



New Features Bulletin

Open Server™ and SDK 15.7

SP110

Windows, Linux, and UNIX

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Product Platforms and Compatibilities

The platforms that support Open Server™ and SDK.

- HP-UX Itanium 32-bit
- HP-UX Itanium 64-bit
- IBM AIX 32-bit
- IBM AIX 64-bit
- Linux x86 32-bit
- Linux x86-64 64-bit
- Linux on POWER 32-bit
- Linux on POWER 64-bit
- Microsoft Windows x86 32-bit
- Microsoft Windows x86-64 64-bit
- Solaris SPARC 32-bit
- Solaris SPARC 64-bit
- Solaris x86 32-bit
- Solaris x86-64 64-bit

Note: Not all Open Server and SDK components are available on the platforms listed above. See *Product Components* for the complete list of components available on each platform.

Open Server and SDK Platform Compatibility Matrix

The table lists the platforms, compilers, and third-party products Open Server and SDK products are built and tested on.

Platform	Operating system level	C and C++ compilers	CO-BOL compiler	Kerberos version	Lightweight Directory Access (LDAP)	Secure Sockets Layer (SSL)	Perl version	PHP version	Python version
HP-UX Itanium 32-bit	HP 11.31	HP AN-SI C A. 06.17	MF SE 5.1	MIT 1.4.1	Open-LDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	5.14 (DBI 1.616)	n/a	n/a

Product Platforms and Compatibilities

Platform	Operating system level	C and C++ compilers	CO-BOL compiler	Kerberos version	Light-weight Directory Access (LDAP)	Secure Sockets Layer (SSL)	Perl version	PHP version	Python version
HP-UX Itanium 64-bit	HP 11.31	HP AN-SI C A. 06.17	MF SE 5.1	MIT 1.4.1	Open-LDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	n/a	5.3.6	2.6, 2.7, and 3.1 (DB API 2.0)
IBM AIX 32-bit	AIX 6.1	XL C 10.1	MF SE 5.1	Cyber-safe Trustbroker 2.1, MIT 1.4.1	Open-LDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	5.14 (DBI 1.616)	n/a	n/a
IBM AIX 64-bit	AIX 6.1	XL C 10.1	MF SE 5.1	MIT 1.4.3	Open-LDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	n/a	5.3.6	2.6, 2.7, and 3.1 (DB API 2.0)
Linux x86 32-bit	Red Hat Enterprise Linux 5.3	gcc 4.1.2 20060404 kernel 2.6.9-55 .ELsmp	MF SE 5.1	MIT 1.4.2	Open-LDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	n/a	n/a	n/a
Linux x86-64 64-bit	Red Hat Enterprise Linux 5.3 (Nahant Update 4)	gcc 4.1.2 20060404 kernel 2.6.9-55 .ELsmp	MF SE 5.1	MIT 1.4.3	Open-LDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	5.14 (DBI 1.616)	5.3.6	2.6, 2.7, and 3.1 (DB API 2.0)

Platform	Operating system level	C and C++ compilers	CO-BOL compiler	Kerberos version	Lightweight Directory Access (LDAP)	Secure Sockets Layer (SSL)	Perl version	PHP version	Python version
Linux on POWER 32-bit	Red Hat Enterprise Linux 5.3	XL C 10.1	None planned	MIT 1.4.1	OpenLDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	5.14 (DBI 1.616)	n/a	n/a
Linux on POWER 64-bit	Red Hat Enterprise Linux 5.3	XL C 10.1	MF SE 5.1	MIT 1.4.1	OpenLDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	n/a	5.3.6	2.6, 2.7, and 3.1 (DB API 2.0)
Microsoft Windows x86 32-bit	Windows 2008 R2 Service Pack 1 Windows XP Service Pack 1 (ODBC / OLE DB only)	Microsoft Visual Studio 2005 Service Pack 1 (C/C++)	MF SE 5.1	Cyber-safe Trustbroker 4.0, MIT 2.6.4	OpenLDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	n/a	n/a	n/a

Product Platforms and Compatibilities

Platform	Operating system level	C and C++ compilers	CO-BOL compiler	Kerberos version	Lightweight Directory Access (LDAP)	Secure Sockets Layer (SSL)	Perl version	PHP version	Python version
Microsoft Windows x86-64 64-bit	Windows 2008 R2 Service Pack 1 Windows XP Service Pack 1 (ODBC / OLE DB only)	Microsoft Visual Studio 2005 Service Pack 1 (C/C++)	MF SE 5.1	Cyber-safe Trustbroker 2.1	OpenLDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	Active Perl 5.14.1 (DBI 1.616)	5.3.6	2.6, 2.7, and 3.1 (DB API 2.0)
Solaris SPARC 32-bit	Solaris 10	Solaris Studio 12.1	MF SE 5.1	Cyber-safe Trustbroker 2.1, MIT 1.4.2	OpenLDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	5.14 (DBI 1.616)	n/a	n/a
Solaris SPARC 64-bit	Solaris 10, patch level 144488-17 or later, patch level 119963-24 or later for SUNW libC	Solaris Studio 12.1	MF SE 5.1	Cyber-safe Trustbroker 2.1, MIT 1.4.2	OpenLDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	n/a	5.3.6	2.6, 2.7, and 3.1 (DB API 2.0)

Platform	Operating system level	C and C++ compilers	CO-BOL compiler	Kerberos version	Light-weight Directory Access (LDAP)	Secure Sockets Layer (SSL)	Perl version	PHP version	Python version
Solaris x86 32-bit	Solaris 10	Solaris Studio 12.1	MF SE 5.1	MIT 1.4.2	Open-LDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	5.14 (DBI 1.616)	n/a	n/a
Solaris x86-64 64-bit	Solaris 10	Solaris Studio 12.1	MF SE 5.1	MIT 1.4.2	Open-LDAP 2.4.31 with OpenSSL 1.0.1b	Certicom SSL Plus 5.2.2 (SBGSE 2.0) CSI-Crypto 2.7M1	n/a	5.3.6	2.6, 2.7, and 3.1 (DB API 2.0)
LEGEND: n/a = script is not available or does not work with SDK on that platform.									

Note: For the most current Open Server and SDK certifications support, see the Sybase® platform certifications page <http://certification.sybase.com/ucr/search.do>

Microsoft has ended mainstream support for Visual Studio 2005. Although, SDK currently supports Visual Studio Compiler 2005 and later versions, Sybase recommends that you move to Visual Studio 2010 as soon as possible.

Solaris SPARC 64-bit patch level

For the Solaris SPARC 64-bit platform, the Solaris 10 operating system kernel patch level must be 144488-17 or later (patch bundle June 30th, 2011 or later).

You must also apply patch 119963-24 or later to the SUNWlibc package.

Product Components

Open Server 15.7 and SDK 15.7 introduce new features, such as Bulk-Library **select into** logging, large object stored procedure parameter support, support for nonmaterialized columns in Adaptive Server[®] Enterprise, and updates to jConnect[™] for JDBC[™] and Adaptive Server drivers and providers.

Open Server 15.7 and SDK 15.7 also support the Perl, PHP, and Python scripting languages for use with Adaptive Server.

Open Server

Open Server is a set of APIs and supporting tools you can use to create custom servers to respond to client requests submitted through Open Client[™] or jConnect for JDBC routines.

Table 1. Open Server Components and Supported Platforms

Open Server Components	Platforms
Open Server Server-Library	All platforms
Open Server Client-Library	All platforms
Language modules	All platforms

Software Developer's Kit

The Software Developer's Kit (SDK) is a set of libraries and utilities you can use to develop client applications.

Table 2. SDK Components and Supported Platforms

SDK Components	Platforms
Open Client Client-Library	All platforms
Open Client DB-Library [™]	All platforms
Embedded SQL [™] /C (ESQL/C)	All platforms

Product Components

SDK Components	Platforms
Embedded SQL/COBOL (ESQL/COBOL)	<ul style="list-style-type: none"> • HP HP-UX Itanium 32-bit • HP HP-UX Itanium 64-bit • IBM AIX 64-bit • Linux x86 32-bit • Linux x86-64 64-bit • Linux on POWER 32-bit • Linux on POWER 64-bit • Microsoft Windows x86 32-bit • Microsoft Windows x86-64 64-bit • Solaris SPARC 32-bit • Solaris SPARC 64-bit • Solaris x86 32-bit • Solaris x86-64 64-bit
Extended Architecture (XA)	<ul style="list-style-type: none"> • HP HP-UX Itanium 32-bit • HP HP-UX Itanium 64-bit • IBM AIX 32-bit • IBM AIX 64-bit • Linux x86-64 64-bit • Microsoft Windows x86 32-bit • Microsoft Windows x86-64 64-bit • Solaris SPARC 32-bit • Solaris SPARC 64-bit • Solaris x86 32-bit • Solaris x86-64 64-bit
jConnect for JDBC	All platforms
Adaptive Server Enterprise ODBC Driver by Sybase	<ul style="list-style-type: none"> • HP HP-UX Itanium 64-bit • IBM AIX 64-bit • Linux on POWER 64-bit • Linux x86 32-bit • Linux x86-64 64-bit • Microsoft Windows x86 32-bit • Microsoft Windows x86-64 64-bit • Solaris SPARC 64-bit • Solaris x86-64 64-bit
Adaptive Server Enterprise OLE DB Provider by Sybase	<ul style="list-style-type: none"> • Microsoft Windows x86 32-bit • Microsoft Windows x86-64 64-bit

SDK Components	Platforms
Adaptive Server Enterprise ADO.NET Data Provider	<ul style="list-style-type: none"> • Microsoft Windows x86 32-bit • Microsoft Windows x86-64 64-bit
Language modules	All platforms
Adaptive Server Enterprise extension module for Python	<ul style="list-style-type: none"> • HP-UX Itanium 64-bit • IBM AIX 64-bit • Linux x86-64 64-bit • Linux on POWER 64-bit • Microsoft Windows x86-64 64-bit • Solaris SPARC 64-bit • Solaris x86-64 64-bit
Adaptive Server Enterprise extension module for PHP	<ul style="list-style-type: none"> • HP-UX Itanium 64-bit • IBM AIX 64-bit • Linux x86-64 64-bit • Linux on POWER 64-bit • Microsoft Windows x86-64 64-bit • Solaris SPARC 64-bit • Solaris x86-64 64-bit
Adaptive Server Enterprise database driver for Perl	<ul style="list-style-type: none"> • HP-UX Itanium 32-bit • IBM AIX 32-bit • Linux x86-64 64-bit • Linux on POWER 32-bit • Microsoft Windows x86-64 64-bit • Solaris SPARC 32-bit • Solaris x86 32-bit

SDK DB-Library Kerberos Authentication Option

The Sybase SDK DB-Library Kerberos Authentication Option allows the MIT Kerberos security mechanism to be used on DB-Library.

The Sybase SDK DB-Library Kerberos Authentication Option is available on:

- Linux x86 32-bit
- Microsoft Windows x86 32-bit
- Solaris SPARC 32-bit
- Solaris SPARC 64-bit

New Features for SP110

SP110 introduces new and updated functionality and properties for Open Client 15.7, Open Server 15.7, SDK 15.7, Adaptive Server Enterprise data provider for Perl 15.7, and Adaptive Server Enterprise extension module for Python 15.7.

Open Client 15.7 and Open Server 15.7 Features

Open Client 15.7 and Open Server 15.7 support Client-Library with updated functionality and new connection properties.

New Function `srv_msgq_set_blocking_threshold` in Open Server

A new API function, `srv_msgq_set_blocking_threshold()`, allows you to set a threshold for the number of messages that can be stored in the message queue without blocking the sending thread.

Syntax

```
CS_RETCODE srv_msgq_set_blocking_threshold(SRV_OBJID mqid, CS_INT
threshold)
```

Parameters

- *mqid*
the identifier for the message queue on which to set the blocking threshold.
- *threshold*
the maximum number of messages that may be put in the message queue without blocking the sending thread; or `CS_NO_LIMIT` to specify no threshold.

Return Value

Returns	Indicates
<code>CS_SUCCEED</code>	The threshold is set correctly.
<code>CS_FAIL</code>	The threshold is not set correctly.

Usage Example

```
/*
** We want the threads to block if there are already 10 messages
** in the queue.
*/
ret = srv_msgq_set_blocking_threshold(mqid, 10);
```

Notes

- The default value (when `srv_msgq_set_blocking_threshold()` has not been called) is **CS_NO_LIMIT**.
- Set the threshold to **CS_NO_LIMIT** for message queue behavior as in earlier versions of Open Server. `srv_putmsgq()` will not block but will fail when the server wide maximum number of messages have been stored. The server-wide maximum number of messages is specified with the **SRV_S_MSGPOOL** property.
- Setting the threshold to 0 (zero) causes every call to `srv_putmsgq()` for this message queue to be blocked until the message is retrieved with `srv_getmsgq()`.
- The threshold cannot be set to a negative value other than **CS_NO_LIMIT**.
- The threshold cannot be set to a value that is larger than the server-wide maximum number of messages that can be stored in a message queue. The server-wide maximum number of messages is specified with the **SRV_S_MSGPOOL** property.
- If the threshold is set to a value that is fewer than the current number of messages in the queue, adding new messages blocks the calling thread until enough messages have been removed from the queue and the new limit has been reached.
- If the threshold is set to a value that is higher than the current number of messages in the queue, the blocked threads are unblocked one by one when messages are removed from the queue.
- Calls to `srv_putmsgq()` with the `SRV_M_WAIT` flag do not count for the threshold value. Usage of this flag already causes the caller to block since they wait until the message itself is retrieved again from the queue.

CS_DATAFMT Format Specifier

A new format specifier, **CS_FMT_SUBS_ILL_CHAR**, has been added to the 'format' bitmask element of the **CS_DATAFMT** structure to allow conversion of illegal characters sent by Adaptive Server.

When the Adaptive Server uses the **enable permissive unicode** configuration parameter, the client may receive illegal unicode characters. Set **CS_FMT_SUBS_ILL_CHAR** to allow non-Unicode data to be successfully converted.

Versions earlier than 15.7, reported errors when encountering illegal characters.

New Connection Properties

New Open Client and Open Server connection properties to enable you to specify a default database at connection time.

- **CS_PROP_INITIAL_DATABASE** – used while connecting to set the initial database. During the connection, after a successful login, a parameterized **use database** command is sent to the server. The connection succeeds, even if the **use database** command fails. If error handling is performed inline, `ct_diag()` is used to check for cached error messages indicating a success or a failure of the **use database** command. `ct_diag()` is called after the

ct_connect() is completed. If a client message callback handler is installed, the handler is invoked as a result of the **use database** command. The handler checks the message generated and decides how it wants to treat the failure of the **use database** command. It can return **CS_FAIL** to terminate the connection, or **CS_SUCCEED** to indicate the failure can be ignored.

- **CS_PROP_CURRENT_DATABASE** – contains the last reported database the connection was using, after **ct_connect()** is complete. This property is set when the client library sees an *ENVCHANGE* database token from the server.
- **CS_PROP_USE_LAST_DATABASE** – a Boolean property that is used with **CS_HAFAILOVER** to set the post-failover database to the results of the most recent **use database** command. When true, it causes **CS_PROP_INITIAL_DATABASE** to be updated to the reported database name the server sends in an *ENVCHANGE* database token stream. On failover, this updated value sets connection database.

New Server Property SRV_S_ADJUSTRECVPARAMLEN

The **SRV_S_ADJUSTRECVPARAMLEN** property enables **srv_descfmt** API to return the adjusted maximum length of the parameter data received from the client.

In version 15.7 SP 110, Open Server applications can set the **SRV_S_ADJUSTRECVPARAMLEN** property to *CS_TRUE*, which enables **srv_descfmt** to retrieve and adjust the maximum length of the parameter received from the client that is sufficient to store the parameter data when the Open Server performs the character set conversion for incoming data.

To maintain backward compatibility with existing applications, **SRV_S_ADJUSTRECVPARAMLEN** property is, by default, *CS_FALSE*.

SDK 15.7 Features for Adaptive Server Enterprise Drivers and Providers

SP110 introduces updated functionality for Adaptive Server ODBC Driver 15.7 and jConnect for JDBC 7.07.

Shared Memory Diagnostics for Adaptive Server ODBC Driver

Adaptive Server ODBC Driver allows application users and administrators to monitor driver and database performance.

Access to this information is available both programmatically by using the application, and externally using a new utility, **aseodbcstatus**. To use the utility, you must configure instrumentation to use shared memory.

Enabling Adaptive Server ODBC Driver Instrumentation Without Modifying the Application

Enable ODBC instrumentation by setting either of these environment variables:

- `SYBASE_ODBC_FORCE_INSTRUMENTATION=1` – configures Adaptive Server ODBC Driver to enable instrumentation. If this environment variable value is not set or set to a value other than 1, you can enable instrumentation programmatically.
- `SYBASE_ODBC_INSTRUMENTATION_FINE=1` – configures Adaptive Server ODBC Driver to monitor network traffic at the statement level. When the variable is set, the network time is saved with the statement currently executing. Setting the environment variable to 1 means that the application cannot use multiple threads to access the Sybase ODBC library. When the environment variable is not set, network time is collected at the application level.

Configuring Shared Memory Instrumentation

Shared memory makes instrumentation data available through the **aseodbcstatus** utility. The shared memory segments are enabled and configured through the `SYBASE_ODBC_STATEMENT_DIAGNOSTICS_SHMEM` environment variable.

```
SYBASE_ODBC_STATEMENT_DIAGNOSTICS_SHMEM=<number of diagnostic  
sections to put in one shared memory segment>  
(example 512)
```

To enable shared memory instrumentation, set `SYBASE_ODBC_STATEMENT_DIAGNOSTICS_SHMEM` to a value greater than zero (the default).

Setting the environment variable to a small number may cause Adaptive Server ODBC Driver to use many shared memory segments, which in turn, depending on the operating system, might carry a performance impact. Setting the environment variable to a large value might cause the Adaptive Server ODBC Driver to use a shared memory segment larger than necessary.

If you know approximately the number of statements your application uses, set the value of `SYBASE_ODBC_STATEMENT_DIAGNOSTICS_SHMEM` to a few more than that number. For example, if your application uses between 250 and 350 statements, set the value of `SYBASE_ODBC_STATEMENT_DIAGNOSTICS_SHMEM` to 360. If your application uses a wide range of statements (for example, between 100 to 10000 statements), using the maximum number of statements may use too much memory when the application does not use all of the statements. Instead, use a smaller value and allow the number of memory blocks to increase. In this case, try using double the smallest number of statements the application typically uses.

*Retrieving Instrumentation Data Using the **aseodbcstatus** Utility*

To retrieve instrumentation data, use the **aseodbcstatus** utility, which connects to the shared memory segments and displays instrumentation data.

aseodbcstatus accepts these parameters:

- **-help** – displays a list of valid parameters.

- **-check <memory_area> <pid>** – checks availability of the specified memory area for the given process ID. If the memory area is unavailable, **aseodbcstatus** exits with a nonzero status.
- **-print <memory_area> <pid>** – prints the instrumentation data contained in the specified memory area for the given process ID. If the data is unknown (for example, the version of **asedbcstatus** used is older than the version of the ODBC driver) **asedbcstatus** exits with a nonzero status.
- **-statement_diagnostics <pid> <sid> <filter | all>** – prints out the instrumentation data for the specified statement ID (<sid>). Passing -1 for the statement ID prints the data for all statements. If **filter** is passed in, only instrumentation data with a nonzero count appears.

The **aseodbcstatus** utility has a number of memory areas that control the data that is retrieved. Possible values are:

- **InstrumentationTimes** – global instrumentation data for the a specific ID. This is the combined data for all connections and statements used by the process.
- **InstrumentationTimesName** – the list of names, in order, of each line of instrumentation data for both the **InstrumentationTimes** and **statement_diagnostics**.
- **StatementIDs** – lists the statement IDs used with **statement_diagnostics**.

Using Instrumentation Programmatically

The application can directly use environment, connection, and statement attributes to enable and access instrumentation. The environment and connection attributes are identical, and both work globally for the application. The connection attributes are available for applications using a driver manager that does not support custom environment attributes. The attributes are:

- **SQL_ATTR_INSTRUMENTATION** – controls the behavior of the instrumentation. Supported values include:
 - **SQL_INSTRUMENTATION_ENABLE** – turns on instrumentation data collection.
 - **SQL_INSTRUMENTATION_DISABLE** – turns off instrumentation data collection.
 - **SQL_INSTRUMENTATION_CLEAR** – this is the only value supported on the statement attribute. When set on the environment or connection attribute, **SQL_INSTRUMENTATION_CLEAR** clears the global instrumentation data. When set on the statement attribute, **SQL_INSTRUMENTATION_CLEAR** clears the instrumentation data for that statement.
 - **SQL_INSTRUMENTATION_CLEAR_ALL** – clears the global and all statement instrumentation.
 - **SQL_INSTRUMENTATION_FINE** – enables collection of more detailed instrumentation data including locks, network, and various aspects of **select** statements and batches.
- **SQL_ATTR_INSTRUMENTATION_LOG** – retrieves the instrumentation data formatted as a **SQLWCHAR** string. When used on the environment or a connection, **SQL_ATTR_INTRUMENTATION_LOG** retrieves global instrumentation data. When used on a statement, **SQL_ATTR_INTRUMENTATION_LOG** retrieves instrumentation data only

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for that statement. The string is formatted as a semicolon-separated list. The format for each item is:

```
<instrumentation name>:<time in us>,<count >
```

For example:

```
Unknown:0,0; SocketRetrieve:75,19;  
Waiting for lock XATransactionManager:0,0;  
Holding lock XATransactionManager:0,  
0; SQLAllocHandle:149,20;
```

Sybase iAnywhere ODBC Driver Manager Supported on 64-Bit Linux

Adaptive Server Enterprise ODBC Driver version 15.7 SP 110 supports version 16.0 of Sybase iAnywhere ODBC Driver Manager on Linux x86_64 and Linux Power 64-bit.

See *Adaptive Server Enterprise ODBC Driver by Sybase User Guide 15.7* more for information about supported platforms.

Note: Version 16 of Sybase iAnywhere ODBC Driver Manager is not supported on Microsoft Windows.

PRE_CACHE_DATATYPE_INFO Connection Property in jConnect

jConnect uses the **PRE_CACHE_DATATYPE_INFO** connection property to cache datatype metadata at login, which enhances data access performance for subsequent uses.

If you repeatedly use **Statement** or its derived interfaces to obtain datatype metadata, setting **PRE_CACHE_DATATYPE_INFO** to true might improve performance.

When **PRE_CACHE_DATATYPE_INFO** is set to true, information about all user-defined datatypes that serve various `ResultSetMetadata` APIs, like `isCaseSensitive` and `isSearchable`, is cached at connection time. Subsequent access to this information is then available from the cache.

When **PRE_CACHE_DATATYPE_INFO** is false (the default), jConnect does not cache any user-defined datatype information.

Note: Depending on the number of user-defined datatypes that exist in the database to which the connection is being obtained, the time it takes to establish the connection may increase.

Adaptive Server Enterprise Extension Module for Perl

The Adaptive Server Enterprise extension module for Perl supports Kerberos connections, updated attributes and methods for data source name style (DSN style) connection, locale and charsets configuration, and updated database handle attributes.

DSN-Style Connection Properties for the Perl Driver

Several new DSN properties have been added and a few properties have changed in the Perl Driver.

Here is the authoritative list of properties and their values currently supported in version 15.7 SP 110.

SybaseASE Driver Connect Syntax

For the **DBI connect()** method, the following rules apply for establishing attribute and value pairs. The DSN string parameter of the method must contain **dbi:SybaseASE:** followed by one or more semicolon (;) separated string of *name=value* parts as explained:

- **Name** – a case-insensitive value that can be delimited by an equal sign (=) or semicolon (;). An attribute can have multiple synonyms. For example, server and servername refer to the same attribute.
- **Equals sign (=)** – indicates the start of the value to be assigned to the Name. If there is no equals sign, the Name is assumed to be of boolean type with a value of true.
- **Value** – a string that is terminated by a semicolon (;). Use a backslash (\) if a semicolon or another back slash is present in the value. Values can be of type boolean, integer, or string. Valid values for boolean types are true, false, on, off, 1, and 0.

Note: If a boolean name is present without a value, the boolean type will be set to true.

Valid Attribute Names and Values

List of consolidated attribute names and values for the **dsn** keyword argument.

Name	Description	Value
ANSINull	<p>Determines whether evaluation of NULL-valued operands in SQL equality (=) or inequality (!=) comparisons is ANSI-compliant.</p> <p>If the value is true, Adaptive Server enforces the ANSI behavior that = NULL and is NULL are not equivalent. In standard Transact-SQL®, = NULL and is NULL are considered to be equivalent.</p> <p>This option affects <> NULL and is not NULL behavior in a similar fashion.</p>	<p>Boolean value.</p> <p>The default is false.</p>
BulkLogin	<p>Determines whether a connection is enabled to perform a bulk-copy operation.</p>	<p>Boolean value.</p> <p>The default is false.</p>
ChainXacts	<p>If true, Adaptive Server uses chained transaction behavior, that is, each server command is considered to be a distinct transaction.</p> <p>Adaptive Server implicitly executes a begin transaction before any of these statements: delete, fetch, insert, open, select, and update. You must still explicitly end or roll back the transaction.</p> <p>If false, an application must specify explicit begin transaction statements paired with commit or rollback statements.</p>	<p>Boolean value.</p> <p>The default is false.</p>
Charset	<p>Specifies the charset to be used on this connection.</p>	<p>String value.</p> <p>The default character set is now set to iso_1.</p>
Confidentiality	<p>Whether data encryption service is performed on the connection.</p>	<p>Boolean value.</p> <p>The default is false.</p>
CredentialDelegation	<p>Determines whether the server is allowed to connect to a second server using the user's delegated credentials.</p>	<p>Boolean value.</p> <p>The default is false.</p>

Name	Description	Value
DetectReplay	Determines whether the connection's security mechanism detects replayed transmissions.	Boolean value. The default is false.
DetectOutOfSequence	Determines whether the connection's security mechanism detects transmissions that arrive out of sequence.	Boolean value. The default is false.
Hostname	The host name of the client machine.	String value
HostPort	Specifies the combination of host and port of the server to connect to.	String value. The format of the string is "host-name portnumber" or "host-name:portnumber".
Integrity	Determines whether the connection's security mechanism performs data integrity checking.	Boolean value. The default is false.
Interfaces	The path and name of the interfaces file.	String value.
Keytab	The path and name of the file from which a connection's security mechanism reads the security key to go with the <i>username</i> value.	String value. The default is NULL, that is, the user must have established credentials before connecting.
Locale	Determines which language and character set to use for messages, datatype conversions, and datetime formats.	String value.
Language	Determines which language set to use for messages,datatype conversions, and datetime formats.	String value.
LoginTimeout	Specifies the login timeout value.	Integer value.

Name	Description	Value
MaxConnect	Specifies the maximum number of simultaneously open connections that a context may have.	Integer value. Default value is 25. Negative and zero values are not allowed.
MutualAuthentication	Determines whether the server is required to authenticate itself to the client.	Boolean value. The default is false.
NetworkAuthentication	Determines whether the connection's security mechanism performs network-based user authentication.	Boolean value. The default is false.
PacketSize	Specifies the TDS packet size.	Integer value.
Password	Specifies the password used to log in to the server.	String value.
PasswordEncryption EncryptPassword	Determines whether the connection uses asymmetrical password encryption.	Boolean value. The default is false.
SecurityMechanism	Specifies the name of the network security mechanism that performs security services for the connection.	String value. The default value depends on security driver configuration.
Server Servername	Specifies the name of the server to which you are connected.	String value.
ServerPrincipalName Kerberos	Specifies the network security principal name for the server to which a connection is opened.	String value. The default is NULL, which means that the connection assumes that the server principal name is the same as its <i>ServerName</i> value.

Name	Description	Value
ScriptName	The application name used when logging in to the server.	String value.
SslCAFile	The path to the file containing trusted CA certificates.	String value.
TDSKeepalive	Determines whether to use the KEEPALIVE option.	Boolean value. The default is true.
Timeout	Specifies the connection timeout value.	Integer value.
UID User Username	Specifies the name used to log in to the server.	String value.

Adaptive Server Enterprise Extension Module for Python

The Adaptive Server Enterprise extension module for Python supports new properties for bulk operations, and bulk copying of LOB columns.

Setting Properties for a Bulk Copy Operation

An application can set certain bulk properties before initiating a bulk-copy operation.

Use the **copy()** method of `blkcursor` object to set the properties.

The method accepts the following arguments:

- **name** – the name of the table on which to perform the bulk-copy operation.
- **direction** – this is a keyword argument with these values: in and out.
- **properties** – the properties of the operation. This is a semicolon-separated string of name=value parts:
 - **Name** – a case-insensitive value that can be delimited by an equal sign (=) or semicolon (;). An attribute can have multiple synonyms.
 - **Equals sign (=)** – indicates the start of the value to be assigned to the Name. If there is no equal sign, the Name is assumed to be of Boolean type with a value of true.
 - **Value** – a string that is terminated by a semicolon (;). Use a backslash (\) if a semicolon or another backslash is present in the value. Values can be of type Boolean, integer, or string. Valid values for Boolean types are true, false, on, off, 1, and 0.

Note: If a Boolean name is present without a value, the Boolean type must be set to true.

Example:

```
blk.copy(name="mytable", direction="in",
properties="IdStartNum=21")
```

Valid Attribute Names and Values

Valid attribute names and values for the properties keyword argument.

Name	Description	Value
Identity	Whether values for a table's identity column are specified explicitly for each row to be inserted. This property cannot be set to true, if the property IdStartNum has been set for a bulk-copy-in operation.	Boolean; the default is false.
IdStartNum	The starting value for identity columns in inserted rows. The first inserted row uses this value, and the value is incremented for each subsequent row. This property cannot be set if the property Identity has been set to true for the bulk-copy-in operation.	Integer value; no default value.

Bulk Copy Operation on a Table with Identity Columns

Perform a bulk-copy operation on a table with identity columns.

When transferring rows in a bulk-copy-in operation involving identity columns, the values for identity columns are not, by default, specified. The values are generated by the server.

For example :

```
import sybpydb
conn = sybpydb.connect(dsn="user=sa;bulklogin=true;chainacts=off")
cur = conn.cursor()
cur.execute("create table mytable (empid int identity, empname
varchar(20))")
cur.close()
blk = conn.blkcursor()

# Start bulk copy in operation. Do not specify values for identity
columns.
# Values will be generated by the server.
blk.copy(name="mytable", direction="in")
blk.rowxfer(["Joanne"])
blk.rowxfer(["John"])
blk.done()
```

- **IdStartnum** property to specify the initial starting value for identity columns.

For example:

```
# Specify starting identity column value of 11 for the copy
operation.
blk.copy(name="mytable", direction="in",
properties="IdStartNum=11")
blk.rowxfer(["Max"])
blk.rowxfer(["Danny"])
```

```
blk.done()
```

- **Identity** property to explicitly specify; the values for identity columns by the application. For example:

```
# Values for identity columns will have to be specified.
blk.copy(name="mytable", direction="in",
properties="identity=on")
blk.rowxfer([21, "Maya"])
blk.rowxfer([22, "Uma"])
blk.done()
```

Bulk Copying of LOB Columns

The Python module now supports bulk copy operations involving text and image (LOB) columns.

Constructors, Types, and Methods for LOB Objects

The application provides special constructors and types for creating objects that hold special values. The application must use a constructor to bind a Python object as a text or image column for a bulk copy in operation. When passed to the `blkcursor` methods, the module can then detect the proper type of the input parameter and bind it accordingly.

Large Object (LOB) Support

Python supports using large objects (LOB) datatypes — *text* and *image*.

Constructor:

Lob(type, obj) – creates an object holding a LOB value.

It takes the following arguments:

- `type` – an type of the LOB object. It can have values TEXT or IMAGE as specified below.
- `obj` – a Python buffer object. It is any object which supports the Buffer Protocol. Such objects include the built-in bytearray.

Types

TEXT type – describes text columns in the database.

IMAGE type – describes image columns in the database.

LOB Object Methods

.readinto(bytearray) – must be used for a bulk-copy-out operation to get data for a LOB object that is bound to a text or image column. The method returns the number of bytes read. It returns the None object to indicate that a column value has been completely copied. The application must call this method repeatedly until None is returned. The number of bytes read in each chunk is determined by the size of **bytearray**. The method takes the following argument:

bytearray – data from the column is read and copied this array.

LOB Columns in a Bulk Copy In Operation

For a bulk copy in operation, the application must use the `LOB ()` constructor to mark a Python object for transfer for a text or image column.

For example:

```
conn = sybpydb.connect(dsn="user=sa;bulklogin=true;chainxacts=off")
cur = conn.cursor()cur.execute("create table mytable (id int, t text,
i image)")
cur.close()
blk = conn.blkcursor()
blk.copy("mytable", direction="in")

# Transfer text and image data using a bytearray.
arr1 = bytearray(b"hello this is some text data")
lob1 = sybpydb.Lob(sybpydb.TEXT, arr1)
arr2 = bytearray(b"hello this is some image data")
lob2 = sybpydb.Lob(sybpydb.IMAGE, arr2)
blk.rowxfer([1, lob1, lob2])
```

In Python a file can be opened and read in many ways. Below is an example showing the use of memory maps to transfer files in a bulk copy operation:

```
# Transfer data from a file using memory maps.
fh1 = open("file1", "rb")
mp1 = mmap.mmap(fh1.fileno(), 0 , access=mmap.ACCESS_READ)
arr1 = bytearray(mp1)
lob1 = sybpydb.Lob(sybpydb.TEXT, arr1)
fh2 = open("file2", "rb")
mp2 = mmap.mmap(fh2.fileno(), 0 , access=mmap.ACCESS_READ)
arr2 = bytearray(mp2)
lob2 = sybpydb.Lob(sybpydb.IMAGE, arr2)
blk.rowxfer([2, lob1, lob2])
```

LOB Columns in a Bulk Copy Out Operation

For a bulk copy out operation of text and image columns, the text and image columns being transferred must reside at the end of a row.

Data for the text and image columns is returned as a LOB object. The rows from the table must be transferred one by one. After each row is transferred, the data in each LOB object in the row must be retrieved. The `readinto ()` method must be repeatedly called until it returns the `None` object to indicate that a complete column value has been copied.

For example:

```
# Method to read data from a lob object
def getlobdata(lob):
    outarr = bytearray()
    chunk = bytearray(1024)
    while True:
        len = lob.readinto(chunk);
        if (len == None):
```

```
        break
        outarr.extend(chunk[:len])
return outarr

blk.copy("mytable", direction="out")
# The rows should be transferred one by one.
row = blk.rowxfer()
print(row[0])
# Now read the lob data for the text column column
arr1 = getlobdata(row[1])
print(arr1.decode())
# Now read the lob data for the text column column
arr2 = getlobdata(row[2])
print(arr2.decode())
```


New Features for SP100

SP100 introduces a change in versioning number and updated functionality for Open Client 15.7, Open Server 15.7, and SDK 15.7.

Change in Release Version Number

Software patches currently known to Sybase® customers as ESDs (Electronic Software Deliveries) following major or minor releases are now referred to as SPs (support packages), with numbers of up to three digits.

See SAP® Release Strategy for all Major Software Releases at: <https://service.sap.com/releasestrategy>. There is no change to upgrade or downgrade procedures because of this change in version number.

Installer Changes

The SDK and Open Server installers have been enhanced for version and backward compatibility.

- The SDK and Open Server installers now check that the version you are installing is compatible with, and can be installed on top of the version in your destination directory. When the bug fixes in the version in your destination directory are unavailable in the version you are installing, the installation is considered as incompatible. If the already installed version is compatible, installation proceeds normally. If the already installed version is incompatible with the version you are installing, the installation process stops. You can:
 - Override the error to continue, or,
 - Abort the installation. Check the software download site to see if a compatible version is available.
- For backward compatibility, the installer installs all security and directory driver file versions from 15.7 GA to 15.7 SP100.

Open Client 15.7 and Open Server 15.7 Features

Open Client 15.7 and Open Server 15.7 support new MIT Kerberos libraries.

New MIT Kerberos Libraries Support Sybase Kerberos Driver

The new MIT Kerberos libraries, version 4.0.1 for Windows 64-bit can be used with the Sybase Kerberos driver, `libsybskrb64.dll`.

To use the MIT Kerberos GSS library on Windows 64-bit, add this entry to the SECURITY section of your `%SYBASE%\OCS-15_0\ini\libtcl64.cfg` file:

```
[SECURITY]
csfkrb5=libsybskrb64.dll secbase=@MYREALM libgss=C:
\Kerberos_winx64\bin\gssapi64.dll
```

Here `C:\Kerberos_winx64` is the location of your MIT Kerberos installation.

Note: The path to the Kerberos gssapi library cannot contain any spaces.

SDK 15.7 Features for Adaptive Server Enterprise Drivers and Providers

SP100 introduces new functionality for Adaptive Server ODBC Driver 15.7, jConnect 7.07, and Adaptive Server ADO.NET Data Provider 15.7.

WindowsCharsetConverter Connection Property

(Microsoft Windows only) Starting in version 15.7 SP 100, a new connection property, **WindowsCharsetConverter**, allows users to select which conversion library to use: the Sybase Unicode Infrastructure Library (Unilib) or the Microsoft Unicode conversion routines.

In versions 15.5 and later, the Adaptive Server Enterprise ADO.NET Data Provider, the Adaptive Server Enterprise OLEDB Provider, and the Adaptive Server Enterprise ODBC Driver on Windows platform use the Sybase Unicode Infrastructure Library (Unilib) for character set conversions.

In versions earlier than 15.5, the Microsoft Unicode conversion routines are used.

There are subtle differences in the two libraries on how they perform conversions.

In the connection string, set **WindowsCharsetConverter** to:

- 0 – (the default) to use the Unilib library.
- 1 – to use the Microsoft Unicode conversion routines.

Note: Use the Microsoft Unicode conversion routines if your application has a dependency on the specific conversion differences with Unilib.

On non-Windows operating systems, only Unilib is supported for character set conversion; setting **WindowsCharsetConverter** to 1 has no effect.

SSIS Custom Data Flow Destination Component for Faster Data Transfers to Adaptive Server for SQL Server 2012

The Adaptive Server ADO.NET Data Provider distribution includes a SQL Server Integration Services (SSIS) Custom Data Flow Destination component that is compatible with SQLServer 2012, which performs faster data transfer using bulk-insert protocol into Adaptive Server Enterprise.

The custom data flow destination component uses the Adaptive Server bulk-insert protocol supported by the `AseBulkCopy` class. This component, named `Sybase.AdoNet4.AseDestination.dll`, is installed along with the Adaptive Server ADO.NET Data Provider in `%SYBASE%\DataAccess\ADONET\dll` on 32-bit systems and `%SYBASE%\DataAccess64\ADONET\dll` on 64-bit systems.

See the ESD #5 section **New SSIS Custom Data Flow Destination Component for Faster Data Transfers to Adaptive Server** for the version of the Custom Data Flow Destination component that was compatible with SQLServer 2008.

Note: The SSIS destination component for data transfers from SQL Server 2008 has been renamed from `Sybase.AdaptiveServerAdoNetDestination.dll` to `Sybase.AdoNet2.AseDestination.dll`.

Configuring the Adaptive Server ADO.NET Destination SSIS Component

The Adaptive Server ADO.NET Destination SSIS component performs faster data transfer into Adaptive Server destinations.

1. Copy `Sybase.AdoNet4.AseDestination.dll` to `C:\Program Files\Microsoft SQL Server\110\DTS\PipelineComponents` and `C:\Program Files (x86)\Microsoft SQL Server\110\DTS\PipelineComponents`.
2. From either of the Microsoft SQL Server directories on your local drive used in Step 1, register the `Sybase.AdoNet4.AseDestination.dll` using the `AseGacUtility4.exe` provided in the SDK installation.
3. To launch SQLServer 2012 Data Tools or SQL Server 2012 Data in Windows, select **Start > All Programs > Microsoft SQL Server 2012 > SQL Server Data Tools**.
4. Select **File > New > Project > Integration Services Project**.
The Sybase Destination Component automatically appears in the SSIS Toolbox.
5. From the **Control Flow Items** toolbox drag and drop a Control Flow object.

6. Select the **Data Flow Destinations** tab, then select the **Data Flow Sources Toolbox** tab, then drag and drop **Sybase AdoNet4 ASE Destination** and **ADO NET Source Component** on to the Data Flow tab.
7. If there is no source or destination connection available in the Connection Managers window, right-click in the Connection Managers window, and select **New ADO.NET Connection**. If there is already an existing data connection, select it, or click **New**.
8. To create a new connection to the destination Adaptive Server, click **New** in the Configure ADO.NET Connection Manager window, then select **Sybase Adaptive Server Enterprise Data Provider**.
9. In the Connection Manager window, enter your connection properties.
10. To enable bulk insert, in the Additional Connection Props text box, enter:
`enablebulkload=1`

Note: See `AseBulkCopy` in the *Adaptive Server Enterprise ADO.NET Data Provider Users Guide* for more details about using bulk-insert.

11. Click **OK**.
12. For the ADO.NET source in your data flow, set up the connection and data access mode. After you connect the data flow path from your ADO.NET source, right-click **Sybase AdoNet4 ASE Destination**, and choose **Show Advanced Edit**.
13. From the **Connection Manager** tab, select the ASE connection from the Connection Manager field. From the **Component Properties** tab, set the `TableName` property to the destination table name.
14. Select the **Input Columns** tab, and select **Name**. This selects all the columns specified by the source table.
15. Click **OK** to establish the connection.
See *Microsoft SSIS* documentation for more information about data transfers using SQL Server Integration Services.

Adaptive Server ADO.NET Data Provider Support for SSRS

The Adaptive Server ADO.NET Data Provider distribution includes a Microsoft SQL Server Reporting Services (SSRS) Custom Data Extensions component, which allows users to store credentials in the reporting server.

Adaptive Server SSRS component supports:

- Microsoft SQL Server 2008
- Microsoft SQL Server 2008 R2

This component, named `Sybase.AdoNet2.AseReportingServices`, is installed along with the Adaptive Server ADO.NET Data Provider in: `%SYBASE%\DataAccess\ADONET\dll` on 32-bit systems and `%SYBASE%\DataAccess64\ADONET\dll` on 64-bit systems.

Configuring the Adaptive Server ADO.NET SSRS Component

Configure the Adaptive Server ADO.NET SSRS component.

1. Copy `Sybase.AdoNet2.AseReportingServices.dll` to `C:\Program Files (x86)\Microsoft Visual Studio 9.0\Common7\IDE\PrivateAssemblies.`
2. Use a text editor to open the `RSReportDesigner.config` from `C:\Program Files (x86)\Microsoft Visual Studio 9.0\Common7\IDE\PrivateAssemblies.`
 - Enter the following below Data section:


```
<Extension Name="Sybase"
Type="Sybase.AdoNet2.AseReportingServices.SybaseClientConnecti
onWrapper,Sybase.AdoNet2.AseReportingServices"/>
```
 - Enter the following below Designer section:


```
<Extension Name="Sybase"
Type="Microsoft.ReportingServices.QueryDesigners.GenericQueryD
esigner,Microsoft.ReportingServices.QueryDesigners"/>
```
3. Save the `RSReportDesigner.config` file.

LDAPS Functionality for Adaptive Server Enterprise Drivers and Providers

When `ldaps` is specified in the LDAP URL instead of `ldap`, an SSL connection to the LDAP server is established.

UNIX

This is an example of the attributes you must specify for the DSN in `odbc.ini` (or connection string):

```
DSURL = ldaps://huey:636/dc=sybase,dc=com????
bindname=cn=Manager,dc=Sybase,dc=com?secret
DSServiceName = myAse
TrustedFile = /usr/u/sybase/config/trusted.txt
```

The Certificate Authority signing certificate used to sign the LDAP server's certificate must be appended to the `trusted.txt` file.

Windows

This is an example of the attributes you must specify in the connection string:

```
DSURL = ldaps://huey:636/dc=sybase,dc=com????
bindname=cn=Manager,dc=Sybase,dc=com?secret
DSServiceName = myAse
```

The Certificate Authority signing certificate used to sign the LDAP server's certificate must be installed in the Microsoft Certificate Store.

SSL Support in jConnect

To use SSL sockets in versions of jConnect earlier than 15.7 SP 100, you had to create an implementation of **SybSocketFactory** interface and use it by setting the **SYB_SOCKET_FACTORY** connection property.

In version 15.7 SP100, jConnect has built-in support to connect to Adaptive Server using SSL sockets. The new connection property **ENABLE_SSL** when set to:

- false – (the default) jConnect will not use SSL sockets.
- true – jConnect uses SSL sockets and the target Adaptive Server must be enabled for SSL socket connections.

Note: Sybase recommends that you set the login timeout using **DriverManager.setLoginTimeout** property to allow the connection to timeout when attempting SSL connection on a non SSL enabled Adaptive Server.

The SSL socket feature depends on the following standard Java properties:

- **javax.net.ssl.keyStore**
- **javax.net.ssl.keyStorePassword**
- **javax.net.ssl.trustStore**
- **javax.net.ssl.trustStorePassword**
- **javax.net.ssl.trustStore**
- **javax.net.ssl.trustStoreType**

See the Java J2SE 6 Documentation for more information on Java standard properties.

New Features for ESD #7

ESD #7 introduces updated functionality for Open Client 15.7 and Open Server 15.7, SDK 15.7, Adaptive Server Enterprise extension module for Python 15.7, and Adaptive Server Enterprise extension module for PHP 15.7.

Open Client 15.7 and Open Server 15.7 Features

Open Client 15.7 and Open Server 15.7 have been enhanced to support Client-Library connection string properties, remote password encryption, and `libsybsspiwrapper64.dll` for Windows 64-bit.

Client-Library Supports Connection String Properties

Client-Library now supports the API routine, `ct_connect_string()`.

ct_connect_string()

Connects to a server by specifying a connection string.

The `ct_connect_string()` function provides the same functionality as `ct_connect()`. It also provides a mechanism to set certain attributes at connection time.

Syntax

```
CS_RETCODE ct_connect_string(connection, connection_string, length)
CS_CONNECTION *connection;
CS_CHAR *connection_string;
CS_INT length;
```

Parameters

- *connection* – a pointer to a `CS_CONNECTION` structure. A `CS_CONNECTION` structure contains information about a particular client/server connection. Use `ct_con_alloc` to allocate a `CS_CONNECTION` structure.
- *connection_string* – a string containing attribute names and values.
- *length* – the length, in bytes, of **connection_string*. If **connection_string* is null-terminated, pass length as `CS_NULLTERM`. If *connection_string* is `NULL`, pass length as 0 or `CS_UNUSED`.

Return value

`ct_connect` returns:

Returns	Indicates
CS_SUCCEED	The routine completed successfully.
CS_FAIL	The routine failed.
CS_PENDING	Asynchronous network I/O is in effect. See the Asynchronous programming section in the <i>Open Client Client-Library/C Reference Manual</i> .
CS_BUSY	An asynchronous operation is already pending for this connection. See the Asynchronous programming section in the <i>Open Client Client-Library/C Reference Manual</i> .

The connection string is a semicolon-separated string of name=value parts:

1. Name – a case-insensitive value that can be delimited by an equal sign (=) or semicolon (;). An attribute can have multiple synonyms. For example, **server** and **servername** refer to the same attribute.
2. Equals sign (=) – indicates the start of the value to be assigned to the Name. If there is no equals sign, the Name is assumed to be of Boolean type with a value of true.
3. Value – a string that is terminated by a semicolon (;). Use a backslash (\) if a semicolon or another back slash is present in the value. Values can be of type boolean, integer, or string. Valid values for Boolean types are true, false, on, off, 1, and 0.

Note: If a boolean name is present without a value, the Boolean type must be set to true.

For example:

```
ct_connect_string(conn, "Username=me; Password=mypassword;
Servername=ASE", CS_NULLTERM);
```

Valid Attribute Names and Values

The table lists valid attribute names and values for the **dsn** keyword argument.

Name	Description	Value
ANSINull	<p>Determines whether evaluation of NULL-valued operands in SQL equality (=) or inequality (!=) comparisons is ANSI-compliant.</p> <p>If the value is true, Adaptive Server enforces the ANSI behavior that = NULL and is NULL are not equivalent. In standard Transact-SQL®, = NULL and is NULL are considered to be equivalent.</p> <p>This option affects <> NULL and is not NULL behavior in a similar fashion.</p>	<p>Boolean value.</p> <p>The default is false.</p>

Name	Description	Value
BulkLogin	Determines whether a connection is enabled to perform a bulk-copy operation.	Boolean value. The default is false.
ChainXacts	<p>If true, Adaptive Server uses chained transaction behavior, that is, each server command is considered to be a distinct transaction.</p> <p>Adaptive Server implicitly executes a begin transaction before any of these statements: delete, fetch, insert, open, select, and update. You must still explicitly end or roll back the transaction.</p> <p>If false, an application must specify explicit begin transaction statements paired with commit or roll-back statements.</p>	Boolean value. The default is false.
Charset	Specifies the charset to be used on this connection.	String value.
Confidentiality	Whether data encryption service is performed on the connection.	Boolean value. The default is false.
CredentialDelegation	Determines whether to allow the server to connect to a second server with the user's delegated credentials.	Boolean value. The default is false.
DetectReplay	Determines whether the connection's security mechanism detects replayed transmissions.	Boolean value. The default is false.
DetectOutOfSequence	Determines whether the connection's security mechanism detects transmissions that arrive out of sequence.	Boolean value. The default is false.
Integrity	Determines whether the connection's security mechanism performs data integrity checking.	Boolean value. The default is false.
Interfaces	The path and name of the interfaces file.	String value.

Name	Description	Value
Keytab	The name and path to the file from which a connection's security mechanism reads the security key to go with the <i>username</i> value.	String value. The default is NULL, that is, the user must have established credentials before connecting.
Locale	Determines which language and character set to use for messages, datatype conversions, and datetime formats.	String value.
Language	Determines which language set to use for messages, datatype conversions, and datetime formats.	String value.
LoginTimeout	Specifies the login timeout value.	Integer value.
MaxConnect	Specifies the maximum number of simultaneously open connections that a context may have.	Integer value. Default value is 25. Negative and zero values are not allowed.
MutualAuthentication	Determines whether the server is required to authenticate itself to the client.	Boolean value. The default is false.
NetworkAuthentication	Determines whether the connection's security mechanism performs network-based user authentication.	Boolean value. The default is false.
PacketSize	Specifies the TDS packet size.	Integer value.
Password	Specifies the password used to log in to the server.	String value.
PasswordEncryption	Determines whether the connection uses asymmetrical password encryption.	Boolean value. The default is false.
SecurityMechanism	Specifies the name of the network security mechanism that performs security services for the connection.	String value. The default value depends on security driver configuration.
Server Servername	Specifies the name of the server to which you are connected.	String value.

Name	Description	Value
ServerPrincipalName	Specifies the network security principal name for the server to which a connection is opened.	String value. The default is NULL, which means that the connection assumes the server principal name is the same as its <i>ServerName</i> value.
TDS_Keepalive	Determines whether to use the KEEPALIVE option.	Boolean value. The default is true.
Timeout	Specifies the connection timeout value.	Integer value.
UID User Username	Specifies the name used to log in to the server.	String value.

Remote Password Encryption

Open Server supports the retrieval of remote password pairs for connections using Extended Plus Encrypted Passwords (EPEP).

The retrieving properties, including `SRV_T_NUMRMTPWDS` and `SRV_T_RMTPWDS`, work with `srv_thread_props()`. If the client supports the EPEP protocol, the `SRV_T_NUMRMTPWDS` property returns the number of decrypted remote password pairs, and the `SRV_T_RMTPWDS` property returns the password pairs.

libsybsspiwrapper64.dll for Windows 64-bit

Use the `libsybsspiwrapper64.dll` wrapper library to allow Kerberos security driver to use the Windows Security Support Provider Interface (SSPI) routines on Windows 64-bit platform.

To use this feature, you must edit `libtcl64.cfg` to include `libsybsspiwrapper64.dll`. For example:

```
[SECURITY]csfkrb5=LIBSYBSKRB64 secbase=@MYREALM libgss=C:\Sybase
\release\OCS-15_0\lib3p64\libsybsspiwrapper64.dll
```

Note: This library is stored in the `%SYBASE%\OCS-15_0\lib3p64` directory.

SDK 15.7 Features for Adaptive Server Enterprise Drivers and Providers

ESD #7 introduces new functionality for Adaptive Server ODBC Driver 15.7 and the Ribo utility.

New CancelQueryOnFreeStmt Connection Property for Adaptive Server ODBC Driver

If a Microsoft Access form that is using the Adaptive Server ODBC Driver to execute a query that returns large result set is closed before the entire result set is processed, Microsoft Access remains unresponsive until the ODBC Driver completes processing the entire result set.

In version 15.7 ESD #7, a new connection property **CancelQueryOnFreeStmt** addresses this issue. When this connection property is set to 1, whenever a form is closed, the Adaptive Server ODBC Driver cancels any pending results and returns control to the Microsoft Access application immediately. When set to 0 (default value), there is no change in Adaptive Server ODBC Driver behavior.

New Efficient Method to Set Client Connection Attributes

In version 15.7 ESD #7, Adaptive Server ODBC Driver adds support for setting client connection attributes efficiently using the ODBC **SQLSetConnectAttr** API. The attribute values set are visible in the Adaptive Server **sysprocesses** table and help distinguish different client connections.

To set these attributes in versions earlier than 15.7 ESD #7, application programs had to explicitly call **set** statements to set corresponding attributes resulting in additional executions on the server. When the **SQLSetConnectAttr** API is used, the driver defers executing the **set** statements, attaching them to the next statement that is executed.

Note: Since the **set** statements are not executed immediately after **SQLSetConnectAttr** API is called, the values set are invisible on Adaptive Server until the next statement is executed.

SQLSetConnectAttr supports these attributes:

- **SQL_ATTR_CLIENT_NAME** – sets the client name, using the command set *clientname <value>*.
- **SQL_ATTR_CLIENT_HOST_NAME** – sets the client host name, using the command set *clienthostname <value>*.
- **SQL_ATTR_CLIENT_APPL_NAME** – sets the client application name, using the command set *clientapplname <value>*.

The value of these attributes is truncated to 30 bytes. Use the ODBC **SQLGetConnectAttr** to retrieve the value of these attributes. However, it does not reflect any changes to the server value made outside of this interface.

Enhanced Support for data-at-exec Feature in Adaptive Server ODBC Driver

In Adaptive Server ODBC Driver version 15.7 ESD #7, the data-at-exec feature has been enhanced to support bulk and batch operations resulting in lower memory utilization and increased performance for applications.

In earlier versions, all of the data for bound parameters had to be fully loaded before calling **SQLBulkOperations** or executing a batch. In ESD #7, the application does not need to preload any parameter data, it can be sent in chunks using **SQLPutData**. When using the Adaptive Server ODBC Driver batch protocol (**SQLExecute/SQLExecDirect** with **SQL_ATTR_BATCH_PARAMS**), data-at-exec is supported as long as **SQL_ATTR_PARAMSET_SIZE** is set to 1. Using data-at-exec for LOB columns requires the server to support LOB parameters.

New -n Command line Option in Ribo Utility

Ribo utility has been enhanced to translate a raw `.tds` dump file into multiple files of manageable file sizes using a new command line option, `-n`.

In versions earlier than 15.7 ESD #7, Ribo utility translated the entire raw `.tds` dump file in to a single translation file regardless of the size. Ribo utility has been enhanced to translate a raw `.tds` dump file into multiple files of manageable file sizes using a new command line option, `-n`. You specify the maximum size for a single translation file, in KB, with the `-n` option. When the translation output file results in a size greater than the value specified in `-n` option, a new file will be created.

The output file name follows this naming convention:

<output_file_part1_of_5> <output_file_part2_of_5>

where **<output_file>** is a file specified by the user, appended with **partX_ofY**, where *X* is the current part and *Y* is the number of parts into which the translated output is divided.

Note: The `-n` flag takes effect when the translation is performed.

Adaptive Server Enterprise Extension Module for Python

The Adaptive Server Enterprise extension module for Python has been enhanced to support Data Source Name style (DSN-style) connection properties, new sample programs, and **bklib**.

Support for DSN-style Connection String Properties

The **connect()** method adds support for DSN-style connection properties.

connect()

Constructs a connection object representing a connection to a database.

The method accepts these keyword arguments:

- **user** – the user login name that the connection uses to log in to a server.
- **password** – the password that a connection uses when logging in to a server.
- **servername** – defines the Adaptive Server name to which client programs connect. If you do not specify **servername**, the DSQUERY environment variable defines the Adaptive Server name.
- **dsn** – the data source name. The data source name is a semicolon-separated string of name=value parts:
 - **Name** – a case-insensitive value that can be delimited by an equal sign (=) or semicolon (;). An attribute can have multiple synonyms. For example, **server** and **servername** refer to the same attribute.
 - **Equals sign (=)** – indicates the start of the value to be assigned to the Name. If there is no equals sign, the Name is assumed to be of boolean type with a value of true.
 - **Value** – a string that is terminated by a semicolon (;). Use a backslash (\) if a semicolon or another back slash is present in the value. Values can be of type boolean, integer, or string. Valid values for Boolean types are true, false, on, off, 1, and 0.

Note: If a boolean name is present without a value, the Boolean type must be set to true.

For example:

```
sybpydb.connect(user='name', password='password string',  
                dsn='servername=Sybase;timeout=10')
```

Valid Attribute Names and Values

The table lists the valid attribute names and values for the **dsn** keyword argument.

Name	Description	Value
ANSINull	<p>Determines whether evaluation of NULL-valued operands in SQL equality (=) or inequality (!=) comparisons is ANSI-compliant.</p> <p>If the value is true, Adaptive Server enforces the ANSI behavior that = <i>NULL</i> and <i>is NULL</i> are not equivalent. In standard Transact-SQL, = <i>NULL</i> and <i>is NULL</i> are considered to be equivalent.</p> <p>This option affects <> <i>NULL</i> and <i>is not NULL</i> behavior in a similar fashion.</p>	<p>Boolean value.</p> <p>The default is false.</p>
BulkLogin	<p>Determines whether a connection is enabled to perform a bulk-copy operation.</p>	<p>Boolean value.</p> <p>The default is false.</p>
ChainXacts	<p>If true, Adaptive Server uses chained transaction behavior, that is, each server command is considered to be a distinct transaction.</p> <p>Adaptive Server implicitly executes a begin transaction before any of these statements: delete, fetch, insert, open, select, and update. You must still explicitly end or roll back the transaction.</p> <p>If false, an application must specify explicit begin transaction statements paired with commit or roll-back statements.</p>	<p>Boolean value.</p> <p>The default is false.</p>
Charset	<p>Specifies the charset to be used on this connection.</p>	<p>String value.</p>
Confidentiality	<p>Whether data encryption service is performed on the connection.</p>	<p>Boolean value.</p> <p>The default is false.</p>
CredentialDelegation	<p>Determines whether to allow the server to connect to a second server with the user's delegated credentials.</p>	<p>Boolean value.</p> <p>The default is false.</p>
DetectReplay	<p>Determines whether the connection's security mechanism detects replayed transmissions.</p>	<p>Boolean value.</p> <p>The default is false.</p>

Name	Description	Value
DetectOutOfSequence	Determines whether the connection's security mechanism detects transmissions that arrive out of sequence.	Boolean value. The default is false.
Integrity	Determines whether the connection's security mechanism performs data integrity checking.	Boolean value. The default is false.
Interfaces	The path and name of the interfaces file.	String value.
Keytab	The name and path to the file from which a connection's security mechanism reads the security key to go with the <i>username</i> value.	String value. The default is NULL, that is, the user must have established credentials before connecting.
Locale	Determines which language and character set to use for messages, datatype conversions, and datetime formats.	String value.
Language	Determines which language set to use for messages, datatype conversions, and datetime formats.	String value.
LoginTimeout	Specifies the login timeout value.	Integer value.
MaxConnect	Specifies the maximum number of simultaneously open connections that a context may have.	Integer value. Default value is 25. Negative and zero values are not allowed.
MutualAuthentication	Determines whether the server is required to authenticate itself to the client.	Boolean value. The default is false.
NetworkAuthentication	Determines whether the connection's security mechanism performs network-based user authentication.	Boolean value. The default is false.
PacketSize	Specifies the TDS packet size.	Integer value.
Password	Specifies the password used to log in to the server.	String value.

Name	Description	Value
PasswordEncryption	Determines whether the connection uses asymmetrical password encryption.	Boolean value. The default is false.
SecurityMechanism	Specifies the name of the network security mechanism that performs security services for the connection.	String value. The default value depends on security driver configuration.
Server Servername	Specifies the name of the server to which you are connected.	String value.
ServerPrincipalName	Specifies the network security principal name for the server to which a connection is opened.	String value. The default is NULL, which means that the connection assumes the server principal name is the same as its <i>ServerName</i> value.
Keepalive	Determines whether to use the KEEPALIVE option.	Boolean value. The default is true.
Timeout	Specifies the connection timeout value.	Integer value.
UID User Username	Specifies the name used to log in to the server.	String value.

New Sample Programs

Several new samples are available for Adaptive Server Enterprise extension module for Python.

dsnconnect

Demonstrates how to connect to a server using a **dsn**.

blk

Uses the bulk-copy routines to copy data to a server table. The data is then retrieved and shown.

blkmany

Uses the bulk-copy routines to copy data and multiple rows at a time.

blkiter

Demonstrates how to use the Python iteration protocol to bulk-copy-out rows of a table.

blktypes

Demonstrates how to use different Python object types (default, NULL values, and so on) as values in a bulk operation.

blklib Support

The **blklib** feature is an extension to the Python DB-API, which enables you to bulk-copy rows. The **blklib** feature includes an object interface, methods, and attributes.

BulkCursor Object Constructor

Python extension module that provides a connection object to establish a connection to the database. The connection object includes a method for creating a new `BulkCursor` object, which manages the context of a bulk operation.

The `BulkCursor` object can be constructed only from a connection object that was established with a property marking the connection for use in a bulk operation.

Usage

```
import sybpydb
conn = sybpydb.connect(dsn="user=sa;bulk=true") cur = conn.cursor()
cur.execute("create table mytable (i int, c char(10))")
blk = conn.blkcursor()
```

close()

The **close()** method of the `BulkCursor` object closes a bulk operation. Once this method has been called, the bulk cursor object cannot be used. **close()** takes no arguments.

Usage

```
import sybpydb
conn = sybpydb.connect(dsn="user=sa;bulk=true")
blk = conn.blkcursor()
blk.close()
```

copy()

The **copy()** method of the `BulkCursor` object initializes a bulk operation.

This method accepts the following arguments:

- **tablename** – a string specifying the name of the table for the bulk operation.
- **direction** – this is a keyword argument with these values: *in* and *out*.

Usage

```
import sybpydb
conn = sybpydb.connect(dsn="user=sa;bulk=true")
cur = conn.cursor()
cur.execute("create table mytable (i int, c char(10))")
blk = conn.blkcursor()
blk.copy("mytable", direction="out")
```

done()

The **done()** method of the BulkCursor object marks the completion of a bulk operation. To start another operation, call the **copy()** method.

Usage

```
import sybpydb
conn = sybpydb.connect(dsn="user=sa;bulk=true")
cur = conn.cursor()
cur.execute("create table mytable (i int, c char(10))")
blk = conn.blkcursor()
blk.copy("mytable", direction="in")
...
blk.done()
blk.copy("mytable", direction="out")
...
blk.done()
blk.close()
```

Adaptive Server Enterprise Extension Module for PHP

Adaptive Server Enterprise extension module for PHP has been enhanced to support DSN style connection properties.

Support for DSN-style Connection Properties

sybase_connect() and **sybase_pconnect()** APIs support DSN-style connection properties.

When you call either **sybase_connect()** or **sybase_pconnect()** APIs using only the **servername** parameter, **servername** must contain a valid DSN (data source name) string. The data source name is a semicolon (;) separated string of name=value parts as explained as follows:

1. **Name** – a case-insensitive value that can be delimited by an equal sign (=) or semicolon (;). An attribute can have multiple synonyms. For example, **server** and **servername** refer to the same attribute.

2. Equals sign (=) – indicates the start of the value to be assigned to the Name. If there is no equals sign, the Name is assumed to be of boolean type with a value of true.
3. Value – a string that is terminated by a semicolon (;). Use a backslash (\) if a semicolon or another back slash is present in the value. Values can be of type boolean, integer, or string. Valid values for Boolean types are true, false, on, off, 1, and 0.

Note: If a boolean name is present without a value, the Boolean type must be set to true.

For example:

```
Username=name;Password=pwd;Timeout=10
```

Valid Attribute Names and Values

The table lists the valid attribute names and values for the **dsn** keyword argument.

Name	Description	Value
ANSINull	<p>Determines whether evaluation of NULL-valued operands in SQL equality (=) or inequality (!=) comparisons is ANSI-compliant.</p> <p>If the value is true, Adaptive Server enforces the ANSI behavior that = <i>NULL</i> and <i>is NULL</i> are not equivalent. In standard Transact-SQL, = <i>NULL</i> and <i>is NULL</i> are considered to be equivalent.</p> <p>This option affects <> <i>NULL</i> and <i>is not NULL</i> behavior in a similar fashion.</p>	<p>Boolean value.</p> <p>The default is false.</p>
BulkLogin	<p>Determines whether a connection is enabled to perform a bulk-copy operation.</p>	<p>Boolean value.</p> <p>The default is false.</p>
ChainXacts	<p>If true, Adaptive Server uses chained transaction behavior, that is, each server command is considered to be a distinct transaction.</p> <p>Adaptive Server implicitly executes a begin transaction before any of these statements: delete, fetch, insert, open, select, and update. You must still explicitly end or roll back the transaction.</p> <p>If false, an application must specify explicit begin transaction statements paired with commit or roll-back statements.</p>	<p>Boolean value.</p> <p>The default is false.</p>
Charset	<p>Specifies the charset to be used on this connection.</p>	<p>String value.</p>
Confidentiality	<p>Whether data encryption service is performed on the connection.</p>	<p>Boolean value.</p> <p>The default is false.</p>

Name	Description	Value
CredentialDelegation	Determines whether to allow the server to connect to a second server with the user's delegated credentials.	Boolean value. The default is false.
DetectReplay	Determines whether the connection's security mechanism detects replayed transmissions.	Boolean value. The default is false.
DetectOutOfSequence	Determines whether the connection's security mechanism detects transmissions that arrive out of sequence.	Boolean value. The default is false.
Integrity	Determines whether the connection's security mechanism performs data integrity checking.	Boolean value. The default is false.
Interfaces	The path and name of the interfaces file.	String value.
Keytab	The name and path to the file from which a connection's security mechanism reads the security key to go with the <i>username</i> value.	String value. The default is NULL, that is, the user must have established credentials before connecting.
Locale	Determines which language and character set to use for messages, datatype conversions, and datetime formats.	String value.
Language	Determines which language set to use for messages, datatype conversions, and datetime formats.	String value.
LoginTimeout	Specifies the login timeout value.	Integer value.
MaxConnect	Specifies the maximum number of simultaneously open connections that a context may have.	Integer value. Default value is 25. Negative and zero values are not allowed.
MutualAuthentication	Determines whether the server is required to authenticate itself to the client.	Boolean value. The default is false.

Name	Description	Value
NetworkAuthentication	Determines whether the connection's security mechanism performs network-based user authentication.	Boolean value. The default is false.
PacketSize	Specifies the TDS packet size.	Integer value.
Password	Specifies the password used to log in to the server.	String value.
PasswordEncryption	Determines whether the connection uses asymmetrical password encryption.	Boolean value. The default is false.
SecurityMechanism	Specifies the name of the network security mechanism that performs security services for the connection.	String value. The default value depends on security driver configuration.
Server Servername	Specifies the name of the server to which you are connected.	String value.
ServerPrincipalName	Specifies the network security principal name for the server to which a connection is opened.	String value. The default is NULL, which means that the connection assumes the server principal name is the same as its <i>ServerName</i> value.
Keepalive	Determines whether to use the KEEPALIVE option.	Boolean value. The default is true.
Timeout	Specifies the connection timeout value.	Integer value.
UID User Username	Specifies the name used to log in to the server.	String value.

dsnconnect.php Sample Program

The `dsnconnect.php` sample program connects to a server using a DSN connection string. It optionally prints the server name, the user account, and the current database.

New Features for ESD #6

ESD #6 introduces updated functionality for Open Client 15.7 and Open Server 15.7, Data Source Name (DSN) connection properties support for Adaptive Server Enterprise extension module for Python 15.7, and Adaptive Server Enterprise extension module for Perl 15.7.

Open Client 15.7 and Open Server 15.7 Features

Open Client 15.7 and Open Server 15.7 have been enhanced to support bulk-copy-in with LOB datatype, the new SYBOCS_IFILE environment variable, LDAP and SSL version, parameter format suppression, extended plus encrypted password, and BCP --quoted-fname option.

Bulk-copy-in with LOB Datatype

With ESD #6 you can use **blk_textxfer()** followed by **blk_rowxfer()** API call.

In previous versions, if you marked an LOB column for transfer using **blk_textxfer()** API to copy LOB data into a database table consisting of both in-row and off-row values, all subsequent columns of this datatype were also required to be marked for transfer using **blk_textxfer()** API, and could not use **blk_rowxfer()**. With ESD#6, this limitation is removed and you can use **blk_textxfer()** followed by **blk_rowxfer()** API call.

New SYBOCS_IFILE Environment Variable

Use SYBOCS_IFILE to specify the location of the interfaces file instead of the default \$SYBASE/interfaces.

If the application sets the CS_IFILE property in CT-Library, the property setting takes precedence.

LDAP and SSL Version Support

The Sybase-provided OpenLDAP library (`libsybaseldap.so/dll`) uses OpenLDAP version 2.4.31 and OpenSSL version 1.0.1b for the connections to an LDAP server.

Parameter Format Suppression

Open Client and Open Server now support parameter format suppression for dynamic statements in Adaptive Server Enterprise.

Note: Starting with ESD #3, Open Client has been supporting the parameter format suppression. However, ESD #6 introduces Open Server support for parameter format suppression.

Open Server Support for Extended Plus Encrypted Password

When a client connection supports extended plus encrypted password (EPEP), Open Server handles the login negotiation, including decrypting of the password.

The login negotiation takes place before the `SRV_CONNECT` handler is called. In the `SRV_CONNECT` event handler, applications can simply retrieve the password with the existing `SRV_T_PWD` property and inspect the used password encryption protocol with a new property.

To try out Open Server password encryption, you can connect to the 'lang' sample using `isql` with the `-X` option, which turns on password encryption in `isql`.

Note: From 15.0 release, Open Client supported the strong login password encryption. However, with ESD#6, Open Server supports the strong login password encryption.

SRV_T_PWD

This property is used with `srv_thread_props()` to retrieve the password. If the client supports the EPEP protocol, `SRV_T_PWD` automatically returns the decrypted password.

SRV_PWD_ENCRYPT_VERSION

This new public enumerated type in Open Server has the following values:

- `SRV_NOENCRYPT_PWD` (0)
- `SRV_ENCRYPT_PWD` (1) (Not implemented in Open Server)
- `SRV_EXTENDED_ENCRYPT_PWD` (2) (Not implemented in Open Server)
- `SRV_EXTENDED_PLUS_ENCRYPT_PWD` (3)

SRV_T_PWD_ENCRYPT_VERSION

Use this new read-only property along with the `srv_thread_props()` function to retrieve the protocol version of the password encryption that retrieved the password. The type and possible values of this property are described in *SRV_PWD_ENCRYPT_VERSION*.

Note: You cannot use this property to avoid clear-text transmission of passwords. When Open Server reads the client-supported password encryption versions, the password may already have been transmitted in clear text. However, you can use this property to verify that all client applications use the required password encryption algorithm.

SRV_S_DISABLE_ENCRYPT

Use the `SRV_S_DISABLE_ENCRYPT` property to disable support for the native password negotiation. If this property is set, Open Server does not start the password negotiation protocols. The default value for this `SRV_S_DISABLE_ENCRYPT` is `CS_FALSE`.

BCP --quoted-fname Option

The current syntax of the command line parameter for BCP is “--quoted-fname”.

The system accepts the string “quoted-fname” without blank space in between string. You can place the new parameter anywhere after data file names in the list of commandline parameters.

To use data file names containing special characters, besides using this option, quote your file names within double quotation marks each preceded by a backslash (\"). If the file names contain double quotation marks, put a backslash preceding each double quotation mark in the file names.

Table 3. Examples

Data file name	With the updated syntax
fnamepart1,fnamepart2	\” fnamepart1,fnamepart2\”
fnamepart1”fnamepart2	\” fnamepart1\”fnamepart2\”
“fnamepart1”fnamepart2”	\”\” fnamepart1\”\”fnamepart2\”\”

Adaptive Server Enterprise Extension Module for Python

The Adaptive Server Enterprise extension module for Python has been enhanced to support DSN style connection properties.

Support for DSN Style Connection Properties

The **connect()** method accepts a new keyword argument named **dsn**.

The keyword argument is a string that specifies connection information. The syntax of a **dsn** string is:

```
name1=value1;name2=value2;...
```

Here name1 normally corresponds to a connection property or option.

The name string does not contain escaped characters. To show the equal sign and semicolon in the value string, escape those characters by preceding each with a backslash.

Adaptive Server Enterprise Extension Module for Perl

The Adaptive Server Enterprise extension module for Perl has been enhanced to support new attributes and methods, new Perl database and statement handle attributes, multiple

statements, dynamic SQL, bind parameters, stored procedures, private driver methods, text and image data handling, and error handling.

Support for DSN Style Connection Properties

The driver uses a DSN mechanism that allows certain attributes to be set at connection time.

The DSN attribute syntax is the same as the Open Source DBD::Sybase driver. Therefore, you need not change Perl scripts or maintain different versions for DBD::Sybase versus DBD::SybaseASE. However, DBD::SybaseASE does not support some attributes that are considered obsolete. See *Currently unsupported DSN syntax*.

SybaseASE Driver Connect Syntax

The `dbi:SybaseASE:` section obtains the package name of the driver so it can be loaded in the following syntax.

```
DBI->connect("dbi:SybaseASE:attr=value;attr=value", $user_id, $password, %attrib);
```

When the DSN is passed into the driver, the system removes this part and the remaining string holds the key and value pairs to be dissected.

Note: The `$user_id` and `$password` credentials are separate API arguments; they are not part of the DSN string.

The `%attrib` argument is an optional, comma-separated chain of key-value pairs that set options at connection time. They are passed into the driver and handled during a **connect()** call. For example:

```
DBI->connect("dbi:SybaseASE:server=mumbles; user, password, PrintError => 1, AutoCommit = 0);
```

Attributes and Methods

The following attributes are currently supported when connecting to a server.

Attributes	Description
server	Specifies the server to which you are connecting. The driver currently assumes this option is set. If server is not specified, use the <code>ENV{"DSQUERY"}</code> mechanism to obtain a server name.
database	Specifies which database within the server is the target database at connect time. If no database is specified, the master database is used.
hostname	Specifies, in the value section, the host name that is stored in the <code>sysprocesses</code> table for this process. If no hostname is specified, the host on which the Perl application executes is used.

Attributes	Description
language	Specifies the locale to be used on this connection. If no language is specified, the internal default locale named CS_LC_ALL is used.
charset	Specifies the charset to be used on this connection. If no charset is specified, the internal default that is, utf8 , is used.
host; port	<p>Specifies the combination of host and port to use instead of relying on the interfaces file entries.</p> <hr/> <p>Note: In the Perl DSN syntax, host and port are separate options. An alternative DSN form similar to the following is not currently supported:</p> <pre>host:port=mumbles:1234</pre> <p>When the host and port DSN options are provided with the intent of not using the interface file, the host and port must suffice to connect. If the DSN attribute “server=” is also provided with the host and port combination, the connection fails.</p> <p>Therefore, the usage of either host and port must be used to establish a connection or server alone must be used. The two DSN attributes (server versus host/port) are mutually exclusive.</p> <hr/>
timeout	Specifies the connection timeout value. Set to 0 or a negative value for no timeout.
loginTimeout	Specifies the login timeout value, in seconds. The default value is 60 seconds. Set loginTimeout=value in seconds to enable this attribute.
tds_keepalive	Specifies the KEEP_ALIVE attribute on the connection. Set tds_keepalive=1 to enable this attribute.
packetSize	Specifies the TDS packet size for the connection. By default, the lower bound, which is set in the driver, is 2048. The maximum value is determined by the server, and is not set in the driver.
maxConnect	Increases or decreases the number of connections allowed. The range of values is 1 – 128; the default is 25.
encryptPassword	Specifies whether to use password encryption. Set encryptPassword=1 to enable this attribute.
ssICAFile	Specifies an alternate location for the <code>trusted.txt</code> file. Specify an absolute path of up to 256 characters.

Attributes	Description
scriptName	<p>Specifies the chosen name of the top-level Perl script that drives the application. This name appears in the <code>sysprocesses</code> table as the application name. Absence of this value gives a default application name that is obtained from the Perl internal environment. This value can be as many as 256 characters.</p> <hr/> <p>Note: The application name fed into the SybaseASE Driver is either set through the DSN scriptName option or is derived from the Perl internal environment.</p>
interfaces	<p>Specifies an alternate location to the Sybase interfaces file. Same constraints apply to the sslCAFile and scriptName options.</p>

You can repeat attribute values as long as they are recognized by the driver. Illegal attributes cause the **DBI->connect()** call to fail.

Note: The attribute names follow the Open Source Sybase Perl driver.

DSN-specific example:

```
$dbh = DBI->connect("dbi:SybaseASE:server=mumbles", $user, $passwd);
```

Alternatively, use the `DSQUERY` environment variable:

```
my $srv = $ENV{"DSQUERY"};
$dbh = DBI->connect("dbi:SybaseASE:server=$srv", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:host=tzedek.sybase.com;port=8100", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:maxConnect=100", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:database=sybsystemprocs", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:charset=iso_1", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:language=us_english", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:packetSize=8192", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:interfaces=/opt/sybase/interfaces", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:loginTimeout=240", $user, $passwd);
$dbh = DBI->connect("dbi:SybaseASE:timeout=240", $user, $passwd);
$dbh = DBI->connect("dbi:Sybase:scriptName=myScript", $user, $password);
$dbh = DBI->connect("dbi:SybaseASE:hostname=pedigree", $user, $password);
$dbh = DBI->connect("dbi:SybaseASE:encryptPassword=1", $user, $password);
$dbh = DBI->connect("dbi:SybaseASE:sslCAFile=/usr/local/sybase/trusted.txt", $user, $password,
AutoCommit => 1);
```

DSN-specific example combination:

```
$dbh = DBI->connect("dbi:SybaseASE:server=mumbles,
database=tempdb;packetSize=8192;
language=us_english;charset=iso_1;encryptPassword=1", $user, $pwd,
AutoCommit=>1, PrintError => 0);
```

Currently Unsupported DSN Syntax

The following DSN syntax are not supported currently:

- **tdsLevel**
- **kerberos**; for example:

```
$dbh = DBI->connect("dbi:SybaseASE:kerberos=$serverprincipal",
', ');
```

- **bulkLogin**; for example:

```
$dbh = DBI->connect("dbi:SybaseASE:bulkLogin=1", $user,
$password);
```

- **serverType**

Currently Supported Database Handle Attributes

The table lists currently supported database handle attributes.

Attribute	Description	Default
dbh->{AutoCommit} = (0 1);	Disables or enables AutoCommit.	0 (off)
dbh->{LongTruncOK} = (0 1);	Disables or enables truncation of text and image types.	0
dbh->{LongReadLen}=(int);	Sets the default read chunk size for text and image data. For example: dbh->{LongReadLen} = 64000.	32767
dbh->{syb_show_sql} = (0 1);	If set, the current statement is included in the error string returned by the \$dbh->errstr mechanism.	0
dbh->{syb_show_eeed} = (0 1);	If set, the extended error information is included in the error string returned by \$dbh->errstr .	0

Attribute	Description	Default
<code>dbh->{syb_chained_txn} = (0 1);</code>	<p>If set, CHAINED transactions are used when AutoCommit is off.</p> <p>Use this attribute only during the connect() call:</p> <pre>\$dbh = DBI->connect ("dbi:SybaseASE:", \$user, \$pwd, {syb_chained_txn => 1});</pre> <p>Using syb_chained_txn at any time with AutoCommit turned off forces a commit on the current handle.</p> <p>When set to 0, an explicit BEGIN TRAN is issued as needed.</p>	0
<code>dbh->{syb_use_bin_0x} = (0 1);</code>	If set, BINARY and VARBINARY values are prefixed with '0x' in the result string.	0
<code>dbh->{syb_binary_images} = (0 1);</code>	If set, <code>image</code> data is returned in raw binary format. Otherwise, <code>image</code> data is converted into a hexadecimal string.	0
<code>dbh->{syb_quoted_identifier} = (0 1);</code>	Allows identifiers that conflict with Sybase reserved words if they are quoted using "identifier."	0
<code>dbh->{syb_rowcount}=(int);</code>	<p>If set to a nonzero value, the number of rows returned by a SELECT, or affected by an UPDATE or DELETE statement are limited to the <i>rowcount</i> value.</p> <p>Setting it back to 0 clears the limit.</p>	0
<code>dbh->{syb_flush_finish} = (0 1);</code>	If set, the driver drains any results remaining for the current command by actually fetching them. This can be used instead of a ct_cancel() command issued by the driver.	0
<code>dbh->{syb_date_fmt} = datefmt string</code>	This private method sets the default date conversion and display formats. See <i>Default Date Conversion and Display Format</i> .	
<code>dbh->{syb_err_handler}</code>	Perl subroutine that can be created to execute an error handler or report before the regular error handling takes place. Useful for certain classes of warnings. See <i>Error Handling</i> .	0 (not present)
<code>dbh->{syb_failed_db_fatal} = (0 1)</code>	If the DSN has a <code>database=<i>mumbles</i></code> attribute/value pair and this database does not exist at connection time, the DBI->connect() call fails.	0

Attribute	Description	Default
<code>dbh->{syb_no_child_con} = (0 1);</code>	If set, the driver disallows multiple active statement handles on the <code>dbh</code> . In this case, a statement can be prepared but must be executed to completion before another statement prepare is attempted.	0
<code>dbh->{syb_cancel_request_on_error}=(0 1);</code>	If set, when a multistatement set is executed and one statement fails, <code>sth->execute()</code> fails.	1 (on)
<code>dbh->{syb_bind_empty_string_as_null}= (0 1);</code>	If set, a NULLABLE column attribute returns an empty string (one space) to represent the NULL character.	0
<code>dbh->{syb_disconnect_in_child} = (0 1);</code>	Handles closed connections across a fork. The DBI causes connections to be closed if a child dies.	0
<code>dbh->{syb_enable_utf8} = (0 1);</code>	If set, UNICHAR, UNIVARCHAR, and UNITEXT are converted to <code>utf8</code> .	0
<code>sth->syb_more_results} = (0 1);</code>	<i>See Multiple Result Sets.</i>	
<code>sth->{syb_result_type} = (0 1);</code>	If set, returns the numeric result number instead of the symbolic CS_ version.	0
<code>sth->{syb_no_bind_blob} = (0 1);</code>	If set, <code>image</code> or <code>text</code> columns are not returned upon <code>sth->{fetch}</code> or other variations. See <i>Text and Image Data Handling</i> .	0
<code>sth->{syb_do_proc_status} = (0 1);</code>	Forces <code>\$sth->execute()</code> to fetch the return status of a stored procedure executed in the SQL stream. If the return status is nonzero, <code>\$sth->execute()</code> returns <code>undef</code> (that is, it fails). Setting this attribute does not affect existing statement handles. However, it affects those statement handles that are created after setting it. To revert behavior of an existing <code>\$sth</code> handle, execute: <code>\$sth->{syb_do_proc_status} = 0;</code>	0

Unsupported Database Handle Options

The following database handle options are not supported.

- `dbh->{syb_dynamic_supported}`
- `dbh->{syb_ocs_version}`
- `dbh->{syb_server_version}`

- `dbh->{syb_server_version_string}`
- `dbh->{syb_has_blk}`

Note: Perl scripts attempting to use these options generate an error.

Perl Supported Datatypes

The Perl driver currently supports string, numeric, and date and time datatypes.

String types	Numeric types	Date and time datatypes
char	integer	datetime
varchar	smallint	date
binary	tinyint	time
varbinary	money	bigtime
text	smallmoney	bigdatetime
image	float	
unichar	real	
univarchar	double	
	numeric	
	decimal	
	bit	
	bigint	

Note: Perl returns numeric and decimal types as strings. Other datatypes are returned in their respective formats.

The default time/date format used by the Sybase ASE driver is the short format, for example, Aug 7 2011 03:05PM.

This format is based on the C (default) locale. See *Default Date Conversion and Display Format* for other date and time formats supported.

Multiple Statements Usage

Adaptive Server can handle multistatement SQL in a single batch.

For example:

```
my $sth = $dbh->prepare("
    insert into publishers (col1, col2, col3) values (10, 12, 14)
    insert into publishers (col1, col2, col3) values (1, 2, 4)
    insert into publishers (col1, col2, col3) values (11, 13, 15)
```

```
");
my $rc = $sth->execute();
```

If any of these statements fail, **sth->execute()** returns `undef`. If **AutoCommit** is on, statements that complete successfully may have inserted data in the table, which may not be the result you expect or want.

Multiple Result Sets

The Perl driver allows you to prepare multiple statements with one call and execute them with another single call. For example, executing a stored procedure that contains multiple selects returns multiple result sets.

Results of multiple statements prepared with one call are returned to the client as a single stream of data. Each distinct set of results is treated as a normal single result set, which means that the statement handle's **fetch()** method returns `undef` at the end of each set.

The CT-Lib API **ct_fetch()** returns `CS_END_RESULTS` that the driver converts to `undef` after the last rows have been retrieved.

The driver allows the application to obtain the result type by checking **sth->{syb_result_type}**. You can then use the **sth->{syb_more_results}** statement handle attribute to determine if there are additional result sets still to be returned. The (numerical) value returned by **sth->{syb_results_type}** is one of:

- `CS_MSG_RESULT`
- `CS_PARAM_RESULT`
- `CS_STATUS_RESULT`
- `CS_COMPUTE_RESULT`
- `CS_ROW_RESULT`

Example for multiple result sets:

```
do {
    while($a = $sth->fetch) {
        ..for example, display data..
    }
} while($sth->{syb_more_results});
```

Sybase recommends that you use this if you expect multiple result sets.

Note: The Perl driver currently does not support cursors using the **ct_cursor()** API. Therefore, the driver does not report `CS_CURSOR_RESULT`.

Multiple Active Statements on a DatabaseHandle (dbh)

There can be multiple active statements on a single database handle by opening a new connection in the **\$dbh->prepare()** method if there is already an active statement handle on this **\$dbh**.

The `dbh->{syb_no_child_con}` attribute controls whether this feature is on or off. By default, DatabaseHandle is off, which indicates that multiple statement handles are supported. If it is on, multiple statements on the same database handle are disabled.

Note: If AutoCommit is off, multiple statement handles on a single `$dbh` are unsupported. This avoids deadlock problems that may arise. Also, using multiple statement handles simultaneously provides no transactional integrity, as different physical connections are used.

Supported Character Lengths

Supported character lengths for different types of identifiers.

The names of Sybase identifiers, such as tables and columns, can exceed 255 characters in length.

Logins, application names, and password lengths that are subject to TDS protocol limits cannot exceed 30 characters.

Configuring Locale and Charsets

You can configure the Perl driver of CT-Library locale and charset using the DSN attributes `charset` and `language`.

The driver's default character set is *UTF8* and the default locale is *CS_LC_ALL*.

Dynamic SQL Support, Placeholders, and Bind Parameters

The Perl driver supports dynamic SQL, including parameter usage.

For example:

```
$sth = $dbh->prepare("select * from employee where empno = ?");

# Retrieve rows from employee where empno = 1024:
$sth->execute(1024);
while($data = $sth->fetch) {
    print "@$data\n";
}
# Now get rows where empno = 2000:
$sth->execute(2000);
while($data = $sth->fetch) {
    print "@$data\n";
}
```

Note: The Perl driver supports the '?' style parameter, but not ':l' placeholder types. You cannot use placeholders to bind a `text` or `image` datatype.

DBD::SybaseASE uses the Open Client `ct_dynamic()` family of APIs for the `prepare()` method. See the *Sybase Open Client C Programmers guide* for information about "?" style placeholder constraints and general dynamic SQL usage.

This is another example showing dynamic SQL support:


```

my $rc;
my $dbh;
my $sth;

# call do() method to execute a SQL statement.
#
$rc = $dbh->do("create table tt(string1 varchar(20), date datetime,
    val1 float, val2 numeric(7,2))");

$sth = $dbh->prepare("insert tt values(?, ?, ?, ?)");
$rc = $sth->execute("test12", "Jan 3 2012", 123.4, 222.33);

# alternate way, call bind_param() then execute without values in the
# execute statement.
$rc = $sth->bind_param(1, "another test");
$rc = $sth->bind_param(2, "Jan 25 2012");
$rc = $sth->bind_param(3, 444512.4);
$rc = $sth->bind_param(4, 2);
$rc = $sth->execute();

# and another execute, with args....
$rc = $sth->execute("test", "Feb 30 2012", 123.4, 222.3334);

```

Note: The last statement throws an extended error information (EED) as the date is invalid. In the Perl script, set `dbh->{syb_show_eeid} = 1` before execution to write the Adaptive Server error message in the `dbh->errstr`.

Another example that illustrates the "?" style placeholder:

```

$sth = $dbh->prepare("select * from tt where date > ? and val1 > ?");
$rc = $sth->execute('Jan 1 2012', 120);

# go home....
$dbh->disconnect;
exit(0);

```

Stored Procedure Support for Placeholders

The Adaptive Server Enterprise database driver for Perl supports stored procedures that include both input and output parameters.

Stored procedures are handled in the same way as any other Transact-SQL statement. However, Sybase stored procedures return an extra result set that includes the return status that corresponds to the return statement in the stored procedure code. This extra result set, named `CS_STATUS_RESULT` with numeric value 4043, is a single row and is always returned last.

The driver can process the stored procedure using a special attribute, `$sth->{syb_do_proc_status}`. If this attribute is set, the driver processes the extra result set, and places the return status value in `$sth->{syb_proc_status}`. An error is generated if the result set is a value other than 0.

Examples

```
$sth = $dbh->prepare("exec my_proc \@p1 = ?, \@p2 = ?");  
$sth->execute('one', 'two');
```

This example illustrates the use of positional parameters:

```
$sth = $dbh->prepare("exec my_proc ?, ?");  
$sth->execute('one', 'two');
```

You cannot mix positional and named parameters in the same prepare statement; for example, this statement fails on the first parameter:

```
$sth = $dbh->prepare("exec my_proc \@p1 = 1, \@p2 = ?");
```

If the stored procedure returns data using output parameters, you must declare them first:

```
$sth = $dbh->prepare(qq[declare @name varchar(50) exec getname abcd,  
@name output]);
```

You cannot call stored procedures with bound parameters, as in:

```
$sth = $dbh->prepare("exec my_proc ?");  
$sth->execute('foo');
```

This works as follows:

```
$sth = $dbh->prepare("exec my_proc 'foo'");  
$sth->execute('foo');
```

Because stored procedures almost always return more than one result set, use a loop until `syb_more_results` is 0:

```
do {  
    while($data = $sth->fetch) {  
        do something useful...  
    }  
} while($sth->{syb_more_results});
```

Parameter examples

```
declare @id_value int, @id_name char(10)  
exec my_proc @name = 'a_string', @number = 1234,  
@id = @id_value OUTPUT, @out_name = @id_name OUTPUT
```

If your stored procedure returns only OUTPUT parameters, you can use:

```
$sth = $dbh->prepare('select * .....');  
$sth->execute();  
@results = $sth->syb_output_params(); # this method is available in  
SybaseASE.pm
```

This returns an array for all the OUTPUT parameters in the procedure call and ignores any other results. The array is undefined if there are no OUTPUT parameters or if the stored procedure fails.

Generic examples

```
$sth = $dbh->prepare("declare \@id_value int, \@id_name  
OUTPUT, @out_name = @id_name OUTPUT");
```

```

$sth->execute();
{
    while($d = $sth->fetch) {
        # 4042 is CS_PARAMS_RESULT
        if ($sth->{syb_result_type} == 4042) {
            $id_value = $d->[0];
            $id_name = $d->[1];
        }
    }
    redo if $sth->{syb_more_results};
}

```

The OUTPUT parameters are returned as a single row in a special result set.

Parameter Types

The driver does not attempt to determine the correct parameter type for each parameter. The default for all parameters defaults to the ODBC style SQL_CHAR value, unless you use **bind_param()** with a type value set to a supported bind type.

The driver supports these ODBC style bind types:

- SQL_CHAR
- SQL_VARCHAR
- SQL_VARBINARY
- SQL_LONGVARCHAR
- SQL_LONGVARBINARY
- SQL_BINARY
- SQL_DATETIME
- SQL_DATE
- SQL_TIME
- SQL_TIMESTAMP
- SQL_BIT
- SQL_TINYINT
- SQL_SMALLINT
- SQL_INTEGER
- SQL_REAL
- SQL_FLOAT
- SQL_DECIMAL
- SQL_NUMERIC
- SQL_BIGINT
- SQL_WCHAR
- SQL_WLONGVARCHAR

The ODBC types are mapped in the driver to equivalent Adaptive Server datatypes. See the *Adaptive Server Enterprise ODBC Driver by Sybase User Guide 15.7*.

Execute the stored procedure, `sp_datatype_info` to get a full list of supported types for the particular Adaptive Server. For example:

```
$sth = $dbh->prepare("exec my_proc \@p1 = ?, \@p2 = ?");
$sth->bind_param(1, 'one', SQL_CHAR);
$sth->bind_param(2, 2.34, SQL_FLOAT);
$sth->execute;
....
$sth->execute('two', 3.456);
etc...
```

Note: Once you have set a column type for a parameter, you cannot change it unless you deallocate and retry the statement handle. When binding `SQL_NUMERIC` or `SQL_DECIMAL` data, you may get fatal conversion errors if the scale or the precision exceeds the size of the target parameter definition.

For example, consider this stored procedure definition:

```
declare proc my_proc @p1 numeric(5,2) as...
$sth = $dbh->prepare("exec my_proc \@p1 = ?");
$sth->bind_param(1, 3.456, SQL_NUMERIC);
```

which generates this error:

```
DBD::SybaseASE::st execute failed: Server message number=241
severity=16 state=2 line=0 procedure=my_proc text=Scale error
during implicit conversion of NUMERIC value '3.456' to a
NUMERIC field.
```

Set the `arithabort` option as follows to ignore these errors:

```
$dbh->do("set arithabort off");
```

See the Adaptive Server reference documentation.

Supported Private Driver Methods

`dbh->syb_isdead()` returns a true or false representation of the state of the connection. A false return value may indicate a specific class or errors on the connection, or that the connection has failed.

`$sth->syb_describe()` returns an array that includes the description of each output column of the current result set. Each element of the array is a reference to a hash that describes the column.

You can set the description fields such as `NAME`, `TYPE`, `SYBTYPE`, `SYBMAXLENGTH`, `MAXLENGTH`, `SCALE`, `PRECISION`, and `STATUS`, as shown in this example:

```
$sth = $dbh->prepare("select name, uid from sysusers");
$sth->execute;
my @description = $sth->syb_describe;
print "$description[0]->{NAME}\n";           # prints name
print "$description[0]->{MAXLENGTH}\n";     # prints 30
etc, etc.
```

```

    ....
    while(my $row = $sth->fetch) {
    ....
}

```

Note: The STATUS field is a string which can be tested for the following values: CS_CANBENULL, CS_HIDDEN, CS_IDENTITY, CS_KEY, CS_VERSION_KEY, CS_TIMESTAMP and CS_UPDATABLE, CS_UPDATECOL and CS_RETURN.

See the Open Client documentation.

Default Date Conversion and Display Format

You can set your own default date conversion and display format using the `syb_data_fmt()` private method.

Sybase date format depends on the locale settings for the client. The default date format is based on the 'C' locale, for example, Feb 16 2012 12:07PM.

This same default locale supports several additional input formats:

- 2/16/2012 12:07PM
- 2012/02/16 12:07
- 2012-02-16 12:07
- 20120216 12:07

Use `dbh->{syb_date_fmt}` with a string as argument, to change the date input and output format.

Table 4. Supported date/time formats

Date format	Example
LONG	Nov 15 2011 11:30:11:496AM
SHORT	Nov 15 2011 11:30AM
DMY4_YYYY	Nov 15 2011
MDY1_YYYY	11/15/2011
DMY1_YYYY	15/11/2011
DMY2_YYYY	15.11.2011
DMY3_YYYY	15-11-2011
DMY4_YYYY	15 November 2011
HMS	11:30:11
LONGMS	Nov 15 2011 11:30:33.532315PM

The Adaptive Server Enterprise database driver for Perl supports all date and time values supported up to version 15.7.

Text and Image Data Handling

The Adaptive Server Enterprise database driver for Perl supports image and a `text` type for LONG/BLOB data. Each type can as much as 2GB of binary data.

The default size limit for text/image data is 32KB. Use the **LongReadLen** attribute to change this limit, which is set by a call to the **fetch()** API.

You cannot use bind parameters to insert text or image data.

When using regular SQL, image data is normally converted to a hex string, but you can use the **syb_binary_images** handle attribute to change this behavior. As an alternative, you can use a Perl function similar to **\$binary = pack("H*", \$hex_string)**; to perform the conversion.

As the DBI has no API support for handling BLOB style (`text/image`) types, the `SybaseASE.pm` file includes a set of functions you can install, and use in application-level Perl code to call the Open Client **ct_get_data()** style calls. The **syb_ct_get_data()** and **syb_ct_send_data()** calls are wrappers to the Open Client functions that transfer `text` and image data to and from Adaptive Server.

Example

```
$sth->syb_ct_get_data($col, $dataref, $numbytes);
```

You can use the **syb_ct_get_data()** call to fetch the image/text data in raw format, either in one piece or in chunks. To enable this call, set the **dbh->{syb_no_bind_blob}** statement handle to `1`.

The **syb_ct_get_data()** call takes these arguments: the column number (starting at 1) of the query, a scalar reference, and a byte count. A byte count of 0 reads as many bytes as possible. The image/text column must be last in the select list for this call to work.

The call sequence is:

```
$sth = $dbh->prepare("select id, img from a_table where id = 1");
$sth->{syb_no_bind_blob} = 1;
$sth->execute;
while($d = $sth->fetchrow_arrayref) {
    # The data is in the second column
    $len = $sth->syb_ct_get_data(2, \$img, 0);
}
```

syb_ct_get_data() returns the number of bytes that were fetched, if you are fetching chunks of data, you can use:

```
while(1) {
    $len = $sth->syb_ct_get_data(2, $imgchunk, 1024);
    ... do something with the $imgchunk ...
    last if $len != 1024;
}
```

Other TEXT/IMAGE APIs

The **syb_ct_data_info()** API fetches or updates the CS_IODESC structure for the image/text data item you want to update.

For example:

```
$stat = syb_ct_data_info($action, $column, $attr)
```

- *\$action* – CS_SET or CS_GET.
- *\$column* – the column number of the active select statement (ignored for a CS_SET operation).
- *\$attr* – a hash reference that sets the values in the structure.

You must first call **syb_ct_data_info()** with CS_GET to fetch the CS_IODESC structure for the image/text data item you want to update. Then update the value of the **total_txtlen** structure element to the length (in bytes) of the image/text data you are going to insert. Set the **log_on_update** to true to enable full logging of the operation.

Calling **syb_ct_data_info()** with a CS_GET fails if the image/text data for which the CS_IODESC is being fetched is NULL. Use standard SQL to update the NULL value to non-NULL value (for example, an empty string) before you retrieve the CS_IODESC entry.

In this example, consider updating the data in the image column where the id column is 1:

1. Find the CS_IODESC data for the data:

```
$sth = $dbh->prepare("select img from imgtable where id = 1");
    $sth->execute;
    while($sth->fetch) {      # don't care about the data!
        $sth->syb_ct_data_info('CS_GET', 1);
    }
```

2. Update with the CS_IODESC values:

```
$sth->syb_ct_prepare_send();
```

3. Set the size of the new data item to be inserted and make the operation unlogged:

```
$sth->syb_ct_data_info('CS_SET', 1, {total_txtlen
=> length($image), log_on_update => 0});
```

4. To transfer the data in a single chunk:

```
$sth->syb_ct_send_data($image, length($image));
```

5. To commit the operation:

```
$sth->syb_ct_finish_send();
```

Error Handling

All errors from the Adaptive Server database driver for Perl and CT-Lib are propagated into the DBI layer.

Exceptions include errors or warnings that must be reported during driver start-up, when there is no context available yet.

New Features for ESD #6

The DBI layer performs basic error reporting when the **PrintError** attribute is enabled. Use DBI trace method to enable tracing on DBI operations to track program- or system-level problems.

Examples of adding more detailed error messages (server messages) are as follows:

- Set `dbh->{syb_show_sql} = 1` on the active `dbh` to include the current SQL statement in the string returned by `$dbh->errstr`.
- Set `dbh->{syb_show_eed} = 1` on the active `dbh` to add extended error information (EED) such as duplicate insert failures and invalid date formats to the string returned by `$dbh->errstr`.
- Use the `syb_err_handler` attribute to set an ad hoc error handler callback (that is, a Perl subroutine) that gets called before the normal error handler performs its processing. If this subroutine returns 0, the error is ignored. This is useful for handling **PRINT** statements in Transact-SQL, and **showplan** output and **dbcc** output.

The subroutine is called with parameters that include the Sybase error number, the severity, the state, the line number in the SQL batch, the server name (if available), the stored procedure name (if available), the message text, the SQL text and the strings "client" or "server" to denote type.

Configuring Security Services

Use the `ocs.cfg` and `libtcl.cfg` files to configure security options.

1. For a connection, use `ocs.cfg` to set directory and security properties.

Note: In the `ocs.cfg` file, add an entry for the application name so you can set that driver-specific option.

2. Edit `libtcl.cfg` to load security and directory service drivers.
3. To encrypt passwords, use the **encryptPassword** DSN option. For example:

```
DBI-
>connect ("dbi:SybaseASE:server=mumbles;encryptPassword
=1", $user, $pwd);
```

Examples

Use sample programs to view the basic usage of stored procedure and retrieve rows from the `pubs2 authors` table.

Example 1

Use the sample program to view the basic usage of stored procedures in Perl.

This program connects to a server, creates two stored procedures, calls prepare, binds, or executes the procedures, prints the results to `STDOUT`, disconnects, and exits the program.

```
use strict;

use DBI qw(:sql_types);
use DBD::SybaseASE;
```



```

require_version DBI 1.51;

my $uid = "sa";
my $pwd = "";
my $srv = $ENV{"DSQUERY"} || die 'DSQUERY appears not set';
my $dbname = "tempdb";

my $dbh;
my $sth;
my $rc;

my $col1;
my $col2;
my $col3;
my $col4;

# Connect to the target server.
#
$dbh = DBI->connect("dbi:SybaseASE:server=$srv;database=$dbname",
    $uid, $pwd, {PrintError => 1});

# One way to exit if things fail.
#
if(!$dbh) {
    warn "Connection failed, check if your credentials are set
correctly?\n";
    exit(0);
}

# Ignore errors on scale for numeric. There is one marked call below
# that will trigger a scale error in ASE. Current settings suppress
# this.
#
$dbh->do("set arithabort off")
    || die "ASE response not as expected";

# Drop the stored procedures in case they linger in ASE.
#
$dbh->do("if object_id('my_test_proc') != NULL drop proc
my_test_proc")
    || die "Error processing dropping of an object";

$dbh->do("if object_id('my_test_proc_2') != NULL drop proc
my_test_proc_2")
    || die "Error processing dropping of an object";

# Create a stored procedure on the fly for this example. This one
# takes input args and echo's them back.
#
$dbh->do(qq{
create proc my_test_proc \@col_one varchar(25), \@col_two int,
    \@col_three numeric(5,2), \@col_four date
as
    select \@col_one, \@col_two, \@col_three, \@col_four
}) || die "Could not create proc";

```

New Features for ESD #6

```
# Create another stored procedure on the fly for this example.
# This one takes dumps the pubs2..authors table. Note that the
# format used for printing is defined such that only four columns
# appear in the output list.
#
$dbh->do(qq{
create proc my_test_proc_2
as
    select * from pubs2..authors
}) || die "Could not create proc_2";

# Call a prepare stmt on the first proc.
#
$sth = $dbh->prepare("exec my_test_proc \@col_one = ?, \@col_two
= ?,
    \@col_three = ?, \@col_four = ?")
    || die "Prepare exec my_test_proc failed";

# Bind values to the columns. If SQL type is not given the default
# is SQL_CHAR. Param 3 gives scale errors if arithabort is disabled.
#
$sth->bind_param(1, "a_string");
$sth->bind_param(2, 2, _SQL_INTEGER);
$sth->bind_param(3, 1.5411111, SQL_DECIMAL);
$sth->bind_param(4, "jan 12 2012", _SQL_DATETIME);

# Execute the first proc.
#
$rc = $sth->execute || die "Could not execute my_test_proc";

# Print the bound args
#
dump_info($sth);

# Execute again, using different params.
#
$rc = $sth->execute("one_string", 25, 333.2, "jan 1 2012")
    || die "Could not execute my_test_proc";

dump_info($sth);

# Enable retrieving the proc status.
$sth->{syb_do_proc_status} = 1;

$rc = $sth->execute(undef, 0, 3.12345, "jan 2 2012")
    || die "Could not execute my_test_proc";
dump_info($sth);

$rc = $sth->execute("raisin", 1, 1.78, "jan 3 2012")
    || die "Could not execute my_test_proc";
dump_info($sth);

$rc = $sth->execute(undef, 0, 3.2233, "jan 4 2012")
    || die "Could not execute my_test_proc";
dump_info($sth);
```

```

$rc = $sth->execute(undef, 0, 3.2234, "jan 5 2012")
    || die "Could not execute my_test_proc";
dump_info($sth);

$rc = $sth->execute("raisin_2", 1, 3.2235, "jan 6 2012")
    || die "Could not execute my_test_proc";
dump_info($sth);

$rc = $sth->execute(undef, 0, 3.2236, "jan 7 2012")
    || die "Could not execute my_test_proc";
dump_info($sth);

# End of part one, generate blank line.
#
print "\n";

# Undef the handles (not really needed but...).
#
undef $sth;
undef $rc;

# Prepare the second stored proc.
#
$sth = $dbh->prepare("exec my_test_proc_2")
    || die "Prepare exec my_test_proc_2 failed";

# Execute and print
#
$rc = $sth->execute || die "Could not execute my_test_proc_2";
dump_info($sth);

#
# An example of a display/print function.
#
sub dump_info {
    my $sth = shift;
    my @display;

    do {
        while(@display = $sth->fetchrow) {
            foreach (@display) {
                $_ = '' unless defined $_;
            }
            $col1 = $display[0];
            $col2 = $display[1];
            $col3 = $display[2];
            $col4 = $display[3];

            # Proc status is suppressed, assume proc
            # execution was always successful. Enable
            # by changing the write statement.
            #
            #write;
            write unless $col1 eq 0;
        }
    }
}

```



```

my $sth;
my $rc;

# Connect to the target server:
#
$dbh = DBI->connect("dbi:SybaseASE:server=$srv;database=$dbname",
    $uid, $pwd, {PrintError => 0, AutoCommit => 0})
    || die "Connect failed, did you set correct credentials?";

# Switch to the pubs2 database.
#
$rc = $dbh->do("use pubs2") || die "Could not change to pubs2";

# Retrieve 2 columns from pubs2..authors table.
#
$sth = $dbh->prepare(
    "select au_lname, city from authors where state = 'CA'"
    || die "Prepare select on authors table failed";

$rc = $sth->execute
    || die "Execution of first select statement failed";

# We may have rows now, present them.
#
$rows = dump_info($sth);
print "\nTotal # rows: $rows\n\n";

# Switch back to tempdb, we take a copy of pubs2..authors
# and insert some rows and present these.
#
$rc = $dbh->do("use $dbname") || die "Could not change to $dbname";

# Drop the authors table in tempdb if present
#
$rc = $dbh->do("if object_id('$temp_table') != NULL drop table
$temp_table")
    || die "Could not drop $temp_table";

# No need to create a tempdb..authors table as the select into will
# do that.

$rc = $dbh->do("select * into $temp_table from pubs2..authors")
    || die "Could not select into table $temp_table";

# Example of a batch insert...
#
$sth = $dbh->prepare("
insert into $temp_table
    (au_id, au_lname, au_fname, phone, address, city, state,
     country, postalcode) values
    ('172-39-1177', 'Simpson', 'John', '408 496-7223',
     '10936 Bigger Rd.', 'Menlo Park', 'CA', 'USA', '94025')

insert into $temp_table
    (au_id, au_lname, au_fname, phone, address, city, state,
     country, postalcode) values

```

New Features for ESD #6

```
('212-49-4921', 'Greener', 'Morgen', '510 986-7020',
 '309 63rd St. #411', 'Oakland', 'CA', 'USA', '94618')

insert into $temp_table
(au_id, au_lname, au_fname, phone, address, city, state,
 country, postalcode ) values
('238-95-4766', 'Karson', 'Chernobyl', '510 548-7723',
 '589 Darwin Ln.', 'Berkeley', 'CA', 'USA', '94705')

insert into $temp_table
(au_id, au_lname, au_fname, phone, address, city, state,
 country, postalcode ) values
('267-41-4394', 'OLeary', 'Mich', '408 286-2428',
 '22 Cleveland Av. #14', 'San Jose', 'CA', 'USA', '95128')

insert into $temp_table
(au_id, au_lname, au_fname, phone, address, city, state,
 country, postalcode ) values
('274-80-4396', 'Straight', 'Shooter', '510 834-2919',
 '5420 College Av.', 'Oakland', 'CA', 'USA', '94609')

insert into $temp_table
(au_id, au_lname, au_fname, phone, address, city, state,
 country, postalcode ) values
('345-22-1785', 'Smiths', 'Neanderthaler', '913 843-0462',
 '15 Mississippi Dr.', 'Lawrence', 'KS', 'USA', '66044')

insert into $temp_table
(au_id, au_lname, au_fname, phone, address, city, state,
 country, postalcode ) values
('405-56-7012', 'Bennetson', 'Abra', '510 658-9932',
 '6223 Bateman St.', 'Berkeley', 'CA', 'USA', '94705')

insert into $temp_table
(au_id, au_lname, au_fname, phone, address, city, state,
 country, postalcode ) values
('427-17-2567', 'Dullest', 'Annie', '620 836-7128',
 '3410 Blonde St.', 'Palo Alto', 'CA', 'USA', '94301')

insert into $temp_table
(au_id, au_lname, au_fname, phone, address, city, state,
 country, postalcode ) values
('527-72-3246', 'Greene', 'Mstar', '615 297-2723',
 '22 Graybar House Rd.', 'Nashville', 'TN', 'USA', '37215')

insert into $temp_table
(au_id, au_lname, au_fname, phone, address, city, state,
 country, postalcode ) values
('672-91-3249', 'Yapan', 'Okiko', '925 935-4228',
 '3305 Silver Ct.', 'Walnut Creek', 'CA', 'USA', '94595')
");

Src = $sth->execute || die "Could not insert row";

# Retrieve 2 columns from tempdb..authors table and present these
#
```

```

$sth = $dbh->prepare(
    "select au_lname, city from $temp_table where state = 'CA'")
    || die "Prepare select on $temp_table table failed";

$rc = $sth->execute
    || die "Execution of second select statement failed";

# Output
#
$rows = dump_info($sth);
print "\nTotal # rows: $rows";
print "\n";

sub dump_info {
    my $sth = shift;
    my @display;
    my $rows = 0;

while(@display = $sth->fetchrow) {
    $rows++;
    foreach (@display) {
        $_ = '' unless defined $_;
    }
    $col1 = $display[0];
    $col2 = $display[1];
    write;
    }
    $rows;
}

# The FORMAT template for this example.
#
format STDOUT_TOP =

Lastname                City
-----                -
.

format STDOUT =

@<<<<<<<<<<<<<<<<<<<    @<<<<<<<<<<<<<<<<<<<
$col1, $col2
.

$dbh->disconnect;

```


New Features for ESD #5

ESD #5 introduces new functionality for jConnect 7.07, Adaptive Server ODBC Driver 15.7, and Adaptive Server ADO.NET Data Provider 15.7.

Adaptive Server ADO.NET Data Provider Support for Transact-SQL Queries with COMPUTE Clause

Adaptive Server ADO.NET Data Provider now supports Transact-SQL queries that include a **COMPUTE** clause.

A **COMPUTE** clause lets you include detail and summary results in a single **select** statement. The summary row follows the detail rows of a specific group, as shown here:

```
select type, price, advance from titles order by type compute
sum(price), sum(advance) by type
```

```
type           price          advance
-----
UNDECIDED     NULL           NULL
Compute Result:
```

```
-----
NULL
type           price          advance
-----
business       2.99           10,125.00
business       11.99          5,000.00
business       19.99          5,000.00
business       19.99          5,000.00
Compute Result:
```

```
-----
54.92          25,125.00
...
...

```

(24 rows affected)

When Adaptive Server ADO.NET Data Provider executes a **select** statement that includes a **COMPUTE** clause, the provider returns multiple result sets to the client. The number of result sets depends on the number of unique groupings available. Each group contains one result set for the detail rows and one result set for the summary. The client must process all result sets to fully process the rows returned; if it does not, only the detail rows of the first group of data are included in the first result set returned.

See the *Adaptive Server Enterprise Transact-SQL Users Guide* for more information about the **COMPUTE** clause.

See the *ADO.NET Programmers Guide* on the Microsoft Web site for more information about processing multiple result sets.

New SSIS Custom Data Flow Destination Component for Faster Data Transfers to Adaptive Server

Adaptive Server ADO.NET Data Provider distribution now includes a SQL Server Integration Services (SSIS) Custom Data Flow Destination component, which performs faster data transfer in to Adaptive Server destinations.

The faster data transfers use the Adaptive Server bulk-insert protocol supported by **AseBulkCopy** class. This component, named `SybaseAdaptiveServerAdoNetDestination`, is installed along with the Adaptive Server ADO.NET Data Provider and the assembly files in:
%SYBASE%\DataAccess\ADONET
`\SybaseAdaptiveServerAdoNetDestination.dll` (32-bit systems) and
%SYBASE%\DataAccess64\ADONET
`\SybaseAdaptiveServerAdoNetDestination.dll` (64-bit systems).

Configuring Adaptive Server ADO.NET Destination SSIS Component for SQL Server 2008

Configure Adaptive Server ADO.NET Destination SSIS component.

1. Copy the `Sybase.AdoNet2.AseDestination.dll` to `C:\Program Files\Microsoft SQL Server\100\DTS\PipelineComponents` and `C:\Program Files (x86)\Microsoft SQL Server\100\DTS\PipelineComponents`.
2. From any Microsoft SQL Server directory on your local drive, register the `Sybase.AdoNet2.AseDestination.dll` assembly using the `AseGacUtility` provided in the SDK installation.
3. Start SQL Server Business Intelligence Studio.
4. On the Toolbox tab, right-click Data Flow Destinations and select Choose Items. The Choose Toolbox Items window appears.
5. Select the SSIS Data Flow Items tab. Click Sybase Adaptive Server Enterprise ADO NET Destination, then click OK. Select **Toolbox > Data Flow Destinations** to see the Sybase Adaptive Server ADO NET Destination component.
6. To create an SSIS project, select **File > New > Project > Integration Services Project** menu. Create or drag and drop a Control Flow object from the Control Flow Items toolbox.
7. From the Data Flow Destinations and Data Flow Sources Toolbox tab, drag and drop Sybase Adaptive Server ADO NET Destination Component and ADO NET Source Component onto the Data Flow tab.

8. If a source or destination connection is not available in Connection Managers window, right-click in the Connection Managers window, and select New ADO.NET Connection. Select the already existing Data connection, or click New.
9. To create a new connection to the destination Adaptive Server, click New button in the Configure ADO.NET Connection Manager window, and then select Sybase Adaptive Server Enterprise Data Provider.
10. In the Connection Manager window, enter your connection properties.
11. To enable bulk insert, in the Additional Connection Props text box, enter:
enablebulkload=1

Note: See **AseBulkCopy** in the *Adaptive Server Enterprise ADO.NET Data Provider Users Guide* for more details about utilizing bulk insert functionality.

12. Click OK.
13. For the ADO.NET Source in your Data Flow, setup the connection and data access mode. After you connect the data flow path from your ADO.NET Source, right-click Sybase Adaptive Server ADO NET Destination Component, and choose Show Advanced Edit.
14. From the Connection Manager tab, select ASE connection from the Connection Manager field. From the Component Properties tab, set the TableName property to the destination table name.
15. Select the Input Columns tab, and select the Name check box. This will select all the columns specified by the source table.
16. Click OK.

Note: The SSIS destination component for data transfers from SQL Server 2008 has been renamed from `Sybase.AdaptiveServerAdoNetDestination.dll` to `Sybase.AdoNet2.AseDestination.dll`.

The connection is established. See *Microsoft SSIS* documentation for more information about data transfer.

jConnect Dynamic Logging Levels

jConnect has been enhanced to allow application users to set message granularity to Level.FINE, Level.FINER, and Level.FINEST.

For example:

- When a user sets the logging level to Level.FINE on **SybConnection** class, jConnect reports:
Dr1_Col setClientInfo(Properties)
- Level.FINER on **SybConnection** class reports:
Dr1_Co1 setClientInfo(Properties.size = [3])

- Level.FINEST on **SybConnection** class reports:
Dr1_Co1 setClientInfo(Properties = [[ClientUserValue, ApplicationNameValue, ClientHostnameValue]])

See *jConnect for JDBC Programmers Reference*.

Package Name Changed in jConnect for Converter Classes

In jConnect 7.07, the package name and file path for all character-set converter classes has been changed.

The character set converter class files has been moved from `com/sybase/jdbc4/utils` to `com/sybase/jdbc4/charset`. Package name changes for character-set converter classes in jConnect 7.07 include:

- **com.sybase.jdbc4.utils.TruncationConverter** has been changed to **com.sybase.jdbc4.charset.TruncationConverter**
- **com.sybase.jdbc4.utils.PureConverter** has been changed to **com.sybase.jdbc4.charset.PureConverter**

Note: If you have declared classes that extend character-set converter classes to use the full package name, you must change the package name from **com.sybase.jdbc4.utils** to **com.sybase.jdbc4.charset**.

Sybase recommends that you use wildcard character imports instead of coding the class reference. For example:

```
import com.sybase.jdbc4.charset.*;  
import com.sybase.jdbc4.utils.*;
```

The converter class references for package name are resolved by the import statements.

Increased PreparedStatement Parameter Limit in jConnect

In previous versions, the maximum number of parameters for **PreparedStatement** was limited to 2048. jConnect 7.07 now supports 32767 parameters, when connected to Adaptive Server that also supports the larger limit.

New SkipRowCountResults Connection Property for Adaptive Server ODBC Driver

The **SkipRowCountResults** connection property can be used to control how the ODBC Driver treats statements that return row count results.

UPDATE, **INSERT** and **DELETE** statements return row count results. **SELECT** statements return result sets. An ODBC application may execute a batch of statements that uses a mix of statements returning row counts or result sets.

When **SkipRowCountResults** is set to 1 (the default), the Adaptive Server ODBC Driver skips any row count results. After executing a batch of statements using **SQLExecDirect** or **SQLExecute**, the ODBC application is positioned on the first result set. Subsequent calls to **SQLMoreResults** will skip over row count results and the application is positioned on the next available result set.

When **SkipRowCountResults** is set to 0, the Adaptive Server ODBC Driver stops at each result set or row count. After executing a batch of statements using **SQLExecDirect** or **SQLExecute**, the application is positioned on the first available result which can be either a result set or a row count. The ODBC application can use **SQLFetch** to retrieve a result set or **SQLRowCount** to retrieve the row count results. Subsequent calls to **SQLMoreResults** will position the application to the next available result, which can be either a result set or row count.

Support for AF_UNIX Sockets in Adaptive Server ODBC Driver

The Adaptive Server ODBC Driver now supports **AF_UNIX** sockets to communicate to Adaptive Server.

This support is currently limited to the Linux x86-64 64-bit platform. You can use the **AF_UNIX** socket when both the ODBC application and Adaptive Server are located on the same host, and both are configured to use **AF_UNIX** sockets. The **AF_UNIX** sockets provide better performance than TCP/IP sockets. To enable **AF_UNIX** sockets from ODBC, set these connection strings properties:

- **networklibraryname=afunix** – informs the Adaptive Server ODBC Driver that AF_UNIX socket is used.
- **server=<full path to the pipe>** – path to the AF_UNIX socket. For example, /tmp/test/demo_socket.

See the *Sybase Adaptive Server Enterprise* documentation for more information on configuring Adaptive Server to use AF_UNIX sockets.

AdjustLargePrecisionAndScale Connection Property for Adaptive Server ODBC Driver

In versions earlier than 15.7, the Adaptive Server ODBC Driver did not support calls to **SQLSetDescField()**, to set scale and precision of numeric or decimal columns.

Any calls to this API were ignored, and the Adaptive Server ODBC Driver set the precision and scale of the column based on the value received. As Adaptive Server supports a precision larger than the ODBC numeric structure, the Adaptive Server ODBC Driver further scaled down the values received from the server as needed to accommodate them within the ODBC numeric structure. In versions 15.7 and later, the Adaptive Server ODBC Driver no longer ignores the calls to **SQLSetDescField()** that set the precision and scale of the numeric or decimal column. It is therefore possible to find that ODBC Applications that worked before now receive data overflow errors with the new Adaptive Server ODBC Driver. The **AdjustLargePrecisionAndScale** property allows the earlier behavior to continue, and enables the Adaptive Server ODBC Driver to select the optimal precision and scale to accommodate the value received from the server.

By default, **AdjustLargePrecisionAndScale** is 0, which causes the Adaptive Server ODBC Driver to accept the calls made to **SQLSetDescField()** API to set precision or scale.

When you set the **AdjustLargePrecisionAndScale** connection property to 1, the Adaptive Server ODBC Driver ignores any calls made to **SQLSetDescField()** API to set precision or scale, and uses the precision and scale of actual data value.

For more information about **SQLSetDescField()**, see the Microsoft Developers Network <http://msdn.microsoft.com/>.

New Features for ESD #4

ESD #4 introduces new functionality for Open Client 15.7 and Open Server 15.7, SDK 15.7, Adaptive Server Enterprise extension module for Python 15.7, Adaptive Server Enterprise extension module for PHP 15.7, and Adaptive Server Enterprise data provider for Perl 15.7.

Open Client 15.7 and Open Server 15.7 Features in ESD #4

Open Client 15.7 and Open Server 15.7 have been enhanced to provide new functionality including stricter permissions for Open Client and Open Server files (UNIX), batched parameters, and new safe string handling routines.

Stricter Permissions for Open Client and Open Server Files (UNIX only)

Starting with ESD#4, newly generated Open Client and Open Server files have the stricter permissions.

Table 5. Files and their permission settings

Files	Permission
Interfaces files	rw- r-- r-- (644)
BCP data file	rw- r-- --- (640)
BCP format file	rw- r-- --- (640)
BCP output file	rw- --- --- (600)
BCP error file	rw- --- --- (600)
ISQL output file (-o option)	rw- --- --- (600)
ISQL Command history file	rw- --- --- (600)
ISQL temporary file	rw- --- --- (600)
ISQL output redirection	rw- --- --- (600)
Open Server log file	rw- --- --- (600)
LDAP debug log file	rw- --- --- (600)
Kerberos debug log file	rw- --- --- (600)
Netlib trace output file	rw- --- --- (600)
DCL trace output file	rw- --- --- (600)

Note: These permissions apply to newly generated files only; existing files retain their permissions (typically rw- rw- rw- (666)). Permissions of files on Microsoft Windows remain unchanged.

New SYBOCS_TCL_CFG Environment Variable for Setting Alternate Path to libtcl*.cfg Files

Starting with ESD#4, you can use the new SYBOCS_TCL_CFG environment variable to set the alternate full path name of the `libtcl.cfg` and `libtcl64.cfg` files.

For example:

Windows:

```
set SYBOCS_TCL_CFG c:\joe\libtcl.cfg
```

UNIX:

```
%setenv SYBOCS_TCL_CFG /usr/u/joe/libtcl.cfg
```

By default, the `libtcl.cfg` and `libtcl64.cfg` files are searched in the `%SYBASE%\%SYBASE_OCS%\ini` directory on Windows and in the `$(SYBASE)/$(SYBASE_OCS)/config` directory on UNIX.

You can also use the `CS_LIBTCL_CFG` property to set the alternate path for the `libtcl.cfg` and `libtcl64.cfg` files.

New isql Command line Option --URP to Set Universal Remote Password

Use the new `--URP` command line option to enable setting the universal remote password for clients accessing Adaptive Server.

```
isql --URP remotepassword
```

remotepassword is the universal remote password.

Examples:

```
%isql --URP "ASERemotePW"
```

New linux64 and nthread_linux64 Settings for SYBPLATFORM

`linux64` and `nthread_linux64` (for threaded applications) are now valid settings for the `SYBPLATFORM` environment variable that can be used for compiling Open Client and

Open Server sample applications on Linux x86-64 64-bit. The existing `linuxamd64` and `nthread_linuxamd64` settings remain valid for the same use.

LAN Manager Driver for Microsoft Windows 64-bit

Open Client and Open Server includes `libsybsmssp64.dll`, which is a 64-bit LAN Manager driver for Microsoft Windows x86-64 64-bit. `libsybsmssp64.dll` is located in `%SYBASE%\%SYBASE_OCS%\dll`; its behavior is similar to the 32-bit driver `libsybsmss.dll`.

Support for Batched Parameters

Starting with ESD #4, Open Client and Open Server allow multiple sets of command parameters to be sent without ending the command itself.

In an Open Client application, use the new `ct_send_params()` routine repeatedly to transfer parameters without needing to process the results of the previous command and without needing to resend the command itself. In an Open Server application, set `SRV_S_PARAM_BATCHING` property to `CS_TRUE`.

ct_send_params

Send command parameters in batches.

Syntax

```
CS_RETCODE ct_send_params (
    CS_COMMAND *cmd,
    CS_INT reserved)
```

Parameters

- *cmd*
A pointer to a `CS_COMMAND` structure.
- *reserved*
Set to `CS_UNUSED`. This is a placeholder reserved for possible future use.

Return value

`ct_send_params` returns:

Returns	Indicates
<code>CS_SUCCEEDED</code>	The routine completed successfully.
<code>CS_FAIL</code>	The routine failed.

Usage

A call to this function sends the parameters indicated earlier using `ct_param()` or `ct_setparam()`. To stop sending parameters, use a `ct_send()` call after the last

ct_send_params() call. This signals the end of the parameters and completes the current command.

- The first **ct_send_params()** call sends the actual command, the parameter formats for all parameters, and the first set of parameters to the server. Subsequent calls only send more parameters without format.
- The network buffer containing the parameters gets flushed during every call to **ct_send_params()** so that the server can start processing the command.
- Unlike **ct_send()**, **ct_send_params()** does not end the current command. You can call **ct_send_params()** repeatedly to send multiple sets of parameters.
- The handling of the results starts only after a **ct_send()** call to complete the command. If **ct_results()** is called before **ct_send()**, an error results.

Rebinding using ct_setparam()

When sending multiple sets of parameters, an application may need to point CT-Library to other locations in memory than for the previous set of parameters.

To rebind the parameters, use **ct_setparam()** to provide a different location for the data. Here is the existing **ct_setparam()** declaration:

```
ct_setparam(cmd, datafmt, data, datalenp, indp)

CS_COMMAND *cmd;
CS_DATAFMT *datafmt;
CS_VOID *data;
CS_INT *datalenp;
CS_SMALLINT *indp;
```

Provide new values for *data*, *datalenp* and *indp* parameters in **ct_setparam()** call to bind to different memory locations.

After a **ct_send_params()** call, the format of the parameters cannot be changed. Any calls to **ct_setparam()** made after a call to **ct_send_params()** must therefore pass a NULL value for *datafmt*.

Only parameters initially bound with **ct_setparam()** can be rebound.

Batched Parameters Support to Server-Library

To enable batched parameter support in Open Server Server-Library, set the **SRV_S_PARAM_BATCHING** server property to CS_TRUE.

For example, before **srv_run()**:

```
if (srv_props(ctos_ctx->cx_context, CS_SET,
SRV_S_PARAM_BATCHING, (CS_VOID *)&cs_true, sizeof(cs_true), NULL) !=
CS_SUCCEED)
{...}
```

Then, **srv_xferdata()** has two new return codes when a command contains multiple sets of command parameters.

- `CS_PARAMS_MORE` - indicates parameters have been successfully copied and there are more parameters in the batch.
- `CS_PARAMS_END` - indicates parameters have been successfully copied. This is the last set of parameters in the batch.

Example Programs

Two new CT-Library sample programs are available.

- `batch_lang.c` - demonstrates how `ct_send_params()` can be used with a language statement. This sample uses `ct_send_params()` repeatedly to insert lines read from a file into a table. Since it uses the same location for the parameters for every line read, it does not need to call `ct_param()` or `ct_setparam()` in between calls to `ct_send_params()`.
- `batch_dynamic.c` - uses dynamic SQL and sends parameters to the server for which the data resides at different memory locations. Therefore, this sample also demonstrates how `ct_setparam()` can be used to rebind to different variables before calling `ct_send_params()` again.

The `ctos` sample program has been updated to include:

- Turn on the `SRV_S_PARAM_BATCHING` server property.
- Use `ct_setparams()` to bind CT-Lib to the location of the data.
- Handle the new return values from `srv_xferdata()`
- Call `ct_send_params()` for each set of command parameters.

New CS-Library String Handling Routines

`cs_strlcpy`, `cs_strlcat`, and `cs_snprintf` are the three new CS-Library string handling routines.

cs_strlcpy

Safe string copy function. Copies at most *target_size*-1 characters from *source_str* to *target_str*, truncating if necessary. The result is always a null terminated string except when *source_str* or *target_str* are NULL, or *target_size* is 0.

Syntax

```
CS_RETCODE cs_strlcpy(target_str, source_str, target_size)
```

```
CS_CHAR      *target_str;
CS_CHAR      *source_str;
CS_INT       *target_size;
```

Parameters

- *target_str*
The target string where source string is to be copied.
- *source_str*
The source string to be copied.

New Features for ESD #4

- *target_size*
Size of the target string

Return value

- 0 if *source_str* is NULL, *target_str* is NULL, or *target_size* is 0.
- *target_size* in case of an overflow.
- **strlen(*source_str*)** in all other cases.

cs_strlcat

Safe string concatenation function. Appends at most *target_size* - **strlen(*target_str*)** - 1 characters of *source_str* to *target_str*. The result is always a null terminated string, except when *source_str* or *target_str* are NULL, or *target_size* is 0, or the string pointed to by *target_str* is longer than *target_size* bytes.

Syntax

```
CS_RETCODE cs_strlcat(target_str, source_str, target_size)
```

```
CS_CHAR      *target_str;  
CS_CHAR      *source_str;  
CS_INT       *target_size;
```

Parameters

- *target_str*
The target string where source string is to be appended.
- *source_str*
The source string to be appended.
- *target_size*
Size of the target string

Return value

- 0 if *source_str* is NULL, *target_str* is NULL, or *target_size* is 0
- *target_size* in case of an overflow
- **strlen(*target_str*) + strlen(*source_str*)** in all other cases

cs_sprintf

A common **sprintf** like function for all platforms, providing formatted output conversion. The result is always a null terminated string.

Syntax

```
void cs_sprintf(char *str, size_t size, const char *format, ...)
```

Parameters

- *str*
String into which the output is written to.
- *size*
Maximum number of bytes to write.
- *format*
Character string composed of zero or more conversion directives.

Return value

None

SDK 15.7 features for jConnect and Adaptive Server Drivers and Providers in ESD #4

ESD #4 introduces new functionality for jConnect for JDBC 7.07, Adaptive Server Enterprise ODBC Driver 15.7, Adaptive Server Enterprise OLE DB Provider 15.7, and Adaptive Server Enterprise ADO.NET Data Provider 15.7.

Granular and Predicated Permissions

Starting with Adaptive Server 15.7 ESD #2, role-privilege management model has been enhanced.

- New grantable system privileges that are granular have been added to enforce principles of Separation of Duties (SOD) and Least Privilege (LP). These grantable system permissions can be server-wide privileges or database-wide privileges.
- System-defined roles *sa_role*, *sso_role*, *oper_role*, *replication_role*, and *keycustodian_role* are now reconstructed as *privilege containers* consisting of a set of explicitly granted privileges.
- Custom roles can now be created from out-of-box system-defined roles by granting or revoking privileges.
- **CREATE PROCEDURE** statement now supports a new **EXECUTE AS OWNER | CALLER** option. Then, ASE checks runtime permissions, executes DDL, and resolves object names as procedure owner or as procedure caller.
- The enhanced role-privilege management model is enabled by using the new **enable granular permissions** configuration option.

See Adaptive Server Enterprise 15.7 ESD #2 documentation.

jConnect for JDBC, Adaptive Server Enterprise ODBC Driver, Adaptive Server Enterprise OLE DB Provider, and Adaptive Server Enterprise ADO.NET Data Provider support the new role-privilege management model when connected to an Adaptive Server with the new model enabled.

New Features for ESD #4

To support returning information about the predicate used to grant predicated permissions, the following methods return an additional column named PREDICATE:

- ODBC – **SQLColumnPrivileges()** and **SQLTablePrivileges()**
- JDBC – **ResultSet getColumnPrivileges()** and **ResultSet getTablePrivileges()**
- OLE DB – **IDBSchemaRowset::GetRowset(DBSCHEMA_COLUMN_PRIVILEGES)** and **IDBSchemaRowset::GetRowset(DBSCHEMA_TABLE_PRIVILEGES)**

If granular permissions are set up on the database, the methods return additional rows to convey the granular permissions.

There is no change in the behavior of the ADO.NET methods.

alter table drop column without Datacopy

Adaptive Server version 15.7 ESD #2 allows you to drop columns from a table without performing a data copy.

This reduces the amount of time required for **alter table drop column** to run. See Adaptive Server Enterprise 15.7 ESD #2 documentation.

jConnect for JDBC, Adaptive Server Enterprise ODBC Driver, Adaptive Server Enterprise OLE DB Provider, and Adaptive Server Enterprise ADO.NET Data Provider support this feature for normal DML operations (**insert**, **delete**, **update**, and **merge**) when connected to an Adaptive Server with the feature enabled. You do not need any special configuration to use the feature; it is automatically supported.

jConnect for JDBC and Adaptive Server Enterprise ODBC Driver also support this feature for bulk copy when connected to an Adaptive Server with the feature enabled.

This feature is not available for nonmaterialized or virtual computed columns, encrypted columns, and XML Columns.

Fast Logged Bulk Insert

Adaptive Server version 15.7 ESD #2 allows you to fully log **bcp** in **fast** mode, providing full data recovery.

Previous versions of **bcp** in **fast** mode logged only page allocations. See Adaptive Server Enterprise 15.7 ESD #2 documentation.

In jConnect for JDBC, set **ENABLE_BULK_LOAD** connection property to the new value **LOG_BCP** to enable full logging.

In ODBC Driver, set **EnableBulkLoad** connection property to new value 3 to enable full logging. Alternatively, set the **SQL_ATTR_ENABLE_BULK_LOAD** connection attribute to the desired level in the ODBC application:

```
sr = SQLSetConnectAttr(hdbc, SQL_ATTR_ENABLE_BULK_LOAD,  
(SQLPOINTER)3, SQL_IS_INTEGER);
```

This allows a single connection to use different types of bulk load.

In ADO.NET Provider, set EnableBulkLoad connection property to new value 3 to enable full logging.

Dynamic Logging

Starting with ESD #4, jConnect for JDBC supports logging mechanism by implementing standard Java Logger mechanism.

Now, the application can get handle of jConnect's logger and turn logging on or off as and when required. See *jConnect for JDBC Programmers Reference*.

Dynamic Client Information Setting

Starting with ESD #4, you can set new values for jConnect for JDBC client information properties (ApplicationName, ClientUser, ClientHostName) using **setClientInfo()** and **getClientInfo()** standard methods even after the connection has been established.

Dynamic Connection Property Setting

Starting with ESD #4, you can set new values for jConnect for JDBC connection properties using **setClientInfo()** and **getClientInfo()** standard methods even after the connection has been established.

See *jConnect for JDBC Programmers Reference* for the list of connection properties that can be dynamically set.

Exception Handling

Exception handling in jConnect for JDBC has been enhanced. You can use `getCause()` method to get the cause of the exception when the exception message contains directive to use `getcause()`.

New jConnect Connection Properties for Performance Improvement

Starting with ESD #4, jConnect for JDBC has new set of connection properties for performance improvement.

Property	Description	Default value
OPTIMIZE_STRING_CONVERSIONS	<p>Specifies whether or not to enable string conversion optimization.</p> <p>This optimization behavior can improve jConnect performance when a client uses character datatypes in SQL prepared statement.</p> <p>Values:</p> <ul style="list-style-type: none"> 0 – the default value; string conversion optimization is not enabled. 1 – enable string conversion optimization when jConnect uses utf8 or server default character set. 2 – enable string conversion optimization for all cases. 	0
SUPPRESS_PARAM_FORMAT	<p>When executing dynamic SQL prepared statements, jConnect client can use the SUPPRESS_PARAM_FORMAT connection string property to suppress parameter data (TDS_PARAMS). The client sends less parameter metadata where possible for better performance.</p> <p>Values:</p> <ul style="list-style-type: none"> false – TDS_PARAMFMT is not suppressed in select, insert, and update operations. true – the default value; TDS_PARAMFMT is suppressed where possible. 	true

Property	Description	Default value
SUPPRESS_ROW_FORMAT	<p>In jConnect, client can use the SUPPRESS_ROW_FORMAT connection string property to force Adaptive Server to send TDS_ROWFMNT or TDS_ROWFMNT2 data only when the row format changes for a dynamic SQL prepared statement. Adaptive Server can send less data to the client if possible, resulting in better performance.</p> <p>Values:</p> <ul style="list-style-type: none"> • false – TDS_ROWFMNT or TDS_ROWFMNT2 data is sent, even if the row format has not changed. • true – the default; forces the server to send TDS_ROWFMNT or TDS_ROWFMNT2 only when the row format has changed. 	true

New jConnect Connection Properties

Starting with ESD #4, jConnect for JDBC has new set of connection properties.

Property	Description	Default value
EARLY_BATCH_READ_THRESHOLD	<p>Specifies the threshold on number of rows after which a reader thread should be started to drain out the server responses for a batch.</p> <p>Set this value to -1 if the early read is not ever required.</p>	-1
STRIP_BLANKS	<p>Forces the server to remove the preceding and trailing blanks in a string value before storing it in the table.</p> <p>Values:</p> <ul style="list-style-type: none"> • false – the default value; string values sent by the client are stored 'as is'. • true – preceding and trailing blanks in a string value are removed before storing it in the table. 	false
SUPPRESS_CONTROL_TOKEN	<p>Suppresses control tokens.</p> <p>Values:</p> <ul style="list-style-type: none"> • false – the default value; control tokens are sent. • true – control tokens are suppressed. 	false

Notes on Hibernate Support for JDBC

Hibernate is a collection of related projects enabling developers to utilize POJO-style domain models in their applications extending beyond Object or Relational Mapping. Out of the many modules, Hibernate-core module deals with Object Relational Mapping.

Dialect is a helper for Hibernate to communicate with the database in its language. Hibernate has created dialect files for versions of Adaptive Server Enterprise:

Sybase Dialect file	ASE version
Sybase11Dialect.java	11.9.2
Sybase15Dialect.java	15.0
Sybase157Dialect.java	15.7

Note: Hibernate and Sybase actively test latest releases and create new dialects when required. All the updated dialects are part of scheduled Hibernate releases. This release schedule may not match Adaptive Server release schedule. If you need access to the updated dialect prior to release of the corresponding Hibernate release, they may be available at *Hibernate on Sybase ASE*.

Support for SQL_ATTR_OUTPUT_NTS=SQL_FALSE

Adaptive Server Enterprise ODBC Driver now allows you to set the **SQL_ATTR_OUTPUT_NTS** attribute to **SQL_FALSE** so that the driver does not return string data null-terminated.

Set the attribute before allocating any connection handle:

```
SQLSetEnvAttr(hEnv, SQL_ATTR_OUTPUT_NTS, (SQLPOINTER)SQL_FALSE,
SQL_IS_INTEGER)
```

By default, the **SQL_ATTR_OUTPUT_NTS** attribute to **SQL_TRUE** and all output strings are null-terminated.

Support for SQLLEN Datatype of Length 8-byte (Linux 64-bit only)

Adaptive Server Enterprise ODBC Driver for Linux x86-64 64-bit and Linux on POWER 64-bit now supports a 4-bytes **SQLLEN** datatype and an 8-bytes **SQLLEN** datatype.

Red Hat and SUSE provide the unixODBC Driver Manager as their driver manager. Versions of the unixODBC Driver Manager prior to 2.2.13 expect to use a 4-bytes **SQLLEN** datatype. The default configuration of the unixODBC Driver Manager in versions 2.2.13 and later, such as that provided by Red Hat Enterprise Linux 6 and later, expect an 8-bytes **SQLLEN** datatype. Accordingly, the Adaptive Server Enterprise ODBC Driver provides two versions of the driver. Please check the unixODBC Driver Manager version used by your 64-bit Linux system.

Starting with ESD #4, there are two driver shared library files and a soft link in the `DataAccess64/ODBC/lib/` directory:

- The `libsybdrvodb-sqlLEN4.so` - equivalent to the original `libsybdrvodb.so` file that supports a 4-bytes `SQLLEN` datatype
- The `libsybdrvodb-sqlLEN8.so` file - new version of the `libsybdrvodb.so` file that supports an 8-bytes `SQLLEN` datatype
- The `libsybdrvodb.so` soft link that points to the original driver shared library file, now named `libsybdrvodb-sqlLEN4.so`

There is no change when you want to continue using the 4-bytes `SQLLEN` datatype.

To use the 8-bytes `SQLLEN` datatype, modify the soft link to point to the `libsybdrvodb-sqlLEN8.so` file:

```
> cd DataAccess64/ODBC/lib
> rm libsybdrvodb.so
> ln -s libsybdrvodb-sqlLEN8.so libsybdrvodb.so
```

ODBC Deferred Array Binding

Adaptive Server Enterprise ODBC Driver now provides the extended **SQLBindColumnDA()** and **SQLBindParameterDA()** APIs that allow applications to bind all columns or parameters with a single API call.

When you use these APIs, the pointers to column buffer or parameter buffer are reevaluated for each **SQLExecute()** or **SQLExecDirect()** call. Therefore, the application is able to change the buffers without another **SQLBindCol()** or **SQLBindParameter()** call. Because the calls to bind new pointers can be expensive, using the new extended APIs improves application performance where the same statement needs to be executed many times. Applications may also be able to save some memory copy operations by changing the buffer pointers before executing a query such that data is read from where available or copied to where needed.

See *Adaptive Server Enterprise ODBC Driver by Sybase Users Guide*.

Bulk Insert Support for ODBC Data Batching

The ODBC data batching without binding parameter arrays feature introduced in 15.7 release has now been extended to support inserting batches using bulk insert protocol.

To enable, set the `EnableBulkLoad` connection property to the desired bulk insert level (1, 2, or 3), and the `HomogeneousBatch` connection property to 2. See *Adaptive Server Enterprise ODBC Driver by Sybase Users Guide*.

For example, add `;enablebulkload=3;homogeneousbatch=2` in the connection string and simple insert statements executed in a batch are converted to fast-logged bulk insert statements.

Alternatively, set the connection properties programmatically using the `SQL_ATTR_HOMOGENEOUS_BATCH` and `SQL_ATTR_ENABLE_BULK_LOAD` connection attributes to achieve the same result:

```
sr = SQLSetConnectAttr(hdbc, SQL_ATTR_HOMOGENEOUS_BATCH,
(SQLPOINTER)2, SQL_IS_INTEGER);
sr = SQLSetConnectAttr(hdbc,
SQL_ATTR_ENABLE_BULK_LOAD, (SQLPOINTER)3, SQL_IS_INTEGER);
```

Dynamic Logging Support without ODBC Driver Manager Tracing

Adaptive Server Enterprise ODBC Driver 15.7 introduced the application logging without an ODBC driver manager tracing feature.

The application logging can be enabled (or disabled) for the duration of application execution. See *Logging without ODBC Driver Manager tracing*.

ESD #4 extends this support by allowing you to dynamically enable or disable the application logging during application execution by setting the new `SQL_OPT_TRACE` environment attribute. Valid values are 0 (default) to disable or 1 to enable.

```
// enable logging
SQLSetEnvAttr(0, SQL_OPT_TRACE, (SQLPOINTER)1,
SQLINTEGER);
// disable logging
SQLSetEnvAttr(0, SQL_OPT_TRACE, (SQLPOINTER)0,
SQLINTEGER);
```

- Dynamic logging is enabled and disabled globally and affects all connections regardless of when they were opened and whether they are part of the environment handle used to set `SQL_OPT_TRACE`.
- By default, the log is written to the `sybodbc.log` file in the current directory. Use the `SQL_OPT_TRACEFILE` environment attribute to set a different file or file path.

```
SQLSetEnvAttr(0, SQL_OPT_TRACEFILE, (SQLPOINTER) "logfilepath",
SQL_NTS);
```

- Setting the `LOGCONFIGFILE` environment variable or registry value enables logging for the entire duration of application execution and overrides `SQL_OPT_TRACE`.
- If an ODBC Driver Manager is being used, setting `SQL_OPT_TRACE` turns on the Driver Manager tracing and has no impact on driver tracing.
- The client application can use a null handle when linking directly against the driver or an allocated handle when using Driver Manager tracing.
- `log4cpplus` configuration file cannot be used with `SQL_OPT_TRACE`.

Dynamic Control of TDS Protocol Capture

The new `SQL_ATTR_TDS_CAPTURE` connection attribute of Adaptive Server Enterprise ODBC Driver allows pause (`SQL_CAPTURE_PAUSE`) and resume (`SQL_CAPTURE_RESUME`) of TDS protocol capture.

```
// pause protocol capture
SQLSetConnAttr(hDBC, SQL_ATTR_TDS_CAPTURE,
```

```
(SQLPOINTER) SQL_CAPTURE_PAUSE, SQLINTEGER);
// resume protocol capture
SQLSetConnAttr(hDBC, SQL_ATTR_TDS_CAPTURE,
(SQLPOINTER) SQL_CAPTURE_RESUME, SQLINTEGER);
```

By default, TDS protocol capture operates for the duration of the connection when the ProtocolCapture connection property is set for the connection. Using SQL_ATTR_TDS_CAPTURE (with the ProtocolCapture connection property set) allows the application to selectively pause and resume TDS protocol capture for desired segments of program execution.

SQL_ATTR_TDS_CAPTURE can be set after a connection handle is allocated. It is not an error to pause or resume TDS protocol capture before a connection is established or for a connection that is not using TDS protocol capture. Pausing or resuming TDS protocol capture may be delayed by the driver to ensure the integrity of the capture stream. This ensures the write of full PDU packets for accurate capture consumption by Ribo and other protocol translator utilities.

Do not set SQL_ATTR_TDS_CAPTURE for applications that need to capture all TDS packets for a connection.

Replication Server Connection Support

Adaptive Server Enterprise ODBC Driver can connect to Replication Server® to monitor and administer the server.

Only valid Replication Server Administration commands sent by the ODBC Driver are supported by Replication Server. Set the **BackEndType** connection property to Replication Server for Replication Server connections.

Comprehensive ADO.NET Provider Assembly Files

Starting with ESD #4, Adaptive Server Enterprise ADO.NET Data Provider has only two provider assembly files that each contain all functionality.

- Sybase.AdoNet2.AseClient.dll – supports features of .NET 2.0, .NET 3.0, and .NET 3.5.
- Sybase.AdoNet4.AseClient.dll – supports features of .NET 4.1, and later.

The 32-bit versions of these files are installed in the C:\Sybase\DataAccess\ADONET\dll directory and the 64-bit versions are installed in the C:\Sybase\DataAccess64\ADONET\dll directory.

Update any build or deployment scripts that reference any of the DLLs that have been obsoleted.

ADO.NET Support for Larger Decimal Precision/Scale

Adaptive Server Enterprise ADO.NET Data Provider now supports AseDecimal - a structure that can support a precision/scale of 78.

Adaptive Server numeric and decimal datatypes support a maximum precision/scale of 38 and results from arithmetic operations can support precision/scale of up to 78, whereas the .NET Framework Decimal datatype can support a maximum precision/scale of 28. This can lead to data overflow when reading data of Adaptive Server numeric and decimal type or result of an arithmetic operation into the .NET Framework Decimal type.

Adaptive Server Enterprise ADO.NET Data Provider now supports AseDecimal - a structure that can support a precision/scale of 78. To use the AseDecimal structure to retrieve numeric or decimal values, set the new UseAseDecimal connection property to 1. By default, UseAseDecimal is set to 0 and the AseDecimal structure is not used.

Visual Studio DDEX Connection Dialog Enhancement for Additional Connection Properties

Adaptive Server Enterprise ADO.NET Data Provider now allows you to add additional connection properties in the Visual Studio DDEX Add Connection dialog.

- Connection properties can be specified as a semicolon(;)-separated list.
- Last connection property need not terminate with a semicolon(;).
- Properties without a value are ignored.

Currently, there are no warning or error messages to flag incorrect connection specifications.

New Connection Strings for OLE DB Applications

The new set of connection strings for OLE DB applications is introduced.

Property names	Description	Re-quired	Default value
ProtocolCapture	Enable this property to capture communication between an OLE DB application and the server. <i>See Adaptive Server Enterprise OLE DB Provider Users Guide.</i>	No	Empty

Property names	Description	Re- quired	Default value
RetryCount, RetryDelay	<p>Control the connection retry behavior.</p> <p>RetryCount is the number of times to attempt to connect to the server before reporting the connection failed. Between each retry, the driver delays for RetryDelay number of seconds.</p> <p>By default, the OLE DB application does not retry the connection.</p> <p>You can also specify these values in <code>SQL . INI</code> and LDAP interfaces:</p> <ul style="list-style-type: none"> • RetryCount can be specified as RetryCount in <code>SQL . INI</code> and as sybaseRetryCount in LDAP. • RetryDelay can be specified as Loop Delay in <code>SQL . INI</code> and as sybaseRetryDelay in LDAP. 	No	0
SuppressControlTokens	<p>Specifies that Adaptive Server should not send TDS_CONTROL tokens.</p> <p>Values:</p> <ul style="list-style-type: none"> • 0 – forces Adaptive Server to send TDS_CONTROL tokens where possible. • 1 – the default value; forces Adaptive Server to suppress TDS_CONTROL tokens. 	No	1
SuppressParamFormat	<p>Specifies that the OLE DB application should send parameter format tokens only when the format changes.</p> <p>Values:</p> <ul style="list-style-type: none"> • 0 – forces the OLE DB application to always send the parameter format tokens on every execution. • 1 – the default value; requests the OLE DB application to suppress sending parameter format tokens when the format has already been set. 	No	1

Property names	Description	Re-quired	Default value
SuppressRowFormat	<p>Specifies that Adaptive Server should send row format tokens only on first execution or when the format changes.</p> <p>Values:</p> <ul style="list-style-type: none"> • 0 – forces Adaptive Server to send the format information on every execution. • 1– the default value; requests Adaptive Server to suppress sending row format tokens when possible. 	No	1
SuppressRowFormat2	<p>Specifies that Adaptive Server should send data using the TDS_ROWFM2 byte sequence where possible instead of the TDS_ROWFM22 byte sequence.</p> <p>Values:</p> <ul style="list-style-type: none"> • 0 – the default value; forces Adaptive Server to send data in TDS_ROWFM22 where possible. • 1– forces Adaptive Server to send data in TDS_ROWFM2 where possible. <p>See <i>Adaptive Server Enterprise OLE DB Provider Users Guide</i>.</p>	No	0

Adaptive Server Enterprise Extension Module for Python in ESD #4

The Adaptive Server Enterprise extension module for Python has been enhanced to support new parameter datatype for dynamic statements and stored procedures.

New Parameter Datatype Support for Dynamic Statements and Stored Procedures

Starting with ESD #4, the Adaptive Server Enterprise extension module for Python supports decimal datatypes, money datatypes, and LOB as parameters for dynamic statements and stored procedures.

The Adaptive Server Enterprise extension module for Python also supports for date, time, datetime, and float parameters for stored procedures.

See the *Adaptive Server Enterprise Extension Module for Python Programmers Guide*.

Adaptive Server Enterprise Extension Module for PHP in ESD #4

Starting with ESD #4, the Adaptive Server Enterprise extension module for PHP has the full set of APIs for application development.

API Type	API	Description
Connections:	sybase_close()	Closes the specified connection to ASE.
	sybase_connect()	Opens a connection to ASE.
	sybase_pconnect()	(New) Opens a persistent connection to ASE.
Queries:	sybase_affected_rows()	(New) Returns the number of rows affected by the last insert, delete, or update query on the specified connection.
	sybase_query()	Sends a query to the specified connection. The complete result set is automatically fetched and buffered.
	sybase_unbuffered_query()	(New) Sends a query to the specified connection. The complete result set is not automatically fetched and buffered as with sybase_query() .
Remote Procedure Calls:	sybase_rpc_bind_param_ex	(New) Binds a PHP variable to a remote procedure parameter.
	sybase_rpc_execute	(New) Executes the remote procedure call that was initialized with sybase_rpc_init() .
	sybase_rpc_init	(New) Returns a statement identifier pointing to the statement initialized for the remote procedure on the connection.
Result sets:	sybase_data_seek()	(New) Moves the internal row pointer on the result set associated with the result identifier to point to the specified row number.
	sybase_fetch_array()	(New) Fetch a result row as an associative array, a numeric array, or both.
	sybase_fetch_assoc()	Fetches one row of data from the result set associated with the specified result identifier in an associative array.
	sybase_fetch_field()	(New) Returns an object containing field information.

API Type	API	Description
	sybase_fetch_object()	(New) Fetches one row of data from the result set associated with the specified result identifier as an object.
	sybase_fetch_row()	(New) Fetches one row of data from the result set associated with the specified result identifier in a numeric array.
	sybase_field_seek()	(New) Sets the internal pointer to the field offset requested.
	sybase_free_result()	Frees all memory associated with the result set.
	sybase_next_result()	(New) Returns a result set identifier pointing to the next result set on the connection.
	sybase_num_fields()	(New) Returns the number of fields in the result set.
	sybase_num_rows()	(New) Returns the number of rows in the result set of a select statement.
	sybase_use_result	(New) Stores the result set of the last unbuffered query on the connection and returns a result set identifier pointing to this stored result set.
Miscellaneous:	sybase_get_last_message()	(New) Returns the last message returned by the server.
	sybase_get_last_status	(New) Returns the last status result that was sent on the connection.
	sybase_select_db()	(New) Sets the current active database on the server referred to by the connection resource.
	sybase_set_message_handler()	(New) Sets a user-defined callback function that is to be called when a client or server message is received.

See the *Adaptive Server Enterprise Extension Module for PHP Programmers Guide*.

Adaptive Server Enterprise Database Driver for Perl in ESD #4

The Adaptive Server Enterprise database driver for Perl in ESD #4 has the following feature enhancements.

See the *Adaptive Server Enterprise database driver for Perl Programmers Guide*.

- New database handle attributes

- New default date conversion and display format support using the new `_data_fmt` private method
- New LONG/BLOB data handling support
Adaptive Server Enterprise database driver for Perl now supports an image and a text type for LONG/BLOB data. Each type can hold up to 2GB of binary data.
- New automatic key generation support
Adaptive Server Enterprise database driver for Perl now supports an IDENTITY feature for automatic key generation. Declaring a table with an IDENTITY column generates a new value for each insert. The values are monotonically increasing, but are not guaranteed to be sequential. To fetch the value generated and used by the last insert:

```
SELECT @@IDENTITY
```
- New parameter binding support
Adaptive Server Enterprise database driver for Perl now directly supports parameter binding. Only the '?' style parameters are supported; the ':1' placeholder type parameters are not supported. Binding a text or image datatype parameter is not supported.
- New stored procedures with input and output parameters support

New Features for ESD #3

ESD #3 introduces new functionality for Open Client 15.7 and Open Server 15.7 and for Adaptive Server Enterprise extension module for Python 15.7.

Skip Installation of Samples, Documentation, and Debug Files

Starting with ESD#3, you can choose to skip installation of sample files, documentation files, and debug files.

By default, these files are installed when you install Open Server and SDK. To skip installation of these files:

- Use the new `-DPRODUCTION_INSTALL=TRUE` installer command-line argument when installing in GUI, console, and silent mode.
- Use the new `PRODUCTION_INSTALL=TRUE` property in the response file when installing in silent mode.

Open Client 15.7 and Open Server 15.7 Features in ESD #3

New features in ESD #3 include the CyberSafe Kerberos driver on 64-bit Microsoft Windows, scripting language enhancements, UNIX named sockets, and logging rejected rows.

CyberSafe Kerberos Driver on 64-bit Microsoft Windows

Open Client and Open Server include `libsybskrb64.dll`, which is a 64-bit CyberSafe Trustbroker Kerberos driver library for Microsoft Windows x86-64 64-bit.

`libsybskrb64.dll` is located in `%SYBASE%\%SYBASE_OCS%\dll`; its behavior is similar to the 32-bit CyberSafe TrustBroker Kerberos driver library `libsybskrb.dll`.

UNIX Named Sockets

This feature provides support for UNIX named sockets in Open Client and Open Server. This type of socket is also referred to as a UNIX domain socket.

This feature allows the use of UNIX named sockets for faster intrahost communication since the TCP stack does not need to be traversed for interprocess communication. To enable this feature, add entries to the directory service layer, specifying `afunix` instead of `tcp` for the transportation type.

For example, a traditional interfaces file entry may look as follows:

New Features for ESD #3

MYSERVER

```
master tcp unused myhost 8600
query tcp unused myhost 8600
```

To use UNIX named sockets instead of TCP for local clients while still using TCP for remote, the above entries become:

MYSERVER

```
master afunix unused //myhost/tmp/MYSERVER.socket
query afunix unused //myhost/tmp/MYSERVER.socket
master tcp unused myhost 8600
query tcp unused myhost 8600
```

Logging Rows Rejected by the Client

A new **bcp** option named `--clienterr errorfile` has been added to log any rejected row and its associated error message into an error file, if the row was rejected by the client due to errors detected by the client, such as conversion or format errors.

If you use the `--clienterr` option without the `-e` option, client error messages are written into the error file. However, server error messages are not written into the error file.

If you use the `--clienterr` option with the `-e` option, **bcp** does not proceed with the copy in or copy out operation.

Increased bcp Maximum Rows Handling Capacity

The maximum number of rows that **bcp** can handle has been increased from *INT32_MAX* to *UINT64_MAX* (which is 18446744073709551615).

Parameter Format Suppression

Open Client now support parameter format suppression for dynamic statements in Adaptive Server Enterprise.

Adaptive Server Enterprise Extension Module for Python in ESD #3

The Adaptive Server Enterprise extension module for Python has been enhanced to support stored procedures with input and output parameters, compute rows, and localized error messages.

Accessing Stored Procedures using Python

The Adaptive Server Enterprise extension module for Python adds support for passing input and output parameters to stored procedures.

Use the **callproc()** method of the Cursor object to call a stored procedure. If there is an error in executing the stored procedure, **callproc()** throws an exception and you can retrieve the status value using the `proc_status` attribute. This support is an extension to the Python DBAPI specification.

This is a sample Python application with multiple row results:

```
import sybpydb
#Create a connection.
conn = sybpydb.connect(user='sa')
# Create a cursor object.
cur = conn.cursor()
# Call the stored procedure
try:
    cur.callproc('myproc')
    continue = True
    while(continue == True):
        row = cur.fetchall()
        continue = cur.nextset()
except sybpydb.Error:
    print("Status=%d" % cur.proc_status)
```

To specify output parameters, the extension module provides the **OutParam** constructor. This support is an extension to the Python DBAPI specification. The **callproc()** method returns a list of all the parameters passed to the method. If there are output parameters, and no result sets generated from the store procedure, the list contains the modified output values as soon as

callproc() completes. However, if there are result sets, the list does not contain modified output values until all result sets from the stored procedure have been retrieved using the **fetch*()** methods and a call to **nextset()** is made to check if there are any more result sets. The **nextset()** method must be called even if only one result set is expected.

This is a sample Python application with output parameters:

```
import sybpydb
#Create a connection.
conn = sybpydb.connect(user='sa')
# Create a cursor object.
cur = conn.cursor()
cur.execute("""
    create procedure myproc
    @int1 int,
    @int2 int output
    as
    begin
        select @int2 = @int1 * @int1
    end
    """)
int_in = 300
int_out = sybpydb.OutParam(int())
vals = cur.callproc('pyproc', (int_in, int_out))
print ("Status = %d" % cur.proc_status)
print ("int = %d" % vals[1])
cur.connection.commit()
# Remove the stored procedure
cur.execute("drop procedure myproc")
cur.close()
conn.close()
```

More examples of different output parameter types are available in the sample program `callproc.py`.

Compute Rows using Python

The Adaptive Server Enterprise extension module for Python adds support for compute rows.

An example of compute row processing is available in the sample program `compute.py`.

Localized Error Messages

The Adaptive Server Enterprise extension module for Python now supports localization of error messages.

New Features for ESD #1

ESD #1 introduces new functionality for Open Client 15.7 and Open Server 15.7, SDK 15.7, and Adaptive Server Enterprise extension module for Python 15.7.

Open Client 15.7 and Open Server 15.7 Features in ESD #1

New features in ESD #1 include the FIPS-certified SSL filter and support for the Adaptive Server Enterprise database driver for Perl and the Adaptive Server Enterprise extension module for PHP on 64-bit Windows.

FIPS-certified SSL Filter

The Sybase SSL filter is now Federal Information Processing Standard (FIPS) 140-2 compliant for the platforms supporting Certicom SSL.

- HP-UX Itanium 32-bit
- HP-UX Itanium 64-bit
- IBM AIX 32-bit
- IBM AIX 64-bit
- Linux x86 32-bit
- Linux x86-64 64-bit
- Linux on POWER 32-bit
- Linux on POWER 64-bit
- Microsoft Windows x86 32-bit
- Microsoft Windows x86-64 64-bit
- Solaris SPARC 32-bit
- Solaris SPARC 64-bit
- Solaris x86 32-bit
- Solaris x86-64 64-bit

The shared object SSL filter files for Linux on POWER 32-bit and 64-bit have been renamed from `libsybfcsissl.so` to `libsybfssl.so` and from `libsybfcsissl64.so` to `libsybfssl64.so`. The sample `libtcl.cfg` file has also been updated:

```
[FILTERS]
;ssl=libsybfssl.so
```

The SSL filter DLL for Microsoft Windows x86-64 64-bit has been renamed from `libsybfcsissl64.dll` to `libsybfssl64.dll`. The sample `libtcl64.cfg` file has also been updated:

```
[FILTERS]
;ssl=libsybfssl64
```

ASE database Driver for Perl and ASE Extension Module for PHP Supported on 64-bit Windows

The Adaptive Server Enterprise database driver for Perl is now supported on the Microsoft Windows 64-bit platform for use with ActivePerl 5.14.1 and DBI 1.616.

The Adaptive Server Enterprise extension module for PHP is now supported on the Microsoft Windows 64-bit platform for use with PHP version 5.3.6.

SDK 15.7 Features for jConnect and Adaptive Server Drivers and Providers in ESD #1

ESD #1 introduces support for suppressing parameter format metadata and row format metadata to improve performance.

Suppressing Parameter Format Metadata to Improve Prepared Statement Performance

Suppress parameter format metadata when the prepared statements are reexecuted to improve the performance of prepared statements with the ODBC driver.

Adaptive Server 15.7 ESD#1 and later supports parameter format metadata suppression. Set the DynamicPrepare connection property to 1, and then use the SuppressParamFormat connection string property.

The valid SuppressParamFormat connection string property values are:

- 0 – parameter format metadata is not suppressed in prepared statements.
- 1 – the default value; parameter format metadata is suppressed where possible.

Note: You can suppress parameter format metadata in prepared statements only if the connected Adaptive Server supports this feature. If the DynamicPrepare and SuppressParamFormat parameters are both set to 1 but the connected Adaptive Server does not support the suppression of parameter format metadata, Adaptive Server ignores the parameter settings.

Example

This ODBC connection string suppresses parameter format metadata in prepared statements:

```
DSN=sampledsn;UID=user;PWD=password;;DynamicPrepare=1;SuppressParamFormat=1;
```

Suppressing Row Format Metadata to Improve Query Performance

Suppress row format metadata (TDS_ROWFMET or TDS_ROWFMET2) when queries that are reexecuted in a session to improve the performance of repeatedly executed queries with the ODBC driver and ADO.NET Data Provider.

Adaptive Server 15.7 ESD#1 and later supports row format metadata suppression.

Use the SuppressRowFormat connection string property.

The valid SuppressRowFormat connection string property values are:

- 0 – row format metadata is not suppressed.
- 1 – the default value; Adaptive Server does not send row format metadata where possible.

Note: You can suppress row format metadata only if the connected Adaptive Server supports this feature. If the SuppressRowFormat parameter is set to 1 but the connected Adaptive Server does not support the suppression of row format metadata, Adaptive Server ignores the parameter setting.

Example

This ODBC connection string suppresses row format metadata:

```
DSN=sampledsn;UID=user;PWD=password;;DynamicPrepare=1;
SuppressRowFormat=1;
```

SuppressRowFormat2 and SQLBulkOperations

Do not use the SuppressRowFormat2 connection string property with an ODBC program that uses the **SQLBulkOperations** API.

Enabling SuppressRowFormat2 suppresses information that **SQLBulkOperations** requires and results in an error.

Adaptive Server Enterprise Extension Module for Python in ESD #1

As of ESD #1, the Adaptive Server Enterprise extension module for Python supports Python versions 2.6, 2.7, and 3.1.

You can install the Adaptive Server Enterprise extension module for Python from the SDK installer. For installation instructions, see the *Software Developers Kit and Open Server Installation Guide* and the *Software Developers Kit and Open Server Release Bulletin*. For information about using the Adaptive Server Enterprise extension module for Python, see the *Adaptive Server Enterprise Extension Module for Python Programmers Guide*.

Configuring Adaptive Server Enterprise Extension Module for Python

Set either PYTHONPATH, or the Python variable *sys.path* in the default installation directory paths to use the Adaptive Server Enterprise extension module for Python in an application.

Python Module Search Path

Python searches for an imported module in the list of directories specified with the Python variable *sys.path*.

sys.path

The *sys.path* variable is initialized from the directory containing the application, and in the list of directories specified by the environment variable PYTHONPATH, which uses the same syntax as the shell variable PATH, that is, a list of directory names.

If you have not set PYTHONPATH, or if the module file is not found, the search continues in an installation-dependent default path. To use the Adaptive Server Enterprise extension module for Python in an application, you must set either PYTHONPATH, or the Python variable *sys.path* to one of the following directory paths (these are the default directories where the different versions of the Adaptive Server Python extension module are installed):

Platform	Python Version	Default Installation Path
Windows	2.6	\$SYBASE\\$SYBASE_OCS\python\python26_64\dll
	2.7	\$SYBASE\\$SYBASE_OCS\python\python27_64\dll
	3.1	\$SYBASE\\$SYBASE_OCS\python\python31_64\dll
All other platforms	2.6, 2.7	\$SYBASE/\$SYBASE_OCS/python/python26_64r/lib
	3.1	\$SYBASE/\$SYBASE_OCS/python/python31_64r/lib

Open Client 15.7 and Open Server 15.7 Features

Open Client and Open Server version 15.7 introduced new features, such as support for large object (LOB) locators, In-row and off-row LOB, and many others.

Large Object Locator Support

A LOB locator contains a logical pointer to LOB data in Adaptive Server rather than the data itself, thereby reducing the amount of data that passes through the network between Adaptive Server and its clients.

Adaptive Server 15.7 includes Transact-SQL commands and functions that operate on LOB data using LOB locators. You can invoke these commands and functions as language commands from the Client-Library. See Chapter 21, "In-Row Off-Row LOB" in the *Adaptive Server Enterprise Transact-SQL Users Guide*.

Client-Library Changes

The CS_LOCATOR datatype supports LOB locator. The **cs_locator_alloc()** and **cs_locator_drop()** APIs allocate and deallocate memory for CS_LOCATOR variables. **cs_locator()** has been added to retrieve information from a CS_LOCATOR variable.

Client-Library routines **cs_convert()** and **ct_bind()** have been enhanced to handle CS_LOCATOR variables.

CS_LOCATOR

CS_LOCATOR is an opaque datatype that stores locator values and optional prefetched data.

Use **cs_locator_alloc()** to allocate memory for a CS_LOCATOR variable before binding the incoming locator to the variable, otherwise, an error occurs. When the variable is no longer needed, use **cs_locator_drop()** to free its memory.

CS_LOCATOR variables can be reused, however, the current locator value in Adaptive Server is valid only until the transaction ends.

The type constants for CS_LOCATOR are:

- CS_TEXTLOCATOR_TYPE – for text LOBs.
- CS_IMAGELOCATOR_TYPE – for image LOBs.
- CS_UNITEXTLOCATOR_TYPE – for unitext LOBs.

Use **cs_convert()** to retrieve the locator's prefetched data and the character representation of the locator value from the CS_LOCATOR variable. Converting CS_LOCATOR to a CS_CHAR returns the locator's hexadecimal value as a string. Converting the locator to

CS_TEXT_TYPE, CS_IMAGE_TYPE, or CS_UNITEXT_TYPE returns the locator's prefetched data.

Supported LOB Locator Conversions

The table lists the LOB locator conversions.

	CS_TEXT_LOCATOR	CS_IMAGE_LOCATOR	CS_UNITEXT_LOCATOR
CS_CHAR_TYPE	X	X	X
CS_TEXT_TYPE	X		
CS_IMAGE_TYPE		X	
CS_UNITEXT_TYPE			X
CS_TEXT_LOCATOR	X		
CS_IMAGE_LOCATOR		X	
CS_UNITEXT_LOCATOR			X
LEGEND: X = supported conversion.			

When working with locator datatypes:

- **ct_bind()** ignores the *maxlength* value of CS_DATAFMT because Client-Library considers the length of locator datatypes as fixed. Memory required for any optional prefetched data that is sent with the locator is allocated internally for its entire length. The *maxlength* value does not influence the length of the prefetched data.
- You can bind an incoming LOB locator to CS_CHAR_TYPE. You cannot, however, directly bind a locator to CS_TEXT_TYPE, CS_IMAGE_TYPE, or CS_UNITEXT_TYPE.

cs_locator()

Retrieves information from a CS_LOCATOR variable, such as prefetched data, the total length of the LOB in the server, or the character representation of the locator pointer.

Syntax

```
CS_RETCODE cs_locator(ctx, action, locator, type, buffer, buflen,
    outlen)

CS_CONTEXT      *ctx;
CS_INT          action;
CS_LOCATOR     *locator;
CS_INT          type;
CS_VOID        *buffer;
CS_INT         buflen;
CS_INT         *outlen;
```

Parameters

- *ctx* – a pointer to a CS_CONTEXT structure.
- *action* – specifies whether to set or retrieve information. Currently, the only action allowed is CS_GET.
- *locator* – a pointer to the locator variable.
- *type* – type of information to retrieve or set. Symbolic values:

Value	Action	*buffer points to	Description
CS_LCTR_LOBLEN	CS_GET	CS_BIGINT	Retrieves the total length of the LOB data in the server.
CS_LCTR_LOCATOR	CS_GET	CS_CHAR	Retrieves the locator value as a character string.
CS_LCTR_PREFETCHLEN	CS_GET	CS_INT	Retrieves the length of the prefetched LOB data contained in the locator variable.
CS_LCTR_PREFETCHDATA	CS_GET	CS_CHAR	Retrieves the prefetched LOB data contained in the locator variable.
CS_LCTR_DATATYPE	CS_GET	CS_INT	Retrieves the locator type. Valid return types are CS_TEXTLOCATOR_TYPE, CS_IMAGELOCATOR_TYPE, and CS_UNITEXTLOCATOR_TYPE.

- *buffer* – a pointer to the variable to store data to. Character data is NULL terminated.
- *buflen* – **buffer* length, in bytes.
- *outlen* – a pointer to a CS_INT variable. If *outlen* is not NULL, **cs_locator()** sets **outlen* to the length, in bytes, of the data placed in **buffer*. If the data returned is a character data (for example, a prefetched data or locator string), the length returned in **outlen* includes the NULL terminator. If **cs_locator()** returns CS_TRUNCATED and *outlen* is not NULL, then **cs_locator()** returns the required buffer size in **outlen*.

Returns

Return Value	Meaning
CS_SUCCEED	The routine completed successfully.
CS_TRUNCATED	The result has been truncated because the buffer is too small.
CS_FAIL	The routine failed.

cs_locator_alloc()

Allocates a CS_LOCATOR datatype structure.

Syntax

```
CS_RETCODE cs_locator_alloc(ctx, locator)

CS_CONTEXT *ctx;
CS_LOCATOR **locator;
```

Parameters

- *ctx* – a pointer to a CS_CONTEXT structure.
- *locator* – the address of a locator variable to be allocated. Sets **locator* to the address of a newly allocated CS_LOCATOR structure.

Returns

Return Value	Meaning
CS_SUCCEED	The routine completed successfully.
CS_FAIL	The routine failed.

cs_locator_drop()

Deallocates a CS_LOCATOR datatype structure.

Syntax

```
CS_RETCODE cs_locator_drop(ctx, locator)

CS_CONTEXT *ctx;
CS_LOCATOR *locator;
```

Parameters

- *ctx* – a pointer to a CS_CONTEXT structure.
- *locator* – a pointer to the locator variable to be deallocated.

Returns

Return Value	Meaning
CS_SUCCEED	The routine completed successfully.
CS_FAIL	The routine failed.

isql Enhancement

isql displays the LOB locator value in its hexadecimal character form. Prefetched data stored in `CS_LOCATOR` does not appear.

Example

Converts LOB data to locators, and displays the locator value:

```
1> set send_locator on
2> go

1> select * from testable
2> go
```

charcol	textcol
-----	-----
Hello	0x48656c6c6f20576f726c642e2048657265204920616d2e2e

Open Server Support for Large Object Locators

LOB locator functionality has been added to Server-Library, allowing Open Server applications to pass LOB locator language commands from the client to back-end servers.

To pass LOB locators from servers to client applications, an Open Server application allocates memory for a `CS_LOCATOR` variable, and binds and receives the LOB information from the server.

`srv_bind()` and `srv_descfmt()` have been enhanced to handle `CS_TEXT_LOCATOR_TYPE`, `CS_IMAGE_LOCATOR_TYPE`, and `CS_UNITEXT_LOCATOR_TYPE`.

Large Object Locator Support

These connection capabilities indicate support for sending and receiving LOB locators.

- `CS_DATA_LOBLOCATOR` – a read-only request capability that is implicitly set when client applications are initialized with `CS_VERSION_157`, indicating that the Client-Library can send LOB locators to the server.
- `CS_DATA_NOLOBLOCATOR` – a response capability that a client application sets to inform servers not to send LOB locators even though the underlying Client-Library supports them.

Requesting LOB Locators from the Server

By default, when selecting LOB columns or values, Adaptive Server sends LOB data instead of LOB locators, regardless of the negotiated LOB locator support.

To explicitly request LOB locators or to request prefetched data, set these query-processing options using `ct_options()`:

Open Client 15.7 and Open Server 15.7 Features

- **CS_OPT_LOBLOCATOR** – a Boolean that, when set to **CS_TRUE**, requests the server to return a locator instead of a LOB value. Set this option before sending the query to the server. The default is **CS_FALSE**.
- **CS_OPT_LOBPREFETCHSIZE** – an integer that specifies the size of the prefetched data that the server must send. For image locators, this size indicates the number of prefetched data bytes; for `text` and `unitext` locators, the number of characters.
CS_OPT_LOBPREFETCHSIZE has a default value of 0, which informs the server not to send prefetched data. A value of -1 retrieves the entire LOB data for the requested LOB along with its locator.

Locator values and optional prefetched data are stored in the **CS_LOCATOR** datatype. Clients must allocate memory for **CS_LOCATOR** variables before requesting for locator data.

Example

Retrieves the LOB locator for a text value that needs to be truncated. See the *Open Client Client-Library/C Reference Manual* for more code examples.

```
CS_LOCATOR *lobloc;
CS_INT      prefetchsize;
CS_BOOL     boolval;
CS_INT      start, length;
CS_INT      outlen;
CS_CHAR     charbuf[1024];
CS_BIGINT   totalen;
...

/*
** Turn on option CS_LOBLOCATOR first and set the prefetchsize to
100.
*/boolval = CS_TRUE;
ct_options(conn, CS_SET, CS_OPT_LOBLOCATOR, &boolval, CS_UNUSED,
NULL);
prefetchsize = 100;
ct_options(conn, CS_SET, CS_OPT_LOBPREFETCHSIZE, &prefetchsize,
CS_UNUSED,
NULL);

/*
** Allocate memory for the CS_LOCATOR.
*/
cs_locator_alloc(ctx, &lobloc);

/*
** Open a transaction and get the locator. The locator is only valid
within a
** transaction.
*/
sprintf(cmdbuf, "begin transaction \
select au_id, copy from pubs2..blurbs where au_id \
like '486-29-%'");
ct_command(cmd, CS_LANG_CMD, cmdbuf, CS_NULLTERM, CS_UNUSED);
ct_send(cmd);
```

```

/*
** Process results.
*/
while ((results_ret = ct_results(...)) == CS_SUCCEEDED)
{
    ...
}

/*
** Bind the locator and fetch it.
*/
strcpy(prmfmt.name, "@locatorparam");
prmfmt.namelen = CS_NULLTERM;
prmfmt.datatype = CS_TEXTLOCATOR_TYPE;
prmfmt.maxlength = CS_UNUSED;
...

ct_bind(cmd, 1, &fmt, lobloc, NULL, &indicator);
ct_fetch(cmd, CS_UNUSED, CS_UNUSED, CS_UNUSED, &count);
}

/*
** Use the cs_locator() routine to retrieve data from the fetched
locator.
** Get the prefetch length and the prefetch data.
*/
cs_locator(ctx, CS_GET, lobloc, CS_LCTR_PREFETCHLEN, (CS_VOID
*)&prefetchsize,
    sizeof(CS_INT), &outlen);

cs_locator(ctx, CS_GET, lobloc, CS_LCTR_PREFETCHDATA, (CS_VOID
*)charbuf,
    sizeof(charbuf), &outlen);

/*
** Retrieve the total length of the LOB data in the server for this
** locator.
*/
cs_locator(ctx, CS_GET, lobloc, CS_LCTR_LOBLEN, (CS_VOID *)&totalen,
    sizeof(totalen), &outlen);

/*
** Use the retrieved locator to perform an action to the LOB, pointed
to by
** this locator in the server.
**
** Get a substring from the text in the server, using a parameterized
language
** command.
*/
start = 10;
length = 20;
sprintf(cmdbuf, "select return_lob(text, substring(@locatorparam, \
    start, length))");
ct_command(cmd, CS_LANG_CMD, cmdbuf, CS_NULLTERM, CS_UNUSED);

/*

```

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```
** Set the format structure and call ct_param()
*/
strcpy(prmfmt.name, "@locatorparam");
prmfmt.namelen = CS_NULLTERM;
prmfmt.datatype = CS_TEXTLOCATOR_TYPE;
prmfmt.format = CS_FMT_UNUSED;
prmfmt.maxlength = CS_UNUSED;
prmfmt.status = CS_INPUTVALUE;

indicator = 0;
ct_param(cmd, &prmfmt, (CS_VOID *)lobloc, CS_UNUSED, indicator);

/*
** Send the locator commands to the server.
*/
ct_send(cmd);

/*
** Process results.
*/
while ((results_ret = ct_results(...)) == CS_SUCCEEDED)
{
    ...
}

/*
** Truncate the text to 20 bytes and commit the transaction.
*/
sprintf(cmdbuf, "truncate lob @locatorparam (length) \
    commit transaction");
ct_command(cmd, CS_LANG_CMD, cmdbuf, CS_NULLTERM, CS_UNUSED);
ct_param(cmd, &prmfmt, (CS_VOID *)lobloc, CS_UNUSED, indicator);

ct_send(cmd);

/*
** Process results.
*/
while ((results_ret = ct_results(...)) == CS_SUCCEEDED)
{
    ...
}

/*
** The transaction is closed, deallocate the locator.
*/
cs_locator_drop(ctx, lobloc);
```

In-row and off-row LOB Support

Bulk-Library version 15.7 supports in-row storage of `text`, `image`, and `unitext` large object (LOB) columns in Adaptive Server.

In Adaptive Server 15.7, LOB columns that are marked for in-row storage are stored in-row when there is enough space available in the row. Only bound LOB data can be written in-row. The `bcp` utility binds LOB data, thus sending in-row LOB data as applicable. See Chapter 21, "In-Row Off-Row LOB" in the *Adaptive Server Enterprise Transact-SQL Users Guide*.

Bulk-Library Select into Logging

To process a **select into existing table** statement that inserts rows into a proxy table, Adaptive Server uses the Bulk-Library to generate a bulk-copy operation.

However, full logging is not available for regular bulk-copy operations. The `BLK_CUSTOM_CLAUSE` property enables Adaptive Server to distinguish between ordinary bulk-copy operations and bulk-copy operations that have resulted from an **insert into** statement affecting a proxy table. Bulk-copy operations that result from such an **insert into** statement can then be appended with the custom clause specified by the `BLK_CUSTOM_CLAUSE` property. Adaptive Server can detect this clause and perform full logging.

BLK_CUSTOM_CLAUSE

An application can use the `blk_props` Bulk-Library routine to set or retrieve `BLK_CUSTOM_CLAUSE`.

Table 6. Client/Server `BLK_CUSTOM_CLAUSE` property

Property name	Description	*buffer is	Applies to	Notes
<code>BLK_CUSTOM_CLAUSE</code>	A custom, application-specific SQL clause to add after the existing with clause of the insert bulk command.	A character string containing the custom clause.	IN copies only	Supported only by server versions that support the custom SQL clause. Currently used only by internal products.

- A **select into** operation is allowed only if the Adaptive Server **select into/bulkcopy/pllsort** database option is set to on.

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- For full logging of a **select into** operation, the Adaptive Server **full logging for select into** database option must be set to on.

Example

BLK_CUSTOM_CLAUSE is set with **blk_props**:

```
blk_props(blkdesc, CS_SET, BLK_CUSTOM_CLAUSE,  
(CS_VOID *)"from select_into", CS_NULLTERM, NULL);
```

Adaptive Server generates a bulk copy operation with the specified custom clause appended:

```
insert bulk mydb.mytable with nodedscribe from select_into
```

where `mydb` and `mytable` are the affected database and table.

Bulk-Library and bcp Handling of Nonmaterialized Columns

Bulk-Library has been enhanced to handle nonmaterialized columns in Adaptive Server 15.7.

With this enhancement, you can use Bulk-Library and **bcp** version 15.7 and later to bulk-copy-in data into Adaptive Server tables that are altered and contain nonmaterialized columns. Adaptive Server raises an error when you use earlier versions of **bcp** to bulk-copy-in data into nonmaterialized columns.

Support for Preserving Trailing Zeros

Open Client and Open Server version 15.7 support the **disable varbinary truncation** configuration parameter introduced in Adaptive Server 15.7. This parameter specifies whether Adaptive Server preserves or truncates trailing zeros from `varbinary` and `binary` null data.

Versions of Adaptive Server earlier than 15.7 and versions of **bcp**, and **bulklib** earlier than 15.7 truncate trailing zeros for `varbinary` datatypes. Versions of Adaptive Server 15.7 or later and versions of **bcp**, and **bulklib** 15.7 or later can truncate or preserve the trailing zeros of `varbinary` datatypes.

By default, **disable varbinary truncation** is 0 (off) for the server. Set it to 1 (on) to enable the feature.

New DB-Library Overflow Errors

Errors occur related to DB-Library overflow.

Use of a DB-Library routine that causes in an integer overflow results in this error:

```
302 = SYBEINTOVFL, "DB-LIBRARY internal error: The arithmetic  
operation results in integer overflow."
```

Multiplication of the `scrollopt` and `nrows` parameters of the `dbcursoropen` DB-Library routine that causes an overflow results in this error:

```
301 = SYBCOPNOV, "dbcursoropen(): The multiplication of scrollopt and
nrows results in overflow."
```

New Nameless Application Configuration Settings Handling

You can now set whether the `ocs.cfg` runtime configuration file is parsed for application-specific settings for nameless applications (`CS_APPNAME` is not explicitly set by the application) and whether any settings found are applied to the application.

The executable name obtained from the operating system is set as `CS_APPNAME` for the application and is used to parse the runtime configuration file.

Set `CS_USE_DISCOVERED_APPNAME` to `CS_TRUE` in the `DEFAULT` section of the `ocs.cfg` runtime configuration file to enable this feature.

When `CS_USE_DISCOVERED_APPNAME` is set to `CS_FALSE` (default), the runtime configuration file is not parsed for the nameless application.

Use `CS_SANITIZE_DISC_APPNAME` to specify whether the discovered application name (executable name obtained from the operating system) for a nameless application (`CS_APPNAME` is not explicitly set by the application) is used for parsing the runtime configuration file as is, after converting to uppercase, or after converting to lowercase.

You can set `CS_SANITIZE_DISC_APPNAME` in the `DEFAULT` section of the `ocs.cfg` runtime configuration file to any of these values:

- `CS_CNVRT_UPPERCASE` – convert discovered name to uppercase before use.
- `CS_CNVRT_LOWERCASE` – convert discovered name to lowercase before use.
- `CS_CNVRT_NOTHING` (default) – use the discovered name as it.

TCP Socket Buffer Size Configuration

You can set the size of TCP input and output buffers using the Open Client and Open Server context/connection and server properties.

Open Client and Open Server applications use these property settings to set buffer sizes with the operating system `setsockopt` command. Because `setsockopt` must be invoked before the TCP connect and accept commands, you must set these Open Client and Open Server properties before attempting to create a connection.

Properties

The context/connection properties for setting TCP input and output buffer sizes are CS_TCP_RCVBUF and CS_TCP_SNDBUF.

Table 7. Client-Library properties for buffer size configuration

Property	Meaning	*buffer value	Level
CS_TCP_RCVBUF	Size of the input buffer for the client application	A positive integer	Context, connection
CS_TCP_SNDBUF	Size of the output buffer for the client application	A positive integer	Context, connection

Context example

```
ct_config(*context, CS_SET, CS_TCP_RCVBUF, &bufsize, CS_UNUSED,
NULL);
```

Connection example

```
ct_con_props(*connection, CS_SET, CS_TCP_RCVBUF, &bufsize,
CS_UNUSED, NULL);
```

The server properties for setting TCP input and output buffer sizes are SRV_S_TCP_RCVBUF and SRV_S_TCP_SNDBUF.

Table 8. Server properties for buffer size configuration

Property	SET/ CLEAR	GET	bufp when cmd is CS_SET	bufp when cmd is CS_GET
SRV_S_TCP_RCVBUF	Yes	Yes	A CS_INT	A CS_INT
SRV_S_TCP_SNDBUF	Yes	Yes	A CS_INT	A CS_INT

Server example

```
srv_props(cp, CS_SET, SRV_S_TCP_SNDBUF, bufp, CS_SIZEOF(CS_INT),
(CS_INT *) NULL);
```

- Set these parameters as appropriate for your application. For example, if the client is expected to be sending a large amount of data to the server, set CS_TCP_SNDBUF and SRV_S_TCP_RCVBUF to large values to increase the corresponding buffer sizes.
- By default, the socket buffer size is set to the maximum allowable size for the operating system.

isql64 and bcp64 for all 64-bit Products

64-bit versions of **isql** and **bcp** (**isql64** and **bcp64**) are now available on all the UNIX and Windows platforms that Open Client and Open Server support.

In versions earlier than Open Server and SDK 15.5 ESD #9, only 64-bit **isql.exe** and **bcp.exe** are available on 64-bit Windows. If you have a script that references **isql.exe** or **bcp.exe**, and you intend to use the 64-bit version, you must change the reference in the script to **isql64.exe** or **bcp64.exe**.

Support for Expanded Variable-length Rows

In Adaptive Server 15.7, the maximum offset of a variable-length column for a data-only-locked (DOL) row has been expanded to 32767 bytes, which allows an Adaptive Server configured with a logical-page size greater than 8K to support wide, variable-length, DOL rows.

The Open Client and Open Server Bulk-Library 15.7 routines, used to populate Adaptive Server logical pages, support the extended DOL rows. This feature is automatically activated in Bulk-Library 15.7 and later, but must be enabled in Adaptive Server.

Databases that are configured for wide DOL rows can accept DOL rows sent from an application that uses Bulk-Library 15.5 or earlier. However, applications that use Bulk-Library 15.7 must not send wide DOL rows to Adaptive Server 15.5 or earlier, or to a database that expects DOL rows in the old format. Otherwise, one of these errors occur:

- BCP failed to create rows in target table. Column %1! would start at an offset over 8191 bytes; this starting location cannot be represented accurately in the table's (row) format.
- BCP failed to create rows in target table. Column %1! starts at an offset greater than %2! bytes; this starting location is not permitted by the current database configuration.

To correct the error:

- Change the locking scheme of the table from data-only-locked to allpages-locked.
- When connected to Adaptive Server 15.7 or later, enable the **allow wide dol rows** option in the target database. See Chapter 2, "Data Storage" in the Adaptive Server Enterprise *Performance and Tuning Series: Physical Database Tuning*.

Row Format Caching

Open Client 15.7 supports caching row format information, which allows client applications to request data servers to not send the row format information each time a dynamic SQL

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statement is invoked. Row format caching reduces network traffic between the data server and client applications, thereby improving system performance.

By default, row format caching is enabled in Open Client 15.7. To disable it, set the `CS_CMD_SUPPRESS_FMT` response capability to `CS_FALSE`. Use `ct_cmd_props()` to check and set the value of `CS_CMD_SUPPRESS_FMT`.

To determine if the server supports row format suppression, check the value of `CS_RES_SUPPRESS_FMT` using `ct_capability()`.

Note: This feature is available only when a client application is connected to a server that supports row format caching.

Support for Releasing Locks at Cursor Close

Open Client 15.7, Open Server 15.7, and the Embedded SQL C and COBOL 15.7 processors support the `release_locks_on_close` cursor option introduced in Adaptive Server 15.7.

This feature allows read locks to be released if the cursor closes. See the *Adaptive Server Enterprise Reference Manual: Commands*.

Client-Library Usage

The *option* parameter in the `ct_cursor` syntax has been extended to include `CS_CUR_RELLOCKS_ONCLOSE`.

Use this option to direct Adaptive Server to release shared locks after a cursor closes. To use with read-only cursors or scrollable cursors, use the bitwise OR operator, “|” (pipe):

- `CS_CUR_RELLOCKS_ONCLOSE`
- `CS_CUR_RELLOCKS_ONCLOSE | CS_READ_ONLY`
- `CS_CUR_RELLOCKS_ONCLOSE | CS_FOR_UPDATE`
- `CS_CUR_RELLOCKS_ONCLOSE | CS_SCROLL_CURSOR`
- `CS_CUR_RELLOCKS_ONCLOSE | CS_SCROLL_INSENSITIVE`
- `CS_CUR_RELLOCKS_ONCLOSE | CS_SCROLL_SEMISENSITIVE`
- `CS_CUR_RELLOCKS_ONCLOSE | CS_NOSCROLL_INSENSITIVE`

Examples

- Declares a cursor that releases its shared locks when it closes:

```
ct_cursor(cmd, CS_CURSOR_DECLARE, cursor_name,  
          CS_NULLTERM, select_statement, CS_NULLTERM,  
          CS_CUR_RELLOCKS_ONCLOSE);
```

- Declares an insensitive, scrollable cursor that releases its shared locks when it closes:

```
ct_cursor(cmd, CS_CURSOR_DECLARE, cursor_name,  
          CS_NULLTERM, select_statement, CS_NULLTERM,  
          CS_CUR_RELLOCKS_ONCLOSE | CS_SCROLL_INSENSITIVE);
```

For a sample Open Client program that illustrates this feature, see `csr_disp_scrollcurs3.c`.

Open Server Usage

When client applications declare a cursor with the `CS_CUR_RELLOCKS_ONCLOSE` option specified, Open Server sets the `curstatus` (cursor status) field of the `SRV_CURDESC` structure to `SRV_CUR_RELLOCKS_ONCLOSE`.

For illustration, see `cursor.c` in the `ctos` example code.

ESQL/C and ESQL/COBOL Usage

SQL DECLARE syntax in ESQL/C and ESQL/COBOL has been extended to include the **RELEASE_LOCKS_ON_CLOSE** keyword.

```
EXEC SQL DECLARE cursor_name
    [SEMI_SENSITIVE | INSENSITIVE]
    [SCROLL | NOSCROLL]
    [RELEASE_LOCKS_ON_CLOSE]
    CURSOR FOR "select stmt"
    [for {read only | update [ of column_name_list]]]
```

You cannot use **RELEASE_LOCKS_ON_CLOSE** with an **UPDATE** clause except in this form:

```
EXEC SQL declare cursor c1 release_locks_on_close
    cursor for select * from T for update of col_a
```

In this case, **RELEASE_LOCKS_ON_CLOSE** is ignored.

cpre and **cobpre** cannot generate these **ct_cursor()** options:

- `CS_CUR_RELLOCKS_ONCLOSE | CS_READ_ONLY`
- `CS_CUR_RELLOCKS_ONCLOSE | CS_FOR_UPDATE`

ESQL/C sample code is available in `example8.cp`; ESQL/COBOL sample code is available in `example7.pco`.

Large Objects as Stored Procedure Parameters

Open Client and Open Server 15.7 support using `text`, `unitext`, and `image` as input parameters to stored procedures and as parameters to dynamic SQL statements.

Two connection capabilities have been added to facilitate login negotiation regarding the use of this feature:

- `CS_RPCPARAM_LOB` – client applications send this request capability to the server to determine whether large object (LOB) datatypes can be used as input parameters to stored procedures. The server clears this capability bit in the initial login negotiation when it

cannot support the feature, and an error occurs when you attempt to send LOB parameters to such a server.

- **CS_RPCPARAM_NOLOB** – client applications send this response capability to request the server to withhold sending LOB data as parameters. This capability is turned on by default.

Send Small Amounts of LOB Data as Parameters

Sending a small amount of LOB data as an input parameter to stored procedures or as a parameter to a prepared SQL statement is the same as sending non-LOB parameters.

To send a small amount of LOB data, allocate memory for the command and data and directly send these to the server using **ct_param()** or **ct_setparam()**.

You must set the *maxlength* field for the **CS_DATAFMT** structure when using *text*, *unitext*, or *image* parameters. The *maxlength* value indicates whether all of the LOB data is sent at once or streamed to the server. When *maxlength* is greater than zero, the LOB data is sent in one chunk. When *maxlength* is set to **CS_UNUSED**, the LOB data is sent in a stream, using a loop of **ct_send_data()** calls to send the data in chunks. A chunk length of zero indicates the end of the data stream.

Example 1

Sends a small amount of LOB data as an input parameter to a stored procedure:

```
CS_TEXT textvar[50];
CS_DATAFMT paramfmt;
CS_INT datalen;
CS_SMALLINT ind;

...
ct_command(cmd, CS_RPC_CMD, ...)

/*
** Clear and setup the CS_DATAFMT structure, then pass
** each of the parameters for the RPC.
*/
memset(&paramfmt, 0, sizeof(paramfmt));

/*
** First parameter, an integer.
*/
strcpy(paramfmt.name, "@intparam");
paramfmt.namelen = CS_NULLTERM;
paramfmt.datatype = CS_INT_TYPE;
paramfmt.maxlength = CS_UNUSED;
paramfmt.status = CS_INPUTVALUE;
paramfmt.locale = NULL;
ct_param(cmd, &paramfmt, (CS_VOID *)&textvar,
        sizeof(CS_INT), ind)

/*
** Second parameter, a (small) text parameter.
```

```

*/
strcpy((CS_CHAR *)textvar, "The Open Client and Open
      Server products both include Bulk-Library and
      CS-Library. ");
datalen = sizeof(textvar);
strcpy(paramfmt.name, "@textparam");
paramfmt.namelen = CS_NULLTERM;
paramfmt.datatype = CS_TEXT_TYPE;
paramfmt.maxlength = EX_MYMTEXTLEN;
paramfmt.status = CS_INPUTVALUE;
paramfmt.locale = NULL;
ct_setparam(cmd, &paramfmt, (CS_VOID *)&textvar,
            &datalen, &ind);

ct_send(cmd);
ct_results(cmd, &res_type);

...

```

Example 2

Sends a small amount of LOB data using a prepared statement:

```

/*
** Prepare the sql statement.
*/
sprintf(statement, "select title_id from mybooks where
      title like (?) ");

/*
** Send the prepared statement to the server
*/
ct_dynamic(cmd, CS_PREPARE, "my_dyn_stmt", CS_NULLTERM,
          statement, CS_NULLTERM);

ct_send(cmd);
handle_results(cmd);

/*
** Prompt user to provide a value for title
*/
printf("Enter title id value - enter an X if you wish
      to stop: \n");

while (toupper(title[0]) != 'X')
{
  printf("Retrieve detail record for title: ?");
  fgets(mytexttitle, 50, stdin);

  /*
  ** Execute the dynamic statement.
  */

  ct_dynamic(cmd, CS_EXECUTE, "my_dyn_stmt",
            CS_NULLTERM, NULL, CS_UNUSED);
}

```

```

/*
** Define the input parameter
*/

memset(&data_format, 0, sizeof(data_format));
data_format.status = CS_INPUTVALUE;
data_format.namelen = CS_NULLTERM;
data_format.datatype = CS_TEXT_TYPE;
data_format.format = CS_FMT_NULLTERM;
data_format.maxlength = EX_MYMAXTEXTLEN;
ct_setparam(cmd, &data_format,
            (CS_VOID *)mytexttitle, &datalen, &ind);

ct_send(cmd);
handle_results(cmd);
...
}

```

Send Large Amounts of LOB Data as Parameters

Large amounts of LOB data is sent in streams to the server to better manage resources. Use **ct_send_data()** in a loop to send data to the server in chunks.

To send a LOB data parameter in chunks, use these settings to define the parameter:

- Set the *datatype* field of the CS_DATAFMT structure to CS_TEXT_TYPE, CS_UNITEXT_TYPE, or CS_IMAGE_TYPE.
- Set *maxlength* field of the CS_DATAFMT structure to CS_UNUSED.
- Set the **data* pointer argument of the **ct_param()** function to NULL.
- Set the *datalen* argument of the **ct_param()** function to 0.

Example 1

Sends a large LOB data parameter in chunks:

```

#define BUFSIZE 2048

int fp;
char sendbuf[BUFSIZE]

/*
** Clear and setup the CS_DATAFMT structure, then pass
** each of the parameters for the RPC.
*/
memset(&paramfmt, 0, sizeof(paramfmt));
strcpy(paramfmt.name, "@intparam");
paramfmt.namelen = CS_NULLTERM;
paramfmt.datatype = CS_INT_TYPE;
paramfmt.maxlength = CS_UNUSED;
paramfmt.status = CS_INPUTVALUE;
paramfmt.locale = NULL;

ct_param(cmd, &paramfmt, (CS_VOID *)&intvar,
        sizeof(CS_INT), 0)

```

```

/*
** Text parameter, sent as a BLOB.
*/
strcpy(paramfmt.name, "@textparam");
paramfmt.namelen = CS_NULLTERM;
paramfmt.datatype = CS_TEXT_TYPE;
paramfmt.maxlength = CS_UNUSED;
paramfmt.status = CS_INPUTVALUE;
paramfmt.locale = NULL;

/*
** Although the actual data will not be sent here, we
** must invoke ct_setparam() for this parameter to send
** the parameter format (paramfmt) information to the
** server, prior to sending all parameter data.
** Set *data to NULL and datalen = 0, to indicate that
** the length of text data is unknown and we want to
** send it in chunks to the server with ct_send_data().
*/
ct_setparam(cmd, &paramfmt, NULL, 0, 0);

/*
** Another LOB parameter (image), sent in chunks with
** ct_send_data()
*/
strcpy(paramfmt.name, "@textparam");
paramfmt.namelen = CS_NULLTERM;
paramfmt.datatype = CS_IMAGE_TYPE;
paramfmt.maxlength = CS_UNUSED;
paramfmt.status = CS_INPUTVALUE;
paramfmt.locale = NULL;

/*
** Just like the previous parameter, invoke
** ct_setparam() for this parameter to send the
** parameter format.
*/
ct_setparam(cmd, &paramfmt, NULL, 0, 0);

/*
** Repeat this sequence of filling paramfmt and calling
** ct_param() for any subsequent parameter that needs
** to be sent before finally sending the data chunks for
** the LOB type parameters.
*/
strcpy(paramfmt.name, "@any_otherparam");
paramfmt.namelen = CS_NULLTERM;
paramfmt.datatype = CS_MONEY_TYPE;
...

/*
** Send the first LOB (text) parameter in chunks of
** 'BUFSIZE' to the server. We must end with a 0 bytes
** write to indicate the end of the current parameter.
*/

```

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```
fp = open("huge_text_file", O_RDWR, 0666);

do
{
    num_read = read(fp, sendbuf, BUFSIZE);
    ct_send_data(cmd, (CS_VOID *)sendbuf, num_read);
} while (num_read != 0);

/*
** Repeat the ct_send_data() loop for the next LOB
** parameter.
** Send the image parameter in chunks of 'BUFSIZE'
** to the server as well and end with a 0 bytes write
** to indicate the end of the current parameter.
*/
fp = open("large_image_file", O_RDWR, 0666);
do
{
    num_read = read(fp, sendbuf, BUFSIZE);
    ct_send_data(cmd, (CS_VOID *)sendbuf, num_read);
} while (num_read != 0);

/*
** Ensure that all the data is flushed to the server
*/
ct_send(cmd);
```

Example 2

Sends LOB data as a stream using a prepared SQL statement:

```
/*
** Prepare the sql statement.
*/
sprintf(statement, "select title_id from mybooks
    where title like (?) ");

/*
** Send the prepared statement to the server
*/
ct_dynamic(cmd, CS_PREPARE, "mydyn_stmt", CS_NULLTERM,
    statement, CS_NULLTERM);

ct_send(cmd);
handle_results();

/*
** Prompt user to provide a value for title
*/
printf("Enter title id value - enter an X if you wish
    to stop: \n");

while (toupper(myblobtitle[0]) != 'X')
{
    printf("Retrieve detail record for title: ?");
    fgets(myblobtitle, 50, stdin);
```



```

/*
** Execute the dynamic statement.
*/
ct_dynamic(cmd, CS_PREPARE, "my_dyn_stmt",
CS_NULLTERM, statement, CS_NULLTERM);

/*
** Define the input parameter, a TEXT type that we
want to send in chunks to the server.
*/
memset(&data_format, 0, sizeof(data_format)) ;
data_format.namelen = CS_NULLTERM ;
data_format.datatype = CS_TEXT_TYPE;
data_format.maxlength = CS_UNUSED;
data_format.status = CS_INPUTVALUE;
ct_setparam(cmd, &data_format, NULL, 0, 0);

/*
** Send the 'myblobtitle' data in chunks of
** 'CHUNKSIZE' to the server with ct_send_data() and
** end with 0 bytes to indicate the end of data for
** this parameter. This is just an example to show
** how chunks can be sent. (myblobtitle[] is used as
** a simple example. This could also be replaced by
** large file which would be read in chunks from disk
** for example).
*/
bytesleft = strlen(myblobtitle);
bufp = myblobtitle;

do
{
    sendbytes = min(bytesleft, CHUNKSIZE);
    ct_send_data(cmd, (CS_VOID *)bufp, sendbytes);
    bufp += bufp + sendbytes;
    bytesleft -= sendbytes;
} while (bytesleft > 0)

/*
** End with 0 bytes to indicate the end of current
data.
*/
ct_send_data(cmd, (CS_VOID *)bufp, 0);

/*
** Insure that all the data is sent to the server.
*/
ct_send(cmd);
handle_results(cmd)
...
}

/*
** Deallocate the prepared statement and finish up.
*/

```

```
ct_dynamic(cmd, CS_DEALLOC, "my_dyn_stmt", CS_NULLTERM,  
          NULL, CS_UNUSED);  
  
ct_send(cmd);  
handle_results(cmd);
```

Retrieve LOB Parameters in Open Server

Retrieve the complete LOB parameter data at once using `srv_xferdata` or in chunks using the new `srv_get_data` routine.

Open Server retrieves LOB parameters in chunks when the parameter length has been set to `CS_UNUSED`. See `srv_get_data`.

Example

Retrieves description of LOB parameters:

```
/*  
** Retrieve the description of the parameters coming  
** from client  
*/  
  
for (paramnum = 1; paramnum <= numparams; paramnum++)  
{  
    /*  
    ** Get a description of the parameter.  
    */  
    ret = srv_descfmt(spp, CS_GET, SRV_RPCDATA,  
                    paramnum, &(paramfmtp[paramnum - 1]));  
  
    /*  
    ** Allocate space for the parameters and bind the  
    ** data.  
    */  
    if (paramfmtp[paramnum-1].maxlength >= 0)  
    {  
        if (paramfmtp[paramnum-1].maxlength > 0)  
        {  
            data[paramnum-1] = calloc(1,  
                                     paramfmtp[paramnum-1].maxlength);  
        }  
        else  
        {  
            ind[paramnum-1] = CS_NULLDATA;  
        }  
    }  
    else  
    {  
        /*  
        ** Allocate a large size buffer for BLOB data  
        ** (which length is unknown yet)  
        */  
        blobbuf[blobnum] = malloc(BUFSIZE);  
        blobnum++;  
    }  
}
```

```

}

srv_bind(spp, CS_GET, SRV_RPCDATA, paramnum,
        &(paramfmt[paramnum-1]), data[paramnum-1],
        &(len[paramnum-1]), &(ind[paramnum-1]))

/*
** For every LOB parameter, call srv_get_data() in
** a loop as long as it succeeds
*/
for (i = 0; i < blobnum ; i++)
{
    bufp = blobbuf[i];
    bloblen[i] = 0;
    do
    {
        ret = srv_get_data(spp, bufp, BUFSIZE,
                          &outlen);
        bufp += outlen;
        bloblen[i] += outlen;
    } while (ret == CS_SUCCEED);

    /*
    ** Check for the correct return code
    */
    if (ret != CS_END_DATA)
    {
        return CS_FAIL;
    }
}

/*
** And receive remaining client data srv_xferdata()
*/
ret = srv_xferdata(spp, CS_GET, SRV_RPCDATA);
}

```

srv_get_data

Reads a text, unitext or image parameter stream from a client, in chunks.

Syntax

```
CS_RETCODE srv_get_data(spp, bp, buflen, outlenp)
```

```
SRV_PROC *spp;
CS_BYTE *bp;
CS_INT buflen;
CS_INT *outlenp;
```

Parameters

- *spp* – a pointer to an internal thread control structure.

Open Client 15.7 and Open Server 15.7 Features

- *bp* – a pointer to a buffer where the data from the client is placed.
- *buflen* – size of the **bp* pointer. This indicates how many bytes are transferred in each chunk.
- *outlenp* – an output parameter, *outlenp* contains the number of bytes read into the **bp* buffer.

Return Values

- CS_SUCCEED – **srv_get_data()** ran successfully, more data is pending.
- CS_FAIL – the routine failed.
- CS_END_DATA – **srv_get_data()** has completed reading the entire `text`, `unitext`, or `image` parameter.

SDK 15.7 Features for jConnect and Adaptive Server Enterprise Drivers and Providers

New features in SDK 15.7 for jConnect, the Adaptive Server Enterprise ODBC Driver, the Adaptive Server Enterprise OLE DB Provider, and the Adaptive Server Enterprise ADO.NET Data Provider are introduced.

ODBC Driver Version Information Utility

The **odbcversion** utility displays information about the ODBC driver.

Syntax

```
odbcversion -version | -fullversion | -connect dsn userid password
```

Parameters

-version

displays a simple numeric version string for the ODBC driver.

-fullversion

displays the verbose version string for the ODBC driver.

-connect *dsn userid password*

displays the Adaptive Server version and the version of ODBC and OLEDB MDA scripts installed on that Adaptive Server. Three variables are required with this parameter: *dsn*, which is the data source name for the Adaptive Server, and the user ID and password used to connect to the Adaptive Server.

Example

Obtain the simple numeric version string of an ODBC driver used to connect to Adaptive Server:

```
odbcversion -version
```

The utility returns a numeric version string:

```
15.05.00.1015
```

Usage

When no parameters are specified, the **odbcversion** utility displays a list of valid parameters.

SupressRowFormat2 Connection String Property

With Adaptive Server Enterprise ODBC Driver 15.7, Adaptive Server Enterprise OLE DB Provider 15.7, and Adaptive Server Enterprise ADO.NET Data Provider 15.7, you can use the `SupressRowFormat2` connection string property to force Adaptive Server to send data using the `TDS_ROWFMFMT` byte sequence where possible instead of the `TDS_ROWFMFMT2` byte sequence.

`TDS_ROWFMFMT` contains less data than `TDS_ROWFMFMT2`—which includes catalog, schema, table, and column information—and can result in better performance for many small **select** operations. Because the server sends reduced result set metadata when `SupressRowFormat2` is set to 1, some information is not available to client programs. If your application relies on the missing metadata, you should not enable this property.

Values:

- 0 – the default value; `TDS_ROWFMFMT2` is not suppressed.
- 1 – forces the server to send data in `TDS_ROWFMFMT` where possible.

Example

This connection string forces the server to send data in `TDS_ROWFMFMT` where possible on a connection made with ADO.NET Data Provider.

```
Data Source='myASE';Port=5000;Database=myDB;
Uid=myUID;Pwd=myPWD;SupressRowFormat2=1
```

Enhancement to UseCursor Property

You can use the `UseCursor` connection string property of Adaptive Server Enterprise ODBC Driver to determine how server-side cursors are used for SQL statements that generate result sets.

This property has been updated to allow a client application to control which statements create server-side cursors (value 2).

Values:

- 0 – the default value. Server-side cursors are not used.
- 1 – server-side cursors are used for all statements that generate result sets.
- 2 – server-side cursors are used for statements that generate result sets only when the **SQLSetCursorName** ODBC function is called. Because cursors use more resources, this setting allows you to limit the use of server-side cursors to statements that benefit from them.

Log without ODBC Driver Manager Tracing

In Adaptive Server Enterprise ODBC Driver 15.7, you can log calls to ODBC APIs without using ODBC Driver Manager tracing. This is useful when the driver manager is not used or when running on a platform that does not support tracing.

To enable this feature on Microsoft Windows, use the LOGCONFIGFILE environment variable or the Microsoft Windows registry. To enable on Linux, use LOGCONFIGFILE.

When using LOGCONFIGFILE, set the environment variable to the full path of the ODBC log's configuration file. LOGCONFIGFILE overrides any existing registry entry.

When using the Microsoft Windows registry, create an entry called LogConfigFile in HKEY_CURRENT_USER\Software\Sybase\ODBC or HKEY_LOCAL_MACHINE\Software\Sybase\ODBC, and set its value to the full path of the ODBC log's configuration file. For example:

```
Windows Registry Editor Version 5.00
```

```
[HKEY_CURRENT_USER\Software\Sybase\ODBC]
"LogConfigFile"="c:\\temp\\odbclog.properties"
```

To disable logging, delete or rename the *LogConfigFile* value.

Note: The value specified in HKEY_CURRENT_USER overrides any value set in HKEY_LOCAL_MACHINE.

Log Configuration File

The configuration file controls the format and location of the ODBC log file.

In this example, the line in bold specifies where the log file is saved:

```
log4cplus.rootLogger=OFF, NULL

log4cplus.logger.com.sybase.dataaccess.odbc.api=TRACE, ODBCTRACE
log4cplus.additivity.com.sybase.dataaccess.odbc.api=false

log4cplus.logger.com.sybase.dataaccess.odbc.api.parameter=TRACE,
ODBCTRACE
log4cplus.additivity.com.sybase.dataaccess.odbc.api.parameter=false

log4cplus.logger.com.sybase.dataaccess.odbc.api.returncode=TRACE,
ODBCTRACE
log4cplus.additivity.com.sybase.dataaccess.odbc.api.returncode=false

log4cplus.appender.NULL=log4cplus::NullAppender

log4cplus.appender.ODBCTRACE=log4cplus::FileAppender
log4cplus.appender.ODBCTRACE.File=c:\temp\odbc.log
```

```
log4cplus.appender.ODBCTRACE.layout=log4cplus::PatternLayout
log4cplus.appender.ODBCTRACE.ImmediateFlush=true
log4cplus.appender.ODBCTRACE.layout.ConversionPattern=%d{%H:%M:%S.
%q} %t %p
%-25.25c{2} %m%n
```

JConnect setMaxRows Enhancement

JDBC programs use **Statement.setMaxRows(int max)** to limit the number of rows returned by a result set. In jConnect 7.0 and earlier, the result of the **select**, **insert**, **update**, and **delete** statements are counted against the limit.

To be consistent with the JDBC specification, jConnect 7.07 introduces the **SETMAXROWS_AFFECTS_SELECT_ONLY** connection property, which, when set to true (the default), limits only the rows returned by **select** statements.

SETMAXROWS_AFFECTS_SELECT_ONLY is ignored when connected to Adaptive Server 15.5 or earlier.

TDS ProtocolCapture

Adaptive Server Enterprise ODBC Driver 15.7 introduces the **ProtocolCapture** connection string property which specifies a file for receiving Tabular Data Stream™ (TDS) packets exchanged between an ODBC application and Adaptive Server.

ProtocolCapture takes effect immediately so that TDS packets exchanged during connection establishment are written to a unique filename generated using the file prefix. TDS packets are written to the file for the duration of the connection. You can use Ribo and other protocol translation tools to interpret the TDS capture file.

For example, to specify **tds_capture** as the TDS tracing log file prefix, type:

```
Driver=AdaptiveServerEnterprise;server=server1;
port=port1;UID=sa;PWD=;ProtocolCapture=tds_capture;
```

The first connection generates **tds_capture0.tds**, the second generates **tds_capture1.tds**, and so forth.

ODBC Data Batching without Binding Parameter Arrays

When the same SQL statement is executed for different parameter values, client applications normally bind parameter arrays and execute each set of parameters using **SQLExecute**, **SQLExecuteDirect**, and **SQLBulkOperations**.

In binding arrays to SQL parameters, memory for the array is allocated, and all data is copied to the array before the SQL statement is executed. This can lead to inefficient use of memory and resources when processing high volume of transactions.

In Adaptive Server Enterprise ODBC Driver 15.7, client applications can use **SQLExecute** to send parameters in batches to Adaptive Server, without binding the parameters as arrays. **SQLExecute** returns **SQL_BATCH_EXECUTING** until the last batch of parameters has been sent and processed. It returns the status of the execution after the final batch of parameters has been processed.

A call to **SQLRowCount** is valid only after the final **SQLExecute** statement has completed.

Manage Data Batches

SQL_ATTR_BATCH_PARAMS, a Sybase-specific connection attribute, has been introduced to manage the batches of parameters sent to Adaptive Server. Set **SQL_ATTR_BATCH_PARAMS** using **SQLSetConnectAttr**.

Values:

- **SQL_BATCH_ENABLED** – informs Adaptive Server Enterprise ODBC Driver to batch the parameters. When in this state, the driver sends an error if a statement other than the statement being processed—the first statement executed after setting **SQL_ATTR_BATCH_PARAMS** to **SQL_BATCH_ENABLED**—by **SQLExecute** is executed on the connection.
- **SQL_BATCH_LAST_DATA** – specifies that the next batch of parameters is the last batch, and that the parameters contain data.
- **SQL_BATCH_LAST_NO_DATA** – specifies that the next batch of parameters is the last batch, and to ignore the parameters.
- **SQL_BATCH_CANCEL** – informs the Adaptive Server Enterprise ODBC Driver to cancel the batch and to roll back the transactions.
Only uncommitted transactions can be rolled back.
- **SQL_BATCH_DISABLED** – (default value) Adaptive Server Enterprise ODBC Driver returns to this state after processing the last batch of parameters. You cannot manually set **SQL_ATTR_BATCH_PARAMS** to this value.

Examples of Managing Data Batches

Two examples are available for managing data batches.

Example 1

Sends a batch of parameters to the server without binding parameter arrays:

```
// Setting the SQL_ATTR_BATCH_PARAMS attribute to start
// the batch
sr = SQLSetConnectAttr(dbc, SQL_ATTR_BATCH_PARAMS,
    (SQLPOINTER)SQL_BATCH_ENABLED, SQL_IS_INTEGER);
printError(sr, SQL_HANDLE_DBC, dbc);

// Bind the parameters. This can be done once for the entire batch
sr = SQLBindParameter(stmt, 1, SQL_PARAM_INPUT,
    SQL_C_LONG, SQL_INTEGER, 11, 0, &c1, 11, &l1);
sr = SQLBindParameter(stmt, 2, SQL_PARAM_INPUT,
    SQL_C_CHAR, SQL_LONGVARCHAR, 12, 0, buffer, 12, &l2);
}

// Run a batch of 10 for (int i = 0; i < 10; i++)
{
    c1 = i;
    memset(buffer, 'a'+i, 12);
    sr = SQLExecDirect(stmt, insertStmt, SQL_NTS);
    printError(sr, SQL_HANDLE_STMT, stmt);
}
```

Example 2

Ends and closes a batch:

```
// Setting the SQL_ATTR_BATCH_PARAMS attribute to end
// the batch
sr = SQLSetConnectAttr(dbc, SQL_ATTR_BATCH_PARAMS,
    (SQLPOINTER)SQL_BATCH_LAST_NO_DATA, SQL_IS_INTEGER);
printError(sr, SQL_HANDLE_DBC, dbc);

// Call SQLExecDirect one more time to close the batch
// - Due to SQL_BATCH_LAST_NO_DATA, this will not
// process the parameters
sr = SQLExecDirect(stmt, insertStmt, SQL_NTS);
printError(sr, SQL_HANDLE_STMT, stmt);
```

ODBC Data Batching Considerations

Certain considerations for the ODBC data batching feature.

- This feature supports only statements and stored procedures that do not return a result set or have an output parameter.
- Asynchronous mode is not supported. While in batch mode, the application cannot execute any statement on the same connection other than the one being batched.
- `SQL_DATA_AT_EXEC` is not supported. Bind LOB parameters as normal parameters.

- When batching data without binding parameter arrays and `SQL_ATTR_PARAM_STATUS_PTR` is set, Adaptive Server Enterprise ODBC Driver retrieves the number of array elements from the `StringLength` parameter to `SQLSetStmtAttr`, and not from `SQL_ATTR_PARAMSET_SIZE`.

Optimized Batching in jConnect

jConnect for JDBC 7.07 implements an internal algorithm to speed up batch operations for **PreparedStatement** objects.

This algorithm is invoked when the `HOMOGENEOUS_BATCH` connection property is set to true.

Note: Homogeneous batching is available only when your client application is connected to a server that supports this feature. Adaptive Server Enterprise 15.7 introduces support for homogeneous batching.

This example illustrates a **PreparedStatement** batching operation using the **addBatch** and **executeBatch** methods:

```
String sql = "update members set lastname = ? where member_id = ?";
prep_stmt = connection.prepareStatement(sql);
prep_stmt.setString(1, "Forrester");
prep_stmt.setLong(2, 45129);
prep_stmt.addBatch();
prep_stmt.setString(1, "Robinson");
prep_stmt.setLong(2, 45130);
prep_stmt.addBatch();
prep_stmt.setString(1, "Servo");
prep_stmt.setLong(2, 45131);
prep_stmt.addBatch();
prep_stmt.executeBatch();
```

where `connection` is a connection instance, `prep_stmt` is a prepared statement instance, and `?` denotes parameter placeholders for the prepared statement.

Homogeneous Batching with LOB Columns

When the `HOMOGENEOUS_BATCH` and `ENABLE_LOB_LOCATORS` properties are set to true, your client application cannot mix LOB and non-LOB prepared statement setter methods in the same batch.

For example, this is invalid:

```
String sql = "update members SET catchphrase = ? WHERE member_id = ?";
prep_stmt = connection.prepareStatement(sql);
prep_stmt.setString(1, "Push the button, Frank!");
prep_stmt.setLong(2, 45129);
prep_stmt.addBatch();
Clob myclob = con.createClob();
```

```
myclob.setString(1, "Hi-keeba!");  
prep_stmt.setClob(1, myclob);  
prep_stmt.setLong(2, 45130);  
prep_stmt.addBatch();  
pstmt.executeBatch();
```

where `catchphrase` is a column of type `text`. This code fails because the `setString` method and the `setClob` method are used in the same batch for the same column.

jConnect Parameter Batching without Row Accumulation

jConnect for JDBC 7.07 adds the `SEND_BATCH_IMMEDIATE` connection property.

When set to true, jConnect sends the parameters for the current row immediately after invoking `PreparedStatement.addBatch()`. This minimizes usage of client memory and gives the server more time to process the batch parameters.

The default `SEND_BATCH_IMMEDIATE` value is false, which, when set, signals jConnect to send the batch parameters only after invoking `PreparedStatement.executeBatch()`, as before.

jConnect Batch Update Enhancement to Execute Past Errors

jConnect for JDBC 7.07 introduces the `EXECUTE_BATCH_PAST_ERRORS` connection property, which, when set to true, allows a batch update operation to ignore nonfatal errors encountered while executing individual statements and to complete the batch update.

When set to false, the default, batch update is aborted when an error is encountered, as in earlier versions.

See *jConnect for JDBC Programmers Reference* for information about batch update usage and the interpretation of its results.

Support for Releasing Locks at Cursor Close

Adaptive Server 15.7 extends the `declare cursor` syntax to include the `release_locks_on_close` option, which releases shared cursor locks at isolation levels 2 and 3 when a cursor is closed. Adaptive Server Enterprise ODBC Driver 15.7 and jConnect for JDBC 7.07 support the release-lock-on-close semantics.

To apply this functionality to all read-only cursors created on an Adaptive Server Enterprise ODBC Driver connection, set the `ReleaseLocksOnCursorClose` connection property to 1. The default `ReleaseLocksOnCursorClose` value is 0.

To apply on a jConnect for JDBC connection, set the `RELEASE_LOCKS_ON_CURSOR_CLOSE` connection property to true. The default `RELEASE_LOCKS_ON_CURSOR_CLOSE` value is false.

Settings applied through these connection properties are static and cannot be changed after the connection has been established. This setting takes effect only when connected to a server that supports `release_locks_on_close`.

For information about `release_locks_on_close`, see the Adaptive Server Enterprise *Reference Manual: Commands*.

select for update Support

Adaptive Server 15.7 supports **select for update**, which can lock rows for subsequent updates within the same transaction, and supports exclusive locks for updatable cursors.

See Chapter 2, "Queries: Selecting Data from a Table" in the Adaptive Server Enterprise *Transact-SQL Users Guide*.

This functionality is automatically available to clients when the **for update** clause is added to a **select** statement and to any updatable cursors opened within the clients. See *Adaptive Server Enterprise ODBC Driver Users Guide* and *jConnect for JDBC Programmers Reference* for information about creating updatable cursors.

Support for Expanded Variable-length Rows

Versions of Adaptive Server earlier than 15.7 configured for 16K logical page sizes could not create data-only locked (DOL) tables with variable-length rows if a variable-length column began more than 8191 bytes after the start of the row. This limitation has been removed starting in Adaptive Server 15.7.

See Chapter 2, "Data Storage" in the *Adaptive Server Enterprise Performance and Tuning Series: Physical Database Tuning*.

ODBC and JDBC clients do not need special configuration to use this feature. When connected to Adaptive Server version 15.7 that has been configured to receive wide DOL rows, these clients automatically insert records using the wide offset. An error message is received if a client attempts to send a wide DOL row to an earlier version of Adaptive Server, or to a Adaptive Server 15.7 for which the wide DOL row option is disabled.

Support for Nonmaterialized Columns

The bulk insert routines in the Adaptive Server Enterprise ODBC Driver 15.7 have been enhanced to handle nonmaterialized columns in Adaptive Server 15.7.

Earlier versions of the Adaptive Server Enterprise ODBC Driver cannot perform bulk inserts of data into Adaptive Server when a table definition contains nonmaterialized columns.

Adaptive Server raises an error when earlier versions of the Adaptive Server Enterprise ODBC Driver attempt to perform bulk inserts into nonmaterialized columns.

In-row and off-row LOB Storage Support

In Adaptive Server 15.7, LOB columns that are marked for in-row storage are stored in-row when there is adequate memory to hold the entire row.

When the size of a row increases over its defined limit due to an update to any column in it, the LOB columns which are stored in-row are moved off-row to bring it within the limits. See Chapter 21, "In-Row Off-Row LOB" in the Adaptive Server Enterprise *Transact-SQL Users Guide*.

The bulk insert routines in Adaptive Server Enterprise ODBC Driver 15.7 and jConnect for JDBC 7.07 support the in-row and off-row storage of `text`, `image`, and `unitext` LOB columns in Adaptive Server. Bulk insert routines from earlier client versions always store LOB columns off row.

Large Objects as Stored Procedure Parameters

Passing LOB data as stored procedure input parameters has also been introduced in Adaptive Server 15.7.

jConnect for JDBC 7.07, Adaptive Server Enterprise ODBC Driver 15.7, Adaptive Server Enterprise OLE DB Provider 15.7, and Adaptive Server Enterprise ADO.NET Data Provider 15.7 support using `text`, `unitext`, and `image` as input parameters in stored procedures and as parameter marker datatypes.

Large Object Locator Support

jConnect for JDBC 7.07 and Adaptive Server Enterprise ODBC Driver 15.7 support large object (LOB) locators.

A LOB locator contains a logical pointer to LOB data rather than the data itself, reducing the amount of data that passes through the network between Adaptive Server and its clients. Server support for LOB locators was introduced in Adaptive Server 15.7.

jConnect for JDBC 7.07 accesses LOB data using server-side locators when connected to an Adaptive Server that supports LOB locators and **autocommit** is turned off. Otherwise, jConnect materializes LOB data at the client side. You can use the complete LOB API with client-side materialized LOB data, however, due to larger data, API performance may be different than when used with LOB locators.

Adaptive Server Enterprise ODBC Driver 15.7 clients cannot use LOB locators unless connected to an Adaptive Server that supports it.

Note: When you are using LOB locators, retrieving a large result set that includes LOB data on each row may impact your application's performance. Adaptive Server returns a LOB locator as part of the result set and, to obtain LOB data, jConnect and ODBC Driver must cache the remaining result set. Sybase recommends that you keep result sets small, or that you enable cursor support to limit the size of data to be cached.

jConnect for JDBC Support

To enable LOB locator support, establish a connection to Adaptive Server with the `ENABLE_LOB_LOCATORS` connection property set to true.

When enabled, client applications can access the locators using the **Blob**, **Clob**, and **NClob** classes from the `java.sql` package.

Note: When both LOB locators and **autocommit** are enabled, jConnect automatically switches the LOB locators to client-side-materialized LOB locators even if the connected Adaptive Server is capable of supporting them. This increases the memory used by the client and may degrade performance. Therefore, it is advisable to use LOB locators with **autocommit off**.

For information about the **Blob**, **Clob**, and **NClob** classes, see the Java documentation.

Adaptive Server Enterprise ODBC Driver Support

To enable LOB locator support, establish a connection to Adaptive Server with the EnableLOBLocator connection property set to 1.

When EnableLOBLocator is set to 0, the default value, the ODBC Driver cannot retrieve a locator for a LOB column. When enabling LOB Locators, the connection should be set to **autocommit off**.

You must also include the `sybasetypes.h` file in your program. The `sybasetypes.h` file is located in the `include` directory, under the ODBC installation directory.

ODBC Datatype Mapping for Locator Support

The table lists the ODBC datatype mapping for the Adaptive Server locator datatypes.

ASE Datatype	ODBC SQL Type	ODBC C Type
text_locator	SQL_TEXT_LOCATOR	SQL_C_TEXT_LOCATOR
image_locator	SQL_IMAGE_LOCATOR	SQL_C_IMAGE_LOCATOR
unitext_locator	SQL_UNITEXT_LOCATOR	SQL_C_UNITEXT_LOCATOR

Supported Conversions

The table lists the supported conversions for the Adaptive Server locator datatypes.

	SQL_C_TEXT_LOCATOR	SQL_C_IMAGE_LOCATOR	SQL_C_UNITEXT_LOCATOR
SQL_TEXT_LOCATOR	X		
SQL_IMAGE_LOCATOR		X	
SQL_UNITEXT_LOCATOR			X
SQL_LONGVARCHAR			
SQL_WLONGVARCHAR			
SQL_LONGVARBINARY			
LEGEND: x = supported conversion.			

Methods that Support LOB Locators

ODBC API methods support LOB locators.

- **SQLBindCol** – *TargetType* can be any of the ODBC C locator datatypes.
- **SQLBindParameter** – *ValueType* can be any of the ODBC C locator datatypes. *ParameterType* can be any of the ODBC SQL locator datatypes.
- **SQLGetData** – *TargetType* can be any of the ODBC C locator datatype.
- **SQLColAttribute** – the `SQL_DESC_TYPE` and `SQL_DESC_CONCISE_TYPE` descriptors can return any of the ODBC SQL locator datatype.
- **SQLDescribeCol** – the datatype pointer can be any of the ODBC SQL locator datatypes.

See *Microsoft ODBC API Reference*.

Implicit Conversion of Prefetched LOB Data

In Adaptive Server Enterprise ODBC Driver 15.7, when Adaptive Server returns a LOB locator, you can use **SQLGetData** and **SQLBindCol** to retrieve the underlying prefetched LOB data by binding the column to `SQL_C_CHAR` or `SQL_C_WCHAR` for `text` locators, or to `SQL_C_BINARY` for `image` locators.

Set the `SQL_ATTR_LOBLOCATOR` attribute to enable or disable locators in a connection. If `EnableLOBLocator` has been specified in the connection string, `SQL_ATTR_LOBLOCATOR` is initialized with the value of `EnableLOBLocator`, otherwise, it is set to `SQL_LOBLOCATOR_OFF`, the default value. To enable locators, set the attribute to `SQL_LOBLOCATOR_ON`. Use **SQLSetConnectAttr** to set the attribute's value and **SQLGetConnectAttr** to retrieve its value.

Use **SQLSetStatementAttr** to set `SQL_ATTR_LOBLOCATOR_FETCHSIZE` to specify the size—in bytes for binary data and in characters for character data—of the LOB data to retrieve. The default value, 0, indicates that prefetched data is not requested, while a value of -1 retrieves the entire LOB data.

Note: If the underlying LOB data size of the column being retrieved exceeds the prefetched data size that you have set, native error 3202 is raised when an ODBC client attempts to directly retrieve the data. When this happens, the client can retrieve the complete data by calling **SQLGetData** to obtain the underlying locator and perform all of the operations available on locators.

Example 1

Retrieves an `image` locator using **SQLGetData** when the prefetched data represents the complete LOB value:

```
//Set Autocommit off
SQLRETURN sr;
sr = SQLSetConnectAttr(dbc, SQL_ATTR_AUTOCOMMIT,
    (SQLPOINTER)SQL_AUTOCOMMIT_OFF, 0);

//Enable LOB Locator for this exchange
```

```

sr = SQLSetConnectAttr(dbc, SQL_ATTR_LOBLOCATOR,
(SQLPOINTER)SQL_LOCATOR_ON,
    0);

// Set size of prefetched LOB data
sr = SQLSetStatementAttr(stmt, SQL_ATTR_LOBLOCATOR_FETCHSIZE,
(SQLPOINTER)32768, 0);

//Get a locator from the server
SQLLEN lLOBLen = 0;
Byte cBin[COL_SIZE];
SQLLEN lBin = sizeof(CBin);
unsigned char cLOC[SQL_LOCATOR_SIZE];
SQLLEN lLOC = sizeof(cLOC);

int id = 4;
SQLLEN l1 = sizeof(int);
SQLLEN idLen = sizeof(int);
sr = SQLBindParameter(stmt, 1, SQL_PARAM_INPUT, SQL_C_LONG,
SQL_INTEGER, idLen,
    0, &id, idLen, &idLen);

printError(sr, SQL_HANDLE_STMT, stmt);

//Execute the select statement to return a locator
sr = SQLExecDirect(stmt, selectCOL_SQL, SQL_NTS);
printError(sr, SQL_HANDLE_STMT, stmt);

sr = SQLFetch(stmt);
printError(sr, SQL_HANDLE_STMT, stmt);

//Retrieve the binary data (Complete Data is returned)
sr = SQLGetData(stmt, 1, SQL_C_BINARY, cBin, lBin, &lBin);
printError(sr, SQL_HANDLE_STMT, stmt);

//Cleanup
sr = SQLFreeStmt(stmt, SQL_UNBIND);
sr = SQLFreeStmt(stmt, SQL_RESET_PARAMS);
sr = SQLFreeStmt(stmt, SQL_CLOSE);

SQLEndTran(SQL_HANDLE_DBC, dbc, SQL_COMMIT);

//Disable LOB Locator for the future
sr = SQLSetConnectAttr(dbc, SQL_ATTR_LOBLOCATOR,
(SQLPOINTER)SQL_LOCATOR_OFF,
    0);
    
```

Example 2

Retrieves an image locator using **SQLGetData** when prefetched data represents a truncated LOB value:

```

//Set Autocommit off
SQLRETURN sr;
sr = SQLSetConnectAttr(dbc, SQL_ATTR_AUTOCOMMIT,
    
```

```

        (SQLPOINTER)SQL_AUTOCOMMIT_OFF, 0);

//Enable LOB Locator for this exchange
sr = SQLSetConnectAttr(dbc, SQL_ATTR_LOBLOCATOR,
    (SQLPOINTER)SQL_LOCATOR_ON, 0);

//Set size of prefetched LOB data
sr = SQLSetStatementAttr(stmt,
    SQL_ATTR_LOBLOCATOR_FETCHSIZE, (SQLPOINTER)32768, 0);

//Get a locator from the server
SQLLEN lLOBLen = 0;
Byte cBin[COL_SIZE];
SQLLEN lBin = sizeof(CBin);
unsigned char cLOC[SQL_LOCATOR_SIZE];
SQLLEN lLOC = sizeof(cLOC);

int id = 4;
SQLLEN l1 = sizeof(int);
SQLLEN idLen = sizeof(int);
sr = SQLBindParameter(stmt, 1, SQL_PARAM_INPUT, SQL_C_LONG,
    SQL_INTEGER, idLen,
    0, &id, idLen, &idLen);
printError(sr, SQL_HANDLE_STMT, stmt);

//Execute the select statement to return a locator
sr = SQLExecDirect(stmt, selectCOL_SQL, SQL_NTS);
printError(sr, SQL_HANDLE_STMT, stmt);
sr = SQLFetch(stmt);
printError(sr, SQL_HANDLE_STMT, stmt);

// Retrieve the binary data(Truncated data is returned)
sr = SQLGetData(stmt, 1, SQL_C_BINARY, cBin, lBin, &lBin);

if(sr == SQL_SUCCESS_WITH_INFO)
{
    SQLTCHAR errmsg[ERR_MSG_LEN];
    SQLTCHAR sqlstate[SQL_SQLSTATE_SIZE+1];
    SQLINTEGER nativeerror = 0;
    SQLSMALLINT errormsglen = 0;

    retcode = SQLGetDiagRec(handleType, handle, 1, sqlstate,
        &nativeerror,
        errmsg, ERR_MSG_LEN, &errormsglen);

    printf("SqlState: %s Error Message: %s\n", sqlstate, errmsg);

    //Handle truncation of LOB data; if data was truncated call
    SQLGetData to
    // retrieve the locator.

    /* Warning returns truncated LOB data */
    if (NativeError == 32028) //Error code may change
    {
        BYTE ImageLocator[SQL_LOCATOR_SIZE];
        sr = SQLGetData(stmt, 1, SQL_C_IMAGE_LOCATOR, &ImageLocator,

```

```

        sizeof(ImageLocator), &Len);
    printError(sr, SQL_HANDLE_STMT, stmt);

    /*
     * Perform locator specific calls using image Locator on a
     * separate statement handle if needed
     */
}

//Cleanup
sr = SQLFreeStmt(stmt, SQL_UNBIND);
sr = SQLFreeStmt(stmt, SQL_RESET_PARAMS);
sr = SQLFreeStmt(stmt, SQL_CLOSE);

SQLEndTran(SQL_HANDLE_DBC, dbc, SQL_COMMIT);

//Disable LOB Locator for the future
sr = SQLSetConnectAttr(dbc, SQL_ATTR_LOBLOCATOR,
(SQLPOINTER)SQL_LOCATOR_OFF,
0);

```

Access and Manipulate LOBs Using Locators

The ODBC API does not directly support LOB locators. An ODBC client application must use Transact-SQL functions to operate on the locators and manipulate LOB values. Adaptive Server Enterprise ODBC Driver introduces several stored procedures to facilitate the use of the required Transact-SQL functions.

Various operations can be performed on a LOB locator. The input and output values of the parameters can be of any type that Adaptive Server can implicitly convert to the stored procedure definitions.

For details about the Transact-SQL commands and functions listed here, see *Transact-SQL Functions* in the *Adaptive Server Enterprise Reference Manual: Building Blocks*.

Initializing a Text Locator

Use **sp_drv_create_text_locator** to create a `text_locator` and optionally initialize it with a value. **sp_drv_create_text_locator** accesses the Transact-SQL function **create_locator**.

Syntax

```
sp_drv_create_text_locator [init_value]
```

Input Parameters

init_value – a `varchar` or `text` value used to initialize the new locator.

Output Parameters

None.

Result Set

A column of type `text_locator`. The LOB that the locator references has *init_value* when supplied.

Initializing a Unitext Locator

Use **`sp_drv_create_unitext_locator`** to create a `unitext_locator` and optionally initialize it with value. **`sp_drv_create_unitext_locator`** accesses the Transact-SQL function **`create_locator`**.

Syntax

```
sp_drv_create_unitext_locator [init_value]
```

Input Parameters

init_value – a `univarchar` or `unitext` used to initialize the new locator.

Output Parameters

None.

Result Set

A column of type `unitext_locator`. The LOB that the locator references has *init_value* when supplied.

Initializing an Image Locator

Use **`sp_drv_create_image_locator`** to create an `image_locator` and optionally initialize it with value. **`sp_drv_create_image_locator`** accesses the Transact-SQL function **`create_locator`**.

Syntax

```
sp_drv_create_image_locator [init_value]
```

Input Parameters

init_value – a `varbinary` or `image` used to initialize the new locator.

Output Parameters

None.

Result Set

A column of type `image_locator`. The LOB that the locator references has *init_value* when supplied.

Obtaining Complete Text Value from a Text Locator

Use **sp_drv_locator_to_text**, which accesses the Transact-SQL function **return_job**

Syntax

```
sp_drv_locator_to_text locator
```

Input Parameters

locator – text_locator to retrieve value of.

Output Parameters

None.

Result Set

A column containing the text value referenced by *locator*.

Obtaining Complete Unibase Value from a Unibase Locator

Use **sp_drv_locator_to_unibase**, which accesses the Transact-SQL function **return_job**

Syntax

```
sp_drv_locator_to_unibase locator
```

Input Parameters

locator – unibase_locator to retrieve value of.

Output Parameters

None.

Result Set

A column containing the unibase value referenced by *locator*.

Obtaining Complete Image Value from an Image Locator

Use **sp_drv_locator_to_image**, which accesses the Transact-SQL function **return_job**.

Syntax

```
sp_drv_locator_to_image locator
```

Input Parameters

locator – image_locator to retrieve value of.

Output Parameters

None.

Result Set

A column containing the image value referenced by *locator*.

Obtaining a Substring from a Text Locator

Use **sp_drv_text_substring**, which accesses the Transact-SQL function **substring**.

Syntax

```
sp_drv_text_substring locator, start_position, length
```

Input Parameters

- *locator* – a `text_locator` that references the data to manipulate.
- *start_position* – an integer specifying the position of the first character to read and retrieve.
- *length* – an integer specifying the number of characters to read.

Output Parameters

None.

Result Set

A column of type `text` containing the substring retrieved.

Obtaining a Substring from a Unitext Locator

Use **sp_drv_unitext_substring**, which accesses the Transact-SQL function **substring**.

Syntax

```
sp_drv_unitext_substring locator, start_position, length
```

Input Parameters

- *locator* – a `unitext_locator` that references the data to manipulate.
- *start_position* – an integer specifying the position of the first character to read and retrieve.
- *length* – an integer specifying the number of characters to read.

Output Parameters

None.

Result Set

A column of type `unitext` containing the substring retrieved.

Obtaining a Substring from an Image Locator

Use **sp_drv_image_substring**, which accesses the Transact-SQL function **substring**.

Syntax

```
sp_drv_image_substring locator, start_position, length
```

Input Parameters

- *locator*—an `image_locator` that references the data to manipulate.
- *start_position*—an `integer` specifying the position of the first byte to read and retrieve.
- *length*—an `integer` specifying the number of bytes to read.

Output Parameters

None.

Result Set

A column of type `image` containing the substring retrieved.

Inserting Text at Specified Position

Use **sp_drv_text_setdata**, which accesses the Transact-SQL function **setadata**.

Syntax

```
sp_drv_text_setdata locator, offset, new_data, data_length
```

Input Parameters

- *locator*—a `text_locator` that references the `text` column to insert into.
- *offset*—an `integer` specifying the position from which to start writing the new content.
- *new_data*—`varchar` or `text` data to insert.

Output Parameters

data_length—an `integer` containing the number of characters written.

Result Set

None.

Inserting Unintext at Specified Position

Use **sp_drv_unintext_setdata**, which accesses the Transact-SQL function **setadata**.

Syntax

```
sp_drv_unintext_setdata locator, offset, new_data, data_length
```


Input Parameters

- *locator*—a `unitext_locator` that references the `unitext` column to insert into.
- *offset*—an integer specifying the position from which to start writing the new content.
- *new_data*—`univarchar` or `unitext` data to insert.

Output Parameters

data_length—an integer containing the number of characters written.

Result Set

None.

Inserting an Image at Specified Position

Use `sp_drv_image_setdata`, which accesses the Transact-SQL function `setadata`.

Syntax

```
sp_drv_image_setdata locator, offset, new_data, data_length
```

Input Parameters

- *locator*—an `image_locator` that references the `image` column to insert in.
- *offset*—an integer specifying the position from which to start writing the new content.
- *new_data*—`varbinary` or `image` data to insert.

Output Parameters

data_length—an integer containing the number of bytes written.

Result Set

None.

Inserting Text Referenced by a Locator

Use `sp_drv_text_locator_setdata`, which accesses the Transact-SQL function `setadata`.

Syntax

```
sp_drv_text_locator_setdata locator, offset, new_data_locator,  
data_length
```

Input Parameters

- *locator*—a `text_locator` that references the `text` column to insert into.
- *offset*—an integer specifying the position from which to start writing the new content.
- *new_data_locator*—a `text_locator` that references the `text` data to insert.

Output Parameters

data_length – an integer containing the number of characters written.

Result Set

None.

Inserting Unibase Referenced by a Locator

Use **sp_drv_unibase_locator_setdata**, which accesses the Transact-SQL function **setadata**.

Syntax

```
sp_drv_unibase_locator_setdata locator, offset, new_data_locator,  
data_length
```

Input Parameters

- *locator* – a `unibase_locator` that references the `unibase` column to insert into.
- *offset* – an integer specifying the position from which to start writing the new content.
- *new_data_locator* – a `unibase_locator` that references the `unibase` data to insert.

Output Parameters

data_length – an integer containing the number of characters written.

Result Set

None.

Inserting Image Referenced by a Locator

Use **sp_drv_image_locator_setdata**, which accesses the Transact-SQL function **setadata**.

Syntax

```
sp_drv_image_locator_setdata locator, offset, new_data_locator,  
data_length
```

Input Parameters

- *locator* – an `image_locator` that references the `image` column to insert in.
- *offset* – an integer specifying the position from which to start writing the new content.
- *new_data_locator* – an `image_locator` that references the `image` data to insert.

Output Parameters

data_length – an integer containing the number of bytes written.

Result Set

None.

Truncating Underlying LOB Data

Use **truncate lob** to truncate the LOB data referenced by a LOB locator.

See the Adaptive Server Enterprise *Reference Manual: Commands*.

Finding Character Length of Underlying Text Data

Use **sp_drv_text_locator_charlength** to find the character length of a LOB column referenced by a text locator. **sp_drv_text_locator_charlength** accesses the Transact-SQL function **char_length**.

Syntax

```
sp_drv_text_locator_charlength locator, data_length
```

Input Parameters

locator – a `text_locator` that references the `text` column to manipulate.

Output Parameters

data_length – an integer specifying the character length of the `text` column referenced by *locator*.

Result Set

None.

Finding Byte Length of Underlying Text Data

Use **sp_drv_text_locator_bytelength** to find the byte length of a LOB column referenced by a text locator. **sp_drv_text_locator_bytelength** accesses the Transact-SQL function **data_length**.

Syntax

```
sp_drv_image_locator_bytelength locator, data_length
```

Input Parameters

locator – a `text_locator` that references the `text` column to manipulate.

Output Parameters

data_length – an integer specifying the byte length of the `text` column referenced by *locator*.

Result Set

None.

Finding Character Length of Underlying Unibase Data

Use **sp_drv_unibase_locator_charlength** to find the character length of a LOB column referenced by a `unibase_locator`. **sp_drv_unibase_locator_charlength** accesses the Transact-SQL function **char_length**.

Syntax

```
sp_drv_unibase_locator_charlength locator, data_length
```

Input Parameters

locator – a `unibase_locator` that references the `unibase` column to manipulate.

Output Parameters

data_length – an integer specifying the character length of the `unibase` column referenced by *locator*.

Result Set

None.

Finding Byte Length of Underlying Unibase Data

Use **sp_drv_unibase_locator_bytlength** to find the byte length of a LOB column referenced by a `unibase_locator`. **sp_drv_unibase_locator_bytlength** accesses the Transact-SQL function **data_length**.

Syntax

```
sp_drv_unibase_locator_bytlength locator, data_length
```

Input Parameters

locator – a `unibase_locator` that references the `unibase` column to manipulate.

Output Parameters

data_length – an integer specifying the byte length of the `unibase` column referenced by *locator*.

Result Set

None.

Finding Byte Length of Underlying Image Data

Use **sp_drv_image_locator_bytelength** to find the byte length of a LOB column referenced by an image locator. **sp_drv_image_locator_bytelength** accesses the Transact-SQL function **data_length**.

Syntax

```
sp_drv_image_locator_bytelength locator, data_length
```

Input Parameters

locator—an `image_locator` that references the image column to manipulate.

Output Parameters

data_length—an integer specifying the byte length of the image column referenced by *locator*.

Result Set

None.

Finding Position of a Search String within the Text Column Referenced by a Locator

Use **sp_drv_varchar_charindex**, which accesses the Transact-SQL function **charindex**.

Syntax

```
sp_drv_varchar_charindex search_string, locator, start, position
```

Input Parameters

- *search_string*—the literal, of type `varchar`, to search for.
- *locator*—a `text_locator` that references the `text` column to search from.
- *start*—an integer specifying the position from which to begin searching. The first position is 1.

Output Parameters

position—an integer specifying the starting position of *search_string* in the LOB column referenced by *locator*.

Result Set

None.

Finding Position of a String Referenced by a Text Locator within the Text Column Referenced by Another Locator

Use `sp_drv_textlocator_charindex`, which accesses the Transact-SQL function `charindex`.

Syntax

```
sp_drv_textlocator_charindex search_locator, locator, start, position
```

Input Parameters

- *search_locator*—a `text_locator` that points to the literal to search for.
- *locator*—a `text_locator` that references the `text` column to search from.
- *start*—an integer specifying the position from which to begin searching. The first position is 1.

Output Parameters

position—an integer specifying the starting position of the literal in the LOB column referenced by *locator*.

Result Set

None.

Finding Position of a Search String within the Unitext Column Referenced by a Locator

Use `sp_drv_univarchar_charindex`, which accesses the Transact-SQL function `charindex`.

Syntax

```
sp_drv_univarchar_charindex search_string, locator, start, position
```

Input Parameters

- *search_string*—the literal, of type `univarchar`, to search for.
- *locator*—a `unitext_locator` that references the `unitext` column to search from.
- *start*—an integer specifying the position from which to begin searching. The first position is 1.

Output Parameters

position—an integer specifying the starting position of *search_string* in the LOB column referenced by *locator*.

Result Set

None.

Finding Position of a String Referenced by a Utext Locator within the Utext Column Referenced by Another Locator

Use `sp_drv_utext_locator_charindex`, which accesses the Transact-SQL function `charindex`.

Syntax

```
sp_drv_charindex_utextloc_in_locator search_locator, locator,  
start,  
position
```

Input Parameters

- *search_locator*— a `utext_locator` that points to the literal to search for.
- *locator*— a `utext_locator` that references the `text` column to search from.
- *start*— an integer specifying the position from which to begin searching. The first position is 1.

Output Parameters

position— an integer specifying the starting position of the literal in the LOB column referenced by *locator*.

Result Set

None.

Finding Position of a Byte Sequence within the Column Referenced by an Image Locator

Use `sp_drv_varbinary_charindex`, which accesses the Transact-SQL function `charindex`.

Syntax

```
sp_drv_varbinary_charindex byte_sequence, locator, start, position
```

Input Parameters

- *byte_sequence*— the byte sequence, of type `varbinary`, to search for.
- *locator*— an `image_locator` that references the `image` column to search from.
- *start*— an integer specifying the position from which to begin searching. The first position is 1.

Output Parameters

position— an integer specifying the starting position of *search_string* in the LOB column referenced by *locator*.

Result Set

None.

Finding Position of Byte Sequence Referenced by an Image Locator within the Image Column Referenced by Another Locator

Use `sp_drv_image_locator_charindex`, which accesses the Transact-SQL function `charindex`.

Syntax

```
sp_drv_image_locator_charindex sequence_locator, locator, start,  
start_position
```

Input Parameters

- *sequence_locator* – an `image_locator` that points to the byte sequence to search for.
- *locator* – an `image_locator` that references the image column to search from.
- *start* – an integer specifying the position from which to begin searching. The first position is 1.

Output Parameters

start_position – an integer specifying the starting position of the byte sequence in the LOB column referenced by *locator*.

Result Set

None.

Checking if a text_locator Reference is Valid

Use `sp_drv_text_locator_valid`, which accesses `locator_valid`.

Syntax

```
sp_drv_text_locator_valid locator
```

Input Parameters

locator – the `text_locator` to validate.

Output Parameters

A bit representing one of these values:

- 0 – false, *locator* is invalid.
- 1 – true, *locator* is valid.

Result Set

None.

Checking if a unitext_locator Reference is Valid

Use `sp_drv_unitext_locator_valid`, which accesses `locator_valid`.

Syntax

```
sp_drv_unitext_locator_valid locator
```

Parameters

locator – the `unitext_locator` to validate.

Output Parameters

A bit representing one of these values:

- 0 – false, *locator* is invalid.
- 1 – true, *locator* is valid.

Result Set

None.

Checking if an image_locator Reference is Valid

Use `sp_drv_image_locator_valid`, which accesses `locator_valid`.

Syntax

```
sp_drv_image_locator_valid locator
```

Parameters

locator – the `image_locator` to validate.

Output Parameters

A bit representing one of these values:

- 0 – false, *locator* is invalid.
- 1 – true, *locator* is valid.

Result Set

None.

LOB Locator Deallocation

Use `deallocate locator` to freeing or deallocating a LOB Locator.

See the Adaptive Server Enterprise *Reference Manual: Commands*.

LOB Locator Examples

There are six LOB locator examples available.

Example 1

Allocates handles and establishes a connection:

```
// Assumes that DSN has been named "sampledsn" and
// UseLobLocator has been set to 1.

SQLHENV environmentHandle = SQL_NULL_HANDLE;
SQLHDBC connectionHandle = SQL_NULL_HANDLE;
SQLHSTMT statementHandle = SQL_NULL_HANDLE;
SQLRETURN ret;

SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &environmentHandle);
SQLSetEnvAttr(environmentHandle, SQL_ATTR_ODBC_VERSION,
SQL_ATTR_ODBC_VERSION);
SQLAllocHandle(SQL_HANDLE_DBC, environmentHandle,
&connectionHandle);
ret = SQLConnect(connectionHandle, "sampledsn",
SQL_NTS, "sa", SQL_NTS, "Sybase", SQL_NTS);
```

Example 2

Selects a column and retrieves a locator:

```
// Selects and retrieves a locator for bk_desc, where
// bk_desc is a column of type text defined in a table
// named books. bk_desc contains the text "A book".

SQLPrepare(statementHandle, "SELECT bk_desc FROM books
WHERE bk_id =1", SQL_NTS);

SQLExecute(statementHandle);
BYTE TextLocator[SQL_LOCATOR_SIZE];
SQLLEN Len = 0;
ret = SQLGetData(statementHandle, SQL_C_TEXT_LOCATOR,
TextLocator, sizeof(TextLocator), &Len);

If(Len == sizeof(TextLocator))
{
Cout << Locator was created with expected size <<
Len;
}
}
```

Example 3

Determines data length:

```
SQLLEN LocatorLen = sizeof(TextLocator);
ret = SQLBindParameter(statementHandle, 1,
SQL_PARAM_INPUT, SQL_C_TEXT_LOCATOR,
SQL_TEXT_LOCATOR, SQL_LOCATOR_SIZE, 0, TextLocator,
sizeof(TextLocator), &LocatorLen);
```

```

SQLLEN CharLenSize = 0;
SQLINTEGER CharLen = 0;
ret = SQLBindParameter(statementHandle, 2,
SQL_PARAM_OUTPUT, SQL_C_LONG,SQL_INTEGER,0 , 0,
&CharLen, sizeof(CharLen), &CharLenSize);
SQLExecDirect(statementHandle,
    "{CALL sp_drv_text_locator_charlength( ?,?) }" , SQL_NTS);

cout<< "Character Length of Data " << charLen;

```

Example 4

Appends text to a LOB column:

```

SQLINTEGER retVal = 0;
SQLLEN CollLen = sizeof(retVal);
SQLCHAR appendText[10]="abcdefghi on C++";

SQLBindParameter(statementHandle, 14,
    SQL_PARAM_OUTPUT, SQL_C_SLONG, SQL_INTEGER, 0, 0, &retVal, 0,
CollLen);

SQLBindParameter(statementHandle, 21, SQL_PARAM_INPUT,
    SQL_C_TEXT Locator, SQL_TEXT Locator,
    SQL Locator SIZE, 0, &TextLocator,
    sizeof(TextLocator), SQL_NULL_HANDLE);

SQLBindParameter(statementHandle, 32, SQL_PARAM_INPUT,
    SQL_C_SLONG, SQL_INTEGER, 0, 0, &charLen, 0, SQL_NULL_HANDLE);

SQLBindParameter(statementHandle, 43, SQL_PARAM_INPUT,
    SQL_C_CHAR, SQL_CHAR, 10, 0, append_text,
    sizeof(append_text), SQL_NULL_HANDLE);

SQLExecDirect(statementHandle,
    "{? = CALL sp_drv_setdata_text (?, ?, ?,?) }" , SQL_NTS);

SQLFreeStmt(statementHandle, SQL_CLOSE);

```

Example 5

Retrieves LOB data from a LOB locator.

```

SQLCHAR description[512];
SQLLEN descriptionLength = 512;

SQLBindParameter(statementHandle, 1, SQL_PARAM_INPUT,
    SQL_C_TEXT Locator, SQL_TEXT Locator,
    SQL Locator SIZE, 0, TextLocator,
    sizeof(TextLocator), SQL_NULL_HANDLE);

SQLExecDirect(statementHandle, "{CALL sp_drv_locator_to_text(?)}",
SQL_NTS);

SQLFetch(statementHandle);

SQLGetData(statementHandle, 1,SQL_C_CHAR, description,

```

```
        descriptionLength, &descriptionLength)

Cout << "LOB data referenced by locator:" << description
    << endl;

Cout << "Expected LOB data:A book on C++" << endl;
```

Example 6

Transfers data from a client application to a LOB locator.

```
description = "A lot of data that will be used for a lot
    of inserts, updates and deletes"; descriptionLength = SQL_NTS;

SQLBindParameter(statementHandle, 1, SQL_PARAM_INPUT,
    SQL_C_CHAR, SQL_CHAR, 512, 0, description,
    sizeof(description), &descriptionLength);

SQLExecDirect(statementHandle,
    "{CALL sp_drv_create_text_locator(?)}", SQL_NTS);

SQLFetch(statementHandle);

SQLGetData(statementHandle, SQL_C_TEXT_LOCATOR,
    TextLocator, sizeof(TextLocator), &Len);
```

Adaptive Server Enterprise Extension Module for Python

The Adaptive Server Enterprise extension module for Python provides a Sybase-specific Python interface for executing queries against an Adaptive Server database.

This module implements the Python Database API specification version 2.0 with extensions and is for use with Python versions 2.6, 2.7, and 3.1. You can read the Python Database API specification <http://www.python.org/dev/peps/pep-0249>.

You can install the Adaptive Server Enterprise extension module for Python from the SDK installer. For installation instructions, see the *Software Developers Kit and Open Server Installation Guide* and the *Software Developers Kit and Open Server Release Bulletin*. For information about using the Adaptive Server Enterprise extension module for Python, see the *Adaptive Server Enterprise Extension Module for Python Programmers Guide*.

Adaptive Server Enterprise Extension Module for PHP

The Adaptive Server Enterprise extension module for PHP provides an interface for executing queries against an Adaptive Server database and handling query results and includes the PHP APIs necessary for database access.

This module is for use with PHP version 5.3.6. For information about using the Adaptive Server Enterprise extension module for PHP, see the *Adaptive Server Enterprise Extension Module for PHP Programmers Guide*.

Adaptive Server Enterprise Database Driver for Perl

The Adaptive Server Enterprise database driver for Perl is called through the generic Perl DBI interface and translates Perl DBI API calls into a form that is understood by Adaptive Server through the Open Client SDK using CT-Lib.

It gives Perl scripts direct access to Adaptive Server Enterprise database servers. This driver is for use with Perl version 5.14 and DBI version 1.616.

You can read the Perl DBI specification <http://search.cpan.org/~timb/DBI-1.616/DBI.pm>. For information about using the Adaptive Server Enterprise database driver for Perl, see the *Adaptive Server Enterprise Database Driver for Perl Programmers Guide*.

Deprecated Features

The current release of Open Server and SDK does not support certain libraries and utility files.

DCE Service Libraries

The Distributed Computing Environment (DCE) directory services library `libsybddce.dll` and the DCE security services library `libsybsdce.dll` have been removed from Open Client and Open Server for Windows 32-bit platforms.

In versions of Open Client and Open Server earlier than 15.7, these libraries resided in the `%SYBASE%\OCS-15_0\dll` directory.

dsedit_dce utility Files

The **dsedit_dce** X-Windows defaults file, `OCS-15_0/xappdefaults/Dsedit_dce`, and the **dsedit_dce** help file, `OCS-15_0/sybhhelp/dsedit_dceHelpTextMsgs`, have been removed.

Unsupported Platforms

Open Server and SDK do not support HP-UX PA-RISC and Mac OS.

Deprecated Features

Accessibility Features

Section 508 requires that U.S. Federal agencies' electronic and information technology is accessible to people with disabilities. Sybase strongly supports Section 508 and has made a range of Sybase products Section 508-compliant, including Open Client and Open Server version 15.7.

Documents in the 15.7 release are available in HTML specialized for accessibility. You can navigate the HTML with an adaptive technology such as a screen reader, or view it with a screen enlarger. Open Client and Open Server documentation has been tested for compliance with U.S. government Section 508 Accessibility requirements. Documents that comply with Section 508 generally also meet non-U.S. accessibility guidelines, such as the World Wide Web Consortium (W3C) guidelines for Web sites.

You might need to configure your accessibility tool for optimal use. Some screen readers pronounce text based on its case; for example, they pronounce ALL UPPERCASE TEXT as initials, and MixedCase Text as words. You might find it helpful to configure your tool to announce syntax conventions. Consult the documentation for your tool.

For information about how Sybase supports accessibility, see *Sybase Accessibility*. The Sybase Accessibility site includes links to information on Section 508 and W3C standards.

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