SYBASE[®]

Messaging Services User's Guide for Adaptive Server^ ${}^{I\!\!R}$ Enterprise

Real-Time Data Services

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About This Book

Audience	This book describes how to use Real-Time Data Services to integrate messaging services with all Sybase [®] Adaptive Server [®] Enterprise database applications. This integration applies to any messaging serv that interfaces with TIBCO Java Message Service (JMS) and IBM WebSphere MQ.				
How to use this book		is book helps you configure and use Real-Time Messaging in Adaptive ver database applications. It includes these chapters:			
	•	Chapter 1, "Introduction," discusses messaging concepts, models, and formats, and provides a short glossary of terms.			
	•	Chapter 2, "Understanding Real-Time Messaging Services," is an overview of Real-Time Messaging Services (RTMS) specific to Adaptive Server.			
	•	Chapter 3, "Configuring Real-Time Messaging Services," provides a procedure for configuring your system.			
	•	Chapter 4, "SQL Reference," documents the SQL stored procedures, functions, and global variables for managing and administering Real-Time Messaging, and the general format of option strings.			
	•	Chapter 5, "Samples," provides code samples that illustrate messaging functionality.			
Reference documents	•	<i>Real-Time Data Services Installation and Release Bulletin</i> – contains installation instructions and last-minute information that was too late to be included in the <i>Messaging Services User's Guide</i> (this book).			
		A more recent version of this installation and release bulletin may be available on the Web. To check for critical product or document information added after the release of the product CD, use the Sybase Product Manuals Web site. To access the most recent release bulletin			
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	• IBM WebSphere MQ by IBM at http://www- 306.ibm.com/software/integration/wmq/.
Related documents	Adaptive Server Enterprise documentation The following documents make up the Adaptive Server Enterprise documentation set:
	• The release bulletin for your platform – contains last-minute information that was too late to be included in the books.
	A more recent version of this installation and release bulletin may be available on the Web. To check for critical product or document information added after the release of the product CD, use the Sybase Technical Library Product Manuals Web site.
	• The installation guide for your platform – describes installation, upgrade, and configuration procedures for all Adaptive Server and related Sybase products.
	• <i>What's New in Adaptive Server Enterprise?</i> – describes the new features in Adaptive Server version 15.0, the system changes added to support those features, and the changes that may affect your existing applications.
	• ASE Replicator User's Guide – describes how to use the ASE Replicator feature of Adaptive Server to implement basic replication from a primary server to one or more remote Adaptive Servers.
	• <i>Component Integration Services User's Guide</i> – explains how to use the Adaptive Server Component Integration Services feature to connect remote Sybase and non-Sybase databases.
	• The configuration guide for your platform – provides instructions for performing specific configuration tasks for Adaptive Server.
	• <i>Enhanced Full-Text Search Specialty Data Store User's Guide</i> – describes how to use the Full-Text Search feature with Verity to search Adaptive Server Enterprise data.

- *Glossary* defines technical terms used in the Adaptive Server documentation.
- *Historical Server User's Guide* describes how to use Historical Server to obtain performance information for SQL Server[®] and Adaptive Server.
- *Java in Adaptive Server Enterprise* describes how to install, configure, and use Java classes and methods in Adaptive Server.
- Job Scheduler User's Guide provides instructions on how to install and configure, and create and schedule jobs on a local or remote Adaptive Server using the command line or a graphical user interface (GUI).
- *Monitor Client Library Programmer's Guide* describes how to write Monitor Client Library applications that access Adaptive Server performance data.
- *Monitor Server User's Guide* describes how to use Monitor Server to obtain performance statistics from Adaptive Server.
- *Performance and Tuning Guide* is a series of four books that explains how to tune Adaptive Server for maximum performance:
 - *Basics* the basics for understanding and investigating performance questions in Adaptive Server.
 - *Locking* how the various locking schemas can be used for improving performance in Adaptive Server.
 - *Monitoring and Analyzing* how statistics are obtained and used for monitoring and optimizing performance.
 - *Optimizer and Abstract Plans* how the optimizer processes queries and how abstract plans can be used to change some of the optimizer plans.
- *Query Processor* describes the Query Processor in Adaptive Server Enterprise and how it is used to optimize query processing in Adaptive Server.
- *Quick Reference Guide* provides a comprehensive listing of the names and syntax for commands, functions, system procedures, extended system procedures, datatypes, and utilities in a pocket-sized book.
- *Reference Manual* is a series of four books that contains the following detailed Transact-SQL[®] information:
 - *Building Blocks* Transact-SQL datatypes, functions, global variables, expressions, identifiers and wildcards, and reserved words.

- *Commands* Transact-SQL commands.
- *Procedures* Transact-SQL system procedures, catalog stored procedures, system extended stored procedures, and dbcc stored procedures.
- *Tables* Transact-SQL system tables and dbcc tables.
- *System Administration Guide* consists of two volumes that provide in-depth information about administering servers and databases. This manual includes instructions and guidelines for managing physical resources, security, user and system databases, and specifying character conversion, international language, and sort order settings.
- *System Tables Diagram* illustrates system tables and their entity relationships in a poster format. Available only in print version.
- *Transact-SQL User's Guide* documents Transact-SQL, the Sybase-enhanced version of the relational database language. This manual serves as a textbook for beginning users of the database management system. This manual also contains descriptions of the pubs2 and pubs3 sample databases.
- *Troubleshooting and Error Messages Guide* explains how to resolve frequently occurring error messages and describes solutions to system problems frequently encountered by users.
- Unified Agent and Agent Management Console User's Guide explains how Unified Agent provides runtime services to manage, monitor, and control distributed Sybase resources.
- Using Adaptive Server Distributed Transaction Management Features explains how to configure, use, and troubleshoot Adaptive Server DTM features in distributed transaction processing environments.
- Using Sybase Failover in a High Availability System provides instructions for using Sybase Failover to configure an Adaptive Server as a companion server in a high availability system.
- *Utility Guide* documents the Adaptive Server utility programs, such as isql and bcp, which are executed at the operating system level.
- *Web Services User's Guide* explains how to configure, use, and troubleshoot Web Services for Adaptive Server.
- XA Interface Integration Guide for CICS, Encina, and TUXEDO provides instructions for using the Sybase DTM XA interface with X/Open XA transaction managers.

- XML Services describes the Sybase native XML processor and the Sybase Java-based XML support, introduces XML in the database, and documents the query and mapping functions that comprise XML Services.
- *FLEXnet Licensing End User Guide* describes the FLEXnet network licensing system.
- SAMreport Users Guide explains how to use Software Asset Management (SAM) Solutions, a report generator that monitors the usage of applications that use FLEXIm or SAMwrap.

RepConnector documentation The following make up the RepConnectorTM documentation set. Use these documents if you are using Real-Time Messaging with RepConnector:

• *Release Bulletin RepConnector for UNIX and Windows* – contains last-minute information that was too late to be included in the books

A more recent version of this installation and release bulletin may be available on the Web. To check for critical product or document information added after the release of the product CD, use the Sybase Technical Library Product Manuals Web site.

- RepConnector Installation Guide for Microsoft Windows and UNIX describes installation, upgrade, and configuration procedures for RepConnector
- *RepConnector Configuration and User's Guide* provides instructions for performing specific configuration tasks for RepConnector

Replication Server documentation The following make up the Replication ServerTM documentation set. Use these documents if you are using Real-Time Messaging with Replication Server:

• The release bulletin for your platform – contains last-minute information that was too late to be included in the books.

A more recent version of this installation and release bulletin may be available on the Web. To check for critical product or document information added after the release of the product CD, use the Sybase Technical Library Product Manuals Web site.

- The installation guide for your platform describes installation and upgrade procedures for all Replication Server and related products.
- *What's New in Replication Server?* describes the new features in Replication Server version 15.0 and the system changes added to support those features.

- *Administration Guide* contains an introduction to replication systems. This manual includes information and guidelines for creating and managing a replication system, setting up security, recovering from system failures, and improving performance.
- *Configuration Guide* for your platform describes configuration procedures for all Replication Server and related products, and explains how to use the rs_init configuration utility.
- *Design Guide* contains information about designing a replication system and integrating heterogeneous data servers into a replication system.
- *Getting Started with Replication Server* provides step-by-step instructions for installing and setting up a simple replication system.
- *Heterogeneous Replication Guide* describes how to use Replication Server to replicate data between databases supplied by different vendors.
- *Reference Manual* contains the syntax and detailed descriptions of Replication Server commands in the Replication Command Language (RCL); Replication Server system functions; Sybase Adaptive Server commands, system procedures, and stored procedures used with Replication Server; Replication Server executable programs; and Replication Server system tables.
- System Tables Diagram illustrates system tables and their entity relationships in a poster format. Available only in print version.
- *Troubleshooting Guide* contains information to aid in diagnosing and correcting problems in the replication system.
- Replication Server plug-in help, which contains information about using Sybase CentralTM to manage Replication Server.

Use the Sybase Getting Started CD, the SyBooks CD, and the Sybase Product Manuals Web site to learn more about your product:

- The Getting Started CD contains release bulletins and installation guides in PDF format, and may also contain other documents or updated information not included on the SyBooks CD. It is included with your software. To read or print documents on the Getting Started CD, you need Adobe Acrobat Reader, which you can download at no charge from the Adobe Web site using a link provided on the CD.
- The SyBooks CD contains product manuals and is included with your software. The Eclipse-based SyBooks browser allows you to access the manuals in an easy-to-use, HTML-based format.

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	Select Products from the navigation bar on the left.							
	Select a product name from the product list and clicl	k Go.						
	Select the Certification Report filter, specify a time	frame, and click Go.						
	Click a Certification Report title to display the report	t.						
*	nding the latest information on component certifica	itions						
	Point your Web browser to Availability and Certification http://certification.sybase.com/.	on Reports at						
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	Select Search to display the availability and certifica selection.	ation report for the						
*	 Creating a personalized view of the Sybase Web site (including support pages) 							
	t up a MySybase profile. MySybase is a free service that bersonalized view of Sybase Web pages.	t allows you to create						

- 1 Point your Web browser to Technical Documents at http://www.sybase.com/support/techdocs/.
- 2 Click MySybase and create a MySybase profile.

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* Finding the latest information on EBFs and software maintenance

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- 3 Select a product.
- 4 Specify a time frame and click Go. A list of EBF/Maintenance releases is displayed.

Padlock icons indicate that you do not have download authorization for certain EBF/Maintenance releases because you are not registered as a Technical Support Contact. If you have not registered, but have valid information provided by your Sybase representative or through your support contract, click Edit Roles to add the "Technical Support Contact" role to your MySybase profile.

5 Click the Info icon to display the EBF/Maintenance report, or click the product description to download the software.

Conventions In the regular text of this document, the names of files and directories appear in *italics*, for example:

- Windows NT: %SYBASE%\bin
- UNIX platforms: \$SYBASE

Note Substitute your Sybase installation drive and directory for *\$SYBASE* in UNIX, and *%SYBASE%* in Windows NT.

Table 1 details the typographic (font and syntax) conventions as used in this document.

Element	Example				
Command names, command option names, database names, datatypes, utility names, utility flags, and other keywords are Helvetica.	dsedit				
Variables, or words that stand for values that you fill in, are in <i>italics</i> .	select column_name from table_name where search_conditions				
Parentheses must be typed as part of the command.	compute row_aggregate (column_name)				
<i>Curly braces</i> indicate that at least one of the enclosed options is required by the command (see comma).	{cheese, sauce}				
	Note Do not type the curly braces.				
<i>Brackets</i> mean that choosing one or more of the enclosed options is optional.	[anchovies, pineapple, bell_peppers]				
	Note Do not type the brackets.				
The <i>vertical bar</i> means you may select only one of the options shown.	{cash check credit}				
	Note Do not type the curly braces.				
The <i>comma</i> means you may choose as many of the options shown as you like; separate multiple choices in	[extra_cheese, avocados, sour_cream] 				
a command with commas.	Note Do not type the brackets.				
An <i>ellipsis</i> () means that you can <i>repeat</i> the unit that the ellipsis follows as many times as you like.	<pre>buy thing = price [cash check credit] [, thing = price [cash check credit]]</pre>				
	• You must buy at least one <i>thing</i> (item) and give its price.				
	• You may choose a method of payment: one of the options enclosed in square brackets.				
	• You may choose also to buy additional items: as many of them as you like. For each item you buy, provide its name, its price, and (optionally) a method of payment.				
Syntax statements, which display the utility's syntax including all its options, appear as shown here, either in san serif font for flags and options (-v), or italics for user-supplied values (<i>username</i>).	charset [-Ppassword] [-Sserver] [-linterface] sort_order charset				

Table 1: Font and syntax conventions for this document

Element	Example
Examples that illustrate computer output appear in	pub_id pub_name city state
Courier, as shown:	
	0736 New Age Books Boston MA
	0877 Binnet & Hardley Washington DC
	(2 rows affected)

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CHAPTER 1 Introduction

Although this book assumes that you have a basic knowledge of messaging systems in database management, this chapter introduces some basic message concepts and models, and provides a short glossary of terms.

Most of the discussion concerns aspects of messaging that are specific to Adaptive Server. This functionality is referred to in this document as Real-Time Messaging Services (RTMS).

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RTMS messaging concepts

Messaging is the exchange of information by two or more software applications. A message is a self-contained package of information.

Many Adaptive Server customers use messaging and queuing, or publishing and subscription systems in their own application environments. These applications are called message-oriented middleware. Often, the same application combines database operations with messaging operations.

Real-Time Messaging Services (RTMS), simplifies the development of such applications, using Adaptive Server with TIBCO Java Messaging Service (JMS) and IBM WebSphere MQ (MQ).

Messaging systems allow senders and receivers to be detached. A messaging system can be asynchronous, in that an application can send messages without requiring receiving applications to be running.

JMS and MQ are APIs that define the way in which clients communicate with message providers. The message sender and the message receiver both act as clients to the message provider.

Messaging systems are provided by message providers. The messaging provider can implement architecture that centralizes or decentralizes the storage of messages, or that is a hybrid of the two.

RTMS performs messaging operations within SQL statements, using built-in functions.

Real-Time Messaging Services provide a way to capture transactions (data changes) in an Adaptive Server database and deliver them as events to external applications using either:

- JMS message bus, provided by TIBCO Enterprise for JMS, or
- Message Queue Interface (MQI), provided by WebSphere MQ.

Automatic decisions in real time

In managing a database, you must sometimes allow for automated decisions in real time, in response to specific events. Real time means that the database can make decisions regarding events at the same time the events occur, rather than simply queuing the events. An event, such as a change in a record, must be evaluated in conjunction with other changes, and the most efficient response chosen. This means that effective decision-support systems need:

- Low latency, enabling real-time enterprise
- An automated system that describes events and the data relating to them
- A technology to reduce the cost of applications that deliver low latency

These business needs are addressed by Sybase Real-Time Data Services (RTDS) and RTMS, using the TIBCO JMS message bus or IBM WebSphere MQ.

Messaging models

This section describes the messaging models for JMS and MQ.

JMS

JMS defines two messaging models:

- Publish-and-subscribe (topics)
- Point-to-point (queues)

Publish-and-subscribe (topics)

The publish-and-subscribe (pub/sub) model is a one-to-many model. In this type of messaging model, the application sending the message is called the "message producer," and the applications receiving the message are called "message consumers." Message consumers establish subscriptions to register an interest in messages sent to a topic. A topic is the destination of this message model.

There are two types of subscriptions you can establish in this model:

- Durable
- Nondurable

A durable subscription retains messages for the message consumer even when the message consumer application is not connected. The message provider, rather than Adaptive Server, retains the message.

A nondurable subscription retains messages only when consumer applications are connected to the message provider.

Point-to-point (queues)

The point-to-point model is a one-to-one model, in the sense that any message sent, by an application called a "message sender," can be read only by one receiving application, called a "message receiver." The destination of a point-to-point message is a queue. A queue may contain more than one active message receiver, but the messaging provider ensures that the message is delivered to only one message receiver.

WebSphere MQ messaging models

All MQ messaging models are point-to-point, that is, messages are always sent to, or received from a queue that is managed by a queue manager.

MQ pub/sub is a publish-and-subscribe model built on MQ queues; the messages are not different types of objects. Interaction with MQ pub/sub uses MQ queues.

All messages are sent to the MQ pub/sub **broker**'s broker command queue. This includes registration of a publisher or subscriber, and control messages such as deleting a message, or requesting an update for a message.

A publisher sends a publication to a stream queue. The MQ pub/sub broker distributes the message to all subscribers that have interest in the message. The publisher describes the message using topics, which are subjects that describe the contents of the message.

Subscribers register interest in messages that are sent to a named stream queue by specifying one or more topics of interest. When such messages are sent to the stream queue, the MQ pub/sub broker copies the message to the local queue that the subscriber specified when the subscriber was registered.

Message format

The message format for both MQ and JMS consists of:

- Message header contains fixed-size portions and variable-sized portions of information specified by the standard. Most of this information is automatically assigned by the message provider.
- Message body is the application data that client applications exchange.

JMS defines structured message types, such as stream and map, and unstructured message types, such as text, byte, and object.

In MQ, the message body can contain both text and binary data.

JMS message properties

In TIBCO, message properties are user-defined properties that you can include with the message. Message properties have types, and these types define application-specific information that message consumers can use later, to select the messages that interest them. Message property types are Java native types int, float, or String (class).

MQ message topics

The MQ, the pub/sub model allows "topics," which are the subjects of messages. Topics are included in the message in the rules and formatting (RF) header. Unlike JMS, MQ topics are not name-value pairs—which consist of a name and its accompanying value—but are free-form strings that describe the MQ pub/sub message.

Message selectors

TIBCO JMS – message selectors for TIBCO JMS provide a way for message consumers to filter the message stream and select the messages that interest them. These filters apply criteria that reference message properties and their values. The message selector is a SQL-92 where clause.

MQ – message selection uses only the message ID and message correlation ID as message selectors. A message reader can selectively choose to read a particular message by specifying a message ID or message correlation ID.

Understanding Real-Time Messaging Services

This chapter provides an overview of Real-Time Messaging Services (RTMS) specific to Adaptive Server, which allows you to use Adaptive Server as a client of the message provider. You can send messages to or retrieve messages from the messaging provider by using Transact-SQL commands.

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Sending and receiving messages from a queue

Using the built-in functions msgsend and msgreev, Transact-SQL applications can send messages to a queue or read messages from a queue in JMS and MQ.

You can use application logic to construct a message body or payload, or it can contain character or binary data directly from relational tables.

You can construct the values of message properties (header or user properties) from relational data or from application logic, and include the constructed message properties in the message that you are sending. Messages read from the JMS or MQ queue can be processed by the application logic, or directly inserted into relational tables. To filter out only messages of interest when executing the read operation, specify a message selector.

Message properties in read messages can be individually processed by the application logic. For more information about message properties, see msgsend on page 93.

Publishing and consuming messages from a JMS topic

Using the built-in functions msgpublish and msgconsume, Transact-SQL applications can publish messages to, or consume messages from, a JMS topic.

First, you must register a subscription, using sp_msgadmin 'register'. Registering a subscription creates a name that msgpublish, msgconsume, msgsubscribe, and msgunsubscribe functions can reference. You can register a subscription as **durable** or **nondurable**, and you can specify a message selector to control the messages that come in, ensuring that only messages of interest are read.

You can use msgsubscribe to tell the JMS provider to hold messages until the application logic is ready to process them. Use msgunsubscribe to tell the JMS provider that the application is no longer interested in messages on this subscription. Use msgunsubscribe to delete durable subscriptions from the JMS provider.

Message properties in read messages can be individually processed by the application logic.

See Chapter 4, "SQL Reference" for syntax, parameter, and usage information for sp_msgadmin and functions.

Working with message properties

When a message is read, the message header and user properties can be processed by Transact-SQL application logic, using built-in SQL functions. These functions return:

• The name of the nth property

- The value of a named property
- The type of a named property
- The number of properties
- A list of the properties

These built-in functions allow application logic to make processing decisions during runtime, based on the value of the message properties:

- msgproplist
- msgpropname
- msgpropvalue
- msgproptype
- msgpropcount

Previewing the messaging interface

These examples provide a brief preview of the Transact-SQL messaging interface.

Examples Example 1 JMS – sends a message to a queue:

```
select msgsend('hello world',
    'tibco_jms:tcp://my_jms_host:7222?queue=queue.sample'
    message property 'city=Detroit')
```

Example 2 JMS – reads a message from a queue, with and without a filter:

```
select msgrecv('tibco_jms:tcp://my_jms_host:7222?queue=queue.sample')
```

```
select msgrecv
   ('tibco_jms:tcp://my_jms_host:7222?queue=queue.sample'
   message selector 'city=''Detroit''')
```

Example 3 JMS – publishes a message to a topic:

```
sp_msgadmin register, subscription,sub1,
    'tibco_jms:tcp://my_jms_host:7222?topic=topic.sample'
select msgpublish
    ('hello world', 'sub1' message property 'city=Boston')
```

```
Example 4 JMS – consumes a message from a topic:
```

```
select msqconsume('sub1')
```

Example 5 JMS – illustrates working with properties:

Example 6 MQ – sends a message to a queue:

```
select msgsend('hello world',
    'ibm_mq:chnl1/tcp/host1(1234)?qmgr=QM,queue=DEFAULT.QUEUE'
    message header 'priority=2')
```

Example 7 MQ – reads a message from a queue:

```
select msgrecv(
    'ibm_mq:chnl1/tcp/host1(1234)?qmgr=QM,queue=DEFAULT.QUEUE'
    option 'timeout=30ss')
```

Example 8 MQ – registers a publisher and publishes a message about "fish":

Example 9 MQ – registers a subscriber, reads a message, and processes the message properties:

MQ overview

IBM WebSphere MQ allows different applications to communicate asynchronously through queues across different operating systems, different processors, and different application systems.

WebSphere MQ includes the **Message Queue Interface** (MQI), a common low-level **application program interface** (API). Applications use MQI to read and write messages to the queues.

A **queue manager** is a process that manages a set of objects. These objects include queues, **channels**, and process definitions.

A queue object stores messages that are sent by applications to the queue manager. The following are types of queues:

- A local queue is owned by the queue manager to which a program is connected.
- A remote queue is owned by a queue manager other than the queue manager to which a program is connected. A remote queue can be sent messages, but messages cannot be read from it.
- An alias queue is another name for a local or remote queue.
- A dynamic local queue is a queue that is created on the fly by an application. It is created from a model queue. The persistence of a dynamic queue is defined by the model queue from which it is created.
- A model queue is a queue that is used as a template for creating a dynamic local queue.

- A cluster queue is a queue that is owned by a cluster queue manager.
- A channel is a logical communication link. Channel types are client (client side of a connection), or server (server side of a connection).

A process definition defines a process that executes when incoming messages cause a trigger event.

A WebSphere MQ message consist of two parts:

- Message header message control information that contains a fixed-sized portion and a variable-sized portion.
- Message body application data that contains any type of data (text or binary).

When you use rfhCommand to publish a publication, if the message payload returned by msgrecv is set to:

- MQRHRF the RF header is included in the message body.
- MQRHRH the RF header is not included.

You can obtain the name-value pairs in the RF header by querying @@msgproperties.

If the message body contains characters, code-set conversions are available either through MQ native services, or through user exit handlers. The format of the message body is defined by a field in the message header. MQ does not enumerate all possible message body formats, although some formats are provided in samples. Applications can enter any name of the format. For instance, "MQSTR" contains string data and "MQRHRF" contains topics for MQ pub/sub.

WebSphere MQ message types include:

- Datagram no reply is expected.
- Request a reply is expected.
- Reply reply to a request message.
- Report contains status information from the queue manager or another application.

When messages are sent, various message header properties can be set, such as expiration, persistence, priority, correlation ID, and reply queue.

Message grouping enables you to organize a group of messages into a logically named group. Within a group, each logical message can further be divided into segments. A group is identified by a name, each logical message within a group is identified by a sequence number (starting with 1), and each segment of a logical message is identified by the offset of the message data with respect to the logical message. Segmented messages are not supported by MQ pub/sub, and an attempt to send a segmented message results in an error.

In a queue, messages appear in the physical order in which they were sent to the queue. This means that messages of different groups may be interspersed, and, within a group, the sequence numbers of the messages may be out of order (the latter can occur of two applications are sending messages with the same group ID and partitioned sequence numbers).

When messages are received, the read mode can be either:

- Destructive message is removed, or
- Nondestructive the message is retained. This is known as "browsing," and allows applications to peruse one or more messages before deciding to remove a particular message from the queue.

Receivers can select particular messages by specifying message header properties such as correlation ID or message ID.

When messages are read—as either destructive or nondestructive—the order in which they are returned can be physical or logical. The order is defined by the queue definition. The queue can be defined as being in priority order or first-in, first-out order.

MQ publish/subscribe

WebSphere MQ publish/subscribe is used on MQ queues that employ a broker process to perform subscription resolution. In its simplest form:

- A publisher is the application that is sending the message.
- A subscriber is the application that is receiving the message.
- The following queues are involved:
 - Control queue where publishers and subscribers send directives to the pub/sub broker. For instance, subscriber registration and deregistration.

•	Stream queue - where the publisher sends its messages directly. The
	pub/sub broker reads the messages from the stream queue and
	distributes them to the appropriate subscriber's queue.

• Subscriber queue – where the subscriber reads its messages directly.

Note More queues can be involved, depending on the type of publications.

- The pub/sub broker responds to MQRFH messages sent to the control queue. These command messages control how the pub/sub broker processes messages that arrive on the stream queue. For instance, a subscriber can register an interest in a particular topic.
- The publisher sends messages directly to the stream queue.
- The pub/sub broker reads messages from the stream queue and determines the subscriber queue to which to copy the message. This depends on topics that the subscribers have registered interest in.
- The subscriber reads messages directly from the subscriber queue.

Subscribers register "subscriptions," which means it is interested in one or more "topics".

This example, which shows the MQ pub/sub process, uses these variables:

```
declare @BROKER
                  varchar(100)
declare @STREAM
                 varchar(100)
                 varchar(100)
declare @SUBQ
                 varchar(100)
declare @QM
select @OM
                 = 'ibm mq:chnl1/tcp/host1(9876)?qmgr=QM'
select @BROKER
                 = 'SYSTEM.BROKER.CONTROL.OUEUE'
select @STREAM
                  = 'ANIMALS'
select @SUBQ
                  = 'MY ANIMALS'
```

1 Publisher registers to send publications to ANIMALS with topics on fish:

```
select msgsend(NULL,
    @QM + ',queue=' + @BROKER
    option 'rfhCommand=registerPublisher'
    message header 'topics=fish,streamName=' + @STREAM)
```

2 Subscriber registers to receive publications published to ANIMALS with topics on fish. The subscriber receives the publications on MY_ANIMALS.:

select msgsend(NULL,

Example

3 Publisher publishes publication to ANIMALS about fish. The MQ pub/sub broker automatically forwards the publication to MY_ANIMALS:

```
select msgsend('something about fish',
    @QM + ',queue=' + @STREAM
    option 'rfhCommand=publish'
    message header 'topics=fish')
```

4 Subscriber reads the forwarded message from MY_ANIMALS:

```
select msgrecv(@QM + ',queue=' + @SUBQ option 'timeout=30ss')
```

Figure 2-1 shows the flow of the sample MQ pub/sub process.

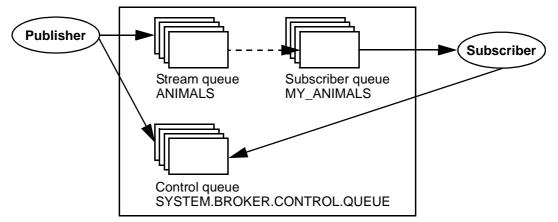


Figure 2-1: The MQ publication/subscription process

A message can have one or more topics. WebSphere MQ pub/sub recommends that topics use a hierarchical naming convention as in the examples show below. Subscribers can specify wildcards (such as * and ?) when specifying topics of interest.

These are examples of topics:

Sport

Sport/Soccer Sport/Tennis

These are examples of how subscribers can specify topics of interest:

Sport/*	-	Any	topic a	about s	sports.					
*/Soccer	-	Any	topics	about	soccer					
*/Soccer/Trades	-	Any	topics	about	soccer	where	а	'trade'	is	involved.

A retained publication is a type of publication where the MQ pub/sub broker maintains a copy of a message even after it has delivered it to all subscribers. Normally, a publication is deleted after a copy has been delivered to all subscribers. A retained publication allows a subscriber to asynchronously request the retained publication instead of relying on it being delivered by the MQ pub/sub broker. These types of messages normally contain state information, and are also referred to as state publications.

Syntax for topics

- A topic is generally in the form "topic/subtopic," for example "sport/baseball."
- You can specify a wildcard, such as "*" or "?" within a topic.
- When specifying multiple topics, separate the topics with a colon. For instance, "topic1:topic2:topic3:.." and so on.
- If a topic contains spaces or commas, the entire topic list must be placed in quotes. Since topics can appear in message header or message property clauses as strings, if the option string is passed as a quoted scalar value, the enclosed quotes must be escaped by doubling them. Furthermore, if the topic is also contains embedded double quotes, the embedded double quotes must be escaped by quadruple quotes. For example:

```
-- Topic has embedded spaces, we need to quote with escaped quotes
select msgsend(NULL,
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=SAMPLE.STREAM'
    option 'msgType=datagram,rfhCommand=publish'
message property 'topics=''Sport/Football/Hometown Bulldogs''')
-- Topic has embedded spaces, we can quote with double quotes
select msgsend(NULL,
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=SAMPLE.STREAM'
    option 'msgType=datagram,rfhCommand=publish'
message property 'topics="Sport/Football/Hometown Bulldogs"')
```

```
-- Topic has embedded spaces and embedded double quotes, the inner
-- double quotes need to be escaped.
set quoted_identifier off
select msgsend(NULL,
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=SAMPLE.STREAM'
    option 'msgType=datagram,rfhCommand=publish'
message property 'topics="quoted ""topic"" here"')
-- Topic has embedded spaces and embedded double quotes, double the
-- quotes around the topic, and quadruple the embedded quotes.
select msgsend(NULL,
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=SAMPLE.STREAM'
    option 'msgType=datagram,rfhCommand=publish'
message property "topics=""quoted """"topic""" here"")
. When topics have embedded spaces or quotes the topic is quoted in the
. When topics have embedded spaces or quotes the topic is quoted in the
. When topics have embedded spaces or quotes the topic is quoted in the
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. When topics have embedded spaces or quotes the topic is quoted in the
. When topics have embedded spaces or quotes the topic is quoted in the to
```

When topics have embedded spaces or quotes, the topic is quoted in the MQRF header. If the topic has embedded quotes, the quotes are escaped before being put into the MQRF header.

In this example, there is one topic, which is placed in the MQRF header as "Sport/Football/Hometown Bulldogs":

```
select msgsend(NULL,
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=SAMPLE.STREAM'
    option 'msgType=datagram,rfhCommand=publish'
message property 'topics=''Sport/Football/Hometown Bulldogs''')
```

In this example, there is one topic, which is placed in the MQRF header as "Books/""Recipes Of Spain"".

```
select msgsend(NULL,
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=SAMPLE.STREAM'
    option 'msgType=datagram,rfhCommand=publish'
    message property 'topics=''Books/''Recipes Of Spain"''')
```

• You can escape topic name by using "::"; and any single, non-escaped trailing ":" is ignored.

In the following example, there are three topics, "baseball", "baseball/anytown", and "baseball/scores".

```
select msgsend(NULL,
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=SAMPLE.STREAM'
    option 'msgType=datagram,rfhCommand=publish'
    message property 'topics=baseball:baseball/anytown:baseball/scores')
```

In this example, there are three topics, "subject1", "subject2", and "subject3". A double-colon ("::") is used to escape the embedded ":".

```
select msgsend(NULL,
   'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=SAMPLE.STREAM'
   option 'msgType=datagram,rfhCommand=publish'
   message property 'topics=subject1:subject::2:subject3')
```

Subscriber and publisher identities

By default, a publisher or subscriber identity consists of:

- Queue name.
- Queue manager name.
- Correlation identifier (optional). You can use the correlation identifier to distinguish between different publishers or subscribers using the same queue. Each publisher and subscriber can be assigned a different correlation identifier. This allows several applications to share a queue. It also allows a single application to differentiate publications originating from different subscriptions.

MQ publish/subscribe examples

```
Publisher example
                    The Adaptive Server session is a publisher. It publishes on "topicA" and
                    "topicB"; publications on "topicB" are published as retained publications. The
                    retained publication is deleted.
   -- @QM has the queue manager endpoint
   declare @OM
                          varchar(100)
   -- @BROKER has the broker gueue name
   declare @BROKER
                          varchar(100)
   -- @STREAM has the stream queue name
   declare @STREAM varchar(100)
   -- @CORRELID has the generated correlation id
   declare @CORRELID varchar(100)
   -- Put Queue manager name, broker and stream queue names into variables
   select @QM = 'ibm mg:chan1/tcp/localhost(5678)?gmgr=QM1'
   select @BROKER = 'SYSTEM.BROKER.CONTROL.QUEUE'
   select @STREAM = '01.STREAM'
```

```
-- Register the publisher, only for topicA
select msgsend(NULL, @OM + ', gueue=' + @BROKER
       option 'rfhCommand=registerPublisher'
       message header 'correlationAsId=generate'
                       + ',topics=topicA'
                       + ',streamName=' + @STREAM)
                            . . . . . . . . . . . . . . .
0x414d51204652414e4349532e514d202041a3ebfb20014801
-- Save the generated correlation id
select @CORRELID = @@msgcorrelation
-- Send two publications on topicA
select msgsend('topicA, publication 1', @QM + ',queue=' + @STREAM
       option 'rfhCommand=publish'
       message header 'correlationAsId=yes'
                       + ', correlationId=' + @CORRELID
                       + ',topics=topicA')
_____
                                         0x414d51204652414e4349532e514d202041a3ebfb20014803
select msqsend('topicA, publication 2', @QM + ',queue=' + @STREAM
       option 'rfhCommand=publish'
       message header 'correlationAsId=yes'
                       + ', correlationId=' + @CORRELID
                      + ',topics=topicA')
0x414d51204652414e4349532e514d202041a3ebfb20014805
-- Add another topic for this publisher
select msgsend(NULL, @QM + ',queue=' + @BROKER
       option 'rfhCommand=registerPublisher'
       message header 'correlationAsId=yes'
                       + ', correlationId=' + @CORRELID
                       + ',topics=topicB'
                       + ',streamName=' + @STREAM)
                                                      . . . . . . . . . . . . . . . . . .
0x414d51204652414e4349532e514d202041a3ebfb20014807
-- Publish a retained message on topicB
select msgsend('topicB, retained publication 1', @QM + ',queue=' + @STREAM
       option 'rfhCommand=publish'
       message header 'correlationAsId=yes'
                       + ', correlationId=' + @CORRELID
                       + ',topics=topicB'
```

```
+ ',retainPub=yes')
 _____
0x414d51204652414e4349532e514d202041a3ebfb20014809
-- Publish a second retained publication on topicB
-- This one will replace the current retained publication on topicB.
select msqsend('topicB, retained publication 2', @QM + ',queue=' + @STREAM
      option 'rfhCommand=publish'
      message header ',correlationAsId=Yes'
                   + ', correlationId' + @CORRELID
                   + ',topics=topicB'
                   + ', retainPub=yes')
 _____
0x414d51204652414e4349532e514d202041a3ebfb2001480b
-- Delete the retained publication on topicB
select msgsend(NULL, @QM + ',queue=' + @STREAM
      option 'rfhCommand=deletePublication'
      message header 'topics=topicB'
                  + ',streamName=' + @STREAM)
 _____
0x414d51204652414e4349532e514d202041a3ebfb2001480d
-- Deregister the publisher, for all topics.
select msgsend(NULL, @QM + ',queue=' + @BROKER
      option 'rfhCommand=deregisterPublisher'
      message header 'correlationAsId=yes'
                   + ', correlationId=' + @CORRELID
                   + ',deregAll=yes'
                   + ',streamName=' + @STREAM)
    _____
0x414d51204652414e4349532e514d202041a3ebfb2001480f
```

Subscriber example In this example, the Adaptive Server session subscribes to "topicA" and "topicB"; publications on "topicB" are published as retained publications. This subscriber processes retained publications by requesting an update from the pub/sub broker.

```
-- @QM has the queue manager endpoint
declare @QM varchar(100)
-- @BROKER has the broker queue name
declare @BROKER varchar(100)
-- @SUBQUEUE has the subscriber queue name
declare @SUBQUEUE varchar(100)
-- @STREAM has the stream queue name
declare @STREAM varchar(100)
```

```
-- @CORRELID has the generated correlation id
declare @CORRELID varchar(100)
-- Put broker and subscriber queue names into variables
select @OM
            = 'ibm mg:chan1/tcp/localhost(5678)?gmgr=QM1'
select @BROKER = 'SYSTEM.BROKER.CONTROL.QUEUE'
select @SUBQUEUE = 'Q1.SUBSCRIBER'
select @STREAM = 'Q1.STREAM'
-- Register the subscriber, only for topicA
select msgsend(NULL, @QM + ',queue=' + @BROKER
       option 'rfhCommand=registerSubscriber'
       message header 'correlationAsId=generate'
                      + ',topics=topicA'
                      + ',streamName=' + @STREAM
                      + ',queueName=' + @SUBQUEUE)
                                   0x414d51204652414e4349532e514d202041a3ebfb20014801
-- Save the generated correlation id
select @CORRELID = @@msgcorrelation
-- Add another topic for this subscriber
-- we will explicitly request update for publications on this topic.
select msgsend(NULL, @QM + ',queue=' + @BROKER
       option 'rfhCommand=registerSubscriber'
       message header 'CorrelationAsId=yes'
                      + ', correlationId=' + @CORRELID
                      + ',topics=topicB'
                      + ',streamName=' + @STREAM
                      + ',queueName=' + @SUBQUEUE
                      + ',pubOnReqOnly=yes')
                                             0x414d51204652414e4349532e514d202041a3ebfb20014803
-- The publisher now publishes messages in the following order:
-- topicA, topicB (*), topicA, topicB (*)
-- ( '*' denotes a retained publication )
-- Get the first message on the subscriber queue, it will be on topicA.
select msgrecv(@QM + ',queue=' + @SUBQUEUE option 'timeout=30ss')
_____
publication on topicA
-- Get the second message on the subscriber queue, it will be on topicA.
select msqrecv(@QM + ',queue=' + @SUBQUEUE option 'timeout=30ss')
```

```
_____
publication on topicA
-- Request the broker to now send retained publications on topicB
select msgsend(NULL, @QM + ',queue=' + @BROKER
      option 'rfhCommand=requestUpdate'
      message header 'CorrelationAsId=yes'
                   + ', correlationId=' + @CORRELID
                   + ',topics=topicB'
                   + ',streamName=' + @STREAM
                   + ',queueName=' + @SUBQUEUE)
_____
0x414d51204652414e4349532e514d202041a3ebfb20014805
-- Get the next message on the subscriber queue, it will be on topicB.
select msgrecv(@QM + ',queue=' + @SUBQUEUE option 'timeout=30ss')
publication on topicB
-- Get the next message on the subscriber queue, it will be on topicB.
select msgrecv(@QM + ',queue=' + @SUBQUEUE option 'timeout=30ss')
                publication on topicB
-- Deregister the subscriber, for all topics.
select msgsend(NULL, @QM + ',queue=' + @BROKER
      option 'rfhCommand=deregisterSubscriber'
      message header 'CorrelationAsId=yes'
                   + ', correlationId=' + @CORRELID
                   + ',deregAll=yes'
                   + ',streamName=' + @STREAM
                   + ', queueName=' + @SUBQUEUE)
    _____
0x414d51204652414e4349532e514d202041a3ebfb20014807
```

Broker response example This example shows how can use request/response messaging to check the response from the pub/sub broker. A subscription is registered by user1, and the pub/sub broker response is checked. The same subscription is then registered again by user2, with a different subscription name, which causes an error response from the pub/sub broker.

Queries executed by user1:

-- @QM has the queue manager endpoint declare @QM varchar(100) -- @BROKER has the broker queue name

```
declare @BROKER varchar(100)
-- @SUBQUEUE has the subscriber queue name
declare @SUBOUEUE varchar(100)
-- @REPLY has the reply queue name
declare @REPLY
                varchar(100)
-- Put broker, subscriber and reply queue names into variables
            = 'ibm mq:chan1/tcp/localhost(5678)?qmgr=QM1'
select @QM
              = 'SYSTEM.BROKER.CONTROL.QUEUE'
select @BROKER
select @SUBQUEUE = 'Q1.SUBSCRIBER'
select @REPLY = 'Q1.REPLY'
-- Register the subscriber.
select msgsend(NULL, @QM + ',queue=' + @BROKER
      option 'rfhCommand=registerSubscriber, msgType=request'
      message header 'correlationAsId=generate'
                    + ',topics=topicA'
                    + ', streamName=O1.STREAM'
                    + ',queueName=Q1.SUBSCRIBER'
                    + ', replyToQueue=Q1.REPLY')
_____
0x414d51204652414e4349532e514d202041a3ebfb20014801
-- Read the response
select msgrecv(@QM + ',queue=' + @REPLY option 'timeout=30ss')
-----
                           NULL
-- Check @@msgproperties
select @@msgproperties
_____
<?xml version="1.0" encoding="UTF-8" standalone="yes" ?>
<msgproperties
      MQPSReasonText="'MQRC NONE'"
      MQPSReason="0"
      MOPSCompCode="0">
</msqproperties>
-- Check MOPSCompCode
if (msqpropvalue('MQPSCompCode', @@msqproperties) != "0")
beqin
      print "registerSubscriber failed"
end
```

```
Queries executed by user2:
-- @QM has the queue manager endpoint
declare @OM
                         varchar(100)
-- @BROKER has the broker queue name
declare @BROKER
                        varchar(100)
-- @SUBQUEUE has the subscriber queue name
declare @SUBQUEUE
                        varchar(100)
-- @REPLY has the reply queue name
declare @REPLY
                        varchar(100)
-- Put broker, subscriber and reply queue names into variables
select @QM=
                         'ibm mg:chan1/tcp/localhost(5678)?gmgr=QM1'
select @BROKER=
                        'SYSTEM.BROKER.CONTROL.OUEUE'
select @SUBQUEUE=
                        'Q1.SUBSCRIBER'
select @REPLY=
                        'O1.REPLY'
-- Register the subscriber
select msgsend(NULL, @QM + ',queue=' + @BROKER
      option 'rfhCommand=registerSubscriber, msgType=request'
      message header 'correlationAsId=generate'
                         + ',topics=topicA'
                         + ', streamName=01.STREAM'
                         + ',queueName=Q1.SUBSCRIBER'
                         + ', replyToQueue=Q1.REPLY')
_____
0x414d51204652414e4349532e514d202041a3ebfb20014801
-- Read the response
select msqrecv(@QM + ',queue=' + @REPLY option 'timeout=30ss')
    _____
NULL
-- Check @@msqproperties
select @@msgproperties
------
                  <?xml version="1.0" encoding="UTF-8" standalone="yes" ?>
<msgproperties
      MQPSUserId="'user2 '"
      MQPSReasonText="'MQRCCF DUPLICATE IDENTITY'"
      MQPSReason="3078"
      MQPSCompCode="2"
</msqproperties>
-- Check MQPSCompCode
if (msqpropvalue('MQPSCompCode', @@msqproperties) != "0")
begin
```

```
print "registerSubscriber failed"
end
```

Transactional message behavior

By default, all messaging operations—msgsend, msgrecv, msgpublish, msgconsume, msgsubscribe, and msgunsubscribe—roll back if the database transaction rolls back. However, a failed messaging operation using msgsend or msgrecv does not affect the parent database transaction.

• If a process included in a transaction executes msgsend or msgpublish, the resulting message is invisible on the message bus until the process commits the transaction. This is unlike executing a SQL update or insert.

A process that executes SQL update and insert commands in a transaction sees the effect of these commands immediately, before they are committed.

• A process executing msgsend or msgpublish in a transaction to send a message cannot read that message using msgreev or msgconsume until it commits the transaction.

Transactional messaging set option

Transactional behavior is controlled by the set transactional messaging command, which provides three modes of operation, allowing you to select preferred behavior when you use messaging functions in a transaction:

```
set transactional messaging [ none | simple | full]
```

 none – provides that messaging operations and database operations do not affect each other. In this example, msgsend is executed and the message is sent to the message bus, whether insert succeeds or fails:

```
begin tran
    msgsend (...)
    insert (...)
rollback
```

 simple (the default setting) – causes database operations to affect messaging operations, but messaging operations do not affect the database transaction. In this example, insert is not aborted if msgsend fails:

```
begin tran
    insert (...)
    msgsend (...)
commit
```

In this example, msgsend is rolled back:

```
begin tran
    insert (...)
    msgsend (...)
rollback
```

• *full* – provides full transactional behavior. In this mode, messaging operations and database operations affect each other. If the messaging operation fails, the transaction rolls back. If database transactions fail, messaging operations roll back.

```
begin tran
   select @message=msgrecv(Q1,...)
   insert t2 values (@message,...)
   select msgsend ( t2.status,...)
   commit tran
```

• When transactional messaging is set to *full* or *simple*, uncommitted transactions that send or publish messages cannot be read within the same transaction.

Transact-SQL applications can specify a preferred mode, depending on their application requirements.

Note You cannot use set transactional messaging inside a transaction.

MQ security

This section discusses security and MQ.

Connecting to the MQ queue manager

You cannot specify a user name and password with the MQ endpoint as you can using TIBCO JMS. All connections to the MQ queue manager are made as the user that the Adaptive Server process is running as. After making the connection to the MQ queue manager, Adaptive Server then attempts to open the queue as the Adaptive Server login that is performing the operation. For this reason, the user must:

- Have a user account on the machine on which MQ queue manager is running
- Be an MQ user
- Have the MQ authorizations listed in Table 2-3 on page 28.

Note The Adaptive Server "messaging_role" is still required to execute Real Time Data Services built-in functions.

In addition, the 'register, login' and 'default, login' functions of sp_msgadmin do not allow you to register Adaptive Server logins, or to create default Adaptive Server logins if the endpoint specified is a queue manager. See sp_msgadmin on page 53 for more information.

Installing MQ client on Adaptive Server host machines

You must install the MQ client software on the Adaptive Server host machine.

Installing MQ client libraries

Adaptive Server dynamically loads the MQ client shared libraries. Table 2-1 shows where to install the shared libraries.

Platform	Directory	Library name
Solaris 32	/opt/mqm/lib	libmqmcs.so, libmqic.so
Solaris 64	/opt/mqm/lib64	libmqmcs.so, libmqic.so
Linux 32	/opt/mqm/lib	libmqic_r.so
HP 64	/opt/mqm/lib64	libmqic.sl

Table 2-1: MQ client shared libraries and directories

Platform	Directory	Library name
AIX 64	/usr/mqm/lib64	libmqic_r.a(mqic_r.o)
Windows	$c:\Program Files\IBM\Websphere MQ\bin$	MQIC32.DLL

You must also set the shared library search environment variable before you restart Adaptive Server. Table 2-2 lists the variables and the library names.

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Platform	Directory	Library name	
Solaris 32	LD_LIBRARY_PATH	/opt/mqm/lib	
Solaris 64	LD_LIBRARY_PATH	/opt/mqm/lib64	
Linux 32	LD_LIBRARY_PATH	/opt/mqm/lib	
HP 64	SHLIB_PATH or LD_LIBRARY_PATH	/opt/mqm/lib64	
AIX 64	LIBPATH	/usr/mqm/lib64	
Windows	РАТН	c:\Program Files\IBM\Websphere MQ\bin	

Table 2-2: Shared library environment variables

MQ authorizations

MQ configuration requires the following UNIX user account and user group (principle/group) authorizations:

Table 2-3: MQ principle/groups and their authorizations

MQ principle/group	MQ authorization
OS login that is running the data server executable	connect, altusr, inq, and setid on queue manager
OS login of Adaptive Server login that is executing any messaging operation	inq on queue
OS login of Adaptive Server login that is executing the messaging read operation	get on queue
OS login of Adaptive Server login that is executing the messaging browse operation	browse on queue
OS login of Adaptive Server login that is executing the messaging send operation	put on queue
OS login of Adaptive Server login dynamic queue specified as the replyToQueue	crt, dlt on queue manager, and get, inq on Model Queue

Configuring Real-Time Messaging Services

This chapter has instructions for installing and configuring Real-Time Messaging Services (RTMS) in Adaptive Server Enterprise.

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Configuring RTMS

To install Sybase RTMS, simply install Adaptive Server, including the messaging license that RTMS requires (ASE_MESSAGING_TIBJMS for TIBCO JMS and ASE_MESSAGING_IBMMQ for IBM WebSphere MQ). Follow the instructions in the installation guide for your platform. You must install Adaptive Server before you can configure RTMS.

Configuring the server to use RTMS

- 1 If you are using:
 - Both MQ and JMS, enter:

sp_configure 'enable real time messaging', 1

• Only MQ, enter:

sp_configure 'enable real time messaging', 1, 'ibm_mq'

• Only JMS, enter:

```
sp_configure 'enable real time messaging', 1, 'tibco_jms'
```

Note The following must be correct for in order to enable real-time messaging:

- The path to your shared library environment
- The DLL libraries provided by TIBCO or IBM
- SYBASE licenses
- The SYBASE interface libraries from the CD

See the *Real-Time Data Services Installation and Release Bulletin* for details on paths and file names.

- 2 Install the RTMS stored procedures:
- isql -i\$SYBASE/\$SYBASE_ASE/scripts/installmsgsvss
 - 3 Grant messaging_role to the appropriate Adaptive Server logins:

grant role messaging role to <login>

4 Increase memory configuration:

sp_configure 'messaging memory', <# of pages>

The default value is 400 pages. Increase this value if your application requires more memory.

- 5 Add the local server, if you have not already:
- sp addserver <local server name>, local

You must restart Adaptive Server for this command to take effect.

6 If you are using MQ, configure Q engines—which are Adaptive Server engines that perform only MQ client API calls:

sp_configure "max online engines", 11
sp_configure "max online Q engines", 1
sp configure "number of Q engines at startup", 1

If the existing max online engines parameter is set to 10, this example sets it to 11 to allow one Q engine.

You must restart Adaptive Server for this change to take effect.

Configuring Adaptive Server for MQ

A Q engine uses the same amount of memory resources that Adaptive Server engines use. Messaging operations fail if you do not have enough Q engines. You cannot run any Adaptive Server sessions on the Q engine.

Q engines appear in sysengines, with a "_q" appended to their status:

- online_q engine is online.
- offline_q engine is offline.
- dormant_q engine is dormant.

To bring a Q engine online, use the sp_engine stored procedure; an existing sp_engine works on Q engines. Use sp_configure "max online Q engines" to specify the maximum number of engines online.

Using sp_configure to configure the Q engine

You can configure the Q engine using sp_configure and the parameters discussed in this section. For more information about using sp_configure, see *Adaptive Server Enterprise Reference Manual: Procedures*.

max online Q engines

You can use the max online Q engines parameter with sp_configure to control the maximum the number of Adaptive Server Q engines. For example:

```
sp_configure "max online Q engines", 4
```

Valid values are:

- Minimum value: 0.
- Default value: 0.
- Maximum value: Depends on the settings using sp_configure "max online engines".

The restrictions are:

- max online Q engines cannot be greater than max online engines minus number of engines at startup.
- The command fails if there is already an engine group referencing an engine in the range max online engines minus max online Q engines to max online engines minus 1.

For instance, if max online engines is 10, you then attempt to set max online Q engines to 4, an error is returned if there is an engine group bound to engines 6, 7, 8, or 9.

max online Q engines cannot be greater than max online engines.

Setting max online Q engines reserves the high range of max online engines for Q engines. Once you set max online Q engines, Adaptive Server engines cannot use the engines in the range that is reserved for Q engines. For example, if you set max online engines to 10, and set max online Q engines to 4, Adaptive Server cannot use engines 6, 7, 8, and 9, and subsequent attempts to change number of engines at startup to 7, 8, or 9 fail, as do attempts to add engines 6, 7, 8, or 9 to an engine group.

Because setting max online Q engines can affect existing production environments, Sybase recommends that you increase max online engines by the same value as you set max online Q engines. For example, to set max online Q engines to 4, increase max online engines by 4 also.

number of Q engines at startup

This is an integer option that controls the number of Adaptive Server Q engines that are automatically started when Adaptive Server starts. For example:

```
sp_configure "number of Q engines at startup", 4
```

Valid values are:

- Minimum value is 0.
- Default value is 0.
- Maximum value must be less than max online Q engines.

max native threads per engine

A Q engine uses operating system native threads. The max native threads per engine configuration parameter controls the maximum number of native threads that a Q engine uses. In this example, the procedure limits every Q engine to a maximum of 100 native threads:

```
sp_configure 'max native threads per engine', 100
```

The parameter has the following values:

- Minimum value is 50.
- Maximum value is 1000.

• Default value is 50.

If there are more messaging sessions than there are native threads configured, the messaging operation blocks and waits until a native thread is released.

Online engines and number of CPUs

The total number of online database management systems and Q engines cannot be greater than the number of CPUs on the system.

You cannot use msgend and msgreev if the values of max online Q engines or number of Q engines at startup are 0.

SQL Reference

This chapter describes global variables, stored procedures, functions, and syntax segments that you can use to manage and administer Real-Time Messaging Services (RTMS).

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Message-related global variables

	These global variables provide application programs with access to message information from the most recent message sent or received.
@@msgcorrelation	Contains correlation from last message sent or read.
	• MQ – MQ does not verify whether @@msgcorrelation consists of printable characters. Application programs should not rely on @@msgcorrelation being in the current server character set, and should use @@msgcorrelation only as a selector for subsequent messages. If @@msgcorrelation is to be returned to the application, convert it to a varbinary datatype.
	• TIBCO JMS – @@msgcorrelation contains the correlationId from the the most recent message sent or received.
@ @msgheader	Contains message header information from the most recent message received. This variable's format is in XML. For details about this format, see " <msgheader> and <msgproperties> documents" on page 42.</msgproperties></msgheader>

Functions that set @@msgheader include msgrecv and msgconsume.

Property name	Description
AppIIdentityData	Application data relating to identity.
ApplOriginData	Application data relating to origin.
CodedCharSetId	Numeric-coded character set identifier.
Correlld	Correlation identifier.
Encoding	Encoding of binary data in the message. Bit mask of flags in the Encoding field.
DecimalEncoding	This is the encoding for decimal numbers in the message payload, and is a synthesized property derived from the Encoding field. If:
	• BigEndian – decimal numbers are big-endian.
	• LittleEndian – decimal numbers are little-endian.
	• Undefined – decimal numbers are not defined as either big-endian or little-endian.
Feedback	Feedback status.
FloatEncoding	This is the encoding for floating point numbers in the payload, and is a synthesized property derived from the Encoding field. If:
	• BigEndian – floating point numbers are big-endian.
	• LittleEndian – floating point numbers are little-endian.
	• Undefined – floating point numbers are not defined as either big-endian or little-endian.
Format	Format name of message data, this can be an MQ-defined format name or an application-defined format name.

Table 4-1: MQ @@msgheader fields and descriptions

Property name	Description
GroupId	Group identifier
IntegerEncoding	This is the encoding for integers in the payload, and is a synthesized property that is derived from the Encoding field. If:
	• BigEndian – integers are big endian.
	• LittleEndian – integers are little endian.
	• Undefined – the endianess of integers is undefined.
LastMsgInGroup	If:
	• true – message is the last message of a group.
	• false – message is not the last message of a group.
Msgld	Message identifier.
MsgInGroup	If:
	• true – message is part of a group.
	• false – message is not part of a group.
MsgSeqNumber	Message sequence number
MessageType	Message type in the form of a decimal number, unless:
	• request – the message is a request message.
	• reply – the message is a reply message.
	• datagram – the message is a datagram message.
	• report – the message is a report message.
NegativeActionNotification	This is a synthesized property, derived from the Report field. The receiving application should generate a negative-action notification (NAN) report.
	• yes – receiving application should generate a NAN report message, and send it to the destinations specified in the ReplyToQ and ReplyToQMgr fields.
	• no – receiving application should not generate a NAN report message.
Persistence	The persistence of the message.
	If:
	• persistent – the message is a persistent message.
	• non-persistent – the message is a non-persistent message.
PositiveActionNotification	This is a synthesized property derived from the Report field. The receiving application should generate a positive-action notification (PAN) report. If:
	• yes – receiving application should generate a PAN report message, and send it to the destinations specified in the ReplyToQ and ReplyToQMgr fields.
	• no – receiving application should not generate a PAN report message.
PutAppIName	Name of application that put the message.
PutAppIType	Type of application that put the messag.e
PutDate	Date when message was put.
PutTime	Time when message was put.

Property name	Description
ReplyCorrelationId	A synthesized property, derived from the Report field. Denotes what to use as the correlation ID of the report message.
	• msgld – the correlation ID of the report message should be set to the message ID of the received message.
	• correlationId – the correlation ID of the report message should be set to the correlation ID of the received message.
ReplyMsgId	A synthesized property, derived from the Report field. Denotes what to use as the message ID of the report message.
	• new – a new message ID should be used as the message ID of the report message.
	• original – the message ID of the message received should be used as the message ID of the report message.
ReplyToQ	Name of reply queue.
ReplyToQMgr	Name of the reply queue manager.
Report	Report options from the message.
	This is a bitmap of MQRO * flags.
Userldentifier	User identifier.

Table 4-2: JMS @@msgheader fields and descriptions

Property name	Description
correlation	Correlation ID from the message
destination	The name of the destination from the message
encoding	The encoding name of the message
messageid	The message ID from the message
mode	Delivery mode of the message. Values:
	• persistent
	non-persistent
priority	The message priority
redelivered	The redelivery status from the message
replyto	The replyto name from the message
timestamp	The message timestamp
ttl	A time-to-live value from the message that indicates how long a message exists
type	The message type

@@msgid

Contains the ID of the most recent message sent or received.

MQ – MQ does not verify that the @@msgid consists of printable characters. Application programs should not rely on @@msgid being in the current server character set, and should only use @@msgid as a selector for subsequent messages. If @@msgid is returning to the application, it should be converted to a varbinary datatype.

Functions that set the variable are:

- JMS msgsend, msgpublish, msgrecv, msgconsume.
- MQ msgsend, msgrecv.

@@msgproperties
Contains message properties information from the most recent message received. This variable's format is in XML. For details about this format, see "<msgheader> and <msgproperties> documents" on page 42.

- JMS the @@msgproperties are the user properties from the message.
- MQ if:
 - The message contains one or more MQRF headers, the name-value pairs in the MQRF headers and inserted into @@msgproperties.
 - Since the name-value pairs in the MQRF header can have non-unique names, the names are made unique by appending a "_ddd", where ddd is an integer extension for uniqueness.

For instance, a MQRF header with these topics:

MQPSTopic */baseball MQPSTopic */baseball/world series MQPSTopic */sports

Results in these properties in @@msgproperties:

MQPSTopic	*/baseball	
MQPSTopic_1	*/baseball/world	series
MPQSTopic_2	*/sports	

Functions that set the variable are:

- JMS msgrecv, msgconsume.
- MQ msgrecv.

The list below lists RFH name-value pairs that are extracted from the RF header if they are present.

MQPSCommand MQPSPubOpts MQPSStreamName

	MQPSCompCode	MQPSPubTime	MQPSStringData
	MQPSCorrelld	MQPSQMgrName	MQPSSubIdentity
	MQPSDelOpts	MQPSQName	MQPSSubName
	MQPSErrorId	MQPSReason	MQPSSubUserData
	MQPSErrorPos	MQPSReasonText	MQPSSubUserData
	MQPSIntData	MQPSRegOpts	MQPSTopic
	MQPSParmId	MQPSSeqNum	MQPSUserId
	header, the surroundir	• 1	is quoted (") in the RF a quoted value, if there are quotes are replaced by a
@@msgreplyqmgr	MQ only – contains the	he ReplyToQmgr name of	f the last message read.
@@msgreplytoinfo	Contains the name (<i>provider_url</i> , <i>queue_name</i> , <i>topic_name</i> , <i>user_name</i>) of the topic or queue name used to receive the next message. Can be a permanent or temporary destination.		
	Functions that set the	variable are:	
	• JMS - msgsend,	msgpublish.	
	• MQ – msgsend.		
@@msgschema	Contains the value of ase_message_body_s	the Adaptive Server pro	ation, see the description of
	Functions that set the	variable are: msgsend, r	nsgpublish.
@@msgstatus		teger error code of the ser ion did not raise an exce	rvice provider exception, or ption.
	Functions that set the msgconsume.	variable are: msgsend, r	nsgpublish, msgrecv,
@@msgstatusinfo		end, msgpublish, msgrecv	ce provider exception, or , or msgconsume raised an
	MQ client libraries do	o not provide localized er	messaging operation. The ror messages, so you see an
	error message such as	3:	

	The "%s" is substituted with the MQ mnemonic for the MQ reason code.
	The "%d" is substituted with the decimal MQ reason code.
	Functions that set the variable are:
	• JMS – msgsend, msgpublish, msgrecv, msgconsume.
	• MQ – msgsend, msgrecv.
@@msgtimestamp	Contains the timestamp included in the message last sent.
	Functions that set the variable are: msgsend, msgpublish.
Examples	MQ only – shows request/reply messaging using both @@msgreplytoinfo and @@msgcorrelation:

Session 1 (requester)	Session 2 (receiver)
<pre>select msgsend('sender msessage',</pre>	
'ibm_mq:channel1/TCP/host1(5678)'	
+ '?qmgr=QM1'	
+ ',queue=Q100',	
option 'msgType=request',	
message property	
'correlationId=0x123456'	
+ 'replyToQueue=Q200')	
	select msgrecv(
	'ibm mq:channel1/TCP/host1(5678)'
	+ '?qmgr=QM1'
	+ ',queue=Q100')
	<pre>select msgsend('receiver reply',</pre>
	@@msgreplytoinfo,
	option 'msgType=reply'
	message property
	'correlationId='
	+ @@msgcorrelation)
select msgrecv(
'ibm_mq:channel1/TCP/host1(5678)'	
+ '?qmgr=QM1'	
+ ',queue=Q200'	
option	
'timeout=30ss',	

In this example:

Session 1 sends the request message to Q100, and expects the reply 1 messsage on Q200. It sets the correlation to 0x123456.

	2	Session 2 reads a message from Q100, sends a reply message to Q200, and specifies the correlation to $0x123456$. The reply queue is obtained from the message that was just read.
	3	Session 1 reads the reply message from Q200, wanting only message with correlation $0x123456$.
Usage	•	These global variables are char datatypes, of length 16384.
	•	You can remove trailing blanks using rtrim.
	•	@@msgreplytoinfo contains reply destination information from the message header. It is formatted as an endpoint, as described in msgsend on page 93:
		JMS only – the password is not included in the value of @@msgreplytoinfo. To use this destination as an argument in a subsequent msgsend or msgrecv call, add:

password=<your password>

<msgheader> and <msgproperties> documents

Description	The global variables @@msgheader and @@msgproperties are set with XML <msgheader> and <msgproperties> documents that contain the header and properties of the returned message. This section specifies the format of those documents.</msgproperties></msgheader>
	The general format of a <i><msgheader></msgheader></i> and <i><msgproperties></msgproperties></i> document for properties named PROPERTY_1, PROPERTY_2, and so on has the form described by the DTD templates in the following syntax section.
Syntax	msgheader [<br ELEMENT msgheader EMPTY ATTLIST property_1 CDATA ATTLIST property_2 CDATA etc. msgproperties [<br ELEMENT msgproperties EMPTY ATTLIST property_1 CDATA ATTLIST property_2 CDATA
Examples	These examples show <i><msgheader></msgheader></i> or <i><msgproperties></msgproperties></i> documents for two select statements:
select msgsen	d('Sending message with properties',

```
'my jms provider?queue=queue.sample',
              message property 'color=red, shape=square')
select msgrecv('my jms provider?queue=queue.sample')
select rtrim (@@msqproperties)
<?xml version='1.0' encoding='UTF-8' standalone='yes' ?>
<msgproperties
   RTMS MSGBODY FORMAT=''string''
   ASE RTMS CHARSET='1'
   ASE RTMS VERSION=''1.0''
   ASE VERSION=''12.5.0.0''
   shape=''square''
   color=''red'' >
</msqproperties>
select rtrim (@@msqheader)
<?xml version='1.0' encoding='UTF-8' standalone='yes' ?>
<msqheader
   type=''null''
   timestamp='1080092021000'
   replyto=''queue.sample''
   redelivered='false'
   priority='4'
   messageid=''ID:E4JMS-SERVER.73018656B39:1''
   ttl='0'
   destination=''queue.sample''
   mode = '2'
   correlation=''null''
   encoding=''null'' >
</msqheader>
```

Usage

- A *<msgheader>* or *<msgproperties>* document for a specified message contains one attribute for each property of the message header or the message properties. The name of the attribute is the name of the property, and the value of the attribute is the string value of the property.
- The values of attributes in *<msgheader>* or *<msgproperties>* documents are replaced with XML entities. msgpropvalue and msgpropname implicitly replace XML entities with attribute values.
- A *<msgheader>* or *<msgproperties>* document generated by msgrecv or msgconsume has an XML declaration that specifies the character set of the properties.

Adaptive Server-specific message properties

TIBCO JMS – to help with debugging, monitoring, and so forth, predefined properties specific to Adaptive Server are included in the properties portion of the TIBCO JMS message. These properties typically handle messages that either originate from another Adaptive Server, or that may be useful in debugging.

Many of these message properties are included only if you are running diagserver, or when certain trace flags are turned on. All properties beginning with "ASE_" are reserved; you cannot set them using msgsend or msgpublish. Table describes these message properties.

Property	Description	When to use
ASE_RTMS_CHARSET	Character set encoding of sent data.	Always
ASE_MSGBODY_SCHEMA	The schema describing the message body or a null value. This schema is non-null only if the user sends the message schema as part of msgsend.	Always
	If ASE_MSGBODY_FORMAT is xml, this property contains the XML schema describing the payload.	
	This schema is not truncated, even if its value exceeds 16K.	
ASE_MSGBODY_FORMAT	The format of the message body: xml, string (in server character set), binary, and unicode (unichar in network order).	Always
ASE_ORIGIN	Name of the originating Adaptive Server.	Present with diagserver
ASE_RTMS_VERSION	Version of Adaptive Server using RTMS.	Always
ASE_SPID	SPID that sent the message.	Present with diagserver
ASE_TIMESTAMP	The timestamp of Adaptive Server showing the time the message was sent.	Present with diagserver
ASE_VERSION	Version of Adaptive Server that published message.	Always
ASE_VERSIONSTRING	Version string of the Adaptive Server. Provides information about platform, build type, and so on. Useful for debugging.	Present with diagserver

Adaptive Server-specific messages for TIBCO JMS

Note These properties are shown for informational purposes only. They may change in the future.

Keywords

Table 4-3 shows the keywords specific to RTMS, and the functions in which these keywords can be legally used.

JMS or MQ	Keywords	Legal commands and functions using keywords
Both	message header	select msgsend(,,, message header,,,)
		select msgpublish(,,,message header,,,)
Both	message property	select msgsend(,,, message property,,,)
		select msgpublish(,,,message property,,,)
JMS	message selector	select msgrecv(,,,message selector,,,)
		select msgconsume(,,,message selector,,,)
JMS	with retain	select msgunsubscribe(,,,with retain,,,)
JMS	with remove	select msgunsubscribe(,,,with remove,,,)
Both	transactional messaging none	set transactional messaging none
Both	transactional messaging simple	set transactional messaging simple
Both	transactional messaging full	set transactional messaging full

Table 4-3: Double and triple keywords in RTMS

Stored procedures

The stored procedures you use with RTMS are:

- sp_config 'enable real time messaging' on page 47
- sp_engine on page 49
- sp_msgadmin on page 53

sp_msgadmin and its options do not configure or administer the underlying message provider. For instance, you must still create, delete, and access queues and topics at the messaging provider level.

Note sp_addexeclass does not accept MQ Q engines for the anyengine and lastonline parameters.

Built-in functions

The section in this chapter on built-in functions describes the SQL functions for administering Real-Time Messaging, and the general format of option strings. See Table on page 44 for Adaptive Server-specific message properties. The SQL functions in this chapter:

- Send and receive messages to queues
- Publish, subscribe, and consume messages relating to message topics
- Handle message properties

The functions listed in this chapter, and their page numbers, are:

- msgconsume on page 62
- msgpropcount on page 65
- msgproplist on page 66
- msgpropname on page 68
- msgproptype on page 69
- msgpropvalue on page 72
- msgpublish on page 74
- msgrecv on page 78
- msgsend on page 93
- msgsubscribe on page 129

Syntax segments

The section in this chapter on syntax segments describes the portions of SQL syntax and constraints used in administering Real-Time Messaging.

The syntax segments listed in this chapter, and their page numbers, are:

- endpoint on page 135
- option_string on page 138
- sizespec on page 139
- timespec on page 141

sp_config 'enable real time messaging'

Description	Enables, disables, or displays current real time messaging configuration.
Syntax	sp_configure "enable real time messaging" , [<i>enable_or_disable</i>], [ibm_mq tibco_jms]
Parameters	enable_or_disable specifies whether or not to enable or disable the 'real time messaging' option. Valid values are:
	• 1 – enables real-time messaging.
	• 0 – disables real-time messaging.
	If omitted, the current "real time messaging" configuration is returned.
	<pre>ibm_mq enables "real time messaging" for IBM MQ only. This option is ignored if enable_or_disable is 0 (zero).</pre>
	tibco_jms enables "real time messaging" for TIBCO JMS only. This option is ignored if <i>enable_or_disable</i> is 0 (zero).
Examples	Example 1 Enables real time messaging for all providers :
sp_configure "enabl	e real time messaging",1
sp_configure "enabl	e real time messaging",1 Example 2 Enables real-time messaging for MQ only:
	Example 2 Enables real-time messaging for MQ only:
	<pre>Example 2 Enables real-time messaging for MQ only: .e real time messaging",1,ibm_mq Note Using this stored procedure overwrites your previous setting. For example, if you had previously set real-time messaging to TIBCO JMS, running this stored procedure disables your TIBCO JMS setting as it turns</pre>
sp_configure "enabl	Example 2 Enables real-time messaging for MQ only: .e real time messaging",1,ibm_mq Note Using this stored procedure overwrites your previous setting. For example, if you had previously set real-time messaging to TIBCO JMS, running this stored procedure disables your TIBCO JMS setting as it turns on IBM MQ.
sp_configure "enabl	<pre>Example 2 Enables real-time messaging for MQ only:</pre>
sp_configure "enabl	<pre>Example 2 Enables real-time messaging for MQ only:</pre>
sp_configure "enabl	<pre>Example 2 Enables real-time messaging for MQ only:</pre>

- The provider DLL libraries
- SYBASE licenses
- The SYBASE interface libraries from the CD

See the *Real-Time Data Services Installation and Release Bulletin* for details on paths and file names.

sp_engine

Description	Enables you to bring a Q engine online or take it offline.
Syntax	sp_engine "online offline can_offline shutdown q_online q_offline q_can_offline q_shutdown" , [<i>engine_id</i>]
Parameters	can_offline returns information on whether an engine can be brought offline. If the engine cannot be brought offline, you see the spids of the Adaptive Server sessions that prevent the engine from being offline. You cannot use this parameter to specify a Q engine.
	engine_id the ID of the engine.
	The type of the engine that you specify must match the command (online, q_online, and so on). For example, you cannot specify a non-Q engine with q_offline, and you cannot specify a Q engine with offline.
	This parameter is required for offline, q_offline, can_offline, q_can_offline, shutdown, and q_shutdown.
	This parameter is not required for online, q_online.
	online brings an engine online. The value of sp_configure "max online Q engines" must be greater than the current number of Q engines online, You must use quotes because online is a reserved keyword. You cannot use this parameter to specify a Q engine.
	offline brings an engine offline. You can also use <i>engine_id</i> to specify an engine to bring offline. You cannot use this parameter to specify a Q engine.
	<pre>q_can_offline returns information on whether a Q engine can be brought offline. If the engine cannot be brought offline, you see the spids of the Adaptive Server sessions that prevent the engine from being offline. You must use engine_id to specify whether a Q engine can be taken offline.</pre>
	<pre>q_offline brings a Q engine offline. You must use engine_id to specify an engine to bring offline.</pre>
	q_online brings the next Q engine online.

q_shutdown

forces an engine offline. If there are any tasks with an affinity to this engine, they are killed after a five-minute wait. You must use quotes, as shutdown is a reserved keyword. You must use *engine_id* to specify whether the Q engine can shut down.

shutdown

forces an engine offline. If there are any tasks with an affinity to this engine, they are killed after a five-minute wait. You must use quotes, as shutdown is a reserved keyword. You cannot use this to specify a Q engine.

Example 1 Manually brings a Q engine online:

Examples

sp_engine 'q_online'
go
(return status=0)
02:00000:00000:2005/06/08 12:52:21.09 kernel Network and device connection limit is
1014.
02:00000:00000:2005/06/08 12:52:21.24 server Initialized Unilib version 7.2.
02:00000:00000:2005/06/08 12:52:21.24 kernel Q engine 2, os pid 20025 online
02:00000:00000:2005/06/08 12:52:21.33 kernel LDAP dynamic libraries successfully
loaded.
02:00000:00000:2005/06/08 12:52:21.38 kernel IBM MQ dynamic libraries successfully
loaded.

Example 2 Takes a Q engine offline:

```
1> select engine, status from sysengines
2> go
 engine status
 ------
     0 online
     1 online q
     2 online q
(3 rows affected)
1> sp engine 'q offline', 1
2> go
(return status = 0)
00:00000:00000:2005/06/08 12:55:54.25 kernel engine
2, os pid 20025 offline
1> select engine, status from sysengines
2> go
engine status
```

0 online 1 online_q (2 rows affected)

Example 3 Checks to see whether you can take a Q engine offline:

```
1> select engine, status from sysengines
2> go
engine status
.....
0 online
1 online_q
(2 rows affected)
1> sp_engine 'q_can_offline', 1
2> go
spid: 13 has outstanding rtms-connection
connections.
```

Example 4 Shuts down a Q engine:

```
1> select engine, status from sysengines
2> go
engine status
 -----
     0 online
     1 online q
(2 rows affected)
1> sp engine 'g shutdown', 1
2> go
(return status = 0)
1> select engine, status from sysengines
2> qo
engine status
 -----
     0 online
(1 row affected)
```

Usage

• online, offline, can_offline, and shutdown affect only non-Q engines. You see an error if you specify a Q engine with these parameters.

- q_online, q_offline, q_can_offline, and q_shutdown affect only Q engines. You see an error if you specify a non-Q engine using these parameters.
- You cannot shut down or take engine 0 offline.
- You can determine the status of an engine, and which engines are currently online with the following query:

```
select engine, status from sysengines
   where status = "online"
```

- online and shutdown are keywords and must be enclosed in quotes.
- You can bring engines online only if max online Q engines is greater than the current number of engines with an online status, and if enough CPU is available to support any additional engines.
- An engine offline can fail or might not immediately take effect if there are server processes with an affinity to that engine.

Permissions

You must be a System Administrator to bring engines online or take them offline.

sp_msgadmin

Description

Syntax

Configures and administers messaging-related information.

sp_msgadmin 'default', 'login', provider_name, provider_login, provider_password

sp_msgadmin 'help'[, 'list' | 'register' | 'default' | 'remove']

sp_msgadmin 'register',
 ['provider', provider_name, provider_class,
 messaging_provider_URL
 |'login', provider_name, local_login, provider_login,
 provider_password [, role_name]
 |'subscription', subscription_name, endpoint[, selector
 [, delivery_option [, durable_name, client_id]]]]
 |['publisher', publisher_name, endpoint, topic
 [, broker_queue[, request_queue[, options]]]

sp_msgadmin 'remove',

['provider', provider_name | 'login', provider_name, local_login [, role] | 'subscription', subscription_name

Parameters

client_id

is the identification used by the messaging provider to identify the subscription as durable. *client_id* is a character string value. If you specify either *client_id* or *durable_name*, you must also specify the other, and the subscription is a durable subscription. Otherwise, it is a nondurable subscription.

The *client_id* and *durable_name* combination identifies durable subscriptions with the message provider, and must be unique. No two subscriptions can have the same *client_id* and *durable_name*.

client_id uniqueness extends across the messaging provider. JMS allows a particular *client_id* to be connected only once at any given time. For instance, if one application already has a durable subscription using a specified *client_id*, the *client_id* specified by another application cannot be the same if the applications are to be connected at the same time.

A durable subscription exists even when the client is not connected. The messaging provider saves messages that arrive even while the client is not connected.

A nondurable subscription exists only while the client is connected. The messaging provider discards messages that arrive while the client is not connected.

'default'

specifies a default. In the case of sp_msgadmin 'list', lists the syntax to specify the default login for a specified message provider.

Note You cannot use sp_msgadmin 'default', 'login' if endpoint is an MQ queue manager.

delivery_option

species whether a SQL session can consume messages that it publishes. Valid values are:

- local the SQL session can consume messages that it publishes.
- nonlocal the SQL session cannot consume messages that it publishes.
- null assumes the value is local.

durable_name

is a character string value. See the description of *client_id*.

endpoint

is the topic to which the subscription is addressed. See the description of *endpoint* in msgsend on page 93.

```
help
```

provides syntax information about this stored procedure or about particular parameters.

list

lists syntax information about message providers, logins, or subscriptions.

local_login

is an Adaptive Server login that maps to the local login.

login

lists information about a particular messaging provider login mapping or about all messaging provider logins. When used with:

• register – registers a login mapping.

Note You cannot use sp_msgadmin 'register', 'login' if endpoint is an MQ queue manager.

- default specifies a default login.
- remove removes the mapping previously created between an Adaptive Server login and a service provider login, defined by this call:

```
sp_msgadmin 'register', 'login', local_login,...
```

login_name

is a login name.

messaging_provider_URL

is the URL of the messaging provider you are registering.

provider

specifies the message provider. When used with:

- register registers a message provider.
- list lists information about a particular messaging provider or about all message providers.
- remove removes a messaging provider previously defined by this call:

sp_msgadmin 'register', 'provider', provider_name

provider_class

is the class of the messaging provider you are adding. Valid values are:

- TIBCO_JMS
- IBM_MQ

provider_login

is the login name of the messaging provider that *local_login* maps to when connecting to the message provider. It is also the login the provider uses as the default login when sending or receiving messages from the messaging provider specified by *provider_name* when using sp_msgadmin 'default'.

provider_name

is an alias referring to the messaging provider you are adding, which can be as many as 30 characters in length. In the case of sp_msgadmin 'register', 'provider', *provider_name* is an alias for *messaging_provider*. In the case of sp_msgadmin 'register', 'login', *provider_name* is the name of a previously registered provider.

provider_password

is the messaging provider password of the provider_login.

register

provides stored procedure syntax to register a message provider, login, or subscription.

Note You cannot use sp_msgadmin 'register', 'login' or sp_msgadmin 'register', 'subscription' if endpoint is an MQ queue manager.

remove

lists the stored procedure syntax to remove a message provider, login, or subscription.

role_name

is a SQL role name. If you specify a *role_name*, the *local_login* is ignored, and the *provider_login* and *provider_password* apply to the *role_name*.

selector

is a message filter that allows a client to select messages of interest. See the description of filters in msgreev on page 78. subscription

lists information about a particular subscription or about all subscriptions. Specifies the message provider. When used with:

register – registers a subscription.

Note You cannot use sp_msgadmin 'register' 'subscription' if the endpoint is an MQ queue manager.

- list lists information about a particular subscription or about all subscriptions.
- remove removes a subscription previously created by:

sp_msgadmin 'register' 'subscription', subscription_name, ...

subscription_name is a subscription name.

Examples Example 1 MQ – registers the "mq_provider_1" messaging provider, which has a class of IBM_MQ and a URL of chanl1/TCP/host1(5678):

Example 2 TIBCO JMS – specifies the default login that applies to all unmapped Adaptive Server logins, when using a specified messaging provider for either sending or receiving:

```
sp_msgadmin 'default', 'login', 'my_jms_provider', 'jms_user1',
    'jms user1 password'
```

Note You must first register the *provider_name* by calling sp_msgadmin 'register', 'provider'.

Example 3 TIBCO JMS – specifies the default login:

Example 4 TIBCO JMS – describes the syntax for sp_msgadmin 'list':

sp msgadmin 'help', 'list'

		Example 5 TIBCO JMS – checks the default login:
sp_msgadmin	'list',	'login', 'my_jms_provider'
		Example 6 TIBCO JMS – lists the details for the user with a login of "loginsa":
sp_msgadmin	'list',	'login', 'my_jms_provider', 'loginsa'
		Example 7 TIBCO JMS – lists the details for the "my_jms_provider" message provider:
sp_msgadmin	'list',	'provider', 'my_jms_provider'
		Example 8 TIBCO JMS – lists the details for subscription "subscription_1":
sp_msgadmin	'list',	'subscription', 'subscription_1'

Example 9 TIBCO JMS – registers the login "ase_login1" using messaging provider login "jms_user1" and messaging provider name "my_jms_provider":

```
sp_msgadmin 'register', 'login', 'my_jms_provider', 'ase_login1',
    'jms_user1', 'jms_user1_password'
```

Example 10 TIBCO JMS – registers a login using the messaging provider login "jms_user1" and a specified password used for all unmapped Adaptive Server logins:

sp_msgadmin 'register', 'login', 'my_jms_provider', null, 'jms_user1',
 'jms_user1_password'

Example 11 TIBCO JMS – registers a login with the messaging provider login "jms_user1" and a specified password used for all Adaptive Server logins that have sa_role permissions:

```
sp_msgadmin 'register', 'login', 'my_jms_provider', null, 'jms_user1',
    'jms_user1_password', 'sa_role'
```

Example 12 TIBCO JMS – registers the "my_jms_provider" messaging provider, which has a class of TIBCO_JMS and an IP of 10.23.233.32:4823 as its address:

Example 13 TIBCO JMS – registers a durable subscription named "durable_sub1", then sp_msgadmin 'list' displays information about the new subscription.

Example 14 TIBCO JMS – registers "subscription_1", a nondurable subscription.

```
sp_msgadmin 'register', 'subscription', 'subscription_1',
    'my_jms_provider?topic=topic.sample'
```

Note You must first use sp_msgadmin register, provider to register "my_jms_provider".

Example 15 TIBCO JMS – removes the default login:

sp_msgadmin 'remove', 'login', 'my_jms_provider'

Example 16 TIBCO JMS – removes the messaging provider "my jms provider":

sp_msgadmin 'remove', 'provider', 'my_jms_provider'

Example 17 TIBCO JMS – removes the Adaptive Server login "ase_login1" associated with the messaging provider "my_jms_provider":

sp_msgadmin 'remove', 'login', 'my_jms_provider', 'ase_login1'

Example 18 TIBCO JMS – removes the default login, indicated by a null login parameter:

sp_msgadmin 'remove', 'login', 'my_jms_provider', null

Example 19 TIBCO JMS – removes all logins for role sa_role on "my jms provider":

sp_msgadmin 'remove', 'login', 'my_jms_provider', null, 'sa_role'

	Example 20 TIBCO JMS – removes "subscription_1":		
sp_msgadmin 'remove	', 'subscription', 'subscription_1'		
Usage	You cannot use sp_msgadmin inside a transaction.		
	sp_msgadmin 'register'		
	• When a login name is used to connect to the message provider, login names are resolved in the following order:		
	a Explict login names and passwords, specified in the endpoint, if provided.		
	b Explicit login mapping for the current Adaptive Server login.		
	c The default login name and password for the message provider, and the role corresponding to the Adaptive Server login.		
	d The default login name and password for the message provider, with no specific role association.		
	e Null login name and password if none of the above apply.		
	• You can modify the login mapping between the Adaptive Server login and the messaging provider login only by removing and reregistering it with a different set of mappings.		
	• MQ only – if you enter an endpoint using a registered provider, using msgsubscribe, msgunsubscribe, msgpublish, and msgconsume return errors.		
	• See sp_msgadmin on page 53 for usage common to the variants of sp_msgadmin.		
	sp_msgadmin 'remove'		
	• Removing a messaging provider does not affect messages that are in transit (that is, messages that are in the process of being sent or received) to this message provider.		
	• sp_msgadmin 'remove' does not affect any current connections to the message provider. This means that if a message provider, login, or default is removed while there is a current connection to the specified message provider, the connection is not affected. However, Sybase does not recommend this practice.		
	• You must specify <i>local_login</i> as null if you specify <i>role_name</i> .		
Permissions	You must have ${\tt messaging_role}$ to run the ${\tt msgsend}$ and ${\tt msgrecv}$ functions.		

You must have messaging_role and sso_role permissions to issue:

- sp_msgadmin 'default'
- sp_msgadmim 'register'
- sp_msgadmin 'remove'

Any user can issue:

- sp_msgadmim 'help'
- sp_msgadmin 'list'

msgconsume

Description	TIBCO JMS only – provides a SQL interface to consume messages that are published to different topics.
Syntax	<pre>msgconsume_call ::= msgconsume (subscription_name, option_and_returns) subscription_name:= basic_character_expression option_and_returns ::= [option_clause] [returns_clause] option_clause::= [,] option option_string returns_clause ::= [,] returns sql_type subscriber_name ::= basic_character_expression SQL_type ::= varchar(integer) java.lang.String text) varbinary(integer) image</pre>
Parameters	basic_character_expression is a Transact-SQL query expression with datatype of char, varchar, or java.lang.String.
	<i>option_string</i> is the general format of <i>option_string</i> is specified in option_string on page 138. The special options to use when consuming a message are

described in Table 4-4:

option values	option_string values	Default	Description
timeout	timespec between -1, 0 – $(2^{31}-1)$	-1	By default, msgconsume is a blocking command, which blocks the message until it reads the next message from the message bus. If timeout is not -1, msgconsume returns a null value when the timeout interval lapses without reading a message. The values are in number of milliseconds. timeout uses the timespec option. See timespec on page 141 for more
			information.
requeue	string	None	The name of a destination, queue, or topic on which to requeue messages that Adaptive Server cannot process. If you do not specify requeue, and the message cannot be processed, an error message appears. The endpoint specified must be on the same messaging provider as msgconsume and msgrecv.

subscription_name

is the name of the subscription from which you are consuming messages.

returns

specifies the clause that you want returned.

SQL_type

is the datatype used in SQL statements.

If you do not specify a datatype to be returned, the default is varchar(16384). The legal SQL datatypes are:

- varchar(n)
- text
- java.lang.String
- varbinary(n)
- image
- univarchar(n)

Examples Example 1 Defines a subscription on the client server, before consuming a message:

```
sp_msgadmin 'register', 'subscription', 'subscription_1',
    'my_jms_provider?topic=topic.sample,user=user1,password=pwd',
    'Supplier=12345',null,'durable1', 'client1'
```

Before consuming messages from a subscription, the client first subscribes to the subscription:

```
select msgsubscribe('subscription_1')
declare @mymsg varchar(16384)
select @mymsg = msgconsume('subscription 1')
```

Example 2 Declares variables and receives a message from the specified subscription:

Forwards a message:

```
select msgsend
    (msqconsume('subscription 1'), 'my jms provider?queue=queue.sample')
```

Reads a message and returns it as a varbinary:

```
select msgconsume('subscription_1' returns varbinary(500))
```

Usage

• Unrecognized option names result in an error.

Note This behavior changed with Adaptive Server version 12.5.3a, and differs from earlier versions.

- msgconsume reads a message from the topic defined by the *end_point* and *message_filter* specified by the *subscription_name*. It returns a null value if there is a timeout or error, or returns the body of the message it reads.
- Adaptive Server handles only messages of types message, text, or bytes. If Adaptive Server encounters a message it cannot process, and requeue is not specified, the message is left on the original queue. Subsequent reads encounter the same message, with the same effect. To prevent this behavior, specify requeue. When requeue is specified, messages that Adaptive Server cannot handle are placed on the queue specified.

The specified endpoint must exist on the same messaging service provider as the endpoint used in msgconsume.

- Adaptive Server issues an error message if the messaging provider issues messages of types other than message, text, or bytes, and if requeue is not specified.
- Calling msgconsume has these results:
 - The value returned is the *message_body* value returned by the message provider, converted to the specified returns type.
 - The values of @@msgheader and @@msgproperties are set to <msgheader> and <msgproperties> documents, which contain the properties of the message that is returned by msgconsume.

The general format of *<msgheader>* and *<msgproperties>* documents are described in *<msgheader>* and *<msgproperties>* documents. See "Message-related global variables" on page 36.

 You can extract the values of a specific property from XML documents <msgheader> and <msgproperties>, and other related functions, with msgpropvalue. For more details, see msgpropvalue, below.

You must have messaging_role to run msgconsume.

Permissions

msgpropcount

Description	Extracts and returns the number of properties or attributes in msg_doc from a <i><msgheader></msgheader></i> and <i><msgproperties></msgproperties></i> document.
Syntax	msgpropcount_call ::= msgpropcount([<i>msg_doc</i>]) msg_doc ::= basic_character_expression prop_name::= basic_character_expression
Parameters	msgpropcount_call makes the request to use the msgpropcount function.
	<pre>msg_doc is the <msgheader> or <msgproperties> XML document in the form of basic_character_expression. If you do not specify msg_doc, msgpropcount uses the current value of @@msgprpoperties.</msgproperties></msgheader></pre>
	<pre>prop_name is the property name from which you want to extract a value or type in the form of basic_character_expression.</pre>
Examples	This example assumes that a call from msgrecv returns a message with a single property named trade_name and value of "Acme Maintenance" ("Quick & Safe"). The value of the @@msgproperties global variable is then:
<msgproperties< td=""><td>='Acme Maintenance ("Quick & Safe")'></td></msgproperties<>	='Acme Maintenance ("Quick & Safe")'>
	The ampersand and the quotation marks surrounding the phrase Quick & Safe are replaced with the XML entities " and &, as required

by XML convention. Retrieves the number of properties from the last message retrieved:

select msgpropcount(@@msgproperties)

msgproplist

Description	Extracts and returns from a <i><msgheader></msgheader></i> and <i><msgproperties></msgproperties></i> document a string in the format of an <i>option_string</i> with all of the property attributes of msg_doc.		
Syntax	msgproplist_call::= msgproplist([<i>msg_doc</i>] [returns <i>varchar</i> <i>text</i>])) msg_doc ::= basic_character_expression prop_name::= basic_character_expression		
Parameters	msgproplist_call makes the request to use the msgproplist function.		
	<pre>msg_doc is the <msgheader> or <msgproperties> XML document. A basic_character_expression. If msg_doc is not specified, the current value of @@msgprpoperties is used.</msgproperties></msgheader></pre>		
	<pre>prop_name is the property name from which you want to extract a value or type. A basic_character_expression.</pre>		
	returns varchar text specifies the format of the returning message.		
Examples	This example assumes that a call from msgrecv returns a message with a single property named "trade_name" and value of "Acme Maintenance" ("Quick & Safe"). The value of the @@msgproperties global variable is then:		
	encoding='UTF-8' standalone='yes' ?>		
<msgproperties trade_name <td colspan="3"><pre>me='Acme Maintenance ("Quick & Safe")'></pre></td></msgproperties 	<pre>me='Acme Maintenance ("Quick & Safe")'></pre>		
	The ampersand and the quotation marks surrounding the phrase Quick & Safe are replaced with the XML entities " and &, as required by XML convention.		
	Either of these retrieves the list of properties belonging to a message:		
	select msgproplist		
	select msgproplist(@@msgproperties)		
Usage	• If the result of the msgproplist call is more than 16K, the result value contains the word "TRUNCATED". You should specify "RETURNS text" instead, in this case. You must use other msgprop functions to iterate through the property list and obtain the names and values of the properties.		

• If you run msgproplist without a return length, any output over the default return value (32) is truncated. To avoid this, specify the length of your returns. For example, this statement is truncated:

declare @properties varchar(1000)
select @properties = msgproplist(@@msgproperties returns varchar)
However, this one is not:
declare @properties varchar (1000)

select @properties= msgproplist(@@msgproperties returns varchar(1000))

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msgpropname

Description	Extracts and returns the property name from a <i><msgheader></msgheader></i> and <i><msgproperties></msgproperties></i> document. The result is a null value if the value of the integer parameter is less than one or greater than the number of properties in msg_doc.
Syntax	<pre>msgpropname_call ::= msgpropname(integer[,msg_doc]),) msg_doc ::= basic_character_expression prop_name::= basic_character_expression</pre>
Parameters	msgpropname_call makes the request to use the msgpropname function.
	<pre>msg_doc the <msgheader> or <msgproperties> XML document. A basic_character_expression. If msg_doc is not specified, the current value of @@msgprpoperties is used.</msgproperties></msgheader></pre>
	prop_name the property name from which you want to extract a value or type. A basic_character_expression.
Examples	Example 1 This example assumes that a call from msgrecv returns a message with a single property named trade_name and value of "Acme Maintenance" ("Quick & Safe"). The value of the @@msgproperties global variable is then:
xml version='1.0'</td <td>encoding='UTF-8' standalone='yes' ?></td>	encoding='UTF-8' standalone='yes' ?>
<pre><msgproperties trade_name="</msgproperties</pre"></msgproperties></pre>	='Acme Maintenance ("Quick & Safe")'> s>
	The ampersand and the quotation marks surrounding the phrase Quick & Safe are replaced with the XML entities \texttt{Quot} ; and \texttt{wamp} ;, as required by XML convention.
	Retrieves the eighth property from the most recent message retrieved:
	<pre>select msgpropname(8, @@msgproperties)</pre>
	Example 2 Returns a null value, because the ninth property does not exist:
	<pre>select msgpropname(9, @@msgproperties)</pre>

msgproptype

51 1 71		
Description	Extracts and returns from a <i><msgheader></msgheader></i> and <i><msgproperties></msgproperties></i> document the message provider's property type for the msg_doc property with a name that equals <i>prop_name</i> . The result is a null value if msg_doc does not have a property with a name is equal to <i>prop_name</i> .	
Syntax	msgproptype_call ::= msgproptype(<i>prop_name</i> [, <i>msg_doc</i>]) msg_doc ::= basic_character_expression prop_name::= basic_character_expression	
Parameters	msgproptype_call makes the request to use the msgproptype function.	
	<pre>msg_doc is the <msgheader> or <msgproperties> XML document. A basic_character_expression. If msg_doc is not specified, the current value of @@msgprpoperties is used.</msgproperties></msgheader></pre>	
	prop_name is the property name from which you want to extract a value or type. A basic_character_expression.	
Examples	A message is sent with two properties, "integer_prop," which is an integer with value 1234, and "string_prop," which is a string with the value "cat":	
	proptype example', //localhost:7222?queue=queue.sample' Y "integer_prop=1234,string_prop='cat'")	
ID:E4JMS-SERVER.82C (1 row affected)	C311EC:1	
	The message is then read back:	
go	co_jms:tcp://localhost:7222?queue=queue.sample')	
msgproptype example		
(1 row affected)		
	The @@msgproperties global variable is selected to display what the properties were in the message just received:	
select @@msgpropert go	ies	

```
<?xml version="1.0" encoding="UTF-8" standalone="yes" ?>
       <msqproperties
          string prop="'cat'"
         ASE RTMS CHARSET="1"
          ASE_ORIGIN="' francis_pinot_2'"
          ASE SPID="15"
          ASE MSGBODY FORMAT="'string'"
          ASE TIMESTAMP="'2005/06/22 15:01:36.91'"
          ASE MSGBODY SCHEMA="'NULL'"
          ASE RTMS VERSION="'1.0'"
          ASE VERSION="'12.5.0.0'"
          integer prop="1234">
       </msqproperties>
   (1 row affected)
                      The first msgproptype call asks for the type of the "integer_prop" property,
                      and returns "Integer":
   1> select msgproptype('integer prop')
   2> go
   _____
   Integer
   (1 row affected)
                      The second msgproptype call asks for the type of the "string_prop"
                      property, and returns "String":
   1> select msgproptype('string prop')
   2> qo
   -----
   String
   (1 row affected)
                         MQ – when you use msgproptype to query one of the following binary
Usage
                      ٠
                          fields contained in the MQ message header, the string "Hex" is
                          returned:
                             Msgld
                             Correlld
                          .
                             GroupId
                          .
```

Encoding

For example, the following returns "Hex":

select msgproptype ('Encoding', @@msgheader)

msgpropvalue

Description	Extracts and returns from a <i><msgheader></msgheader></i> and <i><msgproperties></msgproperties></i> document the value for the msg_doc property where the name equals <i>prop_name</i> . The result is the property value converted to varchar, and is a null value if msg_doc does not have a property with name that is equal to <i>prop_name</i> .
Syntax	msgpropvalue_call ::= msgpropvalue(prop_name [, msg_doc]) msg_doc ::= basic_character_expression prop_name::= basic_character_expression
Parameters	msgpropvalue_call makes the request to use the msgpropvalue function.
	<pre>msg_doc is the <msgheader> or <msgproperties> XML document. A basic_character_expression. If msg_doc is not specified, the current value of @@msgprpoperties is used.</msgproperties></msgheader></pre>
	<pre>prop_name is the property name from which you want to extract a value or type. A basic_character_expression.</pre>
Examples	Example 1 These examples assume that a call from msgrecv returns a message with a single property named "trade_name" and value of "Acme Maintenance" ("Quick & Safe"). The value of the @@msgproperties global variable is then:
<msgproperties< td=""><td>name='Acme Maintenance ("Quick & Safe")'></td></msgproperties<>	name='Acme Maintenance ("Quick & Safe")'>
	The ampersand and the quotation marks surrounding the phrase Quick & Safe are replaced with the XML entities " and &, as required by XML convention.
	Retrieves the message property trade_name:
	<pre>select msgpropvalue(@@msgproperties, 'trade_name') ('Quick & Safe') Acme Maintenance</pre>
	This is the original string that is stored in an Transact-SQL variable or column.
	Example 2 Returns a null value because the message retrieved does not have a property named "discount":

```
select msgpropvalue('discount', @@msgproperties)
```

Example 3 Retrieves the value of the eighth property:

select msgpropvalue (msgpropname(8, @@msgproperties))

msgpublish

Description	TIBCO JMS only – provides a SQL interface to publish messages to topics.
Syntax	<pre>message_publish_call ::= msgpublish(message_body, subscription_name [options_and_properties]) options_and_properties ::= [option_clause] [properties_clause] [header_clause] option_clause ::= [,] option option_string header_clause ::= [,] message header option_string properties_clause ::= [,] message property option_string message_body ::= scalar_expression (select_for_xml)</pre>
Parameters	<i>message_body</i> is the message you are sending. The message body can contain any string of characters, and can be binary data, character data, or SQLX data.
	<pre>subscription_name is the name of the subscription to which you are publishing messages.</pre>
	option_clause is the general format of the option name and an option_string, specified in the section option_string on page 138.
	The options you can specify for msgsend are in Table 4-5 on page 76.
	properties_clause is either an option_string or one of the options listed in the following tables. The options described in Table 4-5 on page 76 are set as a property in the message header or message properties, as indicated in the disposition column of the table. The option value is the property value.
	Property names are case sensitive.
	If you use a property not listed in Table 4-6 on page 76, it is set as a property in the message properties of the message sent.

scalar expression	scalar	_expression
-------------------	--------	-------------

If a message is a SQL scalar_expression, it can be of any datatype.

If the type option is not specified, the message type is text if the *scalar_expression* evaluates to a character datatype; otherwise, the message type is bytes.

If the datatype of the *scalar_expression* is not character, it is converted to varbinary using the normal SQL rules for implicit conversion. The binary value of the datatype is included in the message according to the byte ordering of the host machine.

select_for_xml

is a select expression that specifies a for xml clause.

header_clause

allows users to specify only header properties You see an error if you enter an unrecognized header property.

If a recognized header property is specified in both the *message property* and the *message header* clauses, the one in the *message header* clause takes precedence.

You get an error when you specify any unrecognized options in the *option_clause*.

All previously recognized header properties are accepted in the *message header* clause.

Examples To publish messages, you must define a subscription on the server to which the client is connected:

```
sp_msgadmin 'register', 'subscription', 'subscription_1',
    'my_jms_provider?topic=topic.sample,user=user1,password=pwd',
    'Supplier=12345',null, 'durable1', 'client'
```

The client server can then publish a message to a specified subscription:

select msgpubli	ish	
('Sending	order',	'subscription_1',
MESSAGE PF	ROPERTY	'Supplier=12345')

Usage

- Unrecognized options are ignored if you use message property. If you use message header for the msgsend or msgpublish functions, you see an error when you specify unrecognized options.
- The subscription_name must have been specified in a call to:

sp msgadmin 'register', 'subscription'

Do not specify subscription_name in a subsequent call to:

sp_msgadmin 'remove', 'subscription'

• Table 4-5 lists the options you can specify for msgsend for TIBCO JMS.

Option	Values	Default	Comments	
schema	• no	no	Enter one of these values:	
	yes"user_schema"		 user_schema – is a user-supplied schema describing the message_body. 	
			 no – indicates that no schema is generated and sent out as part of the message. 	
			 yes – indicates that Adaptive Server generates an XML schema for the message. yes is meaningful only in a message_body that uses the select_for_xml parameter. select_for_xml generates a SQLX-formatted representation of the SQL result set. The generated XML schema is a SQLX-formatted schema that describes the result set document. 	
			The schema is included in the message as ASE_MSGBODY_SCHEMA property.	
type	text or bytes	text	The message type to send.	

• Table 4-6 lists the options and values for the *properties_clause* parameter. If you use a property not listed in Table 4-6, it is set as a property in the message properties of the message sent.

Option	Values	Default	Disposition	Comments
correlation	string	none	header	Client applications set correlation IDs to link messages together. Adaptive Server sets the correlation ID the application specifies.
mode	persistent	persistent	header	When you enter:
	non-persistent			• persistent – the message is backed by the JMS provider, using stable storage. If the messaging provider crashes before the message can be consumed, the message is lost, unless mode is set to persistent.
				• non-persistent and the messaging provider crashes – you may lose a message before it reaches the desired destination.

Table 4-6: Values for the msgpublish properties_clause parameter

Option	Values	Default	Disposition	Comments
priority	1 to 9	4	header	The behavior of priority is controlled by the underlying message bus. The values mentioned here apply to TIBCO JMS.
				Priorities from 1 to 4 are normal; priorities from 5 to 9 are expedited.
replyqueue	A string containing a queue_name	none	header	If the value of <i>queue_name</i> or <i>topic_name</i> is:
replytopic	A string containing a topic_name	none	header	• syb_temp – Adaptive Server creates a temporary destination and sends information related to the newly created temporary destination as a part of the header information.
				The type of the temporary destination, queue or topic, depends on whether you specify replyqueue or replytopic. Only the option listed last is used.
				• A destination that already exists – Adaptive Server does not create a new destination, using instead the one specified by the user.
ttl	$0 - (2^{63} - 1)$	0	header	ttl refers to time-to-live on the messaging bus. Adaptive Server is not affected by this.
				Expiry information, which is the duration of time during which the message is valid, in milliseconds. For instance, 60 indicates that the life of the message is 60 milliseconds.
				A value of 0 indicates that the message never expires.
				ttl uses the timespec option. See timespec on page 141 for more information.

Permissions

You must have messaging_role to run msgpublish.

msgrecv

Description	Provides a SQL interface to receive messages from different service endpoints, which must be queues.
	msgrecv receives a message from the specified <i>service_provider</i> and <i>service_destination</i> , and returns that message. The value returned is the message body returned by the service provider, converted to the specified return type.
Syntax	<pre>msgrecv_call ::= msgrecv (end_point options_filter_and_returns) options_filters_and_return ::= [option_clause] [filter_clause] [returns_clause] option_clause ::= [,] option option_string filter_clause ::= [,] message selector message_filter message_filter ::=basic_character_expression returns_clause ::= [,] returns sql_type end_point ::= basic_character_expression sql_type ::= varchar(integer) java.lang.String text varbinary(integer) image message_filter ::= basic_character_expression</pre>
Parameters	basic_character_expression is a SQL query expression with a datatype of char, varchar, or java.lang.String.
	<pre>end_point is a basic_character_expression where the runtime value is a service_provider_uri. The destination of a message.</pre>
	<i>filter_clause</i> passes a <i>message_filter</i> directly to a specified message provider, which determines its use.
	<i>message_filter</i> is a filter parameter and <i>basic_character_expression</i> . The filter value is passed directly to the message provider. Its use depends on the message provider. See the Usage section below for a discussion of message filters.
	Any <i>message_filter</i> specified to msgrecv is ignored if the provider class is "ibm_mq."

msgrecv

receives a message from the specified *service_provider* and *service_destination*, and returns that message. The value returned is the message body returned by the service provider, converted to the specified return type.

option

is a value shown in Table 4-7 on page 82 for MQ, and Table 4-8 on page 89 for TIBCO JMS.

Note Unrecognized option names result in an error.

option_string

is the general format of the *option_string* as specified in option_string on page 138. The options for msgrecv are described in Table 4-7 on page 82 for MQ and Table 4-8 on page 89 for JMS.

returns_clause

is the datatype that you want returned.

If you do not specify a *returns_clause*, the default is varchar(16384).

If you specify a *returns_clause* of type varbinary or image, the data is returned in the byte ordering of the message.

sql_type

The SQL datatype. The legal SQL datatypes are:

- varchar(n)
- text
- java.lang.String
- varbinary(n)
- image
- univarchar(n)

Examples

Example 1 MQ – a message is read from the queue Q1 with a specified timeout. If no messages are available on Q1 before the timeout of 3 seconds, a null value is returned:

```
select msgrecv(
'ibm_mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=Q1',
option 'timeout=3ss')
```

Example 2 MQ - a correlationed is specified without a timeout. The call returns when a message matching the correlationed is available on the queue:

```
select msgrecv(
'ibm_mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=Q1', option
'correlationId=x67a12z99')
```

Example 3 MQ - a groupld is specified, as well as allMsgsInGroup, but a timeout is not specified. This call blocks until all the messages for the groupld specified are available on the queue:

```
select msgrecv(
'ibm_mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=Q1',
option 'groupId=g7853b77,allMsgsInGroup=yes')
```

Example 4 MQ – these messages already exist on the queue:

AA BB CC DD EE FF GG HH

The first three messages are read in browse mode (AA-CC), and CC is removed. The browse cursor is then set back to the beginning, and three messages are read in browse mode (AA-DD), and DD is removed. The read that removes CC causes CC to not be included when the browse is repositioned at the beginning. Finally, a read is performed with position set to next, which reads and removes AA. When this example completes, the messages AA, CC, and DD will no longer remain on the queue.

```
-- Browse cursor at the beginning, this will return 'AA'
select msgrecv(
    'ibm mg:chnl1/TCP/host1(5678)?gmgr=QM,gueue=Q1',
    option 'inputMode=browse+Qdefault,browse=first')
-- Browse the next message, this will return 'BB'
select msgrecv(
    'ibm mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=Q1',
    option 'inputMode=browse+Qdefault,browse=next')
-- Browse the next message, this will return 'CC'
select msgrecv(
    'ibm mq:chnl1/TCP/host1(5678)?qmqr=QM,queue=Q1',
    option 'inputMode=browse+Qdefault,browse=next')
-- Remove the message under the browse cursor, this will return 'CC'
select msgrecv(
    'ibm mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=Q1',
    option 'inputMode=browse+Qdefault,position=cursor')
```

```
-- Reposition browse cursor at the beginning, this will return 'AA'
select msgrecv(
    'ibm mg:chnl1/TCP/host1(5678)?gmgr=QM,gueue=Q1',
    option 'inputMode=browse+Qdefault,browse=first')
-- Browse the next message, this will return 'BB'
select msgrecv(
    'ibm mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=Q1',
    option 'inputMode=browse+Qdefault,browse=next')
-- Browse the next message, this will return 'DD'
select msgrecv(
    'ibm mg:chnl1/TCP/host1(5678)?gmgr=QM,gueue=Q1',
    option 'inputMode=browse+Qdefault,browse=next')
-- Read the message under the cursor, this will return 'DD'
select msgrecv(
    'ibm mg:chnl1/TCP/host1(5678)?gmgr=QM,gueue=Q1',
    option 'inputMode=browse+Qdefault,position=cursor')
-- Read the next message in queue order, this will return 'AA'
select msgrecv(
    'ibm mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=Q1',
```

option 'inputMode=browse+Qdefault,position=next')

Example 5 TIBCO JMS – receives a message from the specified *end_point*:

```
select msgrecv
   ('tibco_jms:tcp://my_jms_host:7222?queue=queue.sample,'
   +'user=jms_user1,password=jms_user1_password')
```

Example 6 TIBCO JMS – receives a message from the specified *end_point*, using the timeout option and specifying a message selector:

Example 7 TIBCO JMS – forwards a message to the specified endpoint:

Example 8 TIBCO JMS – this msgreev call consumes only messages from queue.sample when the message property "Name" is equal to "John Smith":

Example 9 TIBCO JMS – illustrates how to insert a text message into a table:

Example 10 TIBCO JMS – this example reads a message and returns it as a varbinary.

```
select msgrecv('my_jms_provider?queue=queue.sample'
    returns varbinary(500))
```

Usage

 MQ – Table 4-7 lists the available option and option_string values for properties of msgrecv.

option values	option_string values	Default	Description
allMsgsInGroup	• yes	no	This option is ignored unless you specify groupld.
	• no		When you specify:
			• yes – all logical messages of a group must be present on the queue before the first message of a group is returned.
			 no – not all logical messages of a group are required to be present on the queue before returning the first message of a group.
allSegments	• yes	no	When you specify:
	• no		• yes – all messages of a segmented message must be present on the queue before the first message segment is returned.
			 no – not all messages of a segmented message are required to be present before returning the first message segment.

Table 4-7: MQ option and option_string values for msgrecv

	option_string		
option values	values	Default	Description
browse	 next 	null	If you set the the browse property to null, the message is read
	next+Lockfirst		and removed from the queue. The position option controls which message is read.
	 first+Lock 		If you set the value to anything other than null, the message is
	cursor		read but not removed from the queue. The ordering depends on the default ordering of the queue (first-in, first-out or priority)
	 cursor+Lock 		If you also:
	 reopen 		 Specify msgld, correlationId, groupId, sequenceId or offset –
	 reopen+Lock unlock 		MQ browses or reads the next message that matches to the selection criteria that you specify.
	• null		• Specify timeout, and a message matching the selection criteria is not found – the return is a null value.
			• Do not specify timeout – the msgreev operation blocks until a message appears in the queue that matches the selection criteria.
			If you specify the following for browse:
			• next – the next message is returned.
			 next+Lock – the message is returned, and the message is locked so that other readers cannot remove it.
			 first – the first message is returned. If you specify browse=first after you issue one or more browse=next options, the browse cursor repositions to the starting position where the queue was opened.
			• first+Lock – the first message is returned, and the message is locked so that other readers cannot remove it.
			 cursor – the message under the browse cursor is returned. Do not use browse=cursor without first performing browse=first, browse=first+Lock, browse=next, or browse=next+Lock. Repeating browse=cursor returns the same message.
			• cursor+Lock – the message under the cursor is returned, and the message is locked so that other readers cannot remove it.
			• reopen – the browse cursor is closed, reopened, and positioned at the start. For priority queues, if a higher priority message comes in since the last open, that message appears at the start of the queue.
			 reopen+Lock – the browse cursor is closed, reopened, positioned at the start, and the first message is locked so that other readers cannot remove it.
			 unlock – the message under the cursor is unlocked and returned.

option values	option_string values	Default	Description
bufferLength	sizespec		bufferLength-sized buffer is used to read the message.
	0 or 1 – value		• The messaging built-in function attempts to allocate a buffer of this length. The command fails if there is not enough memory to allocate the buffer.
			• When you specify msgreev to return text or image, msgreev assumes that the message size is the largest message that the specifed queue can accommodate, and uses the maxMsgLength queue property. Increase messaging memory if you set maxMsgLength at:
			• Its default of 4MB, or
			• A value that is much larger than the actual length of the messages.
			Sybase recommends you set the maxMsgLength queue property to the minimum allowed for the application so Adaptive Server can use the least amount of memory to read the message. To set maxMsgLength, use the MQ commands (MQSC) tool to change the MAXMSGL attribute on the queue.
			Defaults bufferLength defaults to either the:
			• Minimum of the maxMsgLength that is defined for the queue manager and the target queue, or
			• The length of the return type if it is not text, image or java.lang.String.
			0 indicates to use the default.
			For pub/sub messages, bufferLength must include the length of the message topics, including the MQRF header.
closeAfterRecv	• yes	no	If:
	• no		• yes – the queue closes after the current msgrecv operation, allowing the queue to be reopened with a different input mode on subsequent msgrecv calls.
			 no – the queue remains open after the current msgrecv operation.
completeMsg	• yes	yes	If:
	• no		• yes – segmented messages are returned as a single message.
			 no – if there are segmented messages, each segment is returned as a separate message.
			completeMsg should have the same setting for all calls to msgrecv for the same endpoint.

option values	option_string values	Default	Description
correlationId	• null	null	Correlation ID of message to read.
	• string		As selection option, you can use correlationId to select specific messages in your queue.
			MQ defines this field as "unsigned char" that can support binary values. To enter a binary string as the correlationId, use "0x" as the value. Do not add quote marks around the value.
formatName	• null • string	null	The name of the expected message format. If specified, and the name formatName field of the message does not match, the message is not read. See the requeue option in this table for more information.
			MQ limits this string to 8 bytes.
groupid	• null • string	null	Group ID of message to read. This is a selection option. MQ defines this field as "unsigned char", which means that it can support binary values. To enter a binary string as the msgld, use "0x" as the value. Do not add quote marks around the value.

option values	option_string values	Default	Description
inputMode	 browse Qdefault shared exclusive browse+Qdefault browse+shared browse+exclusive 	Qdefault	 The values for inputMode open the MQ queue in the following ways: browse – opened for browsing only. The queue manager produces an error when you attempt a destructive read. Qdefault – opened in the default input mode as defined for the queue. shared – opened in shared input mode. You receive an error if the queue is already opened in exclusive mode by another MQ handle. exclusive – opened in exclusive input mode. You receive an error if the queue is already opened in shared or exclusive mode by another MQ handle. browse+Qdefault – opened for browse- and shared-input mode. browse+Qdefault – opened for browse- and shared-input mode. browse+shared – opened for browse- and shared-input mode. You get an error if the queue is already opened in exclusive ende by another MQ handle. browse+exclusive – opened for browse- and exclusive-input mode. You get an error if the queue is already opened in exclusive mode by another MQ handle. browse+exclusive – opened for browse- and exclusive-input mode. You get an error if the queue is already opened in exclusive mode by another MQ handle. browse+exclusive – opened for browse- and exclusive-input mode. You get an error if the queue is already opened in exclusive mode by another MQ handle. browse+exclusive – opened for browse- and exclusive-input mode. You get an error if the queue is already opened in exclusive mode by another MQ handle. browse+exclusive – opened for browse- and exclusive-input mode. You get an error if the queue is already opened in exclusive opened in shared or exclusive mode by another MQ handle. browse+exclusive – opened for browse- and exclusive-input mode. You get an error if the queue is already opened in exclusive of exclusive mode by another MQ handle. browse+exclusive – opened for browse- and exclusive-input mode. You get an error if the queue is already opened in shared or exclusive mode by another MQ handle.
msgld	• null • string	null	Message ID of message to read. As a selection option, you can use msgld to select specific messages in your queue. MQ defines this field as "BYTE array" that can support binary values. To enter a binary string as the msgld, use "0x" as the value. Do not add quote marks around value, as that is interpreted as a quoted string.
offset	<i>integer</i> between -1, 0 – maxint		Offset of message to read. If -1, the offset is not specified. As selection option, you can use offset to select specific messages in your queue.

option values	option_string values	Default	Description
ordering	logical	physical	When ordering is:
	physical		 logical – the messages are read in logical order according to groupId, sequenceId, and offsets.
			• physical – the messages are read in the order in which they appear on the queue.
position	nextcursor	next	position controls which message is returned. Depending on what inputMode value you specify, there are one or two "read" positions:
			• "Normal" – the default read position where destructive reads normally occur. When a queue is opened, the "normal" read position is positioned on the first message in the queue.
			 "Browse cursor" – where the read position has been positioned by a previous call where browse was specified. When a queue is opened for browse, the "browse cursor" is positioned before the first message in the queue. "Browse cursor" is used only for browse+Qdefault, browse+shared, and browse+exclusive
			If:
			• next – the current message at the "normal" read position is returned. The "normal" read position is moved forward to the message after the message returns.
			• cursor – the current message at the "browse cursor" is returned. MQ queue manager raises an error if the "browse cursor" has not yet been positioned. The "browse cursor" is moved forward to the message after the message returns.
			The MQ queue manager applies the following before determining what message to return:
			• The default ordering of the queue (priority or first-in, first-out)
			• Any selection criteria specified (messageld, correlationId, groupId, seqenceId, or offset)

option values	option_string values	Default	Description
requeue	• null	null	This must be a full URI of the endpoints.
	• string		The read message is requeued to the queue specified if:
			• msgrecv reads a message when formatName is specified.
			• The read message has a different formatName.
			requeue is not null.
			If the message cannot be requeued to the specified queue, the message is left on the queue where it was read, and an exception is raised.
			MQ limits this string to 48 bytes.
sequenceld	integer between	-1	Sequence ID of message to read.
	-1, -9,999,999		If -1, the sequence ID is not specified.
			As a selection option, you can use sequenceld to select specific messages in your queue.
truncationAllowed	• yes	no	You can truncate the message when:
	• no		• The buffer used to read the message (bufferLength, or length of the returned datatype).
			• The buffer is smaller than the length of the message.
			Specify as:
			• yes – to allow truncation.
			• no – to not allow truncation. The read fails when the value is no and message is truncated.
timeout	timespec between	-1	Specifies the timeout.
	$-1, 0 - (2^{32} - 1)$		If:
			• -1 – there is no timeout.
			• timeout is specified as an integer – the value is to be taken in milliseconds.
			See timespec on page 141 for more information.

• TIBCO JMS – Table 4-8 lists the available option and option_string values for properties of msgrecv.

option values	option_string values	Default	Description
requeue	string	None	The name of a destination, queue, or topic on which to requeue messages that Adaptive Server cannot process. If requeue is not specified, and the message cannot be processed, an error message appears. The endpoint specified must be on the same messaging provider as msgconsume and msgrecv.
timeout	timespec -1, 0 - (2 ³¹ - 1)	-1	By default, msgrecv is a blocking command, which blocks the message until it reads the next message from the message bus. If timeout is not -1, msgrecv returns a null value when the timeout interval lapses without reading a message. The values are in numbers of milliseconds. See timespec on page 141 for more information.

Table 4-8: TIBCO JMS option and option_string values for msgrecv

• Unrecognized option names result in an error.

Note This behavior changed with Adaptive Server version 12.5.3a, and differs from earlier versions.

- See @@msgheader on page 36 regarding properties read from the message header.
- msgrecv receives a message from a specified *service_provider* and *service_definition*, and returns that message.
- By default, msgrecv is a blocking command, which blocks the message until it reads the next message from the message bus. If timeout is not -1, msgrecv returns a null value when the timeout interval lapses without reading a message. Its values are in number of milliseconds.
- Adaptive Server handles only messages of types message, text, or bytes. If Adaptive Server encounters a message it cannot process, and requeue is not specified, the message is left on the original queue. Subsequent reads encounter the same message, with the same effect. To prevent this behavior, specify requeue. When you use requeue, messages that Adaptive Server cannot handle are placed on the specified queue.

The specified endpoint must exist on the same messaging service provider as the endpoint used in msgrecv.

• The message includes the binary value of the datatype according to the byte ordering of the host machine.

- Calling msgrecv has these results:
 - The value returned is the *message_body* value returned by the message provider, converted to the specified returns type.
 - The values of @@msgheader and @@msgproperties are set to those of <msgheader> and <msgproperties> documents, which contain the properties of the message returned by msgrecv.
 - You can extract the values of a specific property from a *msgheader* and *msgproperties* document with msgpropvalue. For details, see msgpropvalue on page 72.
 - The general format of <msgheader> and <msgproperties> is described in "Message-related global variables" on page 36.

MQ and msgrecv

These are valid only if the provider class is "ibm_mq:"

- The msgld, correlationId, groupId, sequenceId, and offset options act as match criteria for selecting messages. When specified, the next message matching the values specified are returned. The qualification is performed by the WebSphere MQ queue manager.
- If the MQMD.Format field of the message received is "MQSTR," the data is assumed to be character data, and can be returned as text or varchar. Any other format name can be returned only as image or binary. One special case is if MQMD.Format is "MQHRF." In this case, the MQRFH.Format field is used instead. If the body of the message cannot be returned in the return type specified, the message is sent to the requeue option if the requeue option is specified; otherwise, the read operation fails. MQ does not enforce that when MQMD.Format is "MQSTR," the message body contains only character data. Programmers should always specify image or varbinary return types.

Quoting property or option values

• Place apostrophes (') around *option* values to treat them as strings. If you omit the apostrophes, the *option* value is treated as another property name, and the expression is true only if the two properties have the same value.

If your application uses quoted identifiers, the message selector must be enclosed in apostrophes ('). This means that if there are string values in your selectors, you must surround these values with double apostrophes (''). For example:

set quoted_identifier on

If your application does not use quoted identifiers, the message selector can be enclosed by ordinary double quotation marks. For example:

In this next example, a **messaging client** application sends a message expressing a property named "color" to have the value "red", and a property named "red" to have the value "color."

```
select msgsend ('Sending message with property color',
    'my_jms_provider?queue=queue.sample'
    MESSAGE PROPERTY 'color=red, red=color')
```

A client application that wants to consume only messages containing a property named "color" having the value "red" must place double apostrophes (") around the selector value. For example:

```
select msgrecv('my_jms_provider?queue=queue.sample'
MESSAGE SELECTOR 'color=''red''')
```

However, the message is not received if the client application uses the following syntax, because "red" is treated as a property name:

In another example, a client sends a message that selects and filters for more than one property:

```
select msgsend('Sending message with properties',
    'my_jms_provider?queue=queue.sample',
    MESSAGE PROPERTY 'color=red, shape=square'
```

If another client wants to select messages in which the property "color" equals "red" and the property "shape" equals "square," that client must execute the following:

Message filters

• If you specify a filter parameter, the filter value is passed directly to the message provider. How it is used depends on the message provider.

- Comparisons specified in the message filter use the sort order specified by the message provider, which may not be the same used by Adaptive Server.
- JMS message providers use a JMS message selector as a filter. The rules for JMS message selectors are:
 - The syntax for the message selector is a subset of conditional expressions, including not, and, or, between, and like.
 - Identifiers are case sensitive.
 - Identifiers must designate message header fields and property names.
- TIBCO JMS only if message_filter is specified to msgrecv, it is ignored.
- MQ only you can select particular messages by specifying the correlation and the message IDs in the message options.

Permissions

You must have messaging_role to run msgrecv.

msgsend

Description	Provides a SQL interface to send messages to different service endpoints. The endpoints are of type queue.				
Syntax	<pre>message_send_call ::= msgsend(message_body, end_point [options_and_properties]) options_and_properties ::= [option_clause] [properties_clause] [header_clause] option_clause ::= [,] option option_string properties_clause ::= [,] message property property_option_string header_clause ::= [,] message header header_option_string message_body ::= scalar_expression (select_for_xml) end_point ::= basic_character_expression</pre>				
Parameters		are sending. The message body can contain any . It can be binary data, character data, or SQLX data			
	-	ch a message is addressed. <i>endpoint</i> is a pression where the runtime value is a <i>i</i> .			
		fy options for msgsend. Use the options in Table 4- u are using TIBCO. Use the options in Table 4-10 are using MQ.			
	option_string specifies the general syntax and processing for option_string. Individu options are described in the functions that reference them.				
	option_string_val option_and_value option_name ::= s option_value ::= quoted_strii	option_string ::= basic_character_expression option_string_value ::= option_and_value [[,] option_and_value] option_and_value ::= option_name = option_value option_name ::= simple_identifier option_value ::= simple_identifier quoted_string integer_literal float_literal byte_literal true false null			
	Parameter	Description			
	option_string	String describing the option you want to specify			
	simple_identifier	String that identifies the value of an option			
	quoted_string	String formed using the normal SQL conventions for embedded quotation marks			
	integer_literal	Literal specified by normal SQL conventions			
	float_literal	Literal specified by normal SQL conventions			

Parameter	Description
true	A Boolean literal
false	A Boolean literal
null	A null literal
byte_literal	Has the form 0xHH, where each H is a hexadecimal digit

properties_clause

is a *property_option_string*, or one of the options listed in Table 4-11 on page 105 for MQ, and Table 4-12 on page 114 for TIBCO JMS. The options described in these two tables are set as a property in the message header or message properties, as indicated in the disposition column of the table. The option value is the property value.

Property names are case sensitive.

TIBCO JMS only – if you use a property not listed in Table 4-12 on page 114, it is set as a property in the message properties of the message sent.

Use the options in Table 4-12 on page 114 for msgsend using TIBCO JMS.

MQ only – the values of *properties_clause* differ based on what you specify in the rhfCommand option:

• The properties in Table 4-13 on page 115 are effective only if rhfCommand is deletePublication.

A deletePublication command message sent to the publication stream instructs the MQ pub/sub broker to delete its copy of any retained publications for the specified topics within the publication stream.

The message_body argument to msgsend is ignored.

- The properties in Table 4-14 on page 116 are effective only if rhfCommand is deregisterPublisher.
- The properties in Table 4-15 on page 117 are effective only if rhfCommand is deregisterSubscriber.

A deregisterPublisher command message sent to the MQ pub/sub broker control queue informs the broker that the publisher will no longer publish on the topics specified.

The message_body argument to msgsend is ignored.

If the msgType is request, the reply message is sent to replyToQmgr and replyToQueue.

• The properties in Table 4-16 on page 118 are effective only if rhfCommand is publish.

A publish command message is sent to the publication stream queue to publish information on specific topics. The publication

data is specified as the message_body argument to msgsend.

If the msgType is request, the reply message is sent to replyToQmgr and replyToQueue.

• The properties in Table 4-18 on page 123 are effective only if rhfCommand is registerSubscriber.

A registerSubscriber command message sent to the MQ pub/sub broker control queue informs the broker that the publisher is publishing, or can, publish data on one or more specified topics. If the publisher is already registered, and there are no other errors, the publisher's registration is modified accordingly.

If the msgType is request, the reply message is sent to replyToQmgr and replyToQueue.

• The properties in Table 4-19 on page 126 are effective only if rhfCommand is requestUpdate.

A requestUpdate command message sent to the MQ pub/sub broker control queue informs the broker that the subscriber wants the broker to forward all retained publications that match the topic specified.

If the msgType is request, the reply message is sent to replyToQmgr and replyToQueue.

scalar_expression

If a message is a SQL scalar_expression, it can be of any datatype.

If the type option is not specified, the message type is text if the *scalar_expression* evaluates to a character datatype; otherwise, the message type is bytes.

If the datatype of the *scalar_expression* is not character, it is converted to varbinary using the normal SQL rules for implicit conversion. The binary value of the datatype is included in the message according to the byte ordering of the host machine.

basic_character_expression

a Transact-SQL query expression with datatype that is char, varchar, or java.lang.String.

select_for_xml

a select expression that specifies a for xml clause.

header_clause

allows users to specify only those header properties that are specified in Table 4-11 on page 105 for MQ and Table 4-12 on page 114 for TIBCO JMS. An error displays if you enter an unrecognized header property.

If a recognized header property is specified both in the *message property* and the *message header* clauses, the one in the *message header* clause takes precedence.

An error displays when you specify any unrecognized names in the *message header* parameter.

Examples Example 1 TIBCO JMS – sends the message "Hello" to the specified endpoint:

```
select msgsend('Hello', 'my_jms_provider?queue=queue.sample,'
+'user=jms_user1,password=jms_user1_password')
```

Example 2 TIBCO JMS – sends the message "Hello Messaging World!" to the specified endpoint:

```
declare @mymsg varchar (255)
set @mymsg = 'Hello Messaging World!'
select msgsend(@mymsg,
    +'my_jms_provider?queue=queue.sample,user=jms_user1,'
    +'password=jms_user1_password')
```

Example 3 TIBCO JMS – sends a message with a body that is a SQLX-formatted representation of the SQL result set, returned by the SQL query to the specified endpoint:

```
select msgsend ((select * from pubs2..publishers FOR XML),
    'tibco_jms:tcp://my_jms_host:7222?queue=queue.sample,'
    +'user=jms_user1,password=jms_user1_password')
```

Example 4 TIBCO JMS – sets two properties and generates an XML schema for the message:

```
select msgsend
((select pub_name from pubs2..publishers where pub_id = '1389' FOR XML),
    my_jms_provider?queue=queue.sample',
    MESSAGE PROPERTY 'priority=6, correlationID=MSG_001',
option 'schema=yes')
```

Example 5 TIBCO JMS – shows user-specified values for message properties:

```
select msgsend ('hello', 'my_jms_provider?queue=queue.sample'
    MESSAGE PROPERTY 'ttl=30,category=5, rate=0.57, rank=''top'',
    priority=6')
```

ttl and priority are internally set as header properties. category, rate, and rank are set as user-specified properties in the message properties.

Example 6 MQ – sends a request message, and the reply is expected on the specified queue, in the same queue manager.

```
select msgsend('do something',
    'ibm_mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
    option 'msgType=request'
MESSAGE PROPERTY 'replyToQueue=QUEUE.REPLY')
```

Example 7 MQ – sends a reply message. The correlation ID, and the reply queue were extracted from a previously received request message:

```
select @correlationId = msgpropvalue("CorrelId", @@msgheader)
select @replyQ = @@msgreplytoinfo
select msgsend('i''m done',
@replyQ
    option 'msgType=report'
    MESSAGE PROPERTY 'correlationId=' + @correlationId)
```

Example 8 MQ – sends a report message. The correlation ID, reply queue, and report message data header were extracted from a previously received request message:

```
select @correlationId = msgpropvalue("CorrelId", @@msgheader)
select @replyQ = @@msgreplytoinfo
select msgsend(@reportData,
@replyQ
        option 'msgType=report'
        MESSAGE PROPERTY 'correlationId=' + @correlationId)
```

Example 9 MQ – sends four datagram messages. Each message is part of the group named "theGroup," and each message has an increasing sequence number:

```
begin tran
select msgsend('message 1',
    'ibm_mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
    MESSAGE PROPERTY 'groupId=theGroup,sequenceId=1')
select msgsend('message 2',
```

```
'ibm_mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
MESSAGE PROPERTY 'groupId=theGroup,sequenceId=2')
select msgsend('message 3',
    'ibm_mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
MESSAGE PROPERTY 'groupId=theGroup,sequenceId=3')
select msgsend('message 4',
    'ibm_mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
MESSAGE PROPERTY 'groupId=theGroup,sequenceId=4,lastMsgInGroup=yes')
    commit
```

Example 10 MQ – sends a datagram message. Various confirmation reports are requested, and they are sent to the "myReplyQueue:"

```
select msgsend('I want a confirmation',
    'ibm_mq:channel1/TCP/host1(5678)?queue=QUEUE.COMMAND',
    MESSAGE PROPERTY 'replyToQueue=myReplyQueue'
    + ',exceptionReport=yes,
    + ',arrivalReport=withData
```

+ ',deliveryReport=withFullData'

Example 11 MQ – publishes a datagram message with topics "A", "A/B", "A/B/C". The publisher is registered to publish on topics "A", "A/B", and "A/B/C", and the publication contains information about topic "A/B". The default MQ pub/sub broker queue and stream queues are used:

```
-- First register the publisher
select msgsend(null,
    'ibm_mq:channel1/TCP/host1(5678)?queue=SYSTEM.BROKER.CONTROL.QUEUE
    option 'msgType=datagram,rfhCommand=registerPublisher'
    MESSAGE PROPERTY 'topics=''a:A/B:a/b/c''')
```

```
-- Now publish the publication
select msgsend('something about A/B',
    'ibm_mq:channel1/TCP/host1(5678)?queue=SYSTEM.BROKER.DEFAULT.STREAM'
    option 'msgType=datagram,rfhCommand=publish'
    MESSAGE PROPERTY 'topics=A/B'
```

Example 12 MQ – sends multiple messages in a group. Since ordering is set to logical, specify only the *msglnGroup*, *lastMsglnGroup*, *msgSegment*, *msgLastSegment* options. The queue manager selects a name for the group since it is not specified:

```
begin tran
select msgsend('first logical message of the group',
    'ibm mg:chnl1/TCP/host1(5678)?gmgr=QM,gueue=QUEUE.COMMAND',
```

```
MESSAGE PROPERTY 'ordering=logical,msgInGroup=yes')
select msqsend('second logical message of the group',
    'ibm mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
    MESSAGE PROPERTY 'ordering=logical,msgInGroup=yes')
select msqsend('third logical message of the group, first segment',
    'ibm mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
    MESSAGE PROPERTY 'ordering=logical,msgInGroup=yes,msgSegment=yes')
select msgsend('third logical message of the group, second segment',
    'ibm mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
    MESSAGE PROPERTY 'ordering=logical,msgInGroup=yes,msgSegment=yes')
select msgsend('third logical message of the group, third segment',
    'ibm mq:chnl1/TCP/host1(5678)?qmgr=QM,queue=QUEUE.COMMAND',
    MESSAGE PROPERTY 'ordering=logical,msgInGroup=yes,msgLastSegment=yes')
select msgsend('fourth logical message of the group',
    'ibm mg:chnl1/TCP/host1(5678)?gmgr=QM,gueue=QUEUE.COMMAND',
   MESSAGE PROPERTY 'ordering=logical,lastMsgInGroup=yes')
```

commit

Example 13 Uses msgsend to register, then deregister a subscriber. The subscriber is interested in all publications that match the topics "A" or "A/B/*". Matching publications are forwarded to the queue "Q2" by the MQ pub/sub broker:

```
-- Register the subscriber
select msgsend(null,
    'ibm mg:channel1/TCP/host1(5678)'
           + '?qmqr=OM,queue=SYSTEM.BROKER.CONTROL.QUEUE'
    option 'msgType=datagram, rfhCommand=registerSubscriber'
    MESSAGE PROPERTY 'topics=''A:A/B/*'', streamName=stream1, queueName=Q2')
-- Publish a message to the stream queue, let it do implicit registration
select msgsend('happy birthday',
    'ibm mq:channel1/TCP/host1(5678)?qmgr=QM,
            queue=stream1'
    option 'msgType=datagram, rfhCommand=publish'
    MESSAGE PROPERTY 'topics=''A''')
-- Read a message forwared to us by the MQ pub/sub
select msgrecv(
    'ibm mq:channel1/TCP/host1(5678)?qmgr=QM,
            queue=Q2'
```

Usage

- If the destination has the form queue=queue_name, the message is sent to this queue.
- The service_provider_class and the words "user" and "password" are case insensitive. local_name, hostname, port, queue_name, user_name, and password parameters are case sensitive.
- You can set message properties specific to Adaptive Server according to Table on page 44.
- Option string usage in msgsend:
 - Empty option strings are ignored.
 - You can separate option strings with commas or white space (there is no limit on the amount of white space before first option, after the last option, between options, and surrounding the equal signs).
 - Quoted strings are formed according to SQL conventions for embedded quotation marks.
 - If you specify multiple options with the same name, only the option listed last is processed. For example, in the following statement, only the value 7 is used or validated for 'priority'; other values are ignored:

```
select msgsend( 'Hello Messaging World!',
    'my_jms_provider?queue=queue.sample',
    MESSAGE PROPERTY 'priority=''high'', priority=yes, priority=7')
```

• After you execute msgsend, the values of the global variables are set with information for that call. For more details, see "Message-related global variables" on page 36.

• Use single apostrophes ('), not double quotation marks ("), around quoted option or property values.

Note msgsend also allows messages to be sent to a topic, if you specify topic=topic_name as the destination. Sybase does not recommend this practice, as it may cause unexpected behavior.

• Unrecognized options or properties are ignored, but unrecognized option or property values are flagged as an error.

Note This behavior changed with Adaptive Server version 12.5.3a, and differs from earlier versions.

msgsend option option_string parameter values

Table 4-9 lists the available msgsend option parameters for TIBCO.

Types	Values	Default	Description	
schema	 no yes "user_schema" 	no	 user_schema is a user-supplied schema describing the message_body. no indicates that no schema is generated and sent out as part of the message. yes indicates that Adaptive Server generates an XML schema for the message. yes is meaningful only in a message_body that uses 	
			the parameter <i>select_for_xml</i> . <i>select_for_xml</i> generates a SQLX-formatted representation of the SQL result set. The generated XML schema is a SQLX-formatted schema that describes the result set document.	
			The schema is included in the message as the ASE_MSGBODY_SCHEMA property.	
type	text, bytes	text	The type of message to send.	

Table 4-9: Valid TIBCO JMS option option_string types and values for msgsend

Table 4-10 lists the available msgsend option parameters for MQ.

Types	Values	Default	Description
msgType	 datagram 	datagram	If the type of the message is:
	requestreplyreport		 request – you must also specify the replyQueue property. report – you must also specify the reportDataHeader and feedback properties.

Table 4-10: Valid MQ option option_string types and values for msgsend

Types	Values	Default	Description	
rfhCommand	null deletePublication deregisterPublisher	null	MQRF headers, for MQ pub/sub, are control messages that are sent to a queue and read by the MQ pub/sub broker. The broker acts upon the message i reads from the queue.	
	 deregisterSubscriber publish registerPublisher registerSubscriber 		If rfhCommand is null, the message does not includ the MQRF header. The message includes the MQR header with any other value for rfhCommand, with the MQPSCommand set to the following:	
	requestUpdate		• deletePublication – set to DeletePub. The endpoint is the endpoint to the publishing stream queue. See Table 4-13 on page 115.	
			• deregisterPublisher – set to DeregPub. See Table 4-14 on page 116.	
			• deregisterSubscriber – set to DeleteSub. See Table 4-15 on page 117.	
			• publish – set to Publish. The endpoint is the endpoint to the publishing stream queue. See Table 4-16 on page 118.	
			• registerPublisher – set to RegPub. See "msgsen properties if rfhCommand is set to deletePublications" on page 115.	
			• registerSubscriber – set to RegSub. See Table 4 18 on page 123.	
			• requestUpdate – set to ReqUpdate. See Table 4 19 on page 126.	
				The message is sent to the endpoint you specify. For these options, specify the endpoint to the publishing stream queue:
			• publish	
			deletePublication	
			For these options, specify the endpoint to the MQ pub/sub broker control queue:	
			deregisterPublisher	
			deregisterSubscriber	
			registerPublisher	
			registerSubscriber	
			requestUpdate	

msgsend properties_clause parameter values

Table 4-11 lists the available msgsend *properties_clause* parameters for MQ.

Table 4-11: Valid MQ message property property_option_clause	
types and values for msgsend	

Types	Values	Default	Description
arrivalReport	yeswithData	no	Arrival of this message to the final destination should generate a confirm-on-arrival (COA) report.
	withFullData		You must specify replyToQueue. If you specify:
	• no		• yes – the COA report generates without data from the received message.
			• withData – the COA report generates with the first 100 bytes of the data from the received message.
			• withFullData – the COA report generates with the full data from the received message.
			• no – the COA report is not generated.
correlationId	• null	null	Clients set correlation ID to link messages together.
	• string		MQ limits this string to 24 bytes.
			MQ defines this field as unsigned char, which indicates that it can support binary values. To enter a binary string as the correlationId, use "0x" as the value.
			Do not use quotes around the value.
			If rfhCommand is not null:
			• If correlationId is not null, a new correlation ID is not requested. If correlationAsId is yes, and correlationId is null, this is a separate traditional identity (one where correlation ID is empty).
			• For rfhCommands of deletePublication, deregisterPublisher, publish, and registerPublisher, the correlation ID specified is as part of the publisher's traditional identity.

Types	Values	Default	Description
deliveryReport	yes no withData	no	Delivery of this message from the final destination generates a confirm-on-delivery (COD) report.
	 withFullData 		You must specify replyToQueue. If:
	• no		• yes – the COA report generates without data from the received message.
			• withData – the COA report generates with the first 100 bytes of the data from the received message.
			• withFullData – the COA report generates with the full data from the received message.
			• no – the COA report is not generated.
exceptionReport	yeswithData	no	Expiration of this message or failure of this send generates an exception report.
	withFullDatano		You must specify replyToQueue. If:
			• yes – the exception report generates without data from the received message.
			• withData – the exception report generates with the first 100 bytes of the data from the received message.
			• withFullData – the exception report generates with the full data from the received message.
			• no – the exception report is not generated.
expirationReport	yeswithData	no	The failure of this send generates an exception report.
	 withFullData 		You must specify replyToQueue. If:
	• no		• yes – the exception report generates without data from the received message.
			• withData – the exception report generates with the first 100 bytes of the data from the received message.
			• withFullData – the exception report generates with the full data from the received message.
			• no – the exception report is not generated.

Types	Values	Default	Description
Types expiry	Values timespec between -1 and 214748364799	Default -1, no expiration	 Description The message's time-to-live on the queue manager. Units are in milliseconds if the timespec is an integer. Values are: 0 – message does not expire. -1 – uses the default defined for the queue. Note expiry is in tenths of a second, so this number
			is rounded to the tenths of a second, so this number passed to MQ.
feedback	<i>integer</i> Must range within MQFB_APPL_FIRST (65536) to MQFB_APPL_LAST (999999999)	0	 For report messages, feedback is a code that indicates the nature of the report message. MQ defines one feedback code range each for: System report messages Application report messages
formatName	• null • string	null	Application-defined property to pass information about the message formats. This property allows sending applications to set a format name that describes the message data. A receiving application can check formatName in @@msgheader to decide how to process the message data. Names beginning with "MQ" are reserved. MQ limits this string to 8 bytes.
groupID	• null • <i>string</i>	null	User-defined group. MQ limits this string to 24 bytes. MQ defines this field as unsigned char, which indicates that it can support binary values. To enter a binary string as the groupld, use "0x" as the value. Do not use quotes around the value, or it is interpreted as a quoted string. If groupld is not specified and one of the grouping properties is specified, the queue manager generates the group name. Ignored if ordering is set to logical. All messages of a group must be sent in the same transaction.

Types	Values	Default	Description
lastMsgInGroup	yesno	no	If the value is yes, marks a message as being the last logical message of a group.
			To have a single logical message in a group by itself, you must set lastMsglnGroup to yes.
			You must send all messages of a group in the same transaction.
mode	 persistent 	default	If mode is:
	non-persistentdefault		 persistent – the message is backed by the messaging provider, using stable storage. If the messaging provider crashes before the message can be consumed, the message is lost, unless mode is set to persistent.
			• non-persistent and the messaging provider crashes – you may lose a message before it reaches the desired destination.
			• default – the default defined for the queue is used.
msgld	nullstring	null	When specified, WebSphere MQ replaces any existing message ID with the value specified for msgld.
			MQ limits this string to 24 bytes.
			MQ defines this field as "unsigned char," which indicates that it can support binary values.
			To enter a binary string as the msgld, use "0x" as the value. Do not use quotes around the value.
msgInGroup	 yes no	no	If the value is yes, this message is a logical message of a message group.
			For messages in a group, you must set this property to yes for all logical messages of the group, except the last one, which should have lastMsglnGroup set to yes.
			You must send all messages of a group in the same transaction.
msgLastSegment	• yes • no	no	If the value is yes, this message is the last segment of a segmented message. To have a segment message in a local message by itself, the message must have msgLastSegment set to yes.
			When the value is yes and ordering is set to physical, you must also set the offset property.
			You must send all messages in a group in the same transaction.

Types	Values	Default	Description
msgSegment	yesno	no	If the value is yes, this message is a segment of a segmented message. For messages that are part of a single segment, you must set this property to yes for all segments except the last one, which should be have msgLastSegment set to yes.
			When the value is yes and ordering is set to physical, you must also set the offset property.
			You must send all messages in a group in the same transaction.
negativeActionReport	• yes	no	You must specify replyToQueue. If:
	• no		• yes – when the retrieving application reads this message and acts negatively on it, a negative-action (NAN) report is generated.
			 no – the NAN report is not generated.
offset	<i>integer</i> between -1, 0 – maxint	-1	When the message is a segment of a segmented message, set offset to the byte offset of the current message within the logical message.
			-1 indicates that the offset is not specified.
			offset is ignored unless msgSegment, or msgLastSegment are also specified.
			Ignored by msgpublish.
			Ignored if ordering is set to logical.
			You must send all messages of a group in the same transaction.
onNoDelivery	deadLetter	deadLetter	If:
	discard		• deadLetter – if the message cannot be delivered, the message is put on the dead-letter queue.
			• discard – the message is discarded by the queue manager.
ordering	logical	physical	When this property is:
	• physical		• physical – the application can send messages that are part of a group (or segmented message) in any order. The queue manager returns errors if it detects missing segments, or holes in the sequence identifiers.
			 logical – the application needs only to set the msglnGroup, lastMsglnGroup, msgSegment, and lastMsgSegment options appropriately. The queue manager automatically sets the group name, sequence identifier, and segment offset.

Types	Values	Default	Description
positiveActionReport	• yes	no	You must specify replyToQueue. If:
	• no		• yes – when the retrieving application reads this message and acts positively on it, a positive-action notification (PAN) report is generated.
			• no – the PAN report is not generated.
priority	integer:	-1	Controls the priority of the message. If:
	 -1, 0 to queue manager		• -1 – the default priority as defined for the queue is used.
	 configured max priority 		• priority specified is greater than the max priority defined for the queue manager – the max priority defined for the queue manager is used. This is implemented by MQ.
replyCorrelationId	msgld	msgld	If:
	correlationId		• msgld – the correlation ID in the report message uses the message ID of the received message.
			 correlationId – the correlation ID in the report message uses the correlation ID of the received message.
replyMsgId	• new	new	If:
	original		• new – the generated report message contains a new message ID.
			• original – the report message uses the same message ID as the message received.

Types	Values	Default	Description
replyToInputMode	browse	Qdefault	The mode that the replyToQueue is opening.
	Qdefault		When you specify replyToQueue, the queue is
	shared		automatically opened for subsequent input. This
	exclusive		mode specifies the input mode that the replyToQueue is opening.
	browse+Qdefault		This property is ignored if you do not specify
	 browse+shared 		replyToQueue.
	browse+exclusive		The modes have the following meanings:
			• browse – the queue is opened for browsing only. An error displays from the queue manager if you attempt to perform a destructive read.
			• Qdefault – the queue is opened in the default input mode as defined for the queue.
			• shared – the queue is opened in shared input mode. An error displays if the queue is already opened in exclusive mode by another MQ handle.
			• exclusive – the queue is opened in exclusive input mode. An error displays if the queue is already opened in shared or exclusive mode by another MQ handle.
			 browse+Qdefault – the queue is opened for browsing, as well as for the default input mode as defined for the queue.
			• browse+shared – the queue is opened for browsing, as well as for shared input mode. An error displays if the queue is already opened in exclusive mode by another MQ handle.
			• browse+exclusive – the queue is opened for browsing, as well as for exclusive input mode. An error displays if the queue is already opened in shared or exclusive mode by another MQ handle.
replyToModel	null string	null	The name of the model queue from which the reply queue is created, when the replyToQueue is a dynamic queue.
			If you do not specify replyToQueue, this property is ignored.
			MQ limits this string to 48 bytes.

Types	Values	Default	Description
replyToQmgr	• null	null	The queue manager where replyToQueue resides.
	string		If you do not specify replyToQueue, this property is ignored.
			MQ limits this string to 48 bytes.
replyToQueue	nullstring	null	The queue where the application expects a reply to a request message.
			Note The message type sent does not have to be request, as MQ does not enforce this.
			If replyToQmgr is not specified, replyToQueue is assumed to be the same queue manager as the current endpoint.
			If the queue name specified ends with a "*", a system-generated dynamic queue name is generated with the specified prefix.
			If replyToModel and a dynamic queue name are specified, the dynamic queue is created from the model queue specified for replyToModel.
			You can obtain system-generated dynamic queue names after the send operation via the @@msgreplytoinfo session variable.
			Note When you specify a dynamic queue name, the current Adaptive Server login must have "crt" authorization in the queue manager to create the dynamic queue.
			When a dynamic queue name is specified, you must manually delete the dynamic queue that is created if the receiving application does not do so.
			When rfhCommand is not null, you can specify replyToQueue to get responses from the MQ pub/sub broker.

Types	Values	Default	Description
rfhCommand	 values null deletePublication deregisterPublisher deregisterSubscriber publish registerPublisher registerSubscriber requestUpdate 	null	Description MQRF headers, for MQ pub/sub, are control messages that are sent to a queue and read by the MQ pub/sub broker. The broker acts upon the message that it reads from the queue. If rfhCommand is null, the message does not include the MQRF header. The message includes the MQRF header with any other value for rfhCommand, with the MQPSCommand set to the following: • deletePublication – set to DeletePub. The endpoint is the endpoint to the publishing stream queue. See Table 4-13 on page 115. • deregisterPublisher – set to DeleteSub. See Table 4-14 on page 116. • deregisterSubscriber – set to DeleteSub. See Table 4-15 on page 117. • publish – set to Publish. The endpoint is the endpoint to the publishing stream queue. See Table 4-16 on page 118. • registerPublisher – set to RegPub. See "msgsend properties if rfhCommand is set to deletePublications" on page 115. • requestUpdate – set to RegSub. See "msgsend properties if rfhCommand is set to deletePublications" on page 115. • requestUpdate – set to ReqUpdate. See "msgsend properties if rfhCommand is set to deletePublications" on page 115. • requestUpdate – set to ReqUpdate. See "msgsend properties if rfhCommand is set to deletePublications" on page 115. • requestUpdate – set to the endpoint to the publishing stream queue: • publish • deletePublication For these options, specify the endpoint to the MQ pub/sub broker control queue: • deregisterSubscriber • registerSubscribe

Types	Values	Default	Description
sequenceld	<i>integer</i> between -1 – 9,999,999	-1	Used to sequence logical messages that are part of a group. -1 indicates that the sequenceld is not specified. sequenceld is ignored unless msglnGroup or lastMsglnGroup are also specified. Ignored by msgpublish. Ignored if ordering is set to logical. You must send all messages of a group in the same transaction.

Table 4-12 lists the available msgsend *properties_clause* parameters for TIBCO JMS.

Table 4-12: Valid TIBCO JMS message property properties_option_string types and values for msgsend

			Disposi-	
Option	Values	Default	tion	Description
ttl	0 - (2 ⁶³ - 1)	0	header	ttl refers to time-to-live on the messaging bus. Adaptive Server is not affected by this.
				Expiry information is the duration of time in milliseconds during which a message is valid. For instance, 60 indicates that the life of the message is 60 milliseconds.
				A value of 0 indicates that the message never expires.
				ttl uses the timespec option. See timespec on page 141 for more information.
priority	1 to 9	4	header	The behavior of priority is controlled by the underlying message bus. The values mentioned here apply to TIBCO JMS.
				Priorities from 1 to 4 are normal; priorities from 5 to 9 are expedited.
correlation	string	none	header	Client applications set correlation IDs to link messages together. Adaptive Server sets the correlation ID the application specifies.

Option	Values	Default	Disposi- tion	Description
mode	 persistent non- persistent 	persistent	header	 If the mode is: persistent – the message is backed by the JMS provider, using stable storage. If the messaging provider crashes before the message is consumed, the message is lost, unless mode is set to persistent. non-persistent and the messaging provider crashes – you may lose a message before it reaches the desired destination.
replyqueue	A string containing a queue_name	none	header	 If the value of <i>queue_name</i> or <i>topic_name</i> is: syb_temp – Adaptive Server creates a temporary destination and sends information
replytopic	A string containing a <i>topic_name</i>	none	header	 related to the newly created temporary destination as a part of the header information. The type of the temporary destination, queue or topic, depends on whether you specify replyqueue or replytopic. Only the option listed last is used. A desination that already exists – Adaptive Server does not create a new destination, using instead the one specified by the user.

msgsend properties and rfhCommand

For MQ, properties in Table 4-13 are effective only if rhfCommand is deletePublication.

Table 4-13: msgsend properties if rfhCommand is set to
deletePublications

Property	Values	Default	Description
local	• yes	no	If:
	• no		• yes – only the retained publications published locally at this broker are deleted.
			• no – globally retained publications are deleted from all brokers in the network.
streamName	null string	null	Name of the publication stream for the specified topics.
			If not specified, the default is the stream queue to which this MQRFH command message is sent.
			MQ limits this string to 48 bytes.

Property	Values	Default	Description
topics	string	none	Use the format detailed in "Syntax for topics" on page 16.
			Retained messages matching this topic are deleted.
			At least one topic must be supplied.
			This is a required property, and is an error if omitted.

For MQ, properties in Table 4-13 are effective only if rhfCommand is deregisterPublisher.

Table dereg			prope	rties	if r	fhCommand is set to	
	_		I				

deregisterPublisher			
Property	Values	Default	Description
deregAll	yesno	no	If: • yes – all topics registered for this publisher are
	- 110		deregistered, and the topics property is ignored.
			 no – no registered topics are deregistered.
			Adaptive Server returns an error if you specify topics.
streamName	• null	null	If:
	• string		• Not null – this is the name of the publication stream.
			 null – SYSTEM.BROKER.DEFAULT.STREAM is assumed.
			MQ limits this string to 48 bytes.
topics	nullstring	null	Use the format detailed in "Syntax for topics" on page 16.
	Ū Ū		These are the topics that this publisher deregisters.
			Adaptive Server returns an error if:
			• The deregAll property is set to yes.
			• topics is not null.
qmgrName	null string	null	This is the publisher's queue manager name, used to establish the publisher's traditional identity. Specify it as the same value you specified when you registered the publisher.
			If null, defaults to replyToQmgr.

Property	Values	Default	Description
queueName	• null • string	null	This is the publisher's queue name, used to establish the traditional identity of the publisher. Specify it as the same value you specified when you registered the publisher.
			If null, defaults to the replyToQueue.
correlationAsId	yesnogenerate	no	 If: yes – correlationId is used as part of the publisher's traditional identity. You must specify correlationId, but not as 0x00.
			 no – correlationId is not used as part of the publisher's traditional identity.
			• generate – a system-generated correlationId is used as part of the publisher's traditional identity.

For MQ, the properties in Table 4-15 are effective only if rhfCommand is deregisterSubscriber.

Property	Values	Default	Description	
deregAll	• yes	no	If:	
	• no		 yes – all topics for this subscriber are deregistered. The topics property is ignored. 	
			• no – no subscriber topics are deregistered.	
			Adaptive Server returns an error if topics are not null	
streamName	• null	null	If:	
	• string		• Not null – this is the name of the publication stream.	
			 null – SYSTEM.BROKER.DEFAULT.STREAM is assumed. 	
			MQ limits this string to 48 bytes.	

 Table 4-15: msgsend properties if rfhCommand is set to

 deregisterSubscriber

Property	Values	Default	Description
topics	null string	null	Use the format detailed in "Syntax for topics" on page 16.
			These are the topics that this subscriber deregisters.
			Adaptive Server returns an error if:
			deregAll is Yes.
			• topics are not null.
qmgrName	nullstring	null	This is the subscriber's queue manager name, used to establish the traditional identity of the subscriber. Specify it as the same value that was specified when you registered the subscriber.
			If null, it defaults to the replyToQmgr.
queueName	nullstring	null	This is the subscriber's queue name, used to establish the traditional identity of the subscriber. Specify it as the same value that was specified when you registered the subscriber.
			If null, it defaults to the replyToQueue.
correlationAsId	• yes	no	If:
	nogenerate		• yes – correlationld is used as part of the publisher's traditional identity. You must specify correlationld, but not as 0x00.
			 no – correlationId is not used as part of the publisher's traditional identity.
			 generate – a system-generated correlationId is used as part of the publisher's traditional identity.

For MQ, the properties in Table 4-16 are effective only if rhfCommand is publish.

Property	Values	Default	Description
topics	string	none	• Use the format detailed in "Syntax for topics" on page 16.
			• Wildcards are not allowed.
			• These are the topics on which this publication has information.
			• This is a required property, and generates an error if omitted.

Table 4-16: msgsend properties if rfhCommand is set to publish

_

Property	Values	Default	Description
anon	• yes	no	If:
	• no		 yes – the identity of the publisher is not divulged by the MQ pub/sub broker. Ignored if noReg is yes.
			• no – the identity of the publisher is divulged by the MQ pub/sub broker.
local	• yes	no	If:
	• no		 yes – the MQ pub/sub broker sends this publication only to subscribers that registered specifying local. Ignored if noReg is yes.
			 no – the MQ pub/sub broker sends this publication to all subscribers.
directReq	• yes	no	If:
	• no		 yes – the publisher is willing to accept direct request for publication information from othe applications. Ignored if noReg is yes.
			Do not set this option to yes if the anon property is also set to yes, since the MQ pub/sub broker responds with an error.
			 no – the publisher is not willing to accept direct request for publication information from other applications.
noReg	• yes • no	no	If the publisher is not already registered with the MQ pub/sub broker as a publisher for this stream and topic and the value of NoReg is:
			 yes – the MQ pub/sub broker does not perform an implicit registration. The anon, local, and directReq properties are ignored.
			 no – the MQ pub/sub broker performs an implicit registration, using the values set by anon, local, and directReq.
			If the publisher is already registered, and anon, local, or directReq are set to yes, the existing registration is altered according to those properties.

Property	Values	Default	Description
otherSubsOnly	• yes	no	If:
	• no		• yes – the MQ pub/sub broker sends this publication to this publisher if this publisher has a subscription on this publication.
			 no – the MQ pub/sub broker does not send this publication to this publisher, even if this publisher has a subscription on this publication.
publishSequenceId	number between	-1	If:
	-1, 0-(2 ³² - 1)		• Not -1, this is the sequence number of the publication. It should increase with each publication, but the MQ pub/sub broker does not validate it.
			• If -1, the sequence number is not set.
publishTimeStamp	• null	null	If:
	• integer		• Not null, this is the publication timestamp in the form of YYYYMMDDHHMMSSth, using universal time. The format is not validated.
			 null – the publication timestamp is not set.
qmgrName	• null • string	null	This is the queue manager used to determine the publisher's traditional identity. This is also where subscribers can send direct requests to this publisher.
			MQ limits this string to 48 bytes.
queueName	null string	null	This is the queue used to determine the publisher's traditional identity. This is also where subscribers can send direct requests to this publisher.
			MQ limits this string to 48 bytes.
retainPub	• yes	no	If:
	• no		• yes – the MQ pub/sub broker does not send this publication to this publisher, even if this publisher has a subscription on this publication.
			• no – the MQ pub/sub broker sends this publication to this publisher if this publisher has a subscription on this publication.

Property	Values	Default	Description
stringData	nullstring	null	If not null, this is optional publisher-defined information that is included in the publication's MQRF header.
			Note Although MQ pub/sub allows multiple stringData tags in the MQRF header, RTMS supports only one.
integerData	<i>number</i> between -1, 0–(2 ³² – 1)	-1	If not -1, this is optional publisher-defined information that is included in the publication's MQRF header. Note Although MQ pub/sub allows multiple integerData tags in the MQRF header, RTMS
correlationAsId	• yes	no	supports only one.
correlationAsid	nogenerate		 yes – correlationId is used as part of the publisher's traditional identity. You must specify correlationId, but not as 0x00.
			 no – correlationId is not used as part of the publisher's traditional identity.
			• generate – a system-generated correlationId is used as part of the publisher's traditional identity.

For MQ, the properties in Table 4-17 are effective only if rhfCommand is registerPublisher.

Property	Values	Default	Description
anon	• yes	no	If:
	• no		• yes – MQ pub/sub broker does not divulge the identity of the publisher.
			• no – MQ pub/sub broker divulges the identity of the publisher.

Table 4-17: MQ msgsend properties if rfhCommand is set to registerPublisher

Property	Values	Default	Description
correlationAsId	• yes	no	If:
	nogenerate		• yes – correlationld is used as part of the publisher's traditional identity. You must specify correlationld, but not as 0x00.
			 no – correlationId is not used as part of the publisher's traditional identity.
			 generate – a system-generated correlationId is used as part of the publisher's traditional identity.
directReq	• yes	no	If:
	• no		 yes – the publisher is willing to accept direct request for publication information from other applications.
			Do not set this option to yes if the anon property is also set to yes, since the MQ pub/sub broker responds with an error.
			 no – the publisher is not willing to accept direct request for publication information from other applications.
local	• yes	no	If:
	• no		• yes – the MQ pub/sub broker sends this publication only to subscribers that registered specifying Local.
			 no – the MQ pub/sub broker sends this publication to all subscribers.
qmgrName	nullstring	null	This is the queue manager used to determine the publisher's traditional identity. This is also where subscribers can send direct requests to this publisher.
			MQ limits this string to 48 bytes.
queueName	nullstring	null	This is the queue used to determine the publisher's traditional identity. This is also where subscribers can send direct requests to this publisher.
			MQ limits this string to 48 bytes.

Property	Values	Default	Description
streamName	• null	null	If:
	• string		 Not null – this is the stream where the publisher publishes publications.
			 null – the default is SYSTEM.BROKER.DEFAULT.STREAM.
			MQ limits this string to 48 bytes.
topics	string	none	Use the format detailed in "Syntax for topics" on page 16.
			Wildcards are not allowed.
			These are the topics on which the publisher provides information on.
			This is a required property, and generates an error if omitted.

For MQ, the properties in Table 4-18 are effective only if rhfCommand is registerSubscriber.

Property	Values	Default	Description
topics	string	none	Use the format detailed in "Syntax for topics" on page 16.
			These are the topics on which the subscriber wants to receive publications.
			This is a required property, and generates an error if omitted.
anon	• yes	no	If:
	• no		• yes – MQ pub/sub broker does not divulge the identity of the subscriber.
			• no – MQ pub/sub broker divulges the identity of the subscriber.
local	• yes	no	If:
	• no		• yes – the subscription is not distributed to other brokers in the network. Only publications published from this node by a publisher specifying Local are sent to this subscriber.
			• no – the subscription is not specified in the RFH command.

Table 4-18: MQ msgsend properties if rfhCommand is set to registerSubscriber

Property	Values	Default	Description
newPubsOnly	• yes	no	If:
	• no		• yes – the broker sends this publication only to this subscriber, and retained publications that exist at registration time are not sent.
			• no – the publication is not specified in the RFH command.
pubOnReqOnly	• yes	no	If:
	• no		• yes – the broker sends only new publications to this subscriber. Retained publications that exist at registration time are not sent.
			 no – the publication is not specified in the RFH command.
inclStreamName	• yes	no	If:
	• no		• yes – the broker adds the publication stream name in the MQRF header to each message that is forwarded to the subscriber.
			 no – the publication is not specified in the RFH command.
informlfRet	• yes	no	If:
	• no		 yes – the broker informs the subscriber if the publication is retained, by setting the MQPSPubsOptsIsRetainedPub in the MQRF header of the message sent to the subscriber.
			 no – the publication is not specified in the RFH command.
dupsOk	• yes	no	If:
	• no		• yes – the broker is allowed to occasionally deliver a duplicate publication to the subscriber.
			• no – the publication is not specified in the RFH command.

Property	Values	Default	Description
pubsPersistence	 non-persistent persistent asPublication asQueue 	asQueue	 If: non-persistent – the publication is placed on the subscriber queue as a non-persistent message. persistent – the publication is placed on the subscriber queue as a persistent message. asPublication – the publication is placed on the subscriber queue with the same persistence as the original publication. asQueue – the publication is placed on the subscriber queue with the default persistence
streamName	• null • string	null	 of the subscriber queue. If: Not null – this is the stream where the publisher publishes publications. null – the subscription is identified by its traditional identity.
qmgrName	• null • string	null	This is the queue manager used to determine the subscriber's traditional identity. MQ limits this string to 48 bytes.
queueName	• null • string	null	This is the queue used to determine the subscriber's traditional identity. MQ limits this string to 48 bytes.
correlationAsId	yesnogenerate	no	 If: yes – correlationId is used as part of the subscriber's traditional identity. You must specify correlationId, but not as 0x00. no – correlationId is not used as part of the subscriber's traditional identity. generate – a system-generated correlationId is used as part of the subscriber's traditional identity.

The properties in Table 4-19 are effective only if rhfCommand is requestUpdate.

Property	Values	Default	Description
topics	string	none	Use the format detailed in "Syntax for topics" on page 16.
			The topic that the subscriber is requesting.
			Only one topic can be supplied.
			This is a required property, and generates an error if omitted.
streamName	• null	null	If:
	• string		• Not null – this is the stream where the publisher publishes publications.
			• null – the default is SYSTEM.BROKER.DEFAULT.STREAM.
qmgrName	nullstring	null	This is the queue manager name used to establish the subscriber's traditional identity. Specify it as the same value you specified when you registered the subscriber.
			MQ limits this string to 48 bytes.
queueName	null string	null	This is the queue used to establish the subscriber's traditional identity. Specify it as the same value you specified when you registered the subscriber.
			MQ limits this string to 48 bytes.
correlationAsId	• yes	no	If:
	nogenerate		• yes – correlationld is used as part of the subscriber's traditional identity. You must specify correlationId, but not as 0x00.
			• no – correlationId is not used as part of the subscriber's traditional identity.
			• generate – a system-generated correlationld is used as part of the subscriber's traditional identity.

Table 4-19: MQ msgsend properties if rfhCommand is set to requestUpdate

- Unrecognized options are ignored if you use message property. If you use message header for the msgsend or msgpublish functions, you see an error when you specify unrecognized options.
- The result of a msgsend call is a varchar string. If the message succeeds, the returned value is the message ID. If the message is not sent, the return value is null.

- In a message_body that is a select_for_xml parameter, select_for_xml generates a SQLX-formatted representation of the SQL result set.
- You can specify *select_for_xml* only if Adaptive Server is configured for the native XML feature. You can reference *select_for_xml* only as a scalar expression from a msgsend call.
- You must surround *select_for_xml* with parentheses, as shown in the Syntax section.
- The following restrictions apply to a runtime format for service_provider_uri:

```
service_provider_uri ::=
    provider_name ?destination [,user=username, password=password]
provider_name ::=
    local_name | full_name
local_name ::= identifier
full_name ::=
    service_provider_class:service_provider_url
```

- The *local_name* is a provider identifier, previously registered in a call to sp_msgadmin 'register', 'provider', which is shorthand for the *full_name* specified in that call.
- The only service_provider_class currently supported is TIBCO JMS.
- The service_provider_url has the form "tcp://hostname:port". The host name can be a name or an IP address.
- A service_provider_url cannot have spaces.

MQ

• The status returned by msgsend is the completion status from sending the message to the specified queue. It is not the completion status from the MQ pub/sub broker. To get the completion status from the MQ pub/sub broker, specify a replyToQueue, then send a request message or request a negativeActionReport. The MQ pub/sub broker sends a response or report MQRFH message to replyToQueue. In both cases, you must explicitly read the response or report message from the replyToQueue, and check the MQPSCompCode, MQPSReason, and MQPSReasonText properties in the received message. • When you specify *msgSegment* or *msgLastSegment*, if the application is reading the message (by specifying MQGMO_COMPLETE_MSG for a non-Adaptive Server application, or completeMsg=yes for an Adaptive Server application), all the messages making up that logical message must be sent in a unit of work, so you must send all of the messages that need to be grouped in a single transaction.

Permissions

You must have messaging_role to run msgsend.

msgsubscribe

-		
Description	TIBCO JMS only – provides a SQL interface to subscribe or unsubscribe to a topic.	
Syntax	msg_subscribe::= msgsubscribe (subscription_name)	
	subscription_name::=basic_character_expression	
Parameters	subscription_name is the name of the subscription to which you are subscribing. A basic_character_expression.	
Examples	Tells the JMS messaging provider to begin holding messages published to the topic registered as "subscription_1":	
	select msgsubscribe ('subscription_1')	
Usage	• Before you specify a subscription with msgsubscribe or msgunscunscribe, you must register the subscription with sp_msgadmin. This example registers the durable subscription "subscription_1:"	
'my_jms_pro	gister', 'subscription', 'subscription_1', ovider?topic=topic.sample,user=user1,password=pwd', .2345', null, 'durable1', 'client1'	
	• Once msgsubscribe is called, all messages published on the specified topic that qualify for the selector are held until msgconsume is called to read the messages. If you do not want to hold messages that arrive before you are ready to consume them, do not call msgsubscribe. Calling msgconsume without previously calling msgsubscribe starts the subscription when msgconsume is called.	
	• msgsubscribe starts a subscription for the client to receive messages defined by the endpoint and filter specified by <i>subscription_name</i> . It returns 0 if it succeeds, or 1 if it fails.	
	• If you specify with retain, the connection to the JMS messaging provider is terminated so that another subscription can connect, using the same subscriber <i>client_id</i> specified in the subscription. The durable subscriber remains defined within Adaptive Server and within the JMS message provider. If you specify with remove, the durable subscriber definition is removed from the JMS message provider. The default value is with retein	

default value is with retain.

In a separate scenario, a SQL session releases a subscription so that another session can consume messages. This example shows Session 1 releasing the subscription, so that Session 2 can begin consuming from it.

Table 4-20. SQL Sessions	
Session 1	Session 2
select msgunsubscribe	
('subscription_1'WITH RETAIN)	
selectmsgconsume	
('subscription_1')	
<pre>selectmsgconsume ('subscription_1')</pre>	
select msgunsubscribe ('subscription_1' WITH RETAIN)	
	<pre>select msgsubscribe('subscription_1')</pre>
	<pre>select msgconsume('subscription_1')</pre>
	<pre>select msgconsume('subscription_1')</pre>
	<pre>select msgunsubscribe('subscription_1' WITH RETAIN)</pre>

Table 4-20: SQL sessions

• The following example shows msgsubscribe used before the application logic is ready to read the messages that force the JMS client to hold messages. The application subscribes:

```
select msgsubscribe ('subscription_1')
```

The client consumes the message multiple times, and uses other application logic not related to messaging. It is then ready to read messages, and it receives all the messages that have arrived since msgsubscribe was called:

```
select msgconsume('subscription_1')
select msgconsume('subscription_1')
```

The client application is finished with this subscription, and unsubscribes:

```
select msgunsubscribe('subscription_1')
```

msgunsubscribe

Description	TIBCO JMS only – provides a SQL interface to subscribe or unsubscribe to a topic.
Syntax	<i>msg_unsubscribe</i> ::=msgunsubscribe (s <i>ubscription_name</i> [with { <i>remove</i> <i>retain</i> }])
	subscription_name::=basic_character_expression
Parameters	subscription_name is the name of the subscription to which you are subscribing. A basic_character_expression.
	with { <i>remove</i> <i>retain</i> } removes or retains the durable subscription from the JMS message provider.
Examples	Tells the JMS messaging provider to stop holding messages published to the topic registered as "subscription_1":
	<pre>select msgunsubscribe('subscription_1')</pre>
Usage	• Before you specify a subscription with msgsubscribe or msgunscunscribe, you must register the subscription with sp_msgadmin. This example registers the durable subscription "subscription_1":
'my_jms_pro	ister', 'subscription', 'subscription_1', vider?topic=topic.sample,user=user1,password=pwd', 2345', null, 'durable1', 'client1'
	• msgunsubscribe stops any current subscription for the client to the endpoint and filter specified by <i>subscription_name</i> . It returns a 0 if it succeeds, or 1 if it fails.
	• If you specify with retain, the connection to the JMS messaging provider is terminated so that another subscription can connect, using the same subscriber <i>client_id</i> specified in the subscription. The durable subscriber remains defined within Adaptive Server and within the JMS message provider. If you specify with remove, the durable subscriber definition is removed from the JMS message provider. The default value is with retain.
	When you unsubscribe a subscription using with remove, it is possible to miss messages:
	<pre>ibe('subscription_1')</pre>

```
select msgconsume('subscription_1')
```

```
...
select msgconsume('subscription_1')
select msgunsubscribe('subscription_1' WITH REMOVE)
<logout>
----Messages published to the topic registered as subscription_1 are no
----longer held by the JMS provider
<login>
select msgsubscribe('subscription_1')
select msgconsume('subscription_1')
...
select msgconsume('subscription_1')
select msgunsubscribe('subscription_1' WITH REMOVE)
```

In a separate scenario, a SQL session releases a subscription so that another session can consume messages. This example shows Session 1 releasing the subscription, so that Session 2 can begin consuming from it.

Session 1	Session 2
select msgunsubscribe	
('subscription_1' WITH RETAIN)	
<pre>selectmsgconsume ('subscription_1')</pre>	
<pre>selectmsgconsume ('subscription_1')</pre>	
select msgunsubscribe	
('subscription_1' WITH RETAIN)	
	<pre>select msgsubscribe('subscription_1')</pre>
	<pre>select msgconsume('subscription_1')</pre>
	•••
	<pre>select msgconsume('subscription_1')</pre>
	<pre>select msgunsubscribe('subscription_1'</pre>
	WITH RETAIN)

Table 4-21: SQL sessions

• The following example shows msgsubscribe used before the application logic is ready to read the messages that force the JMS client to hold messages. The application subscribes:

```
select msgsubscribe ('subscription 1')
```

The client consumes the message multiple times, and uses other application logic not related to messaging. Then it is ready to read messages, and it receives all the messages that have arrived since msgsubscribe was called:

```
select msgconsume('subscription_1')
select msgconsume('subscription_1')
```

The client application is finished with this subscription, and unsubscribes:

```
select msgunsubscribe('subscription_1')
```

endpoint	
Description	MQ – specifies the general syntax and processing for <i>endpoint</i> for WebSphere MQ. Individual options are described in the functions and stored procedures that accept an <i>endpoint</i> argument.
	Note JMS endpoints are opaque to Adaptive Server, and are not inspected for correctness or validity. Instead. they are sent directly to the JMS provider.
Syntax	<pre>service_provider_uri ::= provider_name?qmgr=qmgr_name,destination provider_name ::= local_name full_name local_name ::= identifier full_name ::= service_provider_class:service_provider_url service_provider_class ::= ibm_mq service_provider_url ::= channel_name/tcp/hostname(port) channel_name ::= identifier hostname := identifier qmgr_name ::= identifier qmgr_i:= remote_qmgr=remote_qmgr_name remote_qmgr_name ::= identifier queue_name ::= identifier</pre>
Parameters	local_name is the name of a registered publisher or subscriber. qmgr_name
	is the name of a MQ queue manager. MQ limits the length of a queue manager name to 48 characters (bytes).
	<i>ibm_mq</i> defines the service provider class. It can be uppecaser or lowercase.
	channel_name is the name of the MQ client channel. MQ limits the length of a channel name to 20 characters (bytes).
	tcp is the transport protocol.
	hostname is the host name of the machine where the MQ listener is running.

port

is the port number where the MQ listener is listening.

Note You cannot exceed 264 bytes in the combined length of *hostname(port)*.

queue_name

is the name of a MQ queue. MQ limits the length of a queue name to 48 characters (bytes).

```
remote_qmgr_name
```

is the name of the MQ queue manager. MQ limits the length of a queue manager name to 48 characters (bytes).

Use remote_qmgr when there is a remote queue. For example:

ibm_mq:CHANNEL2/TCP/host2(5678)?qmgr=QM2, remote_qmgr=QM3,queue=QM3.QUEUE

In the example:

- QM2 is the queue manager that accepts the connection on channel "CHANNEL2."
- QM3.QUEUE is owned by remote queue manager QM3.
- QM2 establishes a queue manager channel to QM3.

You must have a server-to-server channel between QM2 and QM3.

Note You must specify qmgr, remote_qmgr, and queue_name in that order.

The access to the MQ queue is made as the Adaptive Server login user. Unlike the TIBCO JMS support, you cannot specify a user name and password with the endpoint. This means that all Adaptive Server logins that are performing messaging operations must be valid MQ users. Since MQ uses the OS user identities, the Adaptive Server login must also have a user account on the machine where the MQ queue manager is running.

Example 1 Sends the message, "hello world 1" to a local queue, which is already available on the queue manager once MQ is installed:

```
select msgsend('hello world 1',
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,
    queue=SYSTEM.DEFAULT.LOCAL.QUEUE')
```

Example 2 Sends the message, "hello world 2" to a queue:

Examples

```
select msgsend('hello world 2',
'ibm_mq:channel2/tcp/host2(5678)?qmgr=QM2,queue=SYSTEM.DEFAULT.QUEUE')
```

Example 3 Sends the message, "hello world 3" to a queue:

```
select msgsend('hello world 3',
'ibm_mq:channel2/tcp/host2(5678)?qmgr=QM2,remote_qmgr=QM3,queue=QM3.Q')
```

option_string

Description	Specifies the general syntax and processing for <i>option_string</i> . Individual options are described in the functions that reference them.
Syntax	option_string ::= basic_character_expression option_string_value ::= option_and_value [[,] option_and_value] option_and_value ::= option_name = option_value option_name ::= simple_identifier option_value ::= simple_identifier quoted_string integer_literal float_literal byte_literal true false null
Parameters	option_string is the string describing the option you want to specify.
	simple_identifier is the string that identifies the value of an option.
	<i>quoted_string</i> is the string formed using the normal SQL conventions for embedded quotation marks.
	integer_literal is the literal specified by normal SQL conventions.
	float_literal is the literal specified by normal SQL conventions.
	true is a Boolean literal.
	false is a Boolean literal.
	null is a null literal.
	byte_literal has the form 0xHH, where each H is a hexadecimal digit.
Usage	For option_string usage, see msgsend on page 93.

sizespec

•	
Description	MQ only – message options and property values that accept a <i>size</i> accept the following syntax as a size specification. Message options and property values that accept a size specification accept the following syntax as a size specification for MQ.
Syntax	sizespec ::= integer_number [sizespec_units]
	sizespec_units ::= { M K }
Parameters	integer_number is the size.
	K or k is kilobytes.
	M or m is megabytes.
	sizespec_units is the size specification in megabytes (M) or kilobytes (K), or bytes.
	If you do not provide sizespec_units, the default is bytes.
Examples	Example 1 shows the size specification for 100MB:
select msgrecv('ibm	ength to be 100 megabytes _mq:channel1/tcp/host1(5678)?' ue=SYSTEM.DEFAULT.LOCAL.QUEUE' ength=100M')
Example 2 shows the size specification for 300K:	
Specify buffer l	ength to be 300 kilobytes

```
specify burler rength to be 300 kilobytes
select msgrecv(
    'ibm_mq:channel2/tcp/host2(5678)?qmgr=QM2,remote_qmgr=QM3,queue=QM3.Q'
    option 'bufferLength=300K')
```

Example 3 MQ – shows the size specification for 1MB:

```
-- bufferLength specified as 1 megabyte
select msgrecv(
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=DEFAULT.QUEUE'
    option 'bufferLength=1M')
```

```
Example 4 MQ – shows the size specification for 10K:
```

```
-- bufferLength specified as 10K
```

```
select msgrecv(
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=DEFAULT.QUEUE'
    option 'bufferLength=10K')
```

timespec

Description	Message options and property values that accept a time interval using the timespec function accept the following syntax as a time specification for both MQ and TIBCO JMS.
Syntax	'timeout= <i>timespec</i> '
	timespec ::= integer_number [timespec_units]
	<pre>timespec_units ::= { dd hh mi ss ms }</pre>
Parameters	dd is days.
	hh
	is hours.
	mi
	is minutes.
	SS
	is seconds.
	ms
	is milliseconds.
	timespec_units
	is milliseconds. If you do not provide <i>timespec_units</i> , the default is milliseconds.
Examples	Example 1 Shows the time specification for 100 days:
<pre> timeout specified as 100 days select msgrecv('ibm_mq:channel2/tcp/host2(5678)?'</pre>	

Example 2 Shows the time specification for 300 minutes:

Example 3 Shows the time specification for 1,024 milliseconds:

```
-- timeout specified as 1,024 milliseconds
select msgrecv(
    'ibm_mq:channel2/tcp/host2(5678)?'
```

```
+ 'qmgr=QM2,queue=SYSTEM.DEFAULT.LOCAL.QUEUE'
option 'timeout=1024ms')
```

Example 4 MQ – shows the time specification for 30 seconds:

```
-- timeout specified as 30 seconds
select msgrecv(
    'ibm_mq:channel1/tcp/host1(5678)?qmgr=QM1,queue=DEFAULT.QUEUE'
    option 'timespec=30ss')
```

Example 5 JMS – shows the time specification for 30 minutes:

See also

msgconsume, msgpublish, msgrecv, msgsend

Samples

This chapter describes sample code illustrating messaging functionality that is distributed with Adaptive Server Real-Time Messaging Services (RTMS).

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Using code samples with Replication Server function strings	144
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Sybase directories

The SYBASE directory contains three subdirectories:

- *functionstring* scripts to generate Replication Server function strings, for converting the default SQL template into calls to the messaging system.
- *sql* SQL scripts with samples using RTMS.
- *jdbc* JDBC samples using RTMS.

You can find the code samples in the \$SYBASE/\$SYBASE_ASE/samples/messaging directory.

Each subdirectory contains a *README* file, which explains the purpose of each code sample, provides a procedure for running it, and gives any installation instructions necessary.

The operating system file names in Windows and other platforms are not named exactly the same. For example, *queue_listener.bat* on a Windows platform may be simply *queue_listener* on a UNIX/Linux platform.

Using code samples with Replication Server function strings

These code samples assume that you have some basic knowledge of Replication Server setup and configuration, as well as a basic knowledge of messaging.

The code samples in

\$SYBASE_\$SYBASE_ASE/samples/messaging/functionstring are designed to help you use Adaptive Server RepAgentTM and Replication Server for publishing database modifications, such as the commands insert, update, and delete. They also demonstrate using stored procedures as a customized message to the messaging system.

You can publish database modifications as messages without altering your application code, using the methods illustrated in these code samples. These code samples publish messages from any existing Adaptive Server (version 12.5.2 and earlier) or any non-Adaptive Server database into the message bus.

Using code samples with SQL

The code samples in *\$SYBASE/\$SYBASE_ASE/samples/messaging/sql* illustrate how you can write or modify SQL (stored procedures, triggers, and so forth), to publish customized messages to the messaging system.

These samples also illustrate how to use SQL code to consume messages from the message bus, using Adaptive Server as both a participant in messaging and as an application using the message bus.

Using code samples with Java/JDBC

The code samples in *\$SYBASE/\$SYBASE_ASE/samples/messaging/jdbc* describe how you can write or modify Java code to publish customized messages to the messaging system.

These samples also illustrate Java code that consumes messages from the message bus, using Adaptive Server as both a participant in messaging and as an application using the message bus.

Glossary

	Both the JMS- and MQ-related terms defined here are used throughout this document.
broker	A WebSphere MQ process that performs subscription resolution in a pub/sub model.
channel	A WebSphere MQ object that is a logical communication link.
durable subscription	A TIBCO JMS subscription that retains messages while the client is not connected.
JMS	TIBCO Java Message Service.
messaging client	A TIBCO JMS program that produces or consumes messages.
МОМ	TIBCO JMS message-oriented middleware.
MQ	WebSphere MQ Message Queue messaging system.
MQ publish/subscribe	WebSphere MQ publish-and-subscribe function.
MQI	WebSphere MQ Message Queue Interface programming API.
MQM	WebSphere MQ Message queue manager process that manages a queue.
nondurable subscription	A TIBCO JMS subscription that retains messages only while the client is connected.
queue	In TIBCO JMS, a domain for point-to-point messaging.
	In WebSphere MQ, an object that stores sent messages.
payload	A WebSphere MQ message body.
publication	In WebSphere MQ, the information that is sent by a publisher.
publisher	In WebSphere MQ, the sender in a publish/subscribe model.

RF header	The WebSphere MQ rules and formatting header used by MQ pub/sub. All messages sent to the MQ pub/sub broker or to the stream queue must have an RF header. The RF header conveys control information to the MQ pub/sub broker. In MQ pub/sub messages, the message payload contains a RF header, followed by the application data.
RFH	The WebSphere MQ rules and formatting header; the portion of the message header that provides rules and formatting information for that message
service provider	A TIBCO JMS message provider. For instance, TIBCO JMS is a service provider, called a messaging provider in this document.
stream	In WebSphere MQ, the grouping of related MQ topics.
subscriber	In WebSphere MQ, the receiver in a publish/subscribe topology.
subscription	A TIBCO JMS domain for publishing or consuming one-to-many messaging.
topic	In TIBCO JMS, similar to queues in, but used for one-to-many messaging.
	In WebSphere MQ, the subject of a publication. WebSphere MQ pub/sub topics and JMS topics are different. In JMS, a topic is a pub/sub endpoint, whereas in WebSphere MQ pub/sub, a topic is a subject of a message.
	Note WebSphere MQ pub/sub topics and JMS topics are different. In JMS, a topic is a pub/sub endpoint, whereas in WebSphere MQ pub/sub, a topic is a subject of a message.

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