSL-CON-HANDLE
            CSL-RC.

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCONDR failed' DELIMITED BY
                SIZE INTO MSGSTR
            PERFORM PRINT-MSG
        END-IF.
    CLOSE-CONNECTION-EXIT.
    EXIT.

```

## Usage

- CTBCLOSE closes a server connection. All command handles associated with the connection are deallocated.
- To deallocate a connection handle, an application can call CTBCONDROP after the connection successfully closes.
- The behavior of CTBCLOSE depends on the value of *OPTION*, which determines the type of close. The following sections contain information on a type of close.

*Default close behavior (OPTION is CS-UNUSED)*

- If the connection has any pending results, CTBCLOSE returns CS-FAIL. To correct the failure, use CTBCLOSE with the CS-FORCE-CLOSE option or read in all of your results.

- Before terminating the connection with the server, CTBCLOSE sends a logout message to the server and reads the response to this message. The contents of this message do not affect the behavior of CTBCLOSE.

*Forced close behavior (OPTION is CS-FORCE-CLOSE)*

- The connection is closed whether or not it has pending results.
- Because this option sends no logout message to the server, the server cannot tell whether the close is intentional or whether it is the result of a lost connection or crashed client.

See also

*Related functions*

- CTBCONDROP on page 95
- CTBCONNECT on page 101
- CTBCONPROPS on page 104



## CTBCMDALLOC

Description	Allocates a command handle.
Syntax	<p>COPY CTPUBLIC.</p> <p>01 CONNECTION PIC S9(9) COMP SYNC.  01 RETCODE PIC S9(9) COMP SYNC.  01 COMMAND PIC S9(9) COMP SYNC.</p> <p>CALL 'CTBCMDAL' USING CONNECTION RETCODE COMMAND.</p>
Parameters	<p><i>CONNECTION</i></p> <p>(I) Handle for this connection. This connection handle must already be allocated with CTBCONALLOC. The connection handle corresponds to the <i>TDPROC</i> handle in the Open ServerConnect Gateway-Library.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.</p> <p><i>COMMAND</i></p> <p>(O) Variable where this newly-allocated command handle is returned. All subsequent client requests using this connection must use this same name in the <i>COMMAND</i> argument. The command handle also corresponds to the <i>TDPROC</i> handle in the Open ServerConnect Gateway-Library.</p> <p>In case of error, CTBCMDALLOC returns LOW-VALUES to this argument.</p>
Return value	CTBCMDALLOC returns one of the following values listed in Table 3-5.

**Table 3-5: CTBCMDALLOC return values**

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed. The most common reason for a CTBCMDALLOC failure is a lack of adequate memory.
TDS-SOS (-257)	Memory shortage. The mainframe subsystem was unable to allocate enough memory for the control block that CTBCMDALLOC was trying to create. The operation failed.

Examples                   The following code fragment demonstrates the use of CTBCMDALLOC. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```
*=====
*==
*== Subroutine to allocate, send, and process commands ==
```

```
*==
*=====
SEND-COMMAND.
*-----
* find out what the maximum number of connections is
*-----
CALL 'CTBCONFI' USING CSL-CTX-HANDLE,
                    CSL-RC,
                    CS-GET,
                    CS-MAX-CONNECT,
                    CF-MAXCONNECT,
                    CF-FOUR,
                    CS-FALSE,
                    CF-OUTLEN.
IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
  MOVE SPACES TO MSGSTR
  STRING 'CTBCONFI CS-GET failed' DELIMITED BY SIZE
                                     INTO MSGSTR

  PERFORM PRINT-MSG
  PERFORM ALL-DONE
END-IF.
*-----
* allocate a command handle
*-----
CALL 'CTBCMDAL' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CSL-CMD-HANDLE.
IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
  MOVE SPACES TO MSGSTR
  STRING 'CTBCMDAL failed' DELIMITED BY SIZE
                                     INTO MSGSTR

  PERFORM PRINT-MSG
  PERFORM ALL-DONE
END-IF.
*-----
* prepare the language request
*-----
MOVE CF-LANG2-SIZE TO PF-STRLEN.
CALL 'CTBCOMMA' USING CSL-CMD-HANDLE,
                    CSL-RC,
                    CS-LANG-CMD,
                    CF-LANG2,
                    PF-STRLEN,
```

```

                                CS-UNUSED.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCOMMA CS-LANG-CMD failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*-----
*   send the language request
*-----
CALL 'CTBSEND' USING CSL-CMD-HANDLE,
                   CSL-RC.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBSEND failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
SEND-COMMAND-EXIT.
EXIT.

```

**Usage**

- CTBCMDALLOC allocates a command handle on a specified connection. A command handle is a control structure that a Client-Library application uses to send requests to a server and process the results. Together, command and connection handles perform the functions of the Open ServerConnect *TDPROC* structure.
- Before calling CTBCMDALLOC, an application must allocate a connection structure via the Client-Library routine CTBCONALLOC.
- An application must call CTBCMDALLOC once for each logical command it issues. Each SQL statement is considered a separate logical command. For batched SQL, call CTBCMDALLOC once for each batch.

**See also***Related functions*

- CTBCMDDROP on page 78
- CTBCMDPROPS on page 81
- CTBCOMMAND on page 85
- CTBCONALLOC on page 89

*Related documentation*

- Mainframe Connect Client Option and Server Option *Messages and Codes*

## CTBCMDDROP

**Description** Deallocates a command handle.

**Syntax** COPY CTPUBLIC.  
 01 COMMAND PIC S9(9) COMP SYNC.  
 01 RETCODE PIC S9(9) COMP SYNC.  
 CALL 'CTBCMDDR' USING COMMAND RETCODE.

**Parameters**

*COMMAND*  
 (I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call. The connection handle corresponds to the *TDPROC* handle in the Open ServerConnect Gateway-Library.

*RETCODE*  
 (O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

**Return value** CTBCMDDROP returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed. <i>CTBCMDDROP</i> returns CS-FAIL if the command handle has any results pending.
TDS-COMMAND-ACTIVE (-7)	A command is in progress.
TDS-RESULTS-STILL-ACTIVE (-50)	Some results are still pending.

**Examples** The following code fragment demonstrates the use of CTBCMDDROP at the end of a program, after results processed. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```
*=====
*==
*== Subroutine to perform drop command handler, close ==
*== server connection, and deallocate Connection Handler. ==
*==
*=====
      CLOSE-CONNECTION.
```

```

*****
* DROP THE COMMAND HANDLE *
*****
      CALL 'CTBCMDDR' USING CSL-CMD-HANDLE
                          CSL-RC.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCMDDR failed' DELIMITED BY
                SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.
*****
* CLOSE THE SERVER CONNECTION *
*****
      CALL 'CTBCLOSE' USING CSL-CON-HANDLE
                          CSL-RC
                          CS-UNUSED.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCLOSE failed' DELIMITED BY
                SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.
*****
* DE-ALLOCATE THE CONNECTION HANDLE *
*****
      CALL 'CTBCONDR' USING CSL-CON-HANDLE
                          CSL-RC.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCONDR failed' DELIMITED BY
                SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.
      CLOSE-CONNECTION-EXIT.
      EXIT.

```

## Usage

- CTBCMDDROP deallocates a command handle.
- If CTBCMDDROP is called while a command is pending (results have not all been returned), it fails. Before deallocating a command structure, an application should process or cancel any pending results.

- Once a command handle is deallocated, it cannot be reused. To allocate a new command handle, an application calls CTBCMDALLOC.

See also

*Related functions*

- CTBCMDALLOC on page 75
- CTBCOMMAND on page 85

## CTBCMDPROPS

Description Sets, retrieves, or clears information about the current result set.

Syntax COPY CTPUBLIC.  
 01 COMMAND PIC S9(9) COMP SYNC.  
 01 RETCODE PIC S9(9) COMP SYNC.  
 01 ACTION PIC S9(9) COMP SYNC.  
 01 PROPERTY PIC S9(9) COMP SYNC.  
 01 BUFFER *type*.  
 01 BUFFER-LEN PIC S9(9) COMP SYNC.  
 01 BUFBLANKSTRIP PIC S9(9) COMP SYNC.  
 01 OUTLEN PIC S9(9) COMP SYNC.

CALL 'CTBCMDPR' USING COMMAND RETCODE ACTION PROPERTY  
 BUFFER-LEN BUFBLANKSTRIP OUTLEN.

Parameters *COMMAND*  
 (I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call. The command handle corresponds to the *TDPROC* handle in the Open ServerConnect Gateway-Library.

*RETCODE*  
 (O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

*ACTION*  
 (I) Action to be taken by this call. *ACTION* is an integer variable that indicates the purpose of this call.

Assign *ACTION* one of the following symbolic values

Value	Meaning
CS-GET (33)	Retrieves the value of the property.
CS-SET (34)	Sets the value of the property.
CS-CLEAR (35)	Clears the value of the property by resetting the property to its Client-Library default value.

### *PROPERTY*

(I) Symbolic name of the property for which the value is being set or retrieved. Client-Library properties are listed under “Properties” on page 37, with descriptions, possible values, and defaults.

***BUFFER***

(I/O) Variable (buffer) that contains the specified property value.

If *ACTION* is CS-SET, the buffer contains the value used by CTBCMDPROPS.

If *ACTION* is CS-GET, CTBCMDPROPS returns the requested information to this buffer.

If *ACTION* is CS-CLEAR, the buffer is reset to the default property value.

This argument is typically one of the following datatypes:

```
PIC S9(9) COMP SYNC .  
PIC X(n) .
```

***BUFFER-LEN***

(I) Length, in bytes, of the buffer.

If *ACTION* is CS-SET and the value in the buffer is a fixed-length or symbolic value, *BUFFER-LEN* should have a value of CS-UNUSED. To indicate that the terminating character is the last non-blank character, set *BUFBLANKSTRIP* to CS-TRUE.

If *ACTION* is CS-GET and *BUFFER* is too small to hold the requested information, CTBCMDPROPS sets *OUTLEN* to the length of the requested information and returns CS-FAIL. To retrieve all the requested information, change the value of *BUFFER-LEN* to the length returned in *OUTLEN* and rerun the application.

If *ACTION* is CS-CLEAR, set this value to CS-UNUSED.

***BUFBLANKSTRIP***

(I) Blank stripping indicator. Indicates whether or not trailing blanks are stripped.

Assign this argument one of the following symbolic values:

<b>Value</b>	<b>Meaning</b>
CS-TRUE (1)	Trailing blanks are stripped. The value in the buffer ends at the last non-blank character.
CS-FALSE (0)	Trailing blanks are not stripped. They are included in the value.

If a property value is being set and the terminating character is the last non-blank character, assign CS-TRUE to *BUFBLANKSTRIP*.



**OUTLEN**

(O) Length, in bytes, of the retrieved information. *OUTLEN* is an integer variable where CTBCMDPROPS returns the length of the property value being retrieved.

When the retrieved information is larger than *BUFFER-LEN* bytes, an application uses the value of *OUTLEN* to determine how many bytes are needed to hold the information.

*OUTLEN* is used only when *ACTION* is CS-GET. When *ACTION* is CS-CLEAR or CS-SET, this value is ignored.

Return value                   CTBCMDPROPS returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.
TDS-INVALID-PARAMETER (-4)	One or more arguments were given illegal values.
TDS-CANNOT-SET-VALUE (-43)	This property cannot be set by the application.

Examples                        The following code fragment demonstrates the use of CTBCMDPROPS. This sample is not part of any sample program, so the Working Storage section is included.

```

PROCEDURE DIVISION.
01 CTX                PIC S9(9) COMP SYNC VALUE +0.
01 CON                PIC S9(9) COMP SYNC VALUE +0.
01 CMD                PIC S9(9) COMP SYNC VALUE +0.
01 RET                PIC S9(9) COMP SYNC VALUE +0.
01 RETCODE            PIC S9(9) COMP SYNC VALUE +0.
01 CMDSTR             PIC X(200) .
01 PARM1              PIC X(3) .
01 STRLEN             PIC S9(9) COMP SYNC .
01 OUTLEN             PIC S9(9) COMP SYNC .
01 USER-DATA          PIC X(30) .
01 USER-BUF           PIC X(8) .
01 I                  PIC S9(9) COMP SYNC .
01 DISP-MSG.
    05 TEST-CASEPIC X(10) VALUE IS 'RPC SAMPLE'.
    05 FILLERPIC X(4) VALUE IS SPACES.
    05 MSG.
        10 SAMP-LIT          PIC X(3) .
        10 SAMP-RC          PIC -ZZZ9.
        10 FILLER           PIC X(3) VALUE IS SPACES.
        10 MSGSTR           PIC X(40) VALUE IS SPACES.
PROCEDURE DIVISION.
PO.

```

```

* NOW GET A COMMAND HANDLE.
  MOVE ZERO TO CMD.
  CALL 'CTBCMDAL' USING CON RETCODE CMD.
  IF RETCODE NOT EQUAL CS-SUCCEED
    MOVE SPACES TO MSGSTR
    STRING 'CTBCMDAL FAILED' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALLDONE.
* SET COMMAND PROPERTIES.
  STRING 'userdata' DELIMITED BY SIZE INTO CMDSTR.
  MOVE 8 TO STRLEN.
  CALL 'CTBCMDPR'   USING CMD RETCODE CS-SET CS-USERDATA
                    USER-DATA  STRLEN CS-FALSE OUTLEN.
    [check return code]

  CALL 'CTBCMDPR'   USING CMD RETCODE CS-GET CS-USERDATA
                    USER-BUF   STRLEN CS-FALSE OUTLEN.
    [check return code]

IF USER-DATA NOT EQUAL USER-BUF
  MOVE SPACES TO MSGSTR
  STRING 'CTBCMDPR RETURNED THE WRONG USER VALUE'
        DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG.

```

- Usage
- CTBCMDPROPS sets or retrieves the values of properties of command handle structures.
  - Command handle properties affect the behavior of an application at the command structure level.
  - Some command handle properties default to the value of the property in the parent context. To find out which ones, see “Properties” on page 37.

See also

*Related functions*

- CTBCMDALLOC on page 75
- CTBCONFIG on page 98
- CTBCONPROPS on page 104
- CTBRESINFO on page 166

*Related topics*

- “Buffers” on page 21
- “Properties” on page 37

## CTBCOMMAND

Description	Initiates a language request or remote procedure call (RPC).
Syntax	<p>COPY CTPUBLIC.</p> <p>01 COMMAND PIC S9(9) COMP SYNC.  01 RETCODE PIC S9(9) COMP SYNC.  01 REQTYPE PIC S9(9) COMP SYNC.  01 BUFFER type.  01 BUFFER-LEN PIC S9(9) COMP SYNC.  01 OPTION PIC S9(9) COMP SYNC.</p> <p>CALL 'CTBCOMMA' USING COMMAND RETCODE REQTYPE BUFFER  BUFFER-LEN OPTION.</p>
Parameters	<p><i>COMMAND</i></p> <p>(I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call. The command handle corresponds to the <i>TDPROC</i> handle in the Open ServerConnect Gateway-Library.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under "Return value," in this section.</p> <p><i>REQTYPE</i></p> <p>(I) Type of request to initiate. The following symbolic values are legal for <i>REQTYPE</i>:</p>

When REQTYPE is	CTBCOMMAND initiates	BUFFER contains
CS-LANG-CMD (148)	A language request.	The text of the language request.
CS-RPC-CMD (149)	A remote procedure call.	The name of the remote procedure.

### *BUFFER*

(I) Variable (buffer) that contains the language request or RPC name.

This argument is typically one of the following datatypes:

```
01 BUFFER    PIC S9(9) COMP SYNC.
01 BUFFER    PIC X(n) .
```

### *BUFFER-LEN*

(I) Length, in bytes, of the buffer.

If the value in the buffer is a fixed-length or symbolic value, assign *BUFFER-LEN* a value of CS-UNUSED.

*OPTION*

Option associated with this request, if any.

Currently, only RPCs take options. For language requests, assign *OPTION* a value of CS-UNUSED.

The following symbolic values are legal for *OPTION* when *REQTYPE* is CS-RPC-CMD:

Value	Meaning
CS-RECOMPILE (188)	Recompile the stored procedure before executing it.
CS-NORECOMPILE (189)	Do not recompile the stored procedure before executing it.
CS-UNUSED (-99999)	No options are assigned.

Return value            CTBCOMMAND returns one of the following values listed in Table 3-6 on page 86.

**Table 3-6: CTBCOMMAND return values**

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.
TDS-CONNECTION-TERMINATED (-4997)	The connection is not active.
TDS-INVALID-PARAMETER (-4)	A parameter contains an illegal value.
TDS-WRONG-STATE (-6)	Program is in the wrong communication state to issue this call.

Examples                The following code fragment demonstrates the use of CTBCOMMAND. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```
*-----
*  allocate a command handle
*-----
      CALL 'CTBCMDAL' USING CSL-CON-HANDLE,
                          CSL-RC,
                          CSL-CMD-HANDLE.
      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCMDAL failed' DELIMITED BY SIZE
                                     INTO MSGSTR

          PERFORM PRINT-MSG
          PERFORM ALL-DONE
      END-IF.
```

```

*-----
*   prepare the language request
*-----
      MOVE CF-LANG2-SIZE TO PF-STRLEN.
      CALL 'CTBCOMMA' USING CSL-CMD-HANDLE,
                          CSL-RC,
                          CS-LANG-CMD,
                          CF-LANG2,
                          PF-STRLEN,
                          CS-UNUSED.
      IF CSL-RC NOT EQUAL CS-SUCCEED
          THEN
              MOVE SPACES TO MSGSTR
              STRING 'CTBCOMMA CS-LANG-CMD failed' DELIMITED BY SIZE
                                      INTO MSGSTR

              PERFORM PRINT-MSG
              PERFORM ALL-DONE
          END-IF.
*-----
*   send the language request
*-----
      CALL 'CTBSEND' USING CSL-CMD-HANDLE,
                          CSL-RC.
      IF CSL-RC NOT EQUAL CS-SUCCEED
          THEN
              MOVE SPACES TO MSGSTR
              STRING 'CTBSEND failed' DELIMITED BY SIZE
                                      INTO MSGSTR

              PERFORM PRINT-MSG
              PERFORM ALL-DONE
          END-IF.
      SEND-COMMAND-EXIT.
      EXIT.

```

**Usage**

- CTBCOMMAND initiates a language request or RPC. Initiating a request is the first step in sending it to a server.
- Sending a request to a server is a three step process. To send a request to a server, an application must:
  - a Call CTBCOMMAND to initiate the request. CTBCOMMAND sets up internal structures that are used in developing a request stream to send to the server.
  - b Call CTBPARAM to pass parameters for the request. An application must call CTBPARAM once for each parameter in the request.

- c Call CTBSEND to send the request to the server.

#### Language requests

Language requests contain character strings that represent requests in a server's own language. For example, language requests to Adaptive Server can include any legal Transact-SQL command.

- A language request can be in any language, as long as the server to which it is directed can understand it. For example, Adaptive Server understands Transact-SQL, but requests to DB2 must use the DB2 version of SQL.
- If the language request string contains variables, an application can pass values for these variables by calling CTBPARAM once for each variable that the language string contains. A language request can have up to 255 parameters.
- Transact-SQL request variables must begin with a colon (:).

#### Remote Procedure Calls (RPCs)

RPCs instruct a server to execute a stored procedure or transaction on either itself or a remote server.

- If an application uses an RPC to execute a stored procedure or transaction that requires parameters, the application calls CTBPARAM once for each parameter the stored procedure or transaction requires.
- After sending an RPC with CTBSEND, an application can process the stored procedure or transaction results with CTBRESULTS and CTBFETCH. The functions CTBRESULTS and CTBFETCH are used to process both the result rows generated by the stored procedure or transaction and the return parameters and status, if any.

#### See also

##### *Related functions*

- CTBCMDALLOC on page 75
- CTBPARAM on page 154
- CTBSEND on page 176

##### *Related topics*

- “Remote procedure calls (RPCs)” on page 46

## CTBCONALLOC

Description	Allocates a connection handle.
Syntax	<p>COPY CTPUBLIC.</p> <p>01 CONTEXT PIC S9(9) COMP SYNC.  01 RETCODE PIC S9(9) COMP SYNC.  01 CONNECTION PIC S9(9) COMP SYNC.</p> <p>CALL 'CTBCONAL' USING CONTEXT RETCODE CONNECTION.</p>
Parameters	<p><i>CONTEXT</i></p> <p>(I) A context structure. The context structure is defined in the program call CSBCTXALLOC. The context structure corresponds to the <i>IHANDLE</i> in the Open ServerConnect Gateway-Library.</p> <p>If this value is invalid or nonexistent, CTBCONALLOC fails.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.</p> <p><i>CONNECTION</i></p> <p>(O) Handle for this connection. All subsequent Client-Library calls using this connection must use this same name in their <i>CONNECTION</i> argument. The connection handle corresponds to the <i>TDPROC</i> handle in the Open ServerConnect Gateway-Library.</p> <p>This is the same value used to define the connection to the Open ClientConnect Connection Table.</p> <p>In case of error, CTBCONALLOC returns LOW-VALUES to this argument.</p>
Return value	CTBCONALLOC returns one of the following values listed in Table 3-7.

**Table 3-7: CTBCONALLOC return values**

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.  The most common reason for a CTBCONALLOC failure is a lack of adequate memory.
TDS-SOS (-257)	Memory shortage. The mainframe subsystem was unable to allocate enough memory for the control block that CTBCONALLOC was trying to create. The operation failed.
TDS-GWLIB-NO-STORAGE (-17)	Could not get DSA for Gateway-Library.

## Examples

The following code fragment demonstrates the use of CTBCONALLOC. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests”.

```
*=====
*==
*== Subroutine to process input data
*==
*=====
      PROCESS-INPUT.
*****
* ALLOCATE A CONNECTION HANDLE. *
*****
      MOVE ZERO TO CSL-CON-HANDLE.
      CALL 'CTBCONAL' USING CSL-CTX-HANDLE
                          CSL-RC
                          CSL-CON-HANDLE.
      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCONAL failed' DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
          PERFORM ALL-DONE
      END-IF.

*****
* SET THE USER ID *
*****
      CALL 'CTBCONPR' USING CSL-CON-HANDLE
                          CSL-RC
                          CS-SET
                          CS-USERNAME
                          PF-USER
                          PF-USER-SIZE
                          CS-FALSE
                          OUTLEN.
      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCONPR for user-id failed' DELIMITED BY SIZE
              INTO MSGSTR

          PERFORM PRINT-MSG
          PERFORM ALL-DONE
      END-IF.

*****
* SET THE PASSWORD *
*****
```



```

CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-PASSWORD
                        PF-PWD
                        PF-PWD-SIZE
                        CS-FALSE
                        OUTLEN.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for password failed' DELIMITED BY SIZE
                                                INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
*****
* SET THE TRAN NAME *
*****
IF PF-TRAN-SIZE IS NOT EQUAL TO ZEROES THEN
  CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-TRANSACTION-NAME
                        PF-TRAN
                        PF-TRAN-SIZE
                        CS-FALSE
                        OUTLEN
  IF CSL-RC NOT EQUAL CS-SUCCEED
    THEN
      MOVE SPACES TO MSGSTR
      STRING 'CTBCONPR for TRAN name failed'
              DELIMITED BY SIZE INTO MSGSTR
      PERFORM PRINT-MSG
      PERFORM ALL-DONE
    END-IF
  END-IF.
*****
* SET THE NET DRIVER PROPERTY *
*****
IF PF-NETDRV = SPACES OR PF-NETDRV = 'LU62'
                                                OR PF-NETDRV = 'lu62'
  MOVE CS-LU62 TO NETDRIVER
ELSE
  IF PF-NETDRV = 'IBMTCPIP' OR PF-NETDRV = 'ibmtcpip'
    MOVE CS-TCPIP TO NETDRIVER

```

X

```
ELSE
  IF PF-NETDRV = 'INTERLIN' OR PF-NETDRV = 'interlin'
    MOVE CS-INTERLINK TO NETDRIVER
  ELSE
    IF PF-NETDRV = 'CPIC' OR PF-NETDRV = 'cpic'
      MOVE CS-NCPIC TO NETDRIVER
    END-IF.
  IF PF-DRV-SIZE IS NOT EQUAL TO ZEROES THEN
    CALL 'CTBCONPR' USING CSL-CON-HANDLE
      CSL-RC
      CS-SET
      CS-NET-DRIVER
      NETDRIVER
      CS-UNUSED
      CS-FALSE
      OUTLEN
    IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCONPR for network driver failed'
          DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF
    END-IF.
  *****
  * SET FOR MAINFRAME EXTRA INFO *
  *****
  CALL 'CTBCONPR' USING CSL-CON-HANDLE
    CSL-RC
    CS-SET
    CS-EXTRA-INF
    CS-TRUE
    CS-UNUSED
    CS-FALSE
    CS-UNUSED.
  IF CSL-RC NOT EQUAL CS-SUCCEED
    THEN
      MOVE SPACES TO MSGSTR
      STRING 'CTBCONPR for extra info failed'
        DELIMITED BY SIZE INTO MSGSTR
      PERFORM PRINT-MSG
      PERFORM ALL-DONE
    END-IF.
  *****
  * SETUP retrieval of All Messages *
```

```

*****
CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,
                    CS-INIT,
                    CS-ALLMSG-TYPE,
                    CS-UNUSED,
                    CS-UNUSED.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-INIT failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
*****
* set the upper limit of number of messages *
*****
MOVE 5 TO PF-MSGLIMIT.
CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,
                    CS-MSGLIMIT,
                    CS-ALLMSG-TYPE,
                    CS-UNUSED,
                    PF-MSGLIMIT.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-MSGLIMIT failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
*****
* CONNECT TO THE SERVER *
*****
CALL 'CTBCONN' USING CSL-CON-HANDLE
                    CSL-RC
                    PF-SERVER
                    PF-SERVER-SIZE
                    CS-FALSE.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR

```

```
        STRING 'CTBCONNE failed' DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
END-IF.
IF NO-ERRORS
    THEN
        PERFORM SEND-COMMAND
END-IF.
```

## Usage

- CTBCONALLOC allocates a connection handle to a Mainframe ClientConnect or another processing region (three-tier processing), or a Adaptive Server if using two-tier (gateway-less) processing.
- Before calling CTBCONALLOC, an application must:
  - Call CSBCTXALLOC to allocate a context structure.
  - Call CTBINIT to initialize Client-Library.
- Connecting to a server is a three-step process. To connect to a server, an application:
  - a Calls CTBCONALLOC to obtain a connection handle.
  - b Calls CTBCONPROPS to set the values of connection-specific properties, if desired.
  - c Calls CTBCONNECT to create the connection and log into the server.
- All connections created within a context pick up default property values from the parent context. An application can override these default values by calling CTBCONPROPS to set property values at the connection level.
- An application can have multiple connections to one or more servers at the same time.

For example, an application can simultaneously have two connections to the server “mars,” one connection to the server “venus,” and one connection to a separate transaction processing region named CICX3. The context property CS-MAX-CONNECT, set by CTBCONFIG, determines the maximum number of connections allowed per context.

Each server connection requires a separate connection handle.

- In order to send requests to a server, one or more command handles must be allocated for a connection. CTBCMDALLOC allocates a command handle.

## See also

*Related functions*

- CSBCTXALLOC on page 194
- CTBCLOSE on page 71
- CTBCMDALLOC on page 75
- CTBCONNECT on page 101
- CTBCONPROPS on page 104

## CTBCONDROP

Description	Deallocates a connection handle.
Syntax	COPY CTPUBLIC. 01 CONNECTION PIC S9(9) COMP SYNC. 01 RETCODE PIC S9(9) COMP SYNC. CALL 'CTBCONDR' USING CONNECTION RETCODE.
Parameters	<i>CONNECTION</i> (I) Handle for this connection. This must be the same value specified in the CTBCONALLOC call that initialized this connection.  <i>RETCODE</i> (O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.
Return value	CTBCONDROP returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed. The most common reason for a CTBCONDROP failure is that the connection is still open.
TDS-CONNECTION-TERMINATED (-4997)	The connection is not active.

**Examples** The following code fragment demonstrates the use of CTBCONDROP at the end of a program, after results processed. It is taken from the sample program SYCTSAAS5 in Appendix A, “Sample Language Requests.”

```
*=====
*==
*== Subroutine to perform drop command handler, close ==
```

```
*== server connection, and deallocate Connection Handler. ==
*==
*=====
CLOSE-CONNECTION.
*****
* DROP THE COMMAND HANDLE *
*****
    CALL 'CTBCMDDR' USING CSL-CMD-HANDLE
                          CSL-RC.

    IF CSL-RC = CS-FAIL
    THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCMDDR failed' DELIMITED BY
            SIZE INTO MSGSTR
        PERFORM PRINT-MSG
    END-IF.
*****
* CLOSE THE SERVER CONNECTION *
*****
    CALL 'CTBCLOSE' USING CSL-CON-HANDLE
                          CSL-RC
                          CS-UNUSED.

    IF CSL-RC = CS-FAIL
    THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCLOSE failed' DELIMITED BY
            SIZE INTO MSGSTR
        PERFORM PRINT-MSG
    END-IF.
*****
* DE-ALLOCATE THE CONNECTION HANDLE *
*****
    CALL 'CTBCONDR' USING CSL-CON-HANDLE
                          CSL-RC.

    IF CSL-RC = CS-FAIL
    THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCONDR failed' DELIMITED BY
            SIZE INTO MSGSTR
        PERFORM PRINT-MSG
    END-IF.
CLOSE-CONNECTION-EXIT.
EXIT.
*=====
*==
*== Subroutine to perform exit client library and ==
```

```

*== deallocate context structure.                               ==
*==                                                            ==
*=====
QUIT-CLIENT-LIBRARY.
*****
* EXIT THE CLIENT LIBRARY *
*****
    CALL 'CTBEXIT' USING CSL-CTX-HANDLE
                        CSL-RC
                        CS-UNUSED.

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBEXIT failed' DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
        END-IF.
*****
* DE-ALLOCATE THE CONTEXT STRUCTURE *
*****
    CALL 'CSBCTXDR' USING CSL-CTX-HANDLE
                        CSL-RC.

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CSBCTXDR failed' DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
        END-IF.
    EXEC CICS RETURN END-EXEC.
QUIT-CLIENT-LIBRARY-EXIT.
EXIT.

```

- Usage
- CTBCONDROP deallocates a connection handle and all command handles associated with that connection.
  - Once a connection handle is deallocated, it cannot be reused. To allocate a new connection handle, an application calls CTBCONALLOC.
  - An application cannot deallocate a connection handle until the connection it represents successfully closes. To close a connection, an application calls CTBCLOSE.

See also *Related functions*

- CTBCLOSE on page 71
- CTBCONALLOC on page 89
- CTBCONNECT on page 101

- CTBCONPROPS on page 104

## CTBCONFIG

Description	Sets or retrieves context properties.
Syntax	<pre>COPY CTPUBLIC. 01 CONTEXT PIC S9(9) COMP SYNC. 01 RETCODE PIC S9(9) COMP SYNC. 01 ACTION PIC S9(9) COMP SYNC. 01 PROPERTY PIC S9(9) COMP SYNC. 01 BUFFER <i>type</i>. 01 BUFFER-LEN PIC S9(9) COMP SYNC. 01 BUFBLANKSTRIP PIC S9(9) COMP SYNC. 01 OUTLEN PIC S9(9) COMP SYNC.  CALL 'CTBCONFI' USING CONTEXT RETCODE ACTION PROPERTY BUFFER BUFFER-LEN BUFBLANKSTRIP OUTLEN.</pre>
Parameters	<p><i>CONTEXT</i></p> <p>(I) A context structure. The context structure is defined in the program call CSBCTXALLOC. It corresponds to the <i>IHANDLE</i> structure in the Open ServerConnect Gateway-Library.</p> <p>If this value is invalid or nonexistent, CTBCONFIG fails.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.</p> <p><i>ACTION</i></p> <p>(I) Action to be taken by this call. <i>ACTION</i> is an integer variable that indicates the purpose of this call.</p> <p>Assign <i>ACTION</i> one of the following symbolic values:</p>

Value	Meaning
CS-GET (33)	Retrieves the value of the property.
CS-SET (34)	Sets the value of the property.
CS-CLEAR (35)	Clears the value of the property by resetting the property to its Client-Library default value.



**PROPERTY**

(I) Symbolic name of the property for which the value is being set or retrieved. Client-Library properties are listed under “Properties” on page 37, with description, possible values, and defaults.

**BUFFER**

(I/O) Variable (buffer) that contains the specified property value.

If *ACTION* is CS-SET, the buffer contains the value used by CTBCONFIG.

If *ACTION* is CS-GET, CTBCONFIG returns the requested information to this buffer.

If *ACTION* is CS-CLEAR, the buffer is reset to the default property value.

This argument is typically one of the following datatypes:

```
01 BUFFER PIC S9(9) COMP SYNC.
01 BUFFER PIC X(n) .
```

**BUFFER-LEN**

(I) Length, in bytes, of the buffer.

If *ACTION* is CS-SET and the value in the buffer is a fixed-length or symbolic value, *BUFFER-LEN* should have a value of CS-UNUSED. To indicate that the terminating character is the last non-blank character, an application sets *BUFBLANKSTRIP* to CS-TRUE.

If *ACTION* is CS-GET and *BUFFER* is too small to hold the requested information, CTBCMDPROPS sets *OUTLEN* to the length of the requested information and returns CS-FAIL. To retrieve all the requested information, change the value of *BUFFER-LEN* to the length returned in *OUTLEN* and rerun the application.

If *ACTION* is CS-CLEAR, this value is ignored.

**BUFBLANKSTRIP**

(I) Blank stripping indicator. Indicates whether trailing blanks are stripped.

Assign this argument one of the following symbolic values:

Value	Meaning
CS-TRUE (1)	Trailing blanks are stripped. The value in the buffer ends at the last non-blank character.
CS-FALSE (0)	Trailing blanks are not stripped. They are included in the value.

**OUTLEN**

(O) Length, in bytes, of the retrieved information. *OUTLEN* is an integer variable where CTBCONFIG returns the length of the property value being retrieved.

When the retrieved information is larger than *BUFFER-LEN* bytes, an application uses the value of *OUTLEN* to determine how many bytes are needed to hold the information.

*OUTLEN* is used only when *ACTION* is CS-GET. If the *ACTION* is CS-SET or CS-CLEAR, this value is ignored.

Return value CTBCONFIG returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.

Examples

The following code fragment demonstrates how to use CTBCONFIG to determine the maximum number of connections. It is taken from the sample program SYCTSAA5 in Appendix A, "Sample Language Requests."

```
*-----
* find out what the maximum number of connections is
*-----
CALL 'CTBCONFIG' USING CSL-CTX-HANDLE,
                      CSL-RC,
                      CS-GET,
                      CS-MAX-CONNECT,
                      CF-MAXCONNECT,
                      CF-FOUR,
                      CS-FALSE,
                      CF-OUTLEN.
IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
  MOVE SPACES TO MSGSTR
  STRING 'CTBCONFIG CS-GET failed' DELIMITED BY SIZE
                                     INTO MSGSTR
  PERFORM PRINT-MSG
  PERFORM ALL-DONE
END-IF.
```

Usage

- CSBCONFIG sets or retrieves the values of CS-EXTRA-INF and CS-VERSION. All other context properties are set or reset by CTBCONFIG. Context properties define aspects of Client-Library behavior at the context level.

- All connections created within a context pick up default property values from the parent context. An application can override these default values by calling CTBCONPROPS to set property values at the connection level.
- If an application changes context property values after allocating connections for the context, the existing connections do not recognize the new property values. Only new connections allocated after the new context property values are set use the new values as defaults.

See also

*Related functions*

- CTBCMDPROPS on page 81
- CTBCONNECT on page 101
- CTBCONPROPS on page 104
- CTBINIT on page 151

*Related topics*

- “Buffers” on page 21
- “Properties” on page 37

## CTBCONNECT

Description Connects to a server.

Syntax

COPY CTPUBLIC.

```
01 CONNECTION          PIC S9(9) COMP SYNC.
01 RETCODE             PIC S9(9) COMP SYNC.
01 SERVERNAME         PIC X(30).
01 SERVERNAME-LEN     PIC S9(9) COMP SYNC.
01 BUFBLANKSTRIP      PIC S9(9) COMP SYNC.
```

```
CALL 'CTBCONN' USING CONNECTION RETCODE SERVERNAME
SERVERNAME-LEN BUFBLANKSTRIP.
```

Parameters

*CONNECTION*

(I) Handle for this connection. This connection handle must already be allocated with CTBCONALLOC. The connection handle corresponds to the *TDPROC* handle in the Open ServerConnect Gateway-Library.

*RETCODE*

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

**SERVERNAME**

(I) Name of the connected server. For clients running SNA, this is the name by which the server is known to the Open ClientConnect Server Path Definition Table. For clients running TCP/IP without a gateway, this is the actual name of the Adaptive Server in the LAN interfaces file.

You must assign a value to this argument. If a server name is not specified, CTBCONNECT fails.

**SERVERNAME-LEN**

(I) Length, in bytes, of *SERVERNAME*. If the server name ends at the last non-blank character, assign CS-TRUE to *BUFBLANKSTRIP*.

**BUFBLANKSTRIP**

(I) Blank stripping indicator. Indicates whether trailing blanks are stripped.

Assign this argument one of the following symbolic values:

Value	Meaning
CS-TRUE (1)	Trailing blanks are stripped. The value in the buffer ends at the last non-blank character.
CS-FALSE (0)	Trailing blanks are not stripped. They are included in the value.

Return value CTBCONNECT returns one of the following values listed in Table 3-8.

**Table 3-8: CTBCONNECT return values**

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.
TDS-CRTABLE-UNAVAILABLE (-31)	The Connection Router table cannot be loaded.
TDS-INVALID-NAMELENGTH	The length specified for the server name is invalid.
TDS-EXCEED-MAX-CONN (-39)	The maximum number of connections is already open.
TDS-ROUTE-NOT-AVAILABLE (-34)	All paths are in use; no more paths are available.
TDS-ROUTE-NOT-FOUND (-33)	No such route is defined to the Connection Router.
TDS-NOT-INITIALIZED (-32)	The Connection Router has not initialized.
TDS-SERVER-NOT-FOUND (-30)	The specified server name could not be found in the Name Server.
TDS-WRONG-STATE (-6)	Program is in the wrong communication state to issue this call.

Examples The following code fragment demonstrates the use of CTBCONNECT. It is taken from the sample program SYCTSAA5 in Appendix A, "Sample Language Requests."

\*\*\*\*\*

```

* CONNECT TO THE SERVER *
*****
CALL 'CTBCONN' USING CSL-CONHANDLE
                        CSL-RC
                        PF-SERVER
                        PF-SERVER-SIZE
                        CS-FALSE.
IF CSL-RC NOT EQUAL CS-SUCCESS
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONN failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF.
IF NO-ERRORS
  THEN
    PERFORM SEND-COMMAND
END-IF.

```

## Usage

- CTBCONNECT establishes a connection between a mainframe transaction processing region and a remote server. Information about the connection is stored in a connection handle, which uniquely identifies the connection.
- The remote server can be another transaction processing region or server (Adaptive Server, Open Server, and so on). For clients running SNA, the name in the Server Path Definition Table is the name of the remote region or server. For clients running TCP/IP, SYGWHOST (server name and IP address) is used in conjunction with either the MVS-side information file for the specific drive, or the CICS partner table.
- When it establishes a connection, CTBCONNECT sets up communication with the server, forwards login information, and communicates any connection-specific property information to the server.
- Because creating a connection involves sending login information, an application must define login parameters (server user ID and password) before calling CTBCONNECT. An application calls CTBCONPROPS to define login parameters.
- The maximum number of open connections per context is determined by the CS-MAX-CONNECT property (set by CTBCONFIG). The default maximum is 25 connections.
- There are two ways that an attempt to establish a connection can fail (assuming that the system is correctly configured):

- If the specified server machine (the machine on which the server resides) is running correctly and the network is running correctly, but no server is listening on the specified port, the specified server machine signals the client, through a network error, that the connection cannot be formed. Regardless of the login time-out value, the connection fails.
- If the machine on which the server resides is down, the server does not respond. Because “no response” is not considered to be an error, the network does not signal the client that an error occurred. However, if a login time-out period is set, a time-out error occurs when the client fails to receive a response within the set period.
- To close a connection, an application calls CTBCLOSE.
- You can find more information about defining servers and connections in the Mainframe Connect Client Option *Installation and Administration Guide*.

See also

*Related functions*

- CTBCLOSE on page 71
- CTBCONALLOC on page 89
- CTBCONDROP on page 95
- CTBCONFIG on page 98
- CTBCONPROPS on page 104
- CTBREMOTEPWD on page 161

*Related topics*

- “Buffers” on page 21

## CTBCONPROPS

Description

Sets or retrieves connection handle properties.

Syntax

COPY CTPUBLIC.

01 CONNECTION PIC S9(9) COMP SYNC.  
01 RETCODE PIC S9(9) COMP SYNC.  
01 ACTION PIC S9(9) COMP SYNC.  
01 PROPERTY PIC S9(9) COMP SYNC.  
01 BUFFER *type*.

```
01 BUFFER-LEN    PIC S9(9) COMP SYNC.
01 BUFBLANKSTRIP PIC S9(9) COMP SYNC.
01 OUTLEN        PIC S9(9) COMP SYNC.
```

```
CALL 'CTBCONPR' USING CONNECTION RETCODE ACTION PROPERTY
BUFFER BUFFER-LEN BUFBLANKSTRIP OUTLEN
```

## Parameters

**CONNECTION**

(I) Handle for this connection. This connection handle must already be allocated with CTBCONALLOC. The connection handle corresponds to the *TDPROC* handle in the Open ServerConnect Gateway-Library.

**RETCODE**

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

**ACTION**

(I) Action to be taken by this call. *ACTION* is an integer variable that indicates the purpose of this call.

Assign *ACTION* one of the following symbolic values:

Value	Meaning
CS-GET (33)	Retrieves the value of the property.
CS-SET (34)	Sets the value of the property.
CS-CLEAR (35)	Clears the value of the property by resetting the property to its Client-Library default value.

**PROPERTY**

(I) Symbolic name of the property for which the value is being set or retrieved. Client-Library properties are listed under “Properties” on page 37, with description, possible values, and defaults.

**BUFFER**

(I/O) Variable (buffer) that contains the specified property value.

If *ACTION* is CS-SET, the buffer contains the value used by CTBCMDPROPS.

If *ACTION* is CS-GET, CTBCMDPROPS returns the requested information to this buffer.

If *ACTION* is CS-CLEAR, the buffer is reset to the default property value.

This argument is typically one of the following datatypes:

```
01 BUFFER    PIC S9(9) COMP SYNC.
01 BUFFER    PIC X(n) .
```

***BUFFER-LEN***

(I/O) Length, in bytes, of the buffer.

If *ACTION* is CS-SET and the value in the buffer is a fixed-length or symbolic value, *BUFFER-LEN* should have a value of CS-UNUSED. To indicate that the terminating character is the last non-blank character, an application sets *BUFBLANKSTRIP* to CS-TRUE.

If *ACTION* is CS-GET and *BUFFER* is too small to hold the requested information, CTBCMDPROPS sets *OUTLEN* to the length of the requested information and returns CS-FAIL. To retrieve all the requested information, change the value of *BUFFER-LEN* to the length returned in *OUTLEN* and rerun the application.

If *ACTION* is CS-CLEAR, this value is ignored.

***BUFBLANKSTRIP***

(I) Blank stripping indicator. Indicates whether trailing blanks are stripped.

Assign this argument one of the following symbolic values:

<b>Value</b>	<b>Meaning</b>
CS-TRUE (1)	Trailing blanks are stripped. The value in the buffer ends at the last non-blank character.
CS-FALSE (0)	Trailing blanks are not stripped. They are included in the value.

If you are setting a property value and the terminating character is the last non-blank character, assign CS-TRUE to *BUFBLANKSTRIP*.

***OUTLEN***

(O) Length, in bytes, of the retrieved information. *OUTLEN* is an integer variable where CTBCONPROPS returns the length of the property value being retrieved.

If the retrieved information is larger than *BUFFER-LEN* in bytes, an application uses the value of *OUTLEN* to determine how many bytes are needed to hold the information.

*OUTLEN* is used only when *ACTION* is CS-GET. If *ACTION* is CS-CLEAR or CS-SET, this value is ignored.

Return value

CTBCONPROPS returns one of the following values:

<b>Value</b>	<b>Meaning</b>
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.



Value	Meaning
TDS-CANNOT-SET-VALUE (-43)	This property cannot be set by the application.
TDS-INVALID-PARAMETER (-4)	One or more arguments contain illegal values.

## Examples

The following code fragment demonstrates the use of CTBCONPROPS. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```

*=====
*==
*== Subroutine to process input data
*==
*=====
        PROCESS-INPUT.

*****
* ALLOCATE A CONNECTION HANDLE. *
*****
        MOVE ZERO TO CSL-CON-HANDLE.
        CALL 'CTBCONAL' USING CSL-CTX-HANDLE
                                CSL-RC
                                CSL-CON-HANDLE.
        IF CSL-RC NOT EQUAL CS-SUCCEED
            THEN
                MOVE SPACES TO MSGSTR
                STRING 'CTBCONAL failed' DELIMITED BY SIZE INTO MSGSTR
                PERFORM PRINT-MSG
                PERFORM ALL-DONE
        END-IF.

*****
* SET THE USER ID *
*****
        CALL 'CTBCONPR' USING CSL-CON-HANDLE
                                CSL-RC
                                CS-SET
                                CS-USERNAME
                                PF-USER
                                PF-USER-SIZE
                                CS-FALSE
                                OUTLEN.
        IF CSL-RC NOT EQUAL CS-SUCCEED
            THEN
                MOVE SPACES TO MSGSTR

```

```
                STRING 'CTBCONPR for user-id failed' DELIMITED BY SIZE
                                                    INTO MSGSTR

                PERFORM PRINT-MSG
                PERFORM ALL-DONE

            END-IF.

*****
* SET THE PASSWORD *
*****
                CALL 'CTBCONPR' USING CSL-CON-HANDLE
                                                    CSL-RC
                                                    CS-SET
                                                    CS-PASSWORD
                                                    PF-PWD
                                                    PF-PWD-SIZE
                                                    CS-FALSE
                                                    OUTLEN.

            IF CSL-RC NOT EQUAL CS-SUCCEED
                THEN
                    MOVE SPACES TO MSGSTR
                    STRING 'CTBCONPR for password failed' DELIMITED BY SIZE
                                                                INTO MSGSTR

                    PERFORM PRINT-MSG
                    PERFORM ALL-DONE

                END-IF.

*****
* SET THE TRAN NAME *
*****
                IF PF-TRAN-SIZE IS NOT EQUAL TO ZEROES THEN
                    CALL 'CTBCONPR' USING CSL-CON-HANDLE
                                                    CSL-RC
                                                    CS-SET
                                                    CS-TRANSACTION-NAME
                                                    PF-TRAN
                                                    PF-TRAN-SIZE
                                                    CS-FALSE
                                                    OUTLEN

                    IF CSL-RC NOT EQUAL CS-SUCCEED
                        THEN
                            MOVE SPACES TO MSGSTR
                            STRING 'CTBCONPR for TRAN name failed'
                                                                DELIMITED BY SIZE INTO MSGSTR

                            PERFORM PRINT-MSG
                            PERFORM ALL-DONE

                        END-IF

                    END-IF.

                END-IF.

*****
```

```

* SET THE NET DRIVER PROPERTY *
*****
IF PF-NETDRV = SPACES OR PF-NETDRV = 'LU62'                                X
    OR PF-NETDRV = 'lu62'
    MOVE CS-LU62 TO NETDRIVER
ELSE
    IF PF-NETDRV = 'IBMTCPIP' OR PF-NETDRV = 'ibmtcpip'
        MOVE CS-TCPIP TO NETDRIVER
ELSE
    IF PF-NETDRV = 'INTERLIN' OR PF-NETDRV = 'interlin'
        MOVE CS-INTERLINK TO NETDRIVER
ELSE
    IF PF-NETDRV = 'CPIC' OR PF-NETDRV = 'cpic'
        MOVE CS-NCPIC TO NETDRIVER
END-IF.
IF PF-DRV-SIZE IS NOT EQUAL TO ZEROES THEN
    CALL 'CTBCONPR' USING CSL-CON-HANDLE
                                CSL-RC
                                CS-SET
                                CS-NET-DRIVER
                                NETDRIVER
                                CS-UNUSED
                                CS-FALSE
                                OUTLEN
    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCONPR for network driver failed'
                DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF
    END-IF.
*****
* SET FOR MAINFRAME EXTRA INFO *
*****
    CALL 'CTBCONPR' USING CSL-CON-HANDLE
                                CSL-RC
                                CS-SET
                                CS-EXTRA-INF
                                CS-TRUE
                                CS-UNUSED
                                CS-FALSE
                                CS-UNUSED.
    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN

```

```
MOVE SPACES TO MSGSTR
STRING 'CTBCONPR for extra info failed'
      DELIMITED BY SIZE INTO MSGSTR
PERFORM PRINT-MSG
PERFORM ALL-DONE
END-IF.
```

### Usage

- CTBCONPROPS sets or retrieves the values of properties for a connection handle. Connection properties define aspects of Client-Library behavior at the connection level.
- All command structures allocated for a connection pick up default property values from the parent connection. An application can override these default values by calling CTBCMDPROPS at the command structure level.
- If an application changes connection property values after allocating command structures for the connection, the existing command structures do not recognize the new property values. New command structures allocated for the connection use the new property values as defaults.
- Some connection properties only take effect if they are set before an application calls CTBCONNECT to establish the connection.
- An application can use CTBCONPROPS to set or retrieve the following properties:
  - CS-APPNAME
  - CS-CHARSETCNV
  - CS-COMMBLOCK
  - CS-EXTRA-INF
  - CS-HOSTNAME
  - CS-LOGIN-STATUS
  - CS-NET-DRIVER
  - CS-NETIO
  - CS-NOINTERRUPT
  - CS-PACKETSIZE
  - CS-PASSWORD
  - CS-TDS-VERSION

- CS-TRANSACTION-NAME
- CS-USERDATA

See also

*Related functions*

- CTBCMDPROPS on page 81
- CTBCONFIG on page 98
- CTBCONNECT on page 101
- CTBINIT on page 151

*Related topics*

- “Buffers” on page 21
- “Properties” on page 37

## CTBDESCRIBE

Description	Returns a description of result data.
Syntax	<p>COPY CTPUBLIC.</p> <p>01 COMMAND PIC S9(9) COMP SYNC. 01 RETCODE PIC S9(9) COMP SYNC. 01 ITEM-NUM PIC S9(9) COMP SYNC. 01 DATAFMT 05 FMT-NAME PIC X(132). 05 FMT-NAMELEN PIC S9(9) COMP SYNC. 05 FMT-TYPE PIC S9(9) COMP SYNC. 05 FMT-FORMAT PIC S9(9) COMP SYNC. 05 FMT-MAXLEN PIC S9(9) COMP SYNC. 05 FMT-SCALE PIC S9(9) COMP SYNC. 05 FMT-PRECIS PIC S9(9) COMP SYNC. 05 FMT-STATUS PIC S9(9) COMP SYNC. 05 FMT-COUNT PIC S9(9) COMP SYNC. 05 FMT-UTYPE PIC S9(9) COMP SYNC. 05 FMT-LOCALE PIC S9(9) COMP SYNC.</p> <p>CALL 'CTBDESCR' USING COMMAND RETCODE ITEM-NUM DATAFMT.</p>
Parameters	<p><i>COMMAND</i></p> <p>(I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under "Return value," in this section.</p>

*ITEM-NUM*

(I) Ordinal number of the column, parameter, or status being returned. This value is an integer.

*When describing a column, ITEM-NUM is the column number.* For example, the first column in the select list of a SQL select statement is column number 1, the second is column number 2, and so forth.

*When describing a return parameter, ITEM-NUM is the ordinal rank of the parameter.* The first parameter returned by a procedure or transaction is number 1. Adaptive Server stored procedure return parameters are returned in the order originally specified in the stored procedure's create procedure statement. This is not necessarily the same order as specified in the RPC that invoked the stored procedure or transaction.

In determining what number to assign to *ITEM-NUM*, do not count non-return parameters. For example, if the second parameter in a stored procedure or transaction is the only return parameter, its *ITEM-NUM* is 1.

*When describing a stored procedure return status, ITEM-NUM must be 1,* because there can be only a single status in a return status result set.

*To clear all bindings, assign ITEM-NUM a value of CS-UNUSED.*

*DATAFMT*

(O) A structure that contains a description of the result data item referenced by *ITEM-NUM*. This structure is also used by CTBBIND, CTBPARAM and CSBCONVERT and is explained in the Topics chapter, under "DATAFMT structure" on page 26.

---

**Warning!** You must initialize DATAFMT to zeroes. Failure to do so causes addressing exceptions.

---

The DATAFMT structure contains the following fields listed in Table 3-9 on page 113.

**Table 3-9: Fields in the DATAFMT structure for CTBDESCRIBE**

When this field	Is used with these result items	CTBDESCRIBE sets the field to
FMT-NAME	Regular columns, return parameters	The null-terminated name of the data item, if any. To indicate that there is no name, set FMT-NAMELEN to 0.
FMT-NAMELEN	Regular columns, return parameters	The actual length, in bytes, of FMT-NAME, not including the null terminator. A zero value here indicates no name.

When this field	Is used with these result items	CTBDESCRIBE sets the field to
FMT-TYPE	Regular columns, return parameters, return status	The datatype of the data item. All “Datatypes” on page 30 are valid. A return status always has a datatype of CS-INT.
FMT-FORMAT	Not used (CS-FMT-UNUSED)	Not applicable.
FMT-MAXLEN	Regular columns, return parameters	The maximum possible length, in bytes, of the data for the column or parameter being described.
FMT-SCALE	Regular columns and return parameters for which the datatype is packed decimal (CS-PACKED370), or Sybase-decimal/numeric	The number of digits to the right of the decimal point.
FMT-PRECIS	Regular columns and return parameters for which the datatype is packed decimal (CS-PACKED370), or Sybase-decimal/numeric	The total number of decimal digits in the result data item.
FMT-STATUS	Regular columns only	One or more of the following symbolic values, added together: <ul style="list-style-type: none"> <li>• CS-CANBENULL to indicate a column that was tagged “nullable” by the server.</li> <li>• CS-NODATA to indicate that no data is associated with the column.</li> </ul>
FMT-COUNT	Regular columns, return parameters, return status	The number of rows copied to destination variables per CTBFETCH call. CTBDESCRIBE initializes FMT-COUNT as 1 to provide a default value in case an application uses the CTBDESCRIBE return DATAFMT structure as the CTBBIND input DATAFMT structure. This value is always 1 for return parameters and status results.
FMT-UTYPE	Regular columns, return parameters	The user-defined datatype of the column or parameter, if any. FMT-UTYPE is set in addition to (not instead of) DATATYPE.  <b>Note</b> This field is used for datatypes defined at the server, not for Open Client user-defined datatypes.
FMT-LOCALE	Reserved for future use	Not applicable.

Return value                    CTBDESCRIBE returns one of the following values listed in Table 3-10.



**Table 3-10: CTBDESCRIBE return values**

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed. CTBDESCRIBE returns CS-FAIL if <i>ITEM-NUM</i> does not represent a valid result data item.
TDS-CANCEL-RECEIVED (-12)	Operation canceled. The remote partner issued a cancel. The current operation failed.
TDS-CONNECTION-TERMINATED (-4997)	The connection is not active.
TDS-NO-COMPUTES-ALLOWED (-60)	Compute results are not supported.
TDS-RESULTS-CANCELED (-49)	A cancel was sent to purge results.
TDS-WRONG-STATE (-6)	Program is in the wrong communication state to issue this call.

**Examples**

The following code fragment demonstrates the use of CTBDESCRIBE. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```

*=====
*==
*== Subroutine to process result rows ==
*==
*=====
RESULT-ROW-PROCESSING.

        CALL 'CTBRESIN' USING CSL-CMD-HANDLE,
                               CSL-RC,
                               CS-NUMDATA,
                               RF-NUMDATA,
                               RF-NUMDATA-SIZE,
                               CF-COL-LEN.

        IF CSL-RC NOT EQUAL CS-SUCCEED
           THEN
              MOVE SPACES TO MSGSTR
              STRING 'CTBRESINFO failed' DELIMITED BY SIZE
                                     INTO MSGSTR

              PERFORM PRINT-MSG
              PERFORM ALL-DONE
        END-IF.

        COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.

*****
* display number of connections *

```

```
*****
MOVE CF-MAXCONNECT    TO OR2-MAXCONNECT.
MOVE OUTPUT-ROW-STR2  TO RSLTNO (FF-ROW-NUM) .
COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2.

*****
* display the number of columns *
*****

MOVE RF-NUMDATA      TO OR4-NUMDATA.
MOVE OUTPUT-ROW-STR4 TO RSLTNO (FF-ROW-NUM) .

IF RF-NUMDATA NOT EQUAL 2
  THEN
    STRING 'CTBRESINFO returned wrong # of parms' DELIMITED
          BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2.

**-----
**  Setup column headings
**-----

MOVE 'FirstName    EducLvl' TO RSLTNO (FF-ROW-NUM) .
COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.
MOVE '=====      =====' TO RSLTNO (FF-ROW-NUM) .

PERFORM BIND-COLUMNS
  VARYING I FROM 1 BY 1
  UNTIL I IS GREATER THAN RF-NUMDATA.

RESULT-ROW-PROCESSING-EXIT.
EXIT.

*=====
*==
*== Subroutine to bind each data
*==
*=====
BIND-COLUMNS.

CALL 'CTBDESCR' USING CSL-CMD-HANDLE,
```

```

                                CSL-RC,
                                I,
                                DATAFMT.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDESCR failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

**-----
** We need TO bind the data TO program variables.
** We don't care about the indicaTOr variable
** so we'll pass NULL for that PARAMeter in OC-BIND().
**-----

*****
* ROWs per FETCH *
*****
    MOVE 1 TO DF-COUNT

    EVALUATE DF-DATATYPE

      WHEN CS-SMALLINT-TYPE

        CALL 'CTBBIND' USING CSL-CMD-HANDLE,
                              CSL-RC,
                              I,
                              DATAFMT,
                              DATA-SMALLINT,
                              CF-COL-LEN,
                              CS-PARAM-NOTNULL,
                              CF-COL-INDICATOR,
                              CS-PARAM-NULL

        IF CSL-RC NOT EQUAL CS-SUCCEED
          THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBBIND CS-SMALLINT-TYPE failed' DELIMITED
              BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
          END-IF

```

```
WHEN CS-VARCHAR-TYPE

MOVE LENGTH OF CF-COL-FIRSTNME-TXT TO DF-MAXLENGTH

CALL 'CTBBIND' USING CSL-CMD-HANDLE,
                    CSL-RC,
                    I,
                    DATAFMT,
                    CF-COL-FIRSTNME,
                    CF-COL-LEN,
                    CS-PARAM-NOTNULL,
                    CF-COL-INDICATOR,
                    CS-PARAM-NULL

IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
MOVE SPACES TO MSGSTR
STRING 'CTBBIND CS-VARCHAR-TYPE failed' DELIMITED
BY SIZE INTO MSGSTR

PERFORM PRINT-MSG
PERFORM ALL-DONE
END-IF.

BIND-COLUMNS-EXIT.
EXIT.
```

## Usage

- CTBDESCRIBE returns a complete description of a result data item in the current result set. Result data items include regular result columns, return parameters, and stored procedure return status values.
- An application can call CTBRESINFO to find out how many result items are present in the current result set.
- An application generally needs to call CTBDESCRIBE to describe a result data item after it establishes a connection and sends a request, and before it binds the result item to a program variable using CTBBIND.
- CTBDESCRIBE also indicates when the client issues a cancel.

## See also

### *Related functions*

- CTBBIND on page 59
- CTBFETCH on page 141
- CTBRESINFO on page 166

- CTBRESULTS on page 171

*Related topics*

- “DATAFMT structure” on page 26
- “Results” on page 48

## CTBDIAG

Description Manages in-line error handling.

Syntax COPY CTPUBLIC.

```
01 CONNECTION      PIC S9(9) COMP SYNC.
01 RETCODE         PIC S9(9) COMP SYNC.
01 COMPILER        PIC S9(9) COMP SYNC.
01 OPERATION       PIC S9(9) COMP SYNC.
01 MSGTYPE         PIC S9(9) COMP SYNC.
01 INDEX           PIC S9(9) COMP SYNC.
01 BUFFER          type.
```

CALL 'CTBDIAG' USING CONNECTION RETCODE COMPILER  
OPERATION MSGTYPE INDEX BUFFER.

Parameters

### *CONNECTION*

(I) Handle for this connection. This connection handle must already be allocated with CTBCONALLOC.

### *RETCODE*

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under "Return value," in this section.

### *COMPILER*

This argument is ignored.

### *OPERATION*

(I) Operation to perform. Assign this argument one of the following values:

Value	Meaning
CS-GET (33)	Retrieves a specific message
CS-CLEAR (35)	Clears message information for this connection.
CS-INIT (36)	Initializes in-line error handling.
CS-STATUS (37)	Returns the current number of stored messages.
CS-MSGLIMIT (38)	Sets the maximum number of messages to store.

### *MSGTYPE*

(I) Type of message or structure on which the operation is to be performed. *MSGTYPE* can be any of the following symbolic values:

CS-CLIENTMSG-TYPE (4700)	A CLIENTMSG structure. Indicates Client-Library messages.
CS-SERVERMSG-TYPE (4701)	A SERVERMSG structure. Indicates messages sent by the Mainframe ClientConnect or other server.

CS-ALLMSG-TYPE (4702)	Operation is performed on both Client-Library and server messages.
SQLCA-TYPE (4703)	A SQLCA structure.
SQLCODE-TYPE (4704)	A SQLCODE structure.

**INDEX**

(I) Index number of the message being retrieved. Messages are numbered sequentially: the first message has an index of 1, the second an index of 2, and so forth.

- If *MSGTYP* is CS-CLIENTMSG-TYPE, then *INDEX* refers to Client-Library messages only.
- If *MSGTYP* is CS-SERVERMSG-TYPE, then *INDEX* refers to server messages only.
- If *MSGTYP* is CS-ALLMSG-TYPE, then *INDEX* refers to both Client-Library and server messages.
- *INDEX* should be initialized to 1.

**BUFFER**

(I/O) An integer or a variable (“buffer”) that contains the message. Table 3-11 shows the relationship between *BUFFER* and other arguments.

This argument is typically either CHAR, a SQLCA structure, or a CLIENTMSG or SERVERMSG structure.

---

**Note** It is the responsibility of the programmer to provide a buffer large enough to hold the largest possible message. If the buffer is too small, the message will overwrite data in adjacent fields.

---

Return value CTBDIAG returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed. Common reasons for a CTBDIAG failure include: <ul style="list-style-type: none"> <li>• Invalid CONNECTION.</li> <li>• Inability to allocate memory.</li> <li>• Invalid parameter (for example, parameter is not allowed for operation).</li> <li>• Invalid parameter combination.</li> </ul>

Value	Meaning
CS-NOERR (-207)	The application attempted to retrieve a message for which the index number is greater than the number of messages in the queue. For example, the application attempted to retrieve message number 3, when only 2 messages are queued.

## Examples

**Example 1**

The following example uses CTBDIAG to prepare to receive messages. This example is taken from the sample program SYCTSAA5 in Appendix A, "Sample Language Requests."

```

*=====
*==
*== Subroutine to process input data
*==
*=====
PROCESS-INPUT.

*****
* ALLOCATE A CONNECTION HANDLE. *
*****

MOVE ZERO TO CSL-CON-HANDLE.

CALL 'CTBCONAL' USING CSL-CTX-HANDLE
                        CSL-RC
                        CSL-CON-HANDLE.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONAL failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* SET THE USER ID *
*****

CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-USERNAME
                        PF-USER

```



```

                                PF-USER-SIZE
                                CS-FALSE
                                OUTLEN.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for user-id failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* SET THE PASSWORD *
*****

CALL 'CTBCONPR' USING CSL-CON-HANDLE
                    CSL-RC
                    CS-SET
                    CS-PASSWORD
                    PF-PWD
                    PF-PWD-SIZE
                    CS-FALSE
                    OUTLEN.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for password failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* SET THE TRAN NAME *
*****

IF PF-TRAN-SIZE IS NOT EQUAL TO ZEROES THEN

    CALL 'CTBCONPR' USING CSL-CON-HANDLE
                    CSL-RC
                    CS-SET
                    CS-TRANSACTION-NAME
                    PF-TRAN
```

```

PF-TRAN-SIZE
CS-FALSE
OUTLEN

IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for TRAN name failed'
        DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF

END-IF.

*****
* SET THE NET DRIVER PROPERTY *
*****

IF PF-NETDRV = SPACES OR PF-NETDRV = 'LU62'
    OR PF-NETDRV = 'lu62'
    MOVE CS-LU62 TO NETDRIVER
ELSE
    IF PF-NETDRV = 'IBMTCPIP' OR PF-NETDRV = 'ibmtcpip'
        MOVE CS-TCPIP TO NETDRIVER
    ELSE
        IF PF-NETDRV = 'INTERLIN' OR PF-NETDRV = 'interlin'
            MOVE CS-INTERLINK TO NETDRIVER
        ELSE
            IF PF-NETDRV = 'CPIC' OR PF-NETDRV = 'cpic'
                MOVE CS-NCPIC TO NETDRIVER
            END-IF.
        END-IF.
    END-IF.

IF PF-DRV-SIZE IS NOT EQUAL TO ZEROES THEN

    CALL 'CTBCONPR' USING CSL-CON-HANDLE
        CSL-RC
        CS-SET
        CS-NET-DRIVER
        NETDRIVER
        CS-UNUSED
        CS-FALSE
        OUTLEN

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
```

```

        MOVE SPACES TO MSGSTR
        STRING 'CTBCONPR for network driver failed'
              DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF

    END-IF.

*****
* SET FOR MAINFRAME EXTRA INFO *
*****

      CALL 'CTBCONPR' USING CSL-CON-HANDLE
                          CSL-RC
                          CS-SET
                          CS-EXTRA-INF
                          CS-TRUE
                          CS-UNUSED
                          CS-FALSE
                          CS-UNUSED.

      IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCONPR for extra info failed'
                DELIMITED BY SIZE INTO MSGSTR

          PERFORM PRINT-MSG
          PERFORM ALL-DONE
        END-IF.

*****
* SETUP retrieval of All Messages *
*****

      CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                          CSL-RC,
                          CS-UNUSED,
                          CS-INIT,
                          CS-ALLMSG-TYPE,
                          CS-UNUSED,
                          CS-UNUSED.

      IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
          MOVE SPACES TO MSGSTR

```

```
                STRING 'CTBDIAG CS-INIT failed' DELIMITED BY SIZE
                                                    INTO MSGSTR

                PERFORM PRINT-MSG
                PERFORM ALL-DONE
            END-IF.

*****
* set the upper limit of number of messages *
*****

                MOVE 5 TO PF-MSGLIMIT.

                CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                                    CSL-RC,
                                    CS-UNUSED,
                                    CS-MSGLIMIT,
                                    CS-ALLMSG-TYPE,
                                    CS-UNUSED,
                                    PF-MSGLIMIT.

                IF CSL-RC NOT EQUAL CS-SUCCEED
                    THEN
                        MOVE SPACES TO MSGSTR
                        STRING 'CTBDIAG CS-MSGLIMIT failed' DELIMITED BY SIZE
                                                                    INTO MSGSTR

                        PERFORM PRINT-MSG
                        PERFORM ALL-DONE
                    END-IF.

*****
* CONNECT TO THE SERVER *
*****

                CALL 'CTBCONN' USING CSL-CON-HANDLE
                                    CSL-RC
                                    PF-SERVER
                                    PF-SERVER-SIZE
                                    CS-FALSE.

                IF CSL-RC NOT EQUAL CS-SUCCEED
                    THEN
                        MOVE SPACES TO MSGSTR
                        STRING 'CTBCONN failed' DELIMITED BY SIZE INTO MSGSTR
                        PERFORM PRINT-MSG
                        PERFORM ALL-DONE
                    END-IF.
```

```

IF NO-ERRORS
  THEN
    PERFORM SEND-COMMAND
  END-IF.

```

### Example 2

The following example uses CTBDIAG to retrieve diagnostic messages.

This example is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```

*=====
*==
*== Subroutine to retrieve any diagnostic messages ==
*==
*=====
      GET-DIAG-MESSAGES.

*****
* Disable calls to this subroutine *
*****

      MOVE 'N' TO SW-DIAG.

*****
* First, get client messages *
*****

      CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                          CSL-RC,
                          CS-UNUSED,
                          CS-STATUS,
                          CS-CLIENTMSG-TYPE,
                          CS-UNUSED,
                          DG-NUM-OF-MSGS.

      IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBDIAG CS-STATUS CS-CLIENTMSG-TYP fail'
                DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
          PERFORM ALL-DONE
        ELSE
          IF DG-NUM-OF-MSGS > 0
            THEN

```

```
                PERFORM RETRIEVE-CLIENT-MSGS
                VARYING I FROM 1 BY 1
                UNTIL I IS GREATER THAN DG-NUM-OF-MSGS
        END-IF
    END-IF.

*****
* Then, get server messages *
*****

        CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                        CSL-RC,
                        CS-UNUSED,
                        CS-STATUS,
                        CS-SERVERMSG-TYPE,
                        CS-UNUSED,
                        DG-NUM-OF-MSGS.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            STRING 'CTBDIAG CS-STATUS CS-SERVERMSG-TYP fail'
                DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        ELSE
            IF DG-NUM-OF-MSGS > 0
                THEN
                    PERFORM RETRIEVE-SERVER-MSGS
                    VARYING I FROM 1 BY 1
                    UNTIL I IS GREATER THAN DG-NUM-OF-MSGS
                END-IF
            END-IF.

        GET-DIAG-MESSAGES-EXIT.
        EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from client ==
*==
*=====
        RETRIEVE-CLIENT-MSGS.

        MOVE 1 TO I1.

        CALL 'CTBDIAG' USING CSL-CON-HANDLE,
```

```

                                CSL-RC,
                                CS-UNUSED,
                                CS-GET,
                                CS-CLIENTMSG-TYPE,
                                DG-MSGNO,
                                CLIENT-MSG.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-GET CS-CLIENTMSG-TYPE failed'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* display message text *
*****

MOVE DISP-CLIENT-MSG-HDR TO RSLTNO( I1 ).
MOVE 3 TO I1.

MOVE CM-SEVERITY          TO CM-SEVERITY-DATA.
MOVE CM-STATUS           TO CM-STATUS-DATA.
MOVE DISP-CLIENT-MSG-1 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

MOVE CM-MSGNO            TO CM-OC-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-2 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

IF CM-MSGNO NOT EQUAL 0
  THEN
    MOVE SPACES          TO CM-OC-MSG-DATA
    MOVE CM-TEXT         TO CM-OC-MSG-DATA
    MOVE CM-TEXT         TO DISP-CLIENT-MSG-3A
    MOVE DISP-CLIENT-MSG-3 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
    IF CM-TEXT-LEN > 66
      THEN
        MOVE CM-OC-MSG-DATA-2 TO CM-OC-MSG-DATA-X
        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-TEXT-LEN > 132
          THEN

```

```
MOVE SPACES TO CM-OC-MSG-DATA-X
MOVE CM-OC-MSG-DATA-3 TO CM-OC-MSG-DATA-X
MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
COMPUTE I1 EQUAL I1 + 1
IF CM-TEXT-LEN > 198
  THEN
    MOVE SPACES TO CM-OC-MSG-DATA-X
    MOVE CM-OC-MSG-DATA-4 TO CM-OC-MSG-DATA-X
    MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
  END-IF
END-IF
END-IF
ELSE
  MOVE DISP-EMPTY-CLIENT-MSG-3 TO RSLTNO( I1 )
  COMPUTE I1 EQUAL I1 + 1
END-IF.

MOVE CM-OS-MSGNO TO CM-OS-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-4 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

IF CM-OS-MSGNO NOT EQUAL 0
  THEN
    MOVE SPACES TO CM-OS-MSG-DATA
    MOVE CM-OS-MSGTXT TO CM-OS-MSG-DATA
    MOVE SPACES TO DISP-CLIENT-MSG-5A
    MOVE CM-OS-MSGTXT TO DISP-CLIENT-MSG-5A
    MOVE DISP-CLIENT-MSG-5 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
    IF CM-OS-MSGTEXT-LEN > 66
      THEN
        MOVE SPACES TO CM-OC-MSG-DATA-X
        MOVE CM-OS-MSG-DATA-2 TO CM-OC-MSG-DATA-X
        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-OS-MSGTEXT-LEN > 132
          THEN
            MOVE SPACES TO CM-OC-MSG-DATA-X
            MOVE CM-OS-MSG-DATA-3 TO CM-OC-MSG-DATA-X
            MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
            COMPUTE I1 EQUAL I1 + 1
            IF CM-OS-MSGTEXT-LEN > 198
              THEN
                MOVE SPACES TO CM-OC-MSG-DATA-X
                MOVE CM-OS-MSG-DATA-4 TO CM-OC-MSG-DATA-X
```



```

                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                COMPUTE I1 EQUAL I1 + 1
            END-IF
        END-IF
    END-IF
ELSE
    MOVE DISP-EMPTY-CLIENT-MSG-5 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
END-IF.

RETRIEVE-CLIENT-MSGS-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from server ==
*==
*=====
RETRIEVE-SERVER-MSGS.

    CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                        CSL-RC,
                        CS-UNUSED,
                        CS-GET,
                        CS-SERVERMSG-TYPE,
                        DG-MSGNO,
                        SERVER-MSG.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBDIAG CS-GET CS-SERVERMSG-TYPE failed'
                DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

*****
* display message text *
*****

    MOVE SM-MSGNO    TO SM-MSG-NO-DATA.
    MOVE SM-SEV      TO SM-SEVERITY-DATA.
    MOVE SM-STATE    TO SM-STATE-DATA.

    MOVE SM-LINE     TO SM-LINE-NO-DATA.

```

```
MOVE SM-STATUS TO SM-STATUS-DATA.

MOVE SPACES TO SM-SVRNAME-DATA.
MOVE SM-SVRNAME TO SM-SVRNAME-DATA.

MOVE SPACES TO SM-PROC-ID-DATA.
MOVE SM-PROC TO SM-PROC-ID-DATA.

MOVE SPACES TO SM-MSG-DATA.
MOVE SM-TEXT TO SM-MSG-DATA.

MOVE SPACES TO DISP-SERVER-MSG-5A.
MOVE SM-TEXT TO DISP-SERVER-MSG-5A.

MOVE DISP-SERVER-MSG-HDR TO RSLTNO (1) .
MOVE DISP-SERVER-MSG-1 TO RSLTNO (3) .
MOVE DISP-SERVER-MSG-2 TO RSLTNO (4) .
MOVE DISP-SERVER-MSG-3 TO RSLTNO (5) .
MOVE DISP-SERVER-MSG-4 TO RSLTNO (6) .

MOVE DISP-SERVER-MSG-5 TO RSLTNO (7) .
IF SM-TEXT-LEN > 66
  THEN
    MOVE SPACES TO SM-MSG-DATA-X
    MOVE SM-MSG-DATA-2 TO SM-MSG-DATA-X
    MOVE DISP-SERVER-MSG-5X TO RSLTNO(8)
    IF SM-TEXT-LEN > 132
      THEN
        MOVE SPACES TO SM-MSG-DATA-X
        MOVE SM-MSG-DATA-3 TO SM-MSG-DATA-X
        MOVE DISP-SERVER-MSG-5X TO RSLTNO(9)
        IF SM-TEXT-LEN > 198
          THEN
            MOVE SPACES TO SM-MSG-DATA-X
            MOVE SM-MSG-DATA-4 TO SM-MSG-DATA-X
            MOVE DISP-SERVER-MSG-5X TO RSLTNO(10)
          END-IF
        END-IF
      END-IF
    END-IF.

RETRIEVE-SERVER-MSG-EXIT.
EXIT.
```

**Usage**

- CTBDIAG manages in-line message handling for a specific connection. If an application has more than one connection, it must make separate CTBDIAG calls for each connection.

- Open ClientConnect applications always use CTBDIAG to handle Client-Library and server messages. Applications built with Open Client can provide alternative message-handling facilities.
- An application can perform operations on Client-Library messages, server messages, or both.

For example, an application can clear Client-Library messages without affecting server messages:

```
CALL 'CTBDIAG' USING CONNECTION RETCODE CS-UNUSED
CS-CLEAR CS-CLIENTMSG CS-UNUSED MSGBUFFER.
```

- CTBDIAG allows an application to retrieve message information into standard Client-Library structures (CLIENTMSG, SERVERMSG, SQLCA or SQLCODE).

When retrieving messages, CTBDIAG assumes that *BUFFER* points to a structure of the type indicated by *MSGTYPE*.

- An application that is retrieving messages into a SQLCA or SQLCODE structure must set the Client-Library property CS-EXTRA-INF to CS-TRUE. This is because the SQL structures require information that is not ordinarily returned by the Client-Library error handling mechanism.

Use CTBCONPROPS or CSBCONFIG to set CS-EXTRA-INF.

- An application that does not use the SQLCA or SQLCODE structures can also set CS-EXTRA-INF to CS-TRUE. In this case, the extra information returns as standard Client-Library messages.

For more information about CS-EXTRA-INF, see “Properties” on page 37 and the reference pages for CTBCONPROPS and CSBCONFIG.

---

**Warning!** If CTBDIAG does not have sufficient internal storage space in which to save a new message, it throws away all unread messages and stops saving messages. The next time it is called with *OPERATION* as CS-GET, it returns a message to indicate the space problem. After returning this message, CTBDIAG starts saving messages again.

---

#### *Initializing in-line error handling*

- An application must initialize in-line error handling before it can retrieve any errors. To initialize in-line error handling, call CTBDIAG with *OPERATION* as CS-INIT.

- Generally, if a connection uses in-line error handling, the application should call CTBDIAG to initialize in-line error handling for a connection immediately after allocating it with CTBCONALLOC.

#### *Clearing messages*

- To clear message information for a connection, an application calls *OPERATION* as CS-CLEAR.
  - To clear Client-Library messages only, set *MSGTYPE* to CS-CLIENTMSG-TYPE.
  - To clear server messages only, set *MSGTYPE* to CS-SERVERMSG-TYPE.
  - To clear both Client-Library and server messages, set *MSGTYPE* to SQLCA, SQLCODE, or CS-ALLMSG-TYPE.
- If *OPERATION* is CS-CLEAR and *MSGTYPE* is not CS-ALLMSG-TYPE:
  - CTBDIAG assumes that *BUFFER* is a structure of type *MSGTYPE*.
  - CTBDIAG clears the buffer by setting it to blanks or LOW-VALUES, as appropriate.
- Message information is not cleared until an application explicitly calls CTBDIAG with *OPERATION* as CS-CLEAR. Retrieving a message does not remove it from the message queue.

#### *Retrieving messages*

- To retrieve message information, an application calls CTBDIAG with *OPERATION* as CS-GET, *MSGTYPE* as the type of structure in which to retrieve the message, *INDEX* as the index number of the message of interest, and *BUFFER* as an integer or a variable, as appropriate.
- If *MSGTYPE* is CS-CLIENTMSG-TYPE, *INDEX* refers only to Client-Library messages.
- If *MSGTYPE* is CS-SERVERMSG-TYPE, *INDEX* refers only to server messages.
- If *MSGTYPE* has any other value, *INDEX* refers to the collective “queue” of both types of messages combined.
- CTBDIAG creates a messages queue in the buffer and fills the buffer with message information. It returns messages to the client in the order in which they are received.

- If an application attempts to retrieve a message with an index that is higher than the highest valid index, CTBDIAG returns CS-NOMSG to indicate that a message is not available.

#### *Limiting messages*

- The Client-Library default behavior is to save an unlimited number of messages. Applications running on platforms with limited memory may want to limit the number of messages that Client-Library saves. The default for MVS is 25.

An application can limit the number of saved Client-Library messages, the number of saved server messages, and the total number of saved messages.

- To limit the number of saved messages, an application calls CTBDIAG with *OPERATION* as CS-MSGLIMIT and *MSGTYPE* as CS-CLIENTMSG-TYPE, CS-SERVERMSG-TYPE, or CS-ALLMSG-TYPE:
  - If *MSGTYPE* is CS-CLIENTMSG-TYPE, the number of Client-Library messages is limited.
  - If *MSGTYPE* is CS-SERVERMSG-TYPE, the number of server messages is limited.
  - If *MSGTYPE* is CS-ALLMSG-TYPE, the total number of Client-Library and server messages combined is limited.
- When a specific message limit is reached, Client-Library discards any new messages of that type. When a combined message limit is reached, Client-Library discards any new messages.

#### *Retrieving the number of messages*

- To find out how many messages were retrieved, an application calls CTBDIAG with *OPERATION* as CS-STATUS and *MSGTYPE* as the type of message of interest.

Table 3-11 on page 136 lists a summary of arguments for CTBDIAG.

**Table 3-11: Summary of arguments (CTBDIAG)**

<b>Operation</b>	<b>CTBDIAG action</b>	<b>MSGTYPE value</b>	<b>INDEX value</b>	<b>BUFFER value</b>
CS-INIT	Initializes in-line error handling.  An application must call CTBDIAG with a CS-INIT operation before it can process error messages in line.	CS-UNUSED	CS-UNUSED	Ignored.
CS-CLEAR	Clears message information for this connection.	One of the legal MSGTYPE values. <ul style="list-style-type: none"> <li>• If <i>MSGTYPE</i> is CS-CLIENTMSG-TYPE, CTBDIAG clears Client-Library messages only.</li> <li>• If <i>MSGTYPE</i> is CS-SERVERMSG-TYPE, CTBDIAG clears server messages only.</li> <li>• If <i>BUFFER</i> is not LOW-VALUES and <i>MSGTYPE</i> is not CS-ALLMSG-TYPE, then CTBDIAG clears the buffer by initializing it with blanks and/or zeroes.</li> </ul>	CS-UNUSED	A buffer for which the type is defined by <i>MSGTYPE</i> or is LOW-VALUES.

Operation	CTBDIAG action	MSGTYPE value	INDEX value	BUFFER value
CS-GET	Retrieves a specific message.	<p>Any legal <i>MSGTYPE</i> value except CS-ALLMSG-TYPE.</p> <ul style="list-style-type: none"> <li>• If <i>MSGTYPE</i> is CS-CLIENTMSG-TYPE, CTBDIAG retrieves a Client-Library message into a CLIENTMSG structure.</li> <li>• If <i>MSGTYPE</i> is CS-SERVERMSG-TYPE, CTBDIAG retrieves a server message into a SERVERMSG structure.</li> <li>• If <i>MSGTYPE</i> has any other value, CTBDIAG retrieves either a server message or a Client-Library message.</li> </ul>	The index number of the message to retrieve.	A buffer whose type is defined by <i>MSGTYPE</i> .
CS-MSGLIMIT	Sets the maximum number of messages to store.	<p>CS-CLIENTMSG-TYPE to limit Client-Library messages only.</p> <p>CS-SERVERMSG-TYPE to limit server messages only.</p> <p>CS-ALLMSG-TYPE to limit the total number of Client-Library and server messages combined.</p>	CS-UNUSED	An integer value.

Operation	CTBDIAG action	MSGTYPE value	INDEX value	BUFFER value
CS-STATUS	Returns the current number of stored messages.	CS-CLIENTMSG-TYPE to retrieve the number of Client-Library messages. CS-SERVERMSG-TYPE to retrieve the number of server messages. CS-ALLMSG-TYPE to retrieve the total number of Client-Library and server messages combined.	CS-UNUSED	An integer variable.

See also

*Related topics*

- “CLIENTMSG structure” on page 24
- “Error and message handling” on page 33
- “SERVERMSG structure” on page 49
- “SQLCA structure” on page 52

## CTBEXIT

Description

Exits Client-Library.

Syntax

COPY CTPUBLIC.

01 CONTEXT PIC S9(9) COMP SYNC.

01 RETCODE PIC S9(9) COMP SYNC.

01 OPTION PIC S9(9) COMP SYNC.

CALL 'CTBEXIT' USING CONTEXT RETCODE OPTION.

Parameters

*CONTEXT*

(I) A context structure. The context structure is defined in the program call CSBCTXALLOC. This value identifies the Client-Library context being exited.

If this value is invalid or nonexistent, CTBEXIT fails.



**RETCODE**

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

**OPTION**

(O) Indicator specifying whether or not CTBEXIT closes connections for which results are pending.

CTBEXIT behaves in differently, depending on the value specified for *OPTION*. The following table lists the symbolic values that are legal for *OPTION*:

<b>OPTION Value</b>	<b>CTBEXIT Action</b>
CS-UNUSED (-99999)	Closes all open connections for which no results are pending and terminates Client-Library for this context. If results are pending for one or more connections, CTBEXIT returns CS-FAIL and does not terminate Client-Library.
CS-FORCE-EXIT (300)	Closes all open connections for this context, whether or not any results are pending, and terminates Client-Library for this context.

Return value                      CTBEXIT returns one of the following values:

<b>Value</b>	<b>Meaning</b>
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.
TDS-INVALID-PARAMETER (-4)	A parameter contains an illegal value.
TDS-RESULTS-STILL-ACTIVE (-50)	Some results are still pending.
TDS-CONNECTION-TERMINATED (-4997)	The connection is not active.
TDS-WRONG-STATE (-6)	Program is in the wrong communication state to issue this call.

**Examples**

The following code fragment demonstrates the use of CTBEXIT at the end of a program, after results processed. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```

*=====
*==
*== Subroutine to perform exit client library and ==
*== deallocate context structure. ==
*==
*=====
      QUIT-CLIENT-LIBRARY.

*****
* EXIT THE CLIENT LIBRARY *
```

```

*****
CALL 'CTBEXIT' USING CSL-CTX-HANDLE
                        CSL-RC
                        CS-UNUSED.

IF CSL-RC = CS-FAIL
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBEXIT failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
  END-IF.
*****
* DE-ALLOCATE THE CONTEXT STRUCTURE *
*****
CALL 'CSBCTXDR' USING CSL-CTX-HANDLE
                        CSL-RC.

IF CSL-RC = CS-FAIL
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CSBCTXDR failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
  END-IF.
EXEC CICS RETURN END-EXEC.
QUIT-CLIENT-LIBRARY-EXIT.
EXIT.

```

## Usage

- CTBEXIT terminates a Client-Library context. It closes all open connections, deallocates internal data space and cleans up any platform-specific initialization.
- CTBEXIT must be the last Client-Library routine called within a Client-Library context.
- If an application needs to call Client-Library routines after it calls CTBEXIT, it can re-initialize Client-Library by calling CTBINIT again.
- If results are pending on any of the context connections and *OPTION* is not passed as CS-FORCE-EXIT, CTBEXIT returns CS-FAIL. This means that Client-Library is not correctly terminated. The application must handle the pending results before calling CTBEXIT, or it can call CTBEXIT again, specifying CS-FORCE-EXIT.
- To close a single connection, an application calls CTBCLOSE.
- If CTBINIT is called for a context, the application must call CTBEXIT before it calls CSBCTXDROP to deallocate the context.

## See also

*Related functions*

- CTBCLOSE on page 71

- CTBINIT on page 151

## CTBFETCH

Description	Fetches result data.
Syntax	<p>COPY CTPUBLIC.</p> <p>01 COMMAND            PIC S9(9) COMP SYNC.  01 RETCODE            PIC S9(9) COMP SYNC.  01 TYP                PIC S9(9) COMP SYNC.  01 OFFSET             PIC S9(9) COMP SYNC.  01 OPTION             PIC S9(9) COMP SYNC.  01 ROWS-READ         PIC S9(9) COMP SYNC.</p> <p>CALL 'CTBFETCH' USING COMMAND RETCODE TYP OFFSET OPTION  ROWS-READ.</p>
Parameters	<p><i>COMMAND</i></p> <p>(I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.</p> <p><i>TYP</i></p> <p>(I) This argument is currently unused and should be passed as CS-UNUSED in order to ensure compatibility with future versions of Client-Library.</p> <p><i>OFFSET</i></p> <p>(I) This argument is currently unused and should be passed as CS-UNUSED in order to ensure compatibility with future versions of Client-Library.</p> <p><i>OPTION</i></p> <p>(I) This argument is currently unused and should be passed as CS-UNUSED in order to ensure compatibility with future versions of Client-Library.</p> <p><i>ROWS-READ</i></p> <p>(I) Variable where the number of result rows is returned. This variable is of type integer. CTBFETCH sets <i>ROWS-READ</i> to the number of rows read by the CTBFETCH call. This argument is required.</p>
Return value	CTBFETCH returns one of the following values listed in Table 3-12.

**Table 3-12: CTBFETCH return values**

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully. CTBFETCH places the total number of rows read in <i>ROWS-READ</i> .
CS-FAIL (-2)	The routine failed. CTBFETCH places the number of rows fetched before the failure occurred in <i>ROWS-READ</i> . A common reason for a CTBFETCH failure is that a program variable specified through CTBBIND is too small to hold a fetched data item.
CS-CANCELLED (-202)	The operation was canceled. CTBFETCH places the number of rows fetched before the cancel occurred in <i>ROWS-READ</i> .
CS-ROW-FAIL (-203)	A recoverable error occurred while fetching a row. Recoverable errors include memory allocation failures and conversion errors that occur while copying row values to program variables. An application can continue calling CTBFETCH to continue retrieving rows, or can call CTBCANCEL to cancel the remaining results. CTBFETCH places the number of rows fetched before the error occurred in <i>ROWS-READ</i> , then continues by fetching the row after the error.
CS-END-DATA (-204)	No more rows are available in this result set. (Note that this is also a successful completion.)
TDS-INVALID-PARAMETER (-4)	One of the CTBFETCH arguments contains an illegal value. The most likely cause of this code is assigning a value other than CS-UNUSED to one of more of the reserved arguments, <i>TYP</i> , <i>OFFSET</i> , and <i>OPTION</i> .
TDS-WRONG-STATE (-6)	Program is in the wrong communication state to issue this call. It is in Send state instead of Receive state.

**Examples**

The following example shows a typical use of CTBFETCH. It is taken from the sample program SYCTSAA5 in Appendix A, "Sample Language Requests."

```

*=====
*==
*== Subroutine to fetch row processing
*==
*=====
FETCH-ROW-PROCESSING.
        CALL 'CTBFETCH' USING CSL-CMD-HANDLE,
                               CSL-RC,
                               CS-UNUSED,
                               CS-UNUSED,
                               CS-UNUSED,
                               FF-ROWS-READ.

```

```

EVALUATE CSL-RC
  WHEN CS-SUCCEEDED
    MOVE 'Y' TO SW-FETCH
    MOVE CS-VARCHAR-TYPE TO DF-DATATYPE
    MOVE LENGTH OF CF-COL-FIRSTNME-TXT
      TO DF-MAXLENGTH
    MOVE CS-CHAR-TYPE TO DF2-DATATYPE
    MOVE LENGTH OF CF-COL-FIRSTNME-CHAR
      TO DF2-MAXLENGTH
    CALL 'CSBCONVE' USING CSL-CTX-HANDLE,
      CSL-RC,
      DATAFMT,
      CF-COL-FIRSTNME,
      DATAFMT2,
      CF-COL-FIRSTNME-CHAR,
      CF-COL-LEN
  IF CSL-RC NOT EQUAL CS-SUCCEEDED
    THEN
      MOVE SPACES TO MSGSTR
      STRING 'CSBCONVERT CS-VARCHAR-TYPE failed'
        DELIMITED BY SIZE INTO MSGSTR
      PERFORM PRINT-MSG
      PERFORM ALL-DONE
    END-IF
    COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
*****
* save ROW RESULTS for later display *
*****
    MOVE CF-COL-FIRSTNME-CHAR TO
      OR-COL-FIRSTNME-CHAR
    MOVE DATA-SMALLINT TO
      OR-COL-EDUCLVL
    IF FF-ROW-NUM > MAX-SCREEN-ROWS
      THEN
        STRING 'Please press return to continue.'
          DELIMITED BY SIZE INTO MSG10
        MOVE SPACES TO MSG-TEXT-2
        PERFORM DISP-DATA
        PERFORM CLEAR-SCREEN-DATA
          VARYING FF-ROW-NUM FROM 1 BY 1
          UNTIL FF-ROW-NUM > MAX-SCREEN-ROWS
        MOVE LOW-VALUES TO A5PANELO
        COMPUTE PAGE-CNT = PAGE-CNT + 1
        MOVE 1 TO FF-ROW-NUM
*****
**-----
**   Setup column headings

```

```

**-----
      MOVE 'FirstName   EducLvl' TO
          RSLTNO (FF-ROW-NUM)
      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
      MOVE '===== ' TO
          RSLTNO (FF-ROW-NUM)
      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
      END-IF
      MOVE OUTPUT-ROW-STR TO RSLTNO (FF-ROW-NUM)
      MOVE SPACES        TO CF-COL-FIRSTNME-TXT
      WHEN CS-END-DATA
          MOVE SPACES      TO MSG10
          MOVE 'N'         TO SW-FETCH
          MOVE 'Press Clear To Exit'
              TO MSG-TEXT-2
          STRING 'All rows processing completed!'
              DELIMITED BY SIZE INTO MSG10
          PERFORM DISP-DATA
      WHEN CS-FAIL
          MOVE 'N'         TO SW-FETCH
          MOVE SPACES TO MSGSTR
          STRING 'CTBFETCH returned CS-FAIL ret-code'
              DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      WHEN CS-ROW-FAIL
          MOVE 'N'         TO SW-FETCH
          MOVE SPACES TO MSGSTR
          STRING 'CTBFETCH returned CS-ROW-FAIL ret-code'
              DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      WHEN CS-CANCELLED
          MOVE 'N'         TO SW-FETCH
          MOVE MF-CANCELED TO MSG10
          PERFORM PRINT-MSG
      WHEN OTHER
          MOVE 'N'         TO SW-FETCH
          MOVE SPACES TO MSGSTR
          STRING 'CTBFETCH returned UNKNOWN ret-code'
              DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-EVALUATE.
      FETCH-ROW-PROCESSING-EXIT.
      EXIT.

```

## Usage

- CTBFETCH fetches result data. “Result data” is an umbrella term for the various types of data that a server can return to an application. These types of data include:
  - Regular rows.
  - Return parameters, including both message parameters and RPC return parameters.
  - Stored procedure status results.

CTBFETCH is used to fetch all of these types of data.

- Conceptually, result data is returned to an application in the form of one or more rows that make up a “result set.”

Regular row result sets can contain more than one row. For example, a regular row result set might contain a hundred rows. If array binding is specified for the data items in a regular row result set, then multiple rows can be fetched with a single call to CTBFETCH. The number of rows fetched are returned in the *ROWS-READ* argument.

Return parameters and status results, however, only contain a single row. For this reason, even if array binding is specified, only a single row of data is fetched.

- CTBRESULTS specifies the type of result available in the *RESULT-TYP* variable. CTBRESULTS must indicate a result type of CS-ROW-RESULT, CS-PARAM-RESULT, or CS-STATUS-RESULT before an application calls CTBFETCH.
- After calling CTBRESULTS, an application can do one of the following:
  - Process the result set by binding the result items and fetching the data, using CTBFETCH (optionally preceded by CTBDESCRIBE and CTBBIND).
  - Discard the result set, using CTBCANCEL.
- If an application does not cancel a result set, it must completely process the result set by repeatedly calling CTBFETCH as long as CTBFETCH continues to indicate that rows are available.

The simplest way to do this is in a loop that terminates when CTBFETCH fails to return either CS-SUCCEED or CS-ROW-FAIL. After the loop terminates, an application can check the CTBFETCH final return code to find out what caused the termination.

### Fetching regular rows

Regular rows can be fetched from the server one row at a time, or several rows at once.

- When fetching multiple rows, the number of rows to be fetched is indicated by the FMT-COUNT field in the DATAFMT structures used to bind the data items in the result set. Note that the FMT-COUNT field must have the same value for all CTBBIND calls for a result set.

If FMT-COUNT is 0 or 1, CTBFETCH fetches one row.

### Fetching return parameters

A return parameter result set contains either stored procedure return parameters or message parameters.

- A return parameter result set consists of a single row with a number of columns equal to the number of return parameters.

### Fetching a return status

A stored procedure return status result set consists of a single row with a single column, containing the status.

See also

#### *Related functions*

- CTBBIND on page 59
- CTBDESCRIBE on page 112
- CTBRESULTS on page 171

#### *Related documentation*

- Mainframe Connect Client Option and Server Option *Messages and Codes*

## CTBGETFORMAT

Description

Returns the user-defined format for a result column.

---

**Note** This function is used with requests to Adaptive Server only.

---

Syntax

```
COPY CTPUBLIC.  
01 COMMAND PIC S9(9) COMP SYNC.  
01 RETCODE PIC S9(9) COMP SYNC.
```



```
01 COLUMN-NUM PIC S9(9) COMP SYNC.
01 BUFFER PIC S9(9) or PIC X(9)
01 BUFFER-LEN PIC S9(9) COMP SYNC.
01 OUTLEN PIC S9(9) COMP SYNC.
```

CALL 'CTBGETFO' USING COMMAND RETCODE COLUMN-NUM BUFFER  
BUFFER-LEN OUTLEN.

## Parameters

*COMMAND*

(I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call.

*RETCODE*

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

*COLUMN-NUM*

(I) Number of the column for which the user-specified format is desired.

*COLUMN-NUM* refers to the select-list ID of the column. The first column in the select list of a select statement is column number 1, the second is column number 2, and so forth.

*BUFFER*

(O) Variable (“buffer”) in which CTBGETFORMAT places the requested information.

This argument is typically:

```
01 BUFFER PIC X(n) .
```

*BUFFER-LEN*

(I) Length, in bytes, of the buffer.

If *BUFFER-LEN* is too small to hold the requested information, CTBGETFORMAT sets *OUTLEN* to the length of the requested information, and returns CS-FAIL.

*OUTLEN*

(O) Length, in bytes, of the format string. *OUTLEN* is an integer variable where CTBGETFORMAT returns the total number of bytes being retrieved.

When the format string is larger than *BUFFER-LEN* bytes, an application uses this value to determine how many bytes are needed to hold the string.

If a format string is not associated with the specified column, CTBGETFORMAT sets *OUTLEN* to 0.

## Return value

CTBGETFORMAT returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.
TDS-INVALID-PARAMETER (-4)	One of the CTBGETFORMAT arguments contains an illegal value.

## Examples

The following code fragment demonstrates the use of CTBGETFORMAT. This sample is not part of any sample program, so the working storage section is included here.

```

01 CTX                PIC S9(9) COMP SYNC VALUE +0.
01 CON                PIC S9(9) COMP SYNC VALUE +0.
01 CMD                PIC S9(9) COMP SYNC VALUE +0.
01 RET                PIC S9(9) COMP SYNC VALUE +0.
01 RETCODE            PIC S9(9) COMP SYNC VALUE +0.
01 RESTYPE            PIC S9(9) COMP SYNC VALUE +0.
01 DATALEN           PIC S9(9) COMP SYNC VALUE +0.
01 COL-NUM            PIC S9(9) COMP SYNC VALUE IS 0.
01 FMT-BUFFER         PIC X(6) .
01 FMT-LEN            PIC S9(9) COMP SYNC VALUE IS 0.
01 SW-FETCH           PIC X(01) .
    88 NO-MORE-ROWS VALUE 'N'.
    88 MORE-ROWS     VALUE 'Y'.

01 STRLENPIC S9(9) COMP SYNC.
01 OUTLENPIC S9(9) COMP SYNC.
01 USER-DATAPIC X(30) .
01 USER-BUFPIC X(8) .
01 NUMROWSPIC S9(9) COMP SYNC.

PROCEDURE DIVISION.
P0.
.
.
.
RESULTS-PROCESSING.

* SET UP THE RESULTS DATA

    CALL 'CTBRESUL' USING CMD RETCODE RESTYPE.

* DETERMINE THE OUTCOME OF THE COMMAND EXECUTION

    EVALUATE RETCODE

```

WHEN CS-SUCCEED

\* DETERMINE THE TYPE OF RESULT RETURNED BY THE CURRENT REQUEST  
EVALUATE RESTYPE

\* PROCESS ROW RESULTS

WHEN CS-ROW-RESULT

PERFORM RESULT-GETFMT

PERFORM RESULT-CANCEL

PERFORM RESULT-ROW-PROCESSING

MOVE 'Y' TO SW-FETCH

PERFORM FETCH-ROW-PROCESSING UNTIL NO-MORE-ROWS

RESULT-ROW-PROCESSING.

\* FOR EACH COLUMN, BIND THE RESULT

PERFORM BIND-ROW-PROCESSING.

RESULT-GETFMT.

MOVE 1 TO COL-NUM.

MOVE LENGTH OF FMT-BUFFER TO FMT-LEN.

CALL 'CTBGETFO' USING CMD RETCODE COL-NUM FMT-BUFFER FMT-LEN  
FMT-LEN OUTLEN.

IF RETCODE NOT EQUAL CS-SUCCEED

STRING 'CTBGETFO FAILED' DELIMITED BY SIZE INTO MSGSTR

PERFORM PRINT-MSG.

RESULT-CANCEL.

CALL 'CTBCANCE' USING CON RETCODE CMD CS-CANCEL-ALL  
CS-UNUSED NUMROWS.

IF RETCODE NOT EQUAL CS-SUCCEED

STRING 'CTBCANCEL FAILED' DELIMITED BY SIZE INTO MSGSTR

PERFORM PRINT-MSG.

#### Usage

- CTBGETFORMAT returns the user-defined format, if any, for a result column. It indicates how the field should be formatted on screen.
- An application can call CTBGETFORMAT after CTBRESULTS indicates results of type CS-ROW-RESULT.
- For a description of how to add user-defined formats to Adaptive Server databases or Open Servers, see the Mainframe Connect Server Option *Installation and Administration Guide*.

#### See also

*Related functions*

- CTBBIND on page 59

- CTBDESCRIBE on page 112

## CTBINIT

Description	Initializes Client-Library.
Syntax	COPY CTPUBLIC. 01 CONTEXT PIC S9(9) COMP SYNC. 01 RETCODE PIC S9(9) COMP SYNC. 01 VERSION PIC S9(9) COMP SYNC.  CALL 'CTBINIT' USING CONTEXT RETCODE VERSION.
Parameters	<p><i>CONTEXT</i></p> <p>(I) A context structure. The context structure is defined in the program call CSBCTXALLOC. If this value is invalid or nonexistent, CTBINIT fails.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.</p> <p><i>VERSION</i></p> <p>(I) Version of Client-Library behavior that the application expects. The following table lists the symbolic values that are legal for <i>VERSION</i>:</p>

Value	Meaning	Supported features
CS-VERSION-46	Application communicates with a version 4.6 Adaptive Server.	RPCs.
CS-VERSION-50	Application communicates with a version 10.0 Adaptive Server and above.	RPCs.

Return value CTBINIT returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
TDS-WRONG-STATE (-6)	Program is in the wrong communication state to issue this call.  The most likely cause is that this context already initiated.

Examples The following code fragment demonstrates the use of CTBINIT. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```
*****
*      PROGRAM INITIALIZATION *
*****
          MOVE C-N      TO NO-MORE-MSGS-SW.
```

```
MOVE C-N      TO NO-ERRORS-SW.
MOVE C-Y      TO SW-DIAG.
COMPUTE PAGE-CNT = PAGE-CNT + 1.
PERFORM GET-SYSTEM-TIME.
MOVE LOW-VALUES TO A5PANELO.
MOVE -1       TO SERVERL.
GET-INPUT-AGAIN.
PERFORM DISPLAY-INITIAL-SCREEN.
PERFORM GET-INPUT-DATA.
*****
*   ALLOCATE A CONTEXT STRUCTURE *
*****
MOVE ZERO TO CSL-CTX-HANDLE.
CALL 'CSBCTXAL' USING CS-VERSION-50
                    CSL-RC
                    CSL-CTX-HANDLE.
IF CSL-RC NOT EQUAL CS-SUCCEEDED
THEN
    MOVE SPACES TO MSGSTR
    STRING 'CSBCTXAL failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF.
*****
*   INITIALIZE THE CLIENT-LIBRARY *
*****
CALL 'CTBINIT' USING CSL-CTX-HANDLE
                    CSL-RC
                    CS-VERSION-50.
IF CSL-RC NOT EQUAL CS-SUCCEEDED
THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBINIT failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF.
PERFORM PROCESS-INPUT.
PERFORM QUIT-CLIENT-LIBRARY.
GOBACK.
```

## Usage

- CTBINIT initializes Client-Library. It sets up internal control structures and defines the version of Client-Library behavior that an application expects. Client-Library provides the requested behavior, regardless of the actual version of Client-Library in use.

- CTBINIT must be the first Client-Library routine call after CSBCTXALLOC. Other Client-Library routines fail if they are called before CTBINIT.
- Because an application calls CTBINIT before it sets up error handling, an application must check the CTBINIT return code to detect failure.
- It is not an error for an application to call CTBINIT multiple times. Some applications cannot guarantee which of several modules executes first. In such a case, each module should contain a call to CTBINIT.

See also

*Related functions*

- CSBCTXALLOC on page 194
- CTBEXIT on page 138

## CTBPARAM

Description	Defines a command parameter.
Syntax	<pre>COPY CTPUBLIC. 01 COMMAND PIC S9(9) COMP SYNC. 01 RETCODE PIC S9(9) COMP SYNC. 01 DATAFMT     05 FMT-NAME PIC X(132).     05 FMT-NAMELEN PIC S9(9) COMP SYNC.     05 FMT-TYPE PIC S9(9) COMP SYNC.     05 FMT-FORMAT PIC S9(9) COMP SYNC.     05 FMT-MAXLEN PIC S9(9) COMP SYNC.     05 FMT-SCALE PIC S9(9) COMP SYNC.     05 FMT-PRECIS PIC S9(9) COMP SYNC.     05 FMT-STATUS PIC S9(9) COMP SYNC.     05 FMT-COUNT PIC S9(9) COMP SYNC.     05 FMT-UTYPE PIC S9(9) COMP SYNC.     05 FMT-LOCALE PIC S9(9) COMP SYNC. 01 DATA type 01 DATALEN PIC S9(9) COMP SYNC. 01 INDICATOR PIC S9(4) COMP SYNC.  CALL 'CTBPARAM' USING COMMAND RETCODE DATAFMT DATA DATALEN INDICATOR.</pre>
Parameters	<p><i>COMMAND</i></p> <p>(I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call.</p> <p><i>RETCODE</i></p> <p>(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.</p> <p><i>DATAFMT</i></p> <p>(I) A structure that contains a description of the parameter. This structure is also used by CTBBIND, CTBDESCRIBE, and CSBCONVERT and is explained in “DATAFMT structure” on page 26.</p> <p>Table 3-13 lists the fields in the DATAFMT structure, indicates whether or when they are used by CTBPARAM, and contains general information about the fields.</p> <p>For specific information on how to set these fields when defining a parameter for a particular kind of command, see the charts in Table 3-13.</p>

---

**Note** The programmer is responsible for adhering to these rules. Client-Library does not enforce them.

---



**Table 3-13: Fields in the DATAFMT structure for CTBPARAM**

When this field	Is used in this condition	Set the field to
FMT-NAME	When defining parameters for all supported commands.	<p>The name of the parameter being defined.</p> <p>If FMT-NAMELEN is 0, the parameter is considered to be unnamed. Unnamed parameters are interpreted positionally. It is an error to mix named and unnamed parameters in a single command.</p> <hr/> <p><b>Note</b> When sending parameters to an Adaptive Server, FMT-NAME must begin with the “@” symbol, which prefixes all Adaptive Server stored procedure parameter names.</p> <hr/> <p>When sending parameters with language requests, this must be the variable name as it appears in the language string. Transact-SQL names begin with the colon (:) symbol.</p>
FMT-NAMELEN	When defining parameters for all supported commands.	<p>The length, in bytes, of FMT-NAME.</p> <p>If FMT-NAMELEN is 0, the parameter is considered to be unnamed.</p>
FMT-TYPE	When defining parameters for all supported commands.	The datatype of the parameter value. All datatypes listed under “Datatypes” on page 30 are valid.
FMT-FORMAT	Not used (CS-FMT-UNUSED).	Not applicable.
FMT-MAXLEN	When defining non-fixed-length return parameters for RPCs; otherwise CS-UNUSED.	<p>The maximum length, in bytes, of the data returned in this parameter.</p> <p>For character or binary data, FMT-MAXLEN must represent the total length of the return parameter, including any space required for special terminating bytes, with this exception: when the parameter is a VARYCHAR datatype such as the DB2 VARCHAR, FMT-MAXLEN does not include the length of the “LL” length specification.</p> <p>For Sybase-decimal and Sybase-numeric, set FMT-MAXLEN to 35.</p> <p>If the parameter is non-return, if FMT-TYPE is fixed-length, or if the application does not need to restrict the length of return parameters, set FMT-MAXLEN to CS-UNUSED.</p>
FMT-SCALE	Used for packed decimal, Sybase-decimal, and Sybase-numeric datatypes.	The number of digits after the decimal point.

When this field	Is used in this condition	Set the field to
FMT-PRECIS	Used for packed decimal, Sybase-decimal, and Sybase-numeric datatypes.	The total number of digits before and after the decimal point.
FMT-STATUS	When defining parameters for all types of commands except message commands.	The type of parameter being defined. One of the following values: <ul style="list-style-type: none"> <li>CS-INPUTVALUE - The parameter is an input parameter value for a non-return RPC parameter or a language request parameter.</li> <li>CS-RETURN - The parameter is a return parameter.</li> </ul>
FMT-COUNT	Not used (CS-FMT-UNUSED).	Not applicable.
FMT-UTYPE	Only when defining a parameter that has an Adaptive Server user-defined datatype; otherwise CS-UNUSED.	The user-defined datatype of the parameter, if any. FMT-UTYPE is set in addition to (not instead of) DATATYPE.  <b>Note</b> This field is used for datatypes defined at the server, not for Open Client user-defined datatypes.
FMT-LOCALE	Not used (CS-FMT-UNUSED).	LOW-VALUES.

**DATA**

Variable that contains the parameter data.

To indicate a parameter value of LOW-VALUES, assign *INDICATOR* a value of -1.

If *INDICATOR* is -1, *DATA* and *DATA-LEN* are ignored. For example, an application might pass null parameters (containing LOW-VALUES) to a stored procedure or transaction that assigns default values to null input parameters.

**DATA-LEN**

The length, in bytes, of the parameter data. For Sybase-numeric and Sybase-decimal, set *DATA-LEN* to 35.

**INDICATOR**

An integer variable used to indicate a parameter value of LOW-VALUES.

To indicate that a parameter is null, assign *INDICATOR* a value of -1.

If *INDICATOR* is -1, *DATA* and *DATA-LEN* are ignored.

Return value

CTBPARAM returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.

## Examples

The following code fragment illustrates the use of CTBPARAM.

It is taken from the sample program SYCTSAR5 in Appendix B, "Sample RPC Application."

```

*****
* INITIATE THE STORED PROCEDURE "SYR2". THE DATA WILL BE *
* RETURNED FROM THE TABLE SYBASE.SAMPLETB. THIS CAN EITHER *
* BE A DB2 OR AN Adaptive SERVER TABLE DEPENDING ON WHETHER*
* THE RPC IS SENT TO A CICS REGION OR A Adaptive SERVER. *
*****

MOVE LOW-VALUES TO CMDSTR.
MOVE 4          TO INTARG.
STRING 'SYR2' DELIMITED BY SIZE INTO CMDSTR.

CALL 'CTBCOMMA' USING CSL-CMD-HANDLE
                        CSL-RC
                        CS-RPC-CMD
                        CMDSTR
                        INTARG
                        CS-UNUSED.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCOMMAND failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* SET UP THE RPC PARAMETERS *
*****

MOVE '@parm1'      TO NM-PARM.
MOVE 6             TO NMLEN-PARM.
MOVE CS-FMT-NULLTERM TO FORMAT-PARM.
MOVE CS-RETURN     TO FMTSTATUS-PARM.
MOVE CS-INT-TYPE   TO DATATYPE-PARM.
MOVE LENGTH OF PARM1 TO DATALEN.
MOVE 0             TO PARM1.

```

```
CALL 'CTBPARAM' USING CSL-CMD-HANDLE
                        CSL-RC
                        DATAFMT-PARM
                        PARM1
                        DATALEN
                        INDIC.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBPARAM CS-INT-TYPE parm1 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
MOVE '@parm2'          TO NM-PARM.
MOVE 6                 TO NMLEN-PARM.
MOVE CS-FMT-NULLTERM   TO FORMT-PARM.
MOVE CS-INPUTVALUE     TO FMTSTATUS-PARM.
MOVE CS-VARCHAR-TYPE   TO DATATYPE-PARM.
MOVE PF-DEPT           TO PARR-RET.
MOVE PF-DEPT-SIZE     TO DATALEN.
MOVE 255               TO MAXLENGTH-PARM.
```

```
CALL 'CTBPARAM' USING CSL-CMD-HANDLE
                        CSL-RC
                        DATAFMT-PARM
                        PARM2
                        DATALEN
                        INDIC.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBPARAM CS-VARCHAR-TYPE parm2 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* SEND THE COMMAND AND THE PARAMETERS *
*****
```

```

CALL 'CTBSEND' USING CSL-CMD-HANDLE
                        CSL-RC.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBSEND failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

SEND-PARAM-EXIT.
EXIT.

```

### Usage

- An application calls CTBCOMMAND to initiate a language request, RPC or message command.
- An application calls CTBPARAM once for each parameter that is sent with the current RPC. It describes each parameter. That description is forwarded to the procedure or transaction called.
- CTBPARAM defines parameters for the following types of commands:
  - Language requests
  - RPCs
- A language request requires input parameter values when the text of the language request contains host variables.
- Parameters must be described by CTBPARAM in the same order in which they are sent to the server. The first CTBPARAM call describes the first parameter, the second CTBPARAM call describes the second parameter, and so on, until all parameters are described and sent.

#### Defining arguments for language requests

An application calls CTBPARAM with FMT-STATUS as CS-INPUTVALUE to define a parameter value for a language request containing variables.

- A language request can have up to 255 parameters.

The following fields in the DATAFMT structure take special values when describing a parameter for a language request. These are listed in Table 3-14.

**Table 3-14: DATAFMT fields for language request parameters with CTBPARAM**

Field	Value
NAME	The variable name as it appears in the language string. Transact-SQL names begin with the colon (:) character.
FMT-STATUS	CS-INPUTVALUE
All other fields	Standard CTBPARAM values.

#### Defining arguments for RPCs

An application calls CTBPARAM with FMT-STATUS as CS-RETURN to define a return parameter for an RPC, and calls CTBPARAM with FMT-STATUS as CS-INPUTVALUE to define a non-return parameter.

- An application can call a stored procedure or transaction in two ways:
  - By sending a language request
  - By issuing an RPC. See “Remote procedure calls (RPCs)” on page 46 for a discussion of the differences between these techniques.
- To send an RPC, a Client-Library application performs the following steps:
  - a Calls CTBCOMMAND to initiate the request.
  - b Calls CTBPARAM once for each parameter that is being passed to the remote procedure.
  - c Calls CTBSEND to send the request to the server. One CTBSEND forwards the RPC with all defined parameters; the application does not call CTBSEND separately for each parameter.
- An RPC can have up to 255 parameters.
- The following fields in the DATAFMT structure take special values when describing an RPC parameter. These are listed in Table 3-15.

**Table 3-15: DATAFMT fields for RPC parameters with CTBPARAM**

Field	Value
FMT-NAME	When sending parameters to an Adaptive Server, FMT-NAME must begin with the “@” symbol, which prefixes all Adaptive Server stored procedure parameter names.
FMT-MAXLEN	The maximum length of data to be returned by the server. Set to CS-UNUSED if the parameter is non-return, if FMT-TYPE is fixed-length, or if the application does not need to restrict the length of return parameters.
FMT-STATUS	CS-RETURN to indicate that the parameter is a return parameter. CS-INPUTVALUE to indicate that the parameter is not a return parameter.

Field	Value
All other fields	Standard CTBPARAM values.

Table 3-16 lists a summary of arguments for CTBPARAM.

**Table 3-16: Summary of arguments (CTBPARAM)**

Command	FMT-STATUS value	DATA, DATA-LEN value
Language request	CS-INPUTVALUE	The parameter value and length.
RPC (return parameters)	CS-RETURN	The parameter value and length.
RPC (non-return parameters)	CS-INPUTVALUE	The parameter value and length.

See also

*Related functions*

- CTBCOMMAND on page 85
- CTBSEND on page 176

## CTBREMOTEPWD

Description Defines or clears passwords to be used for server-to-server connections.

Syntax

COPY CTPUBLIC.

```
01 CONNECTION          PIC S9(9) COMP SYNC.
01 RETCODE             PIC S9(9) COMP SYNC.
01 ACTION              PIC S9(9) COMP SYNC.
01 SERVERNAME          PIC X(30).
01 SRV-LEN             PIC S9(9) COMP SYNC.
01 SRV-BLANKSTRIP     PIC S9(9) COMP SYNC.
01 PASSWD              PIC X(30).
01 PWD-LEN             PIC S9(9) COMP SYNC.
01 PWD-BLANKSTRIP     PIC S9(9) COMP SYNC.
```

```
CALL 'CTBREMOT' USING CONNECTION RETCODE ACTION
SERVERNAME SRV-LEN SRV-BLANKSTRIP PASSWD PWD-LEN PWD-
BLANKSTRIP.
```

Parameters

*CONNECTION*

(I) Handle for this connection. This connection handle must already be allocated with CTBCONALLOC.

Remote passwords can only be defined for a connection before it is open. Passwords defined after a connection is open are ignored.

**RETCODE**

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

**ACTION**

(I) Action to be taken by this call. *ACTION* is an integer variable that indicates the purpose of this call. *ACTION* can be any of the following symbolic values:

<b>Value</b>	<b>Meaning</b>
CS-SET (34)	Sets the remote password.
CS-CLEAR (35)	Clears all remote passwords specified for this connection by assigning LOW-VALUES to SERVERNAME and PASSWD.

**SERVERNAME**

(I) Name of the server for which the password is being defined. This is the name by which the server is known in the Server Path Table.

If *ACTION* is CS-CLEAR, *SERVERNAME* will default to LOW-VALUES.

If *SERVERNAME* is LOW-VALUES, the specified password will be considered a “universal” password, to be used with any server that does not have a password explicitly specified for it.

**SERVERNAME-LEN**

(I) Length, in bytes, of *SERVERNAME*. To use the default “universal” password, assign CS-NULL-STRING to this argument. To indicate that the value is terminated at the last non-blank character, assign CS-TRUE to *SRVBLANKSTRIP*.

**SRVBLANKSTRIP**

(I) Blank termination indicator. Indicates whether the value in the buffer is terminated at the last non-blank character. Assign this argument one of the following symbolic values:

<b>Value</b>	<b>Meaning</b>
CS-TRUE (1)	Trailing blanks are stripped. The value in the buffer ends at the last non-blank character.
CS-FALSE (0)	Trailing blanks are not stripped. They are included in the value.



**PASSWD**

(I) Password being installed for remote logins to the server named in *SERVERNAME*.

If *ACTION* is CS-CLEAR, *PASSWD* is passed as LOW-VALUES, and the password defaults to the one set for this connection in CTBCONPROPS, if any.

**PASSWD-LEN**

(I) Length, in bytes, of *PASSWD*. To indicate that the value is terminated at the last non-blank character, assign CS-TRUE to *PWDBLANKSTRIP*.

**PWDBLANKSTRIP**

(I) Blank stripping indicator. Indicates whether the value of the password is terminated at the last non-blank character.

Assign this argument one of the following symbolic values:

Value	Meaning
CS-TRUE (1)	Trailing blanks are stripped. The value in the buffer ends at the last non-blank character.
CS-FALSE (0)	Trailing blanks are not stripped. They are included in the value.

Return value

CTBREMOTEPWD returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	Results are available for processing.
CS-FAIL (-2)	The routine failed.
TDS-INVALID-PARAMETER (-4)	One or more of the CTBREMOTEPWD arguments contains an illegal value.  Likely causes for this code are: <ul style="list-style-type: none"> <li>• Erroneous value for <i>ACTION</i>. <i>ACTION</i> cannot be CS-GET for CTBREMOTEPWD.</li> <li>• Erroneous value for a length argument. Length values cannot be negative numbers.</li> </ul>
TDS-SOS (-257)	Memory shortage. The operation failed.

Examples

The following code fragment demonstrates the use of CTBREMOTEPWD. This sample is not part of any sample program, so the Working Storage section is included here.

```

01 CTX                                PIC S9(9) COMP SYNC VALUE +0.
   01 CON                              PIC S9(9) COMP SYNC VALUE +0.
   01 CMD                              PIC S9(9) COMP SYNC VALUE +0.

```

```
01 RETCODE                PIC S9(9) COMP SYNC VALUE +0.
01 USER                   PIC X(30) .
01 REM-PWD                PIC X(30) .
01 REM-PWD-LEN            PIC S9(9) COMP SYNC VALUE IS 0.
01 STRLEN                 PIC S9(9) COMP SYNC.
01 SERVRNAME              PIC X(30) .
01 USER-DATA              PIC X(30) .
01 I                      PIC S9(9) COMP SYNC.
01 I2                     PIC S9(9) COMP SYNC VALUE IS 0.
01 DISP-MSG.
  05 TEST-CASE            PIC X(10) VALUE IS 'RPC SAMPLE'.
  05 FILLER                PIC X(4) VALUE IS SPACES.
  05 MSG.
    10 SAMP-LIT           PIC X(3) .
    10 SAMP-RC           PIC -ZZZ9.
    10 FILLER            PIC X(3) VALUE IS SPACES.
    10 MSGSTR            PIC X(40) VALUE IS SPACES.
```

PROCEDURE DIVISION.

P0.

\* SET THE REMOTE PASSWORD

```
MOVE LOW-VALUES TO SERVRNAME.
STRING 'server2' DELIMITED BY SIZE INTO SERVRNAME.
MOVE 7 TO STRLEN.
STRING 'passwd2' DELIMITED BY SIZE INTO REM-PWD.
MOVE 7 TO REM-PWD-LEN.
CALL 'CTBREMOT' USING CON RETCODE CS-SET SERVRNAME STRLEN
                  CS-FALSE REM-PWD REM-PWD-LEN CS-FALSE.
IF RETCODE NOT EQUAL CS-SUCCEED
  MOVE SPACES TO MSGSTR
  STRING 'CTBREMOT FAILED' DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG.
```

```
MOVE LOW-VALUES TO REM-PWD.
CALL 'CTBREMOT' USING CON RETCODE CS-GET SERVRNAME STRLEN
                  CS-FALSE REM-PWD REM-PWD-LEN CS-FALSE.
IF RETCODE NOT EQUAL CS-SUCCEED
  MOVE SPACES TO MSGSTR
  STRING 'CTBREMOT FAILED' DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG.
```

```
MOVE LOW-VALUES TO SERVRNAME.
STRING 'mystring-sun4' DELIMITED BY SIZE INTO SERVRNAME.
MOVE 10 TO STRLEN.
CALL 'CTBCONN' USING CON RETCODE SERVRNAME STRLEN CS-FALSE.
```

```

IF RETCODE NOT EQUAL CS-SUCCEED
  MOVE SPACES TO MSGSTR
  STRING 'CTBCONN FAILED' DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG
  PERFORM ALLDONE.

```

## Usage

- A Transact-SQL language command, stored procedure, or transaction running on one server can call a stored procedure or transaction located on another server. To accomplish this server-to-server communication, the first server, to which an application connected through CTBCONNECT, actually logs into the second, remote server, performing a server-to-server remote procedure call.

CTBREMOTEPWD allows an application to specify the password to be used when the first server logs into the remote server.

- Multiple passwords can be specified, one for each server that the first server might need to log into. Each password must be defined with a separate call to CTBREMOTEPWD.
- If an application does not specify a remote password for a particular server, the password defaults to the password set for this connection through CTBCONPROPS, if any. If a password is not defined, the password is set to LOW-VALUES. If an application user generally has the same password on different servers, this default behavior can be sufficient.
- Remote passwords are stored in an internal buffer, which is only 255 bytes long. Each password entry in the buffer consists of the password itself, the associated server name, and two extra bytes. If the addition of a password to this buffer would cause overflow, CTBREMOTEPWD returns CS-FAIL and generates a Client-Library error message that indicates the problem.
- Define remote passwords before calling CTBCONNECT to create an active connection. It is an error to call CTBREMOTEPWD to define a remote password for a connection that is already open.
- An application can call CTBREMOTEPWD to clear remote passwords for a connection at any time.

## See also

*Related functions*

- CTBCONNECT on page 101
- CTBCONPROPS on page 104

## CTBRESINFO

Description Returns result set information.

Syntax COPY CTPUBLIC.

```
01 COMMAND      PIC S9(9) COMP SYNC.
01 RETCODE      PIC S9(9) COMP SYNC.
01 RESULT-TYP   PIC S9(9) COMP SYNC.
01 BUFFER       PIC S9(9)
01 BUFFER-LEN   PIC S9(9) COMP SYNC.
01 OUTLEN       PIC S9(9) COMP SYNC.
```

CALL 'CTBRESIN' USING COMMAND RETCODE RESULT-TYP BUFFER  
BUFFER-LEN OUTLEN.

Parameters

*COMMAND*

(I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call.

*RETCODE*

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under "Return value," in this section.

*RESULT-TYP*

(I) Type of information to return. Assign this argument one of the following values:

Value	Meaning
CS-ROW-COUNT (800)	The number of rows affected by the current command.
CS-CMD-NUMBER (801)	The number of the command that generated the current result set.
CS-NUMDATA (803)	The number of items in the current result set.

*BUFFER*

(O) Variable ("buffer") where CTBRESINFO returns the requested information.

This argument is typically:

```
01 BUFFER      PIC S9(9) COMP SYNC.
```

*BUFFER-LEN*

(I) Length, in bytes, of the buffer.

If the returned value is longer than *BUFFER-LEN*, CTBRESINFO sets *OUTLEN* to the length of the requested information and returns CS-FAIL.

*OUTLEN*

(O) Length, in bytes, of the retrieved information. *OUTLEN* is an integer variable where CTBRESINFO returns the length of the information being retrieved.

If the retrieved information is larger than *BUFFER-LEN* bytes, an application uses the value of *OUTLEN* to determine how many bytes are needed to hold the information.

Return value           CTBRESINFO returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	Results are available for processing.
CS-FAIL (-2)	The routine failed.  CTBRESINFO returns CS-FAIL if the requested information is larger than <i>BUFFER-LEN</i> bytes.

## Examples

The following code fragment demonstrates the use of CTBRESINFO. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```

*=====
*==
*== Subroutine to process result rows
*==
*=====
      RESULT-ROW-PROCESSING.

      CALL 'CTBRESIN' USING CSL-CMD-HANDLE,
                          CSL-RC,
                          CS-NUMDATA,
                          RF-NUMDATA,
                          RF-NUMDATA-SIZE,
                          CF-COL-LEN.

      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBRESINFO failed' DELIMITED BY SIZE
                                     INTO MSGSTR

          PERFORM PRINT-MSG
          PERFORM ALL-DONE
      END-IF.

      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.

```

```

*****
* display number of connections *
*****

      MOVE CF-MAXCONNECT    TO OR2-MAXCONNECT.
      MOVE OUTPUT-ROW-STR2 TO RSLTNO (FF-ROW-NUM) .
      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2 .

*****
* display the number of columns *
*****

      MOVE RF-NUMDATA      TO OR4-NUMDATA.
      MOVE OUTPUT-ROW-STR4 TO RSLTNO (FF-ROW-NUM) .

      IF RF-NUMDATA NOT EQUAL 2
      THEN
          STRING 'CTBRESINFO returned wrong # of parms' DELIMITED
              BY SIZE INTO MSGSTR

          PERFORM PRINT-MSG
          PERFORM ALL-DONE
      END-IF.

      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2 .

```

## Usage

- CTBRESINFO returns information about the current result set or the current command. The current command is defined as the request that generated the current result set.
- A result set is a collection of a single type of result data. Result sets are generated by requests. For more information on result sets, see CTBRESULTS on page 171 and “Results” on page 48.

### Retrieving the command number for the current result set

To determine the number of the command that generated the current result set, call CTBRESINFO with *RESULT-TYP* as CS-CMD-NUMBER.

- Client-Library keeps track of the command number by counting the number of times CTBRESULTS returns CS-CMD-DONE.

An application’s first call to CTBRESULTS following a CTBSEND call sets the command number to 1. The command number remains 1 until CTBRESULTS returns CS-CMD-DONE. The next time the application calls CTBRESULTS, the command number is incrementally increased to 2. The command number continues to be increased by 1 each time CTBRESULTS is called after returning CS-CMD-DONE.

- CS-CMD-NUMBER is useful in the following cases:
  - To determine the SQL command within a language request that generated the current result set.
  - To determine the select command in a stored procedure or transaction that generated the current result set.
- A language request contains a string of text. This text represents one or more SQL commands or other language request statements. If the application is sending a language request, “command number” refers to the number of the statement in the language request.

For example, the following Transact-SQL string represents three Transact-SQL commands—two select statements and one insert:

```
select * from authors
select * from titles
insert newauthors
select * from authors
where city = "San Francisco"
```

The two select statements can generate result sets. In this case, the command number that CTBRESINFO returns can be from 1 to 3, depending on when CTBRESINFO is called.

---

**Note** When sending SQL strings to DB2, remember to use semicolons (;) to separate SQL statements.

---

- Inside stored procedures or transactions, only select statements cause the command number to be incremented. If a stored procedure or transaction contains seven SQL commands, three of which are select statements, the command number that CTBRESINFO returns can be any integer from 1 to 3, depending on which select statement generated the current result set.

#### Retrieving the number of result data items

To determine the number of result data items in the current result set, call CTBRESINFO with *RESULT-TYP* as CS-NUMDATA.

- Results sets contain result data items. Row result sets contain columns, a parameter result set contains parameters, and a status result set contains a status. The columns, parameters, and status are known as result data items.

#### Retrieving the number of rows for the current command

To determine the number of rows affected by the current command, call CTBRESINFO with *RESULT-TYP* as CS-ROW-COUNT.

- If the current command is one that does not return rows—for example, a language command containing an insert statement—an application can get the row count immediately after CTBRESULTS returns CS-CMD-SUCCEED.
- If the current command does return rows:
  - An application can get a total row count after processing all of the rows.
  - An application can get an intermediate row count any time after CTBRESULTS indicates that results are available. An intermediate row count is equivalent to the number of rows that have been fetched so far.
- If the command is one that executes a stored procedure or transaction—for example a Transact-SQL exec language command or a remote procedure call—CTBRESINFO returns either the number of rows returned by the latest select statement executed by the stored procedure or transaction, or CS-NO-COUNT if the stored procedure or transaction does not execute any select statements. A stored procedure or transaction that does not contain any select statements can execute a select by calling another stored procedure or transaction that contains a select statement.
- CTBRESINFO returns CS-NO-COUNT if any of the following are true:
  - The SQL command fails for any reason, such as a syntax error.
  - The command is one that *never* affects rows, such as a Transact-SQL print command.
  - The command executes a stored procedure or transaction that does not execute any select statements.

The following arguments listed in Table 3-17 on page 170 are returned to *RESULT-TYP* after CTBRESULTS indicates that results are present.

**Table 3-17: Summary of arguments (CTBRESINFO)**

<b>RESULT-TYP</b>	<b>CTBRESINFO returns</b>	<b>BUFFER value</b>
CS-ROW-COUNT (800)	The number of rows affected by the current command.	An integer value.
CS-CMD-NUMBER (801)	The number of the command that generated the current result set.	An integer value.
CS-NUMDATA (803)	The number of items in the current result set.	An integer value.



See also

*Related functions*

- CTBCMDPROPS on page 81
- CTBCONPROPS on page 104
- CTBRESULTS on page 171

## CTBRESULTS

Description	Sets up result data to be processed.
Syntax	COPY CTPUBLIC. 01 COMMAND PIC S9(9) COMP SYNC. 01 RETCODE PIC S9(9) COMP SYNC. 01 RESULT-TYP PIC S9(9) COMP SYNC. CALL 'CTBRESUL' USING COMMAND RETCODE RESULT-TYP.
Parameters	<p><i>COMMAND</i> (I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call.</p> <p><i>RETCODE</i> (O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.</p> <p><i>RESULT-TYP</i> (O) Variable containing the result type. CTBRESULTS returns to this variable a symbolic value that indicates the type of result returned by the current request. The result type can be any of the following symbolic values listed in Table 3-18.</p>

**Table 3-18: Values for RESULT-TYP (CTBRESULTS)**

Value	Meaning	Result produced
CS-ROW-RESULT (4040)	Regular row results arrived.	One or more rows of tabular data.
CS-PARAM-RESULT (4042)	Return parameter results arrived.	A single row of return parameters.
CS-STATUS-RESULT (4043)	Stored procedure return status results arrived.	A single row containing a single status.
CS-CMD-DONE (4046)	The results of the request processed completely.	Not applicable.

Value	Meaning	Result produced
CS-CMD-SUCCEED (4047)	A request that returns no data, such as a language request containing an insert statement, processed successfully.	No results.
CS-CMD-FAIL (4048)	The server encountered an error while executing the request. This value can indicate that the connection failed or was terminated.	No results.

Return value                    CTBRESULTS returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	A result set is available for processing.
CS-END-RESULTS (-205)	No more result sets are available for processing.
CS-FAIL (-2)	The routine failed.
CS-CANCELLED (-202)	Results were cancelled.

Examples                        The following code fragment demonstrates how CTBRESULTS can describe a result row for a language request. It is taken from the sample program SYCTSAA5 in Appendix A, "Sample Language Requests."

```

*=====
*==
*== Subroutine to process result
*==
*=====
RESULTS-PROCESSING.
*****
* SET UP THE RESULTS DATA *
*****
      CALL 'CTBRESUL' USING CSL-CMD-HANDLE
                          CSL-RC
                          RESTYPE.
*****
* DETERMINE THE OUTCOME OF THE COMMAND EXECUTION *
*****
      EVALUATE CSL-RC
      WHEN CS-SUCCEED
*****
* DETERMINE THE TYPE OF RESULT RETURNED BY THE CURRENT REQUEST *
*****
      EVALUATE RESTYPE
*****
* PROCESS ROW RESULTS *
*****

```

```

        WHEN CS-ROW-RESULT
        MOVE LOW-VALUES TO A5PANELO
        PERFORM RESULT-ROW-PROCESSING
        MOVE 'Y' TO SW-FETCH
        PERFORM FETCH-ROW-PROCESSING UNTIL NO-MORE-ROWS
*****
* PROCESS PARAMETER RESULTS - THERE SHOULD BE NO PARAMETERS *
* TO PROCESS *
*****
        WHEN CS-PARAM-RESULT
        MOVE 'Y' TO SW-FETCH
*****
* PROCESS STATUS RESULTS - THE STORED PROCEDURE STATUS RESULT *
* WILL NOT BE PROCESSED IN THIS EXAMPLE *
*****
        WHEN CS-STATUS-RESULT
        MOVE 'Y' TO SW-FETCH
*****
* PRINT AN ERROR MESSAGE IF THE SERVER ENCOUNTERED AN ERROR *
* WHILE EXECUTING THE REQUEST *
*****
        WHEN CS-CMD-FAIL
        STRING
            'CTBRESUL returned CS-CMD-FAIL restype'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
*****
* PRINT A MESSAGE FOR SUCCESSFUL COMMANDS THAT RETURNED NO DATA *
* (OPTIONAL) *
*****
        WHEN CS-CMD-SUCCEED
        STRING
            'CTBRESUL returned CS-CMD-SUCCEED restype'
            DELIMITED BY SIZE INTO MSGSTR
*****
* PRINT A MESSAGE FOR REQUESTS THAT HAVE BEEN PROCESSED *
* SUCCESSFULLY (OPTIONAL) *
*****
        WHEN CS-CMD-DONE
        STRING 'CTBRESUL returned CS-CMD-DONE restype'
            DELIMITED BY SIZE INTO MSGSTR
        WHEN OTHER
        STRING 'CTBRESUL returned UNKNOWN restype'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        MOVE 'N' TO SW-RESULTS

```

```
                END-EVALUATE
*****
* PRINT AN ERROR MESSAGE IF THE CTBRESULTS CALL FAILED *
*****
                WHEN CS-FAIL
                    MOVE 'N' TO SW-RESULTS
                    STRING 'CTBRESUL returned CS-FAIL ret-code'
                        DELIMITED BY SIZE INTO MSGSTR
                    PERFORM PRINT-MSG
*****
* DROP OUT OF THE RESULTS LOOP IF NO MORE RESULT SETS ARE *
* AVAILABLE FOR PROCESSING OR IF THE RESULTS WERE CANCELLED *
*****
                WHEN CS-END-RESULTS
                    MOVE 'N' TO SW-RESULTS
                WHEN CS-CANCELLED
                    MOVE 'N' TO SW-RESULTS
                WHEN OTHER
                    MOVE 'N' TO SW-RESULTS
                    STRING 'CTBRESUL returned UNKNOWN ret-code'
                        DELIMITED BY SIZE INTO MSGSTR
                    PERFORM PRINT-MSG
                END-EVALUATE.
                MOVE 0 TO RESTYPE.
                RESULTS-PROCESSING-EXIT.
                EXIT.
```

## Usage

- CTBRESULTS tells the application what kind of results returned and sets up result data for processing. An application calls CTBRESULTS after sending a request to the server through CTBSEND and before binding and retrieving the results of that request (if any) with CTBBIND and CTBFETCH.
- “Result data” is an umbrella term for all the types of data that a server can return to an application:
  - Regular rows
  - Return parameters
  - Stored procedure return status

CTBRESULTS is used to set up all of these types of results for processing.

- Result data is returned to an application in the form of result sets. A result set includes only a single type of result data. For example, a regular row result set contains only regular rows, and a return parameter result set contains only return parameters.

### The *CTBRESULTS* loop

- Because a request can generate multiple result sets, an application must call *CTBRESULTS* as long as it continues to return *CS-SUCCEED*, indicating that results are available. The simplest way to do this is in a loop that terminates when *CTBRESULTS* fails to return *CS-SUCCEED*. After the loop, an application can test the *CTBRESULTS* final return code to determine why the loop terminated.
- Results are returned to an application in the order in which they are produced. However, this order is not always easy to predict. For example, when an application calls a stored procedure or transaction that in turn calls another stored procedure or transaction, the application might receive a number of row result sets, as well as a return parameter and a return status result set. The order in which these results are returned depends on how the called stored procedure or transaction is written.

For this reason, we recommend that you include a series of *IF* statements in your application, ending with a statement that handles all types of results that can be received.

The *RESULT-TYP* argument indicates what type of result data the result set contains.

### When are the results of a command completely processed?

- *CTBRESULTS* sets the result type to *CS-CMD-DONE* to indicate that the results of a logical command processed completely.

A logical command is any command defined through *CTBCOMMAND*, with the following rules:

- Each *Transact-SQL* *select* statement inside a stored procedure is a logical command. Other *Transact-SQL* statements inside stored procedures do not count as logical commands.
- Each *Transact-SQL* statement in a language request is a logical command.
- A result type of *CS-CMD-SUCCEED* or *CS-CMD-FAIL* is immediately followed by a result type of *CS-CMD-DONE*.

### Canceling results

To cancel remaining results from a request (and eliminate the need to continue calling *CTBRESULTS* until it fails to return *CS-SUCCEED*), call *CTBCANCEL*.

### CTBRESULTS and stored procedures

A run-time error on a language request containing an execute statement returns CS-CMD-FAIL. However, a run-time error on a statement inside a stored procedure or transaction does not return CS-CMD-FAIL. For example, if a called stored procedure or transaction contains an insert statement and the user does not have insert permission on the database table, the insert statement fails, but CTBRESULTS still returns CS-SUCCEED.

If results are coming from Open ServerConnect, a return status of TDS-DONE-ERROR indicates an error.

See also

#### *Related functions*

- CTBBIND on page 59
- CTBCOMMAND on page 85
- CTBDESCRIBE on page 112
- CTBFETCH on page 141
- CTBSEND on page 176

#### *Related topics*

- “Remote procedure calls (RPCs)” on page 46
- “Results” on page 48

## CTBSEND

Description

Sends a request to the server.

Syntax

COPY CTPUBLIC.

01 COMMAND PIC S9(9) COMP SYNC.

01 RETCODE PIC S9(9) COMP SYNC.

CALL 'CTBSEND' USING COMMAND RETCODE.

Parameters

#### *COMMAND*

(I) Handle for this client/server operation. This handle is defined in the associated CTBCMDALLOC call.

#### *RETCODE*

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

Return value                    CTBSEND returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed. This result can indicate that SNA sessions will not come up.
CS-CANCELLED (-202)	The routine was cancelled.

**Note** This value is returned by SNA sessions only, and is never returned when sending a request to another CICS region.

### Examples

#### Example 1

The following code fragment demonstrates the use of CTBSEND. It is taken from the sample program SYCTSAR5 in Appendix B, “Sample RPC Application.”

```
*=====
*==
*== Subroutine to allocate, send, and process commands ==
*==
*=====
SEND-PARAM.
*****
* NOW GET A COMMAND HANDLE. *
*****
MOVE ZERO TO CSL-CMD-HANDLE.
CALL 'CTBCMDAL' USING CSL-CON-HANDLE
                        CSL-RC
                        CSL-CMD-HANDLE.
IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
MOVE SPACES TO MSGSTR
STRING 'CTBCMDAL failed'
DELIMITED BY SIZE INTO MSGSTR
PERFORM PRINT-MSG
PERFORM ALL-DONE
END-IF.

*****
* INITIATE THE STORED PROCEDURE "SYR2". THE DATA WILL BE *
* RETURNED FROM THE TABLE SYBASE.SAMPLETB. THIS CAN EITHER *
* BE A DB2 OR A Adaptive SERVER TABLE DEPENDING ON WHETHER*
* THE RPC IS SENT TO A CICS REGION OR A Adaptive SERVER. *
*****
MOVE LOW-VALUES TO CMDSTR.
MOVE 4 TO INTARG.
```

```
STRING 'SYR2' DELIMITED BY SIZE INTO CMDSTR.
CALL 'CTBCOMMA' USING CSL-CMD-HANDLE
                        CSL-RC
                        CS-RPC-CMD
                        CMDSTR
                        INTARG
                        CS-UNUSED.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCOMMAND failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
*****
* SET UP THE RPC PARAMETERS *
*****
MOVE '@parm1'          TO NM-PARM.
MOVE 6                 TO NMLEN-PARM.
MOVE CS-FMT-NULLTERM  TO FORMT-PARM.
MOVE CS-RETURN        TO FMTSTATUS-PARM.
MOVE CS-INT-TYPE      TO DATATYPE-PARM.
MOVE LENGTH OF PARM1  TO DATALEN.
MOVE 0                 TO PARM1.
CALL 'CTBPARAM' USING CSL-CMD-HANDLE
                        CSL-RC
                        DATAFMT-PARM
                        PARM1
                        DATALEN
                        INDIC.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBPARAM CS-INT-TYPE parm1 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
MOVE '@parm2'          TO NM-PARM.
MOVE 6                 TO NMLEN-PARM.
MOVE CS-FMT-NULLTERM  TO FORMT-PARM.
MOVE CS-INPUTVALUE    TO FMTSTATUS-PARM.
MOVE CS-VARCHAR-TYPE  TO DATATYPE-PARM.
MOVE PF-DEPT          TO PARR-RET.
MOVE PF-DEPT-SIZE     TO DATALEN.
```



```

MOVE 255                TO MAXLENGTH-PARM.
CALL 'CTBPARAM' USING CSL-CMD-HANDLE
                      CSL-RC
                      DATAFMT-PARM
                      PARM2
                      DATALEN
                      INDIC.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBPARAM CS-VARCHAR-TYPE parm2 failed'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
*****
* SEND THE COMMAND AND THE PARAMETERS *
*****
CALL 'CTBSEND' USING CSL-CMD-HANDLE
                  CSL-RC.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBSEND failed'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
SEND-PARAM-EXIT.
EXIT.

```

**Example 2**

The following code fragment demonstrates the use of `ct_send`. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```

*=====
*==
*== Subroutine to allocate, send, and process commands ==
*==
*=====
SEND-COMMAND.
*-----
* find out what the maximum number of connections is
*-----
CALL 'CTBCONFI' USING CSL-CTX-HANDLE,

```

```

                                CSL-RC,
                                CS-GET,
                                CS-MAX-CONNECT,
                                CF-MAXCONNECT,
                                CF-FOUR,
                                CS-FALSE,
                                CF-OUTLEN.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONFI CS-GET failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
*-----
*  allocate a command handle
*-----
    CALL 'CTBCMDAL' USING CSL-CON-HANDLE,
                        CSL-RC,
                        CSL-CMD-HANDLE.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCMDAL failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
*-----
*  prepare the language request
*-----
    MOVE CF-LANG2-SIZE TO PF-STRLEN.
    CALL 'CTBCOMMA' USING CSL-CMD-HANDLE,
                        CSL-RC,
                        CS-LANG-CMD,
                        CF-LANG2,
                        PF-STRLEN,
                        CS-UNUSED.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCOMMA CS-LANG-CMD failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
```

```

        PERFORM ALL-DONE
    END-IF.

* -----
*   send the language request
* -----
        CALL 'CTBSEND' USING CSL-CMD-HANDLE ,
                               CSL-RC .
    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBSEND failed' DELIMITED BY SIZE
                                               INTO MSGSTR

            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.
    SEND-COMMAND-EXIT.
    EXIT.

```

**Usage**

- CTBSEND signals the end of the data to be sent to a server (no more parameters, data, messages) and sends a request to the server.
- Sending a request to a server is a three-step process. To send a request to a server, an application:
  - Initiates the request by calling CTBCOMMAND, which initiates a language request, RPC, or message stream to send to the server.
  - Describes parameters for the request, using CTBPARAM.

Not all requests require parameters. For example, a remote procedure call may or may not require parameters, depending on the stored procedure or transaction being called.

  - Calls CTBSEND to send the request stream to the server.
- CTBSEND does not wait for a response from the server. An application must call CTBRESULTS to verify the success of the request and to set up the results for processing.

**See also***Related functions*

- CTBCOMMAND on page 85
- CTBFETCH on page 141
- CTBPARAM on page 154

- CTBRESULTS on page 171

## CSBCONFIG

Description Sets or retrieves context structure properties.

Syntax COPY CTPUBLIC.  
 01 CONTEXT PIC S9(9) COMP SYNC.  
 01 RETCODE PIC S9(9) COMP SYNC.  
 01 ACTION PIC S9(9) COMP SYNC.  
 01 PROPERTY PIC S9(9) COMP SYNC.  
 01 BUFFER PIC X(*n*)  
 01 BUFFER-LEN PIC S9(9) COMP SYNC.  
 01 BUFBLANKSTRIP PIC S9(9) COMP SYNC.  
 01 OUTLEN PIC S9(9) COMP SYNC.

CALL 'CSBCONF' USING CONTEXT RETCODE OPTION ACTION  
 BUFFER BUFFER-LEN BUFBLANKSTRIP OUTLEN.

Parameters

### *CONTEXT*

(I) A context structure for which the properties are being set or retrieved.  
 The context structure is defined in the program call CSBCTXALLOC.

### *RETCODE*

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

### *ACTION*

(I) Action to be taken by this call. *ACTION* is an integer variable that indicates the purpose of this call. Assign *ACTION* one of the following symbolic values:

Value	Meaning
CS-GET (33)	Retrieves the value of the property.
CS-SET (34)	Sets the value of the property.
CS-CLEAR (35)	Clears the value of the property by resetting the property to its default value.

**PROPERTY**

(I) Symbolic name of the property for which the value is being set or retrieved. Client-Library properties are listed under “Properties” on page 37, with descriptions, possible values, and defaults. Table 3-19 on page 183 lists the properties that can be set or retrieved by CSBCONFIG.

**Table 3-19: Values for PROPERTY (CSBCONFIG)**

Application action	Property	Indicates
Set, retrieve, or clear	CS-EXTRA-INF	Whether to return the extra information required when processing messages in line, using the SQLCA or SQLCODE structures.
Retrieve only	CS-VERSION	The version number of Open Client currently in use.

**BUFFER**

(I/O) Variable (buffer) that contains the specified property value.

If *ACTION* is CS-SET, CSBCONFIG takes the value from this buffer.

If *ACTION* is CS-GET, CSBCONFIG returns the requested information to this buffer.

If *ACTION* is CS-CLEAR, the buffer is reset to the default property value.

This argument is typically one of the following datatypes:

```
01 BUFFER PIC S9(9) COMP SYNC.
01 BUFFER PIC X(n) .
```

**BUFFER-LEN**

(I) Length, in bytes, of the buffer.

If *ACTION* is CS-SET and the value in the buffer is a fixed-length or symbolic value, *BUFFER-LEN* should have a value of CS-UNUSED. To indicate that the terminating character is the last non-blank character, an application sets *BUFBLANKSTRIP* to CS-TRUE.

If *ACTION* is CS-GET and *BUFFER* is too small to hold the requested information, CSBCONFIG sets *OUTLEN* to the length of the requested information and returns CS-FAIL. To retrieve all the requested information, change the value of *BUFFER-LEN* to the length returned in *OUTLEN* and rerun the application.

If *ACTION* is CS-CLEAR, this value is ignored.

**BUFBLANKSTRIP**

(I) Blank stripping indicator. Indicates whether trailing blanks are stripped.

Assign this argument one of the following symbolic values:

Value	Meaning
CS-TRUE (1)	Trailing blanks are stripped. The value in the buffer ends at the last non-blank character.
CS-FALSE (0)	Trailing blanks are not stripped. They are included in the value.

If a property value is being set and the terminating character is the last non-blank character, assign CS-TRUE to *BUFBLANKSTRIP*.

**OUTLEN**

(O) Length, in bytes, of the retrieved information. *OUTLEN* is an integer variable where CSBCONFIG returns the length of the property value being retrieved.

When the retrieved information is larger than *BUFFER-LEN* bytes, an application uses the value of *OUTLEN* to determine how many bytes are needed to hold the information.

*OUTLEN* is used only when *ACTION* is CS-GET. When the *ACTION* is CS-SET or CS-CLEAR, this value is ignored.

Return value

CSBCONFIG returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.
TDS-INVALID-PARAMETER (-4)	One of the CSBCONFIG arguments contains an illegal value.  The most likely cause for this code is that a property value is being set and the value assigned to <i>BUFBLANKSTRIP</i> is not CS-TRUE.

Examples

This code fragment demonstrates the use of CSBCONFIG. It is not taken from any of the sample programs.

```

01 CTX                PIC S9(9) COMP SYNC VALUE +0.
01 CON                PIC S9(9) COMP SYNC VALUE +0.
01 CMD                PIC S9(9) COMP SYNC VALUE +0.
01 RET                PIC S9(9) COMP SYNC VALUE +0.
01 RETCODE            PIC S9(9) COMP SYNC VALUE +0.
01 VERSION            PIC S9(9) COMP SYNC VALUE IS 0.
01 INF-VAL            PIC S9(9) COMP SYNC VALUE IS 0.

```

```

01 DISP-ROW.
    05 ROW1-VAL          PIC X(15) VALUE IS SPACES.
    05 ROW2-VAL          PIC X(8)  VALUE IS SPACES.
    05 FILLER            PIC X(1)  VALUE IS SPACES.
    05 ROW3-VAL          PIC X(9)  VALUE IS SPACES.
    05 FILLER            PIC X(4)  VALUE IS SPACES.
    05 ROW4-VAL.
        49  HIGH-VAL      PIC  ZZZ,ZZZ,ZZZ.
        49  LOW-VAL       PIC  ZZ,ZZZ.99-.
    05 FILLER            PIC X(21) VALUE IS SPACES.

01 OUTLENPIC S9(9) COMP SYNC.
01 DISP-MSG.
    05 TEST-CASE         PIC X(10) VALUE IS 'RPC SAMPLE'.
    05 FILLER            PIC X(4)  VALUE IS SPACES.
    05 MSG.
        10 SAMP-LIT       PIC X(3) .
        10 SAMP-RC        PIC -ZZZ9.
        10 FILLER         PIC X(3) VALUE IS SPACES.
        10 MSGSTR         PIC X(40) VALUE IS SPACES.

01 DATAFMT-PARM.
    05 NM-PARM           PIC X(132) .
    05 NMLEM-PARM        PIC S9(9) COMP SYNC.
    05 DATATYPE-PARM     PIC S9(9) COMP SYNC.
    05 FORMT-PARM        PIC S9(9) COMP SYNC.
    05 MAXLENGTH-PARM    PIC S9(9) COMP SYNC.
    05 SCALE-PARM        PIC S9(9) COMP SYNC.
    05 PRECISION-PARM    PIC S9(9) COMP SYNC.
    05 FMTSTATUS-PARM    PIC S9(9) COMP SYNC.
    05 FMTCOUNT-PARM    PIC S9(9) COMP SYNC.
    05 USERTYPE-PARM     PIC S9(9) COMP SYNC.
    05 LOCALE-PARM       PIC S9(9) COMP SYNC.

01 DATAFMT-BIND.
    05 NM-BIND           PIC X(132) .
    05 NMLEN-BIND        PIC S9(9) COMP SYNC.
    05 DATATYPE-BIND     PIC S9(9) COMP SYNC.
    05 FORMT-BIND        PIC S9(9) COMP SYNC.
    05 MAXLENGTH-BIND    PIC S9(9) COMP SYNC.
    05 SCALE-BIND        PIC S9(9) COMP SYNC.
    05 PRECISION-BIND    PIC S9(9) COMP SYNC.
    05 FMTSTATUS-BIND    PIC S9(9) COMP SYNC.
    05 FMTCOUNT-BIND    PIC S9(9) COMP SYNC.
    05 USERTYPE-BIND     PIC S9(9) COMP SYNC.
    05 LOCALE-BIND       PIC S9(9) COMP SYNC.

```

PROCEDURE DIVISION.

P0.

\* ALLOCATE A CONTEXT STRUCTURE

MOVE ZERO TO CTX.

MOVE LOW-VALUES TO DATAFMT-PARM DATAFMT-BIND DISP-ROW.

CALL 'CSBCTXAL' USING CS-VERSION-100 RETCODE CTX.

IF RETCODE NOT EQUAL CS-SUCCEED

MOVE SPACES TO MSGSTR

STRING 'CSBCTXAL FAILED' DELIMITED BY SIZE INTO MSGSTR

PERFORM PRINT-MSG

PERFORM ALLDONE.

\* SET THE CONTEXT STRUCTURE PROPERTY CS-EXTRA-INF

CALL 'CSBCONFI' USING CTX RETCODE CS-SET CS-EXTRA-INF

CS-TRUE CS-UNUSED CS-FALSE OUTLEN.

IF RETCODE NOT EQUAL CS-SUCCEED

MOVE SPACES TO MSGSTR

STRING 'CSBCONFIG FAILED' DELIMITED BY SIZE INTO MSGSTR

PERFORM PRINT-MSG.

CALL 'CSBCONFI' USING CTX RETCODE CS-GET CS-EXTRA-INF

INF-VAL CS-UNUSED CS-FALSE OUTLEN.

IF RETCODE NOT EQUAL CS-SUCCEED

MOVE SPACES TO MSGSTR

STRING 'CSBCONFIG FAILED' DELIMITED BY SIZE INTO MSGSTR

PERFORM PRINT-MSG.

IF INF-VAL NOT EQUAL CS-TRUE

MOVE SPACES TO MSGSTR

STRING 'CSBCONFIG RETURNED THE WRONG VALUE'

DELIMITED BY SIZE INTO MSGSTR.

CALL 'CSBCONFI' USING CTX RETCODE CS-GET CS-VERSION

VERSION CS-UNUSED CS-FALSE OUTLEN.

IF RETCODE NOT EQUAL CS-SUCCEED

MOVE SPACES TO MSGSTR

STRING 'CSBCONFIG FAILED' DELIMITED BY SIZE INTO MSGSTR

PERFORM PRINT-MSG.

IF VERSION NOT EQUAL CS-VERSION-100

MOVE SPACES TO MSGSTR

STRING 'CSBCONFIG RETURNED THE WRONG VERSION'

DELIMITED BY SIZE INTO MSGSTR.

PERFORM PRINT-MSG.



## Usage

**Note** CSBCONFIG and CTBCONFIG both set and retrieve context properties. CSBCONFIG is used with global context properties; CTBCONFIG is used with Client-Library properties.

- CSBCONFIG can be used to set and retrieve the value of CS-EXTRA-INF and to retrieve the version number of Open Client currently in use.
- Use CTBCONFIG to set and retrieve the values of Client-Library-specific context properties. Properties set through CTBCONFIG affect only Client-Library behaviors.

*Extra information*

- CS-EXTRA-INF determines whether or not Client-Library returns the extra information that is required to fill in a SQLCA or SQLCODE structure.
- If an application is not retrieving messages into a SQLCA or SQLCODE structure, the extra information is returned as ordinary Client-Library messages.

*Version level*

- The CS-VERSION property represents the version of Client-Library behavior that an application requests through CSBCTXALLOC.
- An application can only retrieve the value of CS-VERSION; it cannot assign a value to CS-VERSION.

## See also

*Related functions*

- CSBCTXALLOC on page 194
- CTBCONPROPS on page 104
- CTBCONFIG on page 98
- CTBINIT on page 151

## CSBCONVERT

Description Converts a data value from one datatype to another.

Syntax COPY CTPUBLIC.

```

01 CONTEXT      PIC S9(9) COMP SYNC.
01 RETCODE      PIC S9(9) COMP SYNC.
01 SRCFMT
   05 SRC-NAME   PIC X(132).
   05 SRC-NAMELEN PIC S9(9) COMP SYNC.
   05 SRC-TYPE    PIC S9(9) COMP SYNC.
   05 SRC-FORMAT  PIC S9(9) COMP SYNC.
   05 SRC-MAXLEN  PIC S9(9) COMP SYNC.
   05 SRC-SCALE   PIC S9(9) COMP SYNC.
   05 SRC-PRECIS  PIC S9(9) COMP SYNC.
   05 SRC-STATUS  PIC S9(9) COMP SYNC.
   05 SRC-COUNT   PIC S9(9) COMP SYNC.
   05 SRC-UTYPE   PIC S9(9) COMP SYNC.
   05 SRC-LOCALE  PIC S9(9) COMP SYNC.
01 SRCDATA      type.
01 DESTFMT
   05 DEST-NAME   PIC X(132).
   05 DEST-NAMELEN PIC S9(9) COMP SYNC.
   05 DEST-TYPE    PIC S9(9) COMP SYNC.
   05 DEST-FORMAT  PIC S9(9) COMP SYNC.
   05 DEST-MAXLEN  PIC S9(9) COMP SYNC.
   05 DEST-SCALE   PIC S9(9) COMP SYNC.
   05 DEST-PRECIS  PIC S9(9) COMP SYNC.
   05 DEST-STATUS  PIC S9(9) COMP SYNC.
   05 DEST-COUNT   PIC S9(9) COMP SYNC.
   05 DEST-UTYPE   PIC S9(9) COMP SYNC.
   05 DEST-LOCALE  PIC S9(9) COMP SYNC.
01 DESTDATA      type.
01 OUTLEN        PIC S9(9) COMP SYNC.

```

CALL 'CSBCONVE' USING CONTEXT RETCODE SRCFMT SRCDATA  
DESTFMT DESTDATA OUTLEN.

#### Parameters

##### *CONTEXT*

(I) A context structure. The context structure is defined in the program call CSBCTXALLOC.

##### *RETCODE*

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

##### *SRCFMT*

(I) A structure that describes the variable(s) that contain the source data. CSBCONVERT ignores *SRCFMT* fields that it does not use.

Table 3-20 lists the fields in the *SRCFMT* structure and indicates whether and how they are used by CSBCONVERT. For a general discussion of this structure, see “DATAFMT structure” on page 26.

**Table 3-20: Fields in the SRCFMT structure for CSBCONVERT**

Field	When used	Value represents
SRC-NAME	Not used (CS-FMT-UNUSED).	Not applicable.
SRC-NAMELEN	Not used (CS-FMT-UNUSED).	Not applicable.
SRC-TYPE	For all datatype conversions.	The datatype of the source data. CSBCONVERT converts this datatype to the datatype specified for the destination variable ( <i>DEST-TYPE</i> ).
SRC-FORMAT	Not used (CS-FMT-UNUSED).	Not applicable.
SRC-MAXLEN	When converting non-fixed-length source datatypes to any destination type. SRC-MAXLEN is ignored when converting fixed-length types.	The length of the source variable, in bytes. If SRCDATA is an array, SRC-MAXLEN is the length of an element in the array. When converting character or binary datatypes, SRC-MAXLEN must describe the total length of the source variable, including any space required for special terminating bytes, with this exception: when converting a VARYCHAR-type source such as the DB2 VARCHAR, SRC-MAXLEN does not include the length of the "LL" length specification. In case of Sybase-numeric, Sybase-decimal or packed decimal this value is the actual length.
SRC-SCALE	Only when converting to or from numeric, Sybase-decimal, or packed decimal datatypes.	Number of digits that follow the decimal point in the source data. SRC-SCALE must be less than or equal to SRC-PRECIS and cannot be greater than 31.
SRC-PRECIS	Only when converting to or from packed decimal, numeric and Sybase-decimal datatypes.	The total number of digits in the source data. SRC-PRECIS must be greater than or equal to SRC-SCALE and cannot be less than 1 or greater than 31.
SRC-STATUS	Not used (CS-FMT-UNUSED).	Not applicable.
SRC-COUNT	Not used (CS-FMT-UNUSED).	Not applicable.
SRC-UTYPE	Not used (CS-FMT-UNUSED).	Not applicable.
SRC-LOCALE	Not used (CS-FMT-UNUSED).	Not applicable.

**SRCDATA**

(I) Name of the source variable that contains the data to be converted.  
This is the variable described in the SRCFMT structure.

*DESTFMT*

(I) A structure that contains a description of the variable(s) that contain destination (converted) data. CSBCONVERT ignores DESTFMT fields that it does not use.

Table 3-21 lists the fields in the DESTFMT structure and indicates whether and how they are used by CSBCONVERT. For a general discussion of this structure, see “DATAFMT structure” on page 26.

**Table 3-21: Fields in the DATAFMT structure for CSBCONVERT**

<b>Field</b>	<b>When used</b>	<b>Value represents</b>
DEST-NAME	Not used (CS-FMT-UNUSED).	Not applicable.
DEST-NAMELEN	Not used (CS-FMT-UNUSED).	Not applicable.
DEST-TYPE	For all datatype conversions.	The datatype of the destination variable. CSBCONVERT converts the datatype specified for the source data (SRCTYPE) to this datatype.
DEST-FORMAT	Not used (CS-FMT-UNUSED).	Not applicable.
DEST-MAXLEN	When converting all source datatypes to non-fixed-length datatypes. DEST-MAXLEN is ignored when converting to fixed-length datatypes.	The length of the destination variable, in bytes. If DESTDATA is an array, DEST-MAXLEN is the length of an element in the array. When converting character or binary datatypes, DEST-MAXLEN must describe the total length of the destination variable, including any space required for special terminating bytes, with this exception: when converting to a VARYCHAR-type destination such as the DB2 VARCHAR, DEST-MAXLEN does not include the length of the “LL” length specification. DEST-MAXLEN = 35 when converting to numeric or Sybase-decimal.
DEST-SCALE	Only when converting to or from numeric, Sybase-decimal, or packed decimal datatypes.	Number of digits that follow the decimal point in the destination variable. DEST-SCALE must be less than or equal to DEST-PRECIS and cannot be greater than 31. Use the same value as in SRC-SCALE
DEST-PRECIS	Only when converting to or from numeric, Sybase-decimal, or packed decimal datatypes.	The total number of digits in the destination data. DEST-PRECIS must be greater than or equal to DEST-SCALE and cannot be less than 1 or greater than 31. Use the same value as in SRC-PRECIS
DEST-STATUS	Not used (CS-FMT-UNUSED).	Not applicable.

Field	When used	Value represents
DEST-COUNT	Not used (CS-FMT-UNUSED).	Not applicable.
DEST-UTYPE	Not used (CS-FMT-UNUSED).	Not applicable.
DEST-LOCALE	Not used (CS-FMT-UNUSED).	Not applicable.

**DESTDATA**

Name of the variable that contains the converted data. This is the variable described in the *DESTDATA* structure.

**OUTLEN**

(O) Actual length, in bytes, of the data placed in *DESTDATA*. If the conversion fails, *CSBCONVERT* sets *OUTLEN* to CS-UNUSED.

Return value *CSBCONVERT* returns one of the following values listed in Table 3-22.

**Table 3-22: CSBCONVERT return values**

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.
TDS-INVALID-DATAFMT-VALUE (-181)	A SRCFMT or DESTFMT field contains an illegal value—probably an illegal datatype value.
TDS-INVALID-VAR-ADDRESS (-175)	This value cannot be NULL.
TDS-MONEY-CONVERSION-ERROR (-22)	Converting TDSMONEY4 failed, possibly because the TDS version is not 4.2 or above.
TDS-INVALID-DATA-CONVERSION (-172)	This value cannot be NULL.
TDS-INVALID-LENGTH(-173)	Converting TDSMONEY4 failed, possibly because the TDS version is not 4.2 or above.

Examples The following code fragment demonstrates the use of *CSBCONVERT*. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```
*=====
*==
*== Subroutine to fetch row processing
*==
*=====
FETCH-ROW-PROCESSING.
    CALL 'CTBFETCH' USING CSL-CMD-HANDLE,
                        CSL-RC,
                        CS-UNUSED,
                        CS-UNUSED,
```

```

                                CS-UNUSED,
                                FF-ROWS-READ.
EVALUATE CSL-RC
  WHEN CS-SUCCEED
    MOVE 'Y'                      TO SW-FETCH
    MOVE CS-VARCHAR-TYPE TO DF-DATATYPE
    MOVE LENGTH OF CF-COL-FIRSTNME-TXT
                                TO DF-MAXLENGTH
    MOVE CS-CHAR-TYPE      TO DF2-DATATYPE
    MOVE LENGTH OF CF-COL-FIRSTNME-CHAR
                                TO DF2-MAXLENGTH
    CALL 'CSBCONVE' USING CSL-CTX-HANDLE,
                                CSL-RC,
                                DATAFMT,
                                CF-COL-FIRSTNME,
                                DATAFMT2,
                                CF-COL-FIRSTNME-CHAR,
                                CF-COL-LEN
    IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CSBCONVERT CS-VARCHAR-TYPE failed'
              DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF
    COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
*****
* save ROW RESULTS for later display *
*****

```

Usage

- A client application can use this function to convert the datatype of RPC return parameters to the datatype of the target server, and to convert the datatype of a retrieved value to a datatype that can be used by Open ClientConnect. This function converts a single variable each time it executes.
- When converting columns, an application must issue a separate CSBCONVERT call for each column to be converted. If several rows of data need converting, the application must issue a separate CSBCONVERT call for every column that needs conversion in each row.
- Table 3-23 lists the conversions you can perform with CSBCONVERT.

**Table 3-23: Conversions performed by CSBCONVERT**

Source type	Result type	Notes
CS-VARCHAR	CS-CHAR	Does EBCDIC to ASCII conversion; pads with blanks.
CS-CHAR	CS-VARCHAR	
CS-MONEY	CS-CHAR	
CS-MONEY	CS-VARCHAR	
CS-REAL	CS-FLOAT	Truncates low order digits.
CS-MONEY	CS-FLOAT	
CS-PACKED370	CS-FLOAT	
CS-FLOAT	CS-REAL	Pads with zeroes.
CS-MONEY	CS-PACKED370	
CS-CHAR	CS-PACKED370	
CS-VARCHAR	CS-PACKED370	
CS-FLOAT	CS-PACKED370	
CS-NUMERIC	CS-PACKED370	
CS-DECIMAL	CS-PACKED370	
CS-NUMERIC	CS-CHAR	
CS-DECIMAL	CS-CHAR	
CS-DATETIME	CS-CHAR	
CS-CHAR	CS-NUMERIC	
CS-CHAR	CS-DECIMAL	
CS-PACKED370	CS-NUMERIC	
CS-PACKED370	CS-DECIMAL	
CS-PACKED370	CS-CHAR	

---

**Warning!** Converting CS-MONEY or CS-CHAR values to CS-FLOAT can result in a loss of precision. Converting a CS-FLOAT value to a character type can also result in a loss of precision.

---

See also

*Related functions*

- CTBFETCH on page 141

*Related topics*

- “DATAFMT structure” on page 26
- “Datatypes” on page 30

# CSBCTXALLOC

Description Allocates a context structure.

Syntax COPY CTPUBLIC.

01 VERSION PIC S9(9) COMP SYNC.  
 01 RETCODE PIC S9(9) COMP SYNC.  
 01 CONTEXT PIC S9(9) COMP SYNC.

CALL 'CSBCTXAL' USING VERSION RETCODE CONTEXT.

Parameters

*VERSION*

(I) Version of Client-Library behavior that the application expects.  
 The following table lists the symbolic values that are legal for *VERSION*:

Value	Indicates	Supported features
CS-VERSION-46	Communicates with Adaptive Server release 4.6.	RPCs.  <b>Note</b> This is the initial version of Client-Library.
CS-VERSION-50	Communicates with Adaptive Server release 10.0 and above.	RPCs.

*RETCODE*

(O) Variable where the result from an executed function returns. Its value is one of the codes listed under “Return value,” in this section.

*CONTEXT*

(O) Variable where this newly-allocated context structure returns. This is the name used by CTBINIT when it initializes Client-Library.

Return value

CSBCTXALLOC returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed.  The most common cause for a CSBCTXALLOC failure is a lack of available memory.

Examples

The following code fragment demonstrates the use of CSBCTXALLOC. It is taken from the sample program SYCTSAA5 in Appendix A, “Sample Language Requests.”

```
*****
*   PROGRAM INITIALIZATION *
*****
      MOVE C-N      TO NO-MORE-MSGS-SW.
```



```

MOVE C-N      TO NO-ERRORS-SW.
MOVE C-Y      TO SW-DIAG.
COMPUTE PAGE-CNT = PAGE-CNT + 1.
PERFORM GET-SYSTEM-TIME.
MOVE LOW-VALUES TO A5PANELO.
MOVE -1       TO SERVERL.
GET-INPUT-AGAIN.
PERFORM DISPLAY-INITIAL-SCREEN.
PERFORM GET-INPUT-DATA.
*****
*   ALLOCATE A CONTEXT STRUCTURE *
*****
MOVE ZERO TO CSL-CTX-HANDLE.
CALL 'CSBCTXAL' USING CS-VERSION-50
                        CSL-RC
                        CSL-CTX-HANDLE.
IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
    MOVE SPACES TO MSGSTR
    STRING 'CSBCTXAL failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF.
*****
* INITIALIZE THE CLIENT-LIBRARY *
*****
CALL 'CTBINIT' USING CSL-CTX-HANDLE
                        CSL-RC
                        CS-VERSION-50.
IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBINIT failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF.
PERFORM PROCESS-INPUT.
PERFORM QUIT-CLIENT-LIBRARY.
GOBACK.

```

## Usage

- CSBCTXALLOC allocates a context structure.
- A context structure contains information that describes an application context. For example, a context structure defines the version of Client-Library that is in use.

- Allocating a context structure is the first step in any Client-Library application.
- After allocating a context structure, a Client-Library application typically customizes the context by calling CSBCONFIG and/or CTBCONFIG, then sets up one or more connections within the context.
- To deallocate a context structure, an application calls CSBCTXDROP.

See also

*Related functions*

- CSBCONFIG on page 182
- CTBCONALLOC on page 89
- CTBCONFIG on page 98
- CSBCTXDROP on page 196

## CSBCTXDROP

Description Deallocates a context structure.

Syntax COPY CTPUBLIC.

```
01 CONTEXT      PIC S9(9) COMP SYNC.
01 RETCODE      PIC S9(9) COMP SYNC.
```

CALL 'CSBCTXDR' USING CONNECTION RETCODE.

Parameters

*CONTEXT*

(I) A context structure.

*RETCODE*

(O) Variable where the result of function execution is returned. Its value is one of the codes listed under “Return value,” in this section.

Return value

CSBCTXDROP returns one of the following values:

Value	Meaning
CS-SUCCEED (-1)	The routine completed successfully.
CS-FAIL (-2)	The routine failed. The most common cause for a CSBCTXDROP failure is that the context contains an open connection.

## Examples

The following code fragment demonstrates the use of CSBCTXDROP at the end of a program, after results have been processed. It is taken from the sample program SYCTSA5 in Appendix A, “Sample Language Requests.”

```
*=====
*==                                     ==
*== Subroutine to perform exit client library and ==
*== deallocate context structure.                ==
*==                                     ==
*=====
QUIT-CLIENT-LIBRARY.
*****
* EXIT THE CLIENT LIBRARY *
*****
      CALL 'CTBEXIT' USING CSL-CTX-HANDLE
                          CSL-RC
                          CS-UNUSED.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBEXIT failed' DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.
*****
* DE-ALLOCATE THE CONTEXT STRUCTURE *
*****
      CALL 'CSBCTXDR' USING CSL-CTX-HANDLE
                          CSL-RC.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CSBCTXDR failed' DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.
      EXEC CICS RETURN END-EXEC.
QUIT-CLIENT-LIBRARY-EXIT.
EXIT.
```

## Usage

- CSBCTXDROP deallocates a context structure.
- A context structure describes a particular context, or operating environment, for a set of server connections.
- Once a context has been deallocated, it cannot be reused. To allocate a new context, an application calls CSBCTXALLOC.

- A Client-Library application cannot call CSBCTXDROP to deallocate a context structure until it has called CTBEXIT to clean up Client-Library space associated with the context.
- CSBCTXDROP fails if the context contains an open connection.

See also

*Related functions*

- CSBCTXALLOC on page 194
- CTBCLOSE on page 71
- CTBEXIT on page 138

# Sample Language Requests

This appendix contains three Open ClientConnect application program samples that send a language request to an Adaptive Server Enterprise. They retrieve information from tables on the target server.

These sample programs are provided as part of the Open ClientConnect package. The Transaction Router Service (TRS) administrator can create the tables SYBASE.SAMPLETB and SYBASE.NEWTABLE on that server with scripts provided with TRS.

The following sample programs are included in this appendix:

- Sample program - SYCTSAA5  
Demonstrates how to send a language request to an Adaptive Server Enterprise.
- SYCTSAP5 - sample language request  
Demonstrates explicit conversions of different datatypes.
- SYCTSAT5 - sample language request  
Demonstrates implicit conversions of different datatypes.

## Sample program - SYCTSAA5

```
*@(#) syctsaa5.cobol 11.2 12/14/95          */
*****
*
* Confidential property of Sybase, Inc.
* (c) Copyright Sybase, Inc. 1985 TO 1997.
* All rights reserved.
*
*****
***** SYCTSAA5 - Client Language Request APPL - COBOL - CICS **
**
** CICS TRANID: SYA5
```

```
**
** PROGRAM:          SYCTSAA5
**
** PURPOSE:  Demonstrates Open Client for CICS CALLs.
**
** FUNCTION:  Illustrates how to send a language request with
**            parameters to:
**
**            - A SQL Server
**
**            SQL Server:
**
**            If the request is sent to a SQL Server it
**            executes the SQL statement:
**
**            SELECT  FIRSTNME, EDUCLVL
**                   FROM  SYBASE.SAMPLETB
**
** PREREQS:   Before running SYCTSAA5, make sure that the server
**            you wish to access has an entry in the Connection
**            Router Table for that Server and the MCG(s) that
**            you wish to use.
**
** INPUT:    On the input screen, make sure to enter the Server
**            name, user id, and password for the target server.
**            TRAN NAME is not used for LAN servers.
**
**
** Open Client CALLs used in this sample:
**
** CSBCONVERT   convert a datatype from one value to another
** CSBCTXALLOC  allocate a context
** CSBCTXDROP   drop a context
** CTBBIND     bind a column variable
** CTBCLOSE    close a server connection
** CTBCONFIG   set or retrieve context properties
** CTBCMDALLOC allocate a command
** CTBCMDDROP  drop a command
** CTBCOMMAND  initiate remote procedure CALL
** CTBCONALLOC allocate a connection
** CTBCONDROP  drop a connection
** CTBCONPROPS alter properties of a connection
** CTBCONNECT  open a server connection
** CTBDESCRIBE return a description of RESULT data
** CTBDIAG    retrieve SQLCODE messages
** CTBEXIT    exit client library
```

```

**      CTBFETCH      FETCH RESULT data
**      CTBINIT      init client library
**      CTBPARAM     define a command PARAMETER
**      CTBRESULTS   set up RESULT data
**      CTBRESINFO   return RESULT set info
**      CTBSEND      send a request TO the server
**
** History:
**
** Date      BTS#      Description
** =====
** Feb1795          Create
** Oct1895 99999      Rewrite and add front end to the program
**
**
*****
IDENTIFICATION DIVISION.
PROGRAM-ID. SYCTSAA5.
ENVIRONMENT DIVISION.
CONFIGURATION SECTION.
SOURCE-COMPUTER. xyz.
OBJECT-COMPUTER. xyz.
DATA DIVISION.
WORKING-STORAGE SECTION.
*****
** Client Library Cobol Copy Book
*****
COPY CTPUBLIC.
*****
** CICS BMS DEFINITIONS
*****
COPY SYCTBA5.

*****
* Standard CICS Attribute and Print Control Chararcter List
*****
COPY DFHBMSCA.
*****
** CICS Standard Attention Identifiers Cobol Copy Book
*****
COPY DFHAID.
*****
*
CONSTANTS
*****
01 C-N          PIC X(01) VALUE 'N'.
01 C-Y          PIC X(01) VALUE 'Y'.

```

```

01  I1                                PIC S9(9) COMP SYNC VALUE IS 0.
01  MAX-SCREEN-ROWS                   PIC S9(4) VALUE +10.
01  MSG-TEXT-1                       PIC X(70) VALUE ' '.
01  MSG-TEXT-2                       PIC X(70)
                                      VALUE 'Press Clear To Exit'.
*****
*   OPEN CLIENT VARIABLES
*****
01  OUTLEN                            PIC S9(9) COMP VALUE +0.
01  RESTYPE                           PIC S9(9) COMP VALUE +0.
01  NETDRIVER                         PIC S9(9) COMP VALUE +9999.
01  PAGE-CNT                          PIC S9(4) COMP VALUE +0.
01  UTIME                             PIC S9(15) COMP-3.
01  TMP-DATE                          PIC X(08) .
01  TMP-TIME                          PIC X(08) .
01  ENTER-DATA-SW                    PIC X(01) VALUE 'N'.
**-----
** WORK AREAS
**-----
01  NO-MORE-MSGS-SW                  PIC X(01) .
    88 NO-MORE-MSGS VALUE 'Y' .
01  NO-ERRORS-SW                    PIC X(01) .
    88 NO-ERRORS VALUE 'N' .
01  SWITCHES .
    05 SW-RESULTS                    PIC X(01) VALUE 'Y' .
    88 NO-MORE-RESULTS VALUE 'N' .
    05 SW-FETCH                      PIC X(01) VALUE 'Y' .
    88 NO-MORE-ROWS VALUE 'N' .
    05 SW-DIAG                      PIC X(01) VALUE 'N' .
    88 DIAG-MSGS-INITIALIZED VALUE 'Y' .
01  INTERNAL-FIELDS .
    05 I                             PIC S9(9) COMP .
    05 CF-FOUR                      PIC S9(9) COMP VALUE +4 .
    05 CF-LANG2-SIZE                PIC S9(9) COMP VALUE +45 .
    05 DATA-SMALLINT              PIC S9(4) COMP VALUE +4 .
01  CS-LIB-MISC-FIELDS .
    05 CSL-CMD-HANDLE              PIC S9(9) COMP VALUE +0 .
    05 CSL-CON-HANDLE              PIC S9(9) COMP VALUE +0 .
    05 CSL-CTX-HANDLE              PIC S9(9) COMP VALUE +0 .
    05 CSL-RC                      PIC S9(9) COMP VALUE +0 .
01  PROPS-FIELDS .
    05 PF-SERVER                   PIC X(30) VALUE IS SPACES .
    05 PF-SERVER-SIZE              PIC S9(9) COMP VALUE +0 .
    05 PF-USER                     PIC X(08) VALUE IS SPACES .
    05 PF-USER-SIZE                PIC S9(9) COMP VALUE +0 .
    05 PF-PWD                      PIC X(08) VALUE IS SPACES .

```



```

05 PF-PWD-SIZE          PIC S9(9) COMP VALUE +0.
05 PF-TRAN             PIC X(08) VALUE IS SPACES.
05 PF-TRAN-SIZE       PIC S9(9) COMP VALUE +0.
05 PF-NETDRV          PIC X(08) VALUE IS SPACES.
05 PF-DRV-SIZE        PIC S9(9) COMP VALUE +0.
05 PF-STRLEN          PIC S9(9) COMP.
05 PF-MSGLIMIT        PIC S9(9) COMP.
01 DIAG-FIELDS.
05 DG-MSGNO           PIC S9(9) COMP VALUE +1.
05 DG-NUM-OF-MSG     PIC S9(9) COMP VALUE +0.
01 CONFIG-FIELDS.
05 CF-MAXCONNECT      PIC S9(9) COMP.
05 CF-OUTLEN          PIC S9(9) COMP.

01 FETCH-FIELDS.
05 FF-ROWS-READ       PIC S9(9) COMP.
05 FF-ROW-NUM         PIC S9(9) COMP VALUE +0.

01 RESINFO-FIELDS.
05 RF-NUMDATA         PIC S9(9) COMP.
05 RF-NUMDATA-SIZE    PIC S9(9) COMP VALUE +4.

01 OUTPUT-ROW.
05 OR-COL-FIRSTNME-CHAR PIC X(12).
05 SPACE1             PIC X(01) VALUE ' '.
05 OR-COL-EDUCLVL     PIC 9(3).

01 OUTPUT-ROW-STR REDEFINES OUTPUT-ROW PIC X(16).

01 OUTPUT-ROW-SIZE    PIC S9(4) COMP VALUE +16.

01 OUTPUT-ROW2.
05 OR2-MESG           PIC X(37)
                       VALUE 'The maximum number of connections is '.
05 OR2-MAXCONNECT     PIC ZZZZ9.
05 OR2-PERIOD         PIC X(01) VALUE '.'.

01 OUTPUT-ROW-STR2 REDEFINES OUTPUT-ROW2 PIC X(43).

01 OUTPUT-ROW2-SIZE   PIC S9(4) COMP VALUE +43.

01 OUTPUT-ROW4.
05 OR4-MESG           PIC X(25)
                       VALUE 'The number of columns is '.
05 OR4-NUMDATA        PIC ZZZZ9.
05 OR4-PERIOD         PIC X(01) VALUE '.'.

```

```

01  OUTPUT-ROW-STR4 REDEFINES OUTPUT-ROW4 PIC X(31) .

01  OUTPUT-ROW4-SIZE          PIC S9(4)  COMP VALUE +31.

01  COLUMN-FIELDS.
    05  CF-COL-FIRSTNME.
        10 CF-COL-FIRSTNME-LL PIC S9(4)  COMP.
        10 CF-COL-FIRSTNME-TXT PIC X(12) .
    05  CF-COL-FIRSTNME-CHAR  PIC X(12) .
    05  CF-COL-EDUCLVL       PIC S9(4)  COMP.
    05  CF-COL-LEN           PIC S9(9)  COMP.
    05  CF-COL-NULL          PIC S9(9)  COMP VALUE +0.
    05  CF-COL-NUMBER        PIC S9(9)  COMP VALUE +1.
    05  CF-COL-INDICATOR     PIC S9(4)  COMP VALUE +0.

01  LANG-FIELDS.
    05  CF-LANG1             PIC X(20)
        VALUE 'Wrong SQL statement'.
    05  CF-LANG2             PIC X(45)
        VALUE 'SELECT FIRSTNME, EDUCLVL FROM SYBASE.SAMPLETB'.
    05  filler               PIC X(01)  VALUE LOW-VALUE.

01  MSG-FIELDS.
    05  MF-CANCELED          PIC X(16)
        VALUE 'Cancel requested'.
    05  MF-CANCELED-SIZE     PIC S9(9)  COMP VALUE +16.

01  DATAFMT.
    05  DF-NAME              PIC X(132) .
    05  DF-NAMELEN           PIC S9(9)  COMP.
    05  DF-DATATYPE          PIC S9(9)  COMP.
    05  DF-FORMAT            PIC S9(9)  COMP.
    05  DF-MAXLENGTH         PIC S9(9)  COMP.
    05  DF-SCALE             PIC S9(9)  COMP.
    05  DF-PRECISION         PIC S9(9)  COMP.
    05  DF-STATUS            PIC S9(9)  COMP.
    05  DF-COUNT             PIC S9(9)  COMP.
    05  DF-USERTYPE          PIC S9(9)  COMP.
    05  DF-LOCALE           PIC X(68) .

01  DATAFMT2.
    05  DF2-NAME             PIC X(132) .
    05  DF2-NAMELEN         PIC S9(9)  COMP.
    05  DF2-DATATYPE        PIC S9(9)  COMP.
    05  DF2-FORMAT          PIC S9(9)  COMP.

```

```

05 DF2-MAXLENGTH          PIC S9(9) COMP.
05 DF2-SCALE              PIC S9(9) COMP.
05 DF2-PRECISION         PIC S9(9) COMP.
05 DF2-STATUS            PIC S9(9) COMP.
05 DF2-COUNT             PIC S9(9) COMP.
05 DF2-USERTYPE          PIC S9(9) COMP.
05 DF2-LOCALE            PIC X(68) .

01 DISP-MSG.
05 TEST-CASE              PIC X(08) VALUE IS 'SYCTSAA5'.
05 FILLER                 PIC X(01) VALUE IS SPACES.
05 MSG.
    10 SAMP-LIT           PIC X(05) VALUE IS 'rc = '.
    10 SAMP-RC           PIC -Z9.
    10 FILLER             PIC X(02) VALUE IS ', '.
    10 REST-LIT          PIC X(12) VALUE IS
                        'Result Type:'.
    10 REST-TYPE         PIC Z(3)9.
    10 FILLER            PIC X(03) VALUE IS SPACES.
    10 MSGSTR            PIC X(40) VALUE IS SPACES.

*****
** Client Message Structure **
*****

01 CLIENT-MSG.
05 CM-SEVERITY           PIC S9(9) COMP SYNC.
05 CM-MSGNO              PIC S9(9) COMP SYNC.
05 CM-TEXT               PIC X(256) .
05 CM-TEXT-LEN          PIC S9(9) COMP SYNC.
05 CM-OS-MSGNO          PIC S9(9) COMP SYNC.
05 CM-OS-MSGTXT         PIC X(256) .
05 CM-OS-MSGTEXT-LEN    PIC S9(9) COMP SYNC.
05 CM-STATUS            PIC S9(9) COMP.

01 DISP-CLIENT-MSG-HDR.
05 CLIENT-MSG-HDR       PIC X(15) VALUE IS
                        'Client Message:'.

01 DISP-CLIENT-MSG-1.
05 FILLER                PIC X(02) VALUE IS SPACES.
05 CM-SEVERITY-HDR       PIC X(09) VALUE IS 'Severity:'.
05 FILLER                PIC X(02) VALUE IS SPACES.
05 CM-SEVERITY-DATA      PIC Z(8)9.
05 CM-STATUS-HDR        PIC X(12) VALUE IS
                        ', Status: '.

```

```

05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-STATUS-DATA PIC Z(8)9.

01 DISP-CLIENT-MSG-2.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSGNO-HDR PIC X(09) VALUE IS 'OC MsgNo:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSGNO-DATA PIC Z(8)9.

01 DISP-CLIENT-MSG-3.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-HDR PIC X(09) VALUE IS 'OC MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-DATA PIC X(66).

01 DISP-CLIENT-MSG-3A.
05 CM-OC-MSG-DATA-1 PIC X(66).
05 CM-OC-MSG-DATA-2 PIC X(66).
05 CM-OC-MSG-DATA-3 PIC X(66).
05 CM-OC-MSG-DATA-4 PIC X(58).

01 DISP-CLIENT-MSG-3B.
05 FILLER PIC X(13) VALUE IS SPACES.
05 CM-OC-MSG-DATA-X PIC X(66).

01 DISP-EMPTY-CLIENT-MSG-3.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-HDR PIC X(09) VALUE IS 'OC MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 NO-DATA PIC X(11) VALUE IS 'No Message!'.

01 DISP-CLIENT-MSG-4.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgNo:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSGNO-DATA PIC Z(8)9.

01 DISP-CLIENT-MSG-5.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-DATA PIC X(66).

01 DISP-CLIENT-MSG-5A.
05 CM-OS-MSG-DATA-1 PIC X(66).
05 CM-OS-MSG-DATA-2 PIC X(66).

```

```

05 CM-OS-MSG-DATA-3      PIC X(66) .
05 CM-OS-MSG-DATA-4      PIC X(58) .

01 DISP-EMPTY-CLIENT-MSG-5 .
05 FILLER                PIC X(02) VALUE IS SPACES .
05 CM-OS-MSG-HDR         PIC X(09) VALUE IS 'OS MsgTx: ' .
05 FILLER                PIC X(02) VALUE IS SPACES .
05 NO-DATA               PIC X(11) VALUE IS 'No Message!' .

```

```

*****
** Server Message Structure **
*****

```

```

01 SERVER-MSG .
05 SM-MSGNO              PIC S9(9) COMP .
05 SM-STATE              PIC S9(9) COMP .
05 SM-SEV                PIC S9(9) COMP .
05 SM-TEXT              PIC X(256) .
05 SM-TEXT-LEN          PIC S9(9) COMP .
05 SM-SVRNAME           PIC X(256) .
05 SM-SVRNAME-LEN       PIC S9(9) COMP .
05 SM-PROC              PIC X(256) .
05 SM-PROC-LEN          PIC S9(9) COMP .
05 SM-LINE              PIC S9(9) COMP .
05 SM-STATUS            PIC S9(9) COMP .

01 DISP-SERVER-MSG-HDR .
05 SERVER-MSG-HDR       PIC X(15) VALUE IS
                        'Server Message: ' .

01 DISP-SERVER-MSG-1 .
05 FILLER                PIC X(02) VALUE IS SPACES .
05 SM-MSG-NO-HDR         PIC X(09) VALUE IS
                        'Message#: ' .
05 FILLER                PIC X(02) VALUE IS SPACES .
05 SM-MSG-NO-DATA       PIC Z(8)9 .
05 SM-SEVERITY-HDR      PIC X(12) VALUE IS
                        ', Severity: ' .
05 FILLER                PIC X(02) VALUE IS SPACES .
05 SM-SEVERITY-DATA     PIC Z(8)9 .
05 SM-STATE-HDR         PIC X(12) VALUE IS
                        ', State No: ' .
05 FILLER                PIC X(02) VALUE IS SPACES .
05 SM-STATE-DATA       PIC Z(8)9 .

01 DISP-SERVER-MSG-2 .

```

```

05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-LINE-NO-HDR PIC X(09) VALUE IS
    'Line No:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-LINE-NO-DATA PIC Z(8)9.
05 SM-STATUS-HDR PIC X(12) VALUE IS
    ', Status :'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-STATUS-DATA PIC Z(8)9.

01 DISP-SERVER-MSG-3.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-SVRNAME-HDR PIC X(09) VALUE IS 'Serv Nam:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-SVRNAME-DATA PIC X(66).
05 FILLER PIC X(03) VALUE IS '...'.

01 DISP-SERVER-MSG-4.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-PROC-ID-HDR PIC X(09) VALUE IS 'Proc ID:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-PROC-ID-DATA PIC X(66).

01 DISP-SERVER-MSG-5.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-MSG-HDR PIC X(09) VALUE IS 'Message :'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-MSG-DATA PIC X(66).

01 DISP-SERVER-MSG-5A.
05 SM-MSG-DATA-1 PIC X(66).
05 SM-MSG-DATA-2 PIC X(66).
05 SM-MSG-DATA-3 PIC X(66).
05 SM-MSG-DATA-4 PIC X(58).

01 DISP-SERVER-MSG-5X.
05 FILLER PIC X(13) VALUE IS SPACES.
05 SM-MSG-DATA-X PIC X(66).

01 CICS-FIELDS.
05 CICS-RESPONSE PIC S9(9) COMP.

01 QUERY-FIELDS.
05 QF-LEN PIC S9(4) COMP VALUE +1.
05 QF-MAXLEN PIC S9(4) COMP VALUE +1.
05 QF-ANSWER PIC X(01) VALUE IS SPACES.

```

```
PROCEDURE DIVISION.
*****

*****
* CICS Condition Handler *
*****

      EXEC CICS HANDLE CONDITION MAPFAIL(NO-INPUT)
                                ERROR(ERRORS)

      END-EXEC.

*****
* CICS Aid Handler *
*****

      EXEC CICS HANDLE AID ANYKEY(NO-INPUT)
                                CLEAR(GETOUT)

      END-EXEC.

*****
* PROGRAM INITIALIZATION *
*****

      MOVE C-N      TO NO-MORE-MSGS-SW.
      MOVE C-N      TO NO-ERRORS-SW.
      MOVE C-Y      TO SW-DIAG.

      COMPUTE PAGE-CNT = PAGE-CNT + 1.

      PERFORM GET-SYSTEM-TIME.

      MOVE LOW-VALUES TO A5PANELO.
      MOVE -1         TO SERVERL.

      GET-INPUT-AGAIN.

      PERFORM DISPLAY-INITIAL-SCREEN.

      PERFORM GET-INPUT-DATA.

*****
* ALLOCATE A CONTEXT STRUCTURE *
*****
```

```

MOVE ZERO TO CSL-CTX-HANDLE.

CALL 'CSBCTXAL' USING CS-VERSION-50
                    CSL-RC
                    CSL-CTX-HANDLE.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CSBCTXAL failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* INITIALIZE THE CLIENT-LIBRARY *
*****

CALL 'CTBINIT' USING CSL-CTX-HANDLE
                    CSL-RC
                    CS-VERSION-50.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBINIT failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

PERFORM PROCESS-INPUT.

PERFORM QUIT-CLIENT-LIBRARY.

GOBACK.

*=====
*==
*== Subroutine to get system date/time
*==
*=====
  GET-SYSTEM-TIME.
*-----

EXEC CICS ASKTIME
        ABSTIME(UTIME)

```



```

END-EXEC .

EXEC CICS FORMATTIME
      ABSTIME(UTIME)
      DATESEP ('/')
      MMDDYY(TMP-DATE)
      TIME(TMP-TIME)
      TIMESEP
END-EXEC .

*=====
*==
*== Subroutine to display SYA5 initial screen ==
*==
*=====
      DISPLAY-INITIAL-SCREEN.
*-----

      MOVE TMP-DATE    TO SDATEO.
      MOVE TMP-TIME    TO STIMEO.
      MOVE 'SYCTSAA5' TO PROGNO.

      MOVE PAGE-CNT    TO SPAGEO.
      MOVE MSG-TEXT-1 TO MSG1O.
      MOVE MSG-TEXT-2 TO MSG2O.

      EXEC CICS SEND MAP('A5PANEL')
                MAPSET('SYCTBA5')
                CURSOR
                FRSET
                ERASE
                FREEKB
END-EXEC .

*=====
*==
*== Subroutine to get input data ==
*==
*=====
      GET-INPUT-DATA.
*-----

      EXEC CICS RECEIVE MAP('A5PANEL')
                MAPSET('SYCTBA5')
                ASIS
END-EXEC .

```

```
IF SERVERL = ZERO
  THEN
    IF PF-SERVER = SPACES
      THEN
        MOVE 'Please Enter Server Name' TO MSG-TEXT-1
        MOVE -1                          TO SERVERL
        MOVE C-Y                          TO ENTER-DATA-SW
      END-IF
    ELSE
      MOVE SERVERI   TO PF-SERVER
      MOVE SERVERL  TO PF-SERVER-SIZE
    END-IF.

IF USERL = ZERO
  THEN
    IF PF-USER = SPACES
      THEN
        MOVE 'Please Enter User-ID' TO MSG-TEXT-1
        MOVE -1                      TO USERL
        MOVE C-Y                      TO ENTER-DATA-SW
      END-IF
    ELSE
      MOVE USERI   TO PF-USER
      MOVE USERL  TO PF-USER-SIZE
      MOVE PF-USER TO USERO
    END-IF.

IF PSWDL NOT EQUAL ZERO
  THEN
    MOVE PSWDI TO PF-PWD
    MOVE PSWDL TO PF-PWD-SIZE
  END-IF.

IF TRANL NOT EQUAL ZERO
  THEN
    MOVE TRANI TO PF-TRAN
    MOVE TRANL TO PF-TRAN-SIZE
  END-IF.

IF NETDRVL NOT EQUAL ZERO
  THEN
    MOVE NETDRVI TO PF-NETDRV
    MOVE NETDRVL TO PF-DRV-SIZE
  END-IF.
```

```

IF ENTER-DATA-SW = C-Y
  THEN
    MOVE C-N TO ENTER-DATA-SW
    PERFORM DISPLAY-INITIAL-SCREEN
    PERFORM GET-INPUT-DATA
  END-IF.

```

```

*=====
*==
*== Subroutine to process input data ==
*==
*=====
PROCESS-INPUT.

```

```

*****
* ALLOCATE A CONNECTION HANDLE. *
*****

```

```

MOVE ZERO TO CSL-CON-HANDLE.

CALL 'CTBCONAL' USING CSL-CTX-HANDLE
                        CSL-RC
                        CSL-CON-HANDLE.

```

```

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONAL failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

```

```

*****
* SET THE USER ID *
*****
CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-USERNAME
                        PF-USER
                        PF-USER-SIZE
                        CS-FALSE
                        OUTLEN.
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN

```

```
        MOVE SPACES TO MSGSTR
        STRING 'CTBCONPR for user-id failed' DELIMITED BY SIZE
                                           INTO MSGSTR

        PERFORM PRINT-MSG
        PERFORM ALL-DONE

    END-IF.
*****
* SET THE PASSWORD *
*****
        CALL 'CTBCONPR' USING CSL-CON-HANDLE
                               CSL-RC
                               CS-SET
                               CS-PASSWORD
                               PF-PWD
                               PF-PWD-SIZE
                               CS-FALSE
                               OUTLEN.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCONPR for password failed' DELIMITED BY SIZE
                                                         INTO MSGSTR

            PERFORM PRINT-MSG
            PERFORM ALL-DONE

        END-IF.

*****
* SET THE TRAN NAME *
*****

    IF PF-TRAN-SIZE IS NOT EQUAL TO ZEROES THEN

        CALL 'CTBCONPR' USING CSL-CON-HANDLE
                               CSL-RC
                               CS-SET
                               CS-TRANSACTION-NAME
                               PF-TRAN
                               PF-TRAN-SIZE
                               CS-FALSE
                               OUTLEN

        IF CSL-RC NOT EQUAL CS-SUCCEED
            THEN
                MOVE SPACES TO MSGSTR
                STRING 'CTBCONPR for TRAN name failed'
                    DELIMITED BY SIZE INTO MSGSTR
```

```

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF

END-IF.

*****
* SET THE NET DRIVER PROPERTY *
*****

    IF PF-NETDRV = SPACES OR PF-NETDRV = 'LU62'                                X
        OR PF-NETDRV = 'lu62'
        MOVE CS-LU62 TO NETDRIVER
    ELSE
        IF PF-NETDRV = 'IBMTCP/IP' OR PF-NETDRV = 'ibmtcpip'
            MOVE CS-TCPIP TO NETDRIVER
        ELSE
            IF PF-NETDRV = 'INTERLIN' OR PF-NETDRV = 'interlin'
                MOVE CS-INTERLINK TO NETDRIVER
            ELSE
                IF PF-NETDRV = 'CPIC' OR PF-NETDRV = 'cpic'
                    MOVE CS-NCPIC TO NETDRIVER
                END-IF.
            END-IF.
        END-IF.

    IF PF-DRV-SIZE IS NOT EQUAL TO ZEROES THEN

        CALL 'CTBCONPR' USING CSL-CON-HANDLE
                                CSL-RC
                                CS-SET
                                CS-NET-DRIVER
                                NETDRIVER
                                CS-UNUSED
                                CS-FALSE
                                OUTLEN

        IF CSL-RC NOT EQUAL CS-SUCCEED
            THEN
                MOVE SPACES TO MSGSTR
                STRING 'CTBCONPR for network driver failed'
                    DELIMITED BY SIZE INTO MSGSTR
                PERFORM PRINT-MSG
                PERFORM ALL-DONE
            END-IF

    END-IF.

```

```
*****
* SET FOR MAINFRAME EXTRA INFO *
*****
```

```
CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-EXTRA-INF
                        CS-TRUE
                        CS-UNUSED
                        CS-FALSE
                        CS-UNUSED.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for extra info failed'
                                DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* SETUP retrieval of All Messages *
*****
```

```
CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,
                    CS-INIT,
                    CS-ALLMSG-TYPE,
                    CS-UNUSED,
                    CS-UNUSED.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-INIT failed' DELIMITED BY SIZE
                                INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
```

```

* set the upper limit of number of messages *
*****

MOVE 5 TO PF-MSGLIMIT.

CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,
                    CS-MSGLIMIT,
                    CS-ALLMSG-TYPE,
                    CS-UNUSED,
                    PF-MSGLIMIT.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-MSGLIMIT failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* CONNECT TO THE SERVER *
*****

CALL 'CTBCONNE' USING CSL-CON-HANDLE
                    CSL-RC
                    PF-SERVER
                    PF-SERVER-SIZE
                    CS-FALSE.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONNE failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

IF NO-ERRORS
  THEN
    PERFORM SEND-COMMAND
  END-IF.

*****

```

```

* PROCESS THE RESULTS OF THE COMMAND *
*****

      IF NO-ERRORS
      THEN
          PERFORM RESULTS-PROCESSING UNTIL NO-MORE-RESULTS
          PERFORM CLOSE-CONNECTION
      END-IF.

PROCESS-INPUT-EXIT.
EXIT.

*=====
*==
*== Subroutine to allocate, send, and process commands ==
*==
*=====
SEND-COMMAND.

*-----
* find out what the maximum number of connections is
*-----
      CALL 'CTBCONFI' USING CSL-CTX-HANDLE,
                          CSL-RC,
                          CS-GET,
                          CS-MAX-CONNECT,
                          CF-MAXCONNECT,
                          CF-FOUR,
                          CS-FALSE,
                          CF-OUTLEN.

      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCONFI CS-GET failed' DELIMITED BY SIZE
                                     INTO MSGSTR

          PERFORM PRINT-MSG
          PERFORM ALL-DONE
      END-IF.

*-----
* allocate a command handle
*-----

      CALL 'CTBCMDAL' USING CSL-CON-HANDLE,
                          CSL-RC,

```



```

                                CSL-CMD-HANDLE .

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCMDAL failed' DELIMITED BY SIZE
                                INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*-----
*   prepare the language request
*-----

MOVE CF-LANG2-SIZE TO PF-STRLEN.

CALL 'CTBCOMMA' USING CSL-CMD-HANDLE,
                    CSL-RC,
                    CS-LANG-CMD,
                    CF-LANG2,
                    PF-STRLEN,
                    CS-UNUSED.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCOMMA CS-LANG-CMD failed' DELIMITED BY SIZE
                                INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*-----
*   send the language request
*-----

CALL 'CTBSEND' USING CSL-CMD-HANDLE,
                    CSL-RC.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBSEND failed' DELIMITED BY SIZE
                                INTO MSGSTR

```

```
PERFORM PRINT-MSG
PERFORM ALL-DONE
END-IF.

SEND-COMMAND-EXIT.
EXIT.

*=====
*==
*== Subroutine to process result ==
*==
*=====
RESULTS-PROCESSING.

*****
* SET UP THE RESULTS DATA *
*****

CALL 'CTBRESUL' USING CSL-CMD-HANDLE
                        CSL-RC
                        RESTYPE.

*****
* DETERMINE THE OUTCOME OF THE COMMAND EXECUTION *
*****

EVALUATE CSL-RC

WHEN CS-SUCCEED

*****
* DETERMINE THE TYPE OF RESULT RETURNED BY THE CURRENT REQUEST *
*****

EVALUATE RESTYPE

*****
* PROCESS ROW RESULTS *
*****

WHEN CS-ROW-RESULT
MOVE LOW-VALUES TO A5PANELO
PERFORM RESULT-ROW-PROCESSING
MOVE 'Y' TO SW-FETCH
PERFORM FETCH-ROW-PROCESSING UNTIL NO-MORE-ROWS
```

```
*****
* PROCESS PARAMETER RESULTS - THERE SHOULD BE NO PARAMETERS *
* TO PROCESS *
*****
```

```
    WHEN CS-PARAM-RESULT
        MOVE 'Y' TO SW-FETCH
```

```
*****
* PROCESS STATUS RESULTS - THE STORED PROCEDURE STATUS RESULT *
* WILL NOT BE PROCESSED IN THIS EXAMPLE *
*****
```

```
    WHEN CS-STATUS-RESULT
        MOVE 'Y' TO SW-FETCH
```

```
*****
* PRINT AN ERROR MESSAGE IF THE SERVER ENCOUNTERED AN ERROR *
* WHILE EXECUTING THE REQUEST *
*****
```

```
    WHEN CS-CMD-FAIL
        STRING
            'CTBRESUL returned CS-CMD-FAIL restype'
        DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
```

```
*****
* PRINT A MESSAGE FOR SUCCESSFUL COMMANDS THAT RETURNED NO DATA *
* (OPTIONAL) *
*****
```

```
    WHEN CS-CMD-SUCCEED
        STRING
            'CTBRESUL returned CS-CMD-SUCCEED restype'
        DELIMITED BY SIZE INTO MSGSTR
```

```
*****
* PRINT A MESSAGE FOR REQUESTS THAT HAVE BEEN PROCESSED *
* SUCCESSFULLY (OPTIONAL) *
*****
```

```
    WHEN CS-CMD-DONE
        STRING 'CTBRESUL returned CS-CMD-DONE restype'
        DELIMITED BY SIZE INTO MSGSTR
```

```
    WHEN OTHER
```

```
        STRING 'CTBRESUL returned UNKNOWN restype'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        MOVE 'N' TO SW-RESULTS

    END-EVALUATE

*****
* PRINT AN ERROR MESSAGE IF THE CTBRESULTS CALL FAILED *
*****

    WHEN CS-FAIL
        MOVE 'N' TO SW-RESULTS
        STRING 'CTBRESUL returned CS-FAIL ret-code'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

*****
* DROP OUT OF THE RESULTS LOOP IF NO MORE RESULT SETS ARE *
* AVAILABLE FOR PROCESSING OR IF THE RESULTS WERE CANCELLED *
*****

    WHEN CS-END-RESULTS
        MOVE 'N' TO SW-RESULTS

    WHEN CS-CANCELLED
        MOVE 'N' TO SW-RESULTS

    WHEN OTHER
        MOVE 'N' TO SW-RESULTS
        STRING 'CTBRESUL returned UNKNOWN ret-code'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

    END-EVALUATE.

    MOVE 0 TO RESTYPE.

RESULTS-PROCESSING-EXIT.
EXIT.

*====
*==
*== Subroutine to process result rows
*==
*====
```

RESULT-ROW-PROCESSING.

```
CALL 'CTBRESIN' USING CSL-CMD-HANDLE,
                      CSL-RC,
                      CS-NUMDATA,
                      RF-NUMDATA,
                      RF-NUMDATA-SIZE,
                      CF-COL-LEN.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBRESINFO failed' DELIMITED BY SIZE
                                     INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.
```

```
*****
* display number of connections *
*****
```

```
MOVE CF-MAXCONNECT TO OR2-MAXCONNECT.
MOVE OUTPUT-ROW-STR2 TO RSLTNO(FF-ROW-NUM).
COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2.
```

```
*****
* display the number of columns *
*****
```

```
MOVE RF-NUMDATA TO OR4-NUMDATA.
MOVE OUTPUT-ROW-STR4 TO RSLTNO(FF-ROW-NUM).
```

```
IF RF-NUMDATA NOT EQUAL 2
  THEN
    STRING 'CTBRESINFO returned wrong # of parms' DELIMITED
                                     BY SIZE INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2.
```

```
**-----
```

```

**      Setup column headings
**-----

      MOVE 'FirstName      EducLvl' TO RSLTNO(FF-ROW-NUM).
      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.
      MOVE '=====      =====' TO RSLTNO(FF-ROW-NUM).

      PERFORM BIND-COLUMNS
            VARYING I FROM 1 BY 1
            UNTIL I IS GREATER THAN RF-NUMDATA.

      RESULT-ROW-PROCESSING-EXIT.
      EXIT.

*=====
*==
*== Subroutine to bind each data           ==
*==                                       ==
*=====
      BIND-COLUMNS.

      CALL 'CTBDESCR' USING CSL-CMD-HANDLE,
                                CSL-RC,
                                I,
                                DATAFMT.

      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBDESCR failed'
              DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF.

**-----
**      We need to bind the data to program variables.
**      We don't care about the indicator variable
**      so we'll pass NULL for that parameter in OC-BIND().
**-----

*****
* ROWs per FETCH *
*****

```

```
MOVE 1 TO DF-COUNT

EVALUATE DF-DATATYPE

  WHEN CS-SMALLINT-TYPE

    CALL 'CTBBIND' USING CSL-CMD-HANDLE,
                        CSL-RC,
                        I,
                        DATAFMT,
                        DATA-SMALLINT,
                        CF-COL-LEN,
                        CS-PARAM-NOTNULL,
                        CF-COL-INDICATOR,
                        CS-PARAM-NULL

    IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBBIND CS-SMALLINT-TYPE failed' DELIMITED
            BY SIZE INTO MSGSTR

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF

  WHEN CS-VARCHAR-TYPE

    MOVE LENGTH OF CF-COL-FIRSTNME-TXT TO DF-MAXLENGTH

    CALL 'CTBBIND' USING CSL-CMD-HANDLE,
                        CSL-RC,
                        I,
                        DATAFMT,
                        CF-COL-FIRSTNME,
                        CF-COL-LEN,
                        CS-PARAM-NOTNULL,
                        CF-COL-INDICATOR,
                        CS-PARAM-NULL

    IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBBIND CS-VARCHAR-TYPE failed' DELIMITED
            BY SIZE INTO MSGSTR

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
```

```

        END-IF.

        BIND-COLUMNS-EXIT.
        EXIT.

*=====
*==
*== Subroutine to fetch row processing
*==
*=====
        FETCH-ROW-PROCESSING.

        CALL 'CTBFETCH' USING CSL-CMD-HANDLE,
                                CSL-RC,
                                CS-UNUSED,
                                CS-UNUSED,
                                CS-UNUSED,
                                FF-ROWS-READ.

        EVALUATE CSL-RC

                WHEN CS-SUCCEED
                        MOVE 'Y'                TO SW-FETCH
                        MOVE CS-VARCHAR-TYPE TO DF-DATATYPE
                        MOVE LENGTH OF CF-COL-FIRSTNME-TXT
                                TO DF-MAXLENGTH
                        MOVE CS-CHAR-TYPE      TO DF2-DATATYPE
                        MOVE LENGTH OF CF-COL-FIRSTNME-CHAR
                                TO DF2-MAXLENGTH

                        CALL 'CSBCONVE' USING CSL-CTX-HANDLE,
                                                CSL-RC,
                                                DATAFMT,
                                                CF-COL-FIRSTNME,
                                                DATAFMT2,
                                                CF-COL-FIRSTNME-CHAR,
                                                CF-COL-LEN

                IF CSL-RC NOT EQUAL CS-SUCCEED
                        THEN
                                MOVE SPACES TO MSGSTR
                                STRING 'CSBCONVERT CS-VARCHAR-TYPE failed'
                                        DELIMITED BY SIZE INTO MSGSTR
                                PERFORM PRINT-MSG
                                PERFORM ALL-DONE
                END-IF
    
```



```

COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1

*****
* save ROW RESULTS for later display *
*****

MOVE CF-COL-FIRSTNME-CHAR TO
    OR-COL-FIRSTNME-CHAR
MOVE DATA-SMALLINT TO
    OR-COL-EDUCLVL

IF FF-ROW-NUM > MAX-SCREEN-ROWS
    THEN
        STRING 'Please press return to continue.'
            DELIMITED BY SIZE INTO MSG10
        MOVE SPACES TO MSG-TEXT-2
        PERFORM DISP-DATA
        PERFORM CLEAR-SCREEN-DATA
            VARYING FF-ROW-NUM FROM 1 BY 1
            UNTIL FF-ROW-NUM > MAX-SCREEN-ROWS
        MOVE LOW-VALUES TO A5PANELO
        COMPUTE PAGE-CNT = PAGE-CNT + 1
        MOVE 1 TO FF-ROW-NUM

**-----
**   Setup column headings
**-----

        MOVE 'FirstName   EducLvl' TO
            RSLTNO (FF-ROW-NUM)
        COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
        MOVE '=====   =====' TO
            RSLTNO (FF-ROW-NUM)
        COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
    END-IF

MOVE OUTPUT-ROW-STR TO RSLTNO (FF-ROW-NUM)

MOVE SPACES          TO CF-COL-FIRSTNME-TXT

WHEN CS-END-DATA
MOVE SPACES          TO MSG10
MOVE 'N'             TO SW-FETCH
MOVE 'Press Clear To Exit'
    TO MSG-TEXT-2
STRING 'All rows processing completed!'
    DELIMITED BY SIZE INTO MSG10

```

```

        PERFORM DISP-DATA

    WHEN CS-FAIL
        MOVE 'N'      TO SW-FETCH
        MOVE SPACES TO MSGSTR
        STRING 'CTBFETCH returned CS-FAIL ret-code'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

    WHEN CS-ROW-FAIL
        MOVE 'N'      TO SW-FETCH
        MOVE SPACES TO MSGSTR
        STRING 'CTBFETCH returned CS-ROW-FAIL ret-code'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

    WHEN CS-CANCELLED
        MOVE 'N'      TO SW-FETCH
        MOVE MF-CANCELED TO MSG10
        PERFORM PRINT-MSG

    WHEN OTHER
        MOVE 'N'      TO SW-FETCH
        MOVE SPACES TO MSGSTR
        STRING 'CTBFETCH returned UNKNOWN ret-code'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

    END-EVALUATE.

    FETCH-ROW-PROCESSING-EXIT.
    EXIT.

*=====
*==
*== Subroutine to display output
*==
*=====
    DISP-DATA.

        MOVE TMP-DATE    TO SDATEO.
        MOVE TMP-TIME    TO STIMEO.
        MOVE 'SYCTSAA5' TO PROGNO.
        MOVE PAGE-CNT    TO SPAGEO.

        MOVE DFHBMPRO    TO SERVERA.

```

```

MOVE PF-SERVER TO SERVERO.

MOVE DFHBMPRO TO USERA.
MOVE PF-USER TO USERO.

MOVE DFHBMPRO TO NETDRVA.
MOVE PF-NETDRV TO NETDRVO.

MOVE DFHBMDAR TO PSWDA.
MOVE PF-PWD TO PSWDO.
MOVE MSG-TEXT-2 TO MSG2O.

*****
* PRINT ALL THE RETURNED ROWS FROM THE STORED PROCEDURE *
*****

*****
* DISPLAY THE DATA *
*****

* EXEC CICS SEND MAP('SYCTBA5')
* MAPSET('SYCTBA5')
EXEC CICS SEND MAP('A5PANEL')
MAPSET('SYCTBA5')
CURSOR
FRSET
ERASE
FREEKB

END-EXEC.

EXEC CICS RECEIVE INTO(QF-ANSWER)
LENGTH(QF-LEN)
MAXLENGTH(QF-MAXLEN)
RESP(CICS-RESPONSE)

END-EXEC.

DISP-DATA-EXIT.
EXIT.

*=====  

*== ==  

*== Subroutine to print output messages. ==  

*== ==  

*=====  

PRINT-MSG.

```

```

MOVE LOW-VALUES TO A5PANELO.
MOVE CSL-RC      TO SAMP-RC.
MOVE RESTYPE     TO REST-TYPE.

IF DIAG-MSG-INITIALIZED
  THEN
    PERFORM GET-DIAG-MESSAGES
  END-IF.

*****
* DISPLAY THE MESSAGE *
*****

MOVE DISP-MSG    TO MSG10.

IF NO-ERRORS
  THEN
    PERFORM DISP-DATA.

MOVE C-Y        TO NO-ERRORS-SW.
MOVE SPACES     TO MSGSTR.
MOVE SPACES     TO MSG10.
MOVE ZERO       TO SAMP-RC.
MOVE ZERO       TO REST-TYPE.

PRINT-MSG-EXIT.
EXIT.

*=====
*==                                                    ==
*== Subroutine to drop and to deallocate all handlers, ==
*== to close server connection and exit client library ==
*==                                                    ==
*=====
ALL-DONE.

PERFORM CLOSE-CONNECTION.
PERFORM QUIT-CLIENT-LIBRARY.
STOP RUN.

ALL-DONE-EXIT.
EXIT.

*=====
*==                                                    ==
*== Subroutine to perform drop command handler, close  ==

```

```

*== server connection, and deallocate Connection Handler. ==
*==
*=====
CLOSE-CONNECTION.

*****
* DROP THE COMMAND HANDLE *
*****

CALL 'CTBCMDDR' USING CSL-CMD-HANDLE
                        CSL-RC.

IF CSL-RC = CS-FAIL
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCMDDR failed' DELIMITED BY
          SIZE INTO MSGSTR
    PERFORM PRINT-MSG
  END-IF.

*****
* CLOSE THE SERVER CONNECTION *
*****

CALL 'CTBCLOSE' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-UNUSED.

IF CSL-RC = CS-FAIL
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCLOSE failed' DELIMITED BY
          SIZE INTO MSGSTR
    PERFORM PRINT-MSG
  END-IF.

*****
* DE-ALLOCATE THE CONNECTION HANDLE *
*****

CALL 'CTBCONDR' USING CSL-CON-HANDLE
                        CSL-RC.

IF CSL-RC = CS-FAIL
  THEN
    MOVE SPACES TO MSGSTR

```

```

        STRING 'CTBCONDR failed' DELIMITED BY
            SIZE INTO MSGSTR
        PERFORM PRINT-MSG
    END-IF.

CLOSE-CONNECTION-EXIT.
EXIT.

*=====
*==
*== Subroutine to perform exit client library and ==
*== deallocate context structure. ==
*==
*=====
QUIT-CLIENT-LIBRARY.

*****
* EXIT THE CLIENT LIBRARY *
*****

        CALL 'CTBEXIT' USING CSL-CTX-HANDLE
            CSL-RC
            CS-UNUSED.

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBEXIT failed' DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
        END-IF.

*****
* DE-ALLOCATE THE CONTEXT STRUCTURE *
*****

        CALL 'CSBCTXDR' USING CSL-CTX-HANDLE
            CSL-RC.

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CSBCTXDR failed' DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
        END-IF.

EXEC CICS RETURN END-EXEC.

```

```
QUIT-CLIENT-LIBRARY-EXIT.
EXIT.
```

```
*=====
*==                                                    ==
*== Subroutine to retrieve any diagnostic messages ==
*==                                                    ==
*=====
GET-DIAG-MESSAGES.
```

```
*****
* Disable calls to this subroutine *
*****
```

```
MOVE 'N' TO SW-DIAG.
```

```
*****
* First, get client messages *
*****
```

```
CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,
                    CS-STATUS,
                    CS-CLIENTMSG-TYPE,
                    CS-UNUSED,
                    DG-NUM-OF-MSGS.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-STATUS CS-CLIENTMSG-TYP fail'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  ELSE
    IF DG-NUM-OF-MSGS > 0
      THEN
        PERFORM RETRIEVE-CLIENT-MSGS
          VARYING I FROM 1 BY 1
          UNTIL I IS GREATER THAN DG-NUM-OF-MSGS
      END-IF
    END-IF.
```

```

*****
* Then, get server messages *
*****

        CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                                CSL-RC,
                                CS-UNUSED,
                                CS-STATUS,
                                CS-SERVERMSG-TYPE,
                                CS-UNUSED,
                                DG-NUM-OF-MSGS.

        IF CSL-RC NOT EQUAL CS-SUCCESS
            THEN
                STRING 'CTBDIAG CS-STATUS CS-SERVERMSG-TYP fail'
                    DELIMITED BY SIZE INTO MSGSTR
                PERFORM PRINT-MSG
                PERFORM ALL-DONE
            ELSE
                IF DG-NUM-OF-MSGS > 0
                    THEN
                        PERFORM RETRIEVE-SERVER-MSGS
                            VARYING I FROM 1 BY 1
                                UNTIL I IS GREATER THAN DG-NUM-OF-MSGS
                    END-IF
                END-IF.
            END-IF.

        GET-DIAG-MESSAGES-EXIT.
        EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from client ==
*==
*=====
RETRIEVE-CLIENT-MSGS.

        MOVE 1 TO I1.

        CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                                CSL-RC,
                                CS-UNUSED,
                                CS-GET,
                                CS-CLIENTMSG-TYPE,
                                DG-MSGNO,
                                CLIENT-MSG.

```



```

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-GET CS-CLIENTMSG-TYPE failed'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

```

```

*****
* display message text *
*****

```

```

MOVE DISP-CLIENT-MSG-HDR TO RSLTNO( I1 ).
MOVE 3 TO I1.

```

```

MOVE CM-SEVERITY          TO CM-SEVERITY-DATA.
MOVE CM-STATUS           TO CM-STATUS-DATA.
MOVE DISP-CLIENT-MSG-1 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

```

```

MOVE CM-MSGNO            TO CM-OC-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-2 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

```

```

IF CM-MSGNO NOT EQUAL 0

```

```

  THEN

```

```

    MOVE SPACES          TO CM-OC-MSG-DATA
    MOVE CM-TEXT         TO CM-OC-MSG-DATA
    MOVE CM-TEXT         TO DISP-CLIENT-MSG-3A
    MOVE DISP-CLIENT-MSG-3 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
    IF CM-TEXT-LEN > 66

```

```

      THEN

```

```

        MOVE CM-OC-MSG-DATA-2 TO CM-OC-MSG-DATA-X
        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-TEXT-LEN > 132

```

```

          THEN

```

```

            MOVE SPACES          TO CM-OC-MSG-DATA-X
            MOVE CM-OC-MSG-DATA-3 TO CM-OC-MSG-DATA-X
            MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
            COMPUTE I1 EQUAL I1 + 1
            IF CM-TEXT-LEN > 198

```

```

              THEN

```

```

                MOVE SPACES                TO CM-OC-MSG-DATA-X
                MOVE CM-OC-MSG-DATA-4     TO CM-OC-MSG-DATA-X
                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                COMPUTE I1 EQUAL I1 + 1
            END-IF
        END-IF
    END-IF
ELSE
    MOVE DISP-EMPTY-CLIENT-MSG-3 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
END-IF.

MOVE CM-OS-MSGNO        TO CM-OS-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-4 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

IF CM-OS-MSGNO NOT EQUAL 0
    THEN
        MOVE SPACES                TO CM-OS-MSG-DATA
        MOVE CM-OS-MSGTXT          TO CM-OS-MSG-DATA
        MOVE SPACES                TO DISP-CLIENT-MSG-5A
        MOVE CM-OS-MSGTXT          TO DISP-CLIENT-MSG-5A
        MOVE DISP-CLIENT-MSG-5 TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-OS-MSGTEXT-LEN > 66
            THEN
                MOVE SPACES                TO CM-OC-MSG-DATA-X
                MOVE CM-OS-MSG-DATA-2     TO CM-OC-MSG-DATA-X
                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                COMPUTE I1 EQUAL I1 + 1
                IF CM-OS-MSGTEXT-LEN > 132
                    THEN
                        MOVE SPACES                TO CM-OC-MSG-DATA-X
                        MOVE CM-OS-MSG-DATA-3     TO CM-OC-MSG-DATA-X
                        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                        COMPUTE I1 EQUAL I1 + 1
                        IF CM-OS-MSGTEXT-LEN > 198
                            THEN
                                MOVE SPACES                TO CM-OC-MSG-DATA-X
                                MOVE CM-OS-MSG-DATA-4     TO CM-OC-MSG-DATA-X
                                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                                COMPUTE I1 EQUAL I1 + 1
                            END-IF
                        END-IF
                    END-IF
                END-IF
            END-IF
        END-IF
    ELSE

```

```

        MOVE DISP-EMPTY-CLIENT-MSG-5 TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
    END-IF.

RETRIEVE-CLIENT-MSGS-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from server ==
*==
*=====
RETRIEVE-SERVER-MSGS.

        CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                               CSL-RC,
                               CS-UNUSED,
                               CS-GET,
                               CS-SERVERMSG-TYPE,
                               DG-MSGNO,
                               SERVER-MSG.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBDIAG CS-GET CS-SERVERMSG-TYPE failed'
                DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

*****
* display message text *
*****

        MOVE SM-MSGNO    TO SM-MSG-NO-DATA.
        MOVE SM-SEV      TO SM-SEVERITY-DATA.
        MOVE SM-STATE    TO SM-STATE-DATA.

        MOVE SM-LINE     TO SM-LINE-NO-DATA.
        MOVE SM-STATUS   TO SM-STATUS-DATA.

        MOVE SPACES     TO SM-SVRNAME-DATA.
        MOVE SM-SVRNAME  TO SM-SVRNAME-DATA.

        MOVE SPACES     TO SM-PROC-ID-DATA.

```

```

MOVE SM-PROC      TO SM-PROC-ID-DATA.

MOVE SPACES      TO SM-MSG-DATA.
MOVE SM-TEXT     TO SM-MSG-DATA.

MOVE SPACES      TO DISP-SERVER-MSG-5A.
MOVE SM-TEXT     TO DISP-SERVER-MSG-5A.

MOVE DISP-SERVER-MSG-HDR TO RSLTNO (1) .
MOVE DISP-SERVER-MSG-1  TO RSLTNO (3) .
MOVE DISP-SERVER-MSG-2  TO RSLTNO (4) .
MOVE DISP-SERVER-MSG-3  TO RSLTNO (5) .
MOVE DISP-SERVER-MSG-4  TO RSLTNO (6) .

MOVE DISP-SERVER-MSG-5  TO RSLTNO (7) .
IF SM-TEXT-LEN > 66
  THEN
    MOVE SPACES          TO SM-MSG-DATA-X
    MOVE SM-MSG-DATA-2   TO SM-MSG-DATA-X
    MOVE DISP-SERVER-MSG-5X TO RSLTNO(8)
    IF SM-TEXT-LEN > 132
      THEN
        MOVE SPACES          TO SM-MSG-DATA-X
        MOVE SM-MSG-DATA-3   TO SM-MSG-DATA-X
        MOVE DISP-SERVER-MSG-5X TO RSLTNO(9)
        IF SM-TEXT-LEN > 198
          THEN
            MOVE SPACES          TO SM-MSG-DATA-X
            MOVE SM-MSG-DATA-4   TO SM-MSG-DATA-X
            MOVE DISP-SERVER-MSG-5X TO RSLTNO(10)
          END-IF
        END-IF
      END-IF
    END-IF.

RETRIEVE-SERVER-MSGS-EXIT.
EXIT.

*=====
*==
*== Subroutine to clear the output screen ==
*==
*=====
CLEAR-SCREEN-DATA.

MOVE SPACES TO RSLTNO( FF-ROW-NUM ).

```

```
CLEAR-SCREEN-DATA-EXIT.
```

```
EXIT.
```

```
*=====
*==                                     ==
*== Subroutine to handle MAPFAIL condition ==
*==                                     ==
*=====
NO-INPUT.
*-----
```

```
MOVE 'Please Enter Input Fields' TO MSG-TEXT-1.
```

```
GO TO GET-INPUT-AGAIN.
```

```
*=====
*==                                     ==
*== Subroutine to handle AID condition ==
*==                                     ==
*=====
GETOUT.
*-----
```

```
EXEC CICS RETURN END-EXEC.
```

```
STOP RUN.
```

```
*=====
*==                                     ==
*== Subroutine to handle ERROR condition ==
*==                                     ==
*=====
ERRORS.
*-----
```

```
EXEC CICS DUMP DUMPCODE('ERRS') END-EXEC.
```

```
STOP RUN.
```

## SYCTSAP5 - sample language request

The purpose of this sample program is to demonstrate:

- Explicit conversion of a CS-DECIMAL type column on the server to IBM packed decimal
- Explicit conversion of a CS-DATETIME column on the server to CHAR DATE format
- Explicit conversion of a VARCHAR datatype to CHAR datatype.

This sample program retrieves information from the table SYBASE.NEWTABLE on the target server.

```
*@(#) syctsap5.cobol 1.2 4/9/96      */
```

```
*****
*
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*
*****

***** SYCTSAP5 - Client Language Request APPL - COBOL - CICS **
**
** CICS TRANID:  SYP5
**
** PROGRAM:  SYCTSAP5
**
** PURPOSE:  Demonstrates Open Client for CICS CALLs.
**
** FUNCTION: Illustrates how to send a language request with
**           parameters to:
**
**           - A SQL Server
**
**           Illustrates the explicit conversion of:
**           VARCHAR to CHAR data type
**           DECIMAL to PACKED DECIMAL data type
**           DATETIME to CHAR data type
**
**           SQL Server:
**
**           If the request is sent to a SQL Server it
```

```

**          executes the SQL statement:
**
**          SELECT  FIRSTNME, MILAGE, SERVICEDATE
**                FROM  SYBASE.NEWTABLE
**
**          Note: The Net-Gateway/MCG product includes a script
**                that creates this procedure in a target SQL
**                server.
**
**  PREREQS:  Before running SYCTSAP5, make sure that the server
**            you wish to access has an entry in the Connection
**            Router Table for that Server and the MCG(s) that
**            you wish to use.
**
**  INPUT:    On the input screen, make sure to enter the Server
**            name, user id, and password for the target server.
**            TRAN NAME is not used for LAN servers.
**
**  Open Client CALLs used in this sample:
**
**  CSBCONVERT  convert a datatype from one value to another
**  CSBCTXALLOC allocate a context
**  CSBCTXDROP  drop a context
**  CTBBIND    bind a column variable
**  CTBCLOSE   close a server connection
**  CTBCONFIG  set or retrieve context properties
**  CTBCMDALLOC allocate a command
**  CTBCMDDROP drop a command
**  CTBCOMMAND initiate remote procedure CALL
**  CTBCONALLOC allocate a connection
**  CTBCONDROP drop a connection
**  CTBCONPROPS alter properties of a connection
**  CTBCONNECT open a server connection
**  CTBDESCRIBE return a description of RESULT data
**  CTBDIAG    retrieve SQLCODE messages
**  CTBEXIT    exit client library
**  CTBFETCH   FETCH RESULT data
**  CTBINIT    init client library
**  CTBPARAM   define a command PARAMETER
**  CTBRESULTS set up RESULT data
**  CTBRESINFO return RESULT set info
**  CTBSEND    send a request TO the server
**
*****

```

IDENTIFICATION DIVISION.

PROGRAM-ID. SYCTSAP5.  
ENVIRONMENT DIVISION.  
CONFIGURATION SECTION.  
SOURCE-COMPUTER. xyz.  
OBJECT-COMPUTER. xyz.  
DATA DIVISION.  
WORKING-STORAGE SECTION.

\*\*\*\*\*  
\*\* CLIENT LIBRARY COBOL COPY BOOK  
\*\*\*\*\*  
COPY CTPUBLIC.

\*\*\*\*\*  
\*\* CICS BMS DEFINITIONS  
\*\*\*\*\*  
COPY SYCTBA5.

\*\*\*\*\*  
\* Standard CICS Attribute and Print Control Chararcter List  
\*\*\*\*\*  
COPY DFHBMSCA.

\*\*\*\*\*  
\*\* CICS Standard Attention Identifiers Cobol Copy Book  
\*\*\*\*\*  
COPY DFHAID.

\*\*\*\*\*  
\*       CONSTANTS  
\*\*\*\*\*  
01 C-N                           PIC X(01) VALUE 'N'.  
01 C-Y                           PIC X(01) VALUE 'Y'.  
01 I1                            PIC S9(9) COMP SYNC VALUE IS 0.  
01 I2                            PIC S9(9) COMP SYNC VALUE IS 0.  
  
01 MSG-TEXT-1                    PIC X(70) VALUE ' '.  
01 MSG-TEXT-2                    PIC X(70)  
                                  VALUE 'Press Clear To Exit'.  
01 PAGE-CNT                      PIC S9(4) COMP VALUE +0.  
01 UTIME                         PIC S9(15) COMP-3.  
01 TMP-DATE                      PIC X(08).  
01 TMP-TIME                      PIC X(08).



```

01  MAX-SCREEN-ROWS                PIC S9(4) VALUE +10.

01  ENTER-DATA-SW                  PIC X(01) VALUE 'N'.

*****
*      OPEN CLIENT VARIABLES
*****
01  STRLEN                         PIC S9(9) COMP VALUE +0.
01  OUTLEN                         PIC S9(9) COMP VALUE +0.
01  RESTYPE                        PIC S9(9) COMP VALUE +0.
01  NETDRIVER                      PIC S9(9) COMP VALUE +9999.

**-----
** WORK AREAS
**-----
01  NO-MORE-MSGS-SW                PIC X(01).
    88  NO-MORE-MSGS VALUE 'Y'.

01  NO-ERRORS-SW                  PIC X(01).
    88  NO-ERRORS    VALUE 'N'.

01  SWITCHES.
    05  SW-RESULTS                 PIC X(01) VALUE 'Y'.
        88  NO-MORE-RESULTS VALUE 'N'.
    05  SW-FETCH                   PIC X(01) VALUE 'Y'.
        88  NO-MORE-ROWS VALUE 'N'.
    05  SW-DIAG                    PIC X(01) VALUE 'N'.
        88  DIAG-MSGS-INITIALIZED VALUE 'Y'.

01  INTERNAL-FIELDS.
    05  I                          PIC S9(9) COMP.
    05  CF-FOUR                     PIC S9(9) COMP VALUE +4.
    05  CF-LANG2-SIZE               PIC S9(9) COMP VALUE +85.
    05  DATA-PACKED370            PIC S9(15)V9(3) COMP-3 VALUE +0.

01  CS-LIB-MISC-FIELDS.
    05  CSL-CMD-HANDLE              PIC S9(9) COMP VALUE +0.
    05  CSL-CON-HANDLE              PIC S9(9) COMP VALUE +0.
    05  CSL-CTX-HANDLE              PIC S9(9) COMP VALUE +0.
    05  CSL-RC                      PIC S9(9) COMP VALUE +0.

01  PROPS-FIELDS.
    05  PF-SERVER                   PIC X(30) VALUE IS SPACES.
    05  PF-SERVER-SIZE              PIC S9(9) COMP VALUE +0.
    05  PF-USER                     PIC X(08) VALUE IS SPACES.

```

```

05 PF-USER-SIZE          PIC S9(9) COMP VALUE +0.
05 PF-PWD                PIC X(08) VALUE IS SPACES.
05 PF-PWD-SIZE          PIC S9(9) COMP VALUE +0.
05 PF-TRAN               PIC X(08) VALUE IS SPACES.
05 PF-TRAN-SIZE         PIC S9(9) COMP VALUE +0.
05 PF-NETDRV             PIC X(08) VALUE IS SPACES.
05 PF-DRV-SIZE          PIC S9(9) COMP VALUE +0.
05 PF-STRLEN             PIC S9(9) COMP.
05 PF-MSGLIMIT          PIC S9(9) COMP.

01 DIAG-FIELDS.
05 DG-MSGNO              PIC S9(9) COMP VALUE +1.
05 DG-NUM-OF-MSGS       PIC S9(9) COMP VALUE +0.

01 CONFIG-FIELDS.
05 CF-MAXCONNECT        PIC S9(9) COMP.
05 CF-OUTLEN            PIC S9(9) COMP.

01 FETCH-FIELDS.
05 FF-ROWS-READ         PIC S9(9) COMP.
05 FF-ROW-NUM           PIC S9(9) COMP VALUE +0.

01 RESINFO-FIELDS.
05 RF-NUMDATA           PIC S9(9) COMP.
05 RF-NUMDATA-SIZE     PIC S9(9) COMP VALUE +4.

01 OUTPUT-ROW.
05 OR-COL-FIRSTNME-CHAR PIC X(12).
05 SPACE1                PIC X(01) VALUE ' '.
05 OR-COL-MILAGE         PIC -9(16).9(2) VALUE '+0'.
05 SPACE1                PIC X(12) VALUE ' '.
05 OR-COL-SERVICEDATE   PIC X(25) VALUE ' '.

01 OUTPUT-ROW-STR REDEFINES OUTPUT-ROW PIC X(70).

01 OUTPUT-ROW-SIZE      PIC S9(4) COMP VALUE +70.

01 OUTPUT-ROW2.
05 OR2-MESG              PIC X(37)
    VALUE 'The maximum number of connections is '.
05 OR2-MAXCONNECT       PIC ZZZZ9.
05 OR2-PERIOD           PIC X(01) VALUE '.'.

01 OUTPUT-ROW-STR2 REDEFINES OUTPUT-ROW2 PIC X(43).

01 OUTPUT-ROW2-SIZE    PIC S9(4) COMP VALUE +43.

```

```

01 OUTPUT-ROW4.
05 OR4-MESG                PIC X(25)
                           VALUE 'The number of columns is '.
05 OR4-NUMDATA             PIC ZZZZ9.
05 OR4-PERIOD              PIC X(01)    VALUE '.'.

01 OUTPUT-ROW-STR4 REDEFINES OUTPUT-ROW4 PIC X(31) .

01 OUTPUT-ROW4-SIZE        PIC S9(4) COMP VALUE +31.

01 COLUMN-FIELDS.
05 CF-COL-FIRSTNME.
   10 CF-COL-FIRSTNME-LL PIC S9(9) COMP.
   10 CF-COL-FIRSTNME-TXT PIC X(12) .
05 CF-COL-FIRSTNME-CHAR PIC X(12) .
05 CF-COL-MILAGE.
   10 CF-COL-MILAGE-PRECISION PIC X(1) VALUE ' '.
   10 CF-COL-MILAGE-SCALE PIC X(1) VALUE ' '.
   10 CF-COL-MILAGE-NUMBER PIC X(31) .
05 CF-COL-MILAGE-DECFORM PIC S9(15)V9(3) COMP-3 VALUE 0.
05 CF-COL-MILAGE-CHAR PIC X(31) VALUE ' '.
05 CF-COL-SERVICEDATE.
   10 CF-COL-DATE          PIC S9(4) COMP VALUE 0 .
   10 CF-COL-TIME          PIC S9(4) COMP VALUE 0 .
05 CF-COL-SERVICEDATE-BOUND PIC X(25) VALUE ' '.
05 CF-COL-SERVICEDATE-CHAR PIC X(25) VALUE ' '.
05 CF-COL-LEN              PIC S9(9) COMP VALUE 0 .
05 CF-COL-NULL             PIC S9(9) COMP VALUE +0.
05 CF-COL-NUMBER          PIC S9(9) COMP VALUE +1.
05 CF-COL-INDICATOR       PIC S9(4) COMP VALUE +0.

01 LANG-FIELDS.
05 CF-LANG1                PIC X(20)
                           VALUE 'Wrong SQL statement'.
05 CF-LANG2                PIC X(85)
                           VALUE 'SELECT PLANEID , MILAGE,SERVICEDATE=DATEADD(DAY,20
- ' ,SERVICEDATE) FROM SYBASE.NEWTABLE'.
05 filler                  PIC X(01) VALUE LOW-VALUE.

01 MSG-FIELDS.
05 MF-CANCELED             PIC X(16)
                           VALUE 'Cancel requested'.
05 MF-CANCELED-SIZE       PIC S9(9) COMP VALUE +16.

01 DATAFMT.

```

```

05 DF-NAME PIC X(132) .
05 DF-NAMELEN PIC S9(9) COMP .
05 DF-DATATYPE PIC S9(9) COMP .
05 DF-FORMAT PIC S9(9) COMP .
05 DF-MAXLENGTH PIC S9(9) COMP .
05 DF-SCALE PIC S9(9) COMP VALUE 15 .
05 DF-PRECISION PIC S9(9) COMP VALUE 31 .
05 DF-STATUS PIC S9(9) COMP .
05 DF-COUNT PIC S9(9) COMP .
05 DF-USERTYPE PIC S9(9) COMP .
05 DF-LOCALE PIC X(68) .

```

01 DATAFMT2 .

```

05 DF2-NAME PIC X(132) .
05 DF2-NAMELEN PIC S9(9) COMP .
05 DF2-DATATYPE PIC S9(9) COMP .
05 DF2-FORMAT PIC S9(9) COMP .
05 DF2-MAXLENGTH PIC S9(9) COMP .
05 DF2-SCALE PIC S9(9) COMP VALUE 3 .
05 DF2-PRECISION PIC S9(9) COMP VALUE 18 .
05 DF2-STATUS PIC S9(9) COMP .
05 DF2-COUNT PIC S9(9) COMP .
05 DF2-USERTYPE PIC S9(9) COMP .
05 DF2-LOCALE PIC X(68) .

```

01 DISP-MSG .

```

05 TEST-CASE PIC X(08) VALUE IS 'SYCTSAP5' .
05 FILLER PIC X(01) VALUE IS SPACES .
05 MSG .
    10 SAMP-LIT PIC X(05) VALUE IS 'rc = ' .
    10 SAMP-RC PIC -Z9 .
    10 FILLER PIC X(02) VALUE IS ', ' .
    10 REST-LIT PIC X(12) VALUE IS
        'Result Type:' .
    10 REST-TYPE PIC Z(3)9 .
    10 FILLER PIC X(03) VALUE IS SPACES .
    10 MSGSTR PIC X(40) VALUE IS SPACES .

```

01 DISP-MSG-LEN PIC S9(4) COMP VALUE IS 65 .

01 MSG-LEN VALUE +0 PIC S9(4) COMP .

```

*****
** Client Message Structure **
*****

```

01 CLIENT-MSG .

```
05 CM-SEVERITY          PIC S9(9) COMP SYNC.
05 CM-MSGNO             PIC S9(9) COMP SYNC.
05 CM-TEXT              PIC X(256).
05 CM-TEXT-LEN         PIC S9(9) COMP SYNC.
05 CM-OS-MSGNO         PIC S9(9) COMP SYNC.
05 CM-OS-MSGTXT        PIC X(256).
05 CM-OS-MSGTEXT-LEN   PIC S9(9) COMP SYNC.
05 CM-STATUS           PIC S9(9) COMP.

01 DISP-CLIENT-MSG-HDR.
05 CLIENT-MSG-HDR      PIC X(15) VALUE IS
                        'Client Message:'.

01 DISP-CLIENT-MSG-1.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-SEVERITY-HDR     PIC X(09) VALUE IS 'Severity:'.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-SEVERITY-DATA    PIC Z(8)9.
05 CM-STATUS-HDR      PIC X(12) VALUE IS
                        ', Status: '.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-STATUS-DATA     PIC Z(8)9.

01 DISP-CLIENT-MSG-2.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-OC-MSGNO-HDR    PIC X(09) VALUE IS 'OC MsgNo:'.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-OC-MSGNO-DATA   PIC Z(8)9.

01 DISP-CLIENT-MSG-3.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-HDR      PIC X(09) VALUE IS 'OC MsgTx:'.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-DATA     PIC X(66).

01 DISP-CLIENT-MSG-3A.
05 CM-OC-MSG-DATA-1    PIC X(66).
05 CM-OC-MSG-DATA-2    PIC X(66).
05 CM-OC-MSG-DATA-3    PIC X(66).
05 CM-OC-MSG-DATA-4    PIC X(58).

01 DISP-CLIENT-MSG-3B.
05 FILLER              PIC X(13) VALUE IS SPACES.
05 CM-OC-MSG-DATA-X    PIC X(66).

01 DISP-EMPTY-CLIENT-MSG-3.
```

```

05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-HDR PIC X(09) VALUE IS 'OC MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 NO-DATA PIC X(11) VALUE IS 'No Message!'.

```

01 DISP-CLIENT-MSG-4.

```

05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgNo:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSGNO-DATA PIC Z(8)9.

```

01 DISP-CLIENT-MSG-5.

```

05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-DATA PIC X(66).

```

01 DISP-CLIENT-MSG-5A.

```

05 CM-OS-MSG-DATA-1 PIC X(66).
05 CM-OS-MSG-DATA-2 PIC X(66).
05 CM-OS-MSG-DATA-3 PIC X(66).
05 CM-OS-MSG-DATA-4 PIC X(58).

```

01 DISP-EMPTY-CLIENT-MSG-5.

```

05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 NO-DATA PIC X(11) VALUE IS 'No Message!'.

```

```

*****
** Server Message Structure **
*****

```

01 SERVER-MSG.

```

05 SM-MSGNO PIC S9(9) COMP.
05 SM-STATE PIC S9(9) COMP.
05 SM-SEV PIC S9(9) COMP.
05 SM-TEXT PIC X(256).
05 SM-TEXT-LEN PIC S9(9) COMP.
05 SM-SVRNAME PIC X(256).
05 SM-SVRNAME-LEN PIC S9(9) COMP.
05 SM-PROC PIC X(256).
05 SM-PROC-LEN PIC S9(9) COMP.
05 SM-LINE PIC S9(9) COMP.
05 SM-STATUS PIC S9(9) COMP.

```

```

01 DISP-SERVER-MSG-HDR.
   05 SERVER-MSG-HDR          PIC X(15) VALUE IS
                               'Server Message:'.

01 DISP-SERVER-MSG-1.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-MSG-NO-HDR          PIC X(09) VALUE IS
                               'Message#:.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-MSG-NO-DATA         PIC Z(8)9.
   05 SM-SEVERITY-HDR        PIC X(12) VALUE IS
                               ', Severity:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-SEVERITY-DATA       PIC Z(8)9.
   05 SM-STATE-HDR          PIC X(12) VALUE IS
                               ', State No:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-STATE-DATA         PIC Z(8)9.

01 DISP-SERVER-MSG-2.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-LINE-NO-HDR         PIC X(09) VALUE IS
                               'Line No:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-LINE-NO-DATA       PIC Z(8)9.
   05 SM-STATUS-HDR         PIC X(12) VALUE IS
                               ', Status :'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-STATUS-DATA        PIC Z(8)9.

01 DISP-SERVER-MSG-3.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-SVRNAME-HDR        PIC X(09) VALUE IS 'Serv Nam:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-SVRNAME-DATA       PIC X(66).
   05 FILLER                  PIC X(03) VALUE IS '...'.

01 DISP-SERVER-MSG-4.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-PROC-ID-HDR        PIC X(09) VALUE IS 'Proc ID:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-PROC-ID-DATA       PIC X(66).

01 DISP-SERVER-MSG-5.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-MSG-HDR            PIC X(09) VALUE IS 'Message :'.

```

```
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-MSG-DATA PIC X(66) .

01 DISP-SERVER-MSG-5A.
05 SM-MSG-DATA-1 PIC X(66) .
05 SM-MSG-DATA-2 PIC X(66) .
05 SM-MSG-DATA-3 PIC X(66) .
05 SM-MSG-DATA-4 PIC X(58) .

01 DISP-SERVER-MSG-5X.
05 FILLER PIC X(13) VALUE IS SPACES.
05 SM-MSG-DATA-X PIC X(66) .

01 CICS-FIELDS.
05 CICS-RESPONSE PIC S9(9) COMP.

01 QUERY-FIELDS.
05 QF-LEN PIC S9(4) COMP VALUE +1.
05 QF-MAXLEN PIC S9(4) COMP VALUE +1.
05 QF-ANSWER PIC X(01) VALUE IS SPACES.
```

PROCEDURE DIVISION.

\*\*\*\*\*

\*\*\*\*\*

\* CICS Condition Handler \*

\*\*\*\*\*

```
EXEC CICS HANDLE CONDITION MAPFAIL(NO-INPUT)
                                ERROR(ERRORS)
```

END-EXEC.

\*\*\*\*\*

\* CICS Aid Handler \*

\*\*\*\*\*

```
EXEC CICS HANDLE AID ANYKEY(NO-INPUT)
                                CLEAR(GETOUT)
```

END-EXEC.

\*\*\*\*\*

\* PROGRAM INITIALIZATION \*

\*\*\*\*\*

```
MOVE ZERO TO RESTYPE CSL-RC.
```



```
MOVE C-N      TO NO-MORE-MSGS-SW.
MOVE C-N      TO NO-ERRORS-SW.
MOVE C-Y      TO SW-DIAG.

MOVE LOW-VALUES TO A5PANELO.
MOVE -1       TO SERVERL.

COMPUTE PAGE-CNT = PAGE-CNT + 1.

PERFORM GET-SYSTEM-TIME.

GET-INPUT-AGAIN.

PERFORM DISPLAY-INITIAL-SCREEN.

PERFORM GET-INPUT-DATA.

*****
*   ALLOCATE A CONTEXT STRUCTURE *
*****

MOVE ZERO TO CSL-CTX-HANDLE.

CALL 'CSBCTXAL' USING CS-VERSION-50
                        CSL-RC
                        CSL-CTX-HANDLE.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CSBCTXAL failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF.

*****
* INITIALIZE THE CLIENT-LIBRARY *
*****

CALL 'CTBINIT' USING CSL-CTX-HANDLE
                        CSL-RC
                        CS-VERSION-50.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
```

```

        STRING 'CTBINIT failed' DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF.

```

```

    PERFORM PROCESS-TRANSACTION.

```

```

    PERFORM QUIT-CLIENT-LIBRARY.

```

```

    GOBACK.

```

```

*=====
*==                                                    ==
*== Subroutine to get system date/time                ==
*==                                                    ==
*=====
    GET-SYSTEM-TIME.
*-----

```

```

        EXEC CICS ASKTIME
                ABSTIME(UTIME)
        END-EXEC.

```

```

        EXEC CICS FORMATTIME
                ABSTIME(UTIME)
                DATESEP('/')
                MMDDYY(TMP-DATE)
                TIME(TMP-TIME)
                TIMESEP
        END-EXEC.

```

```

*=====
*==                                                    ==
*== Subroutine to display SYT5 initial screen        ==
*==                                                    ==
*=====
    DISPLAY-INITIAL-SCREEN.
*-----

```

```

        MOVE TMP-DATE    TO SDATEO.
        MOVE TMP-TIME    TO STIMEO.
        MOVE 'SYCTSAP5' TO PROGNO.

```

```

        MOVE PAGE-CNT    TO SPAGEO.

```

```

MOVE MSG-TEXT-1 TO MSG10.
MOVE MSG-TEXT-2 TO MSG20.

EXEC CICS SEND MAP('A5PANEL')
          MAPSET('SYCTBA5')
          CURSOR
          FRSET
          ERASE
          FREEKB

END-EXEC.

*=====
*==                                           ==
*== Subroutine to get input data              ==
*==                                           ==
*=====
GET-INPUT-DATA.
*-----

EXEC CICS RECEIVE MAP('A5PANEL')
          MAPSET('SYCTBA5')
          ASIS

END-EXEC.

IF SERVERL = ZERO
  THEN
    IF PF-SERVER = SPACES
      THEN
        MOVE 'Please Enter Server Name' TO MSG-TEXT-1
        MOVE -1                          TO SERVERL
        MOVE C-Y                          TO ENTER-DATA-SW
      END-IF
    ELSE
      MOVE SERVERI TO PF-SERVER
      MOVE SERVERL TO PF-SERVER-SIZE
    END-IF.

IF USERL = ZERO
  THEN
    IF PF-USER = SPACES
      THEN
        MOVE 'Please Enter User-ID' TO MSG-TEXT-1
        MOVE -1                      TO USERL
        MOVE C-Y                      TO ENTER-DATA-SW
      END-IF
    ELSE

```

```

        MOVE USERI    TO PF-USER
        MOVE USERL    TO PF-USER-SIZE
        MOVE PF-USER  TO USERO
    END-IF.

    IF PSWDL NOT EQUAL ZERO
        THEN
            MOVE PSWDI TO PF-PWD
            MOVE PSWDL TO PF-PWD-SIZE
        END-IF.

    IF TRANL NOT EQUAL ZERO
        THEN
            MOVE TRANI TO PF-TRAN
            MOVE TRANL TO PF-TRAN-SIZE
        END-IF.

    IF NETDRVL NOT EQUAL ZERO
        THEN
            MOVE NETDRVI TO PF-NETDRV
            MOVE NETDRVL TO PF-DRV-SIZE
        END-IF.

    IF ENTER-DATA-SW = C-Y
        THEN
            MOVE C-N TO ENTER-DATA-SW
            PERFORM DISPLAY-INITIAL-SCREEN
            PERFORM GET-INPUT-DATA
        END-IF.

*=====
*==                                     ==
*== Subroutine to process input data   ==
*==                                     ==
*=====
    PROCESS-TRANSACTION.

*****
* ALLOCATE A CONNECTION HANDLE. *
*****

    MOVE ZERO TO CSL-CON-HANDLE.

    CALL 'CTBCONAL' USING CSL-CTX-HANDLE
                                CSL-RC
                                CSL-CON-HANDLE.

```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONAL failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* SET THE USER ID *
*****
```

```
CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-USERNAME
                        PF-USER
                        PF-USER-SIZE
                        CS-FALSE
                        OUTLEN.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for user-id failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* SET THE PASSWORD *
*****
```

```
CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-PASSWORD
                        PF-PWD
                        PF-PWD-SIZE
                        CS-FALSE
                        OUTLEN.
```

```

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for password failed' DELIMITED BY SIZE
                                          INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

```

```

*****
* SET THE TRAN NAME *
*****

```

```

IF PF-TRAN-SIZE IS NOT EQUAL TO ZEROES THEN

CALL 'CTBCONPR' USING CSL-CON-HANDLE
                    CSL-RC
                    CS-SET
                    CS-TRANSACTION-NAME
                    PF-TRAN
                    PF-TRAN-SIZE
                    CS-FALSE
                    OUTLEN

```

```

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for TRANname failed' DELIMITED BY SIZE
                                          INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF

```

```

END-IF.

```

```

*****
* SET THE NET DRIVER PROPERTY *
*****

```

```

IF PF-NETDRV = SPACES OR PF-NETDRV = 'LU62'
                                     OR PF-NETDRV = 'lu62'
    MOVE CS-LU62 TO NETDRIVER
ELSE
  IF PF-NETDRV = 'IBMTCPIP' OR PF-NETDRV = 'ibmtcpip'
    MOVE CS-TCPIP TO NETDRIVER
  ELSE

```

```

      IF PF-NETDRV = 'INTERLIN' OR PF-NETDRV = 'interlin'
        MOVE CS-INTERLINK TO NETDRIVER
      ELSE
        IF PF-NETDRV = 'CPIC' OR PF-NETDRV = 'cpic'
          MOVE CS-NCPIC TO NETDRIVER
        END-IF.
    
```

```

IF PF-DRV-SIZE IS NOT EQUAL TO ZEROES THEN

```

```

      CALL 'CTBCONPR' USING CSL-CON-HANDLE
                          CSL-RC
                          CS-SET
                          CS-NET-DRIVER
                          NETDRIVER
                          CS-UNUSED
                          CS-FALSE
                          OUTLEN
    
```

```

      IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCONPR for network driver failed'
                DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
          PERFORM ALL-DONE
        END-IF
    
```

```

END-IF.

```

```

*****
* SETUP retrieval of All Messages *
*****
    
```

```

      CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                          CSL-RC,
                          CS-UNUSED,
                          CS-INIT,
                          CS-ALLMSG-TYPE,
                          CS-UNUSED,
                          CS-UNUSED.
    
```

```

      IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBDIAG CS-INIT failed' DELIMITED BY SIZE
    
```

```

                                                    INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF.

*****
* set the upper limit of number of messages *
*****

    MOVE 5 TO PF-MSGLIMIT.

    CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                        CSL-RC,
                        CS-UNUSED,
                        CS-MSGLIMIT,
                        CS-ALLMSG-TYPE,
                        CS-UNUSED,
                        PF-MSGLIMIT.

    IF CSL-RC NOT EQUAL CS-SUCCEEDED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBDIAG CS-MSGLIMIT failed' DELIMITED BY SIZE
                                                    INTO MSGSTR

            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

*****
* CONNECT TO THE SERVER OR THE IMS/CICS REGION *
*****

    CALL 'CTBCONNE' USING CSL-CON-HANDLE
                        CSL-RC
                        PF-SERVER
                        PF-SERVER-SIZE
                        CS-FALSE.

    IF CSL-RC NOT EQUAL CS-SUCCEEDED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCONNE failed' DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF

```



```

IF NO-ERRORS
  THEN
    PERFORM SEND-COMMAND
  END-IF

*****
* PROCESS THE RESULTS OF THE COMMAND *
*****

IF NO-ERRORS
  THEN
    PERFORM RESULTS-PROCESSING UNTIL NO-MORE-RESULTS
    PERFORM CLOSE-CONNECTION
  END-IF.

PROCESS-TRANSACTION-EXIT.
EXIT.

*=====
*==
*== Subroutine to allocate, send, and process commands ==
*==
*=====

SEND-COMMAND.

*-----
* find out what the maximum number of connections is
*-----

CALL 'CTBCONF1' USING CSL-CTX-HANDLE,
                    CSL-RC,
                    CS-GET,
                    CS-MAX-CONNECT,
                    CF-MAXCONNECT,
                    CF-FOUR,
                    CS-FALSE,
                    CF-OUTLEN.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONF1 CS-GET failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

```

```
*-----
* allocate a command handle
*-----

      CALL 'CTBCMDAL' USING CSL-CON-HANDLE,
                          CSL-RC,
                          CSL-CMD-HANDLE.

      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCMDAL failed' DELIMITED BY SIZE
                                INTO MSGSTR

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF.

*-----
* prepare the language request
*-----

      MOVE CF-LANG2-SIZE TO PF-STRLEN.

      CALL 'CTBCOMMA' USING CSL-CMD-HANDLE,
                          CSL-RC,
                          CS-LANG-CMD,
                          CF-LANG2,
                          PF-STRLEN,
                          CS-UNUSED.

      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCOMMA CS-LANG-CMD failed' DELIMITED BY SIZE
                                INTO MSGSTR

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF.

*-----
* send the language request
*-----

      CALL 'CTBSEND' USING CSL-CMD-HANDLE,
                          CSL-RC.

      IF CSL-RC NOT EQUAL CS-SUCCEED
```

```

THEN
  MOVE SPACES TO MSGSTR
  STRING 'CTBSEND failed' DELIMITED BY SIZE
                                     INTO MSGSTR

  PERFORM PRINT-MSG
  PERFORM ALL-DONE
END-IF.

SEND-COMMAND-EXIT.
EXIT.

*=====
*==                                     ==
*== Subroutine to process result       ==
*==                                     ==
*=====
RESULTS-PROCESSING.

*****
* SET UP THE RESULTS DATA *
*****

CALL 'CTBRESUL' USING CSL-CMD-HANDLE
                    CSL-RC
                    RESTYPE.

*****
* DETERMINE THE OUTCOME OF THE COMMAND EXECUTION *
*****

EVALUATE CSL-RC

  WHEN CS-SUCCEED

*****
* DETERMINE THE TYPE OF RESULT RETURNED BY THE CURRENT REQUEST *
*****

    EVALUATE RESTYPE

*****
* PROCESS ROW RESULTS *
*****

      WHEN CS-ROW-RESULT
        PERFORM RESULT-ROW-PROCESSING

```

```
MOVE 'Y' TO SW-FETCH
PERFORM FETCH-ROW-PROCESSING UNTIL NO-MORE-ROWS

*****
* PROCESS PARAMETER RESULTS - THERE SHOULD BE NO PARAMETERS *
* TO PROCESS *
*****

WHEN CS-PARAM-RESULT
MOVE 'Y' TO SW-FETCH

*****
* PROCESS STATUS RESULTS - THE STORED PROCEDURE STATUS RESULT *
* WILL NOT BE PROCESSED IN THIS EXAMPLE *
*****

WHEN CS-STATUS-RESULT
MOVE 'Y' TO SW-FETCH

*****
* PRINT AN ERROR MESSAGE IF THE SERVER ENCOUNTERED AN ERROR *
* WHILE EXECUTING THE REQUEST *
*****

WHEN CS-CMD-FAIL
STRING
  'CTBRESUL returned CS-CMD-FAIL restype'
  DELIMITED BY SIZE INTO MSGSTR
PERFORM PRINT-MSG

*****
* PRINT A MESSAGE FOR SUCCESSFUL COMMANDS THAT RETURNED NO DATA *
* (OPTIONAL) *
*****

WHEN CS-CMD-SUCCEED
STRING
  'CTBRESUL returned CS-CMD-SUCCEED restype'
  DELIMITED BY SIZE INTO MSGSTR

*****
* PRINT A MESSAGE FOR REQUESTS THAT HAVE BEEN PROCESSED *
* SUCCESSFULLY (OPTIONAL) *
*****
```

```

      WHEN CS-CMD-DONE
        STRING 'CTBRESUL returned CS-CMD-DONE restype'
          DELIMITED BY SIZE INTO MSGSTR

      WHEN OTHER
        STRING 'CTBRESUL returned UNKNOWN restype'
          DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        MOVE 'N' TO SW-RESULTS

      END-EVALUATE

*****
* PRINT AN ERROR MESSAGE IF THE CTBRESULTS CALL FAILED *
*****

      WHEN CS-FAIL
        MOVE 'N' TO SW-RESULTS
        STRING 'CTBRESUL returned CS-FAIL ret-code'
          DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

*****
* DROP OUT OF THE RESULTS LOOP IF NO MORE RESULT SETS ARE *
* AVAILABLE FOR PROCESSING OR IF THE RESULTS WERE CANCELLED *
*****

      WHEN CS-END-RESULTS
        MOVE 'N' TO SW-RESULTS

      WHEN CS-CANCELLED
        MOVE 'N' TO SW-RESULTS

      WHEN OTHER
        MOVE 'N' TO SW-RESULTS
        STRING 'CTBRESUL returned UNKNOWN ret-code'
          DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

      END-EVALUATE.

      MOVE 0 TO RESTYPE.

      RESULTS-PROCESSING-EXIT.
      EXIT.

```

```

*=====
*==
*== Subroutine to process result rows
*==
*=====
RESULT-ROW-PROCESSING.

        CALL 'CTBRESIN' USING CSL-CMD-HANDLE,
                                CSL-RC,
                                CS-NUMDATA,
                                RF-NUMDATA,
                                RF-NUMDATA-SIZE,
                                CF-COL-LEN.

IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBRESINFO failed' DELIMITED BY SIZE
                                INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF.

COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.

*****
* display number of connections *
*****

        MOVE CF-MAXCONNECT    TO OR2-MAXCONNECT.
        MOVE OUTPUT-ROW-STR2 TO RSLTNO(FF-ROW-NUM) .
        COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2.

*****
* display the number of columns *
*****

        MOVE RF-NUMDATA      TO OR4-NUMDATA.
        MOVE OUTPUT-ROW-STR4 TO RSLTNO(FF-ROW-NUM) .

IF RF-NUMDATA NOT EQUAL 3
THEN
    STRING 'CTBRESINFO returned wrong # of parms' DELIMITED
                                BY SIZE INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE

```

```

END-IF.

COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2.

**-----
**  Setup column headings
**-----

MOVE ' PLANEID           Milage           Servic
- 'e Date' TO RSLTNO(FF-ROW-NUM) .
COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.
MOVE '===== ' TO RSLTNO(FF-ROW-NUM) .
- '===== ' TO RSLTNO(FF-ROW-NUM) .
PERFORM BIND-COLUMNS
      VARYING I FROM 1 BY 1
      UNTIL I IS GREATER THAN RF-NUMDATA.

RESULT-ROW-PROCESSING-EXIT.
EXIT.

*=====
*==
*== Subroutine to bind each data
*==
*=====

BIND-COLUMNS.

CALL 'CTBDESCR' USING CSL-CMD-HANDLE,
                        CSL-RC,
                        I,
                        DATAFMT.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDESCR failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

**-----
**  We need to bind the data to program variables.
**  We don't care about the indicator variable
**  so we'll pass NULL for that parameter in OC-BIND().
**-----

```

```

*****
* ROWs per FETCH *
*****
      MOVE 1 TO DF-COUNT

      EVALUATE DF-DATATYPE

      WHEN CS-DECIMAL-TYPE
        MOVE LENGTH OF CF-COL-MILAGE          TO DF-MAXLENGTH
        CALL 'CTBBIND' USING CSL-CMD-HANDLE,
                           CSL-RC,
                           I,
                           DATAFMT,
                           CF-COL-MILAGE-NUMBER
                           CF-COL-LEN,
                           CS-PARAM-NOTNULL,
                           CF-COL-INDICATOR,
                           CS-PARAM-NULL

      IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBBIND CS-DECIMAL-TYPE Filed' DELIMITED
              BY SIZE INTO MSGSTR

          PERFORM PRINT-MSG
          PERFORM ALL-DONE
        END-IF

      WHEN CS-VARCHAR-TYPE

        MOVE LENGTH OF CF-COL-FIRSTNME-TXT TO DF-MAXLENGTH

        CALL 'CTBBIND' USING CSL-CMD-HANDLE,
                           CSL-RC,
                           I,
                           DATAFMT,
                           CF-COL-FIRSTNME,
                           CF-COL-LEN,
                           CS-PARAM-NOTNULL,
                           CF-COL-INDICATOR,
                           CS-PARAM-NULL

      IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
          MOVE SPACES TO MSGSTR

```



```

        STRING 'CTBBIND CS-VARCHAR-TYPE failed' DELIMITED
            BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF
WHEN CS-DATETIME-TYPE

    MOVE LENGTH OF CF-COL-SERVICEDATE-BOUND
        TO DF-MAXLENGTH
    MOVE LENGTH OF CF-COL-SERVICEDATE-BOUND TO CF-COL-LEN

    CALL 'CTBBIND' USING CSL-CMD-HANDLE,
        CSL-RC,
        I,
        DATAFMT,
        CF-COL-SERVICEDATE-BOUND,
        CF-COL-LEN,
        CS-PARAM-NOTNULL,
        CF-COL-INDICATOR,
        CS-PARAM-NULL

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBBIND CS-DATETIME-TYPE failed' DELIMITED
                BY SIZE INTO MSGSTR

            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

BIND-COLUMNS-EXIT.
    EXIT.

*=====
*==
*== Subroutine to fetch row processing
*==
*=====
    FETCH-ROW-PROCESSING.

    CALL 'CTBFETCH' USING CSL-CMD-HANDLE,
        CSL-RC,
        CS-UNUSED,
        CS-UNUSED,
        CS-UNUSED,
        FF-ROWS-READ.

```

```

EVALUATE CSL-RC

    WHEN CS-SUCCEED
        MOVE 'Y'                TO SW-FETCH
        MOVE CS-VARCHAR-TYPE TO DF-DATATYPE
        MOVE LENGTH OF CF-COL-FIRSTNME-TXT
                                TO DF-MAXLENGTH
        MOVE CS-CHAR-TYPE      TO DF2-DATATYPE
        MOVE LENGTH OF CF-COL-FIRSTNME-CHAR
                                TO DF2-MAXLENGTH

        CALL 'CSBCONVE' USING CSL-CTX-HANDLE,
                                CSL-RC,
                                DATAFMT,
                                CF-COL-FIRSTNME,
                                DATAFMT2,
                                CF-COL-FIRSTNME-CHAR,
                                CF-COL-LEN

        IF CSL-RC NOT EQUAL CS-SUCCEED
            THEN
                MOVE SPACES TO MSGSTR
                STRING 'CSBCONVERT CS-VARCHAR-TYPE failed'
                    DELIMITED BY SIZE INTO MSGSTR
                PERFORM PRINT-MSG
                PERFORM ALL-DONE
            END-IF

        MOVE CS-DECIMAL-TYPE TO DF-DATATYPE
        MOVE LENGTH OF CF-COL-MILAGE-NUMBER

        *
        *
        MOVE 35                TO DF-MAXLENGTH
        MOVE CS-PACKED370-TYPE  TO DF2-DATATYPE
        MOVE LENGTH OF CF-COL-MILAGE-DECFORM
                                TO DF2-MAXLENGTH

        CALL 'CSBCONVE' USING CSL-CTX-HANDLE,
                                CSL-RC,
                                DATAFMT,
                                CF-COL-MILAGE-NUMBER,
                                DATAFMT2,
                                CF-COL-MILAGE-DECFORM,
                                CF-COL-LEN

        IF CSL-RC NOT EQUAL CS-SUCCEED

```

```

THEN
  MOVE SPACES TO MSGSTR
  STRING 'CSBCONVERT from CS_DECIMAL to CS-PACKED
-   '370-TYPE FAILED'
      DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG
  PERFORM ALL-DONE
END-IF
MOVE LENGTH OF CF-COL-SERVICEDATE-BOUND
      TO DF-MAXLENGTH
MOVE CS-DATETIME-TYPE TO DF-DATATYPE
MOVE CS-CHAR-TYPE     TO DF2-DATATYPE
MOVE LENGTH OF CF-COL-SERVICEDATE-CHAR
      TO DF2-MAXLENGTH

CALL 'CSBCONVE' USING CSL-CTX-HANDLE,
                    CSL-RC,
                    DATAFMT,
                    CF-COL-SERVICEDATE-BOUND,
                    DATAFMT2,
                    CF-COL-SERVICEDATE-CHAR,
                    CF-COL-LEN

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CSBCONVERT from DATETIME to CS-CHAR f
-   'ailed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF

COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1

*****
* save ROW RESULTS for later display *
*****

MOVE CF-COL-FIRSTNME-CHAR TO
  OR-COL-FIRSTNME-CHAR
MOVE CF-COL-MILAGE-DECFORM TO
  OR-COL-MILAGE
MOVE CF-COL-SERVICEDATE-CHAR TO
  OR-COL-SERVICEDATE
IF FF-ROW-NUM > MAX-SCREEN-ROWS

```

```
THEN
  STRING 'Please press return for more data.'
  DELIMITED BY SIZE INTO MSG10
  PERFORM DISP-DATA
  PERFORM CLEAR-SCREEN-DATA
  VARYING I2 FROM 1 BY 1
  UNTIL I2 > MAX-SCREEN-ROWS
  MOVE 1      TO FF-ROW-NUM
**-----
**  Setup column headings
**-----
      MOVE '  PLANEID                Milage
-      '      Service Date  '
      TO RSLTNO(FF-ROW-NUM)
      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
      MOVE '=====
-      '==
      TO RSLTNO(FF-ROW-NUM)
      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
END-IF

      MOVE OUTPUT-ROW-STR TO RSLTNO(FF-ROW-NUM)

      MOVE SPACES          TO CF-COL-FIRSTNME-TXT

WHEN CS-END-DATA
  MOVE SPACES TO MSG10
  MOVE 'N'    TO SW-FETCH
  STRING 'All rows processing completed!'
  DELIMITED BY SIZE INTO MSG10
  PERFORM DISP-DATA

WHEN CS-FAIL
  MOVE 'N'    TO SW-FETCH
  MOVE SPACES TO MSGSTR
  STRING 'CTBFETCH returned CS-FAIL ret-code'
  DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG

WHEN CS-ROW-FAIL
  MOVE 'N'    TO SW-FETCH
  MOVE SPACES TO MSGSTR
  STRING 'CTBFETCH returned CS-ROW-FAIL ret-code'
  DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG
```

```

WHEN CS-CANCELLED
  MOVE 'N'          TO SW-FETCH
  MOVE MF-CANCELED TO MSG10
  PERFORM PRINT-MSG

WHEN OTHER
  MOVE 'N'          TO SW-FETCH
  MOVE SPACES TO MSGSTR
  STRING 'CTBFETCH returned UNKNOWN ret-code'
                                     DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG

```

```
END-EVALUATE.
```

```

FETCH-ROW-PROCESSING-EXIT.
EXIT.

```

```

*=====
*==
*== Subroutine to tell CICS to send output messages ==
*==
*=====
DISP-DATA.

```

```

*****
* PRINT ALL THE RETURNED ROWS FROM THE STORED PROCEDURE *
*****

```

```

MOVE TMP-DATE TO SDATEO.
MOVE TMP-TIME TO STIMEO.
MOVE 'SYCTSAP5' TO PROGNO.
MOVE PAGE-CNT TO SPAGEO.

MOVE DFHBMPRO TO SERVERA.
MOVE PF-SERVER TO SERVERO.

MOVE DFHBMPRO TO USERA.
MOVE PF-USER TO USERO.

MOVE DFHBMPRO TO NETDRVA.
MOVE PF-NETDRV TO NETDRVO.

MOVE DFHBMDAR TO PSWDA.
MOVE PF-PWD TO PSWDO.
MOVE MSG-TEXT-2 TO MSG2O.

```

```
*****
* DISPLAY THE DATA *
*****
```

```
EXEC CICS SEND MAP('A5PANEL')
              MAPSET('SYCTBA5')
              CURSOR
              FRSET
              ERASE
              FREEKB
```

```
END-EXEC.
```

```
EXEC CICS RECEIVE INTO(QF-ANSWER)
                  LENGTH(QF-LEN)
                  MAXLENGTH(QF-MAXLEN)
                  RESP(CICS-RESPONSE)
```

```
END-EXEC.
```

```
DISP-DATA-EXIT.
EXIT.
```

```
*=====
*==                                                    ==
*== Subroutine to print output messages.              ==
*==                                                    ==
*=====
PRINT-MSG.
```

```
MOVE LOW-VALUES TO A5PANELO.
MOVE CSL-RC TO SAMP-RC.
MOVE RESTYPE TO REST-TYPE.
```

```
IF DIAG-MSGS-INITIALIZED
  THEN
    PERFORM GET-DIAG-MESSAGES
  END-IF.
```

```
*****
* DISPLAY THE MESSAGE *
*****
```

```
MOVE DISP-MSG TO MSG10.
```

```
IF NO-ERRORS
  THEN
    PERFORM DISP-DATA.
```

```

        MOVE C-Y      TO NO-ERRORS-SW.
        MOVE SPACES  TO MSGSTR.
        MOVE SPACES  TO MSG10.
        MOVE ZERO    TO SAMP-RC.
        MOVE ZERO    TO REST-TYPE.

PRINT-MSG-EXIT.
EXIT.

*=====
*==
*== Subroutine to drop and to deallocate all handlers, ==
*== to close server connection and exit client library ==
*==
*=====
ALL-DONE.

        PERFORM CLOSE-CONNECTION.
        PERFORM QUIT-CLIENT-LIBRARY.
        STOP RUN.

ALL-DONE-EXIT.
EXIT.

*=====
*==
*== Subroutine to perform drop command handler, close ==
*== server connection, and deallocate Connection Handler. ==
*==
*=====
CLOSE-CONNECTION.

*****
* DROP THE COMMAND HANDLE *
*****

        CALL 'CTBCMDDR' USING CSL-CMD-HANDLE
                                CSL-RC.

        IF CSL-RC = CS-FAIL
            THEN
                MOVE SPACES TO MSGSTR
                STRING 'CTBCMDDR failed' DELIMITED BY

```

```

        SIZE INTO MSGSTR
        PERFORM PRINT-MSG
    END-IF.

```

```

*****
* CLOSE THE SERVER CONNECTION *
*****

```

```

        CALL 'CTBCLOSE' USING CSL-CON-HANDLE
                                CSL-RC
                                CS-UNUSED.

```

```

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCLOSE failed' DELIMITED BY
                SIZE INTO MSGSTR
            PERFORM PRINT-MSG
        END-IF.

```

```

*****
* DE-ALLOCATE THE CONNECTION HANDLE *
*****

```

```

        CALL 'CTBCONDR' USING CSL-CON-HANDLE
                                CSL-RC.

```

```

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCONDR failed' DELIMITED BY
                SIZE INTO MSGSTR
            PERFORM PRINT-MSG
        END-IF.

```

```

CLOSE-CONNECTION-EXIT.
EXIT.

```

```

*=====
*==
*== Subroutine to perform exit client library and ==
*== deallocate context structure. ==
*==
*=====

```



```

QUIT-CLIENT-LIBRARY.

*****
* EXIT THE CLIENT LIBRARY *
*****

      CALL 'CTBEXIT' USING CSL-CTX-HANDLE
                          CSL-RC
                          CS-UNUSED.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBEXIT failed' DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.

*****
* DE-ALLOCATE THE CONTEXT STRUCTURE *
*****

      CALL 'CSBCTXDR' USING CSL-CTX-HANDLE
                          CSL-RC.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CSBCTXDR failed' DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.

QUIT-CLIENT-LIBRARY-EXIT.
EXIT.

*=====  

*==  

*== Subroutine to retrieve any diagnostic messages ==  

*==  

*=====  

      GET-DIAG-MESSAGES.

*****
* Disable calls to this subroutine *
*****

      MOVE 'N' TO SW-DIAG.

```

```
*****  
* First, get client messages *  
*****
```

```
CALL 'CTBDIAG' USING CSL-CON-HANDLE,  
                    CSL-RC,  
                    CS-UNUSED,  
                    CS-STATUS,  
                    CS-CLIENTMSG-TYPE,  
                    CS-UNUSED,  
                    DG-NUM-OF-MSGS.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED  
  THEN  
    MOVE SPACES TO MSGSTR  
    STRING 'CTBDIAG CS-STATUS CS-CLIENTMSG-TYP fail'  
          DELIMITED BY SIZE INTO MSGSTR  
    PERFORM PRINT-MSG  
    PERFORM ALL-DONE  
  ELSE  
    IF DG-NUM-OF-MSGS > 0  
      THEN  
        PERFORM RETRIEVE-CLIENT-MSGS  
          VARYING I FROM 1 BY 1  
          UNTIL I IS GREATER THAN DG-NUM-OF-MSGS  
      END-IF  
    END-IF.
```

```
*****  
* Then, get server messages *  
*****
```

```
CALL 'CTBDIAG' USING CSL-CON-HANDLE,  
                    CSL-RC,  
                    CS-UNUSED,  
                    CS-STATUS,  
                    CS-SERVERMSG-TYPE,  
                    CS-UNUSED,  
                    DG-NUM-OF-MSGS.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED  
  THEN  
    STRING 'CTBDIAG CS-STATUS CS-SERVERMSG-TYP fail'  
          DELIMITED BY SIZE INTO MSGSTR
```

```

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    ELSE
        IF DG-NUM-OF-MSGS > 0
            THEN
                PERFORM RETRIEVE-SERVER-MSGS
                    VARYING I FROM 1 BY 1
                    UNTIL I IS GREATER THAN DG-NUM-OF-MSGS
            END-IF
        END-IF.

GET-DIAG-MESSAGES-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from client ==
*==
*=====
RETRIEVE-CLIENT-MSGS.

MOVE 1 TO I1.

CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,
                    CS-GET,
                    CS-CLIENTMSG-TYPE,
                    DG-MSGNO,
                    CLIENT-MSG.

IF CSL-RC NOT EQUAL CS-SUCCEED
    THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBDIAG CS-GET CS-CLIENTMSG-TYPE failed'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF.

*****
* display message text *
*****

MOVE DISP-CLIENT-MSG-HDR TO RSLTNO( I1 ).
MOVE 3 TO I1.

```

```
MOVE CM-SEVERITY          TO CM-SEVERITY-DATA.
MOVE CM-STATUS           TO CM-STATUS-DATA.
MOVE DISP-CLIENT-MSG-1  TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

MOVE CM-MSGNO            TO CM-OC-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-2  TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

IF CM-MSGNO NOT EQUAL 0
  THEN
    MOVE SPACES           TO CM-OC-MSG-DATA
    MOVE CM-TEXT          TO CM-OC-MSG-DATA
    MOVE CM-TEXT          TO DISP-CLIENT-MSG-3A
    MOVE DISP-CLIENT-MSG-3 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
    IF CM-TEXT-LEN > 66
      THEN
        MOVE CM-OC-MSG-DATA-2 TO CM-OC-MSG-DATA-X
        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-TEXT-LEN > 132
          THEN
            MOVE SPACES           TO CM-OC-MSG-DATA-X
            MOVE CM-OC-MSG-DATA-3 TO CM-OC-MSG-DATA-X
            MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
            COMPUTE I1 EQUAL I1 + 1
            IF CM-TEXT-LEN > 198
              THEN
                MOVE SPACES           TO CM-OC-MSG-DATA-X
                MOVE CM-OC-MSG-DATA-4 TO CM-OC-MSG-DATA-X
                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                COMPUTE I1 EQUAL I1 + 1
            END-IF
          END-IF
        END-IF
      END-IF
    ELSE
      MOVE DISP-EMPTY-CLIENT-MSG-3 TO RSLTNO( I1 )
      COMPUTE I1 EQUAL I1 + 1
    END-IF.

MOVE CM-OS-MSGNO        TO CM-OS-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-4 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1
```

```

IF CM-OS-MSGNO NOT EQUAL 0
  THEN
    MOVE SPACES                TO CM-OS-MSG-DATA
    MOVE CM-OS-MSGTXT          TO CM-OS-MSG-DATA
    MOVE SPACES                TO DISP-CLIENT-MSG-5A
    MOVE CM-OS-MSGTXT          TO DISP-CLIENT-MSG-5A
    MOVE DISP-CLIENT-MSG-5 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
    IF CM-OS-MSGTEXT-LEN > 66
      THEN
        MOVE SPACES            TO CM-OC-MSG-DATA-X
        MOVE CM-OS-MSG-DATA-2  TO CM-OC-MSG-DATA-X
        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-OS-MSGTEXT-LEN > 132
          THEN
            MOVE SPACES        TO CM-OC-MSG-DATA-X
            MOVE CM-OS-MSG-DATA-3 TO CM-OC-MSG-DATA-X
            MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
            COMPUTE I1 EQUAL I1 + 1
            IF CM-OS-MSGTEXT-LEN > 198
              THEN
                MOVE SPACES          TO CM-OC-MSG-DATA-X
                MOVE CM-OS-MSG-DATA-4 TO CM-OC-MSG-DATA-X
                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                COMPUTE I1 EQUAL I1 + 1
              END-IF
            END-IF
          END-IF
        END-IF
      ELSE
        MOVE DISP-EMPTY-CLIENT-MSG-5 TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
      END-IF.

RETRIEVE-CLIENT-MSGS-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from server ==
*==
*=====
RETRIEVE-SERVER-MSGS.

CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,

```

CS-UNUSED,  
 CS-GET,  
 CS-SERVERMSG-TYPE,  
 DG-MSGNO,  
 SERVER-MSG.

```
IF CSL-RC NOT EQUAL CS-SUCCEEDED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-GET CS-SERVERMSG-TYPE failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* display message text *
*****
```

```
MOVE SM-MSGNO TO SM-MSG-NO-DATA.
MOVE SM-SEV TO SM-SEVERITY-DATA.
MOVE SM-STATE TO SM-STATE-DATA.
```

```
MOVE SM-LINE TO SM-LINE-NO-DATA.
MOVE SM-STATUS TO SM-STATUS-DATA.
```

```
MOVE SPACES TO SM-SVRNAME-DATA.
MOVE SM-SVRNAME TO SM-SVRNAME-DATA.
```

```
MOVE SPACES TO SM-PROC-ID-DATA.
MOVE SM-PROC TO SM-PROC-ID-DATA.
```

```
MOVE SPACES TO SM-MSG-DATA.
MOVE SM-TEXT TO SM-MSG-DATA.
```

```
MOVE SPACES TO DISP-SERVER-MSG-5A.
MOVE SM-TEXT TO DISP-SERVER-MSG-5A.
```

```
MOVE DISP-SERVER-MSG-HDR TO RSLTNO (1) .
MOVE DISP-SERVER-MSG-1 TO RSLTNO (3) .
MOVE DISP-SERVER-MSG-2 TO RSLTNO (4) .
MOVE DISP-SERVER-MSG-3 TO RSLTNO (5) .
MOVE DISP-SERVER-MSG-4 TO RSLTNO (6) .
```

```
MOVE DISP-SERVER-MSG-5 TO RSLTNO (7) .
```

```

IF SM-TEXT-LEN > 66
  THEN
    MOVE SPACES                TO SM-MSG-DATA-X
    MOVE SM-MSG-DATA-2         TO SM-MSG-DATA-X
    MOVE DISP-SERVER-MSG-5X   TO RSLTNO(8)
    IF SM-TEXT-LEN > 132
      THEN
        MOVE SPACES                TO SM-MSG-DATA-X
        MOVE SM-MSG-DATA-3         TO SM-MSG-DATA-X
        MOVE DISP-SERVER-MSG-5X   TO RSLTNO(9)
        IF SM-TEXT-LEN > 198
          THEN
            MOVE SPACES                TO SM-MSG-DATA-X
            MOVE SM-MSG-DATA-4         TO SM-MSG-DATA-X
            MOVE DISP-SERVER-MSG-5X   TO RSLTNO(10)
          END-IF
        END-IF
      END-IF
    END-IF.

RETRIEVE-SERVER-MSG-EXIT.
EXIT.

*=====
*==
*== Subroutine to clear the output screen ==
*==
*=====
CLEAR-SCREEN-DATA.

    MOVE SPACES TO RSLTNO( I2 ).

CLEAR-SCREEN-DATA-EXIT.

EXIT.

*=====
*==
*== Subroutine to handle MAPFAIL condition ==
*==
*=====
NO-INPUT.
*-----

```

```

MOVE 'Please Enter Input Fields' TO MSG-TEXT-1.

GO TO GET-INPUT-AGAIN.

*=====
*==                                     ==
*== Subroutine to handle AID condition ==
*==                                     ==
*=====
  GETOUT.
*-----

      EXEC CICS RETURN END-EXEC.

      STOP RUN.

*=====
*==                                     ==
*== Subroutine to handle ERROR condition ==
*==                                     ==
*=====
  ERRORS.
*-----

      EXEC CICS DUMP DUMPCODE('ERRS') END-EXEC.

      STOP RUN.

```

## SYCTSAT5 - sample language request

The purpose of this sample program is to demonstrate:

- Implicit conversions of CS-VARCHAR and CS-DECIMAL datatypes to CS-CHAR
- How to transform a CS-DATETIME datatype to a DB2 ISO DATE and TIME format

This sample program retrieves information from the table, SYBASE.NEWTABLE on the target server.

```
*@(#) syctsat5.cobol 1.2 4/26/96      */
```



```

*****
*
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*
*****

***** SYCTSAT5 - Client Language Request APPL - COBOL - CICS **
**
** CICS TRANID: SYT5
**
** PROGRAM: SYCTSAT5
**
** PURPOSE: Demonstrates Open Client for CICS CALLs.
**
** FUNCTION: Illustrates how to send a language request to
**           a SQL Server.
**
**           Illustrates the implicit conversion of
**           DECIMAL to CHAR data type
**
**           The request sent to SQL Server
**           executes the SQL statement:
**
**           SELECT PLANEID, MILAGE,
**              CONVERT (CHAR(10),SERVICEDATE,102)+" " +
**              CONVERT (CHAR(8),SERVICEDATE,108)
**              FROM SYBASE.NEWTABLE
**
** PREREQS: Before running SYCTSAT5, make sure that the server
**           you wish to access has an entry in the Connection
**           Router Table for that Server and the MCG(s) that
**           you wish to use.
**
** INPUT:   On the input screen, make sure to enter the Server
**           name, user id, and password for the target server.
**           TRAN NAME is not used for LAN servers.
**
** Open Client CALLs used in this sample:
**
** CSBCTXALLOC  allocate a context
** CSBCTXDROP   drop a context
** CTBBIND      bind a column variable
** CTBCLOSE     close a server connection

```

```
**      CTBCONFIG      set or retrieve context properties
**      CTBCMDALLOC    allocate a command
**      CTBCMDDROP     drop a command
**      CTBCOMMAND     initiate remote procedure CALL
**      CTBCONALLOC    allocate a connection
**      CTBCONDROP     drop a connection
**      CTBCONPROPS    alter properties of a connection
**      CTBCONNECT     open a server connection
**      CTBDESCRIBE    return a description of RESULT data
**      CTBDIAG        retrieve SQLCODE messages
**      CTBEXIT        exit client library
**      CTBFETCH       FETCH RESULT data
**      CTBINIT        init client library
**      CTBPARAM       define a command PARAMETER
**      CTBRESULTS     set up RESULT data
**      CTBRESINFO     return RESULT set info
**      CTBSEND        send a request TO the server
**
```

\*\*\*\*\*

```
IDENTIFICATION DIVISION.
PROGRAM-ID. SYCTSAT5.
ENVIRONMENT DIVISION.
CONFIGURATION SECTION.
SOURCE-COMPUTER. xyz.
OBJECT-COMPUTER. xyz.
DATA DIVISION.
WORKING-STORAGE SECTION.
```

\*\*\*\*\*

```
** CLIENT LIBRARY COBOL COPY BOOK
*****
COPY CTPUBLIC.
```

\*\*\*\*\*

```
** CICS BMS DEFINITIONS
*****
```

```
COPY SYCTBA5.
```

\*\*\*\*\*

```
* Standard CICS Attribute and Print Control Character List
*****
```

```
COPY DFHBMSCA.
```

```
*****
** CICS Standard Attention Identifiers Cobol Copy Book
*****
```

```
COPY DFHAID.
```

```
*****
*   CONSTANTS
*****
```

```
01 C-N          PIC X(01) VALUE 'N'.
01 C-Y          PIC X(01) VALUE 'Y'.
01 I1           PIC S9(9) COMP SYNC VALUE IS 0.
01 I2           PIC S9(9) COMP SYNC VALUE IS 0.

01 MSG-TEXT-1   PIC X(70) VALUE ' '.
01 MSG-TEXT-2   PIC X(70)
                 VALUE 'Press Clear To Exit'.
01 PAGE-CNT     PIC S9(4) COMP VALUE +0.
01 UTIME        PIC S9(15) COMP-3.
01 TMP-DATE     PIC X(08).
01 TMP-TIME     PIC X(08).

01 MAX-SCREEN-ROWS PIC S9(4) VALUE +10.

01 ENTER-DATA-SW PIC X(01) VALUE 'N'.
```

```
*****
*   OPEN CLIENT VARIABLES
*****
```

```
01 STRLEN       PIC S9(9) COMP VALUE +0.
01 OUTLEN       PIC S9(9) COMP VALUE +0.
01 RESTYPE      PIC S9(9) COMP VALUE +0.
01 NETDRIVER    PIC S9(9) COMP VALUE +9999.
```

```
**-----
** WORK AREAS
**-----
```

```
01 NO-MORE-MSGS-SW PIC X(01).
   88 NO-MORE-MSGS VALUE 'Y'.

01 NO-ERRORS-SW   PIC X(01).
   88 NO-ERRORS   VALUE 'N'.

01 SWITCHES.
   05 SW-RESULTS  PIC X(01) VALUE 'Y'.
```

```
      88 NO-MORE-RESULTS VALUE 'N'.
05 SW-FETCH                PIC X(01) VALUE 'Y'.
      88 NO-MORE-ROWS VALUE 'N'.
05 SW-DIAG                 PIC X(01) VALUE 'N'.
      88 DIAG-MSGS-INITIALIZED VALUE 'Y'.

01 INTERNAL-FIELDS.
05 I                      PIC S9(9) COMP.
05 CF-FOUR                PIC S9(9) COMP VALUE +4.
05 CF-LANG2-SIZE         PIC S9(9) COMP VALUE +120.
05 DATA-PACKED370      PIC S9(15)V9(3) COMP-3 VALUE +0.

01 CS-LIB-MISC-FIELDS.
05 CSL-CMD-HANDLE       PIC S9(9) COMP VALUE +0.
05 CSL-CON-HANDLE      PIC S9(9) COMP VALUE +0.
05 CSL-CTX-HANDLE      PIC S9(9) COMP VALUE +0.
05 CSL-RC              PIC S9(9) COMP VALUE +0.

01 PROPS-FIELDS.
05 PF-SERVER           PIC X(30) VALUE IS SPACES.
05 PF-SERVER-SIZE     PIC S9(9) COMP VALUE +0.
05 PF-USER            PIC X(08) VALUE IS SPACES.
05 PF-USER-SIZE      PIC S9(9) COMP VALUE +0.
05 PF-PWD            PIC X(08) VALUE IS SPACES.
05 PF-PWD-SIZE      PIC S9(9) COMP VALUE +0.
05 PF-TRAN          PIC X(08) VALUE IS SPACES.
05 PF-TRAN-SIZE    PIC S9(9) COMP VALUE +0.
05 PF-NETDRV       PIC X(08) VALUE IS SPACES.
05 PF-DRV-SIZE    PIC S9(9) COMP VALUE +0.
05 PF-STRLEN     PIC S9(9) COMP.
05 PF-MSGLIMIT  PIC S9(9) COMP.

01 DIAG-FIELDS.
05 DG-MSGNO      PIC S9(9) COMP VALUE +1.
05 DG-NUM-OF-MSGS PIC S9(9) COMP VALUE +0.

01 CONFIG-FIELDS.
05 CF-MAXCONNECT PIC S9(9) COMP.
05 CF-OUTLEN     PIC S9(9) COMP.

01 FETCH-FIELDS.
05 FF-ROWS-READ PIC S9(9) COMP.
05 FF-ROW-NUM  PIC S9(9) COMP VALUE +0.

01 RESINFO-FIELDS.
05 RF-NUMDATA  PIC S9(9) COMP.
```

```

05 RF-NUMDATA-SIZE          PIC S9(9) COMP VALUE +4.

01 OUTPUT-ROW.
05 OR-COL-PLANEID-CHAR     PIC X(12) .
05 SPACE1                  PIC X(01) VALUE ' '.
05 OR-COL-MILAGE           PIC X(33) VALUE ' '.
05 SPACE1                  PIC X(01) VALUE ' '.
05 OR-COL-SERVICEDATE      PIC X(21) VALUE ' '.

01 OUTPUT-ROW-STR REDEFINES OUTPUT-ROW PIC X(66) .

01 OUTPUT-ROW-SIZE         PIC S9(4) COMP VALUE +66.

01 OUTPUT-ROW2.
05 OR2-MESG                PIC X(37)
                           VALUE 'The maximum number of connections is '.
05 OR2-MAXCONNECT          PIC ZZZZ9.
05 OR2-PERIOD              PIC X(01) VALUE '.'.

01 OUTPUT-ROW-STR2 REDEFINES OUTPUT-ROW2 PIC X(43) .

01 OUTPUT-ROW2-SIZE       PIC S9(4) COMP VALUE +43.

01 OUTPUT-ROW4.
05 OR4-MESG                PIC X(25)
                           VALUE 'The number of columns is '.
05 OR4-NUMDATA             PIC ZZZZ9.
05 OR4-PERIOD              PIC X(01) VALUE '.'.

01 OUTPUT-ROW-STR4 REDEFINES OUTPUT-ROW4 PIC X(31) .

01 OUTPUT-ROW4-SIZE       PIC S9(4) COMP VALUE +31.

01 COLUMN-FIELDS.
05 CF-COL-PLANEID-CHAR     PIC X(12) .
05 CF-COL-MILAGE           PIC X(33) VALUE ' '.
05 CF-COL-MILAGE-CHAR      PIC X(70) VALUE ' '.
05 CF-COL-MILAGE-LEN       PIC S9(9) COMP VALUE 0.
05 CF-COL-SERVICEDATE-CHAR.
10 CF-COL-DATE-YEAR        PIC X(4) .
10 CF-COL-DATE-SEP1        PIC X(1) .
10 CF-COL-DATE-MM          PIC X(2) .
10 CF-COL-DATE-SEP2        PIC X(1) .
10 CF-COL-DATE-DD          PIC X(2) .
10 SPACE1                  PIC X(1) VALUE ' '.
10 CF-COL-TIME-HH          PIC X(2) .

```

```

        10 CF-COL-TIME-SEP1      PIC X(1) .
        10 CF-COL-TIME-MM       PIC X(2) .
        10 CF-COL-TIME-SEP2     PIC X(1) .
        10 CF-COL-TIME-SS       PIC X(2) .
    05  CF-COL-LEN               PIC S9(9) COMP VALUE 0 .
    05  CF-COL-NULL             PIC S9(9) COMP VALUE +0 .
    05  CF-COL-NUMBER           PIC S9(9) COMP VALUE +1 .
    05  CF-COL-INDICATOR        PIC S9(4) COMP VALUE +0 .

01  LANG-FIELDS .
    05  CF-LANG1                 PIC X(20)
        VALUE 'Wrong SQL statement' .
    05  CF-LANG2                 PIC X(115)
        VALUE 'SELECT PLANEID,
MILAGE, CONVERT(CHAR(10),SERVICEDAT02420010
-          'E,102)+ " "+CONVERT(CHAR(8),SERVICEDATE,108) FROM
SYBASE.02430010
-          'NEWTABLE' .
    05  filler                   PIC X(01) VALUE LOW-VALUE .

01  MSG-FIELDS .
    05  MF-CANCELED              PIC X(16)
        VALUE 'Cancel requested' .
    05  MF-CANCELED-SIZE        PIC S9(9) COMP VALUE +16 .

01  DATAFMT .
    05  DF-NAME                  PIC X(132) .
    05  DF-NAMELEN              PIC S9(9) COMP .
    05  DF-DATATYPE             PIC S9(9) COMP .
    05  DF-FORMAT               PIC S9(9) COMP .
    05  DF-MAXLENGTH           PIC S9(9) COMP .
    05  DF-SCALE                PIC S9(9) COMP .
    05  DF-PRECISION           PIC S9(9) COMP .
    05  DF-STATUS              PIC S9(9) COMP .
    05  DF-COUNT               PIC S9(9) COMP .
    05  DF-USERTYPE            PIC S9(9) COMP .
    05  DF-LOCALE              PIC X(68) .

01  DATAFMT2 .
    05  DF2-NAME                PIC X(132) .
    05  DF2-NAMELEN            PIC S9(9) COMP .
    05  DF2-DATATYPE           PIC S9(9) COMP .
    05  DF2-FORMAT             PIC S9(9) COMP .
    05  DF2-MAXLENGTH          PIC S9(9) COMP .
    05  DF2-SCALE              PIC S9(9) COMP .
    05  DF2-PRECISION          PIC S9(9) COMP .

```

```

05 DF2-STATUS          PIC S9(9) COMP.
05 DF2-COUNT           PIC S9(9) COMP.
05 DF2-USERTYPE       PIC S9(9) COMP.
05 DF2-LOCALE         PIC X(68) .

01 DISP-MSG.
05 TEST-CASE          PIC X(08) VALUE IS 'SYCTSAT5'.
05 FILLER              PIC X(01) VALUE IS SPACES.
05 MSG.
    10 SAMP-LIT        PIC X(05) VALUE IS 'rc = '.
    10 SAMP-RC         PIC -Z9.
    10 FILLER          PIC X(02) VALUE IS ', '.
    10 REST-LIT        PIC X(12) VALUE IS
                        'Result Type:'.
    10 REST-TYPE       PIC Z(3)9.
    10 FILLER          PIC X(03) VALUE IS SPACES.
    10 MSGSTR          PIC X(40) VALUE IS SPACES.

01 DISP-MSG-LEN        PIC S9(4) COMP VALUE IS 65.
01 MSG-LEN VALUE +0    PIC S9(4) COMP .

*****
** Client Message Structure **
*****

01 CLIENT-MSG.
05 CM-SEVERITY         PIC S9(9) COMP SYNC.
05 CM-MSGNO           PIC S9(9) COMP SYNC.
05 CM-TEXT             PIC X(256) .
05 CM-TEXT-LEN        PIC S9(9) COMP SYNC.
05 CM-OS-MSGNO        PIC S9(9) COMP SYNC.
05 CM-OS-MSGTXT       PIC X(256) .
05 CM-OS-MSGTEXT-LEN  PIC S9(9) COMP SYNC.
05 CM-STATUS          PIC S9(9) COMP.

01 DISP-CLIENT-MSG-HDR.
05 CLIENT-MSG-HDR     PIC X(15) VALUE IS
                        'Client Message:'.

01 DISP-CLIENT-MSG-1.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-SEVERITY-HDR     PIC X(09) VALUE IS 'Severity:'.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-SEVERITY-DATA    PIC Z(8)9.
05 CM-STATUS-HDR      PIC X(12) VALUE IS
                        ', Status: '.

```

```

05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-STATUS-DATA PIC Z(8)9.

01 DISP-CLIENT-MSG-2.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSGNO-HDR PIC X(09) VALUE IS 'OC MsgNo:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSGNO-DATA PIC Z(8)9.

01 DISP-CLIENT-MSG-3.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-HDR PIC X(09) VALUE IS 'OC MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-DATA PIC X(66).

01 DISP-CLIENT-MSG-3A.
05 CM-OC-MSG-DATA-1 PIC X(66).
05 CM-OC-MSG-DATA-2 PIC X(66).
05 CM-OC-MSG-DATA-3 PIC X(66).
05 CM-OC-MSG-DATA-4 PIC X(58).

01 DISP-CLIENT-MSG-3B.
05 FILLER PIC X(13) VALUE IS SPACES.
05 CM-OC-MSG-DATA-X PIC X(66).

01 DISP-EMPTY-CLIENT-MSG-3.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-HDR PIC X(09) VALUE IS 'OC MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 NO-DATA PIC X(11) VALUE IS 'No Message!'.

01 DISP-CLIENT-MSG-4.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgNo:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSGNO-DATA PIC Z(8)9.

01 DISP-CLIENT-MSG-5.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-DATA PIC X(66).

01 DISP-CLIENT-MSG-5A.
05 CM-OS-MSG-DATA-1 PIC X(66).
05 CM-OS-MSG-DATA-2 PIC X(66).

```



```

05 CM-OS-MSG-DATA-3      PIC X(66) .
05 CM-OS-MSG-DATA-4      PIC X(58) .

01 DISP-EMPTY-CLIENT-MSG-5.
05 FILLER                 PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR          PIC X(09) VALUE IS 'OS MsgTx:'.
05 FILLER                 PIC X(02) VALUE IS SPACES.
05 NO-DATA                PIC X(11) VALUE IS 'No Message!'.

```

```

*****
** Server Message Structure **
*****

```

```

01 SERVER-MSG.
05 SM-MSGNO               PIC S9(9) COMP.
05 SM-STATE               PIC S9(9) COMP.
05 SM-SEV                 PIC S9(9) COMP.
05 SM-TEXT                PIC X(256) .
05 SM-TEXT-LEN            PIC S9(9) COMP.
05 SM-SVRNAME             PIC X(256) .
05 SM-SVRNAME-LEN         PIC S9(9) COMP.
05 SM-PROC                PIC X(256) .
05 SM-PROC-LEN            PIC S9(9) COMP.
05 SM-LINE                PIC S9(9) COMP.
05 SM-STATUS              PIC S9(9) COMP.

01 DISP-SERVER-MSG-HDR.
05 SERVER-MSG-HDR         PIC X(15) VALUE IS
                           'Server Message:'.

01 DISP-SERVER-MSG-1.
05 FILLER                 PIC X(02) VALUE IS SPACES.
05 SM-MSG-NO-HDR          PIC X(09) VALUE IS
                           'Message#:'.
05 FILLER                 PIC X(02) VALUE IS SPACES.
05 SM-MSG-NO-DATA         PIC Z(8)9.
05 SM-SEVERITY-HDR        PIC X(12) VALUE IS
                           ', Severity:'.
05 FILLER                 PIC X(02) VALUE IS SPACES.
05 SM-SEVERITY-DATA       PIC Z(8)9.
05 SM-STATE-HDR           PIC X(12) VALUE IS
                           ', State No:'.
05 FILLER                 PIC X(02) VALUE IS SPACES.
05 SM-STATE-DATA         PIC Z(8)9.

01 DISP-SERVER-MSG-2.

```

```
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-LINE-NO-HDR PIC X(09) VALUE IS
    'Line No:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-LINE-NO-DATA PIC Z(8)9.
05 SM-STATUS-HDR PIC X(12) VALUE IS
    ', Status :'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-STATUS-DATA PIC Z(8)9.

01 DISP-SERVER-MSG-3.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-SVRNAME-HDR PIC X(09) VALUE IS 'Serv Nam:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-SVRNAME-DATA PIC X(66).
05 FILLER PIC X(03) VALUE IS '...'.

01 DISP-SERVER-MSG-4.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-PROC-ID-HDR PIC X(09) VALUE IS 'Proc ID:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-PROC-ID-DATA PIC X(66).

01 DISP-SERVER-MSG-5.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-MSG-HDR PIC X(09) VALUE IS 'Message :'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 SM-MSG-DATA PIC X(66).

01 DISP-SERVER-MSG-5A.
05 SM-MSG-DATA-1 PIC X(66).
05 SM-MSG-DATA-2 PIC X(66).
05 SM-MSG-DATA-3 PIC X(66).
05 SM-MSG-DATA-4 PIC X(58).

01 DISP-SERVER-MSG-5X.
05 FILLER PIC X(13) VALUE IS SPACES.
05 SM-MSG-DATA-X PIC X(66).

01 CICS-FIELDS.
05 CICS-RESPONSE PIC S9(9) COMP.

01 QUERY-FIELDS.
05 QF-LEN PIC S9(4) COMP VALUE +1.
05 QF-MAXLEN PIC S9(4) COMP VALUE +1.
05 QF-ANSWER PIC X(01) VALUE IS SPACES.
```

```
PROCEDURE DIVISION.
*****

*****
* CICS Condition Handler *
*****

      EXEC CICS HANDLE CONDITION MAPFAIL(NO-INPUT)
                                ERROR(ERRORS)

      END-EXEC.

*****
* CICS Aid Handler *
*****

      EXEC CICS HANDLE AID ANYKEY(NO-INPUT)
                                CLEAR(GETOUT)

      END-EXEC.

*****
* PROGRAM INITIALIZATION *
*****

      MOVE ZERO          TO RESTYPE CSL-RC.

      MOVE C-N          TO NO-MORE-MSGs-SW.
      MOVE C-N          TO NO-ERRORS-SW.
      MOVE C-Y          TO SW-DIAG.

      MOVE LOW-VALUES TO A5PANELO.
      MOVE -1          TO SERVERL.

      COMPUTE PAGE-CNT = PAGE-CNT + 1.

      PERFORM GET-SYSTEM-TIME.

      GET-INPUT-AGAIN.

      PERFORM DISPLAY-INITIAL-SCREEN.

      PERFORM GET-INPUT-DATA.
```

```

*****
*   ALLOCATE A CONTEXT STRUCTURE *
*****

MOVE ZERO TO CSL-CTX-HANDLE.

CALL 'CSBCTXAL' USING CS-VERSION-50
                        CSL-RC
                        CSL-CTX-HANDLE.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CSBCTXAL failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* INITIALIZE THE CLIENT-LIBRARY *
*****

CALL 'CTBINIT' USING CSL-CTX-HANDLE
                        CSL-RC
                        CS-VERSION-50.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBINIT failed' DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

PERFORM PROCESS-MESSAGES.

PERFORM QUIT-CLIENT-LIBRARY.

GOBACK.

*=====
*==
*== Subroutine to get system date/time ==
*==
*=====
GET-SYSTEM-TIME.

```

```

*-----

EXEC CICS ASKTIME
      ABSTIME(UTIME)
END-EXEC.

EXEC CICS FORMATTIME
      ABSTIME(UTIME)
      DATESEP('/')
      MMDDYY(TMP-DATE)
      TIME(TMP-TIME)
      TIMESEP
END-EXEC.

*=====
*==
*== Subroutine to display SYT5 initial screen ==
*==
*=====
      DISPLAY-INITIAL-SCREEN.
*-----

      MOVE TMP-DATE    TO SDATEO.
      MOVE TMP-TIME    TO STIMEO.
      MOVE 'SYCTSAT5' TO PROGNO.

      MOVE PAGE-CNT    TO SPAGEO.
      MOVE MSG-TEXT-1 TO MSG1O.
      MOVE MSG-TEXT-2 TO MSG2O.

      EXEC CICS SEND MAP('A5PANEL')
                MAPSET('SYCTBA5')
                CURSOR
                FRSET
                ERASE
                FREEKB
      END-EXEC.

*=====
*==
*== Subroutine to get input data ==
*==
*=====
      GET-INPUT-DATA.
*-----

```

```
EXEC CICS RECEIVE MAP('A5PANEL')
          MAPSET('SYCTBA5')
          ASIS
END-EXEC.

IF SERVERL = ZERO
  THEN
    IF PF-SERVER = SPACES
      THEN
        MOVE 'Please Enter Server Name' TO MSG-TEXT-1
        MOVE -1                          TO SERVERL
        MOVE C-Y                          TO ENTER-DATA-SW
      END-IF
    ELSE
      MOVE SERVERI TO PF-SERVER
      MOVE SERVERL TO PF-SERVER-SIZE
    END-IF.

IF USERL = ZERO
  THEN
    IF PF-USER = SPACES
      THEN
        MOVE 'Please Enter User-ID' TO MSG-TEXT-1
        MOVE -1                      TO USERL
        MOVE C-Y                      TO ENTER-DATA-SW
      END-IF
    ELSE
      MOVE USERI TO PF-USER
      MOVE USERL TO PF-USER-SIZE
      MOVE PF-USER TO USERO
    END-IF.

IF PSWDL NOT EQUAL ZERO
  THEN
    MOVE PSWDI TO PF-PWD
    MOVE PSWDL TO PF-PWD-SIZE
  END-IF.

IF TRANL NOT EQUAL ZERO
  THEN
    MOVE TRANI TO PF-TRAN
    MOVE TRANL TO PF-TRAN-SIZE
  END-IF.

IF NETDRVL NOT EQUAL ZERO
  THEN
```

```

        MOVE NETDRVI TO PF-NETDRV
        MOVE NETDRVL TO PF-DRV-SIZE
    END-IF.

    IF ENTER-DATA-SW = C-Y
        THEN
            MOVE C-N TO ENTER-DATA-SW
            PERFORM DISPLAY-INITIAL-SCREEN
            PERFORM GET-INPUT-DATA
        END-IF.

*=====
*==                                         ==
*== Subroutine to process input data      ==
*==                                         ==
*=====
    PROCESS-MESSAGES.

*****
* ALLOCATE A CONNECTION HANDLE. *
*****

    MOVE ZERO TO CSL-CON-HANDLE.

    CALL 'CTBCONAL' USING CSL-CTX-HANDLE
                                CSL-RC
                                CSL-CON-HANDLE.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCONAL failed' DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

*****
* SET THE USER ID *
*****

    CALL 'CTBCONPR' USING CSL-CON-HANDLE
                                CSL-RC
                                CS-SET
                                CS-USERNAME
                                PF-USER
                                PF-USER-SIZE

```

```

                                CS-FALSE
                                OUTLEN.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for user-id failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* SET THE PASSWORD *
*****

CALL 'CTBCONPR' USING CSL-CON-HANDLE
                    CSL-RC
                    CS-SET
                    CS-PASSWORD
                    PF-PWD
                    PF-PWD-SIZE
                    CS-FALSE
                    OUTLEN.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for password failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* SET THE TRAN NAME *
*****

IF PF-TRAN-SIZE IS NOT EQUAL TO ZEROES THEN

CALL 'CTBCONPR' USING CSL-CON-HANDLE
                    CSL-RC
                    CS-SET
                    CS-TRANSACTION-NAME
                    PF-TRAN
                    PF-TRAN-SIZE
```



```

                                CS-FALSE
                                OUTLEN

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for TRANname failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF

END-IF.

*****
* SET THE NET DRIVER PROPERTY *
*****

IF PF-NETDRV = SPACES OR PF-NETDRV = 'LU62'           X
                                OR PF-NETDRV = 'lu62'
  MOVE CS-LU62 TO NETDRIVER
ELSE
  IF PF-NETDRV = 'IBMTCPIP' OR PF-NETDRV = 'ibmtcpip'
    MOVE CS-TCPIP TO NETDRIVER
  ELSE
    IF PF-NETDRV = 'INTERLIN' OR PF-NETDRV = 'interlin'
      MOVE CS-INTERLINK TO NETDRIVER
    ELSE
      IF PF-NETDRV = 'CPIC' OR PF-NETDRV = 'cpic'
        MOVE CS-NCPIC TO NETDRIVER
      END-IF.
    END-IF.

IF PF-DRV-SIZE IS NOT EQUAL TO ZEROES THEN

  CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-NET-DRIVER
                        NETDRIVER
                        CS-UNUSED
                        CS-FALSE
                        OUTLEN

  IF CSL-RC NOT EQUAL CS-SUCCEED
    THEN
      MOVE SPACES TO MSGSTR

```

```

        STRING 'CTBCONPR for network driver failed'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF

END-IF.

*****
* SETUP retrieval of All Messages *
*****

    CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                        CSL-RC,
                        CS-UNUSED,
                        CS-INIT,
                        CS-ALLMSG-TYPE,
                        CS-UNUSED,
                        CS-UNUSED.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBDIAG CS-INIT failed' DELIMITED BY SIZE
                                                INTO MSGSTR

            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

*****
* set the upper limit of number of messages *
*****

    MOVE 5 TO PF-MSGLIMIT.

    CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                        CSL-RC,
                        CS-UNUSED,
                        CS-MSGLIMIT,
                        CS-ALLMSG-TYPE,
                        CS-UNUSED,
                        PF-MSGLIMIT.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR

```

```

        STRING 'CTBDIAG CS-MSGLIMIT failed' DELIMITED BY SIZE
                                          INTO MSGSTR

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF.

*****
* CONNECT TO THE SERVER OR THE IMS/CICS REGION *
*****

        CALL 'CTBCONNE' USING CSL-CON-HANDLE
                               CSL-RC
                               PF-SERVER
                               PF-SERVER-SIZE
                               CS-FALSE.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCONNE failed' DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF

    IF NO-ERRORS
        THEN
            PERFORM SEND-COMMAND
        END-IF

*****
* PROCESS THE RESULTS OF THE COMMAND *
*****

    IF NO-ERRORS
        THEN
            PERFORM RESULTS-PROCESSING UNTIL NO-MORE-RESULTS
            PERFORM CLOSE-CONNECTION
        END-IF.

    PROCESS-MESSAGES-EXIT.
    EXIT.

*=====
*==
*== Subroutine to allocate, send, and process commands ==
*==

```

```
*=====
SEND-COMMAND.

*-----
* find out what the maximum number of connections is
*-----
      CALL 'CTBCONFI' USING CSL-CTX-HANDLE,
                          CSL-RC,
                          CS-GET,
                          CS-MAX-CONNECT,
                          CF-MAXCONNECT,
                          CF-FOUR,
                          CS-FALSE,
                          CF-OUTLEN.

      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCONFI CS-GET failed' DELIMITED BY SIZE
                                           INTO MSGSTR

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF.

*-----
* allocate a command handle
*-----

      CALL 'CTBCMDAL' USING CSL-CON-HANDLE,
                          CSL-RC,
                          CSL-CMD-HANDLE.

      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCMDAL failed' DELIMITED BY SIZE
                                           INTO MSGSTR

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF.

*-----
* prepare the language request
*-----

      MOVE CF-LANG2-SIZE TO PF-STRLEN.
```

```

CALL 'CTBCOMMA' USING CSL-CMD-HANDLE,
                        CSL-RC,
                        CS-LANG-CMD,
                        CF-LANG2,
                        PF-STRLEN,
                        CS-UNUSED.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCOMMA CS-LANG-CMD failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*-----
*   send the language request
*-----
CALL 'CTBSEND' USING CSL-CMD-HANDLE,
                  CSL-RC.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBSEND failed' DELIMITED BY SIZE
                                           INTO MSGSTR

    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

SEND-COMMAND-EXIT.
EXIT.

*=====  

*==                                         ==  

*== Subroutine to process result           ==  

*==                                         ==  

*=====  

RESULTS-PROCESSING.

*****  

* SET UP THE RESULTS DATA *  

*****

```

```
CALL 'CTBRESUL' USING CSL-CMD-HANDLE
                        CSL-RC
                        RESTYPE.
```

```
*****
* DETERMINE THE OUTCOME OF THE COMMAND EXECUTION *
*****
```

```
EVALUATE CSL-RC
```

```
WHEN CS-SUCCEED
```

```
*****
* DETERMINE THE TYPE OF RESULT RETURNED BY THE CURRENT REQUEST *
*****
```

```
EVALUATE RESTYPE
```

```
*****
* PROCESS ROW RESULTS *
*****
```

```
WHEN CS-ROW-RESULT
```

```
    PERFORM RESULT-ROW-PROCESSING
    MOVE 'Y' TO SW-FETCH
    PERFORM FETCH-ROW-PROCESSING UNTIL NO-MORE-ROWS
```

```
*****
* PROCESS PARAMETER RESULTS - THERE SHOULD BE NO PARAMETERS *
* TO PROCESS *
*****
```

```
WHEN CS-PARAM-RESULT
```

```
    MOVE 'Y' TO SW-FETCH
```

```
*****
* PROCESS STATUS RESULTS - THE STORED PROCEDURE STATUS RESULT *
* WILL NOT BE PROCESSED IN THIS EXAMPLE *
*****
```

```
WHEN CS-STATUS-RESULT
```

```
    MOVE 'Y' TO SW-FETCH
```

```
*****
* PRINT AN ERROR MESSAGE IF THE SERVER ENCOUNTERED AN ERROR *
* WHILE EXECUTING THE REQUEST *
*****
```

```

*****
      WHEN CS-CMD-FAIL
        STRING
          'CTBRESUL returned CS-CMD-FAIL restype'
          DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

*****
* PRINT A MESSAGE FOR SUCCESSFUL COMMANDS THAT RETURNED NO DATA *
* (OPTIONAL) *
*****
      WHEN CS-CMD-SUCCEED
        STRING
          'CTBRESUL returned CS-CMD-SUCCEED restype'
          DELIMITED BY SIZE INTO MSGSTR

*****
* PRINT A MESSAGE FOR REQUESTS THAT HAVE BEEN PROCESSED *
* SUCCESSFULLY (OPTIONAL) *
*****

      WHEN CS-CMD-DONE
        STRING 'CTBRESUL returned CS-CMD-DONE restype'
          DELIMITED BY SIZE INTO MSGSTR

      WHEN OTHER
        STRING 'CTBRESUL returned UNKNOWN restype'
          DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        MOVE 'N' TO SW-RESULTS

      END-EVALUATE

*****
* PRINT AN ERROR MESSAGE IF THE CTBRESULTS CALL FAILED *
*****

      WHEN CS-FAIL
        MOVE 'N' TO SW-RESULTS
        STRING 'CTBRESUL returned CS-FAIL ret-code'
          DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

*****
* DROP OUT OF THE RESULTS LOOP IF NO MORE RESULT SETS ARE *

```

\* AVAILABLE FOR PROCESSING OR IF THE RESULTS WERE CANCELLED \*  
 \*\*\*\*\*

WHEN CS-END-RESULTS  
 MOVE 'N' TO SW-RESULTS

WHEN CS-CANCELLED  
 MOVE 'N' TO SW-RESULTS

WHEN OTHER  
 MOVE 'N' TO SW-RESULTS  
 STRING 'CTBRESUL returned UNKNOWN ret-code'  
 DELIMITED BY SIZE INTO MSGSTR  
 PERFORM PRINT-MSG

END-EVALUATE.

MOVE 0 TO RESTYPE.

RESULTS-PROCESSING-EXIT.  
 EXIT.

\*=====

*==	==
*== Subroutine to process result rows	==
*==	==

\*=====

RESULT-ROW-PROCESSING.

CALL 'CTBRESIN' USING CSL-CMD-HANDLE,  
 CSL-RC,  
 CS-NUMDATA,  
 RF-NUMDATA,  
 RF-NUMDATA-SIZE,  
 CF-COL-LEN.

IF CSL-RC NOT EQUAL CS-SUCCEED  
 THEN  
 MOVE SPACES TO MSGSTR  
 STRING 'CTBRESINFO failed' DELIMITED BY SIZE  
 INTO MSGSTR  
 PERFORM PRINT-MSG  
 PERFORM ALL-DONE  
 END-IF.

COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.



```

*****
* display number of connections *
*****

        MOVE CF-MAXCONNECT    TO OR2-MAXCONNECT.
        MOVE OUTPUT-ROW-STR2  TO RSLTNO (FF-ROW-NUM) .
        COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2.

*****
* display the number of columns *
*****

        MOVE RF-NUMDATA      TO OR4-NUMDATA.
        MOVE OUTPUT-ROW-STR4 TO RSLTNO (FF-ROW-NUM) .

        IF RF-NUMDATA NOT EQUAL 3
            THEN
                STRING 'CTBRESINFO returned wrong # of parms' DELIMITED
                    BY SIZE INTO MSGSTR

                PERFORM PRINT-MSG
                PERFORM ALL-DONE
            END-IF.

        COMPUTE FF-ROW-NUM = FF-ROW-NUM + 2.

**-----
**   Setup column headings
**-----

        MOVE 'PLANE ID           MILAGE           Serv -
            'ice Date' TO RSLTNO (FF-ROW-NUM) .
        COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1.
        MOVE '===== -
            '===== ' TO RSLTNO (FF-ROW-NUM) .
        PERFORM BIND-COLUMNS
            VARYING I FROM 1 BY 1
            UNTIL I IS GREATER THAN RF-NUMDATA.

        RESULT-ROW-PROCESSING-EXIT.
        EXIT.

*=====
*==
*== Subroutine to bind each data ==
*==

```

```
*=====
BIND-COLUMNS.
```

```
CALL 'CTBDESCR' USING CSL-CMD-HANDLE,
                        CSL-RC,
                        I,
                        DATAFMT.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDESCR failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
**-----
** We need to bind the data to program variables.
** We don't care about the indicator variable
** so we'll pass NULL for that parameter in OC-BIND().
**-----
```

```
*****
```

```
* ROWs per FETCH *
```

```
*****
```

```
MOVE 1 TO DF-COUNT
```

```
EVALUATE DF-DATATYPE ALSO I
```

```
WHEN CS-DECIMAL-TYPE ALSO 2
```

```
**-----
** The maximum length should be the precision of the
** decimal item + 2. One byte for sign and one for the
** decimal point.
**-----
```

```
MOVE DF-PRECISION
  TO DF-MAXLENGTH
ADD 2 TO DF-MAXLENGTH
MOVE CS-CHAR-TYPE TO DF-DATATYPE
CALL 'CTBBIND' USING CSL-CMD-HANDLE,
                    CSL-RC,
                    I,
                    DATAFMT,
```

```
CF-COL-MILAGE-CHAR,  
DF-MAXLENGTH,  
CS-PARAM-NOTNULL,  
CF-COL-INDICATOR,  
CS-PARAM-NULL  
  
IF CSL-RC NOT EQUAL CS-SUCCEED  
  THEN  
    MOVE SPACES TO MSGSTR  
    STRING 'CTBBIND CS-DECIMAL-TYPE Filed' DELIMITED  
        BY SIZE INTO MSGSTR  
  
    PERFORM PRINT-MSG  
    PERFORM ALL-DONE  
  END-IF  
  
WHEN CS-VARCHAR-TYPE ALSO 1  
  MOVE CS-CHAR-TYPE TO DF-DATATYPE  
  MOVE LENGTH OF CF-COL-PLANEID-CHAR TO DF-MAXLENGTH  
  
  CALL 'CTBBIND' USING CSL-CMD-HANDLE,  
    CSL-RC,  
    I,  
    DATAFMT,  
    CF-COL-PLANEID-CHAR,  
    CF-COL-LEN,  
    CS-PARAM-NOTNULL,  
    CF-COL-INDICATOR,  
    CS-PARAM-NULL  
  
IF CSL-RC NOT EQUAL CS-SUCCEED  
  THEN  
    MOVE SPACES TO MSGSTR  
    STRING 'CTBBIND CS-VARCHAR-TYPE failed' DELIMITED  
        BY SIZE INTO MSGSTR  
  
    PERFORM PRINT-MSG  
    PERFORM ALL-DONE  
  END-IF  
WHEN CS-VARCHAR-TYPE ALSO 3  
  MOVE CS-CHAR-TYPE TO DF-DATATYPE  
  MOVE LENGTH OF CF-COL-SERVICEDATE-CHAR  
    TO DF-MAXLENGTH  
  
  CALL 'CTBBIND' USING CSL-CMD-HANDLE,  
    CSL-RC,  
    I,  
    DATAFMT,
```

```

                                CF-COL-SERVICEDATE-CHAR,
                                CF-COL-LEN,
                                CS-PARAM-NOTNULL,
                                CF-COL-INDICATOR,
                                CS-PARAM-NULL

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBBIND CS-DATETIME-TYPE failed' DELIMITED
                BY SIZE INTO MSGSTR

            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

    BIND-COLUMNS-EXIT.
    EXIT.

*=====
*==                                                                    ==
*== Subroutine to fetch row processing                                ==
*==                                                                    ==
*=====
    FETCH-ROW-PROCESSING.

    CALL 'CTBFETCH' USING CSL-CMD-HANDLE,
                        CSL-RC,
                        CS-UNUSED,
                        CS-UNUSED,
                        CS-UNUSED,
                        FF-ROWS-READ.

    EVALUATE CSL-RC

        WHEN CS-SUCCEED
            MOVE 'Y'                TO SW-FETCH

            COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
            *****
            * save ROW RESULTS for later display *
            *****
            MOVE CF-COL-PLANEID-CHAR TO
                OR-COL-PLANEID-CHAR
            MOVE CF-COL-MILAGE-CHAR  TO
                OR-COL-MILAGE
            MOVE '-' TO CF-COL-DATE-SEP1, CF-COL-DATE-SEP2

```

```

MOVE '.' TO CF-COL-TIME-SEP1, CF-COL-TIME-SEP2
MOVE CF-COL-SERVICEDATE-CHAR TO
  OR-COL-SERVICEDATE
IF FF-ROW-NUM > MAX-SCREEN-ROWS
  THEN
    STRING 'Please press enter for more data.'
      DELIMITED BY SIZE INTO MSG10
    PERFORM DISP-DATA
    PERFORM CLEAR-SCREEN-DATA
      VARYING I2 FROM 1 BY 1
      UNTIL I2 > MAX-SCREEN-ROWS
    MOVE 1      TO FF-ROW-NUM
**-----
**   Setup column headings
**-----
      MOVE ' Plane ID           Milage           -
          ' Service Date       '
      TO RSLTNO(FF-ROW-NUM)
      COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
      MOVE '===== -
          '===== '
          TO RSLTNO(FF-ROW-NUM)
          COMPUTE FF-ROW-NUM = FF-ROW-NUM + 1
      END-IF

      MOVE OUTPUT-ROW-STR TO RSLTNO(FF-ROW-NUM)

      MOVE SPACES          TO CF-COL-PLANEID-CHAR

      WHEN CS-END-DATA
        MOVE SPACES TO MSG10
        MOVE 'N'     TO SW-FETCH
        STRING 'All rows processing completed!'
          DELIMITED BY SIZE INTO MSG10
        PERFORM DISP-DATA

      WHEN CS-FAIL
        MOVE 'N'     TO SW-FETCH
        MOVE SPACES TO MSGSTR
        STRING 'CTBFETCH returned CS-FAIL ret-code'
          DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

      WHEN CS-ROW-FAIL
        MOVE 'N'     TO SW-FETCH
        MOVE SPACES TO MSGSTR

```

```

        STRING 'CTBFETCH returned CS-ROW-FAIL ret-code'
                DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

    WHEN CS-CANCELLED
        MOVE 'N'          TO SW-FETCH
        MOVE MF-CANCELED TO MSG10
        PERFORM PRINT-MSG

    WHEN OTHER
        MOVE 'N'          TO SW-FETCH
        MOVE SPACES TO MSGSTR
        STRING 'CTBFETCH returned UNKNOWN ret-code'
                DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

    END-EVALUATE.

    FETCH-ROW-PROCESSING-EXIT.
    EXIT.

```

```

*=====
*==
*== Subroutine to tell CICS to send output messages ==
*==
*=====
    DISP-DATA.

```

```

*****
* PRINT ALL THE RETURNED ROWS FROM THE STORED PROCEDURE *
*****

```

```

        MOVE TMP-DATE    TO SDATEO.
        MOVE TMP-TIME    TO STIMEO.
        MOVE 'SYCTSAT5' TO PROGNO.
        MOVE PAGE-CNT    TO SPAGEO.

        MOVE DFHBMPRO    TO SERVERA.
        MOVE PF-SERVER    TO SERVERO.

        MOVE DFHBMPRO    TO USERA.
        MOVE PF-USER      TO USERO.

        MOVE DFHBMPRO    TO NETDRVA.
        MOVE PF-NETDRV    TO NETDRVO.

```

```

MOVE DFHBMDAR TO PSWDA.
MOVE PF-PWD TO PSWDO.
MOVE MSG-TEXT-2 TO MSG20.

*****
* DISPLAY THE DATA *
*****

EXEC CICS SEND MAP('A5PANEL')
              MAPSET('SYCTBA5')
              CURSOR
              FRSET
              ERASE
              FREEKB

END-EXEC.

EXEC CICS RECEIVE INTO(QF-ANSWER)
                  LENGTH(QF-LEN)
                  MAXLENGTH(QF-MAXLEN)
                  RESP(CICS-RESPONSE)

END-EXEC.

DISP-DATA-EXIT.
EXIT.

*=====
*==
*== Subroutine to print output messages.
*==
*=====
PRINT-MSG.

MOVE CSL-RC TO SAMP-RC.
MOVE RESTYPE TO REST-TYPE.

IF DIAG-MSGS-INITIALIZED
  THEN
    PERFORM GET-DIAG-MESSAGES
  END-IF.

*****
* DISPLAY THE MESSAGE *
*****

MOVE DISP-MSG TO MSG10.

```

```

IF NO-ERRORS
  THEN
    PERFORM DISP-DATA.

MOVE C-Y    TO NO-ERRORS-SW.
MOVE SPACES TO MSGSTR.
MOVE SPACES TO MSG10.
MOVE ZERO   TO SAMP-RC.
MOVE ZERO   TO REST-TYPE.

```

```

PRINT-MSG-EXIT.
EXIT.

```

```

*=====
*==
*== Subroutine to drop and to deallocate all handlers, ==
*== to close server connection and exit client library ==
*==
*=====
ALL-DONE.

```

```

PERFORM CLOSE-CONNECTION.
PERFORM QUIT-CLIENT-LIBRARY.
STOP RUN.

```

```

ALL-DONE-EXIT.
EXIT.

```

```

*=====
*==
*== Subroutine to perform drop command handler, close ==
*== server connection, and deallocate Connection Handler. ==
*==
*=====
CLOSE-CONNECTION.

```

```

*****
* DROP THE COMMAND HANDLE *
*****

```

```

CALL 'CTBCMDR' USING CSL-CMD-HANDLE
                      CSL-RC.

```

```

IF CSL-RC = CS-FAIL

```



```

      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBCMDDR failed' DELIMITED BY
              SIZE INTO MSGSTR
        PERFORM PRINT-MSG
      END-IF.

*****
* CLOSE THE SERVER CONNECTION *
*****

      CALL 'CTBCLOSE' USING CSL-CON-HANDLE
              CSL-RC
              CS-UNUSED.

      IF CSL-RC = CS-FAIL
        THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCLOSE failed' DELIMITED BY
                SIZE INTO MSGSTR
          PERFORM PRINT-MSG
        END-IF.

*****
* DE-ALLOCATE THE CONNECTION HANDLE *
*****

      CALL 'CTBCONDR' USING CSL-CON-HANDLE
              CSL-RC.

      IF CSL-RC = CS-FAIL
        THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBCONDR failed' DELIMITED BY
                SIZE INTO MSGSTR
          PERFORM PRINT-MSG
        END-IF.

      CLOSE-CONNECTION-EXIT.
      EXIT.

*=====  

*==  

*== Subroutine to perform exit client library and ==  

*== deallocate context structure. ==  

*==
```

```

*=====
QUIT-CLIENT-LIBRARY.

*****
* EXIT THE CLIENT LIBRARY *
*****

      CALL 'CTBEXIT' USING CSL-CTX-HANDLE
                          CSL-RC
                          CS-UNUSED.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBEXIT failed' DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.

*****
* DE-ALLOCATE THE CONTEXT STRUCTURE *
*****

      CALL 'CSBCTXDR' USING CSL-CTX-HANDLE
                          CSL-RC.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CSBCTXDR failed' DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.

QUIT-CLIENT-LIBRARY-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve any diagnostic messages ==
*==
*=====
      GET-DIAG-MESSAGES.

*****
* Disable calls to this subroutine *
*****

      MOVE 'N' TO SW-DIAG.
    
```

```
*****
* First, get client messages *
*****

CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,
                    CS-STATUS,
                    CS-CLIENTMSG-TYPE,
                    CS-UNUSED,
                    DG-NUM-OF-MSGS .

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-STATUS CS-CLIENTMSG-TYP fail'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  ELSE
    IF DG-NUM-OF-MSGS > 0
      THEN
        PERFORM RETRIEVE-CLIENT-MSGS
          VARYING I FROM 1 BY 1
          UNTIL I IS GREATER THAN DG-NUM-OF-MSGS
      END-IF
    END-IF.

*****
* Then, get server messages *
*****

CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,
                    CS-STATUS,
                    CS-SERVERMSG-TYPE,
                    CS-UNUSED,
                    DG-NUM-OF-MSGS .

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    STRING 'CTBDIAG CS-STATUS CS-SERVERMSG-TYP fail'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
```

```

        PERFORM ALL-DONE
    ELSE
        IF DG-NUM-OF-MSGS > 0
            THEN
                PERFORM RETRIEVE-SERVER-MSGS
                    VARYING I FROM 1 BY 1
                        UNTIL I IS GREATER THAN DG-NUM-OF-MSGS
            END-IF
        END-IF.

    GET-DIAG-MESSAGES-EXIT.
    EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from client ==
*==
*=====
RETRIEVE-CLIENT-MSGS.

    MOVE 1 TO I1.

    CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                        CSL-RC,
                        CS-UNUSED,
                        CS-GET,
                        CS-CLIENTMSG-TYPE,
                        DG-MSGNO,
                        CLIENT-MSG.

    IF CSL-RC NOT EQUAL CS-SUCCESS
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBDIAG CS-GET CS-CLIENTMSG-TYPE failed'
                DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

*****
* display message text *
*****

    MOVE DISP-CLIENT-MSG-HDR TO RSLTNO( I1 ).
    MOVE 3 TO I1.

```

```

MOVE CM-SEVERITY          TO CM-SEVERITY-DATA.
MOVE CM-STATUS           TO CM-STATUS-DATA.
MOVE DISP-CLIENT-MSG-1  TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

MOVE CM-MSGNO            TO CM-OC-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-2  TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

IF CM-MSGNO NOT EQUAL 0
  THEN
    MOVE SPACES          TO CM-OC-MSG-DATA
    MOVE CM-TEXT         TO CM-OC-MSG-DATA
    MOVE CM-TEXT         TO DISP-CLIENT-MSG-3A
    MOVE DISP-CLIENT-MSG-3 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
    IF CM-TEXT-LEN > 66
      THEN
        MOVE CM-OC-MSG-DATA-2 TO CM-OC-MSG-DATA-X
        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-TEXT-LEN > 132
          THEN
            MOVE SPACES          TO CM-OC-MSG-DATA-X
            MOVE CM-OC-MSG-DATA-3 TO CM-OC-MSG-DATA-X
            MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
            COMPUTE I1 EQUAL I1 + 1
            IF CM-TEXT-LEN > 198
              THEN
                MOVE SPACES          TO CM-OC-MSG-DATA-X
                MOVE CM-OC-MSG-DATA-4 TO CM-OC-MSG-DATA-X
                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                COMPUTE I1 EQUAL I1 + 1
          END-IF
        END-IF
      END-IF
    END-IF
  ELSE
    MOVE DISP-EMPTY-CLIENT-MSG-3 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
  END-IF.

MOVE CM-OS-MSGNO        TO CM-OS-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-4 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

IF CM-OS-MSGNO NOT EQUAL 0

```

```

THEN
  MOVE SPACES                TO CM-OS-MSG-DATA
  MOVE CM-OS-MSGTXT          TO CM-OS-MSG-DATA
  MOVE SPACES                TO DISP-CLIENT-MSG-5A
  MOVE CM-OS-MSGTXT          TO DISP-CLIENT-MSG-5A
  MOVE DISP-CLIENT-MSG-5    TO RSLTNO( I1 )
  COMPUTE I1 EQUAL I1 + 1
  IF CM-OS-MSGTEXT-LEN > 66
    THEN
      MOVE SPACES            TO CM-OC-MSG-DATA-X
      MOVE CM-OS-MSG-DATA-2  TO CM-OC-MSG-DATA-X
      MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
      COMPUTE I1 EQUAL I1 + 1
      IF CM-OS-MSGTEXT-LEN > 132
        THEN
          MOVE SPACES        TO CM-OC-MSG-DATA-X
          MOVE CM-OS-MSG-DATA-3 TO CM-OC-MSG-DATA-X
          MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
          COMPUTE I1 EQUAL I1 + 1
          IF CM-OS-MSGTEXT-LEN > 198
            THEN
              MOVE SPACES          TO CM-OC-MSG-DATA-X
              MOVE CM-OS-MSG-DATA-4 TO CM-OC-MSG-DATA-X
              MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
              COMPUTE I1 EQUAL I1 + 1
            END-IF
          END-IF
        END-IF
      END-IF
    ELSE
      MOVE DISP-EMPTY-CLIENT-MSG-5 TO RSLTNO( I1 )
      COMPUTE I1 EQUAL I1 + 1
    END-IF.

RETRIEVE-CLIENT-MSGS-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from server ==
*==
*=====
RETRIEVE-SERVER-MSGS.

CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,
                    CS-UNUSED,

```

```

                                CS-GET,
                                CS-SERVERMSG-TYPE,
                                DG-MSGNO,
                                SERVER-MSG.

IF CSL-RC NOT EQUAL CS-SUCCEEDED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDIAG CS-GET CS-SERVERMSG-TYPE failed'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* display message text *
*****

MOVE SM-MSGNO    TO SM-MSG-NO-DATA.
MOVE SM-SEV      TO SM-SEVERITY-DATA.
MOVE SM-STATE    TO SM-STATE-DATA.

MOVE SM-LINE     TO SM-LINE-NO-DATA.
MOVE SM-STATUS   TO SM-STATUS-DATA.

MOVE SPACES      TO SM-SVRNAME-DATA.
MOVE SM-SVRNAME  TO SM-SVRNAME-DATA.

MOVE SPACES      TO SM-PROC-ID-DATA.
MOVE SM-PROC     TO SM-PROC-ID-DATA.

MOVE SPACES      TO SM-MSG-DATA.
MOVE SM-TEXT     TO SM-MSG-DATA.

MOVE SPACES      TO DISP-SERVER-MSG-5A.
MOVE SM-TEXT     TO DISP-SERVER-MSG-5A.

MOVE DISP-SERVER-MSG-HDR TO RSLTNO (1) .
MOVE DISP-SERVER-MSG-1   TO RSLTNO (3) .
MOVE DISP-SERVER-MSG-2   TO RSLTNO (4) .
MOVE DISP-SERVER-MSG-3   TO RSLTNO (5) .
MOVE DISP-SERVER-MSG-4   TO RSLTNO (6) .

MOVE DISP-SERVER-MSG-5   TO RSLTNO (7) .
IF SM-TEXT-LEN > 66

```

```

THEN
  MOVE SPACES                TO SM-MSG-DATA-X
  MOVE SM-MSG-DATA-2        TO SM-MSG-DATA-X
  MOVE DISP-SERVER-MSG-5X  TO RSLTNO(8)
  IF SM-TEXT-LEN > 132
    THEN
      MOVE SPACES                TO SM-MSG-DATA-X
      MOVE SM-MSG-DATA-3        TO SM-MSG-DATA-X
      MOVE DISP-SERVER-MSG-5X  TO RSLTNO(9)
      IF SM-TEXT-LEN > 198
        THEN
          MOVE SPACES                TO SM-MSG-DATA-X
          MOVE SM-MSG-DATA-4        TO SM-MSG-DATA-X
          MOVE DISP-SERVER-MSG-5X  TO RSLTNO(10)
        END-IF
      END-IF
    END-IF
  END-IF.

RETRIEVE-SERVER-MSG-EXIT.
EXIT.

*=====
*==
*== Subroutine to clear the output screen ==
*==
*=====
CLEAR-SCREEN-DATA.

      MOVE SPACES TO RSLTNO( I2 ).

CLEAR-SCREEN-DATA-EXIT.

EXIT.

*=====
*==
*== Subroutine to handle MAPFAIL condition ==
*==
*=====
NO-INPUT.
*-----

      MOVE 'Please Enter Input Fields' TO MSG-TEXT-1.

      GO TO GET-INPUT-AGAIN.

```



```
*=====
*==
*== Subroutine to handle AID condition ==
*==
*=====
  GETOUT.
*-----

      EXEC CICS RETURN END-EXEC.

      STOP RUN.

*=====
*==
*== Subroutine to handle ERROR condition ==
*==
*=====
  ERRORS.
*-----

      EXEC CICS DUMP DUMPCODE('ERRS') END-EXEC.

      STOP RUN.
```



# Sample RPC Application

This appendix contains a sample Open ClientConnect application program, Sample program – SYCTSAR5, that sends an RPC to an Adaptive Server Enterprise or Open ServerConnect running in a CICS/IMS region.

The purpose of this sample program is to demonstrate the use of Client-Library functions, particularly those designed to send RPC requests. In some cases, one Client-Library function is used for demonstration purposes when another function would be more efficient. In order to best illustrate the flow of processing, the program does not do extensive error checking.

The remote procedure or transaction initiated by this RPC is called SYR2, which uses data from the sample table SYBASE.SAMPLETB.

- If your server is an Adaptive Server Enterprise, the remote procedure and table must be created by Transaction Router Service (TRS). A script is provided with TRS that it can use to create SYR2 and the sample table on Adaptive Server Enterprise.

## Sample program – SYCTSAR5

```
*@(#) syctsar5.cobol 11.2 12/14/95
```

```
*****
*
* Confidential property of Sybase, Inc.
* (c) Copyright Sybase, Inc. 1985 TO 1997.
* All rights reserved.
*
*****
***** SYCTSAR5 - Client Language Request APPL - COBOL - CICS **
**
** CICS TRANID: SYR5
```

```
** PROGRAM: SYCTSAR5
**
** PURPOSE: Demonstrates Open Client for CICS CALLs.
**
** FUNCTION: Illustrates how to send an RPC request with
**            parameters to:
**
**            - A SQL Server
**            - An Open Server running in a CICS/IMS region.
**
** SQL Server:
**
**            If the request is sent to a SQL Server it
**            initiates the stored procedure "SYR2".
**
**            Note: The Net-Gateway/MCG product includes a script
**            that creates this procedure in a target SQL
**            server.
**
** Open Server/CICS or Open Server/IMS:
**
**            If the request is sent to an Open Server/CICS or
**            IMS region, it initiates the transaction SYR2.
**
**            Note: Both Open Server/CICS and IMS products
**            include the sample transaction SYR2. This
**            is the server side transaction invoked by
**            this transaction.
**
** PREREQS: Before running SYCTSAR5, make sure that the server
**            you wish to access has an entry in the Connection
**            Router Table for that Server and the MCG(s) that
**            you wish to use.
**
** INPUT: On the input screen, make sure to enter the Server
**         name, user id, and password for the target server.
**         TRAN NAME is not used for LAN servers.
**
**         If the target server is in a CICS or IMS region,
**         enter SYR2 in the TRAN NAME field.
**
** Open Client CALLs used in this sample:
**
** CSBCTXALLOC allocate a context
```

```

**      CSBCTXDROP      drop a context
**      CTBBIND        bind a column variable
**      CTBCLOSE       close a server connection
**      CTBCMDALLOC    allocate a command
**      CTBCMDDROP     drop a command
**      CTBCOMMAND     initiate remote procedure CALL
**      CTBCONALLOC    allocate a connection
**      CTBCONDROP     drop a connection
**      CTBCONPROPS    alter properties of a connection
**      CTBCONNECT     open a server connection
**      CTBDESCRIBE    return a description of RESULT data
**      CTBDIAG        retrieve SQLCODE messages
**      CTBEXIT        exit client library
**      CTBFETCH       FETCH RESULT data
**      CTBINIT        init client library
**      CTBPARAM       define a command PARAMETER
**      CTBRESULTS     set up RESULT data
**      CTBSEND        send a request TO the server
**
** History:
**
** Date      BTS#      Description
** =====  =====  =====
** Feb1795           Create
** Oct1895 99999      Rewrite and add front end to the program
**
*****

IDENTIFICATION DIVISION.
PROGRAM-ID. SYCTSAR5.
ENVIRONMENT DIVISION.
CONFIGURATION SECTION.
SOURCE-COMPUTER. XYZ.
OBJECT-COMPUTER. XYZ.

DATA DIVISION.
WORKING-STORAGE SECTION.

*****
** Client Library Cobol Copy Book
*****

COPY CTPUBLIC.

*****
** CICS BMS DEFINITIONS

```

\*\*\*\*\*

COPY SYCTBA5.

\*\*\*\*\*

\* Standard CICS Attribute and Print Control Chararcter List

\*\*\*\*\*

COPY DFHBMSCA.

\*\*\*\*\*

\*\* CICS Standard Attention Identifiers Cobol Copy Book

\*\*\*\*\*

COPY DFHAID.

\*\*\*\*\*

\*     CONSTANTS

\*\*\*\*\*

```
01  MSG-TEXT-1          PIC X(70) VALUE ' '.
01  MSG-TEXT-2          PIC X(70)
                           VALUE 'Press Clear To Exit'.
01  PAGE-CNT            PIC S9(4) COMP VALUE +0.
01  UTIME               PIC S9(15) COMP-3.
01  TMP-DATE            PIC X(08).
01  TMP-TIME            PIC X(08).
01  ENTER-DATA-SW      PIC X(01) VALUE 'N'.

01  C-N                  PIC X(01) VALUE 'N'.
01  C-Y                  PIC X(01) VALUE 'Y'.
01  MAX-SCREEN-ROWS     PIC S9(4) VALUE +10.

01  RESTYPE             PIC S9(9) COMP SYNC VALUE IS 0.
01  NETDRIVER           PIC S9(9) COMP SYNC VALUE IS 9999.
01  DATALEN            PIC S9(9) COMP SYNC VALUE IS 0.
01  INTARG              PIC S9(9) COMP SYNC VALUE IS 0.
01  INDIC               PIC S9(9) COMP SYNC VALUE IS 0.
01  CMDSTR              PIC X(200) VALUE IS SPACES.
01  STATUS-BIND         PIC S9(9) COMP SYNC VALUE IS 0.
01  STATUS-OK           PIC S9(9) COMP SYNC VALUE IS 0.

01  BAD-INPUT           PIC X(01) VALUE 'N'.

01  NO-MORE-MSGS-SW     PIC X(01).
    88  NO-MORE-MSGS     VALUE 'Y'.
```

```

01 NO-ERRORS-SW          PIC X(01) .
   88 NO-ERRORS          VALUE 'N' .

01 SWITCHES .
   05 SW-RESULTS          PIC X(01) VALUE 'Y' .
     88 NO-MORE-RESULTS  VALUE 'N' .
   05 SW-FETCH            PIC X(01) VALUE 'Y' .
     88 NO-MORE-ROWS     VALUE 'N' .
   05 SW-DIAG             PIC X(01) VALUE 'N' .
     88 DIAG-MSGS-INITIALIZED VALUE 'Y' .

01 CS-LIB-MISC-FIELDS .
   05 CSL-CMD-HANDLE      PIC S9(9) COMP VALUE +0 .
   05 CSL-CON-HANDLE      PIC S9(9) COMP VALUE +0 .
   05 CSL-CTX-HANDLE      PIC S9(9) COMP VALUE +0 .
   05 CSL-NULL            PIC S9(9) COMP VALUE +0 .
   05 CSL-RC              PIC S9(9) COMP VALUE +0 .

01 PROPS-FIELDS .
   05 PF-SERVER           PIC X(30) VALUE IS SPACES .
   05 PF-SERVER-SIZE      PIC S9(9) COMP VALUE +0 .
   05 PF-USER             PIC X(08) VALUE IS SPACES .
   05 PF-USER-SIZE        PIC S9(9) COMP VALUE +0 .
   05 PF-PWD              PIC X(08) VALUE IS SPACES .
   05 PF-PWD-SIZE         PIC S9(9) COMP VALUE +0 .
   05 PF-TRAN             PIC X(08) VALUE IS SPACES .
   05 PF-TRAN-SIZE        PIC S9(9) COMP VALUE +0 .
   05 PF-NETDRV           PIC X(08) VALUE IS SPACES .
   05 PF-DRV-SIZE         PIC S9(9) COMP VALUE +0 .
   05 PF-DEPT             PIC X(03) VALUE 'D11' .
   05 PF-DEPT-SIZE        PIC S9(9) COMP VALUE +3 .
   05 PF-STRLEN           PIC S9(9) COMP .
   05 PF-MSGLIMIT         PIC S9(9) COMP .

01 PARM1                  PIC S9(9) COMP SYNC .
01 PARM2 .
   49 PLEN-RET            PIC S9(4) COMP SYNC .
   49 PARR-RET            PIC X(3) VALUE IS SPACES .

01 DISP-PARM .
   05 FILLER              PIC X(1) VALUE IS '(' .
   05 RETPARM-VAL         PIC 99999 .
   05 RET-PARMMSG         PIC X(17) VALUE IS
     ' row(s) affected)' .
   05 FILLER              PIC X(50) VALUE IS SPACES .

```

```

01 DISP-ROW.
   05 ROW1-VAL          PIC X(12) VALUE IS SPACES.
   05 FILLER           PIC X(01) VALUE IS SPACES.
   05 ROW2-VAL          PIC X(15) VALUE IS SPACES.
   05 FILLER           PIC X(01) VALUE IS SPACES.
   05 ROW3-VAL          PIC zz9-.
   05 FILLER           PIC X(08) VALUE IS SPACES.
   05 ROW4-VAL          PIC zz.-.
   05 FILLER           PIC X(06) VALUE IS SPACES.
   05 ROW5-VAL.
       49 LOW-VAL      PIC ZZ,ZZZ.99-.
   05 FILLER           PIC X(14) VALUE IS SPACES.

01 ROW1-BIND.
   49 ROW1-LEN          PIC S9(4) COMP SYNC VALUE IS 0.
   49 ROW1-TEXT         PIC X(12) VALUE IS SPACES.

01 ROW2-BIND.
   49 ROW2-LEN          PIC S9(4) COMP SYNC VALUE IS 0.
   49 ROW2-TEXT         PIC X(15) VALUE IS SPACES.

01 ROW3-BIND           PIC S9(4) COMP SYNC VALUE IS 0.

01 ROW4-BIND.
   49 HIGH4-BIND        PIC S9(9) COMP SYNC VALUE IS 0.
   49 LOW4-BIND         PIC S9(5)V9(4) COMP SYNC
                           VALUE IS 0.

01 ROW5-BIND.
   49 HIGH-BIND         PIC S9(9) COMP SYNC VALUE IS 0.
   49 LOW-BIND          PIC S9(5)V9(4) COMP SYNC
                           VALUE IS 0.

01 OUTLEN              PIC S9(9) COMP SYNC VALUE IS 0.
01 NUMROWS             PIC S9(9) COMP SYNC VALUE IS 0.
01 I                   PIC S9(9) COMP SYNC VALUE IS 0.
01 I1                  PIC S9(9) COMP SYNC VALUE IS 0.
01 I2                  PIC S9(9) COMP SYNC VALUE IS 0.
01 COPIED              PIC S9(9) COMP SYNC VALUE IS 0.
01 COPIED-NULL        PIC S9(9) COMP SYNC VALUE IS 0.
01 INDICATOR           PIC S9(9) COMP SYNC VALUE IS 0.
01 INDICATOR-NULL     PIC S9(9) COMP SYNC VALUE IS 0.

01 DISP-MSG.
   05 TEST-CASE         PIC X(08) VALUE IS 'SYCTSAR5'.
   05 FILLER           PIC X(01) VALUE IS SPACES.
   05 MSG.

```



```

10 SAMP-LIT          PIC X(05) VALUE IS 'rc = '.
10 SAMP-RC          PIC -Z9.
10 FILLER           PIC X(02) VALUE IS ', '.
10 REST-LIT        PIC X(12) VALUE IS
                   'Result Type:'.
10 REST-TYPE       PIC Z(3)9.
10 FILLER           PIC X(03) VALUE IS SPACES.
10 MSGSTR          PIC X(40) VALUE IS SPACES.

01 DATAFMT-PARM.
   05 NM-PARM       PIC X(132).
   05 NMLEN-PARM    PIC S9(9) COMP SYNC.
   05 DATATYPE-PARM PIC S9(9) COMP SYNC.
   05 FORMT-PARM    PIC S9(9) COMP SYNC.
   05 MAXLENGTH-PARM PIC S9(9) COMP SYNC.
   05 SCALE-PARM    PIC S9(9) COMP SYNC.
   05 PRECISION-PARM PIC S9(9) COMP SYNC.
   05 FMTSTATUS-PARM PIC S9(9) COMP SYNC.
   05 FMTCOUNT-PARM PIC S9(9) COMP SYNC.
   05 USERTYPE-PARM PIC S9(9) COMP SYNC.
   05 LOCALE-PARM   PIC X(68).

01 DATAFMT-BIND.
   05 NM-BIND       PIC X(132).
   05 NMLEN-BIND    PIC S9(9) COMP SYNC.
   05 DATATYPE-BIND PIC S9(9) COMP SYNC.
   05 FORMT-BIND    PIC S9(9) COMP SYNC.
   05 MAXLENGTH-BIND PIC S9(9) COMP SYNC.
   05 SCALE-BIND    PIC S9(9) COMP SYNC.
   05 PRECISION-BIND PIC S9(9) COMP SYNC.
   05 FMTSTATUS-BIND PIC S9(9) COMP SYNC.
   05 FMTCOUNT-BIND PIC S9(9) COMP SYNC.
   05 USERTYPE-BIND PIC S9(9) COMP SYNC.
   05 LOCALE-BIND   PIC X(68).

01 WCOLUMN          PIC S9(9) COMP SYNC.

01 DIAG-FIELDS.
   05 DF-MSGNO      PIC S9(9) COMP VALUE +1.
   05 DF-NUM-OF-MSGS PIC S9(9) COMP VALUE +0.

*****
** Client Message Structure **
*****

01 CLIENT-MSG.

```

```

05 CM-SEVERITY          PIC S9(9) COMP SYNC.
05 CM-MSGNO             PIC S9(9) COMP SYNC.
05 CM-TEXT              PIC X(256).
05 CM-TEXT-LEN         PIC S9(9) COMP SYNC.
05 CM-OS-MSGNO         PIC S9(9) COMP SYNC.
05 CM-OS-MSGTXT        PIC X(256).
05 CM-OS-MSGTEXT-LEN  PIC S9(9) COMP SYNC.
05 CM-STATUS           PIC S9(9) COMP.

01 DISP-CLIENT-MSG-HDR.
05 CLIENT-MSG-HDR      PIC X(15) VALUE IS
                        'Client Message:'.

01 DISP-CLIENT-MSG-1.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-SEVERITY-HDR     PIC X(09) VALUE IS 'Severity:'.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-SEVERITY-DATA    PIC Z(8)9.
05 CM-STATUS-HDR      PIC X(12) VALUE IS
                        ', Status: '.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-STATUS-DATA     PIC Z(8)9.

01 DISP-CLIENT-MSG-2.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-OC-MSGNO-HDR     PIC X(09) VALUE IS 'OC MsgNo:'.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-OC-MSGNO-DATA    PIC Z(8)9.

01 DISP-CLIENT-MSG-3.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-HDR       PIC X(09) VALUE IS 'OC MsgTx:'.
05 FILLER              PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-DATA     PIC X(66).

01 DISP-CLIENT-MSG-3A.
05 CM-OC-MSG-DATA-1    PIC X(66).
05 CM-OC-MSG-DATA-2    PIC X(66).
05 CM-OC-MSG-DATA-3    PIC X(66).
05 CM-OC-MSG-DATA-4    PIC X(58).

01 DISP-CLIENT-MSG-3B.
05 FILLER              PIC X(13) VALUE IS SPACES.
05 CM-OC-MSG-DATA-X    PIC X(66).

01 DISP-EMPTY-CLIENT-MSG-3.

```

```

05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OC-MSG-HDR PIC X(09) VALUE IS 'OC MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 NO-DATA PIC X(11) VALUE IS 'No Message!'.

01 DISP-CLIENT-MSG-4.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgNo:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSGNO-DATA PIC Z(8)9.

01 DISP-CLIENT-MSG-5.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-DATA PIC X(66).

01 DISP-CLIENT-MSG-5A.
05 CM-OS-MSG-DATA-1 PIC X(66).
05 CM-OS-MSG-DATA-2 PIC X(66).
05 CM-OS-MSG-DATA-3 PIC X(66).
05 CM-OS-MSG-DATA-4 PIC X(58).

01 DISP-EMPTY-CLIENT-MSG-5.
05 FILLER PIC X(02) VALUE IS SPACES.
05 CM-OS-MSG-HDR PIC X(09) VALUE IS 'OS MsgTx:'.
05 FILLER PIC X(02) VALUE IS SPACES.
05 NO-DATA PIC X(11) VALUE IS 'No Message!'.

```

```

*****
** Server Message Structure **
*****

```

```

01 SERVER-MSG.
05 SM-MSGNO PIC S9(9) COMP.
05 SM-STATE PIC S9(9) COMP.
05 SM-SEV PIC S9(9) COMP.
05 SM-TEXT PIC X(256).
05 SM-TEXT-LEN PIC S9(9) COMP.
05 SM-SVRNAME PIC X(256).
05 SM-SVRNAME-LEN PIC S9(9) COMP.
05 SM-PROC PIC X(256).
05 SM-PROC-LEN PIC S9(9) COMP.
05 SM-LINE PIC S9(9) COMP.
05 SM-STATUS PIC S9(9) COMP.

```

```

01 DISP-SERVER-MSG-HDR.
   05 SERVER-MSG-HDR          PIC X(15) VALUE IS
                               'Server Message:'.

01 DISP-SERVER-MSG-1.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-MSG-NO-HDR          PIC X(09) VALUE IS
                               'Message#:.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-MSG-NO-DATA        PIC Z(8)9.
   05 SM-SEVERITY-HDR       PIC X(12) VALUE IS
                               ', Severity:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-SEVERITY-DATA      PIC Z(8)9.
   05 SM-STATE-HDR          PIC X(12) VALUE IS
                               ', State No:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-STATE-DATA         PIC Z(8)9.

01 DISP-SERVER-MSG-2.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-LINE-NO-HDR        PIC X(09) VALUE IS
                               'Line No:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-LINE-NO-DATA      PIC Z(8)9.
   05 SM-STATUS-HDR        PIC X(12) VALUE IS
                               ', Status :'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-STATUS-DATA       PIC Z(8)9.

01 DISP-SERVER-MSG-3.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-SVRNAME-HDR        PIC X(09) VALUE IS 'Serv Nam:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-SVRNAME-DATA      PIC X(66).
   05 FILLER                  PIC X(03) VALUE IS '...'.

01 DISP-SERVER-MSG-4.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-PROC-ID-HDR        PIC X(09) VALUE IS 'Proc ID:'.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-PROC-ID-DATA      PIC X(66).

01 DISP-SERVER-MSG-5.
   05 FILLER                  PIC X(02) VALUE IS SPACES.
   05 SM-MSG-HDR            PIC X(09) VALUE IS 'Message :'.

```

```

05  FILLER                PIC X(02) VALUE IS SPACES.
05  SM-MSG-DATA           PIC X(66) .

01  DISP-SERVER-MSG-5A.
05  SM-MSG-DATA-1        PIC X(66) .
05  SM-MSG-DATA-2        PIC X(66) .
05  SM-MSG-DATA-3        PIC X(66) .
05  SM-MSG-DATA-4        PIC X(58) .

01  DISP-SERVER-MSG-5X.
05  FILLER                PIC X(13) VALUE IS SPACES.
05  SM-MSG-DATA-X        PIC X(66) .

01  CICS-FIELDS.
05  CICS-RESPONSE        PIC S9(9) COMP.

01  QUERY-FIELDS.
05  QF-LEN                PIC S9(4) COMP VALUE +1.
05  QF-MAXLEN            PIC S9(4) COMP VALUE +1.
05  QF-ANSWER            PIC X(01) VALUE IS SPACES.

*****
PROCEDURE DIVISION.
*****

*****
* CICS Condition Handler *
*****

      EXEC CICS HANDLE CONDITION MAPFAIL(NO-INPUT)
              ERROR(ERRORS)

      END-EXEC.

*****
* CICS Aid Handler *
*****

      EXEC CICS HANDLE AID ANYKEY(NO-INPUT)
              CLEAR(GETOUT)

      END-EXEC.

*****
* PROGRAM INITIALIZATION *
*****

      MOVE SPACES      TO DISP-ROW.

```

## Sample program – SYCTSAR5

---

```
MOVE C-N          TO NO-MORE-MSGs-SW.
MOVE C-N          TO NO-ERRORS-SW.
MOVE C-Y          TO SW-DIAG.
```

```
MOVE LOW-VALUES  TO A5PANEL0.
MOVE -1          TO SERVERL.
```

```
COMPUTE PAGE-CNT = PAGE-CNT + 1.
```

```
PERFORM GET-SYSTEM-TIME.
```

```
GET-INPUT-AGAIN.
```

```
PERFORM DISPLAY-INITIAL-SCREEN.
```

```
PERFORM GET-INPUT-DATA.
```

```
*****
* ALLOCATE A CONTEXT STRUCTURE *
*****
```

```
MOVE ZERO        TO CSL-CTX-HANDLE.
MOVE LOW-VALUES  TO DATAFMT-PARM DATAFMT-BIND DISP-ROW.
```

```
CALL 'CSBCTXAL' USING CS-VERSION-50
                        CSL-RC
                        CSL-CTX-HANDLE.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CSBCTXAL failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* INITIALIZE THE CLIENT-LIBRARY *
*****
```

```
CALL 'CTBINIT' USING CSL-CTX-HANDLE
                        CSL-RC
                        CS-VERSION-50.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
```

```

      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBINIT failed'
            DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF.

      PERFORM PROCESS-INPUT.

      PERFORM QUIT-CLIENT-LIBRARY.

      GOBACK.

*=====
*==
*== Subroutine to get system date/time
*==
*=====
      GET-SYSTEM-TIME.
*-----

      EXEC CICS ASKTIME
            ABSTIME(UTIME)
      END-EXEC.

      EXEC CICS FORMATTIME
            ABSTIME(UTIME)
            DATESEP('/')
            MMDDYY(TMP-DATE)
            TIME(TMP-TIME)
            TIMESEP
      END-EXEC.

*=====
*==
*== Subroutine to display SYD5 initial screen
*==
*=====
      DISPLAY-INITIAL-SCREEN.
*-----

      MOVE TMP-DATE    TO SDATEO.
      MOVE TMP-TIME    TO STIMEO.

```

MOVE 'SYCTSAR5' TO PROGNO.

MOVE PAGE-CNT TO SPAGEO.

MOVE MSG-TEXT-1 TO MSG10.

MOVE MSG-TEXT-2 TO MSG20.

```
EXEC CICS SEND MAP('A5PANEL')
                MAPSET('SYCTBA5')
                CURSOR
                FRSET
                ERASE
                FREEKB
```

END-EXEC.

```
*=====
*==
*== Subroutine to get input data
*==
*=====
GET-INPUT-DATA.
*-----
```

```
EXEC CICS RECEIVE MAP('A5PANEL')
                MAPSET('SYCTBA5')
                ASIS
```

END-EXEC.

```
IF SERVERL = ZERO
  THEN
    IF PF-SERVER = SPACES
      THEN
        MOVE 'Please Enter Server Name' TO MSG-TEXT-1
        MOVE -1 TO SERVERL
        MOVE C-Y TO ENTER-DATA-SW
      END-IF
    ELSE
      MOVE SERVERI TO PF-SERVER
      MOVE SERVERL TO PF-SERVER-SIZE
    END-IF.
```

```
IF USERL = ZERO
  THEN
    IF PF-USER = SPACES
      THEN
        MOVE 'Please Enter User-ID' TO MSG-TEXT-1
        MOVE -1 TO USERL
```



```

        MOVE C-Y                                TO ENTER-DATA-SW
    END-IF
ELSE
    MOVE USERI    TO PF-USER
    MOVE USERL    TO PF-USER-SIZE
    MOVE PF-USER  TO USERO
END-IF.

IF PSWDL NOT EQUAL ZERO
    THEN
        MOVE PSWDI TO PF-PWD
        MOVE PSWDL TO PF-PWD-SIZE
    END-IF

IF TRANL NOT EQUAL ZERO
    THEN
        MOVE TRANI TO PF-TRAN
        MOVE TRANL TO PF-TRAN-SIZE
    END-IF.

IF NETDRVL NOT EQUAL ZERO
    THEN
        MOVE NETDRVI TO PF-NETDRV
        MOVE NETDRVL TO PF-DRV-SIZE
    END-IF.

IF ENTER-DATA-SW = C-Y
    THEN
        MOVE C-N TO ENTER-DATA-SW
        PERFORM DISPLAY-INITIAL-SCREEN
        PERFORM GET-INPUT-DATA
    END-IF.

*=====
*==
*== Subroutine to process input data
*==
*=====
PROCESS-INPUT.

*****
* ALLOCATE A CONNECTION HANDLE *
*****

MOVE ZERO TO CSL-CON-HANDLE.

```

```
CALL 'CTBCONAL' USING CSL-CTX-HANDLE
                        CSL-RC
                        CSL-CON-HANDLE.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONAL failed'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* SET THE USER ID *
*****
```

```
CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-USERNAME
                        PF-USER
                        PF-USER-SIZE
                        CS-FALSE
                        OUTLEN.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for user-id failed'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* SET THE PASSWORD *
*****
```

```
CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-PASSWORD
                        PF-PWD
                        PF-PWD-SIZE
                        CS-FALSE
```

```

                                OUTLEN.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCONPR for password failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* SET THE TRAN NAME *
*****

IF PF-TRAN-SIZE IS NOT EQUAL TO ZEROES THEN

  CALL 'CTBCONPR' USING CSL-CON-HANDLE
                        CSL-RC
                        CS-SET
                        CS-TRANSACTION-NAME
                        PF-TRAN
                        PF-TRAN-SIZE
                        CS-FALSE
                        OUTLEN

  IF CSL-RC NOT EQUAL CS-SUCCEED
    THEN
      MOVE SPACES TO MSGSTR
      STRING 'CTBCONPR for TRAN name failed'
        DELIMITED BY SIZE INTO MSGSTR
      PERFORM PRINT-MSG
      PERFORM ALL-DONE
    END-IF

  END-IF.

*****
* SET THE NET DRIVER PROPERTY *
*****

IF PF-NETDRV = SPACES OR PF-NETDRV = 'LU62'
                                X
  OR PF-NETDRV = 'lu62'

```

```
        MOVE CS-LU62 TO NETDRIVER
ELSE
    IF PF-NETDRV = 'IBMTCPIP' OR PF-NETDRV = 'ibmtcpip'
        MOVE CS-TCPIP TO NETDRIVER
ELSE
    IF PF-NETDRV = 'INTERLIN' OR PF-NETDRV = 'interlin'
        MOVE CS-INTERLINK TO NETDRIVER
ELSE
    IF PF-NETDRV = 'CPIC' OR PF-NETDRV = 'cpic'
        MOVE CS-NCPIC TO NETDRIVER
END-IF.
```

```
IF PF-DRV-SIZE IS NOT EQUAL TO ZEROES THEN
```

```
    CALL 'CTBCONPR' USING CSL-CON-HANDLE
                           CSL-RC
                           CS-SET
                           CS-NET-DRIVER
                           NETDRIVER
                           CS-UNUSED
                           CS-FALSE
                           OUTLEN
```

```
    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCONPR for network driver failed'
                DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF
```

```
END-IF.
```

```
*****
* CONNECT TO THE SERVER *
*****
```

```
CALL 'CTBCONN' USING CSL-CON-HANDLE
                    CSL-RC
                    PF-SERVER
                    PF-SERVER-SIZE
                    CS-FALSE.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
    THEN
```

```

        MOVE SPACES TO MSGSTR
        STRING 'CTBCONN failed' DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    END-IF.

    IF NO-ERRORS
        THEN
            PERFORM SEND-PARAM THRU SEND-PARAM-EXIT
        END-IF.

*****
* PROCESS THE RESULTS OF THE COMMAND *
*****

    IF NO-ERRORS
        THEN
            PERFORM RESULTS-PROCESSING UNTIL NO-MORE-RESULTS
            PERFORM CLOSE-CONNECTION
        END-IF.

    PROCESS-INPUT-EXIT.
    EXIT.

*=====
*==
*== Subroutine to allocate, send, and process commands ==
*==
*=====
    SEND-PARAM.

*****
* NOW GET A COMMAND HANDLE. *
*****

    MOVE ZERO TO CSL-CMD-HANDLE.

    CALL 'CTBCMDAL' USING CSL-CON-HANDLE
                        CSL-RC
                        CSL-CMD-HANDLE.

    IF CSL-RC NOT EQUAL CS-SUCCEED
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBCMDAL failed'
                DELIMITED BY SIZE INTO MSGSTR

```

```
PERFORM PRINT-MSG
PERFORM ALL-DONE
END-IF.
```

```
*****
* INITIATE THE STORED PROCEDURE "SYR2". THE DATA WILL BE *
* RETURNED FROM THE TABLE SYBASE.SAMPLETB. THIS CAN EITHER *
* BE A DB2 OR A SQL SERVER TABLE DEPENDING ON WHETHER *
* THE RPC IS SENT TO A CICS REGION OR A SQL SERVER. *
*****
```

```
MOVE LOW-VALUES TO CMDSTR.
MOVE 4          TO INTARG.
STRING 'SYR2' DELIMITED BY SIZE INTO CMDSTR.
```

```
CALL 'CTBCOMMA' USING CSL-CMD-HANDLE
                        CSL-RC
                        CS-RPC-CMD
                        CMDSTR
                        INTARG
                        CS-UNUSED.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCOMMAND failed'
          DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*****
* SET UP THE RPC PARAMETERS *
*****
```

```
MOVE '@parm1'      TO NM-PARM.
MOVE 6             TO NMLEN-PARM.
MOVE CS-FMT-NULLTERM TO FORMT-PARM.
MOVE CS-RETURN     TO FMTSTATUS-PARM.
MOVE CS-INT-TYPE   TO DATATYPE-PARM.
MOVE LENGTH OF PARM1 TO DATALEN.
MOVE 0             TO PARM1.
```

```
CALL 'CTBPARAM' USING CSL-CMD-HANDLE
```

```

                                CSL-RC
                                DATAFMT-PARM
                                PARM1
                                DATALEN
                                INDIC.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBPARAM CS-INT-TYPE parm1 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

MOVE '@parm2'          TO NM-PARM.
MOVE 6                 TO NMLEN-PARM.
MOVE CS-FMT-NULLTERM  TO FORMT-PARM.
MOVE CS-INPUTVALUE    TO FMTSTATUS-PARM.
MOVE CS-VARCHAR-TYPE  TO DATATYPE-PARM.
MOVE PF-DEPT          TO PARR-RET.
MOVE PF-DEPT-SIZE     TO DATALEN.
MOVE 255              TO MAXLENGTH-PARM.

CALL 'CTBPARAM' USING CSL-CMD-HANDLE
                   CSL-RC
                   DATAFMT-PARM
                   PARM2
                   DATALEN
                   INDIC.

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBPARAM CS-VARCHAR-TYPE parm2 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*****
* SEND THE COMMAND AND THE PARAMETERS *
*****

CALL 'CTBSEND' USING CSL-CMD-HANDLE
                  CSL-RC.

```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBSEND failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
SEND-PARAM-EXIT.
EXIT.
```

```
*=====
*==
*== Subroutine to process result
*==
*=====
RESULTS-PROCESSING.
```

```
*****
* SET UP THE RESULTS DATA *
*****
```

```
CALL 'CTBRESUL' USING CSL-CMD-HANDLE
                      CSL-RC
                      RESTYPE.
```

```
*****
* DETERMINE THE OUTCOME OF THE COMMAND EXECUTION *
*****
```

```
EVALUATE CSL-RC
```

```
WHEN CS-SUCCEED
```

```
*****
* DETERMINE THE TYPE OF RESULT RETURNED BY THE CURRENT REQUEST *
*****
```

```
EVALUATE RESTYPE
```

```
*****
* PROCESS ROW RESULTS *
*****
```



```

WHEN CS-ROW-RESULT
  PERFORM RESULT-ROW-PROCESSING
  MOVE 'Y' TO SW-FETCH
  PERFORM FETCH-ROW-PROCESSING UNTIL NO-MORE-ROWS

```

```

*****
* PROCESS PARAMETER RESULTS - THERE SHOULD BE NO PARAMETERS *
* TO PROCESS *
*****

```

```

WHEN CS-PARAM-RESULT
  PERFORM RESULT-PARAM-PROCESSING
  MOVE 'Y' TO SW-FETCH
  PERFORM FETCH-PARAM-PROCESSING

```

```

*****
* PROCESS STATUS RESULTS - THE STORED PROCEDURE RESULT *
* WILL BE PROCESSED IN THIS EXAMPLE *
*****

```

```

WHEN CS-STATUS-RESULT
  MOVE 'Y' TO SW-FETCH
  CALL 'CTBFETCH' USING CSL-CMD-HANDLE
                        CSL-RC
                        CS-UNUSED
                        CS-UNUSED
                        CS-UNUSED
                        NUMROWS

```

```

IF CSL-RC = CS-FAIL
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBFETCH status failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF

```

```

*****
* PRINT AN ERROR MESSAGE IF THE SERVER ENCOUNTERED AN ERROR *
* WHILE EXECUTING THE REQUEST *
*****

```

```

WHEN CS-CMD-FAIL
  STRING
    'CTBRESUL failed with CS-CMD-FAIL restype'

```

```

                                DELIMITED BY SIZE INTO MSGSTR
                                PERFORM PRINT-MSG

*****
* PRINT A MESSAGE FOR SUCCESSFUL COMMANDS THAT RETURNED NO DATA *
* (OPTIONAL)                                                         *
*****

                                WHEN CS-CMD-SUCCEED
                                STRING
                                'CTBRESUL returned CS-CMD-SUCCEED restype'
                                DELIMITED BY SIZE INTO MSGSTR

*****
* PRINT A MESSAGE FOR REQUESTS THAT HAVE BEEN PROCESSED *
* SUCCESSFULLY (OPTIONAL)                                           *
*****

                                WHEN CS-CMD-DONE
                                STRING
                                'CTBRESUL returned CS-CMD-DONE restype'
                                DELIMITED BY SIZE INTO MSGSTR

                                WHEN OTHER
                                STRING
                                'CTBRESUL returned UNKNOW restype'
                                DELIMITED BY SIZE INTO MSGSTR
                                PERFORM PRINT-MSG
                                MOVE 'N' TO SW-RESULTS

                                END-EVALUATE

*****
* PRINT AN ERROR MESSAGE IF THE CTBRESULTS CALL FAILED *
*****

                                WHEN CS-FAIL
                                MOVE 'N' TO SW-RESULTS
                                STRING
                                'CTBRESUL failed with CS-FAIL ret-cd'
                                DELIMITED BY SIZE INTO MSGSTR
                                PERFORM PRINT-MSG

*****
```

```

* DROP OUT OF THE RESULTS LOOP IF NO MORE RESULT SETS ARE *
* AVAILABLE FOR PROCESSING OR IF THE RESULTS WERE CANCELLED *
*****

      WHEN CS-END-RESULTS
          MOVE 'N' TO SW-RESULTS

      WHEN CS-CANCELLED
          MOVE 'N' TO SW-RESULTS

      WHEN OTHER
          MOVE 'N' TO SW-RESULTS
          STRING 'CTBRESUL failed with UNKNOWN ret-cd'
              DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG

      END-EVALUATE.

      MOVE 0 TO RESTYPE.

*=====
*==
*== Subroutine to process result rows
*==
*=====
      RESULT-ROW-PROCESSING.
*=====

*****
* FOR EACH COLUMN BIND THE RESULT *
*****

      PERFORM BIND-ROW-PROCESSING.
      MOVE 1 TO I2.
      STRING
          'FirstName      LastName      EducLvl      JobCode      Salary'
          DELIMITED BY SIZE INTO RSLTNO(I2).
      MOVE 2 TO I2.
      STRING '=====      =====      ====='
          DELIMITED BY SIZE
          '      =====      ====='
          DELIMITED BY SIZE
          INTO RSLTNO(I2).

*=====

```

```
*==
*== Subroutine to describe the returned parameters ==
*==
*=====
RESULT-PARAM-PROCESSING.

*****
* RETURN A DESCRIPTION OF THE RETURN PARAMETER *
*****

MOVE 1 TO I.
CALL 'CTBDESCR' USING CSL-CMD-HANDLE
                        CSL-RC
                        I
                        DATAFMT-BIND.

IF CSL-RC NOT EQUAL CS-SUCCEED
THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBDESCR failed'
        DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
END-IF.

*****
* BIND THE RETURN PARAMETER *
*****

PERFORM BIND-PARAM-PROCESSING.

*=====
*==
*== Subroutine to fetch row processing ==
*==
*=====
FETCH-ROW-PROCESSING.

*****
* FETCH THE ROWS *
*****

CALL 'CTBFETCH' USING CSL-CMD-HANDLE
                        CSL-RC
```

```

                                CS-UNUSED
                                CS-UNUSED
                                CS-UNUSED
                                NUMROWS.

EVALUATE CSL-RC

*****
* MOVE THE ROW DATA TO PRINTABLE DATA FORMATS *
*****

    WHEN CS-SUCCEED
        COMPUTE I2 EQUAL I2 + 1
        MOVE 'Y'          TO SW-FETCH
        MOVE LOW-BIND    TO LOW-VAL
        MOVE ROW3-BIND  TO ROW3-VAL
        MOVE LOW4-BIND  TO ROW4-VAL
        MOVE ROW1-TEXT  TO ROW1-VAL
        MOVE ROW2-TEXT  TO ROW2-VAL

        IF I2 > MAX-SCREEN-ROWS
            THEN
                MOVE SPACES TO MSG-TEXT-2
                STRING 'Please press return to continue!'
                    DELIMITED BY SIZE INTO MSG10
                PERFORM DISP-DATA
                PERFORM CLEAR-SCREEN-DATA
                VARYING I2 FROM 1 BY 1
                UNTIL I2 > MAX-SCREEN-ROWS
                COMPUTE PAGE-CNT = PAGE-CNT + 1
                MOVE 1 TO I2
                STRING
                    'FirstName      LastName          EducLvl'
                    DELIMITED BY SIZE
                    '      JobCode   Salary'
                    DELIMITED BY SIZE
                    INTO RSLTNO(I2)
                MOVE 2 TO I2
                STRING
                    '=====  =====  ====='
                    DELIMITED BY SIZE
                    '      =====  ====='
                    DELIMITED BY SIZE
                    INTO RSLTNO(I2)
                MOVE 3 TO I2
            END-IF

```

```
MOVE DISP-ROW TO RSLTNO (I2)
MOVE SPACES TO ROW1-TEXT ROW2-TEXT
MOVE SPACES TO ROW1-VAL ROW2-VAL
```

```
*****
* PRINT THE ROWS AFTER ALL ROW DATA HAS BEEN FETCHED *
*****
```

```
WHEN CS-END-DATA
  MOVE 'Press Clear To Exit'
    TO MSG-TEXT-2
  MOVE 'N' TO SW-FETCH
  STRING 'All rows processing completed!'
    DELIMITED BY SIZE INTO MSG10
  PERFORM DISP-DATA
```

```
*****
* DROP OUT OF THE FETCH LOOP IF THE CTBFETCH COMMAND FAILS *
*****
```

```
WHEN CS-FAIL
  MOVE 'N' TO SW-FETCH
  STRING 'CTBFETCH returned CS-FAIL ret-cd'
    DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG
```

```
*****
* DROP OUT OF THE FETCH LOOP IF A RECOVERABLE COMMAND FAILS *
* WHILE FETCHING A ROW OR IF THE OPERATION WAS CANCELLED *
*****
```

```
WHEN CS-ROW-FAIL
  MOVE 'N' TO SW-FETCH
  STRING 'CTBFETCH returned CS-ROW-FETCH ret-cd'
    DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG
```

```
WHEN CS-CANCELLED
  MOVE 'N' TO SW-FETCH
  STRING 'CTBFETCH returned CS-CANCELLED ret-cd'
    DELIMITED BY SIZE INTO MSGSTR
  PERFORM PRINT-MSG
```

```
WHEN OTHER
```

```

        MOVE 'N' TO SW-FETCH
        STRING 'CTBFETCH returned UNKNOWN ret-cd'
              DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG

    END-EVALUATE.

*=====
*==
*== Subroutine to fetch return parameter      ==
*==                                          ==
*=====
    FETCH-PARAM-PROCESSING.
*=====

*****
*  FETCH THE RETURN PARAMETER *
*****

        CALL 'CTBFETCH' USING CSL-CMD-HANDLE
                                CSL-RC
                                CS-UNUSED
                                CS-UNUSED
                                CS-UNUSED
                                NUMROWS.

    IF CSL-RC = CS-FAIL
        THEN
            MOVE SPACES TO MSGSTR
            STRING 'CTBFETCH return parameter failed'
                  DELIMITED BY SIZE INTO MSGSTR
            PERFORM PRINT-MSG
            PERFORM ALL-DONE
        END-IF.

*****
*  MOVE THE PARAMETER DATA TO A PRINTABLE DATA FORMAT AND PRINT *
*  THE DATA                                                         *
*****

        COMPUTE I2 EQUAL I2 + 1.
        MOVE PARM1      TO RETPARM-VAL.
        MOVE DISP-PARM TO RSLTNO (I2).

```

```

*=====
*==
*== Subroutine to bind row processing
*==
*=====
      BIND-ROW-PROCESSING.

*****
* BIND THE COLUMNS RETURNED FROM THE STORED PROCEDURE *
*****

      MOVE 1              TO WCOLUMN.
      MOVE CS-VARCHAR-TYPE TO DATATYPE-BIND.
      MOVE CS-MAX-CHAR     TO MAXLENGTH-BIND.
      MOVE CS-FMT-NULLTERM TO FORMAT-BIND.
      MOVE CS-PARAM-NOTNULL TO INDICATOR-NULL.
      MOVE CS-PARAM-NOTNULL TO COPIED-NULL.

      CALL 'CTBBIND' USING CSL-CMD-HANDLE
                          CSL-RC
                          WCOLUMN
                          DATAFMT-BIND
                          ROW1-BIND
                          COPIED
                          COPIED-NULL
                          INDICATOR
                          INDICATOR-NULL .

      IF CSL-RC NOT EQUAL CS-SUCCEED
      THEN
        MOVE SPACES TO MSGSTR
        STRING 'CTBBIND CS-VARCHAR-TYPE column 1 failed'
              DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
        PERFORM ALL-DONE
      END-IF.

      MOVE 2 TO WCOLUMN.

      CALL 'CTBBIND' USING CSL-CMD-HANDLE
                          CSL-RC
                          WCOLUMN
                          DATAFMT-BIND
                          ROW2-BIND
                          COPIED
                          COPIED-NULL

```



```
INDICATOR
INDICATOR-NULL .

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBBIND CS-VARCHAR-TYPE column 2 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

MOVE 3 TO WCOLUMN.
MOVE CS-SMALLINT-TYPE TO DATATYPE-BIND.
MOVE LENGTH OF ROW3-BIND TO MAXLENGTH-BIND.
MOVE CS-FMT-UNUSED TO FORMAT-BIND.

CALL 'CTBBIND' USING CSL-CMD-HANDLE
                  CSL-RC
                  WCOLUMN
                  DATAFMT-BIND
                  ROW3-BIND
                  COPIED
                  COPIED-NULL
                  INDICATOR
                  INDICATOR-NULL .

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBBIND CS-SMALLINT-TYPE column 3 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

MOVE 4 TO WCOLUMN.
MOVE LENGTH OF ROW4-BIND TO MAXLENGTH-BIND.
MOVE CS-MONEY-TYPE TO DATATYPE-BIND.
MOVE CS-FMT-UNUSED TO FORMAT-BIND.
MOVE CS-SRC-VALUE TO PRECISION-BIND.
MOVE CS-SRC-VALUE TO SCALE-BIND.

CALL 'CTBBIND' USING CSL-CMD-HANDLE
                  CSL-RC
                  WCOLUMN
```

```

                                DATAFMT-BIND
                                ROW4-BIND
                                COPIED
                                COPIED-NULL
                                INDICATOR
                                INDICATOR-NULL .

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBBIND CS-MONEY-TYPE column 4 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

MOVE 5                                TO WCOLUMN.
MOVE LENGTH OF ROW5-BIND TO MAXLENGTH-BIND.

CALL 'CTBBIND' USING CSL-CMD-HANDLE
                                CSL-RC
                                WCOLUMN
                                DATAFMT-BIND
                                ROW5-BIND
                                COPIED
                                COPIED-NULL
                                INDICATOR
                                INDICATOR-NULL .

IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBBIND CS-MONEY-TYPE column 5 failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.

*=====
*==
*== Subroutine to bind return parameters
*==
*=====
BIND-PARAM-PROCESSING.

*****

```

```
* BIND THE RETURN PARAMETER *
```

```
*****
```

```
MOVE 1          TO WCOLUMN.
MOVE CS-INT-TYPE TO DATATYPE-BIND.

CALL 'CTBBIND' USING CSL-CMD-HANDLE
                    CSL-RC
                    WCOLUMN
                    DATAFMT-BIND
                    PARM1
                    COPIED
                    COPIED-NULL
                    INDICATOR
                    INDICATOR-NULL .
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBBIND for return parameter failed'
      DELIMITED BY SIZE INTO MSGSTR
    PERFORM PRINT-MSG
    PERFORM ALL-DONE
  END-IF.
```

```
*=====
*==
*== Subroutine to display output
*==
*=====
DISP-DATA.
```

```
MOVE TMP-DATE    TO SDATEO.
MOVE TMP-TIME    TO STIMEO.
MOVE 'SYCTSAR5' TO PROGNO.
MOVE PAGE-CNT    TO SPAGEO.
```

```
MOVE DFHBMPRO    TO SERVERA.
MOVE PF-SERVER    TO SERVERO.
```

```
MOVE DFHBMPRO    TO USERA.
MOVE PF-USER      TO USERO.
```

```
MOVE DFHBMPRO    TO NETDRVA.
MOVE PF-NETDRV    TO NETDRVO.
```

## Sample program – SYCTSAR5

---

```
MOVE DFHBMDAR TO PSWDA.  
MOVE PF-PWD TO PSWDO.  
MOVE MSG-TEXT-2 TO MSG20.
```

```
*****  
* DISPLAY THE DATA *  
*****
```

```
EXEC CICS SEND MAP('A5PANEL')  
              MAPSET('SYCTBA5')  
              CURSOR  
              FRSET  
              ERASE  
              FREEKB  
END-EXEC.
```

```
EXEC CICS RECEIVE INTO(QF-ANSWER)  
                  LENGTH(QF-LEN)  
                  MAXLENGTH(QF-MAXLEN)  
                  RESP(CICS-RESPONSE)  
END-EXEC.
```

```
DISP-DATA-EXIT.  
EXIT.
```

```
*=====
```

*==	==
*== Subroutine to print output messages.	==
*==	==
*=====	

```
PRINT-MSG.
```

```
MOVE CSL-RC TO SAMP-RC.  
MOVE RESTYPE TO REST-TYPE.
```

```
IF DIAG-MSGS-INITIALIZED AND BAD-INPUT EQUAL TO C-N  
  THEN  
    PERFORM GET-DIAG-MESSAGES  
  END-IF.
```

```
*****  
* DISPLAY THE MESSAGE *  
*****
```

```
IF NO-ERRORS  
  THEN  
    PERFORM DISP-DATA
```

```

END-IF.

MOVE C-Y TO NO-ERRORS-SW.
MOVE SPACES TO MSGSTR.
MOVE ZERO TO SAMP-RC.
MOVE ZERO TO REST-TYPE.

PRINT-MSG-EXIT.
EXIT.

*=====
*==
*== Subroutine to drop and to deallocate all handlers, ==
*== to close server connection and exit client library ==
*==
*=====
ALL-DONE.

PERFORM CLOSE-CONNECTION.
PERFORM QUIT-CLIENT-LIBRARY.
STOP RUN.

ALL-DONE-EXIT.
EXIT.

*=====
*==
*== Subroutine to perform drop command handler, close ==
*== server connection, and deallocate Connection Handler. ==
*==
*=====
CLOSE-CONNECTION.

*****
* DROP THE COMMAND HANDLE *
*****

CALL 'CTBCMDDR' USING CSL-CMD-HANDLE
                    CSL-RC.

IF CSL-RC = CS-FAIL
  THEN
    MOVE SPACES TO MSGSTR
    STRING 'CTBCMDDR failed'
```

```
                DELIMITED BY SIZE INTO MSGSTR
        PERFORM PRINT-MSG
END-IF.
```

```
*****
* CLOSE THE SERVER CONNECTION *
*****
```

```
        CALL 'CTBCLOSE' USING CSL-CON-HANDLE
                                CSL-RC
                                CS-UNUSED.
```

```
        IF CSL-RC = CS-FAIL
            THEN
                MOVE SPACES TO MSGSTR
                STRING 'CTBCLOSE failed'
                    DELIMITED BY SIZE INTO MSGSTR
                PERFORM PRINT-MSG
            END-IF.
```

```
*****
* DE-ALLOCATE THE CONNECTION HANDLE *
*****
```

```
        CALL 'CTBCONDR' USING CSL-CON-HANDLE
                                CSL-RC.
```

```
        IF CSL-RC = CS-FAIL
            THEN
                MOVE SPACES TO MSGSTR
                STRING 'CTBCONDR failed'
                    DELIMITED BY SIZE INTO MSGSTR
                PERFORM PRINT-MSG
            END-IF.
```

```
CLOSE-CONNECTION-EXIT.
EXIT.
```

```
*=====
*==
*== Subroutine to perform exit client library and ==
*== deallocate context structure. ==
*==
*=====
```

```

QUIT-CLIENT-LIBRARY.

*****
* EXIT THE CLIENT LIBRARY *
*****

      CALL 'CTBEXIT' USING CSL-CTX-HANDLE
                          CSL-RC
                          CS-UNUSED.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CTBEXIT failed'
              DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.

*****
* DE-ALLOCATE THE CONTEXT STRUCTURE *
*****

      CALL 'CSBCTXDR' USING CSL-CTX-HANDLE
                          CSL-RC.

      IF CSL-RC = CS-FAIL
      THEN
          MOVE SPACES TO MSGSTR
          STRING 'CSBCTXDR failed'
              DELIMITED BY SIZE INTO MSGSTR
          PERFORM PRINT-MSG
      END-IF.

QUIT-CLIENT-LIBRARY-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve any diagnostic messages ==
*==
*=====
      GET-DIAG-MESSAGES.

*****
* Disable calls to this subroutine *
*****

```

```
MOVE 'N' TO SW-DIAG.
```

```
*****  
* First, get client messages *  
*****
```

```
CALL 'CTBDIAG' USING CSL-CON-HANDLE,  
                    CSL-RC,  
                    CS-UNUSED,  
                    CS-STATUS,  
                    CS-CLIENTMSG-TYPE,  
                    CS-UNUSED,  
                    DF-NUM-OF-MSGS.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED  
  THEN  
    MOVE SPACES TO MSGSTR  
    STRING 'CTBDIAG CS-STATUS CS-CLIENTMSG-TYPE failed'  
          DELIMITED BY SIZE INTO MSGSTR  
    PERFORM PRINT-MSG  
    PERFORM ALL-DONE  
  ELSE  
    IF DF-NUM-OF-MSGS > 0  
      THEN  
        PERFORM RETRIEVE-CLIENT-MSGS  
        VARYING I FROM 1 BY 1  
          UNTIL I IS GREATER THAN DF-NUM-OF-MSGS  
      END-IF  
    END-IF.
```

```
*****  
* Then, get server messages *  
*****
```

```
CALL 'CTBDIAG' USING CSL-CON-HANDLE,  
                    CSL-RC,  
                    CS-UNUSED,  
                    CS-STATUS,  
                    CS-SERVERMSG-TYPE,  
                    CS-UNUSED,  
                    DF-NUM-OF-MSGS.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED  
  THEN  
    STRING 'CTBDIAG CS-STATUS CS-SERVERMSG-TYPE failed'  
          DELIMITED BY SIZE INTO MSGSTR
```



```

        PERFORM PRINT-MSG
        PERFORM ALL-DONE
    ELSE
        IF DF-NUM-OF-MSGS > 0
            THEN
                PERFORM RETRIEVE-SERVER-MSGS
                    VARYING I FROM 1 BY 1
                    UNTIL I IS GREATER THAN DF-NUM-OF-MSGS
            END-IF
        END-IF.

GET-DIAG-MESSAGES-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from client ==
*==
*=====
RETRIEVE-CLIENT-MSGS.

        MOVE 1 TO I1.

        CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                            CSL-RC,
                            CS-UNUSED,
                            CS-GET,
                            CS-CLIENTMSG-TYPE,
                            DF-MSGNO,
                            CLIENT-MSG.

        IF CSL-RC NOT EQUAL CS-SUCCEED
            THEN
                MOVE SPACES TO MSGSTR
                STRING 'CTBDIAG CS-GET CS-CLIENTMSG-TYPE failed'
                    DELIMITED BY SIZE INTO MSGSTR
                PERFORM PRINT-MSG
                PERFORM ALL-DONE
            END-IF.

*****
* display message text *
*****

        MOVE DISP-CLIENT-MSG-HDR TO RSLTNO( I1 ).
        MOVE 3                      TO I1.

```

```

MOVE CM-SEVERITY          TO CM-SEVERITY-DATA.
MOVE CM-STATUS           TO CM-STATUS-DATA.
MOVE DISP-CLIENT-MSG-1   TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

MOVE CM-MSGNO            TO CM-OC-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-2   TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

IF CM-MSGNO NOT EQUAL 0
  THEN
    MOVE SPACES           TO CM-OC-MSG-DATA
    MOVE CM-TEXT          TO CM-OC-MSG-DATA
    MOVE CM-TEXT          TO DISP-CLIENT-MSG-3A
    MOVE DISP-CLIENT-MSG-3 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
    IF CM-TEXT-LEN > 66
      THEN
        MOVE CM-OC-MSG-DATA-2 TO CM-OC-MSG-DATA-X
        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-TEXT-LEN > 132
          THEN
            MOVE SPACES          TO CM-OC-MSG-DATA-X
            MOVE CM-OC-MSG-DATA-3 TO CM-OC-MSG-DATA-X
            MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
            COMPUTE I1 EQUAL I1 + 1
            IF CM-TEXT-LEN > 198
              THEN
                MOVE SPACES          TO CM-OC-MSG-DATA-X
                MOVE CM-OC-MSG-DATA-4 TO CM-OC-MSG-DATA-X
                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                COMPUTE I1 EQUAL I1 + 1
            END-IF
          END-IF
        END-IF
      END-IF
    ELSE
      MOVE DISP-EMPTY-CLIENT-MSG-3 TO RSLTNO( I1 )
      COMPUTE I1 EQUAL I1 + 1
    END-IF.

MOVE CM-OS-MSGNO        TO CM-OS-MSGNO-DATA.
MOVE DISP-CLIENT-MSG-4 TO RSLTNO( I1 ).
COMPUTE I1 EQUAL I1 + 1

```

```

IF CM-OS-MSGNO NOT EQUAL 0
  THEN
    MOVE SPACES                TO CM-OS-MSG-DATA
    MOVE CM-OS-MSGTXT          TO CM-OS-MSG-DATA
    MOVE SPACES                TO DISP-CLIENT-MSG-5A
    MOVE CM-OS-MSGTXT          TO DISP-CLIENT-MSG-5A
    MOVE DISP-CLIENT-MSG-5 TO RSLTNO( I1 )
    COMPUTE I1 EQUAL I1 + 1
    IF CM-OS-MSGTEXT-LEN > 66
      THEN
        MOVE SPACES                TO CM-OC-MSG-DATA-X
        MOVE CM-OS-MSG-DATA-2      TO CM-OC-MSG-DATA-X
        MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
        IF CM-OS-MSGTEXT-LEN > 132
          THEN
            MOVE SPACES                TO CM-OC-MSG-DATA-X
            MOVE CM-OS-MSG-DATA-3      TO CM-OC-MSG-DATA-X
            MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
            COMPUTE I1 EQUAL I1 + 1
            IF CM-OS-MSGTEXT-LEN > 198
              THEN
                MOVE SPACES                TO CM-OC-MSG-DATA-X
                MOVE CM-OS-MSG-DATA-4      TO CM-OC-MSG-DATA-X
                MOVE DISP-CLIENT-MSG-3B TO RSLTNO( I1 )
                COMPUTE I1 EQUAL I1 + 1
              END-IF
            END-IF
          END-IF
        END-IF
      ELSE
        MOVE DISP-EMPTY-CLIENT-MSG-5 TO RSLTNO( I1 )
        COMPUTE I1 EQUAL I1 + 1
      END-IF.

RETRIEVE-CLIENT-MSGS-EXIT.
EXIT.

*=====
*==
*== Subroutine to retrieve diagnostic messages from server ==
*==
*=====
RETRIEVE-SERVER-MSGS.

CALL 'CTBDIAG' USING CSL-CON-HANDLE,
                    CSL-RC,

```

```
CS-UNUSED,  
CS-GET,  
CS-SERVERMSG-TYPE,  
DF-MSGNO,  
SERVER-MSG.
```

```
IF CSL-RC NOT EQUAL CS-SUCCEED  
  THEN  
    MOVE SPACES TO MSGSTR  
    STRING 'CTBDIAG CS-GET CS-SERVERMSG-TYPE failed'  
          DELIMITED BY SIZE INTO MSGSTR  
    PERFORM PRINT-MSG  
    PERFORM ALL-DONE  
  END-IF.
```

```
*****  
* display message text *  
*****
```

```
MOVE SM-MSGNO    TO SM-MSG-NO-DATA.  
MOVE SM-SEV      TO SM-SEVERITY-DATA.  
MOVE SM-STATE    TO SM-STATE-DATA.
```

```
MOVE SM-LINE     TO SM-LINE-NO-DATA.  
MOVE SM-STATUS   TO SM-STATUS-DATA.
```

```
MOVE SPACES      TO SM-SVRNAME-DATA.  
MOVE SM-SVRNAME  TO SM-SVRNAME-DATA.
```

```
MOVE SPACES      TO SM-PROC-ID-DATA.  
MOVE SM-PROC     TO SM-PROC-ID-DATA.
```

```
MOVE SPACES      TO SM-MSG-DATA.  
MOVE SM-TEXT     TO SM-MSG-DATA.
```

```
MOVE SPACES      TO DISP-SERVER-MSG-5A.  
MOVE SM-TEXT     TO DISP-SERVER-MSG-5A.
```

```
MOVE DISP-SERVER-MSG-HDR TO RSLTNO (1).  
MOVE DISP-SERVER-MSG-1  TO RSLTNO (3).  
MOVE DISP-SERVER-MSG-2  TO RSLTNO (4).  
MOVE DISP-SERVER-MSG-3  TO RSLTNO (5).  
MOVE DISP-SERVER-MSG-4  TO RSLTNO (6).
```

```
MOVE DISP-SERVER-MSG-5  TO RSLTNO (7).
```

```

IF SM-TEXT-LEN > 66
  THEN
    MOVE SPACES                TO SM-MSG-DATA-X
    MOVE SM-MSG-DATA-2         TO SM-MSG-DATA-X
    MOVE DISP-SERVER-MSG-5X TO RSLTNO(8)
    IF SM-TEXT-LEN > 132
      THEN
        MOVE SPACES                TO SM-MSG-DATA-X
        MOVE SM-MSG-DATA-3         TO SM-MSG-DATA-X
        MOVE DISP-SERVER-MSG-5X TO RSLTNO(9)
        IF SM-TEXT-LEN > 198
          THEN
            MOVE SPACES                TO SM-MSG-DATA-X
            MOVE SM-MSG-DATA-4         TO SM-MSG-DATA-X
            MOVE DISP-SERVER-MSG-5X TO RSLTNO(10)
          END-IF
        END-IF
      END-IF
    END-IF.

RETRIEVE-SERVER-MSGS-EXIT.
EXIT.

*=====
*==
*== Subroutine to clear the output screen
*==
*=====
CLEAR-SCREEN-DATA.

MOVE SPACES TO RSLTNO( I2 ).

CLEAR-SCREEN-DATA-EXIT.

EXIT.

*=====
*==
*== Subroutine to handle MAPFAIL condition
*==
*=====
NO-INPUT.
*-----

MOVE 'Please Enter Input Fields' TO MSG-TEXT-1.

```

GO TO GET-INPUT-AGAIN.

```
*=====
*==                                     ==
*== Subroutine to handle AID condition   ==
*==                                     ==
*=====
  GETOUT.
*-----
```

EXEC CICS RETURN END-EXEC.

STOP RUN.

```
*=====
*==                                     ==
*== Subroutine to handle ERROR condition ==
*==                                     ==
*=====
  ERRORS.
*-----
```

EXEC CICS DUMP DUMPCODE('ERRS') END-EXEC.

STOP RUN.

# Sybase Documentation by Audience

This appendix summarizes Mainframe Connect documentation by audience.

---

**Note** For instructions on ordering documentation, go to the Sybase web site at <http://www.sybase.com>.

---

Table C-1 lists the publications in the documentation set and shows the intended audience for each book. The symbols used in the table are:

- R = required for this role
- O = optional (can be useful for this role)

**Table C-1: Documentation by audience**

Title	Audience			
	Mainframe systems support	Mainframe application developer	Direct Connect & Net-Gateway administrator	Workstation application developer
Mainframe Connect Client Option and Server Option <i>Messages and Codes</i>	R	R	R	R
Mainframe Connect Server Option for CICS <i>Installation and Administration Guide</i>	R		O	
Mainframe Connect Server Option for IMS and MVS <i>Installation and Administration Guide</i>	R		O	
Mainframe Connect Server Option <i>Programmer's Reference for C</i>	R	R		
Mainframe Connect Server Option <i>Programmer's Reference for PL/1</i>	R	R		
Mainframe Connect Server Option <i>Programmer's Reference for RSPs</i>	R	R		
Mainframe Connect Client Option for CICS <i>Installation and Administration Guide</i>	R		O	

Title	Audience			
	Mainframe systems support	Mainframe application developer	Direct Connect & Net-Gateway administrator	Workstation application developer
Mainframe Connect Client Option for IMS and MVS <i>Installation and Administration Guide</i>	R		O	
Mainframe Connect Client Option <i>Programmer's Reference for COBOL</i>	R	R		
Mainframe Connect Client Option <i>Programmer's Reference for PL/I</i>	R	R		
Mainframe Connect Client Option <i>Programmer's Reference for C</i>	R	R		
Mainframe Connect Client Option <i>Programmer's Reference for CSAs</i>	R	R		
Enterprise Connect Data Access and Mainframe Connect <i>Server Administration Guide</i> for DirectConnect	O		R	
Mainframe Connect DirectConnect for z/OS Option <i>Installation Guide</i>	O		R	
Mainframe Connect DirectConnect for z/OS Option <i>User's Guide for Transaction Router Services</i>	O		R	R
Mainframe Connect DirectConnect for z/OS Option <i>User's Guide for DB2 Access Services</i>	O		R	R



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